# Exploring Distributional Shifts in Large Language Models for Code Analysis

Shushan Arakelyan University of Southern California shushana@usc.edu

Yi Mao

Microsoft Azure AI maoyi@microsoft.com

#### Abstract

We systematically study how three large language models with code capabilities - CodeT5, Codex, and ChatGPT - generalize to out-ofdomain data. We consider two fundamental applications - code summarization, and code generation. We split data into domains following its natural boundaries - by an organization, by a project, and by a module within the software project. We establish that samples from each new domain present all the models with a significant challenge of distribution shift. We study how established methods adapt models to better generalize to new domains. Our experiments show that while multitask learning alone is a reasonable baseline, combining it with few-shot finetuning on examples retrieved from training data can achieve very strong performance. Moreover, this solution can outperform direct finetuning for very low-data scenarios. Finally, we consider variations of this approach to create a more broadly applicable method to adapt to multiple domains at once. We find that for code generation, a model adapted to multiple domains simultaneously performs on par with those adapted to a single domain $^1$ .

#### 1 Introduction

Since the late 2000s, researchers have been reporting poor generalization of statistical learning models to new software systems (Turhan, 2012; Zimmermann et al., 2009), a phenomenon that has become important with the rise of large language models (LLMs) for code, such as GitHub Copilot, Amazon CodeWhisperer, Replit, etc. Thus, it is crucial to understand when pretrained large language model performance on a private software system will differ from the performance obtained on a benchmark. Prior work has studied some aspects of this problem, among others studying generalization from older to newer code, large software

Rocktim Jyoti Das IIT, Delhi & MBZUAI rocktimjyotidas@gmail.com

Xiang Ren University of Southern California xiangren@usc.edu

projects, and small competition problems, authors, and code representations (Nie et al., 2022; Li et al., 2021; Hu et al., 2022).

However, the challenges of distribution shifts stemming from the hierarchical nature of software data, as depicted in Figure 1, have not been systematically studied with regard to large language models for code. Motivated by that, in this work, we probe the generalization capacity of large language models with code capabilities, specifically Codex (Chen et al., 2021), CodeT5 (Wang et al., 2021) and ChatGPT, in code generation and summarization tasks, examining three scenarios: generalization across companies, projects, and project components. These scenarios are routinely considered for analyzing software systems (Ma et al., 2012; Li et al., 2009; Mair et al., 2000) due to the careful consideration that goes into combining or separating such entities.



Figure 1: Organization of a software system by the granularity of its components

First, we want to understand *how models perform on new domains* - if models struggle with out-of-domain generalization, they should be used with caution. At the same time, we empirically establish the legitimacy of our definitions for outof-domain scenarios by demonstrating that these examples present a distributional shift. To answer this question, we compare the performance of the models without any additional adaptation with that of the models that have been adapted on limited data from a random domain or from the test domain. Adaptation with labeled examples from the test domain is the proxy for model performance if there were no distributional shift. We find that all three

<sup>&</sup>lt;sup>1</sup>Code and data for the paper are available at https://github.com/ShushanArakelyan/code\_shift/

models suffer from a drop in performance when applied out-of-domain. In this experiment, the difference is more pronounced for code summarization, where adapting models with few in-domain examples, on average, leads to an improvement of over 10 BLEU (Papineni et al., 2002) score points.

Next, we explore ways to improve the out-ofdomain generalization of large language models with code capabilities, recognizing that relying on labeled in-domain data for every new domain is impractical. Instead, we investigate the use of labeled out-of-domain data and small amounts of unlabelled in-domain data to enhance generalization. We test methods known to be successful in other transfer learning scenarios, such as metalearning (Thrun and Pratt, 1998; Vilalta and Drissi, 2002) and multitask learning (Caruana, 1996; Silver, 1996). We also leverage unlabeled in-domain data to retrieve similar labeled examples from an out-of-domain corpus for adapting to the new domain. We find that while meta-learning and multitask learning do not solve the out-of-domain generalization problem, domain adaptation with retrieved examples is a good technique for low-data domains. In our evaluation on CodeSearchNet dataset we find that models supervised with retrieved examples perform on par, or better, than models that have been adapted using a few samples (e.g., 8 or 16) of in-domain labeled data. We are particularly interested in scenarios with an extreme scarcity of labeled data - ranging from a few labeled instances to no labeled data at all. This is due to how new data emerges in software engineering domains - it is not difficult to imagine a new repository, or a new module, with fewer than 32 functions, let alone - 32 labeled functions.

Lastly, we study if we can make the code models more broadly applicable and retain their generalization capacities, rather than having to adapt them to every new domain? Depending on the approach to model adaptation (e.g. weight update vs in-context demonstrations) we vary the set of retrieved examples for each new domain, or for each test input individually. We compare performance obtained this way with that of the models that are adapted simultaneously to multiple domains (or instances, correspondingly). We find that Codex is very sensitive to these changes, so it is best to retrieve similar instances for each test data point. On the other hand, CodeT5 has a minor drop in code summarization and a negligible drop in code generation. This makes it feasible to adapt and apply CodeT5 to multiple domains simultaneously with minimal tradeoff, eliminating the need to store separate copies of the model for each domain.

# 2 Background

The shifts in underlying semantics between the training and evaluation data can be one of the most impacting factors for deteriorating performance at test time. Prior work in code analysis has mainly focused on *cross-project* shifts, i.e. training and evaluating the model on disjunct sets of code projects. Additionally, the studies were mainly conducted in the context of *traditional machine learning methods*, such as linear classifiers, support vector machines, and later, LSTMs (Zimmermann et al., 2009; Turhan, 2012; Angioni et al., 2022).

More recent works consider shifts caused by different authors of the code, the timeline of the project, distributions of code tokens, etc (Li et al., 2021; Hu et al., 2022; Nie et al., 2022). However, the abilities of large language models under distribution shift are still under-explored. We conduct a comprehensive empirical analysis to probe the large language models' capabilities in handling three different granularity of distribution shifts (company, domain, module) when different training and adaptation methods are used. In addition to directly fine-tuning vanilla LLMs, we experiment with enhancing pretrained models using the methods described below.

**Meta-Learning and Multi-task Learning.** In our work, we experiment with both Meta-Learning and Multi-task learning to get better initialization for few-shot performance on the downstream task. For meta-learning, we employ Model-agnostic Meta-Learning (MaML) (Finn et al., 2017) which is a gradient-based method. It is a conceptually simple and model-agnostic algorithm that has been shown to outperform existing approaches in several tasks. Multi-task Learning (MTL) aims to learn a shared and generalized representation by jointly training on several tasks. We adopt the simplest approach to multi-task learning by jointly finetuning a shared language model on multiple tasks.

**Parameter Efficient Methods.** Parameterefficient methods have been shown to obtain performance comparable to finetuning all model parameters with finetuning only a tiny fraction of model parameters. In our work, we experiment with Low-Rank Adaptation (LoRA) (Hu et al., 2021), which is a low-rank update method. **In-Context Learning.** GPT-3 (Brown et al., 2020) demonstrated the ability of large language models to perform few-shot predictions, where the model is given a description of the task in natural language with few examples. In our work, we conduct experiments on in-context learning on Codex.

**Retrieval Based Example Selection.** It has been shown in Liu et al. (2021) that in-context examples selected following a strategy may serve as more informative input to unleash GPT3's extensive knowledge. Inspired by this, we leverage a similarity-based retrieval for domain adaptation.

# **3** Problem setting



Figure 2: We group the functions from CodeSearchNet by repos, orgs, and folders they belong to.

We study scenario where users seek to integrate a large language model, such as Codex or CodeT5, into their software project. The primary focus of this study is to gain a deeper understanding of the performance characteristics exhibited by these models, particularly when confronted with source code originating from an unseen organization, an unseen project, or specific project components that have not been previously encountered.

For every code data point in the dataset, we have information about the *organization*, *project*, and the *module* within the project that the data point comes from. Based on this information, we can group data points into sets, and end up with three *sets of sets*, as illustrated in Figure 2. For example, the middle set in the figure contains multiple sets of data points. Each of those sets corresponds to a unique organization to which all data points within it belong. In other words, all data points within a set belong to the same domain. Appendix, Section 7.3 contains additional analysis on splitting the data points in this manner. For simplicity, we refer to a set of examples from the same domain as  $\tau^i$ . We refer to splits of such a set into train, development,

	$\tau \subset X_{train}$ (total)	$\tau \subset X_{train}( \tau  \ge 96)$	$\tau \subset X_{test}( \tau  \ge 96)$
org.	9737	195	8
repos.	15858	147	15
fold.	25268	100	10

Table 1: Domains in CodeSearchNet dataset. Left column: training set. Middle column: number of domains of each kind in  $X_{train}$  with > 96 samples. Right column: number of domains in  $X_{test}$  with > 96 samples.

or test sections as  $\tau_{train}^i$ ,  $\tau_{dev}^i$ , and  $\tau_{test}^i$ .

### 3.1 Data

We use CodeSearchNet (Husain et al., 2019) dataset<sup>2</sup>, in particular, the partition containing JavaScript language. We refer to the train section of the dataset as  $X_{train}$ , and the development and test sections as  $X_{test}$ .

We want to keep all of the domains in  $X_{test}$  unseen, and for that reason, we remove any domain from  $X_{test}$  that also appears in  $X_{train}$ . This can happen because CodeSearchNet dataset is split into partitions by projects, so the same organizations can appear in different splits. This way, any domain coming from  $X_{test}$  is, by our definition, outof-domain for any model trained on  $X_{train}$ . We further split each domain  $\tau^i \subset X_{test}$  into  $\tau^i_{train}$ ,  $\tau^i_{dev}$  and  $\tau^i_{test}$ . The evaluation is performed on  $\tau^i_{test}$ .  $\tau^i_{train}$  and  $\tau^i_{dev}$  are used to obtain a proxy for the upper-bound performance of the model if the domain  $\tau^i$  was seen during training, i.e. if there is no distribution shift for  $\tau^i_{test}$ .

**Preprocessing** We use the "path" field of the data point to determine each code snippet's organization, repository, and lowest-level folder. Using 5 different random seeds, we divide a domain into  $\tau_{train}^i$ ,  $\tau_{dev}^i$ , and  $\tau_{test}^i$ . We aim to have at least 32 samples each in  $\tau_{test}^i$  and  $\tau_{dev}^i$ , and up to 32 samples for  $\tau_{train}^i$ . Thus, from  $X_{test}$  we filter any domain that has less than 96 samples in total. Final dataset statistics are presented in Table 1.

#### **3.2** Applications and Metrics

We study two generation applications: code summarization and code generation. **Code summarization** aims to summarize a code snippet into a natural language description. The code snippet in CodeSearchNet dataset is a function, while the natural language description is the docstring of that function. This task is evaluated with BLEU-4 (Papineni et al., 2002) metric. **Code genera-**

<sup>&</sup>lt;sup>2</sup>Since the training data of Codex models is undisclosed, we cannot be sure that it did not include CodeSearchNet. Nevertheless, we see a performance difference for ID and OOD experiments.

Code summarization	folder			repo			org		
Coue summarization	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot
CodeT5 FT ID	14.39	16.06	18.31	12.68	14.73	16.82	13.14	16.35	17.65
CodeT5 LoRA ID	16.57	19.07	20.93	15.22	17.14	21.20	15.61	18.56	20.87
CodeT5 FT random	3.58	4.30	5.02	4.35	4.70	5.79	4.53	5.47	6.27
CodeT5 LoRA random	3.69	4.37	4.92	4.70	5.56	5.92	5.27	5.53	6.26

Table 2: Model performance for code summarization on in-domain (**ID**) vs out-of-domain (**random**) test data. Reported metric is BLEU (higher is better).

Code generation	folder			repo			org		
Coue generation	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot
CodeT5 FT ID	14.67	15.22	16.13	16.15	17.42	18.62	14.54	15.34	16.43
CodeT5 LoRA ID	14.14	15.06	16.36	16.23	17.45	18.96	14.17	15.30	16.62
CodeT5 FT random	15.23	14.94	15.15	14.19	14.14	14.67	13.39	13.43	14.44
CodeT5 LoRA random	14.45	14.29	15.37	14.29	13.74	15.04	13.76	13.85	14.81

Table 3: Model performance for code generation on in-domain (**ID**) vs out-of-domain (**random**) test data. Reported metric is CodeBLEU (higher is better).

Code summarization		folder	repo	org
	instr. only (0-shot)	1.55	1.52	1.61
Codex	ICL random (8-shot)	7.17	6.84	6.73
	ICL ID (8-shot)	20.34	19.00	20.72
	instr. only (0-shot)	5.74	5.48	4.63
ChatGPT	ICL random (8-shot)	5.47	6.58	6.48
	ICL ID (8-shot)	7.47	9.15	7.54
Code generation		folder	repo	org
	in the sector (0 shot)	5 40	5.72	5.77
	instr. only (0-shot)	5.49	5.72	5.77
Codex	ICL random (8-shot)	5.49 16.82	17.47	16.82
Codex				
Codex	ICL random (8-shot)	16.82	17.47	16.82
Codex ChatGPT	ICL random (8-shot) ICL ID (8-shot)	16.82 25.73	17.47 24.64	16.82 23.87

Table 4: Codex and ChatGPT performance for code summarization and generation tasks. Models are evaluated 0-shot, as well as using ICL with in-domain (**ID**) and out-of-domain (**random**) data. Reported metric is BLEU for code summarization (higher is better), and CodeBLEU for code generation (higher is better)

tion generates the function given a natural language description of the code. We follow prior work and use CodeBLEU (Ren et al., 2020) for evaluating generated code. We added our own JavaScript keywords (the full list is in Appendix, Section 7.1) to an existing CodeBLEU implementation. However, recently it has been shown that CodeBLEU scores can disagree with human judgment scores (Evtikhiev et al., 2022). Motivated by these findings we additionally evaluate code generation models with chrF (Popovic, 2015), RougeL (Lin, 2004) and CodeBERTScore (Zhou et al., 2023) metrics. These metrics are in agreement in our experiments, so we report the results for them in Appendix, Section 7.7.

#### 3.3 Models

We experiment with three large language models: (1) CodeT5 (Wang et al., 2021), which is an encoder-decoder model based on T5 (Raffel et al., 2019), (2) Codex (Chen et al., 2021), which is a decoder only model based on GPT-3 (Brown et al., 2020) and (3) ChatGPT (gpt-3.5-turbo) which is the chat optimized version of Instruct-GPT (Ouyang et al., 2022) which is fine-tuned with Reinforcement Learning with Human Feedback(RLHF) (Christiano et al., 2017). The models vary in size: CodeT5 utilizes the T5-large architecture with 700 million parameters, while the Codex model employs the GPT-3 architecture with over 100 billion parameters. Although the architecture of ChatGPT has not been disclosed, it is presumed to have billions of parameters. A more detailed discussion of these models is provided in the Appendix, Section 7.4.

#### 4 Analysis

In this section, we formulate the research questions that we aim to answer and give a more detailed description of the setups that we have used for analyzing and answering each question.

**RQ 1** *How do code models perform on new domains?* 

We test the models' capacity for generalization to new domains by comparing the performance of the models that have been adapted to the new domain using few-shot instances of in-domain data (ID) vs those that only encountered out-of-domain (OOD) data. For CodeT5, few-shot domain adaptation data is used to update the model weights, whereas for Codex, it is included as demonstrations in the prompt to the model.

# CodeT5

For adaptation techniques for the CodeT5 model, we experiment with using a different number of supervision examples - 8, 16, or 32.

The first adaptation method we use is full model fine-tuning (FT). Information on the hyperparameters for this and all other methods is available in Appendix, Section 7.5. Besides FT, we also experiment with a parameter-efficient fine-tuning method - Low-Rank Adaptation (LoRA) (Hu et al., 2021). This method adds trainable pairs of rank decomposition matrices in parallel to existing weight matrices, thus enabling parameter-efficient adaptation to new domains without forgetting.

#### **Codex and ChatGPT**

For GPT models, we do not perform weight updates. Very large models have been shown to be capable to generalize to unseen tasks with just an instruction. Thus, we evaluate these models with just the task instruction, for example, "Summarize following JavaScript code", and input (i.e. **instruction only**). Models can be sensitive to the wording of the instructions, so we use a number of different instruction variations for each application and average the results. The full list of instruction variations that we have used with Codex and ChatGPT models is presented in Appendix, Section 7.10.

Moreover, larger models have been shown to "learn" from demonstration examples that are provided as part of their input, even though this process does not involve any weight updates. This phenomenon is known as in-context learning (**ICL**), which is what we use for domain adaptation for GPT models. Due to the limit on the size of the input to the models (4096 tokens), we use as many demonstrations as would fit, including up to 8 demonstrations with each test example. And since the models can also be sensitive to the order of examples, we shuffle the order of the demonstrations 5 times and average the results.

#### Finding: Models struggle on new domains

Tables 2 and 3 demonstrate the performance obtained by CodeT5, and Table 4 shows performance for Codex and ChatGPT. Additional results for other code generation metrics, such as chrF, RougeL, and CodeBERTScore are available in Appendix, Section 7.7. We see that the performance degrades for models that have not encountered indomain examples vs those that have, i.e. models struggle with out-of-domain generalization. For example, CodeT5 model on code summarization in most scenarios gains about 200% relative improvement after updating the model with few-shot in-domain data.

While there is a difference in performance for CodeT5 model on code generation ID and OOD, the performance difference is next to negligible. We hypothesize that this can be due to the fact that code generation is a more challenging task for a large language model, and so the effect of distribution shift is less noticeable. This observation becomes evident when examining Table 3, which demonstrates that the smaller model, CodeT5, exhibits lower performance compared to larger models such as Codex. Thus, for CodeT5 adding indomain data results in a smaller gain. On the other side, for Codex, the addition of the in-domain data results in up to 50% relative improvement.

From Table 4, it is evident that while ChatGPT outperforms Codex in 0-shot setting, we don't see as large of an improvement with the addition of in-context examples, whether in-domain or out-ofdomain. Upon closer inspection of model outputs, we notice that this is due to the specifics of the ChatGPT model, which errs on the side of caution, refusing to provide any answer when presented with a vague or noisy input. This results in 0 scores for those entries, lowering the overall model performance and smoothing the effect of in-domain demonstrations. Due to this characteristic of Chat-GPT model, having established that it is affected by distributional shifts same as other models in this study, we do not perform further comparisons with it in the rest of the paper.

**RQ 2** *How to get better out-of-domain generalization?* 

We have seen that models for code performed significantly better after being adapted for new domains using in-domain data. However, there are many reasons why adapting to every new domain with the help of labeled examples might be impractical. Thus, we consider some alternative approaches, that would not require labeled data but can hopefully close the performance gap partially or fully. Figure 3 shows an overview.

# CodeT5

To answer RQ1, we start from a pre-trained checkpoint of the model and experiment with different



(b) Codex

Figure 3: For the CodeT5 model we use different methods for training and domain adaptation. We evaluate both in scenarios with different data sources during the domain adaptation stage.

approaches for domain adaptation. To answer the current question, we additionally consider different methods to use before the domain adaptation stage, particularly, multi-task learning and meta-learning. The resulting setups are illustrated in Figure 3a.

**Multitask learning (MTL)** MTL method trains a single model on all the domains simultaneously. For code summarization, we use the model checkpoint that has been provided by the authors of CodeT5, which is fine-tuned on the training portion of CodeSearchNet. For code generation, we perform our own training since there was no JavaScript checkpoint shared by CodeT5 authors.

**Dual-gen MTL** In addition to MTL, we experiment with a multitask model that has been trained on both code generation and code summarization simultaneously. We refer to this model as "dualgen" MTL, following the authors of CodeT5. We prepend the inputs to the model with a generation or summarization instruction for each instance.

**Model-Agnostic Meta Learning** For modelagnostic meta-learning or MaML (Finn et al., 2017), we filter the domains in  $X_{train}$  set, only leaving those that have at least 96 samples (see the middle column of Table 1). This is to ensure that each domain contains disjoint sets of adequate size for both training and meta-training.

**Stratified Example Retrieval for Supervision** In addition to the strategies above, we experiment with a domain adaptation method that does not require in-domain labeled data for supervision. We use a similarity metric on embeddings obtained from the pre-trained CodeT5 model checkpoint to **retrieve** k most similar examples for every example in  $\tau_{test}$  from  $X_{train}$ . We set k to 4, 8, or 32, and since  $|\tau_{test}| = 32$  the combined size of the set would be 128, 256, or 1024. Finally, we remove any duplicates. We refer to this set as  $\tau_{ret}$ .

For similarity metric, we experiment with cosine similarity, as well as a more recent approach -IsoScore (Rudman et al., 2022). In our experiments, we find that cosine similarity performs better overall, so the results reported in the paper are using cosine similarity. Additional results using IsoScore metric are reported in Appendix Section 7.8.

**Challenge Scenario** In addition to using test data from CodeSearchNet dataset, in an attempt to make the evaluation more realistic, we experiment with a setting where the out-of-domain data comes from *a different dataset*. Here we use the test split of The Vault dataset (Manh et al., 2023), which we have processed in the same manner as described in Section 3.1. The details of the processing for the Vault dataset are provided in Appendix Section 7.6. **Codex** 

Stratified Example Retrieval for Demonstrations Similarly to the strategy for CodeT5, for Codex we employ in-context learning with retrieved demonstration examples. For each test query, instead of using random sets of in-domain or out-of-domain demonstrations, we use 4 or 8 of the query's most similar samples from  $X_{train}$  as demonstrations. This case is referred to as ICL ret.

# Finding: Strategic adaptation is advantageous in very low data scenarios

Figure 4a and 4c demonstrate the performance of the CodeT5 and Codex models. For CodeT5, it contains the performance obtained without adaptation (0-shot), as well as after in-domain few-shot fine-tuning (additional results for LoRA are presented in Appendix Section 7.7). None of the evaluated methods perform comparably in zero-shot setting to those with few-shot domain adaptation whether on examples retrieved from training data or obtained from test domains. So these training methods do not result in a general-purpose model that handles out-of-domain generalization well.

The same pattern is evident in the challenge evaluation scenario, presented in Figure 4b. From this figure, we also conclude that retrieved supervision is less effective when supervised and test examples are extracted from different datasets - even when both are collected from the same source, i.e.





ICL ret 8

ICL ID ICL ret 4 ICL ret 8 tion only ICL random ICL ID ICL ret 4



Figure 4: Models with ID and retrieved downstream adaptations.



Figure 5: CodeT5 model finetuned with retrieved supervision using different number of retrieved examples per test sample. Scores reported are BLEU for code summarization and CodeBLEU for code generation. CodeT5 MTL model performances in zero-shot, and 8-shot (ID) scenarios are shown with dotted lines for reference.

GitHub. While we have done our best to process the data in The Vault dataset as similar to the processing done in CodeSearchNet, there must still be subtle differences remaining from data collection, once again emphasizing how sensitive code models are even to minute changes.

Instruction only

ICL rand

Adapting the model trained with MTL objective to test domains with the help of stratified supervision provides a considerable boost to the performance of CodeT5 and Codex. Results for CodeT5 are shown in Figure 5 with bars marked "ret k", where k refers to the number of examples included in  $\tau_{ret}$  per test example. Figure 4c reports Codex performance with 4 or 8 retrieved demonstrations as "ICL ret 4" and "ICL ret 8" respectively.

First of all, we notice that there is a saturation in terms of gained performance vs the number of stratified supervision or demonstration examples used. For CodeT5 using 32 examples per test instance is almost always worse than using 4 or 8 examples. For Codex, using 4 or 8 examples results in approximately the same performance.

Next, for code summarization, retrieving 4 or 8 examples from out-of-domain train data leads to performance comparable, or even better, than that of the model adapted using 8 examples from the test domain. This trend is observed for both Codex and CodeT5, particularly strongly when generalizing to new repositories and new organizations. A similar trend can be observed for code generation, and to a much stronger degree for CodeT5 - stratified supervision models can even outperform models trained with 32 examples from the test domain. While the performance of the stratified supervision models plateau after a certain number of examples, supervision on in-domain samples does not demonstrate such a trend.

**RQ 3** Can we have more generic solutions for out-of-domain generalization?

From our analysis of RQ2, we see that models can

		de Summarizati BLEU / Δ BLEU		Code Generation CodeBLEU / Δ CodeBLEU			
	org	repo	folder	org	repo	folder	
FT: combined 4	18.74 / -4.74	18.59 / -4.47	18.06 / -1.06	29.46 / -0.19	29.41 / -0.01	26.60 / -1.53	
FT: combined 8	18.46 / -5.07	18.58 / -3.03	17.57 / -3.48	29.13 / -0.73	28.83 / -0.22	27.23 / -0.92	
FT: combined 32	17.35 / -2.31	17.63 / -0.94	15.57 / -2.56	26.28 / -3.63	25.01 / -4.02	25.14 / -2.88	
ICL: 4 from $\tau_{ret}$ ICL: 8 from $\tau_{ret}$	14.66 / -7.04 13.77 / -8.53	12.68 / -7.95 12.96 / -8.52	12.10 / -6.96 12.26 / -7.17	20.52 / -6.73 20.81 / -7.05	20.06 / -7.78 20.23 / -8.16	19.39 / -6.21 19.48 / -7.00	

Table 5: Using retrieved supervision examples for general domain adaptaion. The first number in each cell of the table is the score obtained by the corresponding model, which is followed by the change in the performance w.r.t domain-specific model or test sample-specific demonstrations.

generalize better to new domains without relying on labeled data from that domain. Unfortunately, this still requires adapting to every test domain individually for CodeT5, and even more strictly - to every test sample individually - for Codex. For example, for CodeT5, this means maintaining multiple copies of the model, performing the training for the adaptation stage multiple times, and storing a large amount of out-of-domain data to retrieve examples from. In this RQ, we experiment with approaches that would eliminate the need to train CodeT5 on multiple domains separately. For Codex, we experiment with sampling from demonstrations collected for the entire domain. For CodeT5, we try two approaches. First, we finetune it on the *combined* set of  $\tau_{ret}$  for all domains. We also try using fast vote-k algorithm (Su et al., 2022), which selects representative examples from the supervision dataset, while ensuring diversity among selected examples. For Codex, for a query from  $\tau_{test}$ , we consider sampling 4 or 8 demonstration examples from  $\tau_{ret}$ .

# Finding: Multi-domain code generation models do not require a large performance sacrifice.

The results for both models are presented in Table 5. Results for CodeT5 for this experiment are referred to as "FT: combined k", where k is the number of retrieved examples per test example. Fast vote-k is less effective as an adaptation technique compared to fine-tuning on a combined set of retrieved examples, and the results for it are presented in the Appendix Section 7.9. As can be seen, training a single model on combined retrieved samples results in a moderate drop in performance for code summarization, and a negligible drop for code generation. In other words, a model finetuned on stratified supervision data for new domains can be a viable solution for the out-of-domain generalization problem for code generation. Interestingly, this also indicates that for code generation, good performance on one domain does not hinder the performance on another domain, i.e. there is little to no negative transfer between different domains.

For Codex, the results of the experiment are referred to as "ICL: k from  $\tau_{ret}$ " in Table 5, where k is the number of sampled demonstrations. It appears that for Codex replacing demonstrations selected for individual examples with those selected for a domain introduce too much noise, and degrade the performance a lot because of the high sensitivity of ICL to demonstrations.

# 5 Conclusion

We evaluate large language models for code -CodeT5, Codex (code-cushman-001), and Chat-GPT (gpt-3.5-turbo) - on two fundamental code applications - code generation and code summarization. We study how the models perform under distribution shifts that can commonly occur due to the nature of the software. We experiment with three granularities for defining domains in applications for code - organization, project, and module or folder. Our experiments show that all models evaluated are susceptible to reduced performance due to domain shifts. We experiment with a number of training and domain adaptation techniques for achieving better out-of-domain generalization. We discover that retrieving similar out-of-domain examples from training data is the most effective approach for adapting to new domains in the absence of in-domain data. In addition, we experiment with adapting models to multiple new domains simultaneously and find that such models can perform very well for code generation. However, we find the generality of the model to be a tradeoff for its performance for code summarization.

# 6 Limitations and Threats to Validity

As can be seen from Table 1, as a result of the process of filtering, we skew the data towards larger projects and eliminate from the dataset many samples that could potentially come from smaller projects. We believe that this step is necessary to make the results more reliable, due to the high variance that can be observed in datasets with very small test sets. However, we want to draw attention to this circumstance once more, to make sure that our findings are interpreted correctly.

#### References

- Daniele Angioni, Luca Demetrio, Maura Pintor, and Battista Biggio. 2022. Robust machine learning for malware detection over time. In *Proceedings of the Italian Conference on Cybersecurity (ITASEC* 2022), Rome, Italy, June 20-23, 2022, volume 3260 of CEUR Workshop Proceedings, pages 169–180. CEUR-WS.org.
- Antreas Antoniou, Harrison Edwards, and Amos J. Storkey. 2018. How to train your maml. *ArXiv*, abs/1810.09502.
- Ankur Bapna, N. Arivazhagan, and Orhan Firat. 2019. Simple, scalable adaptation for neural machine translation. In *Conference on Empirical Methods in Natural Language Processing*.
- Tom B. Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, Sandhini Agarwal, Ariel Herbert-Voss, Gretchen Krueger, T. J. Henighan, Rewon Child, Aditya Ramesh, Daniel M. Ziegler, Jeff Wu, Clemens Winter, Christopher Hesse, Mark Chen, Eric Sigler, Mateusz Litwin, Scott Gray, Benjamin Chess, Jack Clark, Christopher Berner, Sam McCandlish, Alec Radford, Ilya Sutskever, and Dario Amodei. 2020. Language models are few-shot learners. ArXiv, abs/2005.14165.
- Rich Caruana. 1996. Algorithms and applications for multitask learning. In *Machine Learning, Proceedings of the Thirteenth International Conference* (*ICML '96*), *Bari, Italy, July 3-6, 1996*, pages 87–95. Morgan Kaufmann.
- Rich Caruana. 1997. Multitask learning. *Machine Learning*, 28:41–75.
- Mark Chen, Jerry Tworek, Heewoo Jun, Qiming Yuan, Henrique Ponde, Jared Kaplan, Harrison Edwards, Yura Burda, Nicholas Joseph, Greg Brockman, Alex Ray, Raul Puri, Gretchen Krueger, Michael Petrov, Heidy Khlaaf, Girish Sastry, Pamela Mishkin, Brooke Chan, Scott Gray, Nick Ryder, Mikhail Pavlov, Alethea Power, Lukasz Kaiser, Mohammad Bavarian, Clemens Winter, Philippe Tillet, Felipe Petroski Such, David W. Cummings, Matthias

Plappert, Fotios Chantzis, Elizabeth Barnes, Ariel Herbert-Voss, William H. Guss, Alex Nichol, Igor Babuschkin, S. Arun Balaji, Shantanu Jain, Andrew Carr, Jan Leike, Joshua Achiam, Vedant Misra, Evan Morikawa, Alec Radford, Matthew M. Knight, Miles Brundage, Mira Murati, Katie Mayer, Peter Welinder, Bob McGrew, Dario Amodei, Sam McCandlish, Ilya Sutskever, and Wojciech Zaremba. 2021. Evaluating large language models trained on code. *ArXiv*, abs/2107.03374.

- Paul Francis Christiano, Jan Leike, Tom B. Brown, Miljan Martic, Shane Legg, and Dario Amodei. 2017. Deep reinforcement learning from human preferences. *ArXiv*, abs/1706.03741.
- Rajarshi Das, Manzil Zaheer, Dung Ngoc Thai, Ameya Godbole, Ethan Perez, Jay Yoon Lee, Lizhen Tan, Lazaros Polymenakos, and Andrew McCallum. 2021. Case-based reasoning for natural language queries over knowledge bases. In *Conference on Empirical Methods in Natural Language Processing*.
- Mikhail Evtikhiev, Egor Bogomolov, Yaroslav Sokolov, and Timofey Bryksin. 2022. Out of the BLEU: how should we assess quality of the code generation models? *CoRR*, abs/2208.03133.
- Chelsea Finn, P. Abbeel, and Sergey Levine. 2017. Model-agnostic meta-learning for fast adaptation of deep networks. In *International Conference on Machine Learning*.
- Chelsea Finn, Kelvin Xu, and Sergey Levine. 2018. Probabilistic model-agnostic meta-learning. In *Neural Information Processing Systems*.
- Neil Houlsby, Andrei Giurgiu, Stanislaw Jastrzebski, Bruna Morrone, Quentin de Laroussilhe, Andrea Gesmundo, Mona Attariyan, and Sylvain Gelly. 2019. Parameter-efficient transfer learning for nlp. In *International Conference on Machine Learning*.
- Edward J. Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yuanzhi Li, Shean Wang, and Weizhu Chen. 2021. Lora: Low-rank adaptation of large language models. *ArXiv*, abs/2106.09685.
- Qiang Hu, Yuejun Guo, Xiaofei Xie, Maxime Cordy, Lei Ma, Mike Papadakis, and Yves Le Traon. 2022. Codes: A distribution shift benchmark dataset for source code learning. *arXiv preprint arXiv:2206.05480*.
- Hamel Husain, Hongqi Wu, Tiferet Gazit, Miltiadis Allamanis, and Marc Brockschmidt. 2019. Codesearchnet challenge: Evaluating the state of semantic code search. *ArXiv*, abs/1909.09436.
- Gregory R. Koch. 2015. Siamese neural networks for one-shot image recognition.
- Hung Le, Yue Wang, Akhilesh Deepak Gotmare, Silvio Savarese, and Steven C. H. Hoi. 2022. Coderl: Mastering code generation through pretrained models and deep reinforcement learning. *CoRR*, abs/2207.01780.

- Brian Lester, Rami Al-Rfou, and Noah Constant. 2021. The power of scale for parameter-efficient prompt tuning. *ArXiv*, abs/2104.08691.
- Xiang Lisa Li and Percy Liang. 2021. Prefix-tuning: Optimizing continuous prompts for generation. Proceedings of the 59th Annual Meeting of the Association for Computational Linguistics and the 11th International Joint Conference on Natural Language Processing (Volume 1: Long Papers), abs/2101.00190.
- Yan-Fu Li, Min Xie, and T. N. Goh. 2009. A study of mutual information based feature selection for case based reasoning in software cost estimation. *Expert Syst. Appl.*, 36(3):5921–5931.
- Yufei Li, Simin Chen, and Wei Yang. 2021. Estimating predictive uncertainty under program data distribution shift. CoRR, abs/2107.10989.
- Chin-Yew Lin. 2004. Rouge: A package for automatic evaluation of summaries. In *Text summarization branches out*, pages 74–81.
- Jiachang Liu, Dinghan Shen, Yizhe Zhang, Bill Dolan, Lawrence Carin, and Weizhu Chen. 2021. What makes good in-context examples for gpt-3? In Workshop on Knowledge Extraction and Integration for Deep Learning Architectures; Deep Learning Inside Out.
- Ying Ma, Guangchun Luo, Xue Zeng, and Aiguo Chen. 2012. Transfer learning for cross-company software defect prediction. *Inf. Softw. Technol.*, 54(3):248–256.
- Carolyn Mair, Gada F. Kadoda, Martin Lefley, Keith Phalp, Chris Schofield, Martin J. Shepperd, and Steve Webster. 2000. An investigation of machine learning based prediction systems. *J. Syst. Softw.*, 53(1):23– 29.
- Dung Nguyen Manh, Nam Le Hai, Anh T. V. Dau, Anh Minh Nguyen, Khanh Nghiem, Jin Guo, and Nghi D. Q. Bui. 2023. The vault: A comprehensive multilingual dataset for advancing code understanding and generation. *CoRR*, abs/2305.06156.
- Elliot Meyerson and Risto Miikkulainen. 2019. Modular universal reparameterization: Deep multitask learning across diverse domains. *ArXiv*, abs/1906.00097.
- Pengyu Nie, Jiyang Zhang, Junyi Jessy Li, Raymond J. Mooney, and Milos Gligoric. 2022. Impact of evaluation methodologies on code summarization. In Proceedings of the 60th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), ACL 2022, Dublin, Ireland, May 22-27, 2022, pages 4936–4960. Association for Computational Linguistics.
- Long Ouyang, Jeff Wu, Xu Jiang, Diogo Almeida, Carroll L. Wainwright, Pamela Mishkin, Chong Zhang, Sandhini Agarwal, Katarina Slama, Alex Ray, John Schulman, Jacob Hilton, Fraser Kelton,

Luke E. Miller, Maddie Simens, Amanda Askell, Peter Welinder, Paul Francis Christiano, Jan Leike, and Ryan J. Lowe. 2022. Training language models to follow instructions with human feedback. *ArXiv*, abs/2203.02155.

- Kishore Papineni, Salim Roukos, Todd Ward, and Wei-Jing Zhu. 2002. Bleu: a method for automatic evaluation of machine translation. In *Proceedings of the* 40th Annual Meeting of the Association for Computational Linguistics, pages 311–318, Philadelphia, Pennsylvania, USA. Association for Computational Linguistics.
- Maja Popovic. 2015. chrf: character n-gram f-score for automatic MT evaluation. In Proceedings of the Tenth Workshop on Statistical Machine Translation, WMT@EMNLP 2015, 17-18 September 2015, Lisbon, Portugal, pages 392–395. The Association for Computer Linguistics.
- Colin Raffel, Noam M. Shazeer, Adam Roberts, Katherine Lee, Sharan Narang, Michael Matena, Yanqi Zhou, Wei Li, and Peter J. Liu. 2019. Exploring the limits of transfer learning with a unified text-to-text transformer. *ArXiv*, abs/1910.10683.
- Shuo Ren, Daya Guo, Shuai Lu, Long Zhou, Shujie Liu, Duyu Tang, M. Zhou, Ambrosio Blanco, and Shuai Ma. 2020. Codebleu: a method for automatic evaluation of code synthesis. *ArXiv*, abs/2009.10297.
- William Rudman, Nate Gillman, Taylor Rayne, and Carsten Eickhoff. 2022. Isoscore: Measuring the uniformity of embedding space utilization. In *Findings of the Association for Computational Linguistics:* ACL 2022, Dublin, Ireland, May 22-27, 2022, pages 3325–3339. Association for Computational Linguistics.
- Adam Santoro, Sergey Bartunov, Matthew M. Botvinick, Daan Wierstra, and Timothy P. Lillicrap. 2016. Meta-learning with memory-augmented neural networks. In *International Conference on Machine Learning*.
- Richard Shin, C. H. Lin, Sam Thomson, Charles C. Chen, Subhro Roy, Emmanouil Antonios Platanios, Adam Pauls, Dan Klein, Jas' Eisner, and Benjamin Van Durme. 2021. Constrained language models yield few-shot semantic parsers. *ArXiv*, abs/2104.08768.
- Daniel L. Silver. 1996. The parallel transfer of task knowledge using dynamic learning rates based on a measure of relatedness. *Connect. Sci.*, 8(2):277–294.
- Jake Snell, Kevin Swersky, and Richard S. Zemel. 2017. Prototypical networks for few-shot learning. *ArXiv*, abs/1703.05175.
- Hongjin Su, Jungo Kasai, Chen Henry Wu, Weijia Shi, Tianlu Wang, Jiayi Xin, Rui Zhang, Mari Ostendorf, Luke Zettlemoyer, Noah A. Smith, and Tao Yu. 2022. Selective annotation makes language models better few-shot learners. *CoRR*, abs/2209.01975.

- Flood Sung, Yongxin Yang, Li Zhang, Tao Xiang, Philip H. S. Torr, and Timothy M. Hospedales. 2017. Learning to compare: Relation network for few-shot learning. 2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition, pages 1199–1208.
- Sebastian Thrun and Lorien Y. Pratt. 1998. Learning to learn: Introduction and overview. In Sebastian Thrun and Lorien Y. Pratt, editors, *Learning to Learn*, pages 3–17. Springer.
- Burak Turhan. 2012. On the dataset shift problem in software engineering prediction models. *Empir. Softw. Eng.*, 17(1-2):62–74.
- Ricardo Vilalta and Youssef Drissi. 2002. A perspective view and survey of meta-learning. *Artif. Intell. Rev.*, 18(2):77–95.
- Oriol Vinyals, Charles Blundell, Timothy Lillicrap, Koray Kavukcuoglu, and Daan Wierstra. 2017. Matching networks for one shot learning.
- Yue Wang, Weishi Wang, Shafiq R. Joty, and Steven C. H. Hoi. 2021. Codet5: Identifier-aware unified pre-trained encoder-decoder models for code understanding and generation. *ArXiv*, abs/2109.00859.
- Yongxin Yang and Timothy M. Hospedales. 2016. Deep multi-task representation learning: A tensor factorisation approach. ArXiv, abs/1605.06391.
- Shuyan Zhou, Uri Alon, Sumit Agarwal, and Graham Neubig. 2023. Codebertscore: Evaluating code generation with pretrained models of code. *ArXiv*, abs/2302.05527.
- Thomas Zimmermann, Nachiappan Nagappan, Harald C. Gall, Emanuel Giger, and Brendan Murphy. 2009. Cross-project defect prediction: a large scale experiment on data vs. domain vs. process. In Proceedings of the 7th joint meeting of the European Software Engineering Conference and the ACM SIG-SOFT International Symposium on Foundations of Software Engineering, 2009, Amsterdam, The Netherlands, August 24-28, 2009, pages 91–100. ACM.

# 7 Appendix

# 7.1 Javascript Keywords

The Javascript keywords that we included in the CodeBleu implementation for evaluation is listed in table 7.1.

#### 7.2 Extended Background

#### 7.2.1 Meta-learning and Multi-task-learning

Meta-learning focuses on adapting knowledge gained from previous tasks to be applied to new tasks with limited training examples. Most meta-learning algorithms can be categorized into three groups: 1) Black-box meta-learning approaches (Santoro et al., 2016) train a black-box model to take in training data of a target task to output parameters for the neural network used for making prediction for that task; 2) Optimizationbased methods (Finn et al., 2017, 2018; Antoniou et al., 2018) uses gradient descent to learn model parameters which can be adapted to a future target task with few gradient steps on a few-shot training dataset; 3) Non-parametric methods (Vinyals et al., 2017; Snell et al., 2017; Sung et al., 2017; Koch, 2015) learns a metric space in which predictions can be performed by computing some similarity metric, like distance and cosine similarity, to representations of each class. In our work, we are using the MAML (Finn et al., 2017) approach, which is a gradient-based method and learns model initialization (i.e., initial parameters) that is amenable to fast fine-tuning with few instances. This method is a conceptually simple and model-agnostic algorithm that has been shown to outperform existing approaches in several tasks.

**Multi-task Learning** aims to jointly learn several related tasks providing a generalized representation with the added benefit of compute and memory in terms of shared model parameters (Yang and Hospedales, 2016; Caruana, 1997; Meyerson and Miikkulainen, 2019). MTL also has a regularization effect on the model parameters. By definition, MTL aims to solve a fixed number of known tasks, whereas the point of meta-learning is often to solve unseen future tasks. But both methods capture a good prior from the training tasks, which can be used for getting model parameters for future target tasks.

In our work, we have experimented with both MAML and multi-task learning to check which

of the method gives us a better prior for few-shot performance in our setting.

# 7.2.2 Few-shot Methods

Parameter-efficient finetuning: Conventional fine-tuning methods retrains all the model parameters for every new task, which becomes infeasible as the model size increases to the level of GPT-3. In recent times, parameter-efficient methods have been studied and it has been demonstrated that state-of-the-art PEFT methods can match the performance of finetuning all the model's parameters while updating only a tiny fraction of the model parameters. Initially adapters (Raffel et al., 2019; Houlsby et al., 2019; Bapna et al., 2019) were introduced, which are new feed-forward modules added between the layers of the fixed pre-trained model. Since then, various sophisticated PEFT methods have been proposed, including methods like LoRA that produce low-rank updates (Hu et al., 2021) and prompt tuning (Lester et al., 2021) and prefixtuning (Li and Liang, 2021) concatenate learned continuous embeddings to the model's input or activations to induce it to perform a task.

Retrieval-based Example selection: In a study conducted by Liu et al. (2021), they explored how different prompts can impact the performance of GPT-3 and found that the use of in-context examples has a significant influence on the downstream results. To achieve this, they utilized an unsupervised sentence encoder to encode training examples and then retrieved the nearest neighbors for each test instance. On a similar note, Das et al. (2021) developed a supervised prompt retriever for answering knowledge-based questions. Their method used tailored supervision specifically designed for knowledge-based queries and relied on surface similarity between formal queries. Furthermore, Shin et al. (2021) employed GPT-3 to select examples for the prompt in few-shot semantic parsing. They demonstrated the effectiveness of this approach by using GPT-3 to identify relevant examples for the prompt, which in turn improved the overall performance of the system.

#### 7.3 Domain split visualization

To better understand how different splits of domains are different from each other, we visualize our resulting test domains in Figure 6. We plot each domain as a dot, where different colors correspond to different splits. X axis demonstrates average pair-

Languages	Keywords
JavaScript	await, break, case, catch, class, const, continue, debugger, default, delete, do, else,
	enum, export, extends, false, finally, for, function, if, implements, import, in, in-
	stanceof, interface, let, new, null, package, private, protected, public, return, super,
	switch, static, this, throw, try, true, typeof, var, void, while, with, yield

Code generation		folder			repo			org		
Cour generation	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	
CodeT5 FT ID	19.36	20.92	21.95	20.42	22.44	24.47	19.29	20.73	22.6	
CodeT5 LoRA ID	20.05	21.66	22.56	20.81	23.12	24.52	20.08	21.28	22.99	
CodeT5 FT random	17.61	18.03	17.94	16.92	17.50	17.59	16.47	17.46	17.85	
CodeT5 LoRA random	17.87	18.02	17.81	17.45	17.15	17.63	17.24	17.13	17.29	
Codex ICL ID	28.78	-	-	31.05	-	-	29.19	-	-	
Codex ICL random	20.62	-	-	20.87	-	-	21.10	-	-	
Codex instr. only (0-shot)	(10.24)	-	-	(10.60)	-	-	(10.25)	-	-	

Table 6: Keywords used for CodeBLEU evaluation

Table 7: Comparison of model performance for code generation on in-domain (**ID**) vs out-of-domain (**random**) test data. Reported metric is ChrF (higher is better).



Figure 6: Each dot signifies a domain. Average pairwise similarities of examples within each domain (x axis) plotted against average similarities of that domain to all other domains (y axis).

wise similarity of examples within a domain, i.e. x coordinate of a domain corresponds to how uniform examples within a domain are. Y axis demonstrates pairwise similarities of examples within a domain to examples in all other domains, i.e. y coordinate of a domain demonstrates its similarity to other domains. From the figure we see that the vast majority of domains are clustered in the lower right corner, which corresponds to the domains that are uniform, and dissimilar to other domains. A small handful of domains are located in the upper left corner, that corresponds to domains with dissimilar examples within itself, but higher similarity to other domains. It is notable, that quantitatively, upper left corner contains more folders than repos, and more repos than orgs. We hypothesize, that such distribution

could be explained by functional, rather than hierarchicals similarities across domains. A clear example of such instance can be a folder with utility functions that can have high similarity to other folders with utility functions, all the while individual functions within that folder are implementing different utilities, and thus - are dissimilar.

#### 7.4 Models

CodeT5: CodeT5 (Wang et al., 2021) is a pretrained encoder-decoder transformer model based on T5 (Raffel et al., 2019) for programming languages. It uses a unified framework to support code understanding and generation tasks seamlessly. To improve the model's ability to handle the unique characteristics of programming languages, CodeT5 is trained on an identifier-aware pretraining task. Additionally, the model is trained to exploit user-written code comments with a bimodal dual-generation task for better alignment between natural language and programming languages. This makes this model suitable for the applications that we consider. For both of our applications, we used the CodeT5-large model (Le et al., 2022) without making any changes to the model architecture.

**Codex** Codex (Chen et al., 2021) is the language model for code released by OpenAI. It is a GPT language model finetuned on 54 million public software repositories hosted on GitHub, containing 179 GB of unique Python files under 1 MB. VLLMs

Code generation	folder			repo			org		
coue generation	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot
CodeT5 FT ID	14.15	15.84	16.73	14.93	16.98	19.19	13.75	14.93	16.94
CodeT5 LoRA ID	14.49	16.58	17.87	15.47	17.69	19.60	14.10	15.48	17.61
CodeT5 FT random	11.34	11.62	11.73	9.91	10.10	10.32	9.49	10.20	10.68
CodeT5 LoRA random	11.45	12.05	12.58	10.09	10.04	11.08	10.15	10.30	11.15
Codex ICL ID	23.70	-	-	24.62	-	-	22.58	-	-
Codex ICL random	15.76	-	-	15.67	-	-	15.81	-	-
Codex instr. only (0-shot)	(6.44)	-	-	(6.50)	-	-	(6.18)	-	-

Table 8: Comparison of model performance for code generation on in-domain (**ID**) vs out-of-domain (**random**) test data. Reported metric is RougeL (higher is better).

Code generation	folder				repo		org			
Coue generation	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	8-shot	16-shot	32-shot	
CodeT5 FT ID	0.68 / 0.68	0.69 / 0.68	0.69 / 0.69	0.69 / 0.69	0.69 / 0.68	0.68 / 0.67	0.69 / 0.67	0.69 / 0.68	0.70 / 0.69	
CodeT5 LoRA ID	0.68 / 0.67	0.69 / 0.68	0.70 / 0.69	0.69 / 0.68	0.70 / 0.70	0.71/0.71	0.69 / 0.68	0.69 / 0.68	0.71 / 0.69	
CodeT5 FT random	0.65 / 0.66	0.66 / 0.66	0.66 / 0.66	0.66 / 0.65	0.66 / 0.66	0.66 / 0.66	0.65 / 0.65	0.65 / 0.65	0.65 / 0.65	
CodeT5 LoRA random	0.65 / 0.65	0.65 / 0.65	0.66 / 0.66	0.66 / 0.66	0.65 / 0.65	0.66 / 0.66	0.65 / 0.65	0.65 / 0.65	0.66 / 0.66	
Codex ICL ID	0.74 / 0.72	-	-	0.75 / 0.73	-	-	0.74 / 0.72	-	-	
Codex ICL random	0.69 / 0.67	-	-	0.70 / 0.68	-	-	0.69 / 0.67	-	-	
Codex instr. only (0-shot)	0.62 / 0.61	-	-	0.63 / 0.62	-	-	0.63 / 0.62	-	-	

Table 9: Comparison of model performance for code generation on in-domain (**ID**) vs out-of-domain (**random**) test data. Reported metric in each cell is CodeBERTScore F1 on the left (higher is better), and CodeBERTScore F3 on the right (higher is better).

are capable of zero-shot generalization to unseen tasks, which is achieved by providing them with an *instruction* of what the model is expected to do. This allowed us to successfully evaluate Codex for both code generation and code summarization without any need for training.

**ChatGPT** ChatGPT is a conversational variant derived from InstructGPT/GPT 3.5 model (Ouyang et al., 2022). It features a dialogue interface and is trained using a more refined objective function called Reinforcement Learning from Human Feedback (RLHF) (Christiano et al., 2017). However, there is currently limited information available regarding the specific architecture and training data employed in the creation of ChatGPT. We utilize the GPT-3.5 Turbo API, provided by OpenAI, to access ChatGPT for conducting our experiments. This API version allows a maximum token length restriction of 4096 tokens.

# 7.5 Hyperparameters and training details

For full finetuning of CodeT5, we updated the model for 500 steps using batch size of 8, the best model was identified by the performance on the  $\tau_{dev}$  portion. For LoRA, we use a rank of 4 with an initialization scale of 0.01 and update all the at-

tention and feedforward layers. We train for 1000 steps with a batch size of 8.

For multitask learning (MTL) of CodeT5, we update the model for 150K steps on 80% of the  $X_{train}$  data, using a batch size of 4. The best checkpoint is selected by evaluating the model on the remaining 20% of  $X_{train}$  which was held-out from training. For dual-gen MTL, we followed the same train/dev division strategy as for MTL for code generation, and updated the model for 150K steps with batch size of 4. The best checkpoints were again decided by evaluating the model on the created development set. In particular, we selected two checkpoints - one according to CodeBLEU metric, and another according to BLEU metric for code generation and code summarization respectively. For Model-agnostic meta-learning, we updated the model from the pretrained CodeT5 checkpoint for 10K steps and used the last checkpoint in our experiments.

#### 7.6 The Vault

The Vault is a multilingual dataset extracted from GitHub. Despite the fact that it comes pretokenized, we noticed that some of the preprocessing for The Vault is different from the preprocessing of Code-SearchNet. For example, while CodeSearchNet function body may have inlined comments, the Vault functions are stripped of those. On the other side, the Vault docstring typically includes function parameter documentation, whereas the Code-SearchNet omits those. On average, CodeSearch-Net function docstrings are also shorter than those of the Vault. In our work, we processed the Vault dataset, to fix these inconsistencies and make new data points consistent with data from CodeSearch-Net.

# 7.7 Additional experimental results

Besides the experiments presented in the main paper, in this section, we report some additional experiments. Tables 7, 8 and 9 report results for code generation as measured using chrF, RougeL and CodeBERTScore metrics correspondingly.

Additionally, Figure 7 illustrates how LoRA parameter efficient finetuning method compares to the full model finetuning for CodeT5.

	Code	Summar BLEU	ization		Code Generation CodeBLEU			
	org	repo	folder	org	repo	folder		
IsoScore (4)	16.71	16.57	15.47	15.05	16.01	14.93		
IsoScore (8)	17.27	16.72	15.71	15.32	16.55	15.28		
IsoScore (32)	17.46	16.90	14.34	16.13	17.89	16.26		

Table 10: Results for CodeT5 model using IsoScore for measuring embedding similarity and supervising with retrieved examples from train data.

#### 7.8 IsoScore

IsoScore is a similarity metric of isotropy of an embedding space. The way we use it to measure similarity is by computing IsoScore value of a combined set of test example embeddings and every individual training set embedding. The "closest" examples selected for supervision are the ones that resulted in the largest IsoScore value for each set of test examples. We then use the same number of supervision examples as we used with cosine similarity - selecting 4\*32, 8\*32, or 32\*32 "closest" examples for supervision. The results for model adapted using IsoScore metric similarity are reported in Table 10.

### 7.9 Fast vote-k

To make the setup for fast vote-k similar to the version with the combination of nearest examples, we run this algorithm to select 4\*32 (128), 8\*32 (256), and 32\*32 (1024) supervision examples. Table 11

show results obtained for a CodeT5 MTL model that has additionally been finetuned using a set of examples obtained from fast vote-k algorithm.

	Code	Summar BLEU	ization	•••	Code Generation CodeBLEU			
	org	repo	folder	org	repo	folder		
Fast vote-k (4)	10.96	12.34	10.33	24.96	25.76	24.77		
Fast vote-k (8)	11.40	12.74	10.60	25.10	26.21	25.14		
Fast vote-k (32)	10.84	12.03	10.06	24.25	25.06	24.17		

Table 11: Results for CodeT5 model using Fast Votek for measuring embedding similarity and supervising with retrieved examples from train data.

# 7.10 Instructions for Codex and ChatGPT

Table 12 contains list of instructions we used with Codex and ChatGPT models in instruction-only and in-context learning scenarios.

#### 7.11 Sample outputs

Table 13 presents some examples and the outputs obtained by different models for those. Here we can see that CodeT5 model finetuned on in-domain examples sometimes has the advantage of having relevant context and thus is using correct member names as opposed to other models. On the other hand, we also see that similar out-of-domain examples from the train split can in fact be near duplicates of the ones in the test split. As a result, the model supervised with retrieved examples may generate output that is extremely close to that of the gold test data.



Figure 7: Performance for CodeT5 model finetuned with LoRA compared to regular finetuning.

		"Write in javascript:",					
		"Write code:",					
Copilot	Task instruction	"Summarize code:",					
		"Summarize javascript snippet:",					
		"Write code intent:"					
		"Intent: {text} \\n Snippet: {code}\\n\\n",					
		"Intent: {text} \\n Code: {code}\\\n\\n",					
	Demonstration example	"Code: {code} \\n Intent: {text}\\n\\n",					
	template	"Code: {code} \\n Summary: {text}\\n\\n",					
		"Snippet: {code} \\n Intent: {text}\\n\\n",					
		"Snippet: {code} \\n Summary: {text}\\n\\n",					
		'You are a helpful assistant that writes JavaScript code based on English description.					
ChatCDT	C	You only output code without any English text.'					
ChatGPT	System messages	"You are a helpful assistant that writes single sentence summarizes for JavaScript code in English.					
		You only output code summary without any other English text."					
		"Write a single sentence summary for the following JavaScript code in English. "					
	Task instruction	"Implement this functionality using JavaScript. "					
		["Below are some examples of JavaScript code implemented based on English summary. \n",					
	Demonstration example	"Summary: {text}\nCode: {code}\n\n"]					
	template	["Below are some examples of English summaries of JavaScript code. \n",					
	*	"Code: {code}\nSummary: {text}\n\n"]					

Table 12: Task instructions and demonstration templates used for generating results in the experiments with Codex and ChatGPT.



Table 13: Sample outputs from different models.