

Enhancing Dialogue Generation with Conversational Concept Flows

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Abstract

Human conversations contain natural and reasonable topic shifts, reflected as the concept flows across utterances. Previous researches prove that explicitly modeling concept flows with a large commonsense knowledge graph effectively improves response quality. However, we argue that there exists a gap between the knowledge graph and the conversation. The knowledge graph has limited commonsense knowledge and ignores the characteristics of natural conversations. Thus, many concepts and relations in conversations are not included. To bridge this gap, we propose to enhance dialogue generation with conversational concept flows. Specifically, we extract abundant concepts and relations from natural conversations and build a new conversation-aware knowledge graph. In addition, we design a novel relation-aware graph encoder to capture the concept flows guided by the knowledge graph. Experimental results on the large-scale Reddit conversation dataset indicate that our method performs better than strong baselines, and further analysis verifies the effectiveness of each component.

1 Introduction

With the remarkable development of conversation artificial intelligence (Shang et al., 2015; Adiwardana et al., 2020; Thoppilan et al., 2022), response generation has been improved in many ways, e.g., human-like persona (Zhang et al., 2018a), empathetic expression (Rashkin et al., 2019) and knowledge injection (Dinan et al., 2019), etc. However, there still exists a series of challenges (Gao et al., 2019; Xu et al., 2020a; Huang et al., 2020). One of the most noticeable is that humans are good at naturally switching topics during conversations, while machine-generated responses are relatively dull and tend to keep the topic still (Fang et al.,

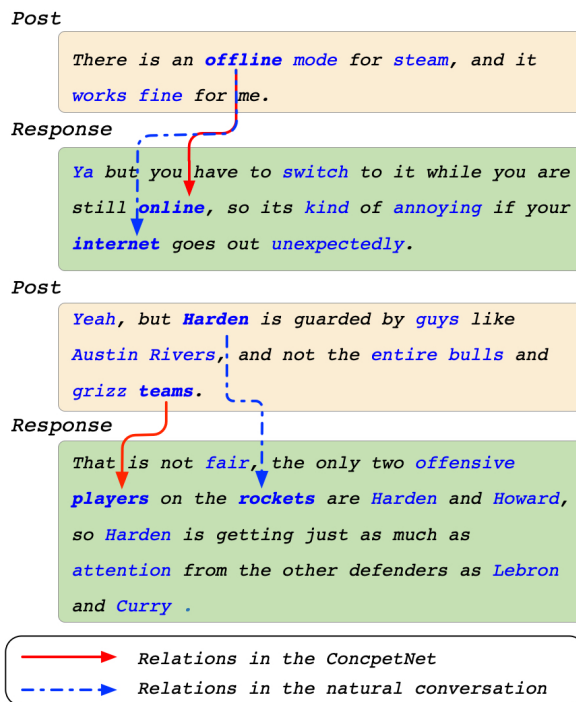


Figure 1: Two cases in the Reddit dataset. We use ConceptNet as the external knowledge graph to show concept flows in conversations. Concepts are marked in blue. Relations in the graph and those in the natural conversation are marked with red solid lines and blue dashed lines, respectively.

2018) or throw unexpected topics (Wang et al., 2018; Tang et al., 2019).

To overcome this challenge, previous works treat the topic shifts as concept flows (Zhang et al., 2020a; Zhou et al., 2018b, 2021a), which means traversing in the concept¹ space along relations in an external commonsense knowledge graph. Experimental results have shown that explicitly modelling concept flows effectively improves the relevance and engagingness of responses. However, we argue that there is a gap between the external knowledge graph and natural conversations. The most

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¹Concept is the node in knowledge graph.

frequently used ConceptNet² (Speer et al., 2017) is limited to mostly (90%) taxonomic (e.g., *IsA*) or lexical (e.g., *Synonym*) knowledge, while contains relatively small portion of commonsense knowledge (Hwang et al., 2021). In addition, concepts and relations in natural conversations are more colloquial and timely. Thus, many concepts and relations are not included in the knowledge graph, which has also been verified in our experiments. As in Figure 1, the concept flows from “offline” to “internet” and from “Harden” to “rockets” are frequently observed in human conversations, while they are both not included in the most frequently used ConceptNet.

To bridge the above gap and capture more concept flows, we propose to Enhance Dialogue Generation with Conversational Concept Flows (ECCF). Specifically, we construct an enhanced knowledge graph that consists of concepts and relations in both commonsense knowledge graph and natural conversations. First, we extract new concepts as new nodes and the high-frequency relations between concepts as new edges from a large-scale dialogue corpora. Then, we add these new nodes and new edges to the commonsense knowledge graph to construct a Conversation-Aware Knowledge Graph (CAKG). To effectively guide concept flows in conversations with CAKG, we further propose a novel Relation-Aware Graph Encoder (RAGE), which reasonably considers concepts and their relations in the graph encoding process for response generation.

We conduct a series of experiments on the large-scale Reddit conversation dataset (Zhou et al., 2018b; Baumgartner et al., 2020). Both automatic evaluation and human evaluation demonstrate that our method ECCF improves the relevance and diversity of responses, and outperforms strong baselines. Further analysis verifies the effectiveness of both CAKG and RAGE. Our research sheds light on explicitly modeling topic shifts with natural conversations.

2 Method

2.1 Overview

Given a dialogue context X , we aim to guide the topic shifts with the concepts and relations in a

²ATOMIC (Sap et al., 2019) is also frequently used, while they focus more on human emotion and reaction in the generation of empathetic responses (Sabour et al., 2021; Tu et al., 2022), which we leave for future work.

knowledge graph. Our method ECCF is shown in Figure 2, and can be summarized as follows:

1. Considering the abundant topic shifts in natural conversations, we enhance a commonsense knowledge graph G with conversational concept flows extracted from large-scale conversation data. Then we get a conversation-aware knowledge graph G_c (CAKG), which is more informative.
2. For response generation, we first encode the dialogue context X with a context encoder. Then, to capture the concept flows defined in the knowledge graph G_c , we use a graph encoder for encoding the retrieved subgraph g from G_c , which is based on the concepts in the dialogue context and their neighbor nodes. Last, we adopt a decoder with copy mechanism to generate a response and it can directly copy concepts from the subgraph g .

2.2 Knowledge Graph Enhancement with Conversational Concept Flows

We construct CAKG G_c on the basis of the commonsense knowledge graph G and a large-scale dialogue corpora Reddit (Baumgartner et al., 2020), so that G_c contains more concept flows in natural conversation. Formulating $G = \{V, E\}$ where V and E represent nodes and edges respectively, we extract new nodes V' and new edges E' from the corpora, then reconstruct $G_c = \{V \cup V', E \cup E'\}$.

To obtain conversational concepts as much as possible, we have two principles when extracting new nodes: common and concrete. First, we set a frequency threshold m and words with a frequency higher than it are regarded as candidate concepts. Second, we choose nouns as new nodes from candidate concepts because nouns have richer semantic information than other types of words³.

We utilize the GIZA++ tool to extract⁴ (Och and Ney, 2003) new edges, which represent concept flows in the conversations. The GIZA++ tool is designed to align words in the machine translation field. Its main idea is that utilize the EM algorithm to iteratively train the bilingual corpus and obtain word alignment from sentence alignment. We choose the toolkit here since concept alignments from source sentences to target sentences in

³We use the NLTK toolkit in python3 for POS tagging <https://www.nltk.org/>

⁴<http://www.statmt.org/moses/giza/GIZA++.html>

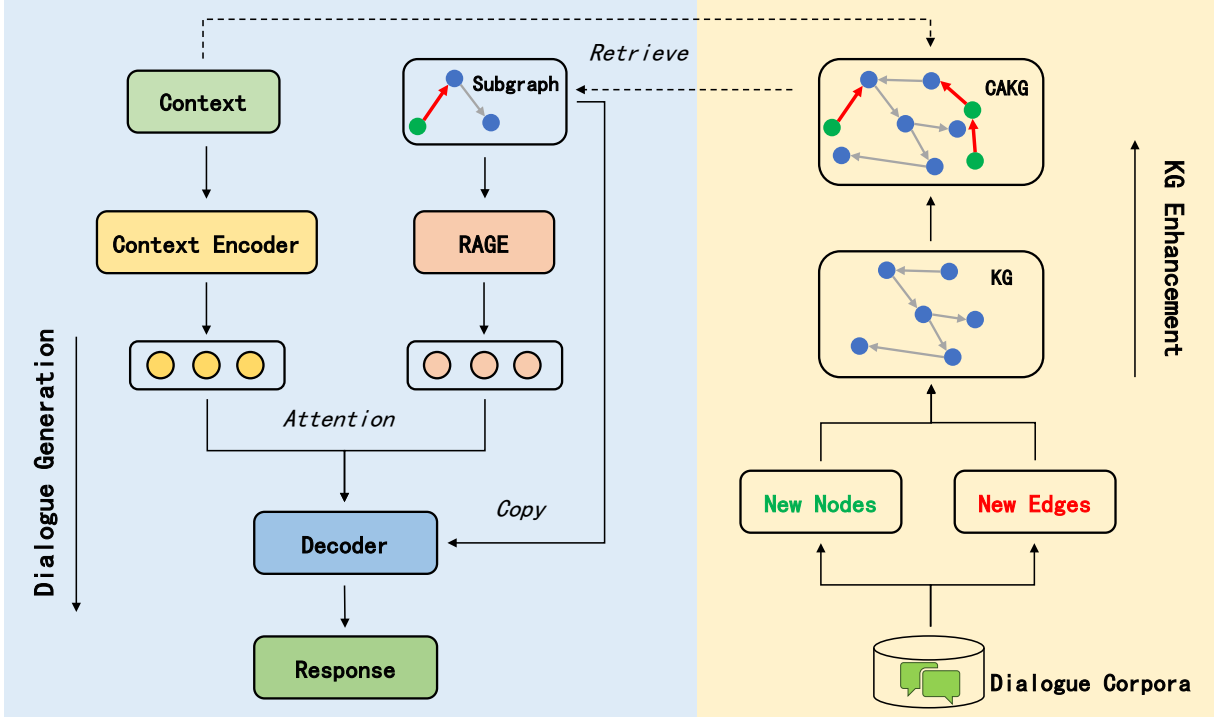


Figure 2: The pipeline of ECCF, which contains two parts. First, as in the right part, we extract new nodes and new edges from the dialogue corpora, then merge them with commonsense knowledge graph (KG) to construct conversational-aware knowledge graph (CAKG). Second, we use CAKG to guide the concept flows during the response generation process. For graph encoding, we use a relation-aware graph encoder (RAGE).

conversations are similar to bilingual word alignment. In practice, we first clean the corpora by removing all words except $V \cup V'$. Then we run the GIZA++ toolkit to get the alignment probabilities. Finally, we arrange the probabilities to select the top k alignments as new edges. More details of the alignment process can be found in their original paper (Och and Ney, 2003).

An example is presented in Figure 3. For the source concept “nurse”, we rank all the target concepts according to the alignment probabilities. The relations from “nurse” to the top k concepts are regarded as new edges, such as “nurse \rightarrow hospital”, and we attribute these edges to a new category: “DialogFlowTo”.

2.3 Response Generation with Conversation-Aware Knowledge Graph

2.3.1 Context Encoder

Given the dialogue context $X = (x_1, x_2, \dots, x_m)$, we utilize a bi-directional encoder to get the contextual representation $\mathbf{H} = (\mathbf{h}_1, \mathbf{h}_2, \dots, \mathbf{h}_m)$.

$$\mathbf{H} = \text{Encoder}(X). \quad (1)$$

The encoder can be Transformer (Vaswani et al., 2017) or GRU (Cho et al., 2014), to be consistent

<i>source</i>	<i>target</i>	<i>alignment prob</i>	
<i>nurse</i>	<i>nurse</i>	0.0917	} <i>Top k</i> <i>add new edges</i>
	<i>hospital</i>	0.0346	
	<i>nurses</i>	0.0306	
	<i>nursing</i>	0.0254	
	<i>medical</i>	0.0231	
	\vdots	\vdots	
	<i>tests</i>	$1.096 \times 1e-7$	
	<i>expert</i>	$1.087 \times 1e-7$	

Figure 3: Extract concepts and relations from natural conversations.

with previous methods (Zhang et al., 2020a; Zhou et al., 2018b, 2021b), we utilize GRU in our experiments and choose the last word hidden states \mathbf{h}_m as the representation of dialogue context.

2.3.2 Relation-Aware Graph Encoder

Since introducing the whole graph to the generation process is unpractical and unnecessary, we retrieve a subgraph g from G_c and encode g with the relation-aware graph encoder (RAGE), which is based on the Transformer Encoder (Vaswani et al., 2017). The subgraph g derives from the concepts in the dialogue history and their one-hop and two-

hop neighbor nodes⁵. To model the interactions between the dialogue context X and subgraph g , we set a special node \mathcal{X} to connect with all nodes of g , which represents the relations between dialogue and concepts. Then, we initialize the embedding of \mathcal{X} with \mathbf{h}_m , and the embedding of g with TransE embedding (Bordes et al., 2013). To model the graph structure of subgraph g , we design a graph mask matrix M :

$$m_{ij} = \begin{cases} 0 & \text{if } i = \mathcal{X} \text{ or } j = \mathcal{X}, \\ 0 & \text{if } i \in \text{Neighbor}(j), \\ -\infty & \text{otherwise,} \end{cases} \quad (2)$$

where $m_{ij} = 0$ indicates that node i and node j are connected, while $m_{ij} = -\infty$ represents the disconnect. Further, we replace the original Multi-Head Attention (MHA) with Relation-Aware Concept Attention (RACA), which incorporates the graph structure and node relations in the attention process. The differences are as follows:

$$\begin{aligned} \text{MHA} &= \text{softmax}\left(\frac{QK^T}{\sqrt{d}}\right)V, \\ \text{RACA} &= \text{softmax}\left(\frac{QK^T}{\sqrt{d}} + M + R\right)V, \end{aligned} \quad (3)$$

where Q, K, V is the query, key, and value vectors, more details in the original paper (Vaswani et al., 2017). M represents the graph mask matrix and R denotes edge relation bias:

$$r_{ij} = q^T \times e_{ij}, \quad (4)$$

where $e_{ij} \in \mathcal{R}^d$ is edge embedding⁶, $q \in \mathcal{R}^d$ is used to transform the vector to scalar which represents relation importance in the attention process. We employ different q in different heads and layers of the graph encoder, so that we can capture abundant and diverse relation-aware concept interactions. The output of the last layer is selected as the concept representations \mathbf{G} .

2.3.3 Decoder

The decoder generates response Y based on the dialogue context and subgraph. At t -th time step, the decoder state s_t is updated as follows:

$$s_t = \text{Decoder}(s_{<t}, y_{t-1}, \mathbf{H}, \mathbf{G}) \quad (5)$$

⁵As the two-hop neighbor nodes are extensive, we select 100 two-hop nodes for each concept. For the fairness of the experiment, we use the same two-hop nodes set as in as in Zhang et al. (2020a).

⁶For the edges from a node to itself, we give them a new category: ‘‘SelfTO’’. For edges from and to \mathcal{X} , we give them two new categories: ‘‘FromText’’ and ‘‘ToText’’.

To be consistent with previous works, we utilize GRU in this paper. We employ attention mechanism to capture useful information from \mathbf{H} and \mathbf{G} , more details in (Bahdanau et al., 2015).

In addition, we also apply the copy mechanism to directly copy concepts from subgraph g . The process can be formulated as follows:

$$\begin{aligned} \sigma_t &= \text{Sigmoid}(v_s^\top s_t), \\ p_t^v &= \text{Softmax}(\mathbf{W} \cdot s_t), \\ p_t^c &= \text{Softmax}(\mathbf{G} \cdot s_t), \\ p_t &= (1 - \sigma_t) \cdot p_t^v + \sigma_t \cdot p_t^c, \end{aligned} \quad (6)$$

where p_t^v and p_t^c are the probability of generation and copy, respectively.

2.3.4 Objective Function

Our objective function has two parts, the first is the negative log likelihood of response generation:

$$\mathcal{L}_1 = - \sum_{t=1}^n \log p(x_t | x_{<t}, X, H, G). \quad (7)$$

We also supervise the copy gate as in Zhou et al. (2018a); Chen et al. (2022), so that the decoder can accurately copy concepts from the subgraph:

$$\mathcal{L}_2 = \sum_{t=1}^n q_t \cdot \log \sigma_t + (1 - q_t) \cdot \log(1 - \sigma_t), \quad (8)$$

where $q_t \in \{0, 1\}$ indicates whether x_t is a concept word from the subgraph. The final objective function is $\mathcal{L} = \mathcal{L}_1 + \mathcal{L}_2$.

3 Experiment

3.1 Dataset

Follow Zhou et al. (2018b); Zhang et al. (2020a), we conduct experiments based on Reddit conversation dataset processed by (Zhou et al., 2018b). It contains 3,384,160 training pairs and 10,000 testing pairs. We use the commonsense knowledge graph ConceptNet (Speer et al., 2017) processed by Zhou et al. (2018b), which includes 21,471 nodes, 120,850 edges, and 44 types of edge relation.

3.2 Baselines

The baselines can be divided into three groups:

- **Standard seq2seq model**(Sutskever et al., 2014). The model is based on the classical encoder-decoder framework. The encoder and decoder are GRU as our model.

Model	Bleu-3	Bleu-4	Nist-3	Nist-4	Rouge-1	Rouge-2	Rouge-L	Meteor	PPL	Ent-4
Seq2seq	0.0226	0.0098	1.1056	1.1069	0.1441	0.0189	0.1146	0.0611	48.79	7.6650
MemNet	0.0246	0.0112	1.1960	1.1977	0.1523	0.0215	0.1213	0.0632	47.38	8.4180
CopyNet	0.0226	0.0106	1.0770	1.0788	0.1472	0.0211	0.1153	0.0610	43.28	8.4220
CCM	0.0192	0.0084	0.9082	0.9095	0.1538	0.0211	0.1245	0.0630	42.91	7.8470
ConceptFlow	0.0495	0.0239	1.8838	1.8896	0.2241	0.0457	0.2032	0.0956	29.44	10.2390
GPT-2(lang)	0.0162	0.0162	1.0840	1.0844	0.1321	0.0117	0.1046	0.0637	29.08*	11.6500
GPT-2(conv)	0.0262	0.0124	1.1745	1.1763	0.1514	0.0222	0.1212	0.0629	24.55*	8.5460
DialoGPT	0.0189	0.0095	0.9986	0.9993	0.0985	0.0117	0.0971	0.0546	18.65*	9.8163
ECCF	0.0644	0.0331	2.2573	2.2661	0.2592	0.0601	0.2340	0.1091	25.98	10.8173

Table 1: Automatic Evaluations. We highlight the best scores on each metric. The PPL scores of pre-trained models are not comparable because of different tokenization. The results indicate that our ECCF gets the highest scores on most metrics.

- **Knowledge enhanced models:** MemNet(Ghazvininejad et al., 2018), CopyNet(Zhu et al., 2017), CCM(Zhou et al., 2018b) and ConceptFlow(Zhang et al., 2020a). These models explore knowledge information during the generation process.
- **Pretrained models:** GPT-2 lang(Zhang et al., 2020a), GPT-2 conv(Zhang et al., 2020a), DialoGPT(Zhang et al., 2020b). These models have a large number of parameters and have been pretrained on large corpus. GPT-2 lang and GPT-2 conv are built based on GPT-2(Radford et al., 2019).

For seq2seq, MemNet, CopyNet, CCM, GPT-2 lang and GPT-2 conv, we directly use results in ConceptFlow paper (Zhang et al., 2020a). For ConceptFlow, we run their public codes⁷. For DialoGPT, we finetune it on the dataset⁸.

3.3 Evaluation Metrics

We use the following metrics for evaluation:

- **PPL (Serban et al., 2016):** Perplexity measures the fluency of the responses.
- **Bleu (Chen and Cherry, 2014), Nist (Dodgington, 2002), Rouge(Lin, 2004) :** These metrics measure the overlap between the generated response and the ground truth.
- **Meteor (Lavie and Agarwal, 2007):** Meteor measures the relevance between generated responses and ground truth.
- **Entropy (Zhang et al., 2018b):** Entropy measures the diversity of generated responses.

We implement the above metrics based on the code of Galley et al. (2018)⁹.

3.4 Implementation Details

For constructing CAKG, we utilize the training dataset for extracting conversational concept flows, which includes 3,384,160 utterance pairs. The frequency threshold m is set as follows: we first arrange the frequencies of V (original concepts in ConceptNet) in the dialogue corpora as $f_1, f_2, \dots, f_{|V|}$, then, $f_{0.2 \times |V|}$ is set as m . Noun words with frequency higher than m is selected as new concepts. Further, we choose the top 20% concept relations for each concept as new edges.

For response generation, we use 2-layer GRU as context encoder and decoder, 3 layers of Transformer encoder with relation-aware concept attention as graph encoder. We choose Adam as the optimizer, the batch size, learning rate, max gradients norm, and dropout are set to 30, 1e-4, 5, 0.2, respectively. We use TransE embedding (Bordes et al., 2013) and Glove embedding (Pennington et al., 2014) to initialize the embedding of concepts and words, respectively. We train our method on 8 V100 GPUs, and it takes about 1.5 hours for one-epoch training.

4 Evaluation

4.1 Automation Evaluation

The experimental results are shown in Table 1. Except for pre-trained models, our method achieves the lowest PPL score, indicating that the responses generated by our model are more fluent. Furthermore, Bleu, Nist, Rouge, and Meteor measure the

⁷<https://github.com/thunlp/ConceptFlow>.

⁸<https://huggingface.co/microsoft/DialoGPT-medium>

⁹<https://github.com/DSTC-MSR-NLP/DSTC7-End-to-End-Conversation-Modeling>

Graph	Nodes	Edges	Response Nodes	0-hop Nodes		1-hop Nodes		2-hop Nodes	
				amount	golden	amount	golden	amount	golden
G	21471	120850	5.691	5.8129	0.5998	90.5138	1.2064	99.7706	0.8823
G_c	21754	218478	6.192	6.3223	0.6352	100.6227	1.4114	99.7706	0.8823

Table 2: Statistics of graphs coverage on the conversation dataset. The amount and golden are the numbers of total concepts and concepts appearing in responses, respectively. Obviously, G_c has higher coverage than G .

	Fluency		
	Average	Best @1	kappa
ConceptFlow	2.2875	0.24	0.563
ECCF	2.4325	0.30	0.603
Golden	2.6975	0.69	0.665
	Appropriateness		
	Average	Best @1	kappa
ConceptFlow	1.6200	0.12	0.480
ECCF	1.6850	0.16	0.563
Golden	2.3275	0.81	0.603

Table 3: Evaluation results by human annotators. We also present Fleiss’ Kappa in the table. Kappa values range from 0.4 to 0.6, indicating fair agreement.

relevance between generated responses and ground truth responses in different ways. Our method outperforms all baselines by large margins on these metrics, demonstrating that the responses generated by our method are more relevant to the contexts and topic-consistent with humans. For diversity, our method gets the second-highest score, only lower than GPT-2. This proves that our proposed method can generate diverse responses. It is worth noticing that, although pre-trained models are slightly better at fluency and diversity, they perform much worse in relevance (Bleu, Nist, Rouge, Meteor) compared with our method and ConceptFlow. This indicates the superiority of explicitly modeling conversational topic shifts based on a knowledge graph.

4.2 Human Evaluation

To evaluate model performances more comprehensively, we follow Zhang et al. (2020a) and hire four human annotators to judge the quality of generated responses. Specifically, we randomly sample 100 cases for ConceptFlow, ours, and ground truth responses¹⁰. Annotators are required to score responses from 1 to 3 on two aspects: fluency and appropriateness. Fluency evaluates whether a response is fluent or contains grammar errors, while

¹⁰Zhang et al. (2020a) have proved that ConceptFlow outperforms a series of baselines including GPT-2 based methods. Therefore, we only use ConceptFlow for comparison here in the case of limited human resources.

appropriateness measures whether a response is relevant and reasonable to its dialogue context.

As in Table 3, ECCF is better than the strong baseline ConceptFlow in terms of both fluency and appropriateness, the best @1 ratios of ECCF are also higher than ConceptFlow, demonstrating the superiority of our method. However, there is a large gap between ours and humans, indicating that there is still plenty of room for improvement.

5 Analysis

5.1 Conversation-Aware Knowledge Graph

Table 2 presents the statistics of ConceptNet G and our CAKG G_c . Thanks to the conversational concept flows extracted from large-scale dialogue corpora, G_c has more concepts and relations. Thus, more concepts in the responses are covered, especially for 0-hop and 1-hop concepts. This further proves the limitation of the external commonsense knowledge graph. We conduct an ablation study by replacing CAKG with ConceptNet (Ours w/o CAKG). As in Table 4, the performance drops in both relevance and diversity, which proves the effectiveness of conversational concept flows.

To further explore the relation between commonsense knowledge graph and conversational concept flows, we remove some edges in ConceptNet when constructing CAKG. As shown in Table 4, our method performs worse on relevance, fluency, and diversity, much worse when more edges are removed. Therefore, we can infer that concepts and relations in commonsense knowledge graph are also of great necessity for guiding topic flows in natural conversation. Further, both commonsense and conversation knowledge are beneficial to response generation, a reasonable way is to combine them as in our method.

5.2 Conversational Concept Flows

We conduct a human evaluation to verify the quality of the extracted conversational concept flows. Specifically, we randomly sample 100 extracted edges, and hire four human annotators to judge

Model	Bleu-3	Bleu-4	Nist-3	Nist-4	Rouge-L	Meteor	PPL	Ent-4
ECCF	0.0644	0.0331	2.2573	2.2661	0.2340	0.1091	25.98	10.8173
w/o CAKG	0.0615	0.0319	2.1448	2.1541	0.2307	0.1055	26.40	10.7081
w/o 20% edges in CN	0.0634	0.0328	2.2102	2.2194	0.2322	0.1070	27.17	10.7391
w/o 50% edges in CN	0.0502	0.0249	1.8466	1.8528	0.2044	0.0938	30.77	10.2637
w/o RAGE	0.0529	0.0267	1.9270	1.9340	0.2115	0.0976	27.81	10.4316
w/o graph mask	0.0573	0.0290	2.0694	2.0771	0.2201	0.1025	26.81	10.6822
w/o relation aware	0.0589	0.0295	2.1394	2.1472	0.2246	0.1050	26.46	10.6871
w/o dialogue node	0.0595	0.0305	2.1316	2.1402	0.2237	0.1044	27.00	10.7731

Table 4: Analysis studies for conversation-aware knowledge graph (CAKG) and relation-aware graph encoder (RAGE), CN represents ConceptNet.

whether the target concept is relevant to the source concept. The results show that 68 edges are voted as relevant, of which 47 edges that all four annotators reach an agreement. According to our manually checking, these edges mainly have three categories, as shown in Figure 4. The first type corresponds to pairs that have realistic relations, such as “nurse” and “hospital”. The second type corresponds to pairs in the same kind, such as both “ps4” and “pc” are electronic devices. The third type corresponds to pairs with POS relations, such as “perception” is the noun form of “perceptive”. These three categories are meaningful, which proves that our method can obtain beneficial knowledge from natural conversations.

5.3 Relation-Aware Graph Encoder

We further investigate the effectiveness of the proposed relation-aware graph encoder (RAGE), and conduct several ablation studies as follows:

- **w/o RAGE.** To explore the superiority of our graph encoder, we replace it with a GNN-based architecture named GRAFT-Net (Sun et al., 2018), which is used by the strong baseline ConceptFlow (Zhang et al., 2020a).
- **w/o graph mask.** We remove the graph mask to explore the effectiveness of graph structure.
- **w/o relation aware.** We remove the relation bias in relation-aware concept attention, which aims to explore the effects of relation for graph encoding.
- **w/o dialogue node.** We remove the node \mathcal{X} to study the necessity of the interactions between dialogue context and knowledge graph.

The results are shown in Table 4, and there are several findings. First, the performance drops largely

when replacing our RAGE with traditional GNN used by previous work (Zhang et al., 2020a), which proves the effectiveness of transformer architecture and relation-aware concept attention. Second, the ablation study of each component further verifies the rationality of our design. Third, removing the graph mask results in worse performance compared with removing relation aware and removing dialogue node, which shows the importance of graph structure for graph encoding.

related things	the same kind of things	form change
nurse → hospital	ps4 → pc	perceptive → perception
digest → eat	jews → arabs	pipng → pipe
rubble → buildings	bling → shiny	anarchist → anarchy

Figure 4: Several examples of high-quality concepts and relations we extracted from the conversation corpora. We classify them into three categories.

5.4 Case Study

To further investigate the performance, we present three cases in Table 5. In case 1, though the responses generated by DialogPT and ConceptFlow are proper, they are not as informative as ours. We can see that our response contains concept “episode” from G_c , which is consistent with the post and achieves a reasonable and natural topic shift. In case 2, it seems that DialogPT and ConceptFlow don’t understand the context and give wrong responses, while our method gives high-quality response that contains concepts “source”, “server” and “bug”, which are relevant to the context. In case 3, for the post about football and super bowl, DialogPT gives a short and dull response while ConceptFlow gives an unreasonable sentence. In contrast, our response is more consistent with the post. These cases show that our method generates more suitable responses, which is consistent with the automatic evaluation and human evaluation.

#1 post	i drove home last night , saw my dad for the first time in 6th months , and slept all day today . woke up and poured myself a rum and coke then started watching archer . today was a good day .
DialoGPT	i'm glad you had a good day.
ConcpetFlow	i 'm going to the same day . have a good night , man .
ECCF	i 'm going to watch the first episode of archer and see if i can get a chance to sleep .
#2 post	what do you mean ? from the alpha or from the beta ? his uav was nerfed like crazy in the beta , not being able to ping or find a monster if they 're sneaking at all .
DialoGPT	i mean from the alpha. i'm not sure if it was nerfed in the beta, but i'm pretty sure it was.
ConcpetFlow	you can see the alpha of the alpha , but it 's a bug .
ECCF	you can see the source on the server . i think he was just a bug .
#3 post	nowhere . fuck the patriots . fuck the seahawks . fuck football and fuck all these super bowl questions today .
DialoGPT	i'm with you man.
ConcpetFlow	you 're right . it 's a great way to get a new one . you can also see the seahawks and the seahawks .
ECCF	how about you ask me to watch the game ? you want to watch the world cup and see how much of a rivalry it takes to get to the point ?

Table 5: Three cases on the testset. We present responses generated by three different models. To study the impact of the knowledge graph, we mark concepts in the original ConceptNet in blue and concepts introduced by the enhanced graph in magenta.

6 Related Work

Dialogue Generation. Recently, dialogue generation (Adiwardana et al., 2020; Thoppilan et al., 2022) has achieved great progress in many aspects. Pre-trained dialogue models (Zhang et al., 2020c; Roller et al., 2021) improve the response quality largely, even reaches human performance in single-turn dialogue generation. Persona-based dialogue system (Zhang et al., 2018a) possesses a human persona and is able to converse in a more captivating way. Rashkin et al. (2019) propose empathetic response generation, which aims to recognize partner feelings and reply accordingly. To bridge the gap between human utterances and dialogue system utterances, Chen et al. (2022) propose to enhance empathetic response generation with human-like intents. In this paper, we focus on the topic shifts during conversations and propose to enhance dialogue generation with conversational concept flows.

Knowledge-Aware Dialogue Generation. One of the most crucial challenges in dialogue generation is the lack of knowledge. Plentiful works have been proposed to inject reasonable knowledge into responses. One kind of these works utilizes unstructured knowledge, e.g., Wikipedia articles (Dinan et al., 2019), goal-related documents (Feng et al., 2021) etc. Another kind of work focuses on structured knowledge. Zhou et al. (2018a) exploit concept relations in commonsense knowledge graph to imitate concept shifts in human conversation. Zhang et al. (2020a) develop this idea and propose

to explicitly model the concept flows in conversation. As we notice the gap between commonsense knowledge graph and natural conversations, we further propose to enhance dialogue generation with conversational concept flows.

There are also researches that extract information from natural conversations. Some of them extract relationships among persons on a domain-specific dataset (Yu et al., 2020; Xue et al., 2021; Long et al., 2021), while they focus on relation extraction not response generation. Others construct conversational graph from natural conversations to improve response generation (Xu et al., 2020b; Zou et al., 2021). However, their graphs only contain knowledge in conversations, while ignores the rich knowledge in commonsense knowledge graph. As shown in our analysis experiments, both types of knowledge are beneficial to response generation.

7 Conclusion and Future Work

In this paper, we argue the limitation of using external commonsense knowledge graph for response generation. To better capture topic shifts in natural conversation, we propose to enhance dialogue generation with conversational concept flows and construct conversation-aware knowledge graph. We further design a novel relation-aware graph encoder to capture the concept relations in knowledge graph. Extensive experiments on the large-scale Reddit dataset show the superiority of our method, and further analysis demonstrates the rationality of each

component. In future work, we expect to capture more structural information from natural conversations to improve dialogue generation.

Limitations

In this paper, we propose to enhance dialogue generation with conversational concept flows. Experimental results have shown that our method performs better than strong baselines. However, there are several major limitations. First, we use GIZA++ toolkit to extract concept relations, which is efficient but less expressive, as we cannot confirm the relations between concepts while they are quite different. For example, the relation between “nurse” and “hospital” is different to the relation between “thirsty” and “drink”. These relations have certain semantics and can be beneficial for response generation. Second, the experimental results in this paper are only based on one dataset Reddit. Although Reddit is large and contains 3,384,160 examples, more datasets can further verify the generalization ability of our methods. Third, we only combine conversational concept flows with ConceptNet (Speer et al., 2017), while other knowledge graphs (e.g., ATOMIC (Sap et al., 2019)) should be considered in future work to further explore the relations between conversational concept flows and commonsense knowledge.

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