

# Assessment of Massively Multilingual Sentiment Classifiers

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## Abstract

Models are increasing in size and complexity in the hunt for SOTA. But what if those 2% increase in performance does not make a difference in a production use case? Maybe benefits from a smaller, faster model outweigh those slight performance gains. Also, equally good performance across languages in multilingual tasks is more important than SOTA results on a single one. We present the biggest, unified, multilingual collection of sentiment analysis datasets. We use these to assess 11 models and 80 high-quality sentiment datasets (out of 342 raw datasets collected) in 27 languages and included results on the internally annotated datasets. We deeply evaluate multiple setups, including fine-tuning transformer-based models for measuring performance. We compare results in numerous dimensions addressing the imbalance in both languages coverage and dataset sizes. Finally, we present some best practices for working with such a massive collection of datasets and models from a multilingual perspective.

## 1 Introduction

Multilingual text representations are becoming increasingly important in science as well as the business community. However how universal and versatile they truly are? Can we use them to train one, multilingual, production-ready sentiment classifier? To verify this research question, we gathered a massive collection of sentiment analysis datasets and evaluated 11 different models on them. We want to assess the performance of fine-tuning languages models as well as language models as feature extractors for simpler, even linear models.

Sentiment analysis is subjective and both domain and language-dependent, hence there is an even greater need to understand the behaviour and performance of the multilingual setup. We focused on multilingual sentiment classification because

our business use cases involve the analysis of texts in multiple languages across the world. Moreover, one universal model in a production environment is much easier to deploy, maintain, monitor, remove biases or improve the model's fairness - especially in cases when the load differs between languages and could change over time. We want to compare state-of-the-art multilingual embedding methods and select the ones with the best performance across languages.

The main objective of this article is to answer the following Research Questions: (RQ1) Are we able to create a single multilingual sentiment classifier, that performs equally well for each language? (RQ2) Does fine-tuning of transformer-based models significantly improve sentiment classification results? (RQ3) What is the relationship between model size and performance? Is bigger always better?

Our main contribution includes 3 main points. Firstly, we perform a large scoping review of published sentiment datasets. Using a set of rigid inclusion and exclusion criteria, we filter the initial pool of 342 datasets down to 80 high-quality datasets representing 27 languages. Secondly, we evaluated how universal and versatile multilingual text representations are for the sentiment classification problem. Finally, we compared many deep learning-based approaches with fine-tuning and without it for multilingual sentiment classification.

The remainder of this paper is organized as follows: Section 2 presents a literature review on the topic of multilingual sentiment analysis; Section 3 describes the language models, datasets, and our evaluation methodology; Section 4 describes the conducted experiments and summarizes the results; Section 5 discusses the results in terms of research questions; Section 6 presents conclusions and describes further works.

## 2 Related Work

**Multilingual Text Representations.** Initially, multilingual text representations were obtained using multilingual word embeddings (Ruder et al., 2019). These were created using various training techniques, parallel corpora, and dictionaries, for example by aligning the monolingual Word2Vec (Mikolov et al., 2013a) vector spaces with linear transformations using small parallel dictionaries (Mikolov et al., 2013b). To better represent longer texts, modern approaches use more complex contextual language models like BiLSTM (Artetxe and Schwenk, 2019) and Transformers (Feng et al., 2020; Conneau et al., 2020; Devlin et al., 2019; Xue et al., 2021; Yang et al., 2020). Their multilingual capabilities result from pretraining on multilingual objective tasks like machine translation (Artetxe and Schwenk, 2019), translation language modelling (TLM) (Conneau et al., 2020; Conneau and Lample, 2019) or translation ranking (Feng et al., 2020; Yang et al., 2019). Details of the models used in our experiments are described in Section 3.1.

The quality of multilingual text representations is usually evaluated with cross- and multilingual tasks like cross-lingual natural language inference (Conneau et al., 2018), question answering (Lewis et al., 2020), named entity recognition (Tjong Kim Sang, 2002; Tjong Kim Sang and De Meulder, 2003) or parallel text extraction (Zweigenbaum et al., 2017; Ziemski et al., 2016). Another important benchmark is XTREME (Hu et al., 2020), which is designed for testing the abilities of cross-lingual transfer across 40 languages and 9 tasks. Despite its massive character, XTREME lacks benchmarking task of sentiment analysis, also only mBERT, XLM, XLM-R, and MMTE are used as baseline models. We try to fill this gap with our work.

K et al. (2020) performed extensive research on the cross-lingual ability of mBERT. Wu and Dredze (2020) compared mBERT with monolingual models and found that it under-performs on low-resource languages. Liu et al. (2020) analyzed a cross-lingual ability of mBERT considering a contextual aspect of mBERT and dataset size. There is a significant lack of detailed analysis of characteristics of other language models, despite mBERT.

**Multilingual Sentiment Analysis.** In literature, there are several examples of reviews, which focus on *traditional* sentiment analysis methods (e.g.,

lexicon-based, lexical features engineering, shallow models), while not mentioning any embedding-based methods (Dashtipour et al., 2016; Sagnika et al., 2020). They are a valuable source of information about sentiment datasets. However, modern NLP applications often utilize deep learning techniques, which were not covered there. An example of a deep learning-based approach was presented by Attia et al. (2018), who trained a convolutional neural network (CNN) on word-level embeddings of texts in English, German and Arabic, a separate model for each language. This approach requires many resources and computations as one has to create a separate embedding dictionary for each language. An alternative approach is to use character-level embeddings. Wehrmann et al. (2017) trained such a model to classify tweets written in English, German, Portuguese, and Spanish as either positive or negative. This approach requires fewer parameters than word embedding models.

Newer approaches to multilingual sentiment analysis use deep models and machine translation e.g. Can et al. (2018) trained a Recurrent Neural Network (RNN) on English reviews and evaluated it on machine-translated reviews in Russian, Spanish, Turkish and Dutch. They used the Google Translation API and pre-trained GloVe embeddings for English. Kanclerz et al. (2020) used LASER sentence embeddings to learn a sentiment classifier on Polish reviews and used this classifier to predict sentiment on reviews translated into other languages. As we can see most of the research covers only a couple of languages for sentiment analysis. Hence, we decided to gather a massive collection of 342 datasets in 27 languages.

## 3 Evaluation Methodology

We conducted several experiments to answer if there is a truly universal multilingual text representation model (Table 1). We tested their performance based on the largest sentiment analysis dataset in the literature.

### 3.1 Multilingual Language Models

We used multiple language models as text representation methods (Table 1). We aimed to select models varied in terms of architecture, size, and type of data used in pre-training. We selected two models which do not use transformer architecture (CNN and BiLSTM) as a baseline. We also used models, based on multiple different transformer architec-

Table 1: Models used in experiments - inference times, number of parameters, and languages used in pre-training, base model and data used in pre-training

Model	Inf. time [s]	#params	#langs	base <sup>a</sup>	data	reference
mT5	1.69	277M	101	T5	CC <sup>b</sup>	(Xue et al., 2021)
LASER	1.64	52M	93	BiLSTM	OPUS <sup>c</sup>	(Artetxe and Schwenk, 2019)
mBERT	1.49	177M	104	BERT	Wiki	(Devlin et al., 2019)
MPNet**	1.38	278M	53	XLM-R	OPUS <sup>c</sup> , MUSE <sup>d</sup> , Wikititles <sup>e</sup>	(Reimers and Gurevych, 2020)
XLM-R-dist**	1.37	278M	53	XLM-R	OPUS <sup>c</sup> , MUSE <sup>d</sup> , Wikititles <sup>e</sup>	(Reimers and Gurevych, 2020)
XLM-R	1.37	278M	100	XLM-R	CC	(Conneau et al., 2020)
LaBSE	1.36	470M	109	BERT	CC, Wiki + mined bitexts	(Feng et al., 2020)
DistilmBERT	0.79	134M	104	BERT	Wiki	(Sanh et al., 2020)
mUSE-dist**	0.79	134M	53	DistilmBERT	OPUS <sup>c</sup> , MUSE <sup>d</sup> , Wikititles <sup>e</sup>	(Reimers and Gurevych, 2020)
mUSE-transformer*	0.65	85M	16	transformer	mined QA + bitexts, SNLI	(Yang et al., 2020)
mUSE-cnn*	0.12	68M	16	CNN	mined QA + bitexts, SNLI	(Yang et al., 2020)

\*mUSE models were used in TensorFlow implementation in contrast to others in torch <sup>a</sup> Base model is either monolingual version on which it was based or another multilingual model which was used and adopted <sup>b</sup> Colossal Clean Crawled Corpus in multilingual version (mC4) <sup>c</sup> multiple datasets from OPUS website (<https://opus.nlpl.eu>), <sup>d</sup> bilingual dictionaries from MUSE (<https://github.com/facebookresearch/MUSE>), <sup>e</sup> just titles from wiki articles in multiple languages

tures (T5, BERT, RoBERTa). We also included models’ trained with multilingual knowledge distillation (Reimers and Gurevych, 2020) such as *paraphrase-xlm-r-multilingual-v1* (XLM-R-dist), *distiluse-base-multilingual-cased-v2* (mUSE-dist), *paraphrase-multilingual-mpnet-base-v2* (MPNet). We also included models trained on multilingual corpus like Wikipedia (Wiki) or Common Crawl (CC) as well as models trained with the use of parallel datasets. Selected models differ in size - from LASER with 52M parameters to LaBSE with 470M. They also differ regarding covered languages, from 16 up to more than a hundred. By a number of languages, we mean how many were used to create a specific model, not all languages supported by the model (an example is MPNet, trained using 53 languages, but as it is based on XLM-R, it supports 100). We also compared inference time which was calculated as a mean of inference times of 500 randomly selected texts samples from all datasets. The hardware used is described in Section A.1. We searched for models comparison in similar tasks in literature but failed to find any, which compares more than 2 or 3 models. All models used are characterized in Table 1.

### 3.2 Datasets

We gathered 342 sentiment analysis datasets containing texts from multiple languages, data sources and domains to check our research questions. We searched for datasets in various sources, like Google Scholar, GitHub repositories, and the HuggingFace datasets library. Such a large number of datasets allows us to estimate the quality of lan-

guage models in various conditions with greater certainty. To the best of our knowledge, this is the largest sentiment analysis datasets collection currently gathered and researched in literature. After preliminary analysis, we selected 80 datasets of reasonable quality based on 5 criteria. (1) We rejected datasets containing weak annotations (e.g., datasets with labels based on emoji occurrence or generated automatically through classification by machine learning models), as our analysis showed that they may contain too much noise (Northcutt et al., 2021). (2) We reject datasets without sufficient information about the annotation procedure (e.g., whether annotation was manual or automatic, number of annotators) because it is always a questionable decision to merge datasets created with different annotation guidelines. (3) We accepted reviews datasets and mapped their rating labels to sentiment values. The mapping rules are described in section 3.2.1. (4) We rejected 2-class only datasets (positive/negative without neutral), as our analysis showed their low quality in terms of 3-class usage. (5) Some datasets contain samples in multiple languages - we split them and treated each language as a separate dataset.

#### 3.2.1 Data Preprocessing

Working with many datasets means that they could contain different types of text, various artefacts such as URL or HTML tags, or just different sentiment classes mappings. We applied a couple of preprocessing steps to each dataset to unify all datasets. We dropped duplicated texts. We removed URLs, Twitter mentions, HTML tags, and emails. During

Table 2: Summary of 80 high-quality datasets selected. Categories: N - News, O - Other, R - Reviews, SM - Social Media

	Count	Category				Samples			Mean #	
		N	O	R	SM	NEG	NEU	POS	words	characters
English	17	3	4	4	6	305,782	289,847	1,734,857	42	233
Arabic	9	0	1	4	4	139,173	192,463	600,439	28	159
Spanish	5	0	1	3	2	110,156	120,668	188,068	145	864
Chinese	2	0	0	2	0	118,023	68,953	144,726	48	-
German	6	0	0	1	5	105,416	99,291	111,180	19	131
Polish	4	0	0	2	2	78,309	61,041	97,338	39	245
French	3	0	0	1	2	84,324	43,097	83,210	19	108
Japanese	1	0	0	1	0	83,985	41,976	83,819	60	-
Czech	4	0	0	2	2	39,687	59,181	97,419	29	168
Portuguese	4	0	0	0	4	57,737	54,145	45,952	12	73
Slovenian	2	1	0	0	1	34,178	50,055	29,310	161	1054
Russian	2	0	0	0	2	32,018	47,852	31,060	11	73
Croatian	2	1	0	0	1	19,907	19,298	38,389	86	556
Serbian	3	0	0	2	1	25,580	31,762	19,026	176	1094
Thai	2	0	0	1	1	9,327	28,615	34,377	18	317
Bulgarian	1	0	0	0	1	14,040	28,543	19,567	12	85
Hungarian	1	0	0	0	1	9,004	17,590	30,088	11	83
Slovak	1	0	0	0	1	14,518	12,735	29,370	13	97
Albanian	1	0	0	0	1	6,958	14,675	22,651	13	90
Swedish	1	0	0	0	1	16,664	12,912	11,770	14	94
Bosnian	1	0	0	0	1	12,078	11,039	13,066	12	75
Urdu	1	0	1	0	0	5,244	8,580	5,836	13	69
Hindi	1	0	0	0	1	4,992	6,392	5,615	27	128
Persian	1	0	0	1	0	1,619	5,074	6,832	21	104
Italian	2	0	0	0	2	4,043	4,193	3,829	16	104
Hebrew	1	0	0	0	1	2,283	238	6,098	22	110
Latvian	1	0	0	0	1	1,379	2,617	1,794	20	138

an exploratory analysis, we spotted that review-based datasets often contain many repeated texts with contradictory sentiment scores. We deduplicated such cases and applied a majority voting to choose a sentiment label. Finally, we unified labels from all datasets into 3-class (negative, neutral, positive). In the case of datasets containing user ratings (on a scale of 1-5) along with their review texts, we mapped the ratings to sentiment as follows: the middle value (3) of the rating scale was treated as a neutral sentiment, ratings below the middle as negative sentiment, and ratings above the middle as positive sentiment.

Presenting statistics of 80 datasets across 27 languages could be challenging. We checked different aggregating and sorting of datasets to make their statistics as readable as possible and easily

usable for results discussion. We decided to group datasets by their language and next sorted them based on the number of examples in every aggregate - Table 2. In total, we selected 80 datasets containing 6,164,942 text samples. Most of the texts in the datasets are in English (2,330,486 samples across 17 datasets), Arabic (932,075 samples across 9 datasets), and Spanish (418,892 samples across 5 datasets). The datasets contain text from various categories: social media (44 datasets), reviews (24 datasets), news (5 datasets), and others (7 datasets). They also differ in the mean number of words and characters in examples. See the detailed information of datasets used is in Tables 5 and 6.

We also selected around 60k samples for training and validation and another 60k for testing. This is enough for training a small classifier on top of

Table 3: Statistics of the internal dataset

lang	samples	NEG	NEU	POS
pl	2968	14%	60%	26%
en	943	4%	74%	22%

a frozen embedding or fine-tuning a transformer-based model (see Section 3.3). This was also done due to computation resources limitations.

### 3.2.2 Internal Dataset

We have also used an internal dataset that was manually annotated. It is multi-domain and consists of texts from various Internet sources in Polish and English. It includes texts from social media, news sites, blogs and forums. We used this dataset as a gold standard. We need it because we do not know exact annotation guidelines from literature datasets and we assume that those guidelines differed between datasets. In our gold dataset, each text was annotated by 3 annotators with majority label selection. The annotators achieved a high agreement measured by Cohen’s kappa: 0.665 and Krippendorff’s alpha: 0.666. Statistics of this dataset are presented in Table 3. All samples were trimmed to the length of 350 chars (mean length of 145 chars).

### 3.3 Experimental Scenarios

We wanted to compare multilingual models in different use cases. Firstly, we wanted to see how much information is stored in pre-trained embedding. In this scenario, we used each of the text representations models listed in Section 3.1 as a feature extractor and coupled them with only a small linear classification head. We used an average from a final layer as a text representation. We will refer to this scenario **Just Head - Linear**. In the second scenario, we replaced a linear classifier with a BiLSTM classifier, still using the text representation model as a feature extractor. We fed BiLSTM layer with outputs from the last layer of the feature extractor (**Just Head - BiLSTM**). LASER and mUSE do not provide per-token embeddings and therefore, were not included in this scenario. Since most of our models are transformer-based, we decided to test them in a fine-tuning setup. This last scenario evaluated the fine-tuning of all transformer-based models (referred to as **fine-tuning**), with an exception made for mUSE-transformer because it was not possible to do with our implementation in PyTorch with Huggingface models.

For each scenario, we prepared 3 test metrics, which we refer to as a *whole test*, *average by dataset* and *internal*. Each of them separately measures model performance but all of them are based on a macro F1-score. The *whole test* is calculated on all samples from datasets described in 3.2 combined. It is meant to reflect the real-life performance of a model because our real-world applications often deal with an imbalance in languages distribution (with English being the most popular language used on the Internet). On *average by dataset*, we first calculate the macro F1-score on each dataset and then calculate the average of those scores. This is meant to show whether the model was not too over-fitted for the majority of languages or the biggest datasets. Finally, in the *internal* scenario, we assess them on our internal dataset (described in 3.2.2) to measure performance in our domain-specific examples.

### 3.4 Evaluation Procedure

To show how each model performs in a bird’s eye view, we prepared Nemenyi diagrams (Nemenyi, 1963) for all three experimental setups. Nemenyi post-hoc statistical test finds groups of models that differ. It was used on the top of multiple comparisons Friedman test (Demšar, 2006). The Nemenyi test makes a pair-wise comparison of all model’s ranks. We used alpha equal to 5%. The Nemenyi test provides critical distance for compared groups that are not significantly different from each other.

### 3.5 Models Setup

For each scenario, we adjusted hyperparameters. The hidden size was set to LM’s embedding size for linear and fine-tuning and 32 for BiLSTM. By hidden size, we mean middle linear layer size, or in the case of BiLSTM - its hidden size parameter. BiLSTM uses a smaller hidden size because our experiments showed that it does not hurt performance but increases efficiency. The learning rate was initially the same for all scenarios, at the well-established value of 1e-3. We then modified it for each version by decreasing it for fine-tuning (to 1e-5) and slightly increasing it for BiLSTM based model (5e-3). The batch size was determined by our GPU’s memory size. We used 200 for linear and BiLSTM and 6 for fine-tuning. We used dropout in classification head - 0.5 for BiLSTM and 0.2 for other scenarios. We trained our models for 5 epochs in the fine-tuning scenario and 15 in two



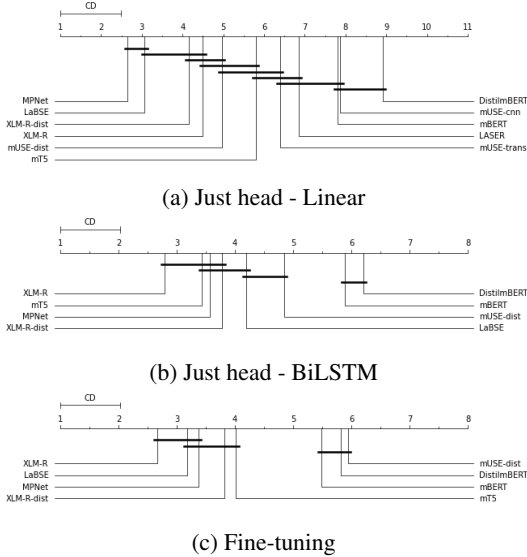


Figure 1: Nemenyi diagrams based on the ranking of models according to the F1-score on each dataset

others, as those were the max number of epochs before the models started overfitting. We tested with the best F1-score on a validation dataset.

## 4 Results

We divided our results into three layers. Firstly, we show a general bird’s eye view of all models - it helps to spot the best and the worst models. Then, we provide detailed results for each model aggregated per dataset. Finally, to dig deeper into the model’s performance, we show numerical results for each model for each language.

### 4.1 Bird’s Eye View

There is no significantly best embedding model in any of the tested scenarios based on the Nemenyi diagrams - Figure 1. However, we can see that the MPNet proved to be the best (for the linear scenario) and not significantly worse than the best - XLR-M model - in the other two scenarios. It is also worth mentioning that mBERT-based models (mBERT and DistilmBERT) proved to be the worst language models for our tasks.

### 4.2 Aggregated by Dataset

All models achieve better results with fine-tuning (up to 0.7 F1-score) than with extraction of vectors from text and then applying linear (up to 0.61) or BiLSTM (up to 0.64) layers, shows Table 4. The performance gains are higher when fine-tuning models pretrained on MLM and TLM tasks (like mBERT or XLM-R) compared to mod-

Table 4: Aggregated results of models (F1 score in %). The best results for each test set are highlighted. (W - whole test, A - avg. by dataset, I - internal)

	XLM-R	LaBSE	MPNet	XLM-R-dist	mT5	mBERT	DistilmBERT	mUSE-dist	LASER	mUSE-trans.	mUSE-cnn
Just Head - Linear											
W	62	62	<b>63</b>	60	59	56	55	59	55	55	54
A	51	54	<b>55</b>	51	49	45	43	50	47	47	45
I	55	<b>61</b>	<b>61</b>	56	50	43	38	60	50	49	50
Just Head - BiLSTM											
W	<b>66</b>	62	63	62	65	60	59	62	-	-	-
A	<b>57</b>	55	56	54	56	49	48	54	-	-	-
I	<b>64</b>	63	<b>64</b>	63	63	54	48	<b>64</b>	-	-	-
Fine-tuning											
W	<b>68</b>	<b>68</b>	67	67	66	65	<b>64</b>	63	-	-	-
A	61	<b>62</b>	<b>62</b>	<b>62</b>	60	56	56	56	-	-	-
I	<b>70</b>	69	65	67	67	57	58	60	-	-	-

els, which were trained with sentence classification tasks, sentence similarity tasks or similar (like LaBSE). For example, mBERT had gains of 9, 11, and 14 percentage points (pp) on *whole test*, *average by dataset* and *internal* test cases, DistilmBERT - 9, 13 and 20pp, XLM-R - 6, 10, and 15pp. At the same time, LaBSE had only 6, 8, and 7pp and MPNet - 4, 7, 4pp. Still, those models achieve better overall performance. Fine-tuning reduces inequalities in the results between models (0.55 vs 0.43 for best and worst models in Just head - Linear setup, and 0.62 vs 0.56 after Fine-tuning for *average by dataset* metric). Those results were meant to show a general comparison between fine-tuned models against training just classification head.

The additional BiLSTM layer on top of transformer token embeddings improves the results of the model with only a linear layer in most cases. The differences are most clear in the case of the results for our internal dataset, where the result improved even by 13pp. (from 50% to 63%) for the mT5 model.

Those results show, that three models are the most promising choices: XLM-R, LaBSE and MPNet. They achieve comparable performance in all scenarios and test cases. Furthermore, they are better than other models in almost all test cases. XLM-R-dist was very close to those, but analysis with Nemenyi diagrams shows that it is slightly worse than those three.

Model	lang	ds	ar	en	es	fr	de	ru	pt	pl	it	sv	nl	tr	uk	bg	hu	cs	sk	sl	sq	sr	sv	bg	hr	it	ru	pl	he	zh
XLM-R	61	61	68	70	66	64	64	72	67	70	68	65	44	58	66	55	50	65	61	62	62	45	61	55	50	51	63	61	58	65
LaBSE	60	62	67	69	67	63	61	71	67	70	64	63	42	59	66	58	50	63	61	64	63	47	61	59	43	48	65	62	57	61
MPNet	60	61	67	69	66	63	63	70	65	67	62	61	43	60	61	55	49	61	60	65	61	51	63	62	36	51	64	61	63	58
XLM-R-dist	59	61	67	68	66	62	62	70	65	67	63	61	45	59	62	58	50	62	58	62	62	49	60	60	41	48	62	62	61	56
mT5	57	60	66	68	65	63	62	70	64	70	64	59	44	53	60	49	44	62	59	53	58	41	60	55	38	54	52	61	52	45
mBERT	55	56	64	66	63	60	58	66	58	63	60	59	43	54	62	57	42	51	55	55	59	40	54	49	44	46	56	56	66	33
DistilmBERT	54	56	63	65	63	60	57	63	57	62	57	57	41	48	61	54	41	54	51	55	61	38	54	53	43	51	53	58	65	36
mUSE-dist	54	55	63	64	64	60	59	63	59	63	55	57	43	51	58	49	43	53	56	55	58	43	54	54	35	46	47	61	54	47

Figure 2: Detailed results of models' comparison.

Legend: **lang** - averaged by all languages, **ds** - averaged by dataset, **ar** - Arabic, **bg** - Bulgarian, **bs** - Bosnian, **cs** - Czech, **de** - German, **en** - English, **es** - Spanish, **fa** - Persian, **fr** - French, **he** - Hebrew, **hi** - Hindi, **hr** - Croatian, **hu** - Hungarian, **it** - Italian, **ja** - Japanese, **lv** - Latvian, **pl** - Polish, **pt** - Portuguese, **ru** - Russian, **sk** - Slovak, **sl** - Slovenian, **sq** - Albanian, **sr** - Serbian, **sv** - Swedish, **th** - Thai, **ur** - Urdu, **zh** - Chinese.

### 4.3 Every Model for Every Language

We assessed the performance of each model in each experimental scenario concerning the language. The texts were sub-sampled with stratification by language and class label so that language distribution in the test dataset reflects this in the whole dataset. It means that some languages are under-represented. We also include the total Macro F1 score value in column "all". Results are presented in Figure 2 for fine-tuning scenario and in Figure 5 for others. Those results confirm conclusions from the previous section about the advantage of XLM-R, LaBSE and MPNet. They have the best performance in most languages and together with XLM-R-dist, there are no big differences between them.

## 5 Discussion

**RQ1: Are we able to create a single multilingual sentiment classifier, performing equally well for each language?** When considering only the best models (XLM-R, LaBSE, MPNet) in the fine-tuning setup, we observed that they achieve best or close to best results in every language - Figure 5. In some languages, results are significantly worse than in others, but this is also true for other models evaluated as it may be caused by differences in the number of samples, quality, and difficulty of samples in those languages. Therefore, we can say that one model can work exceptionally well in all languages. On the other hand, statistical analysis which is presented in the form of Nemenyi diagrams in Figures 1a, 1b and 1c showed that there is no statistical difference between top models in

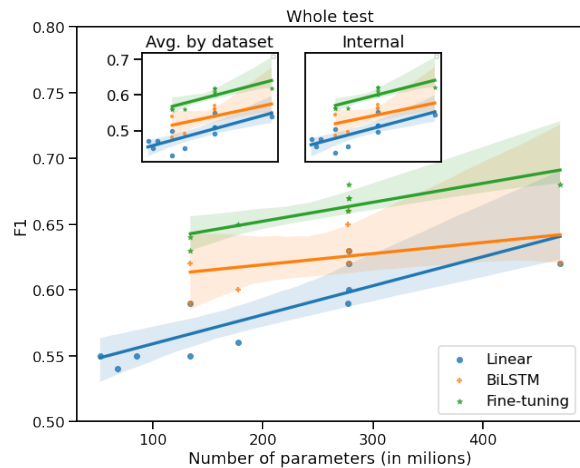


Figure 3: Results for models by their size and scenario.

fine-tuning setup, so it is not possible to state which of those is the best one. We can rather state which group of models proved to be significantly better than others.

**RQ2: Does fine-tuning of transformer-based models significantly improve sentiment classification results?** All models worked better when fine-tuned, but the performance gain varied from one to another. It was between 4 (mUSE-dist) and 9 (mBERT and DistilmBERT) pp. F1 on the benchmark test dataset, and between 0 (mUSE-dist) and 20 pp. (DistilmBERT) on our internal dataset. The 17, 15, and 14 pp. gain of mT5, XLM-R, and DistilmBERT on the internal dataset is also worth noting. In general, the most significant gain can be observed in models trained on language modelling only (MLM or TLM), such as XLM-R and mBERT.

### RQ3: What is the relationship between model size and performance? Is bigger always better?

The results of our experiments showed that there exists a correlation between the classification result of the language model with its number of parameters. Figure 3 shows that, for all scenarios and test dataset types, bigger models achieve better performance in most cases. However, there are some counterexamples, e.g., mUSE-dist is smaller than mBERT but achieves better performance in Just head - Linear setup, for all dataset types. This indicates that the size of the model is an important factor in its performance, but other factors, like the domain and the type of pretraining task, may also affect the results. Moreover, we observed that this correlation is weaker after fine-tuning. We can often find the model with similar performance to the best one but significantly smaller and faster for the production environment.

**Your Dataset Splits Matter** To determine which model works best, we repeated fine-tuning five times to remove a right/wrong random seed factor for each model and dataset subsampling. Due to computation resources limitations, we selected eight models available in Huggingface for fine-tuning. Interestingly, we can see that one of the samples looks like the outlier - Figure 4 for almost all the evaluated models. The F1-score for this sample is even 4 percentage points worse than other samples' scores. We investigated this anomaly and spotted that it is always the same sample (the same seed for sample generation). As a reminder, since we collected a massive dataset and had limited computational resources, we sub-sampled texts for each of the five runs. Sub-samples between different models stay the same. It looks like the mentioned sample was more difficult than others or had distinctive characteristics. It is hard to tell why without in-depth analysis, hence we intend to conduct further research on the topic of data quality in sentiment analysis tasks using techniques like noise ratio (Northcutt et al., 2021) or data cartography (Swayamdipta et al., 2020). Here, we see an outstanding example of how vital the dataset's preparation could be regarding split for train/dev/test sets.

## 6 Conclusions and Further Works

In this work we evaluated multilingual text representations for the task of sentiment classification by comparing multiple approaches, using different

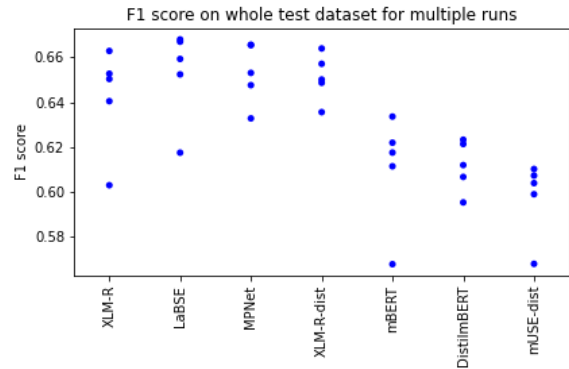


Figure 4: Results of multiple runs of fine-tuning experiments with different seeds.

deep learning methods. In the process, we gathered the biggest collection of multi-lingual sentiment datasets - 80 datasets for 27 languages. We evaluated 11 models (language models and text vectorization techniques) in 3 different scenarios. We found out that it is possible to create one model which achieves the best or most competitive results in all languages in our collected dataset, but there is no statistical difference between top-performing models. We found out that there is a significant benefit from fine-tuning transformer-based language models and that a model size is correlated with performance.

While conducting experiments we identified further issues which we find worth addressing. Dataset quality assessment is in our opinion the most important one and we are planning to address it in further works. Meanwhile, we used datasets with a literature background and trust that they were carefully prepared and have decent quality annotations. We also found out that it is difficult to propose a coherent experiments methodology with such imbalance in languages and datasets sizes. Moreover, analyzing results is difficult, when one must address dimensions of datasets, languages, data sources, models, and experiments scenarios.

Finally, we found out that when sub-sampling a dataset for experiments, seeds play a significant role (see results in Figure 4). To analyze this phenomenon, we intend to launch further research and use noise ratio (Northcutt et al., 2021) and data cartography (Swayamdipta et al., 2020) to understand how this split differs from the others. This will be, in our opinion, a good start to a comprehensive analysis of datasets quality for the multi-lingual sentiment classification task which we intend to perform.



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## **A Appendices**

### **A.1 Hardware and Software**

We performed our experiments using Python 3.9 and PyTorch (1.8.1) (and Tensorflow (2.3.0) for original mUSE). Our experimental setup consists of Intel(R) Xeon(R) CPU E5-2630 v4 @ 2.20GHz and Nvidia Tesla V100 16GB.

### **A.2 Detailed Datasets Information**

We present detailed lists of datasets included in our research in Tables 5 and 6. They include language, category, dataset size, class balance and basic texts characteristics.

### **A.3 Full Results for Languages**

We include full results of our experiments with results for each language in Figure 5. Part with finetuning results was presented earlier in Figure 2.



Table 5: List of all monolingual datasets used in experiments. Category (Cat.): R - Reviews, SM - Social Media, C - Chats, N - News, P - Poems, M - Mixed. HL - human labeled, #Words and #Chars are mean values

Paper	Lang	Cat.	HL	Samples	NEG/NEU/POS	#Words	#Char.
(Al Omari et al., 2019)	ar	R	No	3096	13.0/10.2/76.8	9	51
(Elnagar et al., 2018)	ar	R	No	400101	13.0/19.9/67.1	22	127
(Aly and Atiya, 2013)	ar	R	No	6250	11.6/17.9/70.5	65	343
(Elnagar and Einea, 2016)	ar	R	No	504007	15.4/21.0/63.6	77	424
(Baly et al., 2018)	ar	SM	Yes	2809	47.2/23.9/29.0	22	130
(Nabil et al., 2015)	ar	SM	Yes	3224	50.9/25.0/24.1	16	94
(Salameh et al., 2015)	ar	SM	Yes	1199	48.0/10.5/41.5	11	51
(Salameh et al., 2015)	ar	SM	Yes	1998	67.5/10.1/22.4	20	107
(Habernal et al., 2013)	cs	R	No	91140	32.4/33.7/33.9	50	311
(Habernal et al., 2013)	cs	R	No	92758	7.9/23.4/68.7	20	131
(Habernal et al., 2013)	cs	SM	Yes	9752	20.4/53.1/26.5	10	59
(Habernal et al., 2013)	cs	SM	Yes	2637	30.8/60.6/8.6	33	170
(Cieliebak et al., 2017)	de	SM	Yes	9948	16.3/59.2/24.6	11	86
(Schabus and Skowron, 2018)	de	SM	Yes	3598	47.3/51.5/1.2	33	237
(Chapuis et al., 2020)	en	C	Yes	12138	31.8/46.5/21.7	12	48
(Chapuis et al., 2020)	en	C	Yes	4643	22.3/48.9/28.8	15	71
(Malo et al., 2014)	en	N	Yes	3448	12.2/62.1/25.7	22	124
(Bastan et al., 2020)	en	N	Yes	5333	11.6/37.3/51.0	388	2129
(Hutto and Gilbert, 2014)	en	N	No	5190	29.3/52.9/17.8	17	104
(Sheng and Uthus, 2020)	en	P	Yes	1052	18.3/15.8/65.9	7	37
(Hutto and Gilbert, 2014)	en	R	No	3708	34.2/19.5/46.3	16	87
(Hutto and Gilbert, 2014)	en	R	No	10605	49.6/1.5/48.9	19	111
(Ni et al., 2019)	en	R	No	1883238	8.3/8.0/83.7	70	382
(Sanders, 2011)	en	SM	Yes	3424	16.7/68.1/15.2	14	97
(Thelwall et al., 2012)	en	SM	Yes	11759	28.0/34.0/38.0	26	147
(Inc., 2015)	en	SM	Yes	14427	63.0/21.2/15.8	17	104
(Hutto and Gilbert, 2014)	en	SM	No	4200	26.9/17.0/56.1	13	79
(Keith Norambuena et al., 2019)	es	M	No	163	33.7/33.7/32.5	135	835
(Keith Norambuena et al., 2019)	es	R	Yes	399	44.4/27.8/27.8	167	1020
(Cruz et al., 2008)	es	R	No	3871	32.9/32.3/34.9	511	3000
(Hosseini et al., 2018)	fa	R	Yes	13525	12.0/37.5/50.5	21	104
(Amram et al., 2018)	he	SM	Yes	8619	26.5/2.8/70.8	22	110
(Pelicon et al., 2020)	hr	N	Yes	2025	22.5/61.4/16.0	161	1021
(Barbieri et al., 2016)	it	SM	Yes	8926	36.7/41.7/21.6	14	101
(Sprugnoli, 2020)	it	SM	Yes	3139	24.4/14.9/60.6	17	106
(Sprogis and Rikters, 2020)	lv	SM	Yes	5790	23.8/45.2/31.0	20	138
(Rybak et al., 2020)	pl	R	No	10074	30.8/13.2/56.0	80	494
(Kocoń et al., 2019)	pl	R	Yes	57038	42.4/26.8/30.8	30	175
(Sobkowicz and Sobkowicz, 2012)	pl	SM	Yes	645	50.7/47.3/2.0	33	230
(Brum and Volpe Nunes, 2018)	pt	SM	Yes	10109	28.8/25.1/46.1	12	74
(Rogers et al., 2018)	ru	SM	Yes	23226	16.8/54.6/28.6	12	79
(Bučar et al., 2018)	sl	N	Yes	10417	32.0/52.0/16.0	309	2017
(Batanović et al., 2016)	sr	R	No	4724	17.8/43.7/38.5	498	3097
(Batanović et al., 2020)	sr	R	Yes	3948	30.3/18.1/51.5	18	105
(Thongthanomkul et al., 2019)	th	R	No	46193	5.4/30.5/64.1	29	544
(Suriyawongkul et al., 2019)	th	SM	Yes	26126	26.1/55.6/18.3	6	90
(Sharf and Rahman, 2018)	ur	M	Yes	19660	26.7/43.6/29.7	13	69
(Lin et al., 2015)	zh	R	No	125725	28.6/21.9/49.5	51	128

Table 6: List of all multilingual datasets used in experiments. Category (Cat.): R - Reviews, SM - Social Media, C - Chats, N - News, P - Poems, M - Mixed. HL - human labeled

Paper	Cat.	Lang	HL	Samples	(NEG/NEU/POS)	#Words	#Char.
(Narr et al., 2012)	SM	de	Yes	953	10.0/75.1/14.9	12	80
		de	Yes	1781	16.9/63.3/19.8	13	81
		en	Yes	7073	17.4/60.0/22.6	14	78
		fr	Yes	685	23.4/53.4/23.2	14	82
		fr	Yes	1786	25.0/54.3/20.8	15	83
		pt	Yes	759	28.1/33.2/38.7	14	78
		pt	Yes	1769	30.7/33.9/35.4	14	78
(Keung et al., 2020)	R	de	No	209073	40.1/20.0/39.9	33	208
		en	No	209393	40.0/20.0/40.0	34	179
		es	No	208127	40.2/20.0/39.8	27	152
		fr	No	208160	40.2/20.1/39.7	28	160
		ja	No	209780	40.0/20.0/40.0	2	101
		zh	No	205977	39.8/20.1/40.1	1	50
(Rosenthal et al., 2017)	M	ar	Yes	9391	35.5/40.6/23.9	14	105
		en	Yes	65071	19.1/45.7/35.2	18	111
(Patwa et al., 2020)	SM	es	Yes	14920	16.8/33.1/50.0	16	86
		hi	Yes	16999	29.4/37.6/33.0	27	128
(Mozetič et al., 2016)	SM	bg	Yes	62150	22.6/45.9/31.5	12	85
		bs	Yes	36183	33.4/30.5/36.1	12	75
		de	Yes	90534	19.7/52.8/27.4	12	94
		en	Yes	85784	26.8/44.1/29.1	12	77
		es	Yes	191412	11.8/37.9/50.3	14	92
		hr	Yes	75569	25.7/23.9/50.4	12	91
		hu	Yes	56682	15.9/31.0/53.1	11	83
		pl	Yes	168931	30.0/26.1/43.9	11	82
		pt	Yes	145197	37.2/35.0/27.8	10	61
		ru	Yes	87704	32.0/40.1/27.8	10	67
		sk	Yes	56623	25.6/22.5/51.9	13	97
		sl	Yes	103126	29.9/43.3/26.8	13	91
		sq	Yes	44284	15.7/33.1/51.1	13	90
sr	Yes	67696	34.8/42.8/22.4	13	81		
sv	Yes	41346	40.3/31.2/28.5	14	94		

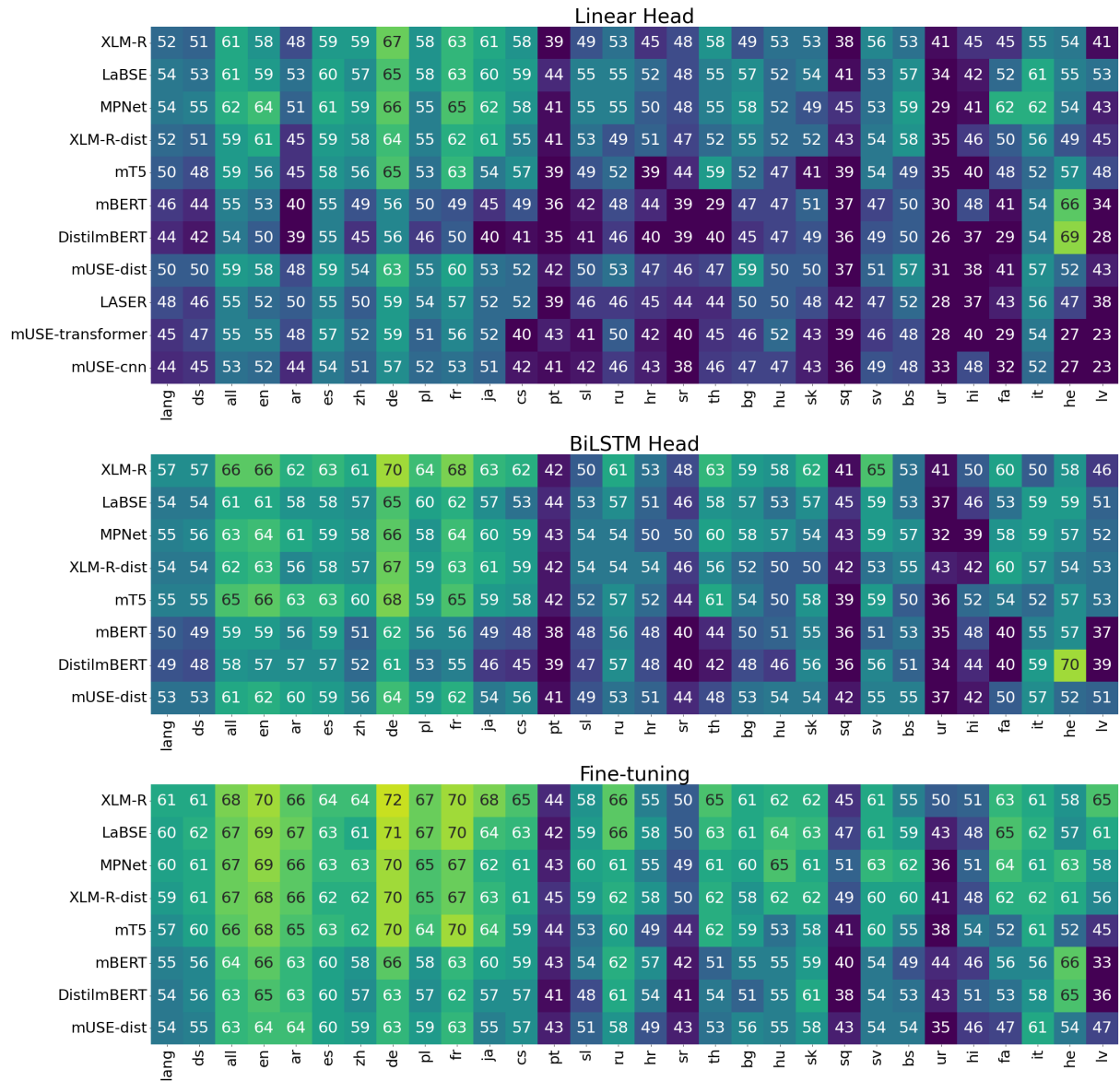


Figure 5: Detailed results of models' comparison. Legend: lang - averaged by all languages, ds - averaged by dataset, ar - Arabic, bg - Bulgarian, bs - Bosnian, cs - Czech, de - German, en - English, es - Spanish, fa - Persian, fr - French, he - Hebrew, hi - Hindi, hr - Croatian, hu - Hungarian, it - Italian, ja - Japanese, lv - Latvian, pl - Polish, pt - Portuguese, ru - Russian, sk - Slovak, sl - Slovenian, sq - Albanian, sr - Serbian, sv - Swedish, th - Thai, ur - Urdu, zh - Chinese.