

Learning Morpho-Lexical Probabilities from an Untagged Corpus with an Application to Hebrew

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This paper proposes a new approach for acquiring morpho-lexical probabilities from an untagged corpus. This approach demonstrates a way to extract very useful and nontrivial information from an untagged corpus, which otherwise would require laborious tagging of large corpora. The paper describes the use of these morpho-lexical probabilities as an information source for morphological disambiguation in Hebrew. The suggested method depends primarily on the following property: a lexical entry in Hebrew may have many different word forms, some of which are ambiguous and some of which are not. Thus, the disambiguation of a given word can be achieved using other word forms of the same lexical entry. Even though it was originally devised and implemented for dealing with the morphological ambiguity problem in Hebrew, the basic idea can be extended and used to handle similar problems in other languages with rich morphology.

1. Introduction

This paper addresses the problem of morphological disambiguation in Hebrew by extracting statistical information from an untagged corpus. Yet, the primary point is not to propose a method for morphological disambiguation per se, but rather to suggest a method to compute morpho-lexical probabilities to be used as a linguistic source for morphological disambiguation. Let us start with a few definitions and terminology that will be used throughout this paper.

We consider written languages, and for the purpose of this paper, a **word** is a string of letters delimited by spaces or punctuation. Given a language L , and a word $w \in L$, we can find (manually or automatically by a **morphological analyzer** for L) all the possible morphological analyses of the word w . Suppose a word w has k different analyses, then A_1, \dots, A_k will be used to denote these k analyses. A word is **morphologically ambiguous** if $k \geq 2$. The number and character of the analyses depend on the language model. We have used the definitions of the automatic morphological analyzer developed at the IBM Scientific Center, Haifa, Israel (Bentur, Angel, and Segev 1992).

Given a text T with n words: w_1, \dots, w_n , for each morphologically ambiguous word $w_i \in T$, with k analyses: A_1, \dots, A_k , there is one analysis,¹ $A_r \in \{A_1, \dots, A_k\}$ that is the

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¹ We will assume that there is only one right analysis, although, in rare cases, there might be more than one.

right analysis, while all the other $k - 1$ analyses of w are **wrong analyses**. The same word w_i in a different text, may have, of course, a different right analysis, thus, *right* and *wrong* in this case are meaningful only with respect to the context in which w_i appears.

Morphological disambiguation of a text T is done by indicating for each ambiguous word in T —which of its different analyses is the right one. At present, this can be done manually by a speaker of the language, and hopefully in the future it will be done automatically by a computer program. When dealing with *automatic* disambiguation of a text it is sometimes useful to **reduce** its ambiguity level. A reduction of the ambiguity level of an ambiguous word w , with k morphological analyses: A_1, \dots, A_k , occurs when it is possible to select from A_1, \dots, A_k , a proper subset of l analyses $1 \leq l < k$, such that the right analysis of w is one of these l analyses. In the case where $l = 1$, we say that the word w is **fully disambiguated**.

Since this paper suggests a method for morphological disambiguation using probabilities, the notion of **morpho-lexical probabilities** is also required. Our model of the language is based on a large fixed Hebrew corpus. For a word w with k analyses, A_1, \dots, A_k , the morpho-lexical probability of A_i is the estimate of the conditional probability $P(A_i | w)$ from the given corpus, i.e.,

$$P_i = P(A_i | w) = \frac{\text{no. of times } A_i \text{ was the right analysis of } w}{\text{no. of occurrences of } w} .$$

Note that P_i is the probability that A_i is the right analysis of w *independently* of the context in which w appears. Since the word w has exactly k different analyses: $\sum_{i=1}^k P_i = \sum_{i=1}^k P(A_i | w) = 1$.

For reasons that will be elaborated in Section 2, our problem is most acute in Hebrew and some other languages (e.g., Arabic), though ambiguity problems of a similar nature occur in other languages. One such problem is sense disambiguation. In the context of machine translation, Dagan and Itai (Dagan, Itai, and Schwall 1991; Dagan and Itai 1994) used corpora in the target language to resolve ambiguities in the source language. Yarowsky (1992) proposed a method for sense disambiguation using wide contexts. Part-of-speech tagging—deciding the correct part of speech in the current context of the sentence—has received major attention. Most successful methods have followed speech recognition systems (Jelinek, Mercer, and Roukos 1992) and used large corpora to deduce the probability of each part of speech in the current context (usually the two previous words—trigrams). These methods have reported performance in the range of 95–99% “correct” by word (DeRose 1988; Cutting et al. 1992; Jelinek, Mercer, and Roukos 1992; Kupiec 1992). (The difference in performance is due to different evaluation methods, different tag sets, and different corpora). See Church (1992) for a survey.

Our work did not use the trigram model, since because of the relatively free word order in Hebrew it was less promising, and also, in some cases the different choices are among words of the same part-of-speech category. Thus tagging for part of speech alone would not solve our problems. Note that a single morphological analysis may correspond to several senses. Even though each sense may have different behavior patterns, in practice this did not present a problem for our program.

The rest of this paper is organized as follows. Sections 2 through 4 include a description of the morphological ambiguity problem in Hebrew, followed by the claim that knowing the morpho-lexical probabilities of an ambiguous word can be very effective for automatic morphological disambiguation in Hebrew.

Table 1
The dimension of morphological ambiguity in Hebrew.

no. of Analyses	1	2	3	4	5	6
no. of Word-Tokens	17,551	9,876	6,401	2,760	1,309	493
%	45.1	25.4	16.5	7.1	3.37	1.27

no. of Analyses	7	8	9	10	11	12	13
no. of Word-Tokens	337	134	10	18	1	3	5
%	0.87	0.34	0.02	0.05	0.002	0.007	0.01

Then, in Sections 5 and 6, we present the key idea of this paper: How to acquire a good approximation for the morpho-lexical probabilities from an *untagged corpus*. Using this method we can find for each ambiguous word w with k analyses: A_1, \dots, A_k , probabilities $\bar{P}_1, \dots, \bar{P}_k$ that are an approximation to the morpho-lexical probabilities: P_1, \dots, P_k .

In Section 7 we clarify some subtle aspects of the algorithm presented in Section 6 by looking at its application to several ambiguous words in Hebrew. A description of an experiment that serves to evaluate the approximated morpho-lexical probabilities calculated using an untagged corpus will be given in Section 8.

Finally, in Section 9, a simple strategy for morphological disambiguation in Hebrew using morpho-lexical probabilities will be described. This simple strategy was used in an experiment conducted in order to test the significance of the morpho-lexical probabilities as a basis for morphological disambiguation in Hebrew. The experiment shows that using our method we can significantly reduce the level of ambiguity in a Hebrew text.

2. Morphological Ambiguity in Hebrew

Morphological ambiguity is a severe problem in modern Hebrew. Thus, finding methods to reduce the morphological ambiguity in the language is a great challenge for researchers in the field and for people who wish to develop natural language applications for Hebrew.

Table 1 demonstrates the dimension of the morphological ambiguity in Hebrew. The data was obtained by analyzing large texts, randomly chosen from the Hebrew press, consisting of nearly 40,000 word-tokens. According to this table, the average number of possible analyses per word-token was 2.1, while 55% of the word-tokens were morphologically ambiguous. The main reason for this amount of ambiguity is the standard writing system used in modern Hebrew (unpointed script). In this writing system not all the vowels are represented, several letters represent both consonants and different vowels, and gemination is not represented at all (Ornan 1986, 1991). The rich morphology of the language and the fact that many particles are attached to the word, forming a single string, further contribute to the morphological ambiguity.

In order to demonstrate the complexity of the problem, we should take a closer look at Hebrew morphology. A **morphological analysis** of a word in Hebrew should extract the following information:

- lexical entry

- category
- tense (for verbs only)
- attached particles (i.e., prepositions, connectives, determiners)
- status—a flag indicating whether a noun is in its construct or absolute form
- gender, number, and person (for nouns, adjectives, verbs etc.)
- gender, number, and person of pronoun suffixes

For example, the morphological analysis of the Hebrew string וּכְשֶׁרֵאִיתִי (written in a Latin transliteration² WK\$R^YTYW) is as follows:

- lexical entry: R^H (רָאָה)—the verb ‘to see’
- category: verb
- tense: past
- attached particles: W + K\$ (כֵּן + ו) = ‘and when’
- gender: feminine/masculine, number: singular, person: first person
- object pronoun: masculine, singular, third person

Thus, WK\$R^YTYW should be translated into English as: ‘and when I saw him.’

To see the nature of the morphological ambiguity in Hebrew, consider, for example, the string HQPH (הַקֶּפֶה), which has three possible analyses:

1. The determiner H + the noun QPH (קֶפֶה + הַ, ‘the coffee’).
2. The noun HQPH (הַקֶּפֶה, ‘encirclement’).
3. The noun HQP + the feminine possessive suffix H (הַ + הֶקֶף, ‘her perimeter’).

The use of computers for morphological analysis of Hebrew words is nowadays well studied and understood. Several high-quality morphological analyzers for Hebrew have been developed in the last decade. One such morphological analyzer³ was used to supply the input for the morphological disambiguation project described in this paper.

3. Former Approaches

Eliminating or reducing the ambiguity at this early stage of automatic processing of Hebrew is crucial for the efficiency and the success rate of parsers and other natural language applications. It should be noted that the morphological ambiguity in Hebrew makes even “simple” applications—as is often considered when dealing with other languages—complicated.

² See Appendix A for the Hebrew–Latin transliteration.

³ The morphological analyzer was developed at the IBM Scientific Center, Haifa, Israel (Bentur, Angel, and Segev 1992). We would like to thank the center for letting us use it for research purposes.

One good example for this is **full-text retrieval systems** (Choueka 1980). Such systems must handle the morphological ambiguity problem. To see that, consider, for example, the case where we look for all the texts with the word HQPH ('encirclement'). Without morphological disambiguation, we get many texts which really include the word H+QPH ('the coffee'), or even HQP+H ('her perimeter') (Ornan 1987). Another application which is more difficult in Hebrew than in other languages is **text-to-speech systems**, which cannot be implemented in Hebrew without first solving the morphological ambiguity, since in many cases different analyses of a word imply different pronunciations. A much simpler problem occurs in English, where for some words the correct syntactic tag is necessary for pronunciation (Church 1988).

The notion that this ambiguity problem in Hebrew is very complicated and that it can be dealt with only by using vast syntactic and semantic knowledge has led researchers to look for solutions involving a considerable amount of human interaction.

Ornan (1986) for instance, developed a new writing system for Hebrew, called 'The Phonemic Script.' This script enables the user to write Hebrew texts that are morphologically unambiguous, in order to use them later as an input for various kinds of natural language applications. However, since regular Hebrew texts are not written in this script, they first must be transcribed to phonemic texts. Choueka and Lusignan (1985) presented a system for the morphological tagging of large texts that is based on the short context of the word but also depends heavily on human interaction.

Methods using the **short context** of a word in order to resolve ambiguity (usually categorical ambiguity) are very common in English and other languages (DeRose 1988; Church 1988; Karlsson 1990). A system using this approach was developed by Levinger and Ornan in order to serve as a component in their project of morphological disambiguation in Hebrew (Levinger 1992). The main resource, used by this system for disambiguation, is a set of **syntactic constraints** that were defined manually by the authors and followed two theoretical works that defined short context rules for Hebrew (Pines 1975; Albeck 1992). The syntactic constraints approach, which is an extension of the short context approach, was found to be useful and reliable, but its applicability (based on the proportion of ambiguous words that were fully disambiguated) was very poor. Hence, the overall performance of this system is much less promising in Hebrew than in other languages. These results can be explained by the following properties of the ambiguity problem in Hebrew:

1. In many cases two or more alternative analyses share the same category, and hence these alternatives satisfy the same syntactic constraints. Moreover, there are cases where two or even more analyses share exactly the same morphological attributes and differ only in their lexical entry. For instance, the word XLW (חלו) has two such morphological analyses:
 - (a) The verb XLH (חלה), fem./masc., plural, third person, past tense ('they became ill').
 - (b) The verb XL (חל), fem./masc., plural, third person, past tense ('they occurred').
2. The short context constraints use unambiguous anchors that are often function words such as determiners and prepositions. In English most such function words are unambiguous. In Hebrew, these words are almost always morphologically ambiguous. Moreover, many of them appear as prefixes of the word to be analyzed, and their identification is part of the morphological analysis. We thus have a circularity problem: In order to perform the morphological analysis, we need the short context,

to identify the short context, we have to find anchors, but in order to find such words, we need first to perform the morphological analysis.

3. The word order in Hebrew is rather free.

4. Our Approach

The purpose of this paper is to suggest a new approach to deal with the above-mentioned problem. This approach provides highly useful data that can be used by systems for automatic, unsupervised morphological tagging of Hebrew texts. In order to justify and motivate our approach, we must first make the following conjecture:

Although the Hebrew language is highly ambiguous morphologically, it seems that in many cases a native speaker of the language can accurately "guess" the right analysis of a word, without even being exposed to the concrete context in which it appears. The accuracy can even be enhanced if the native speaker is told from which sublanguage the ambiguous word was taken.

If this conjecture is true, we can now suggest a simple strategy for automatic tagging of Hebrew texts:

For each ambiguous word, find the morpho-lexical probabilities of each possible analysis. If any of these analyses is substantially more frequent than the others, choose it as the right analysis.

As we have already noted, by saying morpho-lexical probabilities, we mean the probability of a given analysis to be the right analysis of a word, independently of the context in which it appears. It should be emphasized that having these morpho-lexical probabilities enables us not only to use them rather naively in the above-mentioned strategy, but also to incorporate these probabilities into other systems that exploit higher level knowledge (syntactic, semantic etc.). Such a system that uses the morpho-lexical probabilities together with a syntactic knowledge is described in Levinger (1992).

5. Acquiring the Probabilities

Adopting this approach leaves us with the problem of finding the morpho-lexical probabilities for the different analyses of every ambiguous word in the language. Since we use a large corpus for this purpose, the morpho-lexical probabilities we acquire must be considered relative to this specific training corpus.

One way to acquire morpho-lexical probabilities from a corpus is to use a large **tagged corpus**. Given a corpus in which every word is tagged with its right analysis, we can find the morpho-lexical probabilities as reflected in the corpus. This is done by simply counting for each analysis the number of times that it was the right analysis, and using these counters to calculate the probability of each analysis being the right one. The main drawback of this solution is the need for a very large tagged corpus. No such corpus exists for modern Hebrew. Moreover, for such a solution a separate **tagged corpus** is required for each domain. The method we are about to present saves us the laborious effort of tagging a large corpus, and enables us to find a good approximation to the morpho-lexical probabilities by learning about them from an *untagged corpus*. Using this method, one can easily move to a new domain by applying the method to a new *untagged* corpus suited to this new domain.

This might seem, at first sight, an impossible mission. When we see the word HQPH in an untagged corpus we cannot automatically decide which of its possible readings is the right one. The key idea is to *shift* each of the analyses of an ambiguous word in such a way that they all become distinguishable. To be more specific, for each possible analysis (lexical entry + the morphological information), we define a set of words that we call *Similar Words* (SW). An element in this set is another word form of the same lexical entry that has similar morphological attributes to the given analysis. These words are assumed *similar* to the analysis in the sense that we expect them to have approximately the same frequency in the language as the analysis they belong to. A reasonable assumption of this kind would be, for instance, to say that the *masculine* form of a verb in a certain tense in Hebrew is expected to have approximately the same frequency as the *feminine* form of the same verb, in the same tense. This assumption holds for most of the Hebrew verbs, since all Hebrew nouns (and not only animate ones) have the gender attribute.⁴ To see a concrete example, consider the word R^H (ראה) and one of its analyses: the verb 'to see', masculine, singular, third person, past tense. A similar word for this analysis is the following one:

- R^TH (ראתה), feminine, singular, third person, past tense.

The choice of which words should be included in the SW set of a given analysis is determined by a set of pre-defined rules based on the intuition of a native speaker. Nevertheless, the elements in the SW sets are not determined for each analysis separately, but rather are generated automatically, for each analysis, by changing the contents of one or several morphological attributes in the morphological analysis. In the previous example the elements are generated by changing the contents of the *gender* attribute in the morphological analysis, while keeping all the other attributes unchanged.

The set of rules used by the algorithm for automatic generation of SW sets for each analysis in the language are of a heuristic nature. For the problem in Hebrew, a set of ten rules⁵ was sufficient for the generation of SW sets for *all* the possible morphological analyses in Hebrew. In case we wish to move to some other domain in Hebrew, we should be able to use the *same* set of rules, but with a suitable training corpus. Hence, the set of rules are language-dependent but not domain-dependent. To clarify this point, consider the word MCBY& (מצביע), which has the following two morphological analyses:

1. The verb HCBY& (הצביע), masculine, singular, present tense ('indicates' or 'votes').
2. The noun MCBY& (מצביע, 'a pointer').

The set of rules defined for Hebrew would enable us to observe that in the domain of daily newspaper articles, the first analysis probably has a high morpho-lexical probability while the second analysis has a very low probability. Using the same set of rules, we should be able to deduce for a domain of articles dealing with computer languages that the second analysis is probably much more frequent than the first one. Whenever we wish to apply our method to some other language that has a similar

⁴ This assumption does not hold for a small number of verbs that take as a subject only animate nouns with a specific gender, such as YLDH (ילדה, 'she gave birth.')

⁵ See Appendix B for the list of the rules used for Hebrew.

ambiguity problem, all we need to do is define a new set of rules for generation of *SW* sets in that other language.

By choosing the elements in the *SW* set carefully so that they meet the requirement of similarity, we can study the frequency of an analysis from the frequencies of the elements in its *SW* set. Note that we should choose the words for the *SW* sets such that they are morphologically unambiguous. We assume that this is the case in the following examples, and will return to this issue in the next two sections.

To illustrate the whole process, let us reconsider the ambiguous word HQPH (הקפה) and its three different analyses. The *SW* sets for each analysis is as follows:

- HQPH (הקפה, 'encirclement')
 $SW_1 = \{ HHQPH \text{ (ההקפה, 'the encirclement')} \}$
- H + QPH (ה + קפה, 'the coffee')
 $SW_2 = \{ QPH \text{ (קפה, 'coffee')} \}$
- HQP + H (ה + הקף, 'her perimeter')
 $SW_3 = \{ HQPW \text{ (הקפן, 'his perimeter')},$
 $HQPM \text{ (הקפם, masculine 'their perimeter')},$
 $HQPN \text{ (הקפן, feminine 'their perimeter')} \}$.

Given the *SW* set of each analysis we can now find in the corpus how many times each word appears, calculate the expected frequency of each analysis, and get the desired probabilities by normalizing the frequency distribution.

Had our similarity assumption been totally correct, namely, that each word in the *SW* set appears *exactly* the same number of times as the related analysis, we would have expected to get a neat situation such as the following (assuming that the ambiguous word HQPH appears 200 times in the corpus):⁶

- $SW_1 = \{ HHQPH = 18 \}$
- $SW_2 = \{ QPH = 180 \}$
- $SW_3 = \{ HQPW = 2, HQPM = 2, HQPN = 2 \}$.

These counters suggest that if we manually tagged the 200 occurrences of the string HQPH in the corpus, we would find that the first analysis of HQPH is the right one 18 times out of the 200 times that the word appears in the corpus, that the second analysis is the right one 180 times, and that the third analysis is the right analysis only twice.

Using these counters we can relate the following morpho-lexical probabilities to the three analyses of HQPH: 0.09, 0.90, 0.01, respectively. These probabilities must be considered an *approximation* to the real morpho-lexical probabilities, because of the following reasons:

1. The words in the *SW* set are only expected to appear *approximately* the same number of times as the analysis they represent.
2. The reliability of the probabilities we acquire using our method depends on the number of times the ambiguous word appears in the corpus

⁶ The numbers in this example are fictitious. They were chosen in order to clarify our point.

(which is really the size of the sample we use to calculate the morpho-lexical probabilities).

In the corpus we worked with, the word HQPH appeared 202 times, and the number of occurrences of the words in its *SW* sets were as follows:

- $SW_1 = \{ HHQPH = 3 \}$
- $SW_2 = \{ QPH = 368 \}$
- $SW_3 = \{ HQPW = 0, HQPM = 0, HQPN = 0 \}$.

By applying now the algorithm of the next section on these counters, we can calculate the desired probabilities.

6. The Algorithm

Our algorithm has to handle the frequently occurring case in which a certain word appears in more than one *SW* set. In that case, we would like to consider the counter of such a word appropriately. The algorithm takes care of this problem and works as follows:

- Initially we assume that the proportions between the different analyses are equal.
- For each analysis we compute its **average number of occurrences**, by summing up all the counters for each word in the *SW* set and dividing this sum by the *SW* size. Note that in this stage we also include the ambiguous word in each of the *SW* sets.⁷
- If a word appears in several *SW* sets, we calculate its contribution to the total sum according to the proportions between all those sets, using the proportions calculated in the previous iteration.
- Calculate the new proportions between the different analyses by computing the proportions between the **average number of occurrences** of each analysis.
- This process is iterated until the new proportions calculated are sufficiently close to the proportions calculated in the previous iteration.
- Finally, the proportions are normalized to obtain probabilities.

A formal description of the algorithm written in a pseudo-code is given in Figure 1.

⁷ This is done mainly in order to handle cases where a certain analysis has an empty *SW* set, since it does not have naturally similar words. The third example in the next section serves to clarify this point.

Input:

w – A word with k analyses: A_1, \dots, A_k .

SW_1, \dots, SW_k – The similar words sets of analyses A_1, \dots, A_k .

sw – A word in some SW set.

$C(sw)$ – The number of occurrences of sw in the training corpus.

$Inc(sw)$ – A set of indexes representing the analyses for which sw is a member in their SW set, i.e., $Inc(sw) = \{l : 1 \leq l \leq k, sw \in SW_l\}$

ε – A prespecified threshold indicating the convergence of the algorithm.

Internal Variables:

P_j^i – The approximated morpho-lexical probability of A_j in the i -th iteration.

$SumAnal_j$ – The sum over the contribution of all the words in SW_j .

$AvgAnal_j$ – The average contribution of a single word in SW_j to $SumAnal_j$.

The Algorithm:

$P_1^0 := P_2^0 \dots := P_k^0 := 1/k;$

$i := 0;$

repeat

$i := i + 1;$

for $j := 1$ **to** k **do begin**

$SumAnal_j = \sum_{sw \in SW_j} C(sw) \times (P_j^{i-1} / \sum_{l \in Inc(sw)} P_l^{i-1});$

$AvgAnal_j := SumAnal_j / size(SW_j)$

end;

for $j := 1$ **to** k **do**

$P_j^i := AvgAnal_j / (AvgAnal_1 + \dots + AvgAnal_k)$

until ($\max_j | P_j^i - P_j^{i-1} | < \varepsilon$) .

Figure 1

Calculating the approximated morpho-lexical probabilities.

Applying this algorithm to the sets and the counters extracted from the corpus (our previous example) yields the following probabilities:⁸

- HQPH = 0.0113
- H + QPH = 0.9870

⁸ Because of the finite nature of our algorithm, we assign non-zero probabilities even to events that do not occur in the training corpus. This property agrees with common statistical practice (Agresti 1990).

- $HQP + H = 0.0017$.

Although this method for acquiring morpho-lexical probabilities gives very good results for many ambiguous words, as will be shown in Section 8, we detected two types of inherently problematic cases:

1. Because of the high degree of morphological ambiguity in Hebrew, some of the words in the *SW* sets may also be ambiguous. As long as the other possible analyses of such a word are not too frequent, it only slightly affects the final probabilities. Otherwise, we might get wrong results by erroneously crediting the high number of occurrences of such a word⁹ to one of the analyses. For this reason, we try to construct the *SW* sets from as many suitable elements as possible, in order to be able to detect “misleading” words of this sort.
2. Occasionally, the *SW* sets defined for two different analyses are actually the same. Thus, a differentiation between those two analyses cannot be done using our method.

Another potentially problematic case is the **coverage problem**, that arises whenever we do not have enough data in the corpus for disambiguation of a certain word (see a discussion on this problem in Dagan, Itai, and Schwall [1991]). This problem was found to occur very rarely—for only 3% of the ambiguous words in our test texts the counters found in the corpus were smaller than 20. We expect this percentage would be even smaller had we used a larger training corpus. For such words, we simply ignored the data and arbitrarily gave a uniform probability to all their analyses.

7. Examples

Several aspects of the algorithm described in the previous section can be better understood by looking at some clarifying examples. To see an example for the convergence of the algorithm, consider the neat situation described in Section 5 for the word HQPH:

- $SW_1 = \{ HQPH = 200, HHQPH = 18 \}$
- $SW_2 = \{ HQPH = 200, QPH = 180 \}$
- $SW_3 = \{ HQPH = 200, HQPW = 2, HQPM = 2, HQPN = 2 \}$.

For these sets and counters and for $\varepsilon = 0.001$, the algorithm converges after 10 iterations. The probabilities for each iteration are given below:

- Iteration no. 1: $P_1 = 0.333, P_2 = 0.333, P_3 = 0.333$
- Iteration no. 2: $P_1 = 0.230, P_2 = 0.671, P_3 = 0.099$
- Iteration no. 3: $P_1 = 0.164, P_2 = 0.803, P_3 = 0.033$
- Iteration no. 4: $P_1 = 0.128, P_2 = 0.857, P_3 = 0.015$
- Iteration no. 5: $P_1 = 0.110, P_2 = 0.880, P_3 = 0.010$
- Iteration no. 6: $P_1 = 0.100, P_2 = 0.890, P_3 = 0.010$
- Iteration no. 7: $P_1 = 0.095, P_2 = 0.895, P_3 = 0.010$

⁹ Because of technical reasons, we cannot decide whether a given word is ambiguous or not when we automatically generate the words for the *SW* sets. See Section 7 for more details.

- Iteration no. 8: $P_1 = 0.092$, $P_2 = 0.898$, $P_3 = 0.010$
- Iteration no. 9: $P_1 = 0.091$, $P_2 = 0.899$, $P_3 = 0.010$
- Iteration no. 10: $P_1 = 0.091$, $P_2 = 0.899$, $P_3 = 0.010$

In this example the similarity assumption holds, and the words in the SW sets (excluding the word HQPH itself) are also unambiguous. This need not hold in other situations.

As we have pointed out already, because of technical reasons we have not been able to apply the **morphological analyzer** to the words in the SW sets, and thus we have not been able to automatically observe that a given similar word is ambiguous by itself. The problem stems from the fact that we have been able to use the **morphological analyzer** on personal computers only, while both the corpus and the program that automatically generates the SW sets for each analysis could have been used only on our mainframe computer. Given this, the **morphological analyzer** was only used in order to obtain the input files for the disambiguation project.

Nonetheless, the fact that ambiguous words in the SW sets cannot be automatically identified does not affect the quality of the probabilities obtained by our method for most ambiguous words.¹⁰ To see the reason for this, consider the word XWD\$ (חודש) and its two analyses:

1. The noun XWD\$ (חודש, 'a month'):
 $SW_1 = \{ XWD\$ = 2079, HXWD\$ = 970 \text{ (החודש, 'the month')} \}$
2. The verb XWD\$, masculine, singular, third person, past tense ('he/it was resumed'):
 $SW_2 = \{ XWD\$ = 2079, XWD\$H = 41 \text{ (החודשה, 'she/it was resumed')},$
 $XWD\$W = 57 \text{ (חודשו, 'they were resumed')} \}$

Both XWD\$H and XWD\$W (SW_2) are ambiguous words. Still, since the counters for these two words are substantially smaller than the counter for the word HXWD\$ (SW_1), the probabilities calculated according to these counters can be considered as a reasonable approximation for the real morpho-lexical probabilities. The algorithm, applied to these sets and counters, yielded the following probabilities: $P_1 = 0.961$, $P_2 = 0.039$.

This kind of situation is not unique for the word XWD\$. Similar situations occur in many other ambiguous words in Hebrew. Hence, not having the ability to identify ambiguous words in the SW sets has a meaningful effect on the quality of the probabilities only in cases where some similar word is ambiguous and its other analysis is frequent in the language. In such cases the analysis that this word belongs to is assigned a higher probability than its real morpho-lexical probability. We use the term **misleading words** for such ambiguous similar words.

A partial solution for such cases was implemented in the revised algorithm we used for morpho-lexical probabilities calculation. In this revised version we automatically identified similar words as misleading words by looking at the counters of all the similar words in a given SW set. A word was considered misleading if its counter was at least five times greater than that of any other word in the set. This solution was not applicable in cases where *all* the similar words in a given SW set were misleading words.

¹⁰ In our test sample of 53 words, the probabilities were significantly affected by this phenomenon in only three cases.

The need to add the original ambiguous word to all the *SW* sets of its analyses can be made clear by the following example. Consider the word \hat{T} (את) and its sets and counters, as found in our training corpus:

1. The direct object particle for definite nouns, \hat{T} .
 $SW_1 = \{ \hat{T} = 197,501 \}$
2. The feminine, singular, second person, nominal personal pronoun \hat{T} (feminine 'you').
 $SW_2 = \{ \hat{T} = 197,501, \hat{TH}$ (אתה) = 1689, \hat{TM} (אתם) = 891, \hat{TN} (אתן) = 105 }
3. The noun \hat{T} ('a spade').
 $SW_3 = \{ \hat{T} = 197,501, H\hat{T}$ (האת) = 0 }

The key point here is that the particle \hat{T} has no natural similar word.¹¹ Yet, from the above counters we should be able to deduce that the first analysis has a very high morpho-lexical probability. This is since the ambiguous word \hat{T} is very frequent in the corpus, while the counters in the *SW* sets for the second and third analyses indicate that these analyses are not the "reason" for the high frequency of \hat{T} in the corpus.

Adding the ambiguous word to all the *SW* sets allows the algorithm to take this fact into account. Applying the algorithm on the above sets and counters yields the following morpho-lexical probabilities: $P_1 = 0.9954, P_2 = 0.0045, P_3 = 0.0001$.

8. Evaluating the Probabilities

Before we evaluate the quality of the approximated probabilities that can be acquired using our method, we would like to start with a definition of three terms that will be used in this section:

Morpho-Lexical Probabilities Estimated from a Training Corpus Given a large corpus in Hebrew the morpho-lexical probabilities of a given word are the probabilities of its analyses as calculated by manually tagging all the occurrences of the given word in the corpus. We will use the abbreviation **morpho-lexical probabilities** to denote this term.

Morpho-Lexical Probabilities Estimated over a Test-Corpus In order to avoid the laborious effort needed for the manual tagging of all the occurrences of an ambiguous word in a large corpus, we estimate the morpho-lexical probabilities by calculating them from a relatively small corpus. The abbreviation **test-corpus probabilities** will be used for this term.

Approximated Probabilities Given an ambiguous word, the approximated probabilities of the word are the probabilities calculated using the method described in this paper.

The approximated probabilities obtained by our method were evaluated by comparing these probabilities with test-corpus probabilities obtained by manual tagging of a relatively small corpus. Since the approximation we acquire depends on the corpus we have been using—texts taken from the Hebrew newspaper *Ha'aretz*¹²—we have to

¹¹ In fact, all the prepositions in the language lack natural similar words.

¹² We would like to thank *Ha'aretz* for the permission to use magnetic tapes from its archives.

calculate the test-corpus probabilities from texts taken from the same source. For this purpose we used a small corpus consisting of more than 500,000 word-tokens taken from the same newspaper.

For our experiment we picked from this small corpus two kinds of test groups. Test-group1 consisted of 30 ambiguous word-types chosen randomly from all the ambiguous word types appearing more than 100 times in the corpus. For the second test group, test-group2, we randomly picked a short text from the corpus from which we extracted all the ambiguous word-tokens appearing at least 30 times in the small corpus. This test group consisted of 23 words.

These two test groups are of a different nature. Test-group1 consists only of very frequent word types in Hebrew, but the test-corpus probabilities for these word types can be viewed as a reliable estimate of the morpho-lexical probabilities. The word-tokens in test-group2 better represent the typical ambiguous word in the language, but their test-corpus probabilities were calculated from a relatively small sample of tagged words.

For each word in these test groups, we extracted from the small corpus all the sentences in which the ambiguous word appears. We then manually tagged each ambiguous word and found for each one of its analyses how many times it was the right analysis. For example, the word \hat{WLM} (אוּלַם) (taken from test-group1) has the following two morphological analyses:

1. The particle \hat{WLM} ('but').
2. The noun \hat{WLM} ('a hall').

The word \hat{WLM} appeared 236 times in the small corpus. By manually tagging all the relevant sentences we found that the first analysis, 'but,' was the right analysis 232 times, and the second analysis, 'a hall,' was the right analysis only 4 times. Given these numbers we can calculate the **relative weights** of these two analyses: $232/236$, $4/236$ and the **test-corpus probabilities**: 0.983, 0.017, respectively. In the same way, using the small corpus we found the test-corpus probability, P_{test} , for each of the analyses in the test groups.

Table 2 shows the test-corpus probabilities and the approximated probabilities for five representative ambiguous words from our test groups. In this table the approximation for the probabilities of the first three words is very good while the approximation for the fourth word is quantitatively poor, but still succeeds in identifying the first analysis of LPNY (לפני, 'before') as the dominant analysis. As for the fifth word, here the approximation we got is totally incorrect. At the end of this section we shall identify some cases for which our method fails to find a reasonable approximation for the morpho-lexical probabilities of an ambiguous word.

In order to evaluate the quality of the approximation we got by our method, we should compare the approximated probabilities for the words in these test groups with the test-corpus probabilities we found.

When we tried to make a quantitative comparison using statistical methods we found that for many analyses P_{app} "looks" like a good approximation for P_{test} , but from a statistical point of view the approximation is not satisfying. The main reason for this is that the words in the SW set of a given analysis can be considered similar in their frequency to the analysis only from a qualitative point of view, and not from a quantitative one. Thus, the comparison we describe in what follows serves for evaluation of the *quality* of the approximated probabilities.

Motivated by the way we use the morpho-lexical probabilities for morphological disambiguation, we can divide the probability of an analysis into three categories:

Table 2
 Approximated and test-corpus probabilities for five ambiguous words from the two test groups.

Ambiguous Word	Approximated Probability	Relative Weight	Test-Corpus Probability
^WLM (אולם)	0.968	232/236	0.983
	0.032	4/236	0.017
^T (את)	0.995	300/300	1.000
	0.001	0/300	0.000
	0.004	0/300	0.000
XWD\$ (חדש)	0.976	75/78	0.962
	0.024	3/78	0.038
LPNY (לפני)	0.725	100/100	1.000
	0.274	0/100	0.000
	0.001	0/100	0.000
^LH (אלה)	0.141	112/168	0.667
	0.005	0/168	0.000
	0.001	0/168	0.000
	0.849	56/168	0.333
	0.001	0/168	0.000

1. **Very high probability** An analysis with a probability from this category is the dominant analysis of the ambiguous word and thus, given that we cannot use any other source of information to disambiguate the given word, we would like to select the dominant analysis as the right analysis.
2. **Very low probability** Given no other information, an analysis with a very low probability should be treated as a wrong analysis.
3. **All other probabilities** An analysis with probability of this sort should not be selected as wrong/right analysis solely according to its morpho-lexical probability.

Formally, the mapping from the probability of an analysis to its category is done using two thresholds, **upper threshold** and **lower threshold**, as follows:

$$CAT(prob) = \begin{cases} 1 & \text{prob} \geq \text{upper threshold} \\ 2 & \text{prob} \leq \text{lower threshold} \\ 3 & \text{otherwise} \end{cases}$$

The quality of the approximated probabilities we acquire using our method is now measured by examining the proportion of words for which the estimated category for **each** of their analyses agrees with the category defined by the approximated probabilities. The results of this comparison for the two test groups we used are shown in Table 3 and Table 4. In these tables we divide the words into three groups according to the quality of the approximation found for them:

1. Words with good approximation—words for which $CAT(P_{test}) = CAT(P_{app})$ holds for all their analyses, using: **lower**

Table 3
The quality of the approximation for test-group1.

	Total	Good Approximation	Reasonable Approximation	Incorrect Approximation
Number of Words	30	29	0	1
%	100	97	0	3

Table 4
The quality of the approximation for test-group2.

	Total	Good Approximation	Reasonable Approximation	Incorrect Approximation
Number of Words	23	17	2	4
%	100	74	9	17

threshold = 0.20, and **upper threshold** = 0.80. (The first three words in Table 2 belong to this category).

2. Words with reasonable approximation—words that do not fall into the previous category, but $CAT(P_{test}) = CAT(P_{app})$ holds for all their analyses, using: **lower threshold** = 0.35, and **upper threshold** = 0.65 (The fourth word in Table 2 belongs to this category).
3. Words with incorrect approximation—the words whose approximation is neither good nor reasonable. (The fifth word in Table 2 belongs to this category).

From these tables we can see that our method yielded incorrect approximation for only 5 words out of the 53 words in the test groups (9.5%). By closely looking at these words, we can identify two reasons for failure:

1. Ambiguity of a word in the *SW* set of a given analysis. This may affect the probabilities calculated for this analysis. To see that, consider the word MWNH (מִנְה) (test-group2), one analysis of which is the noun MWNH ('a counter'). By manually tagging all the occurrences of MWNH in our small corpus, we found that the above-mentioned analysis is extremely rare—its relative weight is 0/44. As for the approximated probability of this analysis, its *SW* set contains a single word: HMWNH (הַמִּנְה, 'the counter'), the definite form of the same noun. The word HMWNH is very frequent in our corpus and for that reason the approximated probability found for this analysis is very high: 0.894. The mismatch between P_{test} and P_{app} in this case is due to the fact that HMWNH is a misleading word—an ambiguous word one analysis of which H + present form of MNH (מְנָה, 'numbered'), is a frequent idiom in Hebrew ('which numbers').
2. Our method may also yield an incorrect approximation for analyses where the similarity assumption we use between the frequency of an

analysis and the frequency of the words in its *SW* set does not hold. An example for this is the word שעה (test-group2), and one of its analyses the noun שעה ('an hour'). The approximated probability for this analysis is calculated by looking at the frequency of the similar word השעה (the hour). Unfortunately, the similarity assumption does not hold in this case, since the indefinite form of שעה is much more frequent in Hebrew than the definite form of the word. For this reason,¹³ the approximated probability for this analysis (0.376) is substantially lower than its test-corpus probability (0.847).

9. Morphological Disambiguation

In the previous section we compared the approximated probabilities obtained by our method to the probabilities found by manually tagging a small corpus. We found that the acquired probabilities are truly a good approximation for the morpho-lexical probabilities. In this section we describe an experiment that was conducted in order to test the effectiveness of the morpho-lexical probabilities for morphological disambiguation in Hebrew.

Following are the main components in our project that were used in order to conduct the experiment:

1. A robust morphological analyzer for Hebrew that gives for each word in the language all its possible analyses. The input for our project is supplied by this module.
2. An interactive program for manually tagging Hebrew texts. It was created in order to rapidly tag large texts and was used to mark the right analysis for each ambiguous word in order to be used later to evaluate the performance of our method.
3. Untagged Hebrew corpus. Because of the fact that Hebrew corpora (untagged and tagged as well) are not available in the public domain, we had to build a Hebrew corpus especially for this project. This corpus consists of 11 million word-tokens taken from the daily newspaper *Ha'aretz*.
4. A hash table that stores all the words in the corpus. Each word is accompanied by a counter indicating how many times it appears in the corpus. Since this is the only information we extract from the corpus, our algorithm needs only this hash table and is therefore very efficient.
5. A morphological generator for Hebrew that was written especially for this project. The *SW* sets for every analysis are generated using this module. Because of technical reasons, we were not able to use the morphological analyzer at this stage, and thus we could not identify ambiguous words in the *SW* sets.
6. An implementation of the iterative algorithm that calculates the probabilities.

¹³ The indefinite form of שעה appears in many Hebrew idioms, e.g., לְפִי שְׂעָה (for the time being'), בְּאוֹתָהּ שְׂעָה (at the same time') etc.

7. A simple selection algorithm that reduces the level of morphological ambiguity using the probabilities obtained from the corpus. The algorithm uses two thresholds, an **upper threshold** and a **lower threshold**, which serve to choose the right analysis or to rule out wrong analyses, respectively.

A set of 21 articles was selected in order to test the performance of the method. Since the morpho-lexical probabilities we use are calculated from a large Hebrew corpus (representing a certain Hebrew sublanguage), these 21 texts were randomly selected from texts belonging to the same sublanguage. The total number of word-tokens in these test texts was 3,400, out of which nearly 50% were morphologically ambiguous.

The reason for testing the method only on a relatively small set of test texts is that no *tagged* Hebrew corpus is currently available for a more powerful evaluation. The need to manually tag the texts used for evaluation limited the number of words in the test texts we used. Nevertheless, we believe that the results obtained for this restricted set of texts gives a fairly good indication for the success of the method on large texts as well.

We tested the performance of the method on the test texts from two different perspectives. First, we used the probabilities only for ambiguous words that can be fully disambiguated. In this case a single analysis can be selected as the right analysis. The performance of the method for full-disambiguation is measured by the **recall** parameter, which is defined as follows:

$$\mathbf{Recall} = \frac{\text{no. of correctly assigned words}}{\text{no. of ambiguous words}}$$

In addition to this parameter we present two additional performance parameters: **applicability** and **precision**. We believe that these parameters are relevant for the particular naive method described in the current section. This is due to the fact that the morpho-lexical probabilities are not supposed to be used alone for disambiguation, but rather are meant to serve as one information source in a system that combines several linguistic sources for disambiguation. The above-mentioned parameters are defined as follows:

$$\mathbf{Precision} = \frac{\text{no. of correctly assigned words}}{\text{no. of fully disambiguated words}}$$

$$\mathbf{Applicability} = \frac{\text{no. of fully disambiguated words}}{\text{no. of ambiguous words}}$$

The results obtained for full disambiguation are shown in Table 5. However, the morpho-lexical probabilities can also be used in order to *reduce* the ambiguity level in the text. The performance of the method in this sense is much more interesting and important since it examines, more accurately, the quality of the probabilities as data for other, more sophisticated, systems that use higher levels of information. In this experiment we test the performance of the morpho-lexical probabilities on the task of **analysis assignment**. Here one or more analyses of an ambiguous word are recognized as wrong and hence are rejected. The right analysis should be one of the **remaining analyses**. The three parameters used for evaluation are as follows:

$$\mathbf{Recall} = \frac{\text{no. of correct right assignments}}{\text{no. of ambiguous words}}$$

Table 5
The performance for full disambiguation.

Ambiguous Words	Disambiguated Words	Correct Assignments	Recall	Applicability	Precision
1613	1315	1160	72%	82%	88%

Table 6
The performance for analysis assignment.

Ambiguous Words	Wrong Analyses	Remaining Analyses	Correct Assignments	Incorrect Assignments	Recall	Precision	Fallout
1613	3260	1802	1444	358	90%	80%	11%

Table 7
Reducing the degree of ambiguity.

Number of Analyses	Total	Remaining Analyses										
		1	2	3	4	5	6	7	8	9	10	
3	487	411	62	14								
4	218	170	36	11	1							
5	90	72	12	4	2	0						
6	52	40	12	0	0	0	0					
7	28	22	6	0	0	0	0	0				
8	11	8	2	1	0	0	0	0	0			
9	1	1	0	0	0	0	0	0	0	0		
10	4	4	0	0	0	0	0	0	0	0	0	
total	891	728	130	30	3	0	0	0	0	0	0	0

$$\text{Precision} = \frac{\text{no. of correct right assignments}}{\text{no. of remaining analyses}}$$

$$\text{Fallout} = \frac{\text{no. of incorrect assignments}}{\text{no. of wrong analyses}}$$

The results are shown in Table 6. In another experiment we examined 891 words with more than two analyses. Table 7 shows how our algorithm reduced the ambiguity of these words.

These results demonstrate the effectiveness of morpho-lexical probabilities in reducing the ambiguity level in a Hebrew text, and it seems that by using such information combined with other approaches for morphological disambiguation in Hebrew, we come very close to a practical solution for this problem.

10. Conclusions

A method to acquire morpho-lexical probabilities from an *untagged* corpus has been described. The main idea was to use the rich morphology of the language to learn the

frequency of a certain analysis from the frequency of other word forms of the same lexical entry.

The results of the experiment confirm the conjecture we made about the nature of the morphological ambiguity problem in Hebrew. It can be argued, therefore, that the computer with its complete morphological knowledge is facing a much more complex problem than that of a human who may be ignorant of some rare analyses reading a Hebrew text. This observation is also supported by the fact that humans are very often surprised to see the amount of possible analyses of a given ambiguous word. It may even have a significance from a psycholinguistic point of view, by suggesting that these kind of probabilities are also used by a human reader of Hebrew. However, this conjecture should be tested empirically.

An experiment to test the usefulness of the morpho-lexical probabilities for morphological disambiguation in Hebrew yielded the following results: a recall of 70% for full disambiguation, and a recall of 90% for analysis assignment.

However, the morpho-lexical probabilities cannot serve as the only source of information for morphological disambiguation, since they are *imperfect* by definition—they always choose the same analysis as the right one, regardless of the context in which the ambiguous word appears. Thus, as has been already mentioned, we have incorporated these probabilities into an existing system for morphological disambiguation. The combined system tackles the disambiguation problem by combining two kinds of linguistic information sources: **Morpho-Lexical Probabilities** and **Syntactic Constraints** (a full description of this system can be found in Levinger [1992]).

Appendix A

Given below is the Latin–Hebrew transliteration used throughout the paper. Note that accepted transcriptions for Hebrew (Academy of The Hebrew Language 1957; Ornan 1994) include indication for the vowels that are missing in the modern Hebrew writing system. For this reason, these transcriptions are not suitable for demonstrating the morphological ambiguity problem in the language. Instead, we use the following transliteration, which is based on the phonemic script (Ornan 1994); see Table 8.

Appendix B

Following is the set of rules used for Hebrew in order to automatically generate the SW set for every morphological analysis in Hebrew. Note that in case an analysis includes a particular attached particle, this particle is also attached to each of its similar words.

Table 8

The Hebrew–Latin transliteration.

Latin	Hebrew	Latin	Hebrew	Latin	Hebrew
P	פ, פ	@	ט	^	א
C	צ, צ	Y	י	B	ב
Q	ק	K	כ, כ	G	ג
R	ר	L	ל	D	ד
\$	ש	M	מ, מ	H	ה
T	ת	N	נ, נ	W	ו
		S	ס	Z	ז
		&	ע	X	ח

1. A definite form of a noun—the SW set includes the indefinite form of the same noun.
2. An indefinite form of a noun—the definite form of the same noun.
3. A noun with a possessive pronoun—the same noun with all the other possessive pronouns with the same **person** attribute.
4. An adjective—the other forms of the same adjective (changing the **gender** and **number** attributes).
5. A verb without an object pronoun—the same verb in the same **tense** and **person** (changing the **gender** and **number** attributes only).
6. A verb with an object pronoun—the same verb form with all the other object pronouns forms (preserving the **person** attribute while changing the **gender** and **number** ones).
7. Nominal personal pronoun—the other nominal personal pronouns of the same **person**.
8. A masculine form of a number—the feminine form of the same number.
9. A feminine form of a number—the masculine form of the same number.
10. A proper noun, a particle (preposition, connective, etc.)—the empty SW set.

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