Exploring a Probabilistic Earley Parser for Event Composition in Biomedical Texts

Mai-Vu Tran¹ Hoang-Quynh Le¹ Van-Thuy Phi¹ Thanh-Binh Pham¹ Nigel Collier^{2,3}

¹University of Engineering and Technology, VNU, Hanoi, Vietnam

²National Institute of Informatics, Tokyo, Japan

³European Bioinformatics Institute, Cambridge, UK

{vutm,lhquynh,thuypv,binhpt}@vnu.edu.vn, collier@ebi.ac.uk

Abstract

We describe a high precision system for extracting events of biomedical significance that was developed during the BioNLP shared task 2013 and tested on the Cancer Genetics data set. The system achieved an F-score on the development data of 73.67 but was ranked 5th out of six with an F-score of 29.94 on the test data. However, precision was the second highest ranked on the task at 62.73. Analysis suggests the need to continue to improve our system for complex events particularly taking into account cross-domain differences in argument distributions.

1 Introduction

In this paper we present our approach to the BioNLP 2013 shared task on Cancer Genetics (CG) (Pyysalo et al., 2013, Pyysalo et al., 2012), aimed at identifying biomedical relations of significance in the development and progress of cancer. Our system explored a multi-stage approach including trigger detection, edge detection and event composition. After trigger edge detection is finished we are left with a semantic graph from which we must select the optimal subset that is consistent with the semantic frames for each event type. Previous approaches have derived sub-graph matching rules using heuristics (Jari Björne et al. 2009) or machine learning using graph kernels (Liu et al., 2013). Based on McClosky et al. (2011)'s observation that event structures have a strong similarity to dependency graphs, we proposed a novel method for the composition of ambiguous events used a probabilistic variation of the Earley chart parsing algorithm (Stolcke 1995) for finding best derived trigger-argument candidates. Our method uses the event templates and named entity classes as grammar rules. As an additional novel step our chart parsing approach incorporates a linear interpolation mechanism for cross-domain adaptivity between the training and testing (development) data.

2 Approach

The system consists of five main modules: preprocessing, trigger detection, edge detection, simple event extraction, complex event extraction. Each of these is described below with an emphasis on event composition where we applied a probabilistic variation on the Earley parser.

2.1 Experimental Setting

As our team's first attempt at the BioNLP shared task we decided to focus our attention on the Cancer Genetic Task. The CG Task aims to extract events related to the development and progression of cancer.

A characteristic feature of the CG Task is that there are a large number of entity and event types: 18 entity classes, 40 types of event and 8 types of arguments. Among these events, there are 7 that may have no arguments: *Blood vessel development, Cell death, Carcinogenesis, Metastasis, Infection, Amino acid catabolism and Glycolysis.* On the other hand, some events may have more than one argument: *Binding* and *Gene Expression* may have more than one *Theme* argument, and *Planned process* may have more than one *Instrument* argument.

We divided events into two groups based on definitions of Miwa *et al.*(2010) : simple and complex events. Simple events include 36 events whose arguments must be entities. Complex events include 4 event types whose arguments may be other events.

2.2 Pre-processing

Pre-processing conventionally made use of the GeniaTagger (Tsuruoka and Tsujii, 2005) for sentence splitting and tokenizing, and the HPSG

parser Enju¹ (Miyao and Tsujii, 2008). Both of these were provided in the supporting resources by the task organisers. Gold standard named entity annotations were also provided.

2.3 Trigger Detection

In the CG Task dataset, 95% of the triggers that indicate events are single token. We therefore treated trigger detection as a token labeling problem in a similar way to Björne *et al.* (2009). Here the system has to classify whether a token acts as a trigger for one of the forty event types or not. We used the Liblinear-java library² (Fan *et al.*, 2008) with the L2-regularized logistic regression method for both trigger detection and edge detection. We performed a manual grid search to select a C-value parameter of 0.5. This parameter value is same from that of the Turku system (Björne *et al.* (2009), in which the Cvalues were tuned for all of their detectors.

The major features used are primarily based on Miwa, *et al.* (2012) and shown in Table 1. In our experiments this led to a relatively large number of features: about 500k features for the trigger detection model, 900k features in the T-E model and 600k features in the EV-EV model. Our choice of the Liblinear library was partly motivated by its efficient performance with large feature sets.

| Feature | Target |
|----------------------------|-----------------------------|
| Token feature | - Current token |
| Neighbouring word feature | - Current token |
| Word n-gram feature | - Current token |
| Trigger dictionary feature | - Current token |
| Pair n-gram feature | - Between current token and |
| - | named entities |
| Parse tree shortest path | - Between current token and |
| feature | named entities |

Table 1: Features in the trigger detection module.

2.4 Event edge detection

For edge detection, we used Liblinear to construct two models: one model is designed primarily to extract trigger-entity edges (T-E model), while the other system is designed primarily to extract event-event edges (EV-EV model).

The T-E model classifies edge candidates to one of the 8 argument roles (*theme, cause, site, atloc, toloc, fromloc, instrument, participant*) and a negative argument class. Relation pairs are identified through the simple event extraction module (cf Section 2.5). The EV-EV model identifies relations in the sentences between 4 types of complex events (*Regulation, Negative regulation, Positive Regulation* and *Planned process*) and other events (including events belonging to the 4 complex events). The relations are classified into three classes: the two argument roles (*theme or cause*) or NOT.

The features used in these two models are mostly the same as those used in the earlier trigger detection module. Table 2 shows features and their applied target objects used in T-E model, Table 3 shows features and target objects for each feature of EV-EV model.

| Feature | Target | |
|---------------------|---|--|
| Token feature | - Current trigger | |
| | - Trigger argument entity | |
| Class feature | - Current trigger | |
| | Trigger argument entity | |
| Neighbouring word | - Current trigger | |
| feature | Trigger argument entity | |
| Word n-gram feature | - Current trigger | |
| | - Trigger argument entity | |
| Pair n-gram feature | - Between current trigger and | |
| | argument entity | |
| Parse tree shortest | - Between current trigger and | |
| path feature | rigger argument entity | |
| | | |

Table 2: Features in the T-E model.

| Feature | Target |
|---------------------|---------------------------------------|
| Token feature | Current trigger, target trigger, cur- |
| | rent arguments, target arguments |
| Class feature | Current trigger, target trigger, cur- |
| | rent arguments, target arguments |
| Neighbouring word | Current trigger, target trigger, cur- |
| feature | rent arguments, target arguments |
| Word n-gram feature | Current trigger, target trigger, cur- |
| | rent arguments, target arguments |
| Pair n-gram feature | Between current trigger and target |
| | trigger, between current trigger and |
| | target arguments, between current |
| | arguments and target trigger, be- |
| | tween current arguments and target |
| | arguments |
| Parse tree shortest | Between current trigger and target |
| path feature | trigger, between current trigger and |
| | target arguments, between current |
| | arguments and target trigger, be- |
| | tween current arguments and target |
| | arguments |

Table 3: Features in the EV-EV model.

2.5 Simple event extraction

In order to minimise the incorrect combination of arguments and triggers it seemed natural to try and solve the edge classification problem first between triggers and entities (simple edge detection) and then apply these as features in a stacked model to the complex event recogniser (cf Section 2.6). In the simple event extraction module,

¹ http://www-tsujii.is.s.u-tokyo.ac.jp/enju/

² http://www.bwaldvogel.de/liblinear-java/





Figure 1: An example of representing two complex events as two event trees.

we combined edge candidates identified in the T-E model into complete simple events. After this step, we had the results which belong to the 36 simple event types and relations between 4 complex events and entities.

In order to select the edge candidates for each trigger, we used event-argument pattern based probabilities derived from the training set. An example of a *Development* event-arguments pattern is:

 $Development \rightarrow Theme(Gene_expression) + At-$ Loc(Cancer)

In practice there are several problems that arose when opting for this simple strategy:

- Firstly, there may be multiple candidates with the same argument role label linking to a trigger (such triggers do not belong to *Binding*, *Gene Expression* and *Planned process*). We used the output probability from the logistic regression event edge classifiers to select the best candidate in these cases.

- Secondly, there are triggers whose candidate edge types link to entities that do not match patterns observed in the training set or do not have any relation. We introduced a rule-based semantic post-processing step: triggers are checked to see if they belong to the 7 event types which have no argument; if they do not, we rejected these from the results.

- Thirdly, there may be an imbalance between the argument distribution in the training and testing data (development data). In the development data, we observed some event-argument patterns which do not occur in training set, this problem may lead to false negatives. For example: *Cell_transformation* \rightarrow Theme(Cell) +At-*Loc*(*Cell*) **Mutation** \rightarrow or Site(DNA domain or region). This was one cause of false negatives in our system's performance (cf Section 3).

2.6 Complex event extraction with probabilistic Earley Parser

For complex event extraction, based on the idea of McClosky *et al.* (2011) that treats event extraction as dependency parsing, we represent complex events in the form of event trees which are similar to dependency trees. Our idea differs from McClosky *et al.* in that they represented all events in a sentences within a single tree, whereas we build a tree for each complex event. This solution helps avoid the problem of directed cycles if there are two complex event that relate to the same entity or event.

Figure 1 shows an example of representing two complex events as two event trees. To build the event tree, we create a virtual ROOT node; the complex event target will be linked directly to this ROOT node, and triggers and entities that do not belong to sub-structure of the target event will also have links to ROOT node, too. In the event tree, labels of entity classes and event types are retained while terms of triggers and entities are removed.

For event tree parsing, we used the Earley parsing algorithm proposed by Jay Earley (1970) to find alternative structures. The event tree is stored in memory in the form of Earley rules. The inputs to the parser are the entities and triggers which have been identified in the trigger detection module, and the outputs are the event tree candidates.

To choose the best event tree candidates, we built a probabilistic Earley parser which developed from the idea of Hale (2001). As a first attempt at introducing robustness for edge classifier error our parser used linear interpolation on the probability from the edge detection module and the prior edge probabilities to calculate a score for each event tree candidate. The interpolation parameter λ was set using a manual grid search and reflects the confidence we have in the generalisability of the edge detection module on the testing (development) data.

The scoring function for each node is:

| | $\sum P(\text{edge} \text{argrume})$ | ent) |
|---------------|--|--------------------------------------|
| Score(node) = | edges∈node num(edges) | $+P_{Occurrence}$ (arguments node) |
| whom | | |

where,

- *num(edge)* is the number of edges that have a link to the node
- *P*_{Occurence}(arguments/node) is a distribution which represents the co-occurrence of entity/trigger labels in the arguments of an event type.
- $P(\text{edge} | \text{argrument}) = \lambda * P_{Classifier}(\text{edge} | \text{argument}) + (1-\lambda) * P_{Prior}(\text{edge} | \text{argument})$
- λ is a linear interpolation parameter in the range of [0,1]
- $P_{Classifier}(edge|argument)$ is the probability obtained from the edge classifier.
- *P*_{Prior}(*edge*/*argument*) is the training set's prior probability for the edge.

Edges that linked directly to ROOT and did not relate to the target complex event had a default value of zero. The final score of an event tree candidate was calculated as ROOT's value.

We used a *filter_threshold* parameter to remove event tree candidates which had an edge with *P(edge/argument)* less than *filter_threshold*. On the other hand, we used a *cut-off_threshold* parameter to choose event tree candidates which have highest value. Event tree candidates which are sub-structure of other event tree candidates were removed from the final results.

3 Results and Discussion

We evaluated each component of the system on the training and held out data sets. The optimal configuration of parameters was then used on the shared task test data. We set these as follows: $\alpha=0.5$; filter_threshold=0.2; cutoff_threshol d=0.45.

Table 4 shows F-score performance for event composition on the development data set. We found that complex events such as regulation and planned process performed at the lower end of accuracy due to their high complexity. This resulted in relatively low recall compared to precision (figures not shown). The three *Regulation* events in particular are very productive in terms of the variety of named entities and triggers they

| Event | F1 | Event | F1 |
|-----------------------------|--------|----------------------------|--------|
| Development | 86.67 | Phosphorylation | 68.45 |
| Blood vessel development | 84.15 | Dephosphorylation | 66.67 |
| Growth | 76.77 | DNA methylation | 85.71 |
| Death | 61.95 | DNA demethyla- tion | - |
| Cell death | 53.06 | Pathway | 61.81 |
| Breakdown | 77.68 | Localization | 66.11 |
| Cell proliferation | 59.82 | Binding | 70.68 |
| Cell division | 100.00 | Dissociation | 100.00 |
| Remodeling | 60.00 | Regulation | 69.55 |
| Reproduction | - | Positive regulation | 68.13 |
| Mutation | 78.74 | Negative regula- tion | 68.57 |
| Carcinogenesis | 60.67 | Planned process | 49.99 |
| Metastasis | 74.39 | Acetylation | 100.00 |
| Metabolism | 62.50 | Glycolysis | 69.89 |
| Synthesis | 52.63 | Glycosylation | - |
| Catabolism | 59.27 | Cell transformation | 66.67 |
| Gene expression | 79.18 | Cell differentiation | 71.18 |
| Transcription | 75.00 | Ubiquitination | 75.00 |
| Translation | 80.00 | Amino acid ca- tabolism | 100.00 |
| Protein pro- cessing | 100.00 | Infection | 75.86 |
| ¥ | | Total | 73.67 |

take as arguments and their distribution in the development data was quite different to the training data.

Table 4: Baseline results for event composition on the development data.

From our analysis on the development set we found that trigger detection was performing well overall with F-scores in the range 78 to 80. We choose 50 false negative events at random for error analysis. There are 29 triggers and 21 events missing. Table 5 shows a stratified analysis by major error type (we note that errors may of course have multiple causes).

| Cause | Trigger | Event |
|---------------------------------------|---------|-------|
| Ambiguity in event class | 9 | |
| Co-reference | 6 | |
| Do not match with any event argument | 7 | |
| patterns | | |
| No training instance | 7 | 4 |
| Choose best argument entity in simple | | 5 |
| event extraction | | |
| No argument | | 4 |
| No Earley parser rule | | 8 |
| Total | 29 | 21 |

Table 5: Error classification of 50 missing false negatives.

Performance on the shared task testing set was overall disappointing with an F-score of 29.94 (Recall = 19.66, Precision = 62.73, F-score of simple event extraction = 47.96 and F-score of complex event extraction = 12.49) indicating low coverage caused by severe over-fitting issues. Analysis revealed that one cause of this was the imbalance in the distribution of arguments between training and testing sets.

4 Conclusion

We presented a system built on supervised machine learning with rich features, semantic post-processing rules and the dynamic programming Earley parser. The system achieved an Fscore of 29.94 on the CG task with high precision of 62.73. Future work will focus on extending recall for complex events and looking at how we can avoid over-fitting to benefit cross-domain adaptivity.

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