CoNLL 2016

The 20th SIGNLL Conference on Computational Natural Language Learning (CoNLL)

Proceedings of the Conference

August 11-12, 2016 Berlin, Germany Best paper awards sponsored by Google Inc.



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Introduction

The 2016 Conference on Computational Natural Language Learning is the twentieth in the series of annual meetings organized by SIGNLL, the ACL special interest group on natural language learning. CoNLL 2016 will be held on August 11-12, 2016, and is co-located with the 54th annual meeting of the Association for Computational Linguistics (ACL) in Berlin, Germany.

In order to accommodate papers with extended proofs and experimental material, CoNLL 2016 accepted only long papers, allowing 9 pages of content plus unlimited pages of references and supplementary material. We received 186 submissions in total, out of which 13 had to be rejected for formal reasons, and 21 were withdrawn by the authors. Of the remaining 149 papers, 30 papers were chosen to appear in the conference program, resulting in an overall acceptance rate of 20%. All accepted papers appear here in the proceedings.

As in previous years, CoNLL 2016 features a shared task, this year on Shallow Discourse Parsing. Papers accepted for the shared task are collected in a companion volume of CoNLL 2016.

To fit the paper presentations in a 2-day program, 21 long papers were selected for oral presentation, and 9 papers were presented as posters. The papers selected for oral presentation are distributed in six main sessions. Poster presenters were given the chance to present their poster in a short oral spotlight presentation.

For the first time, CoNLL 2016 announced a special topic on statistical natural language learning beyond linear models and convex optimization. The special topic was embraced by several authors and is reflected by the invited talks given by Jürgen Schmidhuber and Fernanda Ferreira.

We would like to thank all the authors who submitted their work to CoNLL 2016, as well as the program committee for helping us select the best papers out of many high-quality submissions. We are also grateful to our invited speakers, who graciously agreed to give talks at CoNLL.

Special thanks are due to the SIGNLL board members, Xavier Carreras and Julia Hockenmaier, for their valuable advice and assistance in putting together this year's program, and to Ben Verhoeven, for maintaining the CoNLL 2016 web page. We are grateful to the ACL organization for helping us with the program, proceedings and logistics. Finally, our gratitude goes to our sponsor, Google Inc., for supporting the best paper award at CoNLL 2016.

We hope you enjoy the conference!

Yoav Goldberg and Stefan Riezler CoNLL 2016 conference co-chairs

Organizers:

Yoav Goldberg, Bar Ilan University Stefan Riezler, Heidelberg University

Invited Speakers:

Jürgen Schmidhuber, Institute for Artificial Intelligence (IDSIA), Lugano, Switzerland Fernanda Ferreira, Department of Psychology, UC Davis, CA, USA

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Semi-supervised Convolutional Networks for Translation Adaptation with Tiny Amount of In-domain Data Boxing Chen and Fei Huang

Conference Program

Thursday, August 11, 2016

9:00–9:10 Opening

9:10–10:30 Session 1: Word-Level Semantics

Generating Sentences from a Continuous Space Samuel R. Bowman, Luke Vilnis, Oriol Vinyals, Andrew Dai, Rafal Jozefowicz and Samy Bengio

Identifying Temporal Orientation of Word Senses Mohammed Hasanuzzaman, Gaël Dias, Stéphane Ferrari, Yann Mathet and Andy Way

Semi-supervised Clustering for Short Text via Deep Representation Learning Zhiguo Wang, Haitao Mi and Abraham Ittycheriah

Neighborhood Mixture Model for Knowledge Base Completion Dat Quoc Nguyen, Kairit Sirts, Lizhen Qu and Mark Johnson

10:30-11:00 Break

Thursday, August 11, 2016 (continued)

11:00–12:20 Session 2: Sentence-Level Semantics

context2vec: Learning Generic Context Embedding with Bidirectional LSTM Oren Melamud, Jacob Goldberger and Ido Dagan

Learning to Jointly Predict Ellipsis and Comparison Structures Omid Bakhshandeh, Alexis Cornelia Wellwood and James Allen

Event Embeddings for Semantic Script Modeling Ashutosh Modi

Beyond Centrality and Structural Features: Learning Information Importance for Text Summarization Markus Zopf, Eneldo Loza Mencía and Johannes Fürnkranz

12:20–12:50 SIGNLL Business Meeting

12:50–14:00 Lunch Break

14:00–15:40 Session 3: Human Language Processing

Incremental Prediction of Sentence-final Verbs: Humans versus Machines Alvin Grissom II, Naho Orita and Jordan Boyd-Graber

A Data-driven Investigation of Corrective Feedback on Subject Omission Errors in First Language Acquisition Sarah Hiller and Raquel Fernandez

Redefining part-of-speech classes with distributional semantic models Andrey Kutuzov, Erik Velldal and Lilja Øvrelid

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Modeling language evolution with codes that utilize context and phonetic features Javad Nouri and Roman Yangarber

Thursday, August 11, 2016 (continued)

15:40-16:00 Break

16:00–17:15 Keynote 1: Human Processing of Disfluent Speech: Basic Findings, Theoretical Approaches, and Implications for Natural Language Processing Fernanda Ferreira

17:15–18:15 Session 4: Sarcasm / Sentiment

Harnessing Sequence Labeling for Sarcasm Detection in Dialogue from TV Series 'Friends'

Aditya Joshi, Vaibhav Tripathi, Pushpak Bhattacharyya and Mark J Carman

Leveraging Cognitive Features for Sentiment Analysis Abhijit Mishra, Diptesh Kanojia, Seema Nagar, Kuntal Dey and Pushpak Bhattacharyya

Modelling Context with User Embeddings for Sarcasm Detection in Social Media Silvio Amir, Byron C. Wallace, Hao Lyu, Paula Carvalho and Mario J. Silva

Friday, August 12, 2016

- 9:00–9:15 SIGNLL Steering Committee Address David Powers: 20 Years Retrospect
- 9:15–10:30 Keynote 2: RNNaissance Jürgen Schmidhuber

10:30-11:00 Break

11:00–12:40 Session 5: Syntax, Named Entities, and Machine Translation

Learning when to trust distant supervision: An application to low-resource POS tagging using cross-lingual projection Meng Fang and Trevor Cohn

Greedy, Joint Syntactic-Semantic Parsing with Stack LSTMs Swabha Swayamdipta, Miguel Ballesteros, Chris Dyer and Noah A. Smith

Beyond Prefix-Based Interactive Translation Prediction Jesús González-Rubio, Daniel Ortiz Martinez, Francisco Casacuberta and Jose Miguel Benedi Ruiz

Exploring Prediction Uncertainty in Machine Translation Quality Estimation Daniel Beck, Lucia Specia and Trevor Cohn

Cross-Lingual Named Entity Recognition via Wikification Chen-Tse Tsai, Stephen Mayhew and Dan Roth

- 12:40–14:00 Lunch Break
- 14:00–15:30 Session 6: Shared Task on Shallow Discourse Parsing
- 15:30-16:00 Break

Friday, August 12, 2016 (continued)

16:00–16:20 Session 7: Spotlight Presentations

16:20–17:20 Session 8: Posters (+ Shared Task Posters)

Coreference in Wikipedia: Main Concept Resolution Abbas Ghaddar and Phillippe Langlais

Event Linking with Sentential Features from Convolutional Neural Networks Sebastian Krause, Feiyu Xu, Hans Uszkoreit and Dirk Weissenborn

Joint Learning of the Embedding of Words and Entities for Named Entity Disambiguation

Ikuya Yamada, Hiroyuki Shindo, Hideaki Takeda and Yoshiyasu Takefuji

Entity Disambiguation by Knowledge and Text Jointly Embedding Wei Fang, Jianwen Zhang, Dilin Wang, Zheng Chen and Ming Li

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Semi-supervised Convolutional Networks for Translation Adaptation with Tiny Amount of In-domain Data Boxing Chen and Fei Huang

17:20–18:00 Session 9: Best Paper Awards + Closing

Keynote Talk

Human Processing of Disfluent Speech: Basic Findings, Theoretical Approaches, and Implications for Natural Language Processing

Fernanda Ferreira

Abstract Disfluencies occur in human speech at the rate of about one per minute; therefore, any adequate theory of human language comprehension must explain how listeners process utterances containing them. Our theoretical approach is based on a 15-year program of research that has uncovered a number of fundamental mechanisms enabling humans to process disfluencies efficiently, including mechanisms that are backward looking (reanalysis of the input) and ones that are anticipatory or forward looking (prediction). This presentation will review the theory, the evidence that supports it, and the outstanding questions that are currently being investigated. I will also consider implications for refining NLP systems, which must be robust to speaker error and which should be capable of adapting to characteristics of particular speakers and language communities.

Biography of Speaker Fernanda Ferreira is Professor of Psychology and Member of the Graduate Group in Linguistics at the University of California, Davis. She obtained her Ph.D. in Cognitive Psychology in 1988 from the University of Massachusetts, Amherst, and prior to moving to UC Davis in 2015, she held faculty positions at Michigan State University and the University of Edinburgh. She has published over 100 papers and her research has been funded by the NSF and the NIH in the US, and the ESRC in the UK. She served as Editor in Chief of the Journal of Experimental Psychology: General, and she is currently an Associate Editor of Cognitive Psychology and of Collabra, an Open Access journal recently launched by University of California Press. She is a Fellow of the American Psychological Society and the Royal Society of Edinburgh, and she is currently an elected member of the Psychonomic Society's Governing Board.

Keynote Talk

RNNaissance

Jürgen Schmidhuber

Abstract Our deep learning artificial neural networks have won numerous contests in pattern recognition and machine learning. They are now widely used by the world's most valuable public companies. In particular, Long Short-Term Memory (LSTM) Recurrent Neural Networks (RNNs) are very useful not only for speech recognition but also for Computational Language Learning. I will discuss state-of-the-art results in numerous applications.

Biography of Speaker Since age 15 or so, the main goal of professor Jürgen Schmidhuber has been to build a self-improving Artificial Intelligence (AI) smarter than himself, then retire. He has pioneered self-improving general problem solvers since 1987, and Deep Learning Neural Networks (NNs) since 1991. The recurrent NNs developed by his research groups at the Swiss AI Lab IDSIA (USI & SUPSI) & TU Munich were the first to win official international contests. They have revolutionized handwriting recognition, speech recognition, machine translation, image captioning, and are now available to over a billion users through Google, Microsoft, IBM, Baidu, and many other companies. DeepMind is heavily influenced by his lab's former students (including 2 of DeepMind's first 4 members and their first PhDs in AI, one of them co-founder, one of them first employee). His team's Deep Learners were the first to win object detection and image segmentation contests, and achieved the world's first superhuman visual classification results, winning nine international competitions in machine learning & pattern recognition (more than any other team). They also were the first to learn control policies directly from highdimensional sensory input using reinforcement learning. His research group also established the field of mathematically rigorous universal AI and optimal universal problem solvers. His formal theory of creativity & curiosity & fun explains art, science, music, and humor. He also generalized algorithmic information theory and the many-worlds theory of physics, and introduced the concept of Low-Complexity Art, the information age's extreme form of minimal art. Since 2009 he has been member of the European Academy of Sciences and Arts. He has published 333 peer-reviewed papers, earned seven best paper/best video awards, the 2013 Helmholtz Award of the International Neural Networks Society, and the 2016 IEEE Neural Networks Pioneer Award. He is also president of NNAISENSE, which aims at building the first practical general purpose AI.