CoDA21: Evaluating Language Understanding Capabilities of NLP Models With Context-Definition Alignment

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Abstract

Pretrained language models (PLMs) have achieved superhuman performance on many benchmarks, creating a need for harder tasks. We introduce CoDA21 (Context Definition Alignment), a challenging benchmark that measures natural language understanding (NLU) capabilities of PLMs: Given a definition and a context each for k words, but not the words themselves, the task is to align the k definitions with the k contexts. CoDA21 requires a deep understanding of contexts and definitions, including complex inference and world knowledge. We find that there is a large gap between human and PLM performance, suggesting that CoDA21 measures an aspect of NLU that is not sufficiently covered in existing benchmarks.¹

1 Introduction

Increasing computational power along with the design and development of large and sophisticated models that can take advantage of enormous corpora has drastically advanced NLP. For many tasks, finetuning pretrained transformer-based language models (Vaswani et al., 2017; Devlin et al., 2019; Radford et al., 2018) has improved the state of the art considerably. Language models acquire knowledge during pretraining that is utilized during task-specific finetuning. On benchmarks that were introduced to encourage development of models that do well on a diverse set of NLU tasks (e.g., GLUE (Wang et al., 2018) and SuperGLUE (Wang et al., 2019)), these models now achieve superhuman performance (He et al., 2020). The pretrain-then-finetune approach usually requires a great amount of labeled data, which is often not available or expensive to obtain, and results in specialized models that can perform well only on a single task. Recently, it was shown that generative language models can be applied to many tasks

¹Our dataset and code are available at https://github.com/lksenel/CoDA21



Figure 1: The CoDA21 task is to find the correct alignment between contexts and definitions: C1-D4, C2-D1, C3-D2, C4-D3. The target words (C1:"dust", C2:"soil", C3:"marble", C4:"feathers"; not provided to the model) are replaced with a placeholder <xxx>.

without finetuning when the task is formulated as text generation and the PLM is queried with a natural language prompt (Radford et al., 2019; Brown et al., 2020).

Motivated by recent progress in zero-shot learning with generative models as well as the need for more challenging benchmarks that test language understanding of language models, we introduce CoDA21 (Context Definition Alignment), a difficult benchmark that measures NLU capabilities of PLMs for the English language. Given a definition and a context each for k words, but not the words themselves, the task is to align the k definitions with the k contexts. In other words, for each definition, the context in which the defined word is most likely to occur has to be identified. This requires (i) understanding the definitions, (ii) understanding the contexts, and (iii) the ability to match the two. Since the target words are not given, a model must be able to distinguish subtle meaning differences between different contexts/definitions to be successful. To illustrate the difficulty of the task, Figure 1 shows a partial example for k = 4(see Table 5 in the supplementary for the full example). We see that both complex inference (e.g., <XXX> can give rise to a cloud by being kicked up $\Rightarrow <XXX>$ must be dry $\Rightarrow <XXX>$ can be dust, but not soil) and world knowledge (what materials are typical for monuments?) are required for CoDA21.

We formulate the alignment task as a text prediction task and evaluate, without finetuning, three PLMs on CoDA21: BERT (Devlin et al., 2019), RoBERTa (Liu et al., 2019) and GPT-2 (Radford et al., 2019). Poor performance of the PLMs and a large gap between human and PLM performance suggest that CoDA21 is an important benchmark for designing models with better NLU capabilities.

2 CoDA21

2.1 Dataset

We construct CoDA21 by first deriving a set \mathcal{G} of synset groups $\{G_1, G_2, \ldots\}$ from Wordnet (Miller, 1995). A synset group G_i is a group of synsets whose meanings are close enough to be difficult to distinguish (making the task hard), but not so close that they become indistinguishable for human and machine. In a second step, each synset group G_i is converted into a *CoDA21 group* G_i^+ – a set of triples, each consisting of the synset, its definition, and a corpus context. A CoDA21 group can be directly used for one instance of the CoDA21 task.

Synset groups. Each synset group G consists of $5 \le k \le 10$ synsets. To create a synset group, we start with a *parent synset* \hat{s} and construct a cohyponym group $\bar{G}(\hat{s})$ of its children:

$$\bar{G}(\hat{s}) = \{ s \mid s < \hat{s}, s \notin D \}$$

where < is the hyponymy relation between synsets and D is the set of synsets that have already been added to a synset group. The intuition for grouping synsets with a common parent is that words sharing a hypernym are difficult to distinguish (as opposed to randomly selected words).

We iterate \hat{s} through all nouns and verbs in Word-Net. At each iteration, we get all hyponyms of \hat{s} that have not been previously added to a synset group; not reusing a synset ensures that different CoDA21 subtasks are not related and so no such relationships can be exploited.

We extract synset groups from co-hyponym groups by splitting them into multiple chunks of size k. In an initial exploration, we found that the task is hard to solve for human subjects if two closely related hyponyms are included, e.g.,

"clementine" and "tangerine". We therefore employ clustering to assemble a set of mutually dissimilar hyponyms. We first compute a sentence embedding for each hyponym definition using the stsb-distilbert-base Sentence Transformer model². We then cluster the embeddings using completelink clustering, combining the two most dissimilar clusters in each step. We stop merging before the biggest cluster exceeds the maximum group size (k = 10) or before the similarity between the last two combined clusters exceeds the maximum similarity ($\theta = 0.8$). The largest cluster G is added to the set \mathcal{G} of synset groups. We then iterate the steps of (i) removing the synsets in the previous largest cluster G from $\overline{G}(\hat{s})$ and (ii) running complete-link clustering and adding the resulting largest cluster G to G until fewer than five synsets remain in $\overline{G}(\hat{s})$ or no cluster can be formed whose members have a similarity of less than θ .

CoDA21 groups. For each synset *s*, we extract its definition d(s) from WordNet and a context c(s)in which it occurs from SemCor³ (Miller et al., 1994). SemCor is an English corpus tagged with WordNet senses. Let C(s) be the set of contexts of *s* in SemCor. If |C(s)| > 1, we use as c(s)the context in which *bert-base-uncased* predicts **s** with the highest log probability when it is masked, where **s** is the word tagged with the sense s^4 – this favors contexts that are specific to the meaning of the synset. Finally, we convert each synset group G_i in \mathcal{G} to a CoDA21 group G_i^+ :

$$G_i^+ = \{(s_j, d(s_j), c(s_j)) \mid s_j \in G_i\}$$

That is, a CoDA21 group G_i^+ is a set of triples of sense, definition and context. In PLM evaluation, each CoDA21 group G_i^+ gives rise to one context-definition alignment subtask.

We name the resulting dataset *CoDA21-noisy*hard: noisy because if |C(s)| is small, the selected context may not be informative enough to identify the matching definition; hard because the synsets in a CoDA21 group are taxonomic sisters, generally with similar meanings despite the clustering-based limit on definition similarity. We construct a *clean* version of the dataset by only using synsets with $|C(s)| \ge 5$. We also construct an *easy* version by

²https://huggingface.

co/sentence-transformers/
stsb-distilbert-base

³We do not consider synsets without contexts in SemCor.

⁴We average the probabilities when s is tokenized to multiple tokens.

Dataset	noun		verb	
	$\# {\rm of} G$	USC	$\# \ {\rm of} \ G$	USC
CoDA21-clean-hard	106	740	102	711
CoDA21-clean-easy	274	1999	103	758
CoDA21-noisy-hard	691	4633	350	2527
CoDA21-noisy-easy	1188	8910	370	2766

Table 1: CoDA21 group (G) statistics, USC: Unique Synset Count

taking the "hyponym grandchildren" s of a parent synset \hat{s} ($s < l \land l < \hat{s}$) instead of its hyponym children. This reduces the similarity of synsets in a CoDA21 group, making the task easier. Table 1 gives dataset statistics.

2.2 Alignment

Recall the CoDA21 task: given a definition and a context each for k words (but not the words themselves), align the k definitions with the k contexts. That is, we are looking for a bijective function (a one-to-one correspondence) between definitions and contexts. Our motivation in designing the task is that we want a hard task (which can guide us in developing stronger natural language understanding models), but also a task that is solvable by humans. Our experience is that humans can at least partially solve the task by finding a few initial "easy" context-definition matches, removing them from the definition/context sets and then match the smaller remaining number of definitions/contexts.

The number of context-definition pairs scales quadratically $(O(k^2))$ with k and the number of alignments factorially (O(k!)). We restrict k to $k \leq 10$ to make sure that we do not run into computational problems and that humans do not find the task too difficult.

In order to connect contexts to definitions without using the target words, we replace the target words by a made-up word. This setup resembles the incidental vocabulary acquisition process in humans. Let t be a target word, c a context in which t occurs and m a made-up word. To test PLMs on CoDA21, we use the following pattern⁵:

 $Q(c,m) = c_m$ Definition of m is

where c_m is c with occurrences of t replaced by m.

We calculate the *match score* of a contextdefinition pair (c, d) as $\log P(d \mid Q(c, m))$, i.e., log generation probability of the definition d conditioned on Q(c, m). Our objective is to maximize the sum of the k match scores in an alignment. We find the best alignment by exhaustive search. Accuracy for a CoDA21 group G_i^+ is then the accuracy of its best alignment, i.e., the number of contexts in G_i^+ that are aligned with the correct definition, divided by the total number of contexts $|G_i^+|$.

2.3 Baselines

We calculate $P(d \mid Q(c, m))$ for a masked language model (MLM) M and an autoregressive language model (ALM) A as follows:

$$P_M(d \mid Q') = \prod_{i=1}^{|d|} P(d_i \mid Q', d_{-i})$$
$$P_A(d \mid Q') = \prod_{i=1}^{|d|} P(d_i \mid Q', d_1, \dots, d_{i-1})$$

where Q' = Q(c, m), d_i is the *i*th word in definition d and d_{-i} is the definition with the *i*th word masked.

We evaluate the MLMs BERT and RoBERTa and the ALM GPT-2. We experiment with both base and large versions of BERT and RoBERTa and with all four sizes of GPT-2 (small, medium, large, xl), for a total of eight models, to investigate the effect of model size on performance.

The made-up word m should ideally be unknown so that it does not bias the PLM in any way. However, there are no truly unknown words for the models we investigate due to the word-piece tokenization they apply to the input. Any made-up word that is completely meaningless to humans will have a representation in the models' input space based on its tokenization. To minimize the risk that the meaning of the made-up word may bias the model, we use m = bkatuhla, a word with an empty search result on Google that most likely never appeared in the models' pretraining corpora.

In addition to PLMs, we also evaluate 2 recent sentence transformer models⁶ (Reimers and Gurevych, 2019), *paraphrase-mpnet-base-v2* (mpnet) and *paraphrase-MiniLM-L6-v2* (MiniLM), and fastText static embeddings⁷(Mikolov et al., 2018). To calculate the match score of a contextdefinition pair, we first remove the target word from the context and represent contexts and definitions as vectors. For sentence transformers, we obtain these vectors by simply encoding the input sentences. For fastText, we average the vectors of the

⁵When the target word is a verb (i.e., verb subset of a CoDA21 dataset), we add "to" at the end of our pattern.

⁶https://www.sbert.net/docs/

pretrained_models.html

⁷We use the *crawl-300d-2M-subword* model from https: //fasttext.cc/docs/en/english-vectors.html

words in contexts and definitions. We then calculate the match score as the cosine similarity of context and definition vectors.

3 Results

Table 2 presents average accuracy of the investigated models on the four CoDA21 datasets. As can be seen, fastText performs only slightly better than random. MLMs also perform better than random chance by only a small margin. This poor performance can be partly explained by the generation style setup we use, which is not well suited for masked language models. Even the smallest GPT-2 model performs considerably better than RoBERTa-large, the best performing MLM. Performance generally improves with model size. GPT- 2_{xl} achieves the best results among the LMs on almost all datasets. Interestingly, sentence transformer all-mpnet-base-v2 performs comparably to GPT- 2_{xl} on most datasets despite its simple, similarity based matching compared to generation based matching of GPT-2 models. Based on this observation it can be argued that current state-ofthe-art language models fail to perform complex, multi-step reasoning and inference which are necessary to solve the CoDA21 tasks. Overall, MLMs perform slightly better on verbs than nouns while the converse is true for GPT-2. As expected, all models perform better on the easy datasets. Performance on *noisy* and *clean* datasets are comparable; this indicates that our contexts are of high quality even for the synsets with only a few contexts.

Human performance on CoDA21. We asked two NLP PhD students⁸ to solve the task on S20, a random sample of size 20 from the noun part of CoDA21-*clean-easy*. Table 2 shows results on S20 for these two subjects and our models. Human performance is 0.86 – compared to 0.48 for GPT- 2_{xl} , the best performing model. This difference indicates that there is a large gap in NLU competence between current language models and humans and that CoDA21 is a good benchmark to track progress on closing that gap.

To investigate the **effect of the made-up word** m, we experiment with several other words on the noun part of CoDA21-*clean-easy*. Specifically, we investigate another nonce word "opyatzel", a single letter "x" and two frequent words "orange" and "cloud". Table 3 shows the results of the models for different made-up words. MLMs do not

	clean hard	clean easy	noisy hard	noisy easy	S20
Model	N V	N V	N V	N V	Ν
BERT _b	.20 .21	.22 .25	.21 .22	.22 .24	.24
$BERT_l$.22 .22	.19.21	.19.20	.20 .20	.22
RoBERTa _b	.24 .26	.26 .32	.25 .25	.28 .27	.29
RoBERTa _l	.26 .30	.30 .30	.27 .29	.30 .33	.29
GPT-2_s	.31 .32	.42 .40	.35 .32	.40 .36	.35
$GPT-2_m$.37 .35	.45 .39	.38 .35	.43 .39	.39
$\text{GPT-}2_l$.38 .34	.47 .42	.39 .37	.46 .41	.47
GPT- 2_{xl}	.42 .36	.49 .42	.40 .36	.46 .43	.48
mpnet	.42 .39	.48 .42	.40 .37	.46 .40	.51
MiniLM	.35 .34	.40 .36	.34 .30	.38 .32	.34
fastText	.18 .17	.20 .20	.18 .18	.18 .18	.17
Random	.15 .15	.14 .14	.16 .15	.14 .14	.14
Human					.86

Table 2: Average accuracy on the noun (N) and verb (V) subsets of CoDA21 for eight PLMs, two sentence transformers, fastText embeddings and (on S20) for humans

Model	bkatuhla	opyatzel	Х	cloud	orange
BERT _b	.22	.22	.22	.23	.22
$BERT_l$.19	.19	.20	.20	.19
RoBERTa _b	.26	.27	.26	.28	.28
RoBERTa _l	.30	.30	.29	.30	.29
GPT-2_s	.42	.43	.41	.39	.39
$GPT-2_m$.45	.42	.43	.40	.41
$\text{GPT-}2_l$.47	.46	.47	.41	.42
GPT- 2_{xl}	.49	.44	.45	.40	.41

Table 3: Average accuracy of eight PLMs on the noun subsets of CoDA21-*clean-easy* using various words as the made-up word.

show significant variability in performance, and perform comparably poor for all words tried. GPT2 versions, which perform considerably better than MLMs on CoDA21, perform similarly for the two nonce words and single letter "x", which do not have a strong meaning. Their performance drops significantly when the two frequent words are used as the made-up word, due to the effect of prior knowledge models have about these words.

To investigate the **effect of the pattern**, we compared our pattern Q(c, m) with two alternative patterns by evaluating GPT-2_{xl} on the noun part of CoDA21-*clean-easy*. Patterns and the evaluation results are shown in Table 4. The results suggest that the effect of the pattern on performance is minimal.

Effect of the alignment setup. We constructed CoDA21 as an alignment dataset which uses the fact that matching between the definitions and contexts is one-to-one. This setup makes the task

⁸Both are proficient (though not native) English speakers.

Pattern	Acc
c_m Definition of m is	0.49
$c_m m$ is defined as	0.51
$c_m m$ is	0.49

Table 4: Effect of the pattern on the performance of GPT2- $_{xl}$ on the noun part of CoDA21-*clean-easy*

more intuitive and manageable for humans. However, context-definition match scores can be used to evaluate models on CoDA21 samples also without the alignment setup by simply picking contextdefinition pairs with the highest match score for each definition. We additionally evaluated GPT- 2_{xl} model on CoDA21-*clean-easy* dataset using this simple matching approach which yielded 0.38 average accuracy compared to the 0.49 accuracy achieved with the alignment setup. This result suggests that language models can also make use of the alignment style evaluation, similar to humans.

Table 5 (in the Appendix) presents a sample of size 7 from the noun part of the CoDA21clean-easy dataset. Figure 2 displays all 49 match scores of the context-definition pairs for this sample obtained using GPT- 2_{xl} . 5 of the 7 definitions (2,3,4,5,7) are matched with correct contexts with the alignment setup while 4 definitions (4,5,6,7) are matched correctly for the simple matching setup. Alignment setup enabled the model to match second and third definitions with their corresponding contexts even though their match scores are not the highest ones.

To get a better sense of why the task is hard for PLMs, we give an example, from the CoDA21 subtask in Figure 1 (also Figure 2 and Table 5 refer to the same subtask), of a context-definition match that is scored highly by GPT- 2_{xl} , but is not correct. **Context:** "these bees love a fine-grained <XXX> that is moist". **Definition:** "fine powdery material such as dry earth or pollen". (context 6 and definition 1 in Figure 2) GPT- 2_{xl} most likely gives a high score because it has learned that *bees* and *pollen* are associated. It does not understand that the mutual exclusivity of "moist" and "powdery" makes this a bad match.

4 Related Work

There are many datasets (Levesque et al., 2012; Rajpurkar et al., 2016; Williams et al., 2018) for evaluating language understanding of models. Many adopt a text prediction setup: Lambada (Paperno



Figure 2: Match scores from GPT2-xl model for the context definition pairs for the sample given in Table 5. Match scores shown in bold correspond the context-definition pairs that are in the predicted alignment by the model that yields maximum total match score.

et al., 2016) evaluates the understanding of discourse context, StoryCloze (Mostafazadeh et al., 2016) evaluates commonsense knowledge and so does HellaSwag (Zellers et al., 2019), but examples were adversarially mined. LAMA (Petroni et al., 2019) tests the factual knowledge contained in PLMs. In contrast to this prior work, CoDA21 goes beyond prediction by requiring the matching of pieces of text. WIC (Pilehvar and Camacho-Collados, 2019) is also based on matching, but CoDA21 is more complex (multiple contexts/definitions as opposed to a single binary match decision) and is not restricted to ambiguous words. WNLaMPro (Schick and Schütze, 2020) evaluates knowledge of subordinate relationships between words, and WDLaMPro (Senel and Schütze, 2021) understanding of words using dictionary definitions. Again, matching multiple pieces of text with each other is much harder and therefore a promising task for benchmarking NLU.

5 Conclusion

We introduced CoDA21, a new challenging benchmark that tests natural language understanding capabilities of PLMs. Performing well on CoDA21 requires detailed understanding of contexts, performing complex inference and having world knowledge, which are crucial skills for NLP. All models we investigated perform clearly worse than humans, indicating a lack of these skills in the current state of the art in NLP. CoDA21 therefore is a promising benchmark for guiding the development of models with stronger NLU competence.

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A Appendices

A.1 CoDA21 group examples

Hidden word	Context
dust	1. He came spurring and whooping down the road , his horse kicking up clouds of
	<xxx>, shouting :</xxx>
marble	2. Pels also sent a check for \$ 100 to Russell 's widow and had a white <xxx></xxx>
	monument erected on his grave.
wastewater	3. The high cost of land and a few operational problems resulting from excessive
	loadings have created the need for a <xxx> treatment system with the operational</xxx>
	characteristics of the oxidation pond but with the ability to treat more organic matter
	per unit volume .
feathers	4. It was a fine broody hen , white , with a maternal eye and a striking abundance of
	<xxx> in the under region of the abdomen.</xxx>
fraction	5. It was then distilled at least three times from a trap at - 78 ' to a liquid air trap with
	only a small middle <xxx> being retained in each distillation.</xxx>
soil	6. The thing is that these bees love a fine-grained <xxx> that is moist ; yet the water</xxx>
	in the ground should not be stagnant either.
cards	7. And the coffee shop on Drexel Street, where the men spent their evenings and
	Sundays playing <xxx>, had a rose hedge beneath its window.</xxx>
Synset	Definition
dust.n.01	1. fine powdery material such as dry earth or pollen that can be blown about in the air
marble.n.01	2. a hard crystalline metamorphic rock that takes a high polish; used for sculpture and
	as building material
effluent.n.01	3. water mixed with waste matter
feather.n.01	4. the light horny waterproof structure forming the external covering of birds
fraction.n.01	5. a component of a mixture that has been separated by a fractional process
soil.n.02	6. the part of the earth's surface consisting of humus and disintegrated rock
card.n.01	7. one of a set of small pieces of stiff paper marked in various ways and used for
	playing games or for telling fortunes

Table 5: A sample CoDA21 question taken from the noun part of the CoDA21-*clean-easy* dataset. The synsets are grandchildren of the parent synset 'material.n.01' whose definition is "the tangible substance that goes into the makeup of a physical object".

Hidden word	Context
suggestion	1. This was Madden 's <xxx> ; the police chief shook his head over it .</xxx>
concept	2. The <xxx> of apparent black-body temperature is used to describe the radiation</xxx>
	received from the moon and the planets.
ideals	3. Religion can summate , epitomize , relate , and conserve all the highest <xxx> and values - ethical , aesthetic , and religious - of man formed in his culture .</xxx>
reaction	4. That much of what he calls folklore is the result of beliefs carefully sown among
	the people with the conscious aim of producing a desired mass emotional <xxx></xxx>
	to a particular situation or set of situations is irrelevant.
feeling	5. He had an uneasy <xxx> about it .</xxx>
programs	6. The Federal program of vocational education merely provides financial aid to
	encourage the establishment of vocational education <xxx> in public schools .</xxx>
meaning	7. Indefinite reference also carries double <xxx> where an allusion to one person</xxx>
	or thing seems to refer to another.
theme	8. Almost nothing is said of Charles ' spectacular victories , the central <xxx></xxx>
	being the heroic loyalty of the Swedish people to their idolized king in misfortune
	and defeat .
Synset	Definition
suggestion.n.01	1. an idea that is suggested
concept.n.01	2. an abstract or general idea inferred or derived from specific instances
ideal.n.01	3. the idea of something that is perfect; something that one hopes to attain
reaction.n.02	4. an idea evoked by some experience
impression.n.01	5. a vague idea in which some confidence is placed
plan.n.01	6. a series of steps to be carried out or goals to be accomplished
meaning.n.02	7. the idea that is intended
theme.n.02	8. a unifying idea that is a recurrent element in literary or artistic work

Table 6: A sample CoDA21 question taken from the noun part of the CoDA21-*clean-hard* dataset. The synsets are children of the parent synset 'idea.n.01' whose definition is "the content of cognition; the main thing you are thinking about".