# Systematic Evaluation of GPT-3 for Zero-Shot Personality Estimation

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#### Abstract

Very large language models (LLMs) perform extremely well on a spectrum of NLP tasks in a zero-shot setting. However, little is known about their performance on human-level NLP problems which rely on understanding psychological concepts, such as assessing personality traits. In this work, we investigate the zeroshot ability of GPT-3 to estimate the Big 5 personality traits from users' social media posts. Through a set of systematic experiments, we find that zero-shot GPT-3 performance is somewhat close to an existing pre-trained SotA for broad classification upon injecting knowledge about the trait in the prompts. However, when prompted to provide fine-grained classification, its performance drops to close to a simple most frequent class (MFC) baseline. We further analyze where GPT-3 performs better, as well as worse, than a pretrained lexical model, illustrating systematic errors that suggest ways to improve LLMs on human-level NLP tasks. The code for this project is available on Github<sup>1</sup>.

#### 1 Introduction

Human-level NLP tasks, rooted in computational social science, focus on the link between social or psychological characteristics and language. Example tasks include personality assessment (Mairesse and Walker, 2006; Kulkarni et al., 2017; Lynn et al., 2020), demographic estimation (Sap et al., 2014; Preotiuc-Pietro and Ungar, 2018), and mental health-related tasks (Coppersmith et al., 2014; Guntuku et al., 2017; Matero et al., 2019). Although using LMs as embeddings or fine-tuning them for human-level NLP tasks is becoming popular (V Ganesan et al., 2021; Butala et al., 2021; Yang et al., 2021b), very little is known about zeroshot performance of LLMs on such tasks.

In this paper, we test the zero-shot performance of a popular LLM, GPT-3, to perform personality trait estimation. We focus on personality traits because they are considered the fundamental characteristics that distinguish people, persisting across cultures, demographics, and time (Costa and Mc-Crae, 1992; Costa Jr and McCrae, 1996). These characteristics are useful for a wide range of social, economic, and clinical applications such as understanding psychological disorders (Khan et al., 2005), choosing content for learning styles (Komarraju et al., 2011) or occupations (Kern et al., 2019), and delivering personalized treatments for mental health issues (Bagby et al., 2016). Focusing on zero-shot evaluation of GPT-3 on these fundamental characteristics forms a strong benchmark for understanding how much and what dimensions of traits GPT-3 encodes out-of-the-box. Further, while fine-tuned LMs have only had mixed success beyond lexical approaches (Lynn et al., 2020; Kerz et al., 2022), using zero-shot capable LLMs could help lead to better estimates.

The NLP community has a growing interest in understanding the capabilities and failure modes of LLMs (Wei et al., 2022a; Yang et al., 2021c), and we explore questions that surround LLMs in the context of fundamental human traits of personality. Zero-shot performance can depend heavily on the explicit information infused in the prompt (Lal et al., 2022). Personality, defined by information in its well-established questionnaire tests, presents new opportunities for information infusion.

Our contributions address: (1) what information about personality is useful for GPT-3, (2) how its performance compares to current SotA, (3) the relation between ordinality of outcome labels with performance and (4) whether GPT-3 predictions stay consistent given similar external knowledge.

#### 2 Background

Psychological traits are stable individual characteristics associated with behaviors, attitudes, feelings, and habits (APA, 2023). The "Big 5" is a popu-

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<sup>&</sup>lt;sup>1</sup>github.com/humanlab/gpt3-personality-estimation

lar personality model that breaks characteristics into five fundamental dimensions, validated across hundreds of studies across cultures, demographics, and time (Costa and McCrae, 1992; McCrae and John, 1992). The approach is rooted in the *lexical hypothesis* that the most important traits must be encoded in language (Goldberg, 1990). We investigate all five factors from this model: openness to experience (OPE– intellectual, imaginative and open-minded), conscientiousness (CON– careful, thorough and organized), extraversion (EXT– energized by social and interpersonal interactions), agreeableness (AGR– friendly, good natured, conflict avoidant) and neuroticism (NEU– less secure, anxious, and depressive).

LLMs like PaLM (Chowdhery et al., 2022) have shown significant improvement in performance on various NLP tasks (Wei et al., 2022b; Suzgun et al., 2022), even without finetuning. There is a growing body of work investigating one of the ubiquitous LLMs, GPT-3, under different settings (Wei et al., 2022a; Shi et al., 2022; Bommarito et al., 2023). Inspired by this, we systematically study the ability of GPT-3 to perform personality assessment under zero-shot setting. Following evidence that incorporating knowledge about the task can improve performance (Vu et al., 2020; Yang et al., 2021b; Lal et al., 2022), we evaluate the impact of three different types of knowledge to determine which type improves personality estimation.

Modeling personality traits through natural language has been extensively studied using a wide range of approaches, from simple count-based models (Pennebaker and Stone, 2003; Golbeck et al., 2011) to complex hierarchical neural networks (Read et al., 2010; Yang et al., 2021a). Finetuning LMs has become the mainstream approach for this task only recently (V Ganesan et al., 2021). With the advent of GPT-3, zero- or few-shot settings have become the primary approach to leverage LLMs in other NLP applications, but are yet untested for personality estimation.

## **3** Dataset

To get a sample of language associated with personality, we followed the paradigm set forth in Jose et al. (2022) whereby consenting participants shared their own Facebook posts along with taking a battery of psychological assessments, including the big five personality test (Donnellan et al., 2006; Kosinski et al., 2013). The dataset comprises of 202 participants with outcomes of interests who had also shared their Facebook posts. First, we filter the data to only include user posts from the last year of data collection (Eichstaedt et al., 2018). Next, we only retain users for whom we have exactly 20 Facebook posts, similar to the approach described in other human-level NLP works (Lynn et al., 2020; Matero et al., 2021). Finally, we anonymize the data by replacing personable identifiable information using SciPy's (Virtanen et al., 2020) NER model. We also remove phone numbers and email IDs using regular expressions. Finally, we are left with anonymized Facebook posts for 142 users and their associated 5 personality traits. This population (all from US) has a gender ratio of 79:18:3 (female:male:others). The age ranged from 21 to 66 (median=37). The big 5 personality trait scores fall in the continuous range of [1, 5]. We discretize the outcome values into the desired number of bins/classes using a quantile discretizer (in Pandas). We explain why we choose to discretize the outcome values in §4.

# 4 Experimental Design

In this work, GPT-3 is evaluated in a zero-shot setting. We frame the problem of personality prediction as classifying the degree (i.e. high/low or high/medium/low) to which a person exhibits a trait. Ideally, because the big 5 are considered continuously valued variables (McCrae and Costa Jr, 1989), one would model as a regression task, but we found this simplification to classification necessary to get any meaningful insights from GPT-3's zeroshot capability. We also investigate the degradation of performance for tertiary classification instead of binary in §5.

We devise a simple, reasonable prompt (BASIC)<sup>2</sup> to first estimate the ability of GPT-3 to predict the Big 5 personality traits. Building on this, we investigate whether adding external knowledge about these traits helps the model perform better. We use three types of knowledge: (1) **TEXTBOOK**: a concise definition of these traits from Roccas et al. (2002), (2) **WORDLIST**: frequent and infrequent words<sup>3</sup> used by people exhibiting those traits, and (3) **ITEMDESC**: survey items<sup>4</sup> (a positive and a negative) users responded to, based on which their personality scores were estimated.

<sup>&</sup>lt;sup>2</sup>Examples of all prompts are in Appendix Figure 2.

<sup>&</sup>lt;sup>3</sup>We use the wordlist from Schwartz et al. (2013).

<sup>&</sup>lt;sup>4</sup>See Appendix Table 7 for detailed item descriptions.

Model	OPE	CON	EXT	AGR	NEU	Avg	
	Benchmarks						
MFC	0.352	0.427	0.411	0.372	0.333	0.379	
WT-LEX (Park et al.)	0.492	0.393	0.516	0.609	0.578	0.518	
	Zero-Shot GPT-3						
BASIC	0.329†	0.385	0.521	0.435 <sup>‡</sup>	0.333 <sup>‡</sup>	0.400	
Τεχτβοοκ	$0.328^{\dagger}$	0.401	0.496	$0.506^{*}$	0.364 <sup>‡</sup>	0.419	
Wordlist	$0.366^{\dagger}$	0.457	0.445	0.544	0.393 <sup>‡</sup>	0.441	
ITEMDESC	0.342 <sup>†</sup>	<b>0.521</b> <sup>†</sup>	0.569	$0.488^{\dagger}$	0.349 <sup>‡</sup>	0.454	

Table 1: MACRO F1 scores for different kinds of knowledge added to the prompt. TEXTBOOK refers to adding the definition of the trait as described in Roccas et al. (2002), WORDLIST refers to adding the top 5 positively and negatively correlated unigrams with the trait reported by Schwartz et al. (2013), ITEMDESC refers to adding the items that were a part of the personality questionnaire (Table 7). WT-LEX refers to the SotA model described in §4. The findings indicate a statistically significant distinction when compared to the WT-LEX model, with significance levels of p < 0.05 (\*), p < 0.01 (†), and p < 0.001 (‡).

**Baseline and Evaluation.** The baseline, WT-LEX, is a ridge regression model from Park et al. 2015 trained on dimensionally reduced feature set of n-grams and LDA-based topics extracted from Kosinski et al. (2013) Facebook data. The number of parameters in this model is orders of magnitude less than GPT-3. Even complex neural models (Lynn et al., 2020) have been unsuccessful to surpass its performance. WT-LEX also produces predictions in the continuous scale within the range of [1, 5]. In order to make a fair comparison with GPT-3, we perform the quantile discretization described in §3 and calculate MACRO F1. We evaluate the predictions using macro F1 scores.

## **5** Results

Table 1 shows GPT-3's performance on different personality traits, with and without knowledge. We find that ITEMDESC prompts the best performance with GPT-3 on average. Surprisingly, the model is able to directly use survey items (ITEMDESC) to predict EXT and CON the best. Utilizing these is hard since it requires relating abstract concepts described in these survey items to the ecological language in the posts. The top frequent and infrequent words (WORDLIST) help model perform the most on AGR, OPE and NEU. We hypothesize that simple, lexical cues are more helpful here since it is easier to draw relations from the surface form in posts. We also note that estimating NEU is difficult for the model, which also is difficult for humans to estimate in zero-acquaintance contexts, (Kenny, 1994), including estimating neuroticism from Facebook profiles. Overall, GPT-3's predictions are heavily biased towards predicting individuals to be

high openness and low in neuroticism.

We also tried incorporating all types of knowledge into a prompt and found that performance dropped below BASIC. However, combining knowledge types involves non-trivial decisions such as the order of knowledge types and its composition. We leave this to future work.

Using ITEMDESC, we establish the best possible GPT-3 performance for personality estimation. Although GPT-3's average performance over all traits is still lower than WT-LEX, it outperforms the MFC baseline. Prior work (V Ganesan et al., 2022; Matero et al., 2022) has shown dimensions of mental health constructs and personality traits being captured through language use patterns in LMs. GPT-3's performance in zero-shot setting provides reasonable evidence to believe that language patterns associated with these traits are encoded in its embedding space as well.

#### 6 Analysis

To better understand the utility of GPT-3 for personality estimation, we analyze the effect of (1) problem framing, and (2) effect of survey items. Furthermore, we perform error analysis of GPT-3 to suggest avenues for improvement.

**Problem Framing.** When personality estimation is framed as a binary classification, GPT-3 is worse than SoTA on average in a zero-shot setting. Upon looking closer, we note that it is the best model for 2 out of the 5 traits. However, these observations are made in a simplified two-class setting, whereas the big 5 personality model produces a real valued outcome. In order to assess GPT-3's practical via-

bility, we prompt it (ITEMDESC) to provide more fine-grained predictions by presenting trait estimation as a three-class classification problem.

	OPE					0
2	0.342	0.521	0.569	0.488	0.349	0.454
3	0.141	0.288	0.240	0.160	0.320	0.230

Table 2: MACRO F1 scores of classifying the outcomes into varying number of classes using GPT-3. We find a sharp drop in performance on increasing the number of classes from 2 to 3. Hence, framing personality estimation as a binary classification is the simplest for GPT-3

Table 2 shows that problem framing has a major impact on GPT-3 performance for all traits. Three class framing of the problem is harder than the binary framing which is evident from GPT-3's drop in performance (0.229) to close to MFC (0.212). This trend indicates that GPT-3 is ineffective in performing more fine-grained prediction tasks and consequently regression, which is the natural way to estimate the Big 5 traits. Clearly, GPT-3 is yet unsuited for fine-grained personality estimation.

**Consistency with Survey Items.** The standard questionnaire used to create the dataset had a total of 4 survey items per trait (2 positive and 2 negative). For ITEMDESC, we use one positive and one negative item to describe each trait (see Figure 2). To investigate whether GPT-3 performance can be attributed to specific items in the prompt, we perform ITEMDESC with all possible combinations of a positive and a negative survey item for all traits.

	Avg
ITEMDESC	0.454
BOTHALTITEMS	0.448
ALTPOS	0.430
ALTNEG	0.448

Table 3: MACRO F1 scores for different pairs of positive and negative survey items combinations. Table 7 in Appendix contains the survey items that correspond to these four combination labels.

Table 3 shows that there is no meaningful difference in performance when provided different item combinations. This shows that GPT-3 is not sensitive to the items of the personality questionnaire. This is in line with data in Table 8, which shows that factor loading values (Fabrigar and Wegener, 2011) of these item combinations have similar powers to distinguish the corresponding traits.



Figure 1: (a) SOCIAL words distributions compared for GPT-3 and WT-LEX under two prediction settings: (1) only GPT-3 correct, and WT-LEX incorrect, and (2) both models correct or GPT-3 incorrect. (right) AFFECT words distributions compared for GPT-3 and WT-LEX under two prediction settings: (1) only GPT-3 incorrect, and WT-LEX correct, and (2) both models incorrect or GPT-3 correct.

Error Analysis. Finally, we examine the linguistic variables that account for the errors in GPT-3 and the areas where it excels as compared to a traditional, lexical-based technique WT-LEX. Figure 1a shows the distributions of SOCIAL words (Tausczik and Pennebaker, 2010) between users that were correctly predicted by only GPT-3 and the users that were either misclassfied by GPT-3 or correctly predicted by WT-LEX for EXT task. SOCIAL words are better captured by LLMs probably owing to its ability to produce contextualized embeddings. Figure 1b depicts the distributions of AFFECT words between the users that were misclassified only by GPT-3 and the users that were either correctly classified by GPT-3 or WT-LEX misclassifies for OPE task<sup>5</sup>.

# 7 Conclusion

We performed a systematic investigation of GPT-3's zero-shot performance on personality estimation. While using a simple prompt did not yield strong performance, injecting knowledge about the traits themselves led to significant improvement. Even so, it falls short of using a strong, extensivelytrained, supervised model (WT-LEX). Further, we find that it is much harder for GPT-3 to provide more fine-grained predictions (when asked to select between 3 labels instead of 2), suggesting that LLMs may not be as capable at making dimen-

<sup>&</sup>lt;sup>5</sup>We also looked at the differences in other LIWC categories for EXT and OPE tasks measured using Cohen's d (Diener, 2010) and logs odds ratio with informative dirichlet prior (Monroe et al., 2008) that offers more explanations for the errors and correctness of GPT-3 in Appendix C.

sional estimates about personality. Our systematic investigation helps understand GPT-3's zero-shot capabilities for a human-level NLP task, contextualizing its failure modes and showing avenues for LLM improvements.

## **Ethics Statement**

Our work seeks to advance interdisciplinary NLPpsychology research for understanding human attributes associated with language. This research is intended to inform Computational Social Science researchers about the ability of LLMs to estimate psychological rating scales as well as for LLM researchers to understand types of psychological information that LMs capture. We intend for our work on personality trait assessments to have an impact on social, NLP, and clinical use cases to improve the well-being of people. We strongly condemn malevolent adoption of these technologies for targeted advertising, directed misinformation campaigns, and other malicious acts that could have potential harms on mental health.

If used for clinical practice, we strongly recommend that any use of LLM-based personality estimates be overseen by clinical psychology experts. During trials, models should be extensively tested for their failure mode rates (e.g. False-positive vs False-negative rates), and error disparities (Shah et al., 2020).

This interdisciplinary computer science, psychology, and health study had extensive privacy & ethical human subjects research protocols. All procedures were approved by an academic institutional review board. All contributors are certified to perform human subject research, and took steps and precautions while collecting and analyzing data to keep participants protected. The Facebook posts shared by consenting users were anonymized as described in §3 to prevent the participants from being identified.

# Limitations

The Big 5 personality trait model measures the fundamental dimensions of human on a continuous scale. This real valued representation preserves more information and is more descriptive of interindividual differences. While we acknowledge that the binary classification of Big 5 traits fails the purpose of the model, it is a necessary simplification to understand the ability of LLMs to perform personality assessment. Our investigation shows potential to improve the practical utility of LLMs in personality estimation.

Despite the strong results from existing works in support of in-context learning and larger message history for better performance, we were limited by the significant multiplicative cost these experiments entailed, as the GPT-3 API is billed based on token usage. Further, since each user's post history is typically long, it is infeasible to experiment with all in-context learning options due to GPT-3's context window size limitation. This is worthy of exploration, to understand the sample efficiency of GPT-3 and the impact of post history on its performance.

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# A GPT-3

# A.1 GPT-3 settings

We used a temperature of 0.0 for all the experiments to select the most likely token at each step, as this setting allows for reproducibility.

```
response = openai.Completion.create(
    model="text-davinci-003",
    prompt=prompt,
    temperature=0,
    max_tokens=1,
    top_p=1.0,
    frequency_penalty=0.1,
    presence_penalty=0.0
```

)

We restricted the model outputs to just one token. Only "Yes" or "No" are considered valid answers for our binary classification task. For the 3-class classification, "High", "Medium" and "Low" are considered valid answers.

For one data point in the WORDLIST EXT experiment, the model output was a newline character instead of Yes/No. By adding another newline to the prompt, we were able to get it to generate an answer (in this case, No). For one data point in the BA-SIC OPE experiment, the model output contained irrelevant tokens instead of High/Medium/Low. By adding another 2 newlines to the prompt, we were able to get it to generate an answer (in this case, High).

# A.2 Prompt Design

For our binary classification task, we used the following prompt template:

Read the stream of Facebook posts from a user below. Each newline represents a new post. The posts are in order of date, the last one is the most recent.

{messages}

{knowledge} Given these messages from a
user, is this user {trait} according to
the Big 5 personality traits? Select
between yes or no

A user's posts are concatenated with the most recent post presented at the end to fill the *messages* field. Options for *trait* are agreeable, extraverted, open to experiences, neurotic, and conscientious.

For our 3-class problem framing, we used the following prompt template:

Read the stream of Facebook posts from a user below. Each newline represents a new post. The posts are in order of date, the last one is the most recent.

## {messages}

{knowledge} Given these messages from a
user, rate their {trait}. The options on
the scale are low, medium, high.
{trait}:

Options for *trait* are agreeableness, extraversion, openness to experiences, neuroticism, and conscientiousness. The different types of knowledge injected into the prompt for each personlity trait can be found in Figure 2.

# **B** Glossary

We include the survey items from the questionnaires used in the study to collect data from consenting users along with their associated personality trait in Table 7, as well as the categories of language from the LIWC error analysis model in Table 4.

Category Abbrev	Category	Examples
NUMBER	Numbers	second, thousand
SOCIAL	Social Processes	mate, talk, they
AFFILIATION	Affiliation	ally, friend, social
YOU	2nd Person	you, your, thou
TIME	Time	end, until, season
FAMILY	Family	daughter, dad, aunt
PPRON	Personal Pronoun	I, them, her
POSEMO	Positive Emotion	love, nice, sweet
AFFECT	Affective Processes	happy, cried
FRIEND	Friends	neighbor, buddy
THEY	3rd Person plural	they, their, they'd
FOCUSPAST	Past Focus	ago, did, talked
ACHIEVE	Achievement	success, win, better
SHEHE	3rd person singular	she, him, her
NEGATE	Negation	not, never, no
PRONOUN	Total Pronouns	I, them, itself

Table 4: LIWC glossary to map the category abbreviation with its full form and a few examples for each row.

# C Error Analysis

We examine where GPT-3 differs from WT-LEX: (1) performing better on EXT in Table 5, and (2) predicting OPE worse in Table 6. Results from Table 5 suggest that GPT-3 encodes language categories<sup>6</sup> (Tausczik and Pennebaker, 2010) highly predictive of EXT such as social processes (SOCIAL), group identification (AFFILIATION), and use of second person pronoun (YOU), all of which have been shown to have strong significant association with this trait (Schwartz et al., 2013). GPT-3 can disambiguate common social lexicons occurring in different contexts (Burdick et al., 2022) (e.g., "party" in the context of gathering vs political ideology), which count-based lexical models can't do.

<sup>&</sup>lt;sup>6</sup>See Table 4 for details on LIWC categories

	Textbook	Wordlist	Itemdesc
OPE	Note that individuals who are open to experiences tend to be intellectual, imaginative, sensitive and open-minded while individuals that are not open to experiences tend to be down-to-earth, insensitive and conventional.	Note that individuals who are open to experiences tend to use words like universe, art, writing, soul, music while individuals that are not open to experiences tend to use words like cant, dont, gud, nite, 2day.	Note that individuals who are open to experiences tend to have a vivid imagination while individuals that are not open to experiences tend to avoid philosophical discussions.
CON	Note that individuals who are conscientious tend to be careful, thorough, organized and scrupulous while individuals that are not conscientious tend to be irresponsible, disorganized and unscrupulous.	Note that individuals who are conscientious tend to use words like blessed, ready, thankful, relaxing, vacation while individuals that are not conscientious tend to use words like fucking, pokemon, shit, gay, youtube.	Note that individuals who are conscientious tend to complete tasks successfully while individuals that are not conscientious tend to need a push to get started.
EXT	Note that individuals who are extraverted tend to be sociable, talkative, assertive and active while individuals that are not extraverted tend to be retiring, reserved and cautious.	Note that individuals who are extraverted tend to use words like party, girls, baby, gettin, chillin while individuals that are not extraverted tend to use words like anime, manga, internet, japanese, drawing.	Note that individuals who are extraverted tend to make friends easily while individuals that are not extraverted tend to avoid contact with others.
AGR	Note that individuals who are agreeable tend to be good-natured, compliant, modest, gentle, and cooperative while individuals that are not agreeable tend to be irritable, ruthless, suspicious and inflexible.	Note that individuals who are agreeable tend to use words like excited, blessed, great, wonderful, amazing while individuals that are not agreeable tend to use words like fuck, shit, bitch, damn, hell.	Note that individuals who are agreeable tend to believe that others have good intentions while individuals that are not agreeable tend to hold a grudge.
NEU	Note that individuals who are neurotic tend to be anxious, depressed, angry and insecure while individuals that are not neurotic tend to be calm, poised and emotionally stable.	Note that individuals who are neurotic tend to use words like fucking, depression, pissed, anymore, lonely while individuals that are not neurotic tend to use words like success, lakers, basketball, workout, beach.	Note that individuals who are neurotic tend to get stressed out easily while individuals that are not neurotic tend to feel comfortable with themselves.

Figure 2: Different types of knowledge used for each trait in the prompt.

Category	d	$OR_{IDP}$
NUMBER	0.699	0.140
SOCIAL	0.595	0.191
AFFILIATION	0.459	0.140
YOU	0.451	0.132
TIME	0.448	0.115
FAMILY	0.395	0.108
PPRON	0.359	0.104
POSEMO	0.341	0.102
AFFECT	0.242	0.061
FRIEND	0.217	0.057

Table 5: Lexical categories that are more prevalent when GPT-3 performs better than WT-LEX that explain their EXT predictions. *d*: Cohen's *d* – standardized difference in means (Diener, 2010);  $OR_{IDP}$ : log odds ratio with informative dirichlet prior (Monroe et al., 2008).

Table 6 indicates that GPT-3 fails for OPE on language reflective of social processes (SOCIAL) and affect (AFFECT). Previous work on lexical correlates of personality showed that these categories are discussed more for users low in openness (Yarkoni, 2010), suggesting (together with our result) that GPT-3 misses the connection between these categories of language and personality. These are areas to improve the human-level capabilities of GPT-3.

Category	d	$OR_{IDP}$
THEY	0.701	0.126
FOCUSPAST	0.692	0.166
AFFECT	0.676	0.132
ACHIEVE	0.629	0.104
SOCIAL	0.608	0.168
SHEHE	0.588	0.172
PPRON	0.559	0.139
NEGATE	0.517	0.082
PRONOUN	0.510	0.105
POSEMO	0.482	0.118

Table 6: Lexical categories that are more prevalent when GPT-3 performs worse for the OPE task than WT-LEX. d: Cohen's d – standardized difference in means of errors (Diener, 2010);  $OR_{IDP}$ : log odds ratio with informative dirichlet prior (Monroe et al., 2008) on errors.

Trait	Survey Item	Polarity	ITEMDESC	ALTPOS	ALTNEG	BOTHALTITEMS
	Have a vivid imagination	+	1		1	
OPE	Avoid philosophical discussions	-		1	1	
OIL	Enjoy wild flights of fantasy	+		1		1
	Do not like poetry	-	1			1
	Complete tasks successfully	+	1	1		
CON	Need a push to get started	-	1		1	
	Am always prepared	+			1	1
	Shirk my duties	-		1		1
	Do not mind being the centre of attention	+			1	1
EXT	Make friends easily	+				
	Keep in the background	-		1	1	
	Avoid contact with others	-	1			
	Hold a grudge	-	1	1		
AGR	Believe that others have good intentions	+	1		1	
	Cut others to pieces	-			1	
	Am easy to satisfy	+		1		1
	Feel comfortable with myself	-	1	1		
NEU	Often feel blue	+				
	Get stressed out easily	+	1		1	
	Am not easily bothered by things	-			1	1

Table 7: Survey items from the questionnaires answered by people for Big 5 personality assessment along with the combination labels these items were a part of (referenced in Table 3.

Trait	Item Combination	Positive Item	Negative Item	Factor Loading	Macro F1
ITEMDESC Have a vivid imagination		Do not like poetry	0.703	0.335	
OPE	ALTNEG	Have a vivid imagination	Avoid philosophical discussions	0.714	0.342
OIL	ALTPOS	Enjoy wild flights of fantasy	Avoid philosphical discussions	0.720	0.342
	BOTHALTITEMS	Enjoy wild flights of fantasy	Do not like poetry	0.787	0.374
	ITEMDESC	Complete tasks successfully	Need a push to get started	0.781	0.521
CON	ALTNEG	Am always prepared	Need a push to get started	0.800	0.457
CON	ALTPOS	Complete tasks successfully	Shirk my duties	0.821	0.476
	BOTHALTITEMS	Am always prepared	Shirk my duties	0.837	0.481
	ITEMDESC	Make friends easily	Avoid contact with others	0.766	0.569
	ALTNEG	Do not mind being the centre of attention	Keep in the background	0.843	0.528
EXT	ALTPOS	Make friends easily	Keep in the background	0.846	0.551
	BOTHALTITEMS	Do not mind being the centre of attention	Avoid contact with others	0.860	0.523
	AltPos	Am easy to satisfy	Hold a grudge	0.725	0.501
	ITEMDESC	Believe that others have good intentions	Hold a grudge	0.741	0.488
AGR	ALTNEG	Believe that others have good intentions	Cut others to pieces	0.809	0.509
	BOTHALTITEMS	Am easy to satisfy	Cut others to pieces	0.813	0.523
	AltPos	Often feel blue	Feel comfortable with myself	0.697	0.333
NEU	ALTNEG	Get stressed out easily	Am not easily bothered by things	0.804	0.364
	ITEMDESC	Get stressed out easily	Feel comfortable with myself	0.829	0.349
	BOTHALTITEMS	Often feel blue	Am not easily bothered by things	0.835	0.333

Table 8: Comparison of factor loading values of the aggregation of a positive item and a negative item from the Big 5 personality questionnaire and the performance of GPT-3 (ItemDesc) for the corresponding Itemdesc pairs. The factor loadings were calculated on an exeternal dataset (Kosinski et al., 2013) with larger number of samples (N=741). There's very little difference in the factor loading values (distinguisginh power) over the four combinations for almost all traits, which is in line with the minor performance differences observed in the consistency experiments explained in §section 6