

# DialCrowd 2.0: A Quality-Focused Dialog System Crowdsourcing Toolkit

Jessica Huynh, Ting-Rui Chiang, Jeffrey Bigham, Maxine Eskenazi

Carnegie Mellon University

Pittsburgh, PA

{jhuynh, tingruic}@cs.cmu.edu, {jbigham, max}@cmu.edu

## Abstract

Dialog system developers need high-quality data to train, fine-tune and assess their systems. They often use crowdsourcing for this since it provides large quantities of data from many workers. However, the data may not be of sufficiently good quality. This can be due to the way that the requester presents a task and how they interact with the workers. This paper introduces DialCrowd 2.0 to help requesters obtain higher quality data by, for example, presenting tasks more clearly and facilitating effective communication with workers. DialCrowd 2.0 guides developers in creating improved Human Intelligence Tasks (HITs) and is directly applicable to the workflows used currently by developers and researchers.

**Keywords:** dialog, crowdsourcing

## 1. Introduction

High-quality human data is essential in the development of dialog systems. Many researchers create HITs on crowdsourcing platforms such as Amazon Mechanical Turk (AMT) to collect data from humans. Obtaining high-quality data is dependent on the usability of the tasks workers are asked to complete (*e.g.*, learnability, feedback, etc.) (Nielsen, 1994), yet many tasks fall short (Huynh et al., 2021).

To address this problem, we introduce DialCrowd 2.0, a substantial update to DialCrowd 1.0. DialCrowd 1.0 (Lee et al., 2018) facilitated data collection by providing an interface that requesters used to create HITs from pre-configured templates. The goal in the 1.0 version was to make the task creation process more efficient. Once a HIT was created, workers accessed and worked on the HIT from the DialCrowd-generated interface. The added efficacy that DialCrowd provides was studied with 10 participant/requesters. All participants observed that DialCrowd shortened the time spent creating the study, and when asked to rate the usefulness of this toolkit, participants responded with an average of 4 on a scale of 1 to 5, with 5 being best. Whereas DialCrowd 1.0 focused on helping requesters create HITs more efficiently, DialCrowd 2.0 addresses factors related to interaction and communication with the workers that can affect the quality of the data obtained from a HIT. We have demonstrated the community’s need for help with these two aspects in a recent study (Huynh et al., 2021). In this study, we looked at the tasks running on AMT over seven consecutive days in August 2021 to analyse their overall quality. The study examined only the natural language processing HITs (excluding computer vision, surveys, etc.) that were presented to workers at this time. In the same way that requesters can give ratings to an individual worker, workers also rate the requesters and share information about them on their crowdsourcing forums and blogs (Paolacci et al., 2010). A high requester rating will attract more good workers while poor ratings and is-

issues in communication with the workers will repel the better workers. Thus, in parallel to our examination of the HITs on AMT, we also tallied the workers’ assessments of these HITs and of their requesters using Turkerview<sup>1</sup>. Out of a total of 102 HITs available over that time span, 56 met our criteria and were reviewed for the study. 54 of the total 102 HITs were reviewed on Turkerview for payment and 67 out of a total of 79 requesters were reviewed on Turkerview for payment assessment.

Reinforcing the hypothesis that requesters need help with their HITs, we found that 25% of the 56 HITs had technical issues. Out of the 54 HITs reviewed on Turkerview, only 39% paid above \$10 an hour. All of the payment levels may be found in Figure 1 (Huynh et al., 2021). The findings in this study reinforce the claim of this paper that the research community needs DialCrowd 2.0 to help them obtain better quality crowdsourced data.

Payment	No. HITs	% of HITs
< \$7.25	24	44%
\$7.25 - \$10.00	9	17%
> \$10.00	21	39%

Table 1: Payment Statistics for HITs

## 2. Related Work

### 2.1. Dialog Data Collection

Tools such as ParlAI (Miller et al., 2017), ConvLab (Zhu et al., 2020), and MEEP (Arkhangorodsky et al., 2020) were created to make HIT creation easier. ParlAI and ConvLab are directly integrated with AMT with some coding required. MEEP is not integrated with AMT, but has a Wizard-of-Oz interface for data collection. In all three cases, these tools focus on providing pretrained models, datasets, and instruction on dialog

<sup>1</sup><https://turkerview.com>

system creation. However, they do not provide a guide to communication and clarity with workers during HIT creation, which DialCrowd 2.0 does offer.

## 2.2. High Quality HITs

We define a high quality HIT as being a HIT that both gathers high quality data and one that affords better quality communication and respect between requesters and workers. The worker wants to do the task correctly while minimizing the amount of time they spend on it (thus maximizing the amount they are paid per hour). Thus they will choose to work on the task that enables them to maintain this balance the best (Faradani et al., 2011). The requester, on the other hand, wants to gather and aggregate many workers' responses in order to produce good quality data to train or assess their dialog system or for a study (Wang et al., 2017).

While the requester is rating the workers and choosing workers with a high rating to do their HIT, the workers are also rating the requesters in order to choose whose HIT to work on. A high requester rating attracts more good workers while poor ratings and issues in communication with the workers repel the better workers. Our above-mentioned survey found that 35% of the 67 requesters studied were judged by workers as paying very badly or poorly (Huynh et al., 2021).

This paper defines and implements five criteria that DialCrowd 2.0 incorporates to contribute to a high quality production: include clear instructions and examples, allow workers to provide feedback, pay workers fairly, filter out low quality work, and filter outlier data.

### 2.2.1. Providing Instructions

The first thing workers see when accessing a HIT is the set of instructions. The requester can improve the task and attract the better workers by giving a high level description of what the data will be used for and by providing clear and unambiguous instructions about what to do (Chandler et al., 2013). Requesters can also improve the interactive aspects of the interface the worker sees so less time is spent scrolling and searching (Marcus et al., 2012) (Daniel et al., 2018). Chen et al 2011 (Chen et al., 2011) and Georgescu et al 2012 (Georgescu et al., 2012) have shown that attending to interactive issues improves data quality.

Our above-mentioned study (Huynh et al., 2021) found that 28% of the 56 HITs had incomplete, unrelated, or ambiguous instructions. More detail is shown in Figure 2.

Instr. Issue	No. HITs	% of HITs
Completely Unclear	0	0%
Incomplete	12	22%
Unrelated	2	4%
Ambiguous/Vague	1	2%

Table 2: Instruction Issues

When presented with ambiguous instructions, work-

ers may rely on their previous experience with similar tasks to create their own interpretations of what they are to do (Chandler et al., 2013). To improve this aspect of the instructions, TaskMate has workers discover ambiguities in the instructions before the entire task is released (K. Chaithanya Manam et al., 2019). An automatic model that evaluates the instructions may also help a requester see how clear their instructions are (Nouri et al., 2021).

### 2.2.2. Providing Examples

The use of well-chosen examples and counterexamples with accompanying explanations of why these particular examples were presented also helps workers to better understand the task. Providing these examples has been shown to improve data quality over other methods such as using gold standard questions (Doroudi et al., 2016).

### 2.2.3. Feedback

Another way to improve communication with the workers is to give them a text box at the end of each task where they can provide feedback (Kittur et al., 2013). One study created a feedback drop-down menu that gives workers a list of specific reason for the feedback. While this is more restricted, it does allow the worker to pinpoint potential issues in the HIT more rapidly (Kulkarni et al., 2012). The use of a menu has not been shown to be correlated with an immediate increase in data quality.

### 2.2.4. Fair Payment

It is important to pay workers fairly for their time and effort. There are conflicting studies on whether higher payment levels increase the quality of data. Some studies show significant increases in data quality (Aker et al., 2012), some show that data quality increases up to a certain amount and then starts to decrease (Feng et al., 2009), while others show that data quality stays the same but that the speed at which the HIT is finished is faster when payment is lower (Mason and Watts, 2009) (Buhrmester et al., 2016) (Paolacci et al., 2010). DialCrowd underlines the importance of paying the workers a minimum wage of \$15/hr.

### 2.2.5. Identifying Low Quality

The filter most frequently used for low quality data detection has been gold standard HITs (HITs that have previously been completed by the requester or some expert) (Alabduljabbar and Al-Dossari, 2019). This data is used to check whether the worker's production agrees with that of the expert (Allahbakhsh et al., 2013) (Chen et al., 2011) (Hsueh et al., 2009) (Sayeed et al., 2011) (Daniel et al., 2018). These gold standard HITs have been shown to have benefits beyond just assessing one worker's production. They can also be used to find consistent bias, or imbalanced datasets (Wang et al., 2011). Another filter uses duplicated data (Alabduljabbar and Al-Dossari, 2019). In this case the requester has a worker do the same HIT twice during the

course of their work. The hope is that the worker will give the same answer both times, thus demonstrating intra-worker consistency. Both of these methods are, evidently, not cost efficient since requesters are asking for duplicate work, but they do help improve quality.

### 2.2.6. Identifying Outliers

Yet another option is to filter the data gathered for outliers. This includes pattern matching (for example, if a worker has selected answer choice A for every question), in order to measure an individual worker's reliability and agreement with the rest of the workers' output (Chandler et al., 2013) (Daniel et al., 2018), as well as the amount of time spent (Rzeszotarski and Kittur, 2012).

## 3. DialCrowd 2.0

Using what is known about best crowdsourcing practices, DialCrowd 2.0 helps requesters create HITs according to those practices. This section presents DialCrowd 2.0, which can be accessed at the following link: <https://cmu-dialcrowd.herokuapp.com/>.

### 3.1. Task Creation

DialCrowd 2.0 has a user-friendly interface that helps requesters to create tasks more easily. After consulting many publications that use crowdsourcing, four types of tasks stood out as being the most often used. Thus task templates were created for these four task types and more templates can be added by the DialCrowd team upon request:

- Interactive task: workers interact with a dialog agent. This template can be used to collect conversation with dialog agents for training or to assess dialog agents.
- Intent classification: workers classify the intent of an utterance.
- Entity classification: workers label the entities in an utterance.
- Quality annotation: workers assess the quality of a dialog system's response given a context and response pair.

Requesters use one of the templates and then only need to fill out predefined configuration fields using DialCrowd 2.0's web-based graphical user interface to create a task. This eliminates the need to manually edit HTML code. Other related minor features are also provided as seen in Figures 1, 2, 3, and 4 in the Appendix, which show some examples of what the configuration page looks like. Figures 5 and 6 show what the workers see.

- Serializable configuration: Requesters can upload and download task configuration files in JSON format. It helps requesters duplicate tasks or generate tasks automatically with programs.

- Flexible appearance: DialCrowd 2.0 supports Markdown, which is a lightweight mark up language. It helps requesters format text easily. DialCrowd 2.0 also allows requesters to customize the style of a task, e.g. background color, text font.
- Calculation of worker payment: While this is not a minor issue, it is dealt with in a succinct and efficient manner. The requester has several persons work on the given task and determines the average amount of time it has taken them to accomplish the task. That amount is entered and DialCrowd 2.0 uses this number to suggest worker payment, based on an hourly wage of 15 dollars an hour.
- Calculation of the number of tasks to deploy: DialCrowd 2.0 calculates the number of tasks to deploy on AMT based on the data the requester has uploaded, the number of items/assignments per task unit, and the number of task units per task.
- Built-in consent form upload: DialCrowd 2.0 has a built-in function for adding consent forms and their corresponding check boxes.

#### 3.1.1. Clarity

Instructions that are clear and unambiguous help maintain better bidirectional communication between the requester and the workers. While the requesters create clear instructions, the workers give feedback on how to make the HIT better. It is good practice to post a small subset the total HITs first. In this way resulting quality can be assessed and feedback can be gathered from the workers. This allows for improvements to be made in the task before it is completely deployed and avoids the high cost of needing to repost a whole HIT when the resulting data has been poor.

For requester-to-workers communication, DialCrowd 2.0 gives requesters guidance on how to compose clear and complete instructions on the DialCrowd 2.0 configuration page. There is also a link to the AMT best practices guide. DialCrowd 2.0 also explains the importance of giving examples and counter examples and provides space for requesters to input these items along with explanations of why both types of examples were chosen.

For worker feedback, DialCrowd 2.0 includes an optional feedback space which gives workers the opportunity to point out instructions that are hard to follow, suggest better layout, note something that is not functioning correctly etc. While the abovementioned practice of posting a small amount of tasks first may seem counterintuitive and one might wonder if workers will actually take the time to fill out an optional text box if they are not paid more, (Mortensen et al., 2017) showed that workers do indeed provide feedback.

#### 3.1.2. Low-Quality Data Detection

Even a well-constructed task may yield some low quality work. This may be due to the work of bots, carelessness or fatigue on the part of a worker. For this,

DialCrowd 2.0 provides detection analytics that include quality control tasks and metrics for anomaly detection. It should be noted that the longer a HIT is active, the more likely it is that there will be bots working on it.

DialCrowd 2.0 offers two types of quality control tasks. (1) it helps requesters include *duplicated tasks*, which can be used to check individual worker consistency (intra-worker agreement). As mentioned above, the data in a HIT is shown twice to a worker at different places. A consistent worker is expected to complete the same HIT in the same way both times they see it. (2) DialCrowd 2.0 also enables requesters to upload *golden data* as described above. The worker’s output is compared to the experts’ and data that does not match can be eliminated. If a given worker’s output frequently does not match that of the expert, the totality of that worker’s data may be eliminated (but the worker should still be paid for the time they spent trying to do the task).

DialCrowd 2.0 also helps requesters detect worker behavior that differs from other workers with the following metrics:

- **Time:** DialCrowd 2.0 tracks the amount of time spent by each worker on the task. DialCrowd 2.0 flags work that is two standard deviations away from the mean time taken by all of the other workers to accomplish the task. A very short period of time, for example, may indicate the presence of a bot, while a very long period of time may indicate unfamiliarity with the goal or the content of the task.
- **Patterns:** A worker’s answers may reveal a pattern in multiple choice answers. Responding A to every question, is an example of data that DialCrowd 2.0 will flag, thus providing another way to detect potential bots.
- **Agreement:** For inter-worker agreement, DialCrowd 2.0 calculates the agreement between each worker and all the other workers on the same HIT using Cohen’s Kappa.

For each task, DialCrowd 2.0 provides a data summary page with all of the above information. This includes a table breaking down the summary numbers into individual results of these quality checks. It also includes individual Cohen’s Kappas between raters for each of the questions asked, as well as the Cohen’s Kappa among raters for all of the questions as a whole.

#### 4. Observations

Although DialCrowd 2.0 provides guidance for many aspects of good HIT creation, there are other aspects that it does not cover. Among those are the qualification tasks. These tasks assess the capability of a worker before giving them access to a HIT based on the observation that each worker’s skill set is different, so it is better to check their work rather than assuming that a

worker can do each and every task correctly (Daniel et al., 2018). In general a small number of golden items are given to the worker and a match to the experts allows them to go forward to work on the HITs. Qualification tasks have already been implemented in crowdsourcing platforms such as AMT and so do not need to be covered in DialCrowd 2.0.

#### 5. Future Work

The DialCrowd team has connected the intent classification template of DialCrowd 2.0 to ParlAI. In this way, requesters will have access to the datasets and models ParlAI provides while having an interface to create HITs with DialCrowd 2.0. Future directions could include the community creating new templates and checking them in with ParlAI.

#### 6. Conclusion

Clarity of instructions, examples, fair payment, and low quality filtering are important factors to consider when creating HITs so that the data gathered is of the highest quality possible. Studies have demonstrated the value of these factors. DialCrowd 2.0 puts these factors into practice by providing a set of tools that allow requesters to collect high quality data.

#### Acknowledgments

This paper is supported by the National Science Foundation Graduate Research Fellowship under Grant Nos. DGE1745016 and DGE2140739. It is also partly funded by the National Science Foundation grant CNS-1512973. The opinions expressed in this paper do not necessarily reflect those of the National Science Foundation.

#### 7. Bibliographical References

- Aker, A., El-Haj, M., Albakour, M.-D., Kruschwitz, U., et al. (2012). Assessing crowdsourcing quality through objective tasks. In *LREC*, pages 1456–1461. Citeseer.
- Alabdujabbbar, R. and Al-Dossari, H. (2019). A dynamic selection approach for quality control mechanisms in crowdsourcing. *IEEE Access*, 7:38644–38656.
- Allahbakhsh, M., Benatallah, B., Ignjatovic, A., Motahari-Nezhad, H. R., Bertino, E., and Dustdar, S. (2013). Quality control in crowdsourcing systems: Issues and directions. *IEEE Internet Computing*, 17(2):76–81.
- Arkhangorodsky, A., Axelrod, A., Chu, C., Fang, S., Huang, Y., Nagesh, A., Shi, X., Zhang, B., and Knight, K. (2020). Meep: An open-source platform for human-human dialog collection and end-to-end agent training. *arXiv preprint arXiv:2010.04747*.
- Buhrmester, M., Kwang, T., and Gosling, S. D. (2016). Amazon’s mechanical turk: A new source of inexpensive, yet high-quality data?

- Chandler, J., Paolacci, G., and Mueller, P. (2013). Risks and rewards of crowdsourcing marketplaces. In *Handbook of human computation*, pages 377–392. Springer.
- Chen, J. J., Menezes, N. J., Bradley, A. D., and North, T. (2011). Opportunities for crowdsourcing research on amazon mechanical turk. *Interfaces*, 5(3):1.
- Daniel, F., Kucherbaev, P., Cappiello, C., Benatallah, B., and Allahbakhsh, M. (2018). Quality control in crowdsourcing: A survey of quality attributes, assessment techniques, and assurance actions. *ACM Computing Surveys (CSUR)*, 51(1):1–40.
- Doroudi, S., Kamar, E., Brunskill, E., and Horvitz, E. (2016). Toward a learning science for complex crowdsourcing tasks. In *Proceedings of the 2016 CHI Conference on Human Factors in Computing Systems*, pages 2623–2634.
- Faradani, S., Hartmann, B., and Ipeirotis, P. G. (2011). What’s the right price? pricing tasks for finishing on time. In *Workshops at the Twenty-Fifth AAAI Conference on Artificial Intelligence*.
- Feng, D., Besana, S., and Zajac, R. (2009). Acquiring high quality non-expert knowledge from on-demand workforce. In *Proceedings of the 2009 Workshop on The People’s Web Meets NLP: Collaboratively Constructed Semantic Resources (People’s Web)*, pages 51–56.
- Georgescu, M., Pham, D. D., Firan, C. S., Nejdil, W., and Gaugaz, J. (2012). Map to humans and reduce error: crowdsourcing for deduplication applied to digital libraries. In *Proceedings of the 21st ACM international conference on Information and knowledge management*, pages 1970–1974.
- Hsueh, P.-Y., Melville, P., and Sindhwani, V. (2009). Data quality from crowdsourcing: a study of annotation selection criteria. In *Proceedings of the NAACL HLT 2009 workshop on active learning for natural language processing*, pages 27–35.
- Huynh, J., Bigham, J., and Eskenazi, M. (2021). A survey of nlp-related crowdsourcing hits: what works and what does not. *arXiv preprint arXiv:2111.05241*.
- K. Chaithanya Manam, V., Jampani, D., Zaim, M., Wu, M.-H., and J. Quinn, A. (2019). Taskmate: A mechanism to improve the quality of instructions in crowdsourcing. In *Companion Proceedings of The 2019 World Wide Web Conference*, pages 1121–1130.
- Kittur, A., Nickerson, J. V., Bernstein, M., Gerber, E., Shaw, A., Zimmerman, J., Lease, M., and Horton, J. (2013). The future of crowd work. In *Proceedings of the 2013 conference on Computer supported cooperative work*, pages 1301–1318.
- Kulkarni, A., Gutheim, P., Narula, P., Rolnitzky, D., Parikh, T., and Hartmann, B. (2012). Mobileworks: Designing for quality in a managed crowdsourcing architecture. *IEEE Internet Computing*, 16(5):28–35.
- Lee, K., Zhao, T., Black, A. W., and Eskenazi, M. (2018). Dialcrowd: A toolkit for easy dialog system assessment. In *Proceedings of the 19th Annual SIGdial Meeting on Discourse and Dialogue*, pages 245–248.
- Marcus, A., Karger, D., Madden, S., Miller, R., and Oh, S. (2012). Counting with the crowd. *Proceedings of the VLDB Endowment*, 6(2):109–120.
- Mason, W. and Watts, D. J. (2009). Financial incentives and the” performance of crowds”. In *Proceedings of the ACM SIGKDD workshop on human computation*, pages 77–85.
- Miller, A. H., Feng, W., Fisch, A., Lu, J., Batra, D., Bordes, A., Parikh, D., and Weston, J. (2017). Parlai: A dialog research software platform. *arXiv preprint arXiv:1705.06476*.
- Mortensen, M. L., Adam, G. P., Trikalinos, T. A., Kraska, T., and Wallace, B. C. (2017). An exploration of crowdsourcing citation screening for systematic reviews. *Research synthesis methods*, 8(3):366–386.
- Nielsen, J. (1994). *Usability engineering*. Morgan Kaufmann.
- Nouri, Z., Gadiraju, U., Engels, G., and Wachsmuth, H. (2021). What is unclear? computational assessment of task clarity in crowdsourcing. In *Proceedings of the 32nd ACM Conference on Hypertext and Social Media*, pages 165–175.
- Paolacci, G., Chandler, J., and Ipeirotis, P. G. (2010). Running experiments on amazon mechanical turk. *Judgment and Decision making*, 5(5):411–419.
- Rzeszotarski, J. and Kittur, A. (2012). Crowdscape: interactively visualizing user behavior and output. In *Proceedings of the 25th annual ACM symposium on User interface software and technology*, pages 55–62.
- Sayeed, A., Rusk, B., Petrov, M., Nguyen, H. C., Meyer, T. J., and Weinberg, A. (2011). Crowdsourcing syntactic relatedness judgements for opinion mining in the study of information technology adoption. In *proceedings of the 5th ACL-HLT workshop on language technology for cultural heritage, social sciences, and humanities*, pages 69–77.
- Wang, J., Ipeirotis, P. G., and Provost, F. (2011). Managing crowdsourcing workers. In *The 2011 winter conference on business intelligence*, pages 10–12. Citeseer.
- Wang, J., Ipeirotis, P. G., and Provost, F. (2017). Cost-effective quality assurance in crowd labeling. *Information Systems Research*, 28(1):137–158.
- Zhu, Q., Zhang, Z., Fang, Y., Li, X., Takanobu, R., Li, J., Peng, B., Gao, J., Zhu, X., and Huang, M. (2020). ConvLab-2: An open-source toolkit for building, evaluating, and diagnosing dialogue systems. In *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics: Sys-*

*tem Demonstrations*, pages 142–149, Online, July.  
Association for Computational Linguistics.

## **Appendix**

Figures 1, 2, and 3 are from the configuration page of DialCrowd 2.0. Figures 4 and 5 are from the task page that the workers see.

\* Time (minutes/HIT) ⓘ:

To estimate the time required for a HIT, you can ask your colleagues to do some HITs, then average the time they spend.

\* Payment (USD/HIT) ⓘ:

**The recommended minimum payment is 0.63.**  
**The workers need a living wage \$15/hr to meet their basic needs.**

Figure 1: DialCrowd 2.0 will calculate and suggest a minimum payment for the HIT based on the time estimate scaled to \$15/hr

## Feedback

You can decide whether or not you want the optional feedback question of **"Please let us know if you have any feedback."** This question will be shown after the worker finishes the task. Feedback can be very important in improving the quality of your task. Although not all workers will give you feedback, usually you can get some useful feedback that will help you improve your task, so you can collect data of higher quality.

Have a Feedback Question ⓘ:

Figure 2: Feedback Option for the Requesters

## Intent Type Configuration

In this section, you can set up the types of intents the worker can choose from. Remember to include examples and counterexamples. They help the worker get a better idea what should be labeled as what type of intent, so you can collect data of better quality.

ⓘ Tips

\* Intent type ⓘ:

\* Question Specific Instructions ⓘ:

---

\* Example ⓘ:

\* Explanation ⓘ:

+ Add an example

---

\* Counterexample ⓘ:

\* Explanation ⓘ:

+ Add a counterexample

Figure 3: Using Examples and Counterexamples For Specific Intents

## Instructions

Category	Instructions
transactions	Request for information about transactions of a bank account.
transfer	Request to make a transfer from one banking account to another one.
balance	Ask information about the amount of money in a banking account.
pay bill	Request for help to pay a bill.
bill balance	Request for information about the balance of a bill.

Figure 4: Instructions For Specific Intents

Instructions		
Category	Examples	Counterexamples
transactions	<p>how much did my last purchase cost because...</p> <p>i need to see all visa purchases for march because...</p>	<p>help me transfer \$x from credit to debit because...</p> <p>how much do i have to pay for my cable bill because...</p>
transfer	<p>send over a hundred dollars from huntington into saving because...</p> <p>send 1200 dollars between usaa and navy federal accounts because...</p>	<p>Pay my internet bill with my discover account because...</p> <p>is tehre enough in my bluebird account for groceries this week because...</p>
balance	<p>is there enough in my bluebird account for groceries this week because...</p> <p>how much money is in my checking account because...</p>	<p>what's the balance on my bills because...</p> <p>i need to see all visa purchases for march because...</p>
pay bill	<p>use my checkings account to pay the electric bill because...</p> <p>can you give me a hand paying my water bill because...</p>	<p>how much do i have to pay for my cable bill because...</p> <p>send 1200 dollars between usaa and navy federal accounts because...</p>
bill balance	<p>do i owe any bills because...</p> <p>what am i being charged for my water bill because...</p>	<p>what's the balance of my savings because...</p> <p>id like to pay my bill because...</p>

It is not asking for information, so it should not be classified as transactions. Instead, it should be classified as "transfer".

Figure 5: Examples For Specific Intents