ACL 2017

Joint SIGHUM Workshop on Computational Linguistics for Cultural Heritage, Social Sciences, Humanities and Literature

Proceedings of the Workshop

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Introduction

LaTeCH-CLfL 2017 continues the tradition of two separate yet not dissimilar events. It is both the 11th Workshop on Language Technology for Cultural Heritage, Social Sciences and Humanities, and the 6th Workshop on Computational Linguistics for Literature—held jointly for the first time, with beneficial effects. We have been able to cast the net more widely. We received more, and more varied, submissions. Nine long papers, five short papers and a position paper will appear at the workshop, a 58% acceptance rate. We also had the advantage of two program committees from past years helping us select the best papers. We are ever so grateful to all those attentive, thorough and helpful reviewers. Sure enough, we thank all authors for the hard work they invested in their submissions.

Our distinguished invited speaker, Andrew Piper, is a perfect match for our joint workshop: he applies tools and techniques of data science to literature as well as to culture. He will introduce new work on the process of characterization: how writers construct animate entities on the page. This contributes to a better understanding of the specific nature of literary characters as linguistic entities.

The papers accepted this year cover an intriguing variety of topics. First off, we have a few papers which deal with poetry, each tackling a very different problem. Vaibhav Kesarwani, Diana Inkpen, Stan Szpakowicz and Chris Tanasescu identify a specific type of literary metaphor in poems. They rely on a combination of statistical analysis and rules. Pablo Ruiz Fabo, Clara Martínez Cantón, Thierry Poibeau and Elena González-Blanco seek to discover enjambment: places in a poem where a syntactic unit is split across two lines. They apply their method to a diachronic corpus of Spanish sonnets, and analyze the results across four centuries. Christopher Hench works on medieval German poetry. He uses syllabification to analyze soundscapes and thus to shed light on how those primarily oral poems may have sounded.

A lot of interesting work revolves around the computational analysis of prose. We have papers which present tools for scholars in Digital Humanities, and more specific studies of certain phenomena or of particular novels. Andre Blessing, Nora Echelmeyer, Markus John and Nils Reiter present an end-to-end environment intended to help analyze relations between entities in a document in a principled way. Evgeny Kim, Sebastian Padó and Roman Klinger adopt lexicon-based methods to the study of the emotional trajectory of novels, and compare their findings across five genres. Stefania Degaetano-Ortlieb and Elke Teich outline a generic data-driven method of tracking intra-textual variation, showing how information-theoretic measures allow the detection of both topical and stylistic patterns of variation.

Liviu Dinu and Ana Sabina Uban verify if characters of a given novel are believable, using methods established in the authorship attribution community. They present the preliminary results for the novel Les Liaisons Dangereuses. Conor Kelleher and Mark Keane describe an experiment in distant reading applied to a post-modern novel with non-linear structure, Wittgenstein's Mistress by David Markson. The paper contrasts the analysis which arises from the distant read with David Foster Wallace's "manual" analysis.

A good portion of our workshop is devoted to historical, low-resource or non-standard languages. Amrith Krishna, Pavankumar Satuluri and Pawan Goyal write about challenges of working with Sanskrit manuscripts. They release a dataset for the segmentation of Sanskrit words. Nina Seemann, Marie-Luis Merten, Michaela Geierhos, Doris Tophinke and Eyke Hüllermeier share the experience of annotating texts in Middle Low German. It turns out that the process is fraught with uncertainties; the Authors discuss them and describe lessons learned.

Next, we have a paper by Maria Sukhareva, Francesco Fuscagni, Johannes Daxenberger, Susanne Görke, Doris Prechel and Iryna Gurevych. In their experiments, they apply distant supervision to the building of a part-of-speech tagger for Hittite. Unsurprisingly, no annotated corpora exist for this ancient language.

Émilie Pagé-Perron, Maria Sukhareva (yes!), Ilya Khait and Christian Chiarcos are no less ambitious. They describe experiments in machine translation of Sumerian texts of an administrative or legal nature. The aim is to make those texts available to a wider audience. Géraldine Walther and Benoît Sagot talk about a productive synergy between fully manual and semi-automatic process when building a corpus of Romansh Tuatschin, a dialect of one of the official languages in southwestern Switzerland.

Two more papers complete this palette of topics. Maria Pia di Buono proposes an ontology-based method of extracting nominal compounds in the domain of cultural heritage. Maciej Ogrodniczuk and Mateusz Kopeć explore modern political discourse in the context of Twitter. They present a series of experiments in on-the-fly analysis of the lexical, topical and visual aspects of political tweets.

There you have it. Welcome to our workshop, and by all means have fun.

Beatrice, Stefania, Anna, Anna, Nils and Stan

Invited Talk

Title: Characterization

Speaker: Andrew Piper

Abstract

Characters are some of the most important, and most beloved, elements of literature. From Ishmael to Mrs. Dalloway to Gregor Samsa, literary characters are woven into the fabric of culture. And yet until recently, little work has been done to understand the specific nature of characters as linguistic entities. This talk will introduce new work by our lab that aims to address this process of characterization – of how writers construct animate entities on the page. It will present a new character feature tool designed to allow researchers to study a variety of qualities surrounding the construction of character as well as a new study where it has been implemented.

About the speaker

Andrew Piper is Professor and William Dawson Scholar in the Department of Languages, Literatures, and Cultures at McGill University. His work explores the application of computational approaches to the study of literature and culture. He is the director of .txtLAB,¹ a digital humanities laboratory at McGill, as well as leader of the international partnership grant, "NovelTM: Text Mining the Novel",² which brings together 21 partners across North America to undertake the first large-scale quantitative and cross-cultural study of the novel. He is the author most recently of *Book Was There: Reading in Electronic Times* (Chicago 2012) and is currently completing a new book entitled *Enumerations: The Quantities of Literature*.

¹http://txtlab.org/

²http://novel-tm.ca/

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Conference Program

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12:00–12:30 *Plotting Markson's "Mistress"* Conor Kelleher and Mark Keane

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- 15:00–16:00 Speeding up corpus development for linguistic research: language documentation and acquisition in Romansh Tuatschin Géraldine Walther and Benoît Sagot

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