Driving inversion transduction grammar induction with semantic evaluation

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Abstract

We describe a new technique for improving statistical machine translation training by adopting scores from a recent crosslingual semantic frame based evaluation metric, XMEANT, as outside probabilities in expectation-maximization based ITG (inversion transduction grammars) alignment. Our new approach strongly biases early-stage SMT learning towards semantically valid alignments. Unlike previous attempts that have proposed using semantic frame based evaluation metrics as the objective function for late-stage tuning of less than a dozen loglinear mixture weights, our approach instead applies the semantic metric at one of the earliest stages of SMT training, where it may impact millions of model parameters. The choice of XMEANT is motivated by empirical studies that have shown ITG constraints to cover almost all crosslingual semantic frame alternations, which resemble the crosslingual semantic frame matching measured by XMEANT. Our experiments purposely restrict training data to small amounts to show the technique's utility in the absence of a huge corpus, to study the effects of semantic generalizations while avoiding overreliance on memorization. Results show that directly driving ITG training with the crosslingual semantic frame based objective function not only helps to further sharpen the ITG constraints, but still avoids excising relevant portions of the search space, and leads to better performance than either conventional ITG or GIZA++ based approaches.

1 Introduction

We propose a new technique that biases early stage statistical machine translation (SMT) learning towards semantics. Our algorithm adopts the crosslingual evaluation metric XMEANT (Lo et al., 2014) to initialize expectation-maximization (EM) outside probabilities during inversion transduction grammar or ITG (Wu, 1997) induction. We show that injecting a crosslingual semantic frame based objective function in the actual learning of the translation model helps to bias the training of the SMT model towards semantically more relevant structures. Our approach is highly motivated by recent research which showed that including a semantic frame based objective function during the formal feature weights tuning stage increases the translation quality. More precisely, Lo et al. (2013a); Lo and Wu (2013); Lo et al. (2013b); Beloucif et al. (2014) showed that tuning against a semantic frame based evaluation metric like MEANT (Lo et al., 2012), improves the translation adequacy.

Our choice to improve ITG alignments is motivated by the fact that they have already previously been empirically shown to cover essentially 100% of crosslingual semantic frame alternations, even though they rule out the majority of incorrect alignments (Addanki et al., 2012). Our technique uses XMEANT for rewarding good translations while learning bilingual correlations of the translation model. We also show that integrating a semantic frame based objective function much earlier in the training pipeline not only produces more semantically correct alignments but also helps to learn bilingual correlations without memorizing from a huge amounts of parallel corpora. We report results and examples showing that this way for inducing ITGs gives a better translation quality compared to the conventional ITGs and GIZA++ (Och and Ney, 2000) alignments.

2 Related work

The choice of XMEANT, a crosslingual version of MEANT (Lo and Wu, 2011, 2012; Lo *et al.*, 2012), is motivated by the work of Lo *et al.* (2014) who showed that XMEANT can correlate better with human adequacy judgement than most other metrics under some conditions. Furthermore, previous empirical studies have shown that the crosslingual semantic frame matching measured by XMEANT is fully covered within ITG constraints (Addanki *et al.*, 2012).

2.1 Inversion transduction grammars

Inversion transduction grammars (ITGs, Wu (1997)) are a subset of syntax-directed transduction grammar (Lewis and Stearns, 1968; Aho and Ullman, 1972). A transduction is a set of bisentences that define the relation between an input language L_0 and an output language L_1 . Accordingly, a transduction grammar is able to generate, translate or accept a transduction or a set of bisentences. Inversion transductions are a subset of transduction which are synchronously generated and parsed by inversion transduction grammars (ITGs, (Wu, 1997)).

An ITG can always be written in a 2normal form and it is represented by a tuple $\langle N, V_0, V_1, R, S \rangle$ where N is a set of nonterminals, V_0 and V_1 are the bitokens of L_0 and L_1 respectively, R is a set of transduction rules and $S \in N$ is the start symbol.

We can write each transduction rule as follows:

$$S \to A$$

$$A \to [BC]$$

$$A \to \langle BC \rangle$$

$$A \to e/\epsilon$$

$$A \to \epsilon/f$$

$$A \to e/f$$

ITGs allow both straight and inverted rules, straight transduction rules use square brackets and take the form $A \rightarrow [BC]$ and inverted rules use inverted brackets and take the form $A \rightarrow \langle BC \rangle$. Straight transduction rules generate transductions with the same order in L_0 and L_1 which means that, in the parse tree, the children instantiated by straight rules are read in the same order.

The rule probability function p is defined using fixed probabilities for the structural rules, and a

translation table t that is trained using IBM model 1 (Brown *et al.*, 1993) in both directions.

There are different classes of inversion transduction grammars. LTGs or linear transduction grammars (Saers *et al.*, 2010) impose harsher constraints than ITGs but still cover almost 100% of verb frame alternations (Addanki *et al.*, 2012). There are also many ways to formulate the model over ITGs: Wu (1995); Zhang and Gildea (2005); Chiang (2007); Cherry and Lin (2007); Blunsom *et al.* (2009); Haghighi *et al.* (2009); Saers *et al.* (2010); Neubig *et al.* (2011).

In this work, we use BITGs or bracketing transduction grammars (Saers *et al.*, 2009) which only use one single nonterminal category and surprisingly achieve a good result.

2.2 Semantic frame based evaluation metrics

2.2.1 MEANT's algorithm

Unlike *n*-gram or edit-distance based metrics, the MEANT family of metrics (Lo and Wu, 2011, 2012; Lo et al., 2012) adopt the principle that a good translation is one in which humans can successfully understand the general meaning of the input sentence as captured by the basic event structure: who did what to whom, for whom, when, where, how and why (Pradhan et al., 2004). Recent work have shown that the semantic frame based metric, MEANT, correlates better with human adequacy judgment than most common evaluation metrics (Lo and Wu, 2011, 2012; Lo et al., 2012) such as BLEU (Papineni et al., 2002), NIST (Doddington, 2002), METEOR (Banerjee and Lavie, 2005), CDER (Leusch et al., 2006), WER (Nießen et al., 2000), and TER (Snover et al., 2006).

Algorithm one in figure 2 shows how a MEANT score is computed (Lo and Wu, 2011, 2012; Lo *et al.*, 2012).

2.2.2 XMEANT: crosslingual MEANT

XMEANT (Lo *et al.*, 2014) is the crosslingual version of the semantic evaluation metric MEANT. It has been shown that the crosslingual evaluation metric, XMEANT, correlates even better with human adequacy judgment than MEANT, and also better than most evaluation metrics like BLEU (Papineni *et al.*, 2002), NIST (Doddington, 2002), METEOR (Banerjee and Lavie, 2005), CDER (Leusch *et al.*, 2006), WER (Nießen *et al.*, 2000), and TER (Snover *et al.*, 2006).

Unlike MEANT which needs expensive manmade references, XMEANT uses the foreign in-



Figure 1: Example of how XMEANT aligns words and phrases

put to evaluate the MT translation output. Figure 1 shows an example of shallow semantic parsing in a Chinese input sentence and an English MT output. It also shows how XMEANT aligns the role fillers between two parallel sentences from different languages based on their semantic frames matching.

Figure 2 underlines the differences between MEANT and XMEANT algorithms. XMEANT uses MEANT's f-score based method for aggregating lexical translation probabilities within semantic role filler phrases. Each token of the role fillers in the output/input string is aligned to the token of the role fillers in the input/output string that has the maximum lexical translation probability. In contrast to MEANT which measures lexical similarity using a monolingual context vector model, XMEANT instead substitutes simple crosslingual lexical translation probabilities. The crosslingual phrasal similarities are computed as follows:

where the joint probability p is defined as the har-

monic mean of the two directions of the translation table t trained using IBM model 1 (Brown et al., 1993). prec_{e,f} is the precision and rec_{e,f} is the recall of the phrasal similarities of the role fillers. $s_{i,pred}$ and $s_{i,j}$ are the f-scores of the phrasal similarities of the predicates and role fillers of the arguments of type j between the input and the MT output.

Our approach uses the XMEANT score of every bisentence in the training data and uses it to initialize the outside probability of the expectationmaximization algorithm, then uses this crucial information for weighting meaningful sentences to inducing bracketing inversion transduction grammars. We show in this paper that using this semantic objective function at an early stage of training SMT system, we are not only able to learn more semantic bilingual correlations between the two languages, but we are also able get rid of the heavy memorization that most of the conventional alignment systems rely heavily on.

2.3 Alignment

Word alignment is considered to be a necessary step in training SMT systems, it helps to learn bilingual correlations between the input and the output languages. In this work, we compare the alignment produced by our system to the traditional GIZA++ alignment and the conventional ITG alignment. Most of the conventional alignment algorithms: IBM models (Brown *et al.*, 1990) and hidden Markov models or HMM (Vogel *et al.*, 1996) are flat and directed. In fact, (a) they allow the unstructured movement of words leading to a weak word alignment, (b) consider translations in one direction in isolation, and (c)

Algorithm 1 MEANT algorithm Algorithm 2 XMEANT algorithm 1. Apply an output language automatic shallow semantic 1. Apply an input language automatic shallow semantic parsing to the reference translation and to the machine parser to the foreign input and an output language autranslation. tomatic shallow semantic parser to the MT output. 2. Apply maximum weighted bipartite matching to align the 2. Apply the maximum weighted bipartite matching algosemantic frames between the reference translation and the machine translation, according to the lexical simrithm to align the semantic frames between the for-eign input and the MT output according to the lexical ilarity of the semantic predicates. translation probabilities of the predicates 3. For each pair of aligned semantic frames, apply maximum 3. For each pair of the aligned frames, apply the maximum weighted bipartite matching to align arguments between the reference translation and the machine translation, weighted bipartite matching algorithm to align the argu-ments between the foreign input and the MT output acaccording to the lexical similarity of the semantic role cording to the aggregated phrasal translation probfillers. abilities of the role fillers. 4. Compute the weighted f-score over the matching role la-Compute the weighted f-score over the matching role labels of these aligned predicates and role fillers. bels of these aligned predicates and role fillers according to the definitions similar to MEANT.

Figure 2: MEANT vs XMEANT algorithms

need two separate alignments to form a single bidirectional alignment. The harmonization of two directed alignments is typically done heuristically. This means that there is no model that considers the final bidirectional alignment that the translation system is trained on to be optimal. Inversion transduction grammars (Wu, 1997), on the other hand, have proven that learning word alignments using a system that is compositionally-structured, can provide optimal bidirectional alignments. Although this structured optimality comes at a higher cost in terms of time complexity, it allows preexisting structured information to be incorporated into the model. It also allows models to be compared in a meaningful way. Saers and Wu (2009) proposed a better method of producing word alignment by training inversion transduction grammars (Wu, 1997). One problem encountered with such model was that the exhaustive biparsing that runs in $O(n^6)$. Saers *et al.* (2009) proposed a more efficient algorithm that runs in $O(n^3)$.

Zens and Ney (2003) showed that ITG constraints allow a higher flexibility in word-ordering for longer sentences than the conventional IBM model. Furthermore, they demonstrate that applying ITG constraints for word alignment leads to learning a significantly better alignment than the constraints used in conventional IBM models for both German-English and French-English language pairs. Zhang and Gildea (2005) on the other hand showed that the tree learned while training using ITG constraints gives much more accurate word alignments than those trained on manually annotated treebanks like in Yamada and Knight (2001) in both Chinese-English and German-English. Haghighi *et al.* (2009) show that using ITG constraints for supervised word alignment methods not only produce alignments without lower alignment error rates but also produces a better translation quality.

Some of the previous work on word alignment used morphological and syntactic features (De Gispert *et al.*, 2006). Log linear models have been proposed to incorporate those features (Chris *et al.*, 2011). The problem with those approaches is that they require language specific knowledge and they always work better on more morphological rich languages.

A few studies that try to integrate some semantic knowledge in computing word alignment are proposed by Jeff *et al.* (2011) and Theerawat and David (2014). However, the former needs to have a prior word alignment learned on lexical items. The latter proposes a semantically oriented word alignment, but requires extracting word similarities from the monolingual data first, before producing alignment using word similarities.

3 Adopting XMEANT scores as EM outside probabilities

We implemented a token based BITG system as our ITG baseline, our choice of BITG is motivated by previous work that showed that BITG alignments outperformed alignments from GIZA++ (Saers *et al.*, 2009).

Figure 3 shows the BITG induction algorithm that we used in this paper. We initialize it with

Algorithm Token based ITG-indcution and alignment. C▷ The parallel corpus \triangleright The rule counts $G = \langle N, W_0, W_1, R, S \rangle$ ▷ The empty ITG $A \in N$ \triangleright The bracketing symbol ▷ The rule probability function to estimate p▷ The alignments \boldsymbol{a} ▷ The sum of all counts $sum \leftarrow 0$ $R \leftarrow R \cup \{S \rightarrow A, A \rightarrow [AA], A \rightarrow \langle AA \rangle\}$ $p(S \rightarrow A) = 1$ $p(A \rightarrow [AA]) =$ $p(A \to \langle AA \rangle) = \frac{1}{4}$ for parallel sentences $e_{0..T}/f_{0..V} \in C$ do for 0 < s < T do $W_0 \xleftarrow{} W_0 \cup \{e_{s..s+1}\}$ $R \leftarrow R \cup \{A \rightarrow e_{s..s+1}/\epsilon\}$ $\begin{array}{c} c_{A \rightarrow e_{s..s+1}/\epsilon} \leftarrow c_{A \rightarrow e_{s..s+1}/\epsilon} + 1\\ sum \leftarrow sum + 1 \end{array}$ for $0 \le u < V$ do $W_1 \leftarrow W_1 \cup \{f_{u..u+1}\}$ $R \leftarrow R \cup \{A \rightarrow \epsilon/f_{u..u+1}\}$ $\begin{array}{c} c_{A \rightarrow \epsilon/f_{u..u+1}} \leftarrow c_{A \rightarrow \epsilon/f_{u..u+1}} + 1 \\ sum \leftarrow sum + 1 \end{array}$ for $0 \le s \le T$ do for $0 \le u \le V$ do $R \leftarrow R \cup \{A \rightarrow e_{s..s+1}/f_{u..u+1}\}$ $\begin{array}{c} c_{A \rightarrow e_{s..s+1}/f_{u..u+1}} \leftarrow c_{A \rightarrow e_{s..s+1}/f_{u..u+1}} + 1\\ sum \leftarrow sum + 1 \end{array}$ for rule $A \to e/f \in R$ do $p(A \to e/f) \leftarrow \frac{1}{2} \frac{c_{A \to e/f}}{sum}$ repeat $p \leftarrow reestimate_with_em(G, p, C)$ until convergence for parallel sentences $e_{0..T}/f_{0..V} \in C$ do $a_{e_{0..T}/f_{0..V}} \leftarrow viterbi_parse(G, p, e_{0..T}/f_{0..V})$ return a

Figure 3: Token based BITG induction algorithm

Table 1: Comparison of translation quality for three methods used to train Moses for Chinese-English MT under small corpus IWSLT 2007 conditions

	cased		uncased	
System	BLEU	TER	BLEU	TER
Giza++ based induction	19.23	63.94	19.83	63.40
ITG based induction	20.05	63.19	20.42	62.61
XMEANT outside probabilities based	27.59	59.48	28.54	58.81

uniform structural probabilities, setting aside half of the probability mass for lexical rules. This probability mass is distributed among the lexical rules according to co-occurrence counts from the training data, assuming each sentence to contain one empty token to account for singletons. The novelty in our model consists of adopting the XMEANT score of each bisentence as the initial value for the outside probabilities as follows:

$$\beta_{(0,|\mathbf{e}_i|,0,|\mathbf{f}_i|)} = XMEANT(\mathbf{e}_i,\mathbf{f}_i) \qquad (1)$$

where i represents the bisentences number i in the corpus.

These initial probabilities are refined with 10 iterations of expectation maximization where the

expectation step is calculated using beam pruned parsing (Saers *et al.*, 2009) with a beam width of 100. On the last iteration, we extract the alignments imposed by the Viterbi parses as the word alignments outputted by the system.

In our experiments, we tried to show that including semantic earlier in learning SMT systems can help us get rid of the expensive huge corpora used in the traditional SMT training. Although Chinese is not a low resource language, we tried purposely to simulate low resource conditions, we used a relatively small corpus (IWSLT07). The training set contained 39,953 sentences. The dev set and test set were the same for all systems in order to keep



Alignment3: XMEANT as outside probability based alignment

Figure 4: Alignments of bisentences produced by the three discussed alignment systems

the experiments comparable.

We compare the performance of our proposed semantic frame based alignment to the conventional ITG alignment and to the traditional GIZA++ baseline with grow-diag-final-and to harmonize both alignment directions. We tested the different alignments described above by using the standard Moses toolkit (Koehn *et al.*, 2007), and a 6-gram language model learned with the SRI language model toolkit (Stolcke, 2002) to train our model.

4 Results

We compared the performance of the semantic frame based ITG alignment against both the conventional ITG alignment and the traditional GIZA++ alignment. We evaluated our MT output using the surface based evaluation metric BLEU (Papineni *et al.*, 2002) and the edit distance evaluation metric TER (Snover *et al.*, 2006). Table 1 shows that the alignment based on our proposed algorithm helps achieving much higher scores in term of BLEU and TER in comparison to both conventional ITG and GIZA++ alignment.

Figure 4 illustrates the alignments generated by the three systems described in this paper for a given example. The traditional GIZA++ alignment (top left) and the conventional ITG alignment (top right) fail to align all the crucial parts of the given bisentence. The English sentence can be divided into three major parts: "the Japanese islands", "run northeast to southwest" and "in the northwest part of the pacific ocean.". The conventional ITG based alignment only succeeds to align the first part of the sentence. GIZA++ based system correctly aligns part one and parts of part two. We note from the sentence's gloss (figure 5) that our proposed alignment outperforms the two other alignments by capturing the relevant information in both part one and part three, and also successfully aligns the token "in" to "在".

Figure 6 shows four interesting examples extracted from our translated data and compared to the translations obtained by other systems. We see from the examples that ITG based models can produce a slightly better outputs compared to GIZA++ based alignment, but our semantic frame based alignment highly outperform both alignments. We clearly see how the outputs from our new submitted system capture more strong bilingual correlations although we are using the same small corpus for every system. In example 2 and 4, our system produces a translation that is as good as the human reference. For example number one, our system produces a more precise translation than the human reference since the Chinese character "偷" is normally translated to "stolen" and not "pickpocketed". Example 3, our proposed system Figure 5: The gloss of the bisentence used in figure 4

Example 1

Example 2

Example 4

Input Gloss Reference GIZA++ ITG VMEANT bread	在地铁里钱包被偷了。 in subway in wallet steal I had my wallet pickpocketed in the subway . the subway in my wallet was stolen . the subway in my wallet was stolen .	Input Gloss Reference GIZA++ ITG XMEANT based	我想往日本寄航空邮件。 I want to Japan send air mail I'd like to send it to Japan by airmail. I'd like to Japan by air mail. I'd like to call to Japan by air mail.
XMEANT based	my wallet was stolen in the subway .	XMEANT based	I 'd like to send it to Japan by air mail .

Example 3

Input	在 这儿 能 买到 歌剧 的 票吗?	Input	我的座位在哪里?
Gloss	at here can buy opera ticket?	Gloss	I 's seat at where
Reference	can I get an opera ticket here ?	Reference	where is my seat ?
GIZA++	here you can buy tickets	GIZA++	my seat is?
ITG	where can I buy tickets for " The here ?	ITG	my seat is where ?
XMEANT based	where can I buy a ticket for the opera here ?	XMEANT based	where 's my seat ?

Figure 6: Four interesting examples comparing the output from the three discussed alignment systems

give the most accurate and understandable translation among all systems. The only small problem with this output is the fact that the Chinese character "在" which represents "at" but sometimes gets translated to "where".

The results and examples we see above show that we should be more focused on incorporating semantic information during the actual early-stage learning of the translation model's structure, rather than merely tuning a handful of late-stage loglinear mixture weights against a semantic objective function.

5 Conclusion

We presented a semantic frame based alignment method that adopts the crosslingual semantic evaluation metric, XMEANT, as expectation maximization (EM) outside probabilities for inversion transduction grammar (ITG) induction. We show that our new approach biases early stage SMT training towards semantics by injecting a semantic frame objective function in the initial steps of learning the translation model. Incorporating the semantic frame based objective function at the early stage of induction biases ITG alignments at a point where it still has the potential to influence millions of model parameters. Finally, we show that directly driving ITG induction with a crosslingual semantic frame objective function not only helps to further sharpen the ITG constraints, but still avoids excising relevant portions of the search space, and leads to better performance than either conventional ITG or GIZA++ based approaches.

6 Acknowledgment

This material is based upon work supported in part by the Defense Advanced Research Projects Agency (DARPA) under LORELEI contract HR0011-15-C-0114, BOLT contracts HR0011-12-C-0016, and GALE contracts HR0011-06-C-0022 and HR0011-06-C-0023; by the European Union under the Horizon 2020 grant agreement 645452 (QT21) and FP7 grant agreement 287658; and by the Hong Kong

Research Grants Council (RGC) research grants GRF16210714, GRF16214315, GRF620811 and GRF621008. Any opinions, findings and conclusions or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of DARPA, the EU, or RGC.

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