First-Step Advantage: Importance of Starting Right in Multi-Step Math Reasoning

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Abstract

Language models can solve complex reasoning tasks better by learning to generate rationales for their predictions. Often these models know how to solve a task, but their auto-regressive decoding nature leads to incorrect results if they start incorrectly. We observe that smaller models, in particular, when corrected, can solve a task that they would have otherwise struggled with. We demonstrate this phenomenon by using a larger model to guide smaller models, which leads to significantly improved performance (up to +24 points on the GSM8K dataset by 7B models). Furthermore, to assist smaller models in initiating the starting step correctly, we propose QuestCoT, where a smaller model first asks itself how to start, before proceeding with a chain of reasoning. On various multistep mathematical reasoning datasets for multiple smaller models, we show that getting the right start can lead to significant performance gains across all models (gains of up to +6 points on GSM8K, +9 on SVAMP, +5 on ASDiv, and +7 on MultiArith).

1 Introduction

Over the years, large language models (LLMs) have improved their reasoning abilities by explaining their intermediate thoughts (Wei et al., 2022). This trend has been extended to smaller models ¹, either through pre-training (Jiang et al., 2023; Magnusson et al., 2023), fine-tuning (Yu et al., 2023; Shao et al., 2024), or knowledge distillation (Shridhar et al., 2023b; Yuan et al., 2023; Magister et al., 2023; Hsieh et al., 2023; Zhu et al., 2023). Although it is commonly assumed that smaller models acquire new knowledge through fine-tuning or distillation, recent research by Gekhman et al. (2024) suggests that the acquisition of new knowledge is quite slow. Instead, models often improve in areas

they are already familiar with. This suggests that while models may have the knowledge to solve a given task, they struggle to understand how to apply it effectively.

Wang et al. (2023b) demonstrates that model accuracy improves significantly when multiple reasoning chains are generated, indicating that the model understands how to answer the given problem. However, models often struggle to select the correct initial chain, and if they start on an incorrect reasoning path, it becomes difficult to fix it due to the autoregressive nature of decoding. Similarly, in our work, we observed that if a smaller model initiates an incorrect reasoning chain, it will continue down that incorrect path. Conversely, if the initial step is correctly determined, the model can successfully complete tasks that it would otherwise find challenging.

In this work, we first investigate whether providing initial guidance can improve the reasoning capabilities of smaller language models. We then investigate whether the quality of this initial guidance varies depending on the expertise of different large language models (LLMs). In particular, we investigate whether smaller models can use this guidance without fine-tuning or additional training, and whether models of different sizes benefit equally. Finally, we investigate whether the benefits of initial guidance extend beyond simple two-step problems to tasks that require four to eight steps of reasoning.

Once the critical role of initial step guidance in reasoning is established, we focus on enabling smaller models to learn *how to start correctly*. To this end, we introduce QuestCoT, a self-questioning guidance mechanism designed to teach models *how to start*. With QuestCoT, the model first generates a sub-question that initiates the reasoning chain and then follows that path. Essentially, it identifies the most effective reasoning chains needed to answer the given question. A compari-

¹we use smaller models in a relative sense and most of our experiments are carried out on models smaller or equal to 7B parameters

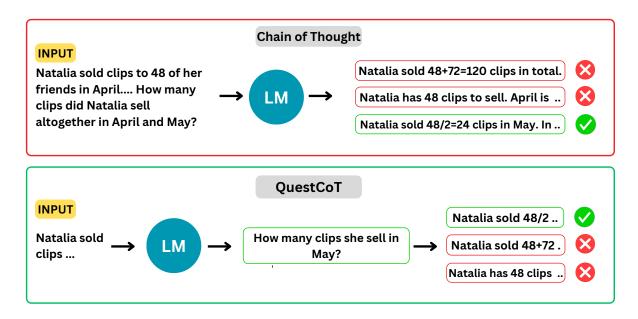


Figure 1: Comparison between Chain-of-Thought (CoT) approach and QuestCoT. The CoT approach enables a Language Model (LM) to generate accurate answers through multiple samplings, yet it frequently struggles to confidently select the correct one. Conversely, QuestCoT utilizes self-question-guided generation, which facilitates the model's ability to choose the appropriate reasoning chain with higher confidence.

son of our proposed methodology, QuestCoT and Chain-of-Thought (CoT) is demonstrated in Figure 1.

We demonstrate the importance of self-questioning for initializing reasoning chains (QuestCoT) on several mathematical datasets involving multi-step word problems. Additionally, we also show some preliminary results on StrategyQA to show the generalizability of our method in different reasonsing domains. Consistent performance improvements were observed for all smaller models (all within 7B parameters). Moreover, QuestCoTperforms similarly to expert LLM guidance improving the quality of reasoning and outperforms the standard reasoning techniques of chain-of-thought (Wei et al., 2022, CoT) and sub-question decomposition approaches (Shridhar et al., 2022; Zhou et al., 2023, Subques).

2 Related Work

It is possible to elicit reasoning abilities from LLMs through in-context learning, either by providing the model with intermediate steps (Wei et al., 2022; Kojima et al., 2023; Yang et al., 2023; Wang et al., 2023b), or by decomposing the problem into smaller sub-problems (Shridhar et al., 2022; Zhou et al., 2023) and solving them to reach the final answer. However, if the problem is misinterpreted, it can lead to a cascade of errors in subsequent steps.

Various methods and techniques have been proposed to get around this limitation of CoT. One such category involves having a multi-stage prompt setup that allows the model to spend some additional tokens to think about the solution. For example, (Wang et al., 2024) introduces a twostage prompt where the model first generates an explicit problem-solving strategy before attempting to solve it by multi-step reasoning. Along similar lines, (Jiang et al., 2024) also uses a two-stage process where in stage 1 the model generates a stepby-step solution and in stage 2 revisits each step with guided questions to judge correctness. Furthermore, several works have focused on ways to intervene and correct intermediate steps by providing feedback on their own generations, and eventually "self-correcting" them (Welleck et al., 2022; Madaan et al., 2023; Shridhar et al., 2023a; Li et al., 2023).

While the LLM's ability to revise its own generations may prove helpful in many cases, it can lead to worse results after refinement, requiring a "rollback" to the previous output (Shridhar et al., 2023a). To address this, (Yao et al., 2023) introduces the Tree of Thoughts (ToT), which plans subsequent steps to solve a reasoning task (Huang et al., 2022; Wang et al., 2023a,c). ToT conceptualizes the decision-making process as a series of heuristically based decisions. Through deliberate

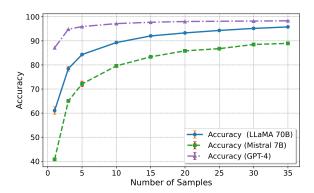


Figure 2: Accuracy (if an answer exists in one of the output chains) comparison on GSM8K data set between different sized models: Mistral 7B, LLaMA-70B, and GPT-4.

search, ToT explores different reasoning paths and self-reflects on its decision at each step. Similarly, (Xue et al., 2024) breaks the entire setup into three stages: the model first decomposes the problem into sub-problems forming tree nodes, then solves the sub-questions at each node and finally rethinks by propagating feedback from the child nodes to the parent nodes. We, on the other hand, propose to get the first step right, thus reducing the cost of "finding" and "fixing" errors.

Previous work has also focused on understanding *when* to intervene and correct the errors. Saha et al. (2023) presented an approach based on Theory of Mind (Kosinski, 2023; Kadavath et al., 2022), where a teacher model intervenes in a student model only for harder questions by creating an implicit mental model of the student's understanding. In contrast, an alternative that avoids the need to backtrack and correct mistakes, thus saving time and effort, is to *start right*.

3 First-Step Advantage

In this section, we address three research questions: 1) the ability of smaller models to solve a reasoning task, 2) the importance of taking the correct *first step* in reasoning, and 3) how smaller models can learn to take the correct first step.

We start by defining a language model \mathcal{M} that, given a question q, generates an answer a through a reasoning process r. The model aims to find the most probable answer a^* by maximizing $P(a \mid q)$. In the standard setting, the model generates a sequence of tokens $y = (y_1, y_2, \ldots, y_T)$, where y_t is the t-th token in the combined reasoning chain r

and answer a. The probability of generating y is:

$$P(y \mid q) = \prod_{t=1}^{T} P(y_t \mid y_{< t}, q)$$

Keeping the above definition in mind, we explore the three research questions stated above.

3.1 Are smaller models capable of solving a reasoning task?

Hypothesis Smaller models can solve a given task but are not confident enough to choose the correct reasoning chain.

Our Approach To test the hypothesis, we take a question q, and use a smaller language model \mathcal{M} to generate K different reasoning chains $\{r^{(1)}, r^{(2)}, \ldots, r^{(K)}\}$ with corresponding answers $\{a^{(1)}, a^{(2)}, \ldots, a^{(K)}\}$. The probability of generating each reasoning chain is given by:

$$P(r^{(k)}, a^{(k)} \mid q) = \prod_{t=1}^{T} P(y_t^{(k)} \mid y_{< t}^{(k)}, q)$$

where $y_t^{(k)}$ is the t-th token in the k-th reasoning chain, and $y_{< t}^{(k)}$ denotes all previous tokens. We evaluate whether any of the K generated answers $a^{(k)}$ matches the correct answer a^* . This approach will show that the model understands how to solve the problem, but has difficulty selecting the correct chain at first.

Experimental Design We investigate the ability of smaller models to solve reasoning tasks by sampling their output chains multiple times [1, 3, 5, 10, 15, 20, 25, 30, 35]. A temperature setting of 0.7 is used to generate diverse multiple samples. We compared the performance of the smaller model (Mistral-7B (Jiang et al., 2023)) with the larger ones (LLaMA2-70B (Touvron et al., 2023), and GPT-4 (OpenAI, 2023)) on the GSM8K dataset (Cobbe et al., 2021) for mathematical reasoning. Our analyses were conducted on a test set of 1,319 samples using a 4-shot Chain-of-Thought (CoT) reasoning chain. The prompts used are listed in the Appendix (Figure 9).

Results Figure 2 illustrates the accuracy of whether an answer exists in one of the sampled outputs for different model sizes (ranging from Mistral 7B to LLaMA 70B to GPT-4, where the true size of GPT-4 is unknown but presumably large) when sampled multiple times. In a single sample,

the performance gap between GPT-4 and Mistral 7B is nearly 50 points, indicating GPT-4's superior ability to select the correct reasoning chain in its initial sample. However, with 35 samples, this gap narrows to less than 10 points, suggesting that smaller models can answer correctly but struggle to consistently select the right chain in their first few attempts. Conversely, GPT-4's accuracy does not increase significantly with additional samples, suggesting greater consistency in generating and selecting the correct inference chain. This finding is consistent with Lyu et al. (2024), which suggests that scaling improves output consistency.

Key Findings We observed that smaller models can answer a reasoning question when sampled multiple times, but fail to select the correct reasoning chain on the first attempt.

3.2 Importance of starting right

Now that we've established that smaller models are capable of solving a given question, why don't they choose the right reasoning chain on first try? We believe that this is because the smaller models struggle to get the starting step correct. Chain of Thought (CoT) (Wei et al., 2022) is one of the most common reasoning strategies based on intermediate steps, and if an error occurs in the initial steps, it becomes difficult to correct due to its accumulation over steps. Let ϵ_t denote the error probability at step t. The cumulative error probability over N steps is

$$P_{\mathrm{error}}^{\mathrm{CoT}} = 1 - \prod_{t=1}^{N} (1 - \epsilon_t)$$

An error in early steps significantly impacts the overall error probability due to the multiplicative effect.

Hypothesis Smaller models can solve a given task if they get the first step right

Our Approach To verify our hypothesis, we use a larger model, such as GPT-4 (OpenAI, 2023), to generate the first step of the solution s_1 for each question q. The smaller model \mathcal{M} then generates the rest of the reasoning chain r and the final answer a, conditioned on both q and s_1 :

$$P(a, r \mid q, s_1) = \prod_{t=1}^{T} P(y_t \mid y_{< t}, q, s_1)$$

We perform sanity checks to ensure that no answer is revealed in this step (detailed analysis in

Section 4) and limit the first step to a maximum of one equation. Since the problem requires at least two to eight equations to solve, the first-step guidance does not lead directly to the answer but provides a solid starting point for the model. Figure 3 shows an example of LLM-based first-step guidance or s_1 (highlighted in yellow).

Experimental setup We investigate whether providing first-step guidance can help smaller models get better results. We evaluate smaller models in the 2B - 7B range, namely Gemma-2B (Team et al., 2024), Phi3-mini 3.8B (Abdin et al., 2024), LLaMA2-7B (Touvron et al., 2023), OlMo-7B (Magnusson et al., 2023), Mistral-7B (Jiang et al., 2023), and Gemma-7B (Team et al., 2024). All the models are instruction-tuned versions except LLaMA2 and Mistral. For guidance coming from LLMs, we use LLaMA2-70B (Touvron et al., 2023), GPT-3.5, and GPT-4 (OpenAI, 2023). We test our hypothesis on the test set of two datasets: GSM8K with 1319 samples and SVAMP (Patel et al., 2021) with 1000 samples. Greedy sampling (temperature=0) was used for sampling and acc@1 accuracy is reported.

Results Table 1 demonstrates the usefulness of the first-step guidance provided by LLMs. The performance of the pre-trained models increases by more than 2-3X when a larger model such as GPT-4 is used for first-step guidance. For example, the performance of Gemma-2B (Team et al., 2024) and LLaMA2-7B model (Touvron et al., 2023) goes from $7.5 \rightarrow 17.8$ and $10.5 \rightarrow 23.2$, respectively, while for OlMo-7B it goes from $13.6 \rightarrow 37.9$ (an almost 3X jump). Performance increases monotonically with larger and more expert models providing first-step guidance (for Gemma-2B, performance increases from $7.5 \rightarrow 12.8$ with LLaMA-70B firststep guidance and to 16.2 with GPT-3.5). For the more expert models on the GSM8K task, Mistral-7B (Jiang et al., 2023) gains almost +10 points $(40.25 \rightarrow 49.50)$, Gemma-7B gains +17 points $(46.5 \rightarrow 63.4)$, and Phi3-Mini (Abdin et al., 2024) gains almost +4 points (76.9 \rightarrow 80.2). The trend is similar for the SVAMP dataset, where accuracy goes from 34.6 \rightarrow 49.2 for Gemma and 38.0 \rightarrow 48.2 for LLaMA2-7B with GPT-4 first-step guidance, and from $18.6 \rightarrow \text{almost } 50 \text{ for OlMo-7B}.$ This shows the importance of the first-step guidance in arriving at the correct final answer.

Question The toothpaste in Anne's family's bathroom contains 105 grams. Anne's dad uses 3 grams at each brushing, her mom uses 2 grams, Anne and her brother use 1 gram each. Each member of the family brushes their teeth three times a day. How many days will it take for the toothpaste to run out?

LLM-based first step guidance Anne and her brother use 1 gram + 1 gram = «1+1=2»2 grams. Anne's dad uses 3 grams and Anne's mom uses 2 grams so together they use 2 grams + 3 grams + 2 grams = «3+2+2=7»7 grams/wash. Each day, the family uses 7 grams/wash * 3 washes/day = «7*3=21»21 grams. Using that amount daily, the toothpaste will last 105 grams / 21 grams/day = «105/21=5»5 days. The answer is 5.

Figure 3: LLM-based first step guidance is highlighted in yellow followed by model generation.

		GSM8K			SVAMP			
Model	СоТ	LLM Guidance			СоТ	LLM Guidar		
	No guidance	LLaMA2-70B	GPT-3.5	GPT-4	No guidance	LLaMA2-70B	GPT-3.5	GPT-4
Gemma-2B	7.50	12.81	16.23	17.84	34.60	36.30	46.70	49.20
Phi3-Mini-3.8B	76.95	<u>75.10</u>	77.39	80.27	86.30	84.20	86.10	87.80
LLaMA2-7B	10.53	19.48	21.00	23.27	38.00	40.10	41.40	48.20
OlMo-7B	13.64	28.20	36.54	37.90	18.60	40.90	46.50	49.90
Mistral-7B	40.25	46.17	48.82	49.50	62.00	65.60	66.80	73.40
Gemma-7B	46.55	52.23	59.43	63.45	70.30	72.10	74.10	78.30

Table 1: Accuracy comparison when the first step is provided by a larger LLM versus the baseline (no first step provided) for a smaller model. The best results are shown in **bold**. Note that when a weaker model provides guidance (LLaMA2-70B performance is worse than Phi3-mini), it hurts the performance (underlined).

Is correcting first step more effective than correcting subsequent steps? We analyzed the impact of correcting different steps on GSM8K with Mistral-7B as student and GPT-4 as the teacher model. We observed that correcting only individual steps (e.g., step 3) without checking the preceding steps (steps 1 and 2) significantly degrades performance.

Specifically, Mistral's performance improved from 40.25 (baseline CoT) to 49 when the first step was corrected by GPT-4. However, it only increased to 41.6 when only step 2 was corrected and dropped below baseline for step 3 and onwards, with performance at 37.5 when only step 3 was corrected and 32 when only step 4 was corrected, and so on. This decline is due to the sudden mismatch in logic between the reasoning steps, which worsens the model's performance. Conversely, if all preceding steps were corrected, performance improved to 54 when steps 1 and 2 were corrected and 57 when steps 1, 2, and 3 were corrected.

Key Findings We observed that when the first step of the reasoning chain is provided to the smaller models as a starting point, the performance of the smaller models improves significantly.

3.3 QuestCoT: Teaching smaller models to get the first step right

Given that smaller models can get better results if they learn to start right, can we teach smaller models to learn the first step on their own?

Hypothesis Smaller models can learn to take the correct first step through self-questioning.

Our approach We introduce QuestCoT, a self-questioning strategy where the model first generates a sub-question *s* that guides the reasoning process.

$$s = \arg\max_{s'} P(s' \mid q)$$

Then, the model generates the reasoning chain r and the corresponding answer a conditioned on the question q and the sub-question s:

$$P(a, r \mid q, s) = \prod_{t=1}^{T} P(y_t \mid y_{< t}, q, s)$$

The initial question the model asks itself can also be thought of as a search strategy that looks for the right starting chain and, once selected, continues along that path. An example of our approach and its comparison to CoT is presented in Figure 4. Note that the model learns this questioning itself, and the only change from CoT is to add an extra question in the prompt as a demonstration.

Why QuestCoT works Conditioning on the subquestion s reduces the entropy of the model's output and focuses the model on the correct reasoning path. By introducing the subquestion s, we increase **Question** Gene is sewing a quilt out of old souvenir t-shirts. He has one shirt from each vacation he has been on. Every shirt is its own quilt block. Each row is made of blocks from a different year of vacations. He goes on four vacations a year and has been vacationing since he was 23 years old. He is now 34. How many quilt blocks does he have in total?

CoT He has been on 4 vacations a year for 34 years so he has been on 4*34 = 4*34=136 vacations. Each vacation is a quilt block so he has 136 quilt blocks. Each quilt block is one shirt so he has 136 shirts. The answer is 136.

QuestCoT How many years Gene has been on vacation? Gene has been on 34 - 23 = 34-23=11 years of vacations. Each row is made of 4 blocks, and she has 11 rows of blocks. So he has 11*4 = 11*4=44 blocks in total. The answer is 44.

Figure 4: Example of a comparison between CoT reasoning and QuestCoT. QuestCoT first asks a question that helps to decide the first step and is highlighted in pink.

Model	Dataset							
	GSM8K		SVAMP		ASDiv		MultiArith	
	СоТ	QuestCoT	CoT	QuestCoT	СоТ	QuestCoT	CoT	QuestCoT
Gemma-2B	7.50	8.76 (↑+1.1)	34.60	35.00 (↑ +0.4)	42.34	42.95 († +0.6)	17.77	18.88 (↑+1.1)
Phi3-Mini-3.8B	76.95	78.92 (↑ +2.0)	86.30	88.40 (↑ +2.1)	80.82	82.34 (↑+1.5)	98.83	99.44 (↑+0.6)
LLaMA2-7B	10.53	15.10 (↑ +4.5)	38.00	41.10 (↑ +3.1)	41.43	40.90 (\psi -0.5)	25.55	28.88 (↑+3.3)
OlMo-7B	13.64	19.40 (↑ +5.8)	18.60	27.20 (↑ +8.6)	39.37	44.40 (↑ +5.0)	20.00	27.22 (↑+7.2)
Mistral-7B	40.25	45.47 (↑ +5.2)	62.01	65.15 (↑ +3.1)	54.18	57.26 (↑ +3.0)	61.66	65.55 (↑+3.9)
Gemma-7B	46.55	48.21 (↑+1.6)	70.30	71.40 (↑ +1.1)	68.59	69.84 (↑ +1.2)	79.44	78.22 (\psi -1.2)
LLaMA3-8B	78.86	79.80 (↑+1.0)	83.70	84.89 (↑+1.2)	73.88	74.27 (↑ +0.4)	97.77	98.33 († +0.5)

Table 2: Accuracy comparison between the chain of thought (CoT) and **QuestCoT** . QuestCoT achieves the best results across all model sizes for various multi-step mathematical reasoning datasets.

the probability of generating the correct reasoning chain r^* and answer a^* :

$$P(a^*, r^* \mid q) = \sum_{s} P(s \mid q) P(a^*, r^* \mid q, s)$$

Since the subquestion s is designed to focus the model on the appropriate starting point, $P(a^*, r^* \mid q, s)$ is higher than without conditioning on the subquestion s.

Conditioning on s reduces the cumulative error probability:

$$P_{\mathrm{error}}^{\mathrm{QuestCoT}} = 1 - \left(1 - \epsilon_1'\right) \prod_{t=2}^{N} (1 - \epsilon_t')$$

where $\epsilon_1' < \epsilon_1$ and $\epsilon_t' \le \epsilon_t$ for t > 1. Therefore, we have:

$$P_{\rm error}^{\rm QuestCoT} < P_{\rm error}^{\rm CoT}$$

In other words, conditioning on the subquestion s increases the mutual information between the model's output and the correct answer:

$$I(a, r; a^* \mid q, s) = H(a, r \mid q, s) - H(a, r \mid a^*, q, s)$$

A lower entropy $H(a,r\mid q,s)$ implies that the model's predictions are more concentrated around the correct reasoning paths, increasing the likelihood of producing the correct answer.

Experimental setup We explore the effect of starting right on four multi-step mathematical data sets: GSM8K (Cobbe et al., 2021), SVAMP (Patel et al., 2021), ASDiv (Miao et al., 2020), and Multi-Arith (Roy and Roth, 2015). GSM8K consists of grade-school math word problems with a test set of 1319 samples, requiring between two and eight steps to solve. SVAMP consists of 1000 samples of math word problems designed to challenge systems that require reasoning beyond shallow approaches. ASDiv consists of 2,305 test samples of word problems that were constructed to have more lexical diversity than other datasets at the time. Multi-Arith is a dataset of 180 test samples published with the algorithmic solver for mathematical word problems.

We tested smaller models ranging from 2B to 8B parameters, starting with Gemma-2B, followed by Phi3-mini with 3.8B parameters, followed by Mistral-7B, LLaMA2-7B, OlMo-7B, and Gemma-7B with 7B parameters, and finally LLaMA3-8B with 8B parameters. We report the top-1 accuracy (maj@1) on the test sentences of both datasets. To compare CoT and QuestCoT, we used 4-shot prompting with prompts randomly selected from the train set. All models were evaluated using a greedy approach (temperature=0, top p=1). A comparison of prompts between CoT and QuestCoT

can be found in the Appendix (Figure 10).

Results We test the effectiveness of QuestCoT against one of the most popular reasoning strategies: CoT. QuestCoT outperforms CoT on all four datasets for all models except LLaMA2-7B on ASDiv and Gemma-7B on MultiArith. Smaller models such as Gemma-2B and Phi-mini-3.8B gain between +0.5 and +2 points on all four datasets. We hypothesize that Gemma-2B's limited gains are due to its initial weak performance and undertraining, while Phi3-mini is already a very strong model with performance in the 80s and 90s, making further improvement difficult. Nevertheless, improvements are observed in both cases.

Performance improves significantly with the 7B models, with OlMo-7B showing the most gains (+6 on GSM8K, +9 on SVAMP, +5 on ASDiv, and +7 on MultiArith). This is followed by LLaMA2-7B and Mistral-7B, which show gains of +3-5 points, and Gemma-7B, which shows gains of +1-2 points. Similar to Phi3-mini, LLaMA3-8B's baseline performance is quite high, showing gains of +0.5-1 points.

Key Takeaways Smaller models improve their performance by learning to get the first step right by asking themselves how to start. This improvement is achieved with our proposed approach, QuestCoT. We also present a deeper exploration of errors made by CoT that are corrected by QuestCoT in ??.

3.4 Extending QuestCoT beyond mathematical reasoning

In addition to the exhaustive results and analysis done on mathematical reasoning tasks, we also conduct some preliminary experiments on a commonsense reasoning dataset - StrategyQA(Geva et al., 2021). For both, Gemma-7B and Mistral-7B, we see performance improvements with QuestCoT over CoT Table 3, alleviating any generalizability concerns. Furthermore, it is important to note that unless the initial sub-question leads the model down an incorrect path, QuestCoT's performance will always be at least on par with CoT across various tasks.

Model	CoT	QuestCoT
Gemma-7B	61.1	62.1
Mistral-7B	57.4	58.9

Table 3: Accuracy comparison between the CoT and **QuestCoT** on StrategyQA

4 Analysis

Does the first step leak the final answer? We investigate whether the performance gains from LLM guidance are due to LLMs leaking the answer to the smaller models. To verify this, we created a development set of 1000 samples from the GSM8K training set. By comparing the generated first-step answers with the final answers in the dataset, we found that in 999 out of 1000 samples, the answers did not match. Furthermore, our instructions to the LLMs specified that they could only generate the first step, corresponding to the first step in the inference chain with only the first equation, and could not reveal the final answer. This strategy was applied consistently across all data sets. Since each question required at least 2-8 steps to solve, we are confident that the final answer was not revealed. Furthermore, if the approach relied on revealing the final answer, the QuestCoT approach would not have been effective in the prompt style at all.

Can first-step guidance go beyond two-step problems? Figure 6 illustrates the performance of the Mistral-7B model with and without first-step LLM guidance for different steps in the GSM8K dataset. For all steps (2 to 8), first-step guidance improves performance, suggesting that starting with a solid foundation can help reasoning over a longer context.

What if subquestions are included at each step?

The subquestion that guides the model on how to start can be applied to any reasoning step in the chain to guide that specific step. This approach is similar to subquestion decomposition (Shridhar et al., 2022; Zhou et al., 2023, Subques), where a complex reasoning problem is first broken down into simpler problems that are then solved sequentially. Figure 5 shows a comparison between Subques and QuestCoT over different models on two datasets: GSM8K and SVAMP. QuestCoT shows higher accuracy across all models on both datasets while incurring lower token costs. On average, QuestCoT is 10-15% more expensive than CoT (due to the additional sub-question) and around 40% cheaper than sub-questioning Through manual inspection of over 100 samples, we found that introducing additional questions increases the likelihood of errors propagating through the inference chain. In contrast, QuestCoT guidance avoids this by focusing solely on how to start. These errors can result from incorrect decomposition, incorrect

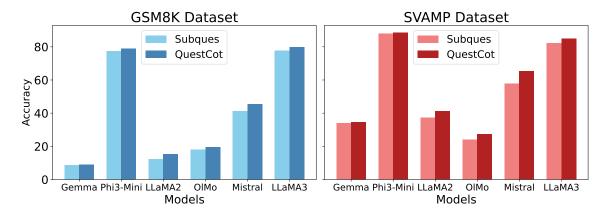


Figure 5: Accuracy comparison between Subques and QuestCoT on the GSM8K and SVAMP datasets. Gemma refers to Gemma-2B, Phi3-Mini is Phi3-mini-3.8B, and LLaMA2, OlMo, and Mistral are all 7B variants, while LLaMA3 is LLaMA3-8B.



Figure 6: Accuracy comparison between baseline (no guidance) and LLM guidance (GPT-4) for the Mistral-7B model on the GSM8K dataset. 2-8 represents the number of steps required to solve the problem.

reasoning about the decomposed problem, or inconsistencies throughout the inference chain.

Comparing CoT, Subques and QuestCoT Figure 7 presents a Venn diagram illustrating when different strategies correctly solve problems on the GSM8K dataset using the Phi-3 mini-model. QuestCoT has more overlaps with both CoT and Subques (82 and 95, respectively) than the overlaps between CoT and Subques (71). This suggests that while CoT and Subques each have unique cases where they are successful, QuestCoT captures the strengths of both strategies, resulting in better overall performance.

Can QuestCoT work with even smaller models? We tested our approach on the OlMo-1B model, which has 1 billion parameters, and found that it was not well equipped to understand the instructions or to generate a reasoning chain start-

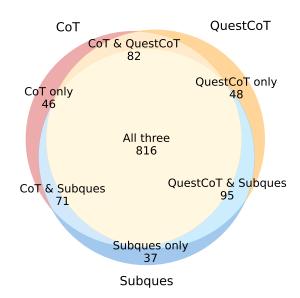


Figure 7: Venn diagram to show when different strategies got the solutions right.

ing with an initial question (a necessary condition for QuestCoT). On the GSM8K dataset, the CoT performance was 3%, and QuestCoT performed comparably at 3.5%, with the outputs not looking significantly different. As a result, we did not observe any statistically significant improvements. We suspect that because the OlMo-1B model's CoT abilities are quite limited in mathematical reasoning tasks, it cannot leverage any advantages from QuestCoT.

5 Deeper exploration of why QuestCoT works

We conduct a detailed analysis of instances where QuestCoT was successful and broadly categorize the errors made with CoT. Understanding why one technique outperforms another can be quite challenging. To address this, we examined instances where QuestCoT was successful and conducted a detailed analysis. We identified situations where CoT failed and broadly categorized these errors. Here are some error types where QuestCoT was beneficial:

Unnecessary calculations A common mistake CoT makes is performing unnecessary calculations on the numbers in the statement. These numbers may be completely irrelevant to the problem, or they may need to be used in a different way than the model uses them. QuestCoT helps to correct these errors by initiating the reasoning process with an appropriate question. An example of an unnecessary calculation is given in appendix (Figure 11) with the main error shown in red, where there was no need to calculate the total cost of coffee for the entire week at the old price.

Real-world knowledge The first step in CoT can often seem "rushed," focusing on quickly manipulating numbers without considering real-world facts or knowledge. In such cases, the model demonstrates its understanding of facts and knowledge in the subsequent steps but cannot elicit it immediately in the first step. This suggests that encouraging the model to think more deliberately in the first step (e.g., by allowing it to consider what needs to be done before it starts reasoning) may remedy this problem. These scenarios illustrate the effectiveness of QuestCoT. An example is shown in Figure 11, where the model fails to convert "half a dozen" to 6, and instead continues its calculations with 0.5 (as shown in blue). Although the model demonstrated its understanding of "dozen" later in the problem, since it started incorrectly, it was unable to correct the chain later.

Context understanding With CoT, the model often confuses or misses the context in the problem statement and makes incorrect initial assumptions that are difficult to recover from in later steps. For example, in Figure 11 we can see that despite following a fairly elaborate reasoning template of variable assumptions, the CoT reasoning misses the fact that the price of the Super Ticket already includes the price of the popcorn. The incorrect assumption is highlighted in the response.

Other errors Other errors we have observed include that QuestCoT may be better at handling di-

rect numeric computations and understanding the simple arithmetic required by the problems. In contrast, CoT may deviate or fail to capture the essential computational aspects of the query. In addition, CoT sometimes takes more steps than necessary, resulting in an incorrect final solution.

6 Conclusion

We find that smaller models sometimes struggle with taking the correct first step, but their performance increases significantly once this step is corrected. We demonstrated this by using LLMs to guide smaller models to take the correct first step, helping them to establish the correct reasoning chain. To facilitate this for smaller models without reliance on a larger model, we propose QuestCoT, which uses initial question-based guidance to improve their reasoning themselves without any guidance. We show the effectiveness of our approach on four multi-step mathematical reasoning datasets using different open-source small models.

7 Limitations

Our experiments focus only on English datasets, and we have not tested the performance of our methods in other languages. We acknowledge that including a sub-question to initiate the chain of reasoning may incur some additional cost compared to the chain-of-thought approach. However, it is significantly less costly than the sub-question decomposition approach and yields superior performance compared to both methods.

8 Ethical Considerations

The initial guidance provided by expert LLMs or the self-questioning mechanism could introduce or perpetuate bias due to the unknown training process of the large LLMs (especially the closed-source LLMs such as GPT-4). It's crucial to evaluate and mitigate any biases in the generated output of the LLMs.

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A Appendix

Below is a math word problem that requires multiple steps to solve it. Your job is to only provide the first step of the solution and not to reveal the final answer. The first step consists of only one equation in it.

Input: Thomas is training at the gym to prepare for a competition. He trained for 5 hours every day for a month (30 days). If he continues to train for the next 12 days, how many hours will he spend on training in total?

Response: Total hours for first month=5hours/day×30days

Figure 8: Instructions to generate first step by LLM. The model-generated output is presented in green.

Below is an instruction that describes a task, paired with an ### Input that provides further context. Write a ### Response that appropriately completes the request.

Instruction: Solve the given math problem step by step, and put your final answer after 'Final answer:'.

Input: Thomas is training at the gym to prepare for a competition. He trained for 5 hours every day for a month (30 days). If he continues to train for the next 12 days, how many hours will he spend on training in total?

Response: In total Thomas would train on 30 + 12 = ``30 + 12 = 42 ``42 days. Thomas trained 5 hours every day, which would bring us to 42 * 5 = ``42 * 5 = 210 ``210 hours of training in total. Final Answer: 210 < eot id>

[Similar 3 more examples randomly sampled from the training set]

Input: Nina made a two-layer cake and a dozen cupcakes for her friend's birthday party. Each layer of cake takes the same amount of sugar to make as a dozen cupcakes. Nina used 720 grams of sugar to bake everything. How many grams of sugar are in one cupcake?

Response: Model generated response ..

Figure 9: Four-shot CoT demonstration.

Below is an instruction that describes a task, paired with an ### Input that provides further context. Write a ### Response that appropriately completes the request.

Instruction: Solve the given math problem step by step, and put your final answer after 'Final answer:'.

Input: Thomas is training at the gym to prepare for a competition. He trained for 5 hours every day for a month (30 days). If he continues to train for the next 12 days, how many hours will he spend on training in total?

[Similar 3 more examples randomly sampled from the training set]

Input: TNina made a two-layer cake and a dozen cupcakes for her friend's birthday party. Each layer of cake takes the same amount of sugar to make as a dozen cupcakes. Nina used 720 grams of sugar to bake everything. How many grams of sugar are in one cupcake?

Response: Model generated response ..

Figure 10: Four-shot QuestCoT demonstration. The only difference from CoT is **underlined**.

Unnecessary calculations

Question Roger goes to the store to buy some coffee. The normal brand of coffee he buys cost \$5 per pound. He had to buy a more expensive brand that cost 20% more since his favorite brand was sold out. He decides to buy a week's worth of coffee and he uses 1 pound of coffee per day. He also decided to buy himself a donut for \$2. How much did everything cost?

CoT Roger buys 7 pounds of coffee at \$5 per pound, so the cost of coffee is 7 * \$5 \$<7*5=35>35. The more expensive brand of coffee costs 20% more, so it costs 5 * 1.20 = \$<5*1.20=6>6 per pound. The cost of the more expensive coffee is 7 * \$6 = \$<7*6=42>42. Roger also buys a donut for \$2. The total cost of everything is \$42 + \$35 + \$2 = \$<42+35+2=79>79. Final Answer: 79×10^{-1}

QuestCoT What is the cost of the more expensive brand of coffee? The more expensive brand costs 20% more than the normal brand, so it costs \$5 * 20/100 = \$<5*20/100=1×1 more per pound. So, the more expensive brand of coffee costs \$5 + \$1 = \$<5+1=6%6 per pound. Roger buys a week's worth of coffee, which is 7 days, and he uses 1 pound of coffee per day. So, he buys 7 pounds of the more expensive coffee. The total cost of the coffee is 7 pounds *\$6/pound = \$<7*6=42×42. He also buys a donut for \$2. So, the total cost of everything is \$42 (coffee) + \$2 (donut) = \$<42+2=44×44. Final Answer: $$44 \checkmark $$

Real world knowledge

Question Twenty dozen cups cost \$1200 less than the total cost of half a dozen plates sold at \$6000 each. Calculate the total cost of buying each cup.

CoT Let's find the total cost of half a dozen plates: 6000 * 0.5 = \$3000 Now, let's find the total cost of twenty dozen cups: \$3000 + \$1200 = \$4200. Since there are 12 cups in a dozen, there are 20 * 12 = ~240 * 240 cups in twenty dozen. The cost of each cup: \$4200 / 240 = \$17.50. Final Answer: $17.50 \times$

QuestCoT How many cups are in 20 dozen? 1 dozen is equal to 12 cups, so 20 dozen is equal to 20 * 12 = (20*12=240)*240 cups. Half a dozen plates is equal to 0.5 * 12 = (0.5*12=6)*6 plates. The total cost of half a dozen plates is 6 * \$6000 = (6*6000=36000)*36000. The total cost of buying 20 dozen cups is \$1200 less than the cost of half a dozen plates, so it is \$36000 - \$1200 = (36000-1200=34800)*34800. The total cost of buying 20 dozen cups is \$34800, so the cost of each cup is \$34800 / 240 = (34800)*240=145*145. Final Answer: $145 \checkmark$

Context understanding

Question You can buy a movie super ticket for \$20 that includes rights to watch any movie and you get one popcorn with a soda for only \$1 extra. Or you can buy a movie ticket for \$12 and buy one popcorn and a soda at regular price. What's the regular price of popcorn if the soda costs \$3 and you didn't buy the super ticket and ended up saving \$2?

CoT Let's denote the regular price of popcorn as P. If you buy the regular ticket and popcorn and soda, the total cost would be:\$12 (movie ticket) + P (popcorn) + \$3 (soda) = \$12 + P + \$3. If you buy the super ticket and popcorn with soda, the total cost would be:\$20 (super ticket) + \$1 (popcorn) + \$3 (soda) = \$20 + \$1 + \$3. You saved \$2 by not buying the super ticket, so the cost of the regular ticket and popcorn and soda is \$2 more than the cost of the super ticket and popcorn and soda:\$12 + P + \$3 = \$20 + \$1 + \$3 + \$2. Now, let's solve for P:\$12 + P + \$3 = \$20 + \$1 + \$3 + \$2. \$12 + P + \$3 = \$26. P + \$15 = \$26. P = \$26 - \$15 = \$3. Final Answer: 3 X

QuestCoT What is the total cost of buying a ticket, popcorn and soda? Let's denote the regular price of popcorn as P. The total cost of buying a regular ticket, popcorn, and soda is \$12 + P + \$3 = \$15 + P. The total cost of buying a super ticket, popcorn, and soda is \$20 + \$1 = \$21. Since you saved \$2 by not buying the super ticket, the cost of the regular ticket, popcorn, and soda is \$21 - \$2 = \$19. Therefore, \$15 + P = \$19. Solving for P, we get P = \$19 - \$15 = \$4. Final Answer: $4 \checkmark$

Figure 11: Example cases associated with different error types and how QuestCoT assists in getting the correct reasoning chain.