Instruction Tuning for Few-Shot Aspect-Based Sentiment Analysis

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Abstract

Aspect-based Sentiment Analysis (ABSA) is a fine-grained sentiment analysis task which involves four elements from user-generated texts: aspect term, aspect category, opinion term, and sentiment polarity. Most computational approaches focus on some of the ABSA sub-tasks such as tuple (aspect term, sentiment polarity) or triplet (aspect term, opinion term, sentiment polarity) extraction using either pipeline or joint modeling approaches. Recently, generative approaches have been proposed to extract all four elements as (one or more) quadruplets from text as a single task. In this work, we take a step further and propose a unified framework for solving ABSA, and the associated sub-tasks to improve the performance in few-shot scenarios. To this end, we fine-tune a T5 model with *instructional prompts* in a multi-task learning fashion covering all the sub-tasks, as well as the entire quadruple prediction task. In experiments with multiple benchmark datasets, we show that the proposed multi-task prompting approach brings performance boost (by absolute 8.29 F1) in the few-shot learning setting.

1 Introduction

Aspect-Based Sentiment Analysis (ABSA) is a fine-grained sentiment analysis task where the goal is to extract the sentiment associated with an entity and all its aspects (Liu, 2012; Pontiki et al., 2014, 2015, 2016; Schouten and Frasincar, 2015; Zhang et al., 2018; Nazir et al., 2020; Zhang et al., 2022). For example, in the context of Restaurant reviews the relevant aspects could be *food, ambience, location, service* with *general* used to represent the subject itself (i.e., restaurant). ABSA can provide valuable fine-grained information for businesses

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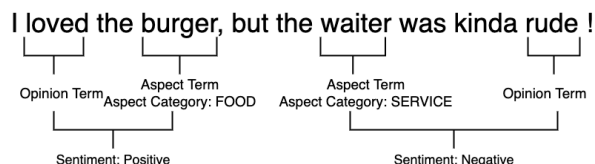
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Figure 1: Illustrative orientation of four ABSA elements *i.e.,* Aspect Term, Aspect Category, Opinion Term, and Sentiment. The related tasks often involve predicting either everything together or a subset of them.

to analyze the aspects they care about. Annotated datasets have been released to foster research in this area (Pontiki et al., 2014, 2015, 2016).

A full ABSA task aims to extract four elements from a user-generated text: aspect term, aspect category, opinion term and the sentiment polarity (see Figure 1 for an example). Most existing approaches have the focus on extracting some of these elements such as a single element (*e.g.,* aspect term), tuple (*e.g.,* aspect term, sentiment polarity), or triplet (*e.g.,* aspect term, aspect category, sentiment polarity) (Li et al., 2020; Hu et al., 2019; Xu et al., 2020a). Recently, Zhang et al. (2021a) tackled the full ABSA task, under the name of Aspect Sentiment Quadruple Prediction (ASQP). Technically, most existing computational approaches have used extractive and discriminative models either in a pipeline or in an end-to-end framework (Wang et al., 2016; Yu et al., 2019; Cai et al., 2021) to address ABSA. Generative approaches have been recently shown to be effective for the full ABSA task and its sub-tasks (Zhang et al., 2021a,b; Yan et al., 2021). Most notably, Zhang et al. (2021a) used a sequence-to-sequence (seq-to-seq) model to address ASQP as a paraphrase generation problem. One important consideration is that modeling ABSA in a generative

fashion allows for cross-task knowledge transfer.

We go a step further and propose a unified model that can tackle multiple ABSA sub-tasks, including the ASQP task, and explore its effectiveness for low data scenarios. Recent work on large language models relies on the intuition that most natural language processing tasks can be described via natural language instructions and that models trained on these instructions show strong zero-shot performance on several tasks (Wei et al., 2021; Sanh et al., 2022). Based on this success, we propose a unified model based on multi-task prompting with instructional prompts using T5 (Raffel et al., 2020) to solve the full ABSA task *i.e.,* ASQP (Zhang et al., 2021a) and several of its associated sub-tasks addressed in the literature: 1) Aspect term Extraction (AE) (Jakob and Gurevych, 2010); 2) Aspect term Extraction and Sentiment Classification (AESC) (Yan et al., 2021); 3) Target Aspect Sentiment Detection (TASD), which aims to extract the aspect term, aspect category, and sentiment polarity (Wan et al., 2020); 4) Aspect Sentiment Triplet Extraction (ASTE), which aims to extract the aspect term, opinion term, sentiment polarity (Peng et al., 2020). We conduct an extensive set of experiments with multiple review datasets. Experimental results show that our proposed model achieves substantial improvement (8.29 F1 on average) against the state-of-the-art in few-shot learning scenario[1].

2 Methods

The four elements of ABSA form a quadruple as the sentiments are associated with both the aspect, and the opinion terms (*cf* Figure 1). In this work, we hypothesize that it is important to capture the interaction between these components not only at the quadruple level, but also within a subset of these four elements.

We consider multiple factorized sub-tasks involving one or more of the four elements to be predicted. We pose it as a combination of five Question Answering (QA) tasks as illustrated in Figure 2. For each QA task, an instructional prompt is used to train a seq-to-seq model to learn one or more ABSA elements – referred to as Instruction Tuning (IT). Our formulation enables learning all sub-tasks via Multi-Task Learning (MTL).
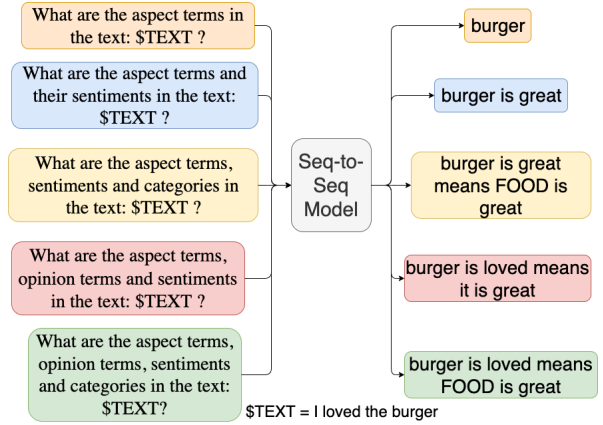

Figure 2: Instruction tuning to solve the sub-tasks related to ABSA. We devise multiple prompts to instruct a seq-to-seq model to learn in multi-task learning manner.

2.1 Input Transformation

First, we transform each sentence in the corpus using the instruction templates provided for each task as shown in Table 1. Furthermore, we use multiple paraphrased instruction templates as shown in Table 2 for a task, and sample randomly when preparing a batch during training (and evaluation) of the seq-to-seq model. However, the target output sequence remains unchanged irrespective of the template sampled for a task.

2.2 Model Training

Next, we perform IT with the seq-to-seq model. We train it in a MTL fashion where input-output combinations are sampled from all tasks simultaneously. We use the following loss for model training:

$$\mathcal{L} = -\frac{1}{T}\sum_{t=1}^{T}\sum_{i=1}^{n}\log p_\theta(y_i|y_1,...,y_{i-1},\mathbf{x_t}). \quad (1)$$

where $\mathbf{x_t}$ is the transformed input sequence ($\mathbf{x}$) for t^{th} task. θ is the set of model parameters. n is the length of output sequence. y_i is the ith token in output sequence. T is the number of tasks. The model parameters are updated using Adam optimizer with weight decay (Loshchilov and Hutter, 2019).

2.3 Output Transformation

Finally, we transform the output using the templates provided in the rightmost column in Table 1. In case there is more than one quadruple in the output, we use a special separation token [SSEP]. We

Task	$AT	$AC	$S	$OT	Input Instruction	Output
Aspect Extraction (AE)	✓				Given the text: $TEXT, what are the aspect terms in it ? What are the aspect terms in the text: $TEXT ?	Template: $AT Literal: *burger*
Aspect term Extraction and Sentiment Classification (AESC)	✓		✓		Given the text: $TEXT, what are the aspect terms and their sentiments ? What are the aspect terms and their sentiments in the text: $TEXT ?	Template: $AT is $S Literal: *burger is great*
Target Aspect Sentiment Detection (TASD)	✓	✓	✓		Given the text: $TEXT, what are the aspect terms, sentiments and categories ? What are the aspect terms, sentiments and categories in the text: $TEXT ?	Template: $AT is $S means $AC is $S Literal: *burger is great means food is great*
Aspect Sentiment Triplet Extraction (ASTE)	✓		✓	✓	Given the text: $TEXT, what are the aspect terms, opinion terms and sentiments ? What are the aspect terms, opinion terms and sentiments in the text: $TEXT ?	Template: $AT is $OT means it is $S Literal: *burger is loved means it is great*
Aspect Sentiment Quadruple Prediction (ASQP)	✓	✓	✓	✓	Given the text: $TEXT, what are the aspect terms, opinion terms, sentiments and categories ? What are the aspect terms, opinion terms, sentiments and categories in the text: $TEXT ?	Template: $AT is $OT means $AC is $S Literal: *burger is loved means food is great*

Table 1: The factorized sub-tasks in ABSA. Each of them covers a sub-set of all four prediction targets. $AT: Aspect Term; $AC: Aspect Category; $S: Sentiment; $OT: Opinion Term; $TEXT: input text. Both templates and literal values (for $TEXT = *I loved the burger*) are shown for Output against each task.

map sentiment classes positive, negative and neutral to *great, bad* and *ok* respectively in the output similar to (Zhang et al., 2021a). During inference, we apply the reverse transformations to recover the quadruples for evaluation.

3 Experiments

As this work is one of the first few attempts towards studying few-shot learning in ABSA context, unsurprisingly, there is a lack of standard few-shot datasets. We emulate few-shot data drawing inspiration from the literature (Halder et al., 2020; Ma et al., 2022) for our experiments.

3.1 Datasets: Few-shot Preparation

We use three datasets, REST15, REST16 from (Zhang et al., 2021a) and LAPTOP14 from (Xu et al., 2020b). For the first two, we shuffle the data with fixed random seed, and select first few samples so that there are at least k samples from each aspect category[2]. As LAPTOP14 does not have aspect category annotations, we select k examples per sentiment class instead, following the same principle (statistics in Table 5).

3.2 Baselines and Models for Comparison

As a strong baseline, we consider PARAPHRASE (or PARA) model[3] – the current state-of-the-art for TASD, ASTE, and ASQP tasks (Zhang et al., 2021a). It uses the same backbone model as of ours, which ensures fair comparison. However, for the other two tasks PARA is not applicable, hence we use a generative framework called BARTABSA as the baseline (Yan et al., 2021). All the PARA numbers are obtained using our implementation for a fair comparison (*cf* Section A.5).

To understand the impact of all the components in our approach, we consider two model ablations:

1. **Text**: $TEXT is directly used as input

2. **IT**: $TEXT is transformed to instructions

We refer to our full proposed model as **IT-MTL**, it covers all the tasks. Table 3 provides illustrations of the input prompts for the ablations.

3.3 Experimental Setup

We use `t5-base` (Raffel et al., 2020) as the backbone for our models. Results are averaged over 5 runs with random seeds (*cf* Section A.2 for all details). Micro F1 is the evaluation metric following previous work (Zhang et al., 2021a).

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[2]It is not feasible to guarantee exactly k samples since an example can have multiple aspect categories. (Ma et al., 2022)

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[3]Other competitive models can be found in (Zhang et al., 2021a). Since PARA has outperformed them, we focus on it.

Task	Input Prompts
AE	Given the text: $TEXT, what are the aspect terms in it ?
	What are the aspect terms in the text: $TEXT ?
ASE	Given the text: $TEXT, what are the aspect terms and their sentiments ?
	What are the aspect terms and their sentiments in the text: $TEXT ?
TASD	Given the text: $TEXT, what are the aspect terms, sentiments and categories ?
	What are the aspect terms, sentiments and categories in the text: $TEXT ?
	Given the text: $TEXT, what are the aspect terms, categories and sentiments ?
	What are the aspect terms, categories and sentiments in the text: $TEXT ?
ASTE	Given the text: $TEXT, what are the aspect terms, opinion terms and sentiments ?
	What are the aspect terms, opinion terms and sentiments in the text: $TEXT ?
	Given the text: $TEXT, what are the opinion terms, aspect terms and sentiments ?
	What are the opinion terms, aspect terms and sentiments in the text: $TEXT ?
ASQP	Given the text: $TEXT, what are the aspect terms, opinion terms, sentiments and categories ?
	What are the aspect terms, opinion terms, sentiments and categories in the text: $TEXT ?
	Given the text: $TEXT, what are the aspect terms, opinion terms, categories and sentiments ?
	What are the aspect terms, opinion terms, categories and sentiments in the text: $TEXT ?
	Given the text: $TEXT, what are the opinion terms, aspect terms, sentiments and categories ?
	What are the opinion terms, aspect terms, sentiments and categories in the text: $TEXT ?
	Given the text: $TEXT, what are the opinion terms, aspect terms, categories and sentiments ?
	What are the opinion terms, aspect terms, categories and sentiments in the text: $TEXT ?

Table 2: List of input instruction prompts for all the five sub-tasks. $TEXT is the place holder for actual text.

Ablation	Input Prompt
Text	$TEXT
IT	What are the aspect terms in the text: $TEXT?
IT-MTL	What are the aspect terms in the text: $TEXT?
	What are the aspect terms and their sentiments in the text: $TEXT?
	Given the text: $TEXT, what are the aspect terms, sentiments and categories?
	Given the text: $TEXT, what are the aspect terms, opinion terms and sentiments?
	What are the aspect terms, opinion terms, sentiments and categories in the text: $TEXT ?

Table 3: Illustration of input prompts to the seq-to-seq model for various ablations of our proposed approach.

3.4 Results

We present results for all the datasets in Table 4. Since, LAPTOP14 lacks aspect category annotations, TASD and ASQP are not applicable. We make four key observations from the results.

Ablation Study: First, IT beats Text in most settings proving effectiveness of our instructions. Second, we observe that IT-MTL outperforms others on REST15, and REST16 substantially in few-shot settings, except on LAPTOP14 as IT-MTL underperforms on AE task. This might be attributed to the absence of TASD, ASQP tasks. Overall, we observe the trend IT-MTL > IT > Text.

Baseline Comparison: Third, our proposed IT-MTL approach outperforms PARA, and BARTABSA comfortably in most few-shot settings across all datasets with a performance boost of 8.29 F1 on average. We observe some exceptions in LAPTOP14, where PARA outperforms IT-MTL slightly on ASTE – possibly due to the missing tasks that involve aspect category annotations. Fourth, we also experiment with the full training datasets and summarize them in Figure 3. In 4 out of 5 tasks, our IT-MTL model either outperforms or does at par with the SOTA baselines. Interestingly, in case of AE, it falls behind BARTABSA by 3.5 F1 scores. We attribute this difference to the advanced decoding strategies used in BARTABSA which are orthogonal to our work.

Regarding the randomness introduced by the seeds, we observe that the model training is reasonably stable across tasks (*cf* Table 6). Overall, we conclude that in few-shot settings, our proposed IT-MTL leverages the knowledge from multiple tasks, and improves the generalization of the underlying seq-to-seq model across all the ABSA tasks.

4 Conclusion

In this paper, we posed ABSA as an instruction tuning based seq-to-seq modeling task. We factorized the overall quadruple prediction task into five

Task	Model	K=5	K=10	K=20	K=50
AE	BARTABSA	19.68	42.99	57.43	63.48
	Text	43.95	54.38	59.75	61.75
	IT	**45.24**	55.1	60.33	64.15
	IT-MTL	44.18	**56.57**	**62.65**	**67.22**
AESC	BARTABSA	10.77	27.38	42.23	52.55
	Text	37.33	47.68	50.6	56.69
	IT	**39.4**	**49.43**	52.06	58.4
	IT-MTL	38.99	47.62	**53.58**	**59.54**
TASD	PARA.	21.34	**37.39**	42.52	47.57
	Text	22.55	36.37	42.28	48.52
	IT	22.92	36.52	43.2	50.14
	IT-MTL	**27.05**	36.81	**43.56**	**50.24**
ASTE	PARA.	22.07	32.49	36.28	41.12
	Text	18.49	30.17	35.66	41.49
	IT	22.38	32.11	36.67	41.65
	IT-MTL	**22.7**	**33.52**	**37.78**	**43.84**
ASQP	PARA.	13.65	22.90	27.87	34.49
	Text	12.15	22.19	28.82	33.96
	IT	13.3	24.35	29.66	36.78
	IT-MTL	**15.54**	**25.46**	**31.47**	**37.72**

(a) REST15

Task	Model	K=5	K=10	K=20	K=50
AE	BARTABSA	31.48	55.90	62.96	71.06
	Text	52.7	58.5	61.49	67.21
	IT	55.64	59.36	63.75	68.14
	IT-MTL	**59.41**	**61.87**	**66.88**	**71.18**
AESC	BARTABSA	25.45	46.31	53.27	62.90
	Text	49.13	54.54	57.05	62.75
	IT	51.93	55.29	59.96	63.45
	IT-MTL	**52.42**	**55.37**	**60.22**	**65.14**
TASD	PARA.	28.93	38.99	48.29	54.89
	Text	30.65	38.39	46.72	54.04
	IT	34.38	38.58	47.66	55.16
	IT-MTL	**40.45**	**42.41**	**48.83**	**55.82**
ASTE	PARA.	32.48	38.90	43.51	51.47
	Text	28.44	38.23	42.12	50.9
	IT	33.08	**41.12**	44.08	51.69
	IT-MTL	**35.75**	38.95	**44.75**	**52.94**
ASQP	PARA.	20.02	28.58	36.26	43.50
	Text	20.98	28.06	35.04	45.26
	IT	23.86	30.02	37.20	46.9
	IT-MTL	**27.02**	**31.66**	**38.06**	**47.48**

(b) REST16

Task	Model	K=5	K=10	K=20	K=50
AE	BARTABSA	–	5.54	33.04	60.98
	Text	**34.64**	42.26	51.11	59.62
	IT	34.29	**47.4**	52.39	**63.86**
	IT-MTL	31.54	42.73	**53.08**	63.71
AESC	BARTABSA	–	4.75	24.92	50.01
	Text	21.68	30.7	37.74	50.39
	IT	23.28	**36.55**	43.39	52.92
	IT-MTL	**25.01**	34.44	**44.5**	**53.75**
ASTE	PARA.	**14.99**	23.87	30.12	**43.75**
	Text	10.10	16.27	26.37	39.65
	IT	12.60	21.31	30.03	41.91
	IT-MTL	14.18	**24.09**	**32.39**	42.62

(c) LAPTOP14

Table 4: Comparison of IT-MTL with baselines. **Bolded:** best, Underlined: second-best. '–' denotes the model failed to obtain a non-zero score.

sub-tasks resembling Question Answering tasks. We proposed a multi-task learning based approach using a pre-trained seq-to-seq model. We experimented with customer reviews from two domains, showed that our approach gives superior performance compared to baseline models in few-shot, and stays comparable in full fine-tuning scenarios.

5 Limitations

First, our work essentially relies upon a generative language model to understand the relationships between the sentiment elements in contrast to discriminative/extractive models which make structured predictions by design. As a result, our model is susceptible to usual anomalies suffered by generative models *e.g.,* malformed outputs. We recover the quadruples from the model's output sequence using regular expression based matching with fixed templates, as a result, an end-user will never receive any irrelevant text generated by the model. However, the accuracy will still be impacted in such cases nevertheless. Second, input sequences in user-generated content can be arbitrarily long and that might result in increased decoding time because of the underlying generative model. Last but not the least, all the instruction templates we provide in this work are designed solely for English. It would be interesting to explore systematic ways to be more language inclusive for instruction tuning based ABSA.

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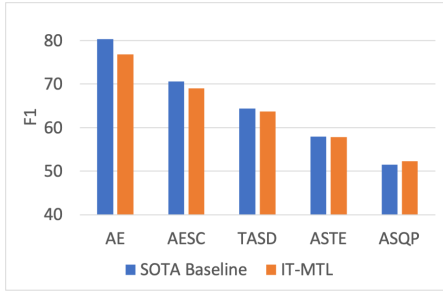
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Figure 3: The average F1 scores achieved by our IT-MTL model and the relevant baseline. For AE, AESC the baseline is BARTABSA, and for others PARA. is the baseline.

A Appendix

A.1 List of input instruction prompts

A.2 Hyperparameters

We set the learning rate to 3e-4 for all the experiments in this paper. We train each model for a fixed number of 20 epochs similar to Zhang et al.. For full-shot experiments, we use a batch size of 16. For k=5, 10, 20 and 50 we use a batch size of 2, 2, 4 and 8 respectively. The maximum sequence length is set to 160. Longer sequences are truncated and shorter sequences are padded. Finally, we use Adam optimizer with weight decay.

A.3 Dataset Statistics

Table 5 presents the number of sentences in each dataset. Please note that for LAPTOP14 dataset, the few-shot data for different values of K was selected based on sentiment classes instead of Aspect category due to lack of category annotations.

A.4 Results on Full Datasets

The averaged results across full datasets (REST15, REST16 and LAPTOP14) are in Figure 3.

A.5 Implementation Issues

We extend Zhang et al. (2021a)'s library to implement our models. A careful reader might notice that the PARA and our text-only ablation should be similar as the only difference is in the output prompts. However, in practice we observe a large gap in few-shot performance between these two when we obtain the numbers for PARA with authors' published sources. Upon investigating, we discovered a few implementation issues in their

sources. Our implementation improves PARA's F1 scores in few-shot settings and we report that to ensure a fair comparison. It brings the gap down from 6.75 to 2.32 in terms of absolute F1 scores between IT-MTL and PARA.

Evaluation Logic: We observe another critical issue in the evaluation logic in Zhang et al.'s sources[4]. It discounts the repetitions of the same tuple produced in the output. For illustration, let us assume for a review the target tuples for AE task are *burger, fries*. Now, if the seq-to-seq model outputs *burger, burger*, the logic in their sources computes the true positive count to be 2, whereas it should be only 1. This ultimately leads to an inflated F1 score. We fix this issue in our evaluation and comparisons with PARA. The reported F1 for PARA with the original logic was 61.13, after the fix it becomes 60.70 on full corpus of LAPTOP14. Overall, we observe that for few-shot cases, this issue becomes more apparent compared to the high-shot ones.

A.6 Stochasticity in Few-shot Data Sampling

So far, we keep the few-shot data fixed and vary the seed 5 times. To observe the effect of another form of stochasticity, in Table 7, we sample few-shot data 5 times for REST16 and keep the seed fixed. We observe that the trend remains the same.

Model	K=5	K=10	K=20	K=50
Text	21.99	29.3	37.92	46.83
IT	22.91	31.24	38.00	47.94
IT-MTL	**24.97**	**32.25**	**39.89**	**48.20**

Table 7: ASQP Results for REST16 averaged across 5 different k-shot samples.

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[4] https://github.com/IsakZhang/ABSA-QUAD/blob/master/eval_utils.py#L90

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	Rest15					Rest16					Laptop14				
	K=5	K=10	K=20	K=50	Full	K=5	K=10	K=20	K=50	Full	K=5	K=10	K=20	K=50	Full
Train	25	46	86	181	834	22	43	77	179	1264	11	19	40	106	906
Dev	21	35	68	140	209	26	42	73	159	316	8	16	34	86	219
Test	537					544					328				

Table 5: Number of sentences in each dataset. The same test set was used for few-shot and full-shot evaluation.

Dataset	Model	K=5	K=10	K=20	K=50
REST15	PARA.	13.65±0.92	22.90±0.50	27.87±1.64	34.49±0.64
	IT-MTL	15.54±1.61	25.46±1.09	31.47±0.58	37.72±0.76
REST16	PARA.	20.02±1.43	28.58±1.41	36.26±0.54	43.50±0.29
	IT-MTL	27.02±1.29	31.66±1.39	38.06±1.69	47.48±1.20

Table 6: Results (F1 ± standard deviation) for ASQP task. The F1 scores remain reasonably stable with the standard deviation being under ∼1.6 F1 points in all cases.

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