PromptSource: An Integrated Development Environment and Repository for Natural Language Prompts

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Abstract

PromptSource is a system for creating, sharing, and using natural language prompts. Prompts are functions that map an example from a dataset to a natural language input and target output. Using prompts to train and query language models is an emerging area in NLP that requires new tools that let users develop and refine these prompts collaboratively. *PromptSource* addresses the emergent challenges in this new setting with (1) a templating language for defining data-linked prompts, (2) an interface that lets users quickly iterate on prompt development by observing outputs of their prompts on many examples, and (3) a community-driven set of guidelines for contributing new prompts to a common pool. Over 2,000 prompts for roughly 170 datasets are already available in *PromptSource*. *PromptSource* is available at `https://github.com/bigscience-workshop/promptsource`.

1 Introduction

Prompt engineering is emerging as a new focus in NLP, particularly in zero- and few-shot learning settings. *Prompting* is the practice of representing a task as a natural language utterance in order to query a language model for a response (Liu et al., 2021). For example, if a language model is conditioned on the text *"She hit a home run. The previous sentence is about ..."*, then the model's subsequent generation would be interpreted as a prediction of the topic of the preceding sentence,

e.g. by mapping a response such as *"sports"* to a class label. In specific contexts, prompting has been shown to have advantages over traditional classification, for example facilitating adaptation of language models to ad-hoc tasks and improving sample efficiency in low-data settings (Brown et al., 2020; Schick and Schütze, 2021b; Le Scao and Rush, 2021; Gao et al., 2021). These advantages motivate a practical challenge: *How can we enable users to create, refine, and share prompts?*

The process of prompt engineering is critical for successful deployment as choices in prompting can affect downstream predictions significantly, particularly in the zero-shot setting (Perez et al., 2021; Zhao et al., 2021; Webson and Pavlick, 2021). Furthermore, training directly on collections of prompts can enable large models to generalize to new prompts more robustly (Sanh et al., 2021; Wei et al., 2021; Min et al., 2021; Mishra et al., 2021). There is therefore a growing need for tools that support the creation of corpora of prompts.

PromptSource is an integrated development environment and repository for natural language prompts to use in the context of zero-shot (or gradient-based few-shot) learning. It provides a Web-based GUI that enables developers to write prompts in a templating language and immediately view their outputs on different examples. The system is integrated with the HuggingFace Datasets library (Lhoest et al., 2021), so that users can load any dataset automatically, browse existing prompts, and create new ones. Through the course of writing thousands of prompts, we converged on three key

aspects to the design of *PromptSource*:

- **Flexible Templating Language.** We adapt a templating language to represent prompts. Prompt authors can define prompts in terms of dataset fields, hard-coded text, and simple control logic. This choice provides the flexibility of a programming environment without the mental overhead of having to write and read arbitrary code. Prompt templates can easily be distributed and used in other systems.
- **Tools for Prompt Management.** *Prompt-Source* has multiple view to address the needs of prompt authors at different stages of the prompt engineering cycle. A global view lets authors browse datasets and existing prompt templates. A local view facilitates iteration on prompt wording and metadata, as well as testing on individual examples.
- **Community-Driven Quality Standards.** *PromptSource* includes a set of guidelines for prompting based on a large-scale prompt writing pilot. *PromptSource*'s collection is meant to be useful for a wide range of research, based on iterative refinement of a set of quality standards. Prompts in *PromptSource* are also annotated with various pieces of metadata to make finding and using prompts easier.

The *PromptSource* system includes over 2,000 open-source prompts for roughly 170 datasets, which have all been reviewed to meet the quality standards. This collection, which we call the Public Pool of Prompts (P3), allows users to materialize prompted forms of datasets for hundreds of different tasks. The T0 series of models (Sanh et al., 2021) for zero-shot inference were fine-tuned on a subset of P3. Since then, *PromptSource* and P3 have been extended for research on multi-lingual prompting (Lin et al., 2021) and priming, i.e., in-context few-shot learning (Min et al., 2021). The *PromptSource* system and associated content is a first step in the study of systems for prompt engineering, an area that is likely to continue to grow.

2   Background and Related Work

PromptSource builds on recent work in prompting and prompt engineering. It is also related to work on systems for other types of annotations.

Prompting   Recently, prompting has emerged as a new focus within NLP as it can dramatically improve language models' few-shot and zero-shot performance in a wide range of downstream tasks (Brown et al., 2020; Schick and Schütze, 2021a; Sanh et al., 2021; Wei et al., 2021). Prompts and prompt engineering come in several varieties (Liu et al., 2021). *PromptSource* is focused on facilitating research with human-written prompts, in which natural language is the medium for describing tasks. This approach has the advantage that prompts can be understood, modified, and applied without being tied to a specific model. In contrast, past work has also aimed to automatically construct prompts by framing the search for a good prompt as a learning problem. These prompts can either be expressed in natural language (Gao et al., 2021; Shin et al., 2020) or as arbitrary vectors (a.k.a. "continuous" or "soft" prompts) not corresponding to words in the model's original vocabulary (Lester et al., 2021; Qin and Eisner, 2021)

When using human-written prompts, there are several possible approaches to learning. One is a zero-shot setting, where the goal is to generalize to prompts for which no training examples are given. Prompts can also be used in a few-shot setting, in which a model is either (1) trained on prompted examples of the target task via gradient updates, or (2) priming (i.e. in-context learning), in which labeled examples are included in an input sequence in order to prime models to make predictions without gradient updates (Brown et al., 2020).

PromptSource was originally designed for zero-shot learning, so it emphasizes explicit task instructions and no priming examples. If needed, users can extend *PromptSource* for few-shot learning (e.g., as done in Lin et al., 2021 and Min et al., 2021, described in §7).

Systems for Annotating Data   Most work on collecting annotations has focused on labels and other annotations at the level of individual examples (Neves and Ševa, 2021). GATE (Cunningham et al., 2002) was an early system for annotating text, and includes support for many data types such as labels and entity tags. Since then, many Web-based systems for annotating text have been developed (Stenetorp et al., 2012; Salgado et al., 2012; Wei et al., 2013; Yimam et al., 2013; Chen and Styler, 2013; Eckart de Castilho et al., 2016; Putra et al., 2020). Other systems support collaboration among multiple annotators (Yang et al., 2018; Stewart et al., 2019). More recently, many annotation systems have begun to incorporate learned models to improve workflow, using techniques such as active learning (Lin et al., 2019; Li et al., 2021) and
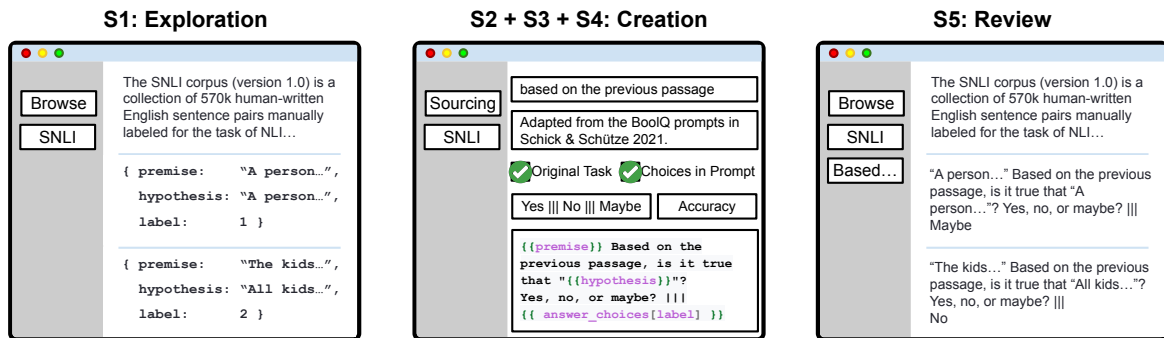
Figure 1: The five stages of creating prompts in *PromptSource*. The Browse view for Dataset Exploration (S1). The Sourcing view for Prompt Writing (S2), Prompt Documentation (S3), and Iteration and Variation (S4). The Browse view for performing a Global Review (S5).

example recommendation (Lee et al., 2020; Kiela et al., 2021). These systems are possible because the annotations to be collected are labels, for which metrics like inter-annotator agreement and model confidence are available.

There has also been some work on collecting annotations other than labels. AlvisAE (Papazian et al., 2012) and TreeAnnotator (Helfrich et al., 2018) support creating ontologies and other structured annotations. Prompts differ from these annotations in that they are semi-structured functions, requiring new tools for developers.

3 System Design and Workflow

Creating prompts differs from other types of data collection and annotation. We focus on three challenging aspects on which prompting differs from traditional NLP annotation:

- **Functions, not Labels.** A single prompt is a function that maps dataset examples (dictionaries of arbitrary fields) to natural language input/target pairs. Creating a prompt is therefore more like programming than typical data annotation. How should a prompt format trade off between expressivity and simplicity?

- **Dataset-Level Choices.** Prompts are associated with datasets, unlike label annotations that are local to single examples. Prompt engineering requires developers to evaluate their choices across all examples. What interfaces do authors need to inspect and debug their prompts?

- **Variation in Prompt Construction.** Unlike with labels, it is often desirable to have variation within prompt construction, as different prompt choices may lead to different results. However, variation complicates quality judg-

ment, and makes it impossible to apply simple metrics like inter-annotator agreement. How can multiple authors collaborate to build a high-quality corpus of prompts and associated metadata?

To illustrate these distinct aspects, we start with a concrete overview of the prompt creation process of *PromptSource*. For this example, we imagine that a user of *PromptSource* is creating prompts for a natural language inference dataset, specifically SNLI (Bowman et al., 2015). The goal is to design a prompt query such that the answer can be mapped onto the SNLI classes. A prompt author can accomplish this goal with *PromptSource* via the following five steps (Figure 1):

S1: Dataset Exploration The prompt author starts in the *Browse* view to read the dataset description, including linked READMEs and papers, and to browse through examples. In this case, they would see that SNLI is a dataset for natural language inference: assume a given premise sentence is true, the goal is to determine whether a hypothesis sentence is true (entailment), false (contradiction), or undetermined (neutral).

S2: Prompt Writing The prompt author uses the *Sourcing* view to try out a prompt wording, and then adjusts it by observing prompted examples (Figure 1 middle, full example in Figures 3 and 4).

S3: Prompt Documentation To facilitate using the prompt, the author fills in various metadata including possible metrics to evaluate the prompt, valid outputs if applicable, whether the prompt expresses the original intended task of the dataset, and whether the template explicitly states the valid outputs.

S4: Iteration and Variation The prompt author then iterates through S2 and S3 to create multiple

prompts for the dataset. Authors are encouraged to vary multiple factors such as the formulation of the prompt and the targeted task (see Section 6).

S5: Global Review The author saves the draft prompts in a structured file which are then verified by other contributors through code reviews. New prompts need to meet the quality standard with a series of automatic tests and by validation through prompted instances. Upon passing review, the new prompts can be merged into a global prompts collection.

Upon submission, prompts can be viewed through *PromptSource* by other users. The full collection is stored globally and can be used outside of the tool, for instance to be applied on an example from a dataset of the *Datasets* library (Lhoest et al., 2021).

```
from promptsource.templates import DatasetTemplates
from datasets import load_dataset

prompts = DatasetTemplates("snli")
prompt_key = "based on the previous passage"
p = prompts[prompt_key]

dataset = load_dataset("snli", split="train")
example = dataset[0]

result = p.apply(example)
print("INPUT: ", result[0])
print("TARGET: ", result[1])
```

With this workflow in mind, we next describe the key aspects of the *PromptSource* system in greater detail.

4 Prompting Language

A key design decision is the format for prompts. Previous works on prompting tended to use code for specifying each prompt. We experimented with this format and found a trade-off between expressivity and explicit structure. On one side, a maximally expressive format such as pure Python code would let users write complex programs to manipulate the semi-structured examples into prompted examples. However, interpreting and analyzing these programs becomes difficult. This difficulty limits its downstream manipulation and analysis of the prompts, for example for possible future work on automatic prompt augmentation. On the other side, a maximally structured format, such as rule-based generation, limits the kinds of prompts that users can create. We found it infeasible to enumerate types of rules sufficient for the wide range of tasks and data formats for which we wanted prompts.

We therefore settled on a middle ground between the two: a templating language. Specifically,

we use the Jinja2 templating engine,[1] originally designed for producing web markup. Users write templates as prompts with placeholders, such as `If {{premise}} is true, is it also true that {{hypothesis}}? ||| {{entailed}}`. The separator `|||` denotes the break between the conditioning text and the desired completion. Placeholders refer to fields in the underlying example (represented as a Python `dict` by *Datasets* (Lhoest et al., 2021)). Users also have access to Jinja's built-in functions, such as manipulating strings and structured data. For each prompt, prompted examples are created by applying the prompt to all examples in the corresponding dataset. While Jinja is a complete programming language, our review guidelines encourage simple functions with minimal additional logic (see Figure 3 and 4 for example).

During the development of *PromptSource*, we found that a few idioms were particularly useful. First, not all templates are applicable to all examples in a dataset. Users can wrap templates in Jinja's built-in conditional statements, and any example that results in an empty prompted example is simply skipped. Second, many examples can be used to make multiple training instances, such as a question that has multiple valid answers. We therefore added a `choice` function that selects an element from a list in a way that can be controlled during dataset generation, such as picking a random element using a seeded random number generator or generating different prompts for each combination of elements in the template. Third, many tasks such as classification and binary question answering have a small set of possible valid completions, and it is common to make predictions for these tasks by scoring only the valid completions and returning the highest one (Brown et al., 2020; Sanh et al., 2021; Wei et al., 2021). Users therefore can list the valid completions in a separate field and access them as a list in their prompts (displayed as `Answer choices` in Figure 3). These completions are then explicitly available when evaluating predictions for these prompted examples.

5 The *PromptSource* UI

The *PromptSource* system is designed to enable prompt creators to view data (S1), write prompts in a standard format (S2, S3, and S4), and ver-

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[1] https://jinja.palletsprojects.com

Jinja template
Input template

```
{{premise}}
Question: {{hypothesis}} True, False, or Neither?
```

Target template

```
{{ answer_choices[label] }}
```

```
{
    "label" : 1
    "premise" :
    "A person on a horse jumps over a broken down
    airplane."
    "hypothesis" :
    "A person is training his horse for a
    competition."
}
```

Input

A person on a horse jumps over a broken down airplane.
Question: A person is training his horse for a competi
Neither?

Target

Neither

Figure 2: Prompt creators can browse through the dataset examples (left-column) and their prompted form (right column) using the *Browse* view.

ify that their templates work correctly (S5). We implemented a lightweight interface for the tool in Streamlit[2] so that users could download, run locally in a web browser, and then upload their results to a central repository. Testing iterations of the interface on pilot template-writing tasks, we converged on three views for the interface.

V1: Browse This view (Figure 2) lets users inspect datasets before creating prompts (S1). Once prompts are created, they can select prompts and browse the prompted examples generated by them (S5). The original example is viewed side-by-side with the resulting prompted example, with the substituted text highlighted to distinguish from text hard-coded in the template. Users can quickly scroll through many examples, verify the behavior of their prompt, and return to the sourcing view if changes are needed.

V2: Sourcing This view (Figures 3 and 4) allows users to select a dataset to prompt, browse examples from that dataset in the form of tables, and enter a prompt for that dataset. As the user writes their template (S2, S3, and S4), every time they save it, the output of the template applied to the current example is displayed next to the editor. We also collect metadata like a name for the template, and a reference for any bibliographic information or rationale for the template.

V3: Helicopter This view (Figure 5) allows users to see what datasets are available for writing templates and how many are written for each, to prioritize user attention. This view is particularly useful for moving between datasets and for the prompt reviewers (S5).

6 Community Guidelines and Process

Due to the variety of existing NLP datasets, we found it challenging to exhaustively describe the characteristics of a good prompt: there are no simple metrics like inter-annotator agreement on example-level labels. Instead, over a few iterations, we converged on community guidelines[3] with three objectives in mind: (a) provide a standardized vocabulary for discussing prompts between prompt authors, reviewers and users, and minimum requirements for a valid prompt, (b) highlight common errors and best practices, (c) collect the necessary information about the prompts to support current and future research on prompt engineering. The guidelines were enforced in the use of *Prompt-Source* by a code review process in which each prompt was reviewed before being committed to the central repository.

Guidelines apply to the combination of a template (a function that maps an example into an input/target pair in natural language) and a set of metadata about the template. The most important constraint we imposed for a template to be valid is that it is formulated in natural language (both for the input and the target). We forbid the use of non-natural language prompts such as pure code. Each prompt should clearly state what task should be solved, in a way a non-specialist adult can understand. We found this guideline strikes a good balance between freedom and expressivity in the wording of the prompts on one side and short generic prompts on the other side.

In early experiments, we found that user-written prompts that did not explicitly state the possible valid completions tended to perform worse in experiments than their counterparts in which the possible valid completions were listed. We encouraged prompt authors to explicitly state the valid outputs in some of their prompts. In addition, when working with training prompts that include target text, we found it useful to remove variations on the target format that led to spurious ambiguity. For instance, the target template should only contain the answer to the task. It should not contain any extra text such as "The answer is ...", which can be equivalently moved to the input template.

One of the research question we hope to enable with *PromptSource* is whether the diversity of the
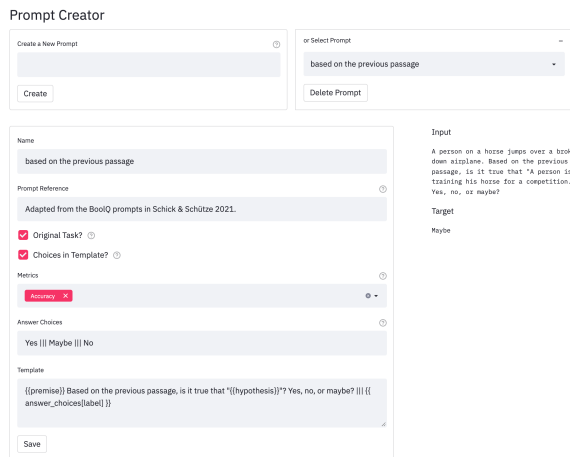

Figure 3: With the *Sourcing* view, prompt authors can write new prompts, fill in the associated metadata, observe the result on examples, and iterate.

prompt formulation during training leads to models that are more robust to the prompt formulation at test time. Therefore, we encouraged prompt authors to create between 5 and 10 (or more) prompts per dataset while varying the prompt formulation. For a given dataset, authors produce multiple prompts per example, sometimes for task formulations that differed from the original dataset. For instance, for question answering dataset, one prompt can ask to extract the answer to a given question from a given passage, while a second prompt can ask to generate a potential question given an answer and a passage.

As part of the community process and to facilitate future research, *PromptSource* asks prompt authors to include additional metadata for each prompt. Metadata fields include a name for the prompt, a reference to the paper it was extracted from (or any relevant explanation), whether the prompt expresses the task originally intended by the dataset, the valid outputs (if relevant), whether the input template states the valid outputs, and possible metrics to evaluate the prompted examples. These can be used in future systems to evaluate how the style and structure of prompts leads to different downstream results.

7 Case Studies

A system for creating, maintaining, and using prompts is a key tool for supporting the emerging research area of prompting in a standardized and reproducible manner. We highlight three recent research projects for which *PromptSource* was a key resource.
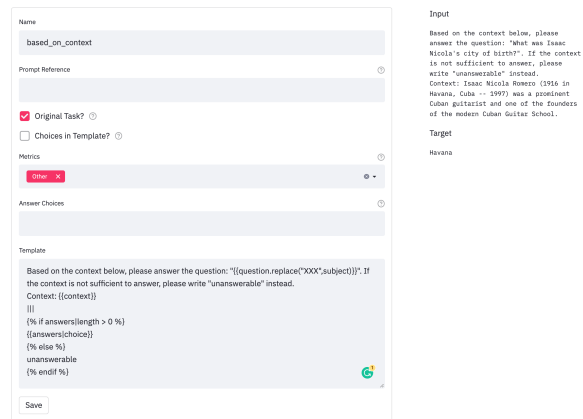
Figure 4: Another example of the the *Sourcing* view, focusing on the editor. The templating language strikes a balance between expressivity and explicit structure. This prompt for QA-ZRE (Levy et al., 2017), a dataset for zero-shot relation extraction, shows how to manipulate strings and do conditional statements with Jinja.

Massively multitask prompted training Sanh et al. (2021) study the question of zero-shot behaviors in large language models and ask whether zero-shot generalization can be induced by training a language model on a massively multitask mixture of prompts. To test this question, they use *PromptSource* to create diverse prompts for a large collection of NLP datasets. Their training and evaluation prompts are a subset of P3. This work demonstrates that *PromptSource* allows training a language model on a massively multitask mixture of prompted datasets and evaluating the ability of models trained with such a procedure to perform unseen tasks.

Multilingual prompting Lin et al. (2021) study the zero- and few-shot learning abilities of an multilingual autoregressive language model trained on 30 languages. In particular, they are interested in the cross-lingual generalization of such models and benchmark a variety of tasks in multiple languages. *PromptSource* allows using a massive set of high-quality English prompts. Moreover, the English prompts serve as support to create prompts in other languages (through either machine or human translation).

Priming (in-context learning) Min et al. (2021) study improving models' few-shot priming performance by first fully training a model (with gradient updates) on a multitask mixture formatted with priming examples. They find that incorporating templates from P3 significantly further improves performance compared to training on priming ex-
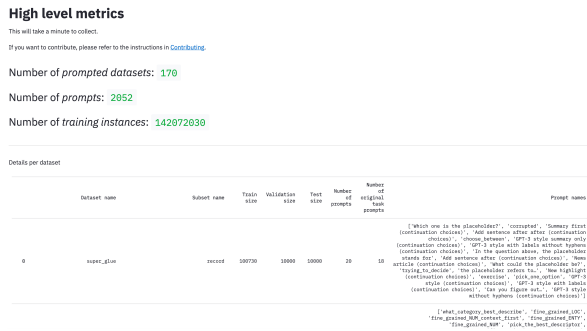
High level metrics

This will take a minute to collect.

If you want to contribute, please refer to the instructions in Contributing.

Number of *prompted datasets*: 170

Number of *prompts*: 2052

Number of *training instances*: 142072030

Details per dataset

Dataset name	Subset name	Train size	Validation size	Test size	Number of prompts	Number of original task prompts	Prompt names
super_glue	record	100730	10000	10000	20	10	['Which one is the placeholder?', 'corrupted', 'Summary first (continuation choices)', 'Add sentence after after (continuation choices)', 'choose_between', 'GPT-3 style summary only (continuation choices)', 'GPT-3 style with labels without hyphens (continuation choices)', 'In the question above, the placeholder stands for', 'Add sentence after (continuation choices)', 'New article (continuation choices)', 'What could the placeholder be?', 'trying_to_decide', 'the placeholder refers to...', 'New highlight (continuation choices)', 'exercise', 'pick_one_option', 'GPT-3 style (continuation choices)', 'GPT-3 style with labels (continuation choices)', 'Can you figure out.', 'GPT-3 style without hyphens (continuation choices)']
							['what_category_best_describe', 'fine_grained_LOC', 'fine_grained_NLM_context_first', 'fine_grained_ENTY', 'fine_grained_NUM', 'pick_the_best_descriptor',

Figure 5: The *Helicopter* view indicates what datasets have prompts and how many prompts are available for each dataset.

amples alone. Although *PromptSource* was not originally designed for this specific form of prompting, users were able to easily use P3's template collection and the templating language for their own priming methods.

8 Conclusion

PromptSource is an open-source system for creating, sharing, and using natural language prompts and addresses the need for new collaborative and centralized tools to support the emerging research around prompting. The tool is designed to answer three key needs: a flexible template language, a suite of tools for prompt management, and community-driven quality standards. As of January 2022, *PromptSource* includes a growing collection of 2,000 public prompts for roughly 170 datasets, and has already been an instrumental resource for multiple recent research projects.

Acknowledgements

[4] https://bigscience.huggingface.co/

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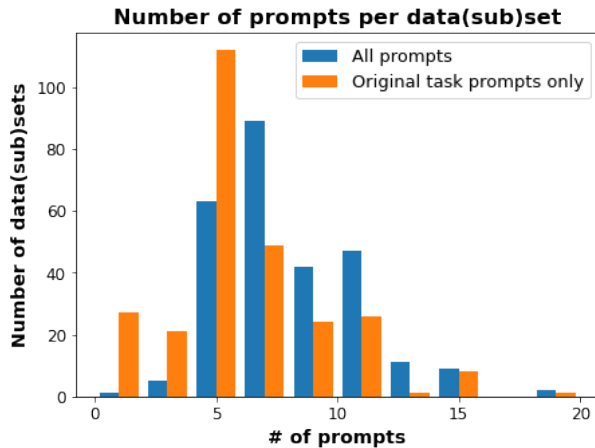
Figure 6: Most of the datasets have between 5 and 10 prompts.

A   Data and Statistics

P3 is the largest public collection of English prompts and is actively growing. As of January 2022, it contains 2'052 English prompts for 170 English datasets (or 269 subsets, one dataset can contain multiple subsets with different prompts). There is an average of 7.6 prompts per data subset and an average 5.6 original-task prompts per data subset (see Figure 6).

P3 was developed as part of the BigScience project for open research[5]. There was a open hackathon to collect prompts for as many English NLP dataset (or English subsets of datasets) as possible. Almost 50 unique contributors affiliated with more than 25 institutions in 10 countries participated.

B   Complete Views

We show higher resolution examples of the full interfaces for the *Browse* (Figure 7), *Sourcing* (Figure 8), and *Helicopter* (Figure 9) views.

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[5]https://bigscience.huggingface.co

Figure 7: Complete example of the *Browse* view.
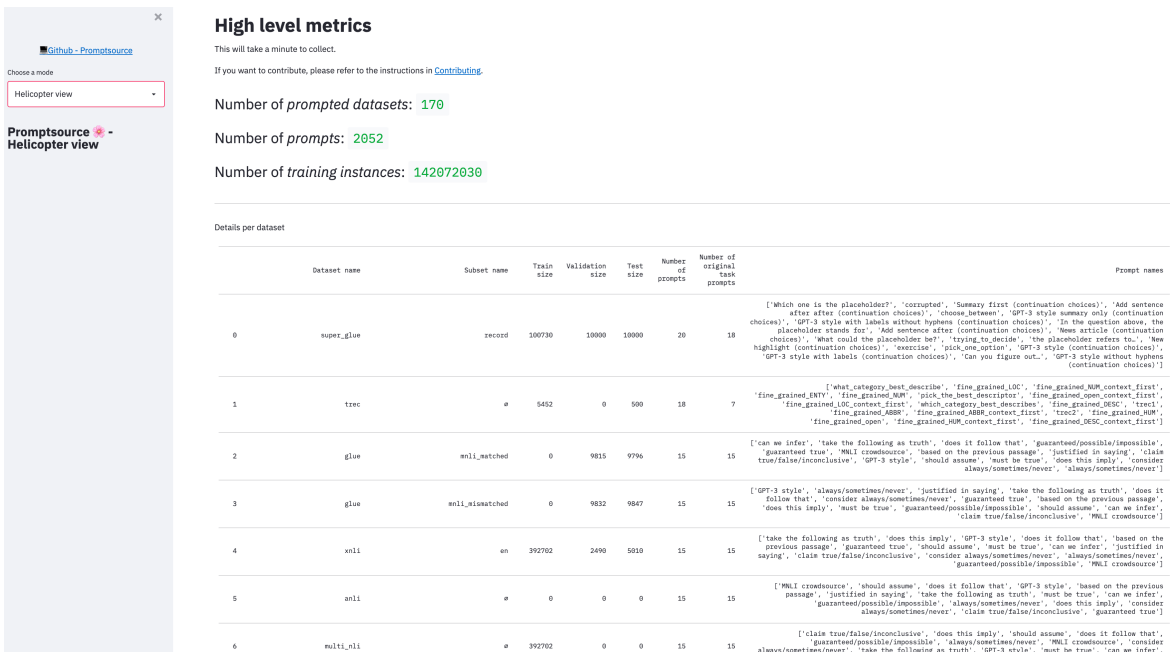

Figure 8: Complete example of the *Sourcing* view.

Figure 9: Complete example of the *Helicopter* view.