Prompting Multilingual Large Language Models to Generate Code-Mixed Texts: The Case of South East Asian Languages

Zheng-Xin Yong¹ Ruochen Zhang¹ Jessica Zosa Forde¹ Skyler Wang² Arjun Subramonian³ Holy Lovenia⁴ Samuel Cahyawijaya⁴ Genta Indra Winata⁵ Lintang Sutawika⁶ Jan Christian Blaise Cruz⁷ Yin Lin Tan^{8,9} Long Phan¹⁰ Rowena Garcia¹¹ Thamar Solorio¹² Alham Fikri Aji¹² ¹Brown University ²UC Berkeley ³University of California, Los Angeles ⁴HKUST ⁵Bloomberg ⁶EleutherAI ⁷Samsung R&D Institute Philippines ⁸Stanford University ⁹National University of Singapore ¹⁰VietAI Research ¹¹University of Potsdam ¹²MBZUAI

Abstract

While code-mixing is a common linguistic practice in many parts of the world, collecting high-quality and low-cost code-mixed data remains a challenge for natural language processing (NLP) research. The recent proliferation of Large Language Models (LLMs) compels one to ask: how capable are these systems in generating code-mixed data? In this paper, we explore prompting multilingual LLMs in a zero-shot manner to generate code-mixed data for seven languages in South East Asia (SEA), namely Indonesian, Malay, Chinese, Tagalog, Vietnamese, Tamil, and Singlish. We find that publicly available multilingual instructiontuned models such as BLOOMZ and Flan-T5-XXL are incapable of producing texts with phrases or clauses from different languages. ChatGPT exhibits inconsistent capabilities in generating code-mixed texts, wherein its performance varies depending on the prompt template and language pairing. For instance, Chat-GPT generates fluent and natural Singlish texts (an English-based creole spoken in Singapore), but for English-Tamil language pair, the system mostly produces grammatically incorrect or semantically meaningless utterances. Furthermore, it may erroneously introduce languages not specified in the prompt. Based on our investigation, existing multilingual LLMs exhibit a wide range of proficiency in code-mixed data generation for SEA languages. As such, we advise against using LLMs in this context without extensive human checks.

1 Introduction

Code-mixing, also known as code-switching, is the linguistic practice of alternating between two or more languages in an utterance or conversation (Poplack, 1978). It allows individuals to express culturally-specific ideas, connect with or differentiate from other interlocutors, and reify their identities (Bhatia and Ritchie, 2004; Grosjean,



Figure 1: Depiction of SEA regions, which consist of a total of 11 countries. We prompt LLMs to generate code-mixed data of languages used in six South East Asian countries (colored in dark blue): Brunei, Indonesia, Malaysia, Philippines, Singapore, and Vietnam.

1982; Toribio, 2002; Chen, 1996; Doğruöz et al., 2021). Despite its prevalence across many parts of the world, computational research into this area remains understudied (Diab et al., 2014; Aguilar et al., 2020; Winata et al., 2021, 2022; Zhang et al., 2023).

One longstanding challenge in this area involves acquiring high-quality and low-cost code-mixed data. For one, code-mixing is observed more frequently in colloquial settings and spoken communication, which makes procuring and curating extensive datasets logistically demanding and costly (Chan et al., 2009; Winata et al., 2021). Moreover, despite code-mixing's prevalence across social media and digital messaging platforms, consolidating such data may be curtailed by legal guardrails and scalability issues. Recognizing these challenges, we explore the feasibility of using generative Large Language Models (LLMs) to ameliorate data scarcity in code-mixing research. As



(a) Template: Assume to be bilingual speaker

Figure 2: Example prompt templates with different languages and topic fields and responses from LLMs containing code-mixed / non-code-mixed sentences. Note that the explanations are a part of ChatGPT's original generation. "CM" indicates the level of code-mixing (Section 2.2). See Figure 15 in Appendix for all prompt templates and responses from other LLMs such as BLOOMZ and Flan-T5-XXL.

recent work shows that LLMs can successfully generate synthetic data (Taori et al., 2023; He et al., 2023; Tang et al., 2023; Whitehouse et al., 2023), here we evaluate whether multilingual LLMs can be prompted to create code-mixed data that look natural to native speakers (and if so, to what extent).

To this end, we hone in on languages in South East Asia (SEA). Home to more than 680 million people and over 1200 languages, code-mixing is particularly prevalent in this region due to its countries' extended histories of language and cultural cross-fertilization and colonialism (Figure 1) (Goddard, 2005; Bautista and Gonzalez, 2006; Reid et al., 2022). Marked by its distinctive multilingual and multiracial composition today, SEA presents an opportunity to further research numerous marginalized languages and linguistic practices in NLP research¹ (Migliazza, 1996; Goddard, 2005; Joshi et al., 2020; Aji et al., 2022; Winata et al., 2023; Cahyawijaya et al., 2022). Nonetheless, publicly available code-mixed datasets relevant to SEA communities remain limited (Lyu et al., 2010; Winata et al., 2022).

We prompt five multilingual LLMs, i.e., Chat-GPT, InstructGPT (davinci-002 and davinci-003) (Ouyang et al., 2022), BLOOMZ (Muennighoff et al., 2022), and Flan-T5-XXL (Chung et al., 2022) to generate code-mixed text that bilingually

mixes English with either Malay, Indonesian, Chinese, Tagalog, Vietnamese, or Tamil. All of these six SEA languages (alongside English) are used across six SEA countries, namely Singapore, Malaysia, Brunei, Philippines, Indonesia, and Vietnam. Furthermore, they belong to different language families-Indo-European, Austronesian, Sino-Tibetan, Austro-Asiatic, and Dravidian. An example of a prompt we used is: "Write an English and Tamil code-mixed sentence about Artificial Intelligence." In addition, we prompt these LLMs to generate texts in Singlish, an English-based creole widely spoken in Singapore that combines multiple SEA languages such as Malay, Chinese and Tamil. We ask native speakers to annotate the naturalness (i.e., whether a native speaker would speak as such) and the level of code-mixing in the outputs.

To the best of our knowledge, our work marks the first attempt at studying the generation of synthetic code-mixed data through prompting LLMs in a zero-shot fashion without any monolingual reference texts or explicit linguistic constraints (Solorio and Liu, 2008; Tarunesh et al., 2021; Rizvi et al., 2021; Mondal et al., 2022). We find that publicly available multilingual language models such as BLOOMZ and Flan-T5-XXL are only capable of code-mixing with loanwords or topic-related nouns. Most of the time, they fail to code-mix (despite being advertised as multilingual). While ChatGPT stands out in its ability to generate codemixed texts, it is extremely sensitive to the prompt template and exhibits a considerable variance of success in generating natural-sounding code-mixed

¹Major languages in SEA countries belong to different language families such as Indo-European, Thai, Austronesian, Sino-Tibetan, Dravidian, and Austro-Asiatic. Furthermore, there are at least thousands of major and minor SEA languages.



Figure 3: Comparison of performance of different LLMs in generating code-mixed data through zero-shot prompting. We distribute the result across different code-mixing levels: (0) No code-mixing (Non-CM), (1) Loanword, (2) Topic-related nouns, and (3) Linguistic Elements.

texts across different language pairs. Additionally, it may erroneously introduce additional languages not specified in the prompt and wrongly explain the code-mixing of the text.

Our results lead us to conclude that code-mixing, at least as of today, is not considered an essential component of many multilingual LLMs. Moreover, the opaque creation of models like ChatGPT makes it difficult to ascertain the mechanisms that enable code-mixing. By highlighting the limited promises of LLMs in a specific form of low-resource data generation, we advise NLP researchers against using existing systems to produce synthetic codemixed data without extensive human evaluation.

2 Methodology

2.1 Prompting Language Models

We collect synthetic code-mixed data by prompting LLMs with requests along two axes: languages and topics (food, family, traffic, Artificial Intelligence, and weather). See Figure 2 for examples of different prompt templates. Specifically, we explore ChatGPT, InstructGPT (davinci-002 and davinci-003) (Ouyang et al., 2022), 176Bparameter BLOOMZ (Muennighoff et al., 2022), and Flan-T5-XXL (Chung et al., 2022). We use OpenAI and HuggingFace's API for prompting (see Appendix B), except in the case of ChatGPT, which we manually queried through its web interface².

In our prompts, we specify code-mixing between English and either Indonesian, Malay, Mandarin, Tagalog, Vietnamese, or Tamil. We focused on code-mixing English with SEA languages for two reasons: (1) extensive literature on code-mixed English provides a relevant point of comparison,

²ChatGPT's API was not publicly released when we conducted this study.

and (2) English is one of the most widely used languages in code-mixing across SEA countries (Kirkpatrick, 2014). We additionally prompt with sentences in Singlish, a creole language, to evaluate how sensitive LLMs are to the diversity of language practices in the SEA region. In total, we submitted 210 unique prompts per language model.

2.2 Evaluation

Level of Code-Mixing

To evaluate outputs, we ask whether LLMs can produce *intrasentential* code-mixed text. We adopt the definition of intrasentential code-mixing from Berk-Seligson (1986), which covers mixing small constituents—such as noun and verb phrases—and large constituents—such as coordinate clauses and prepositional phrases. Native speakers are then tasked to manually annotate the collected responses on a scale from 0 to 3 using the following coding guidelines to denote the degree of code-mixedness:

- **0** No code-mixing: The generated text is written purely in one language or only exhibits *intersentential* code-mixing (i.e., switching at sentence boundaries including interjection, idiom, and tags). We adopt the definition from Berk-Seligson (1986).
- 1 Loanwords: The generated text uses loanwords for common terminologies. We consider a word as a loanword if it is listed in Wiktionary³. For example: In the sentence, "I like eating *pho*," "pho" is a loanword.
- 2 Topic-related nouns: The generated text uses nouns related to the topic specified in the prompt in another language. For instance, for the topic of traffic, an example would be "今 天的 *traffic* 真的很糟糕,我开了一个小时

³https://en.wiktionary.org



Figure 4: Analysis of code-mixed data generated by ChatGPT.

才到了办公室." (Chinese: "The traffic today is really terrible. I spent an hour driving to get to the office.")

3 - Linguistic Elements: The generated text mixes linguistic elements beyond loanwords and topic-related nouns at the phrasal or clausal level. One example is verb phrases: "My family *ay nagplano ng isang malaking* family reunion *sa park* this coming weekend." (Tagalog: "My family has planned a big family reunion at the park this coming weekend.") This category also includes intraword codemixing, e.g., "Kapag busy ang trapiko, magingat ka sa *pagda-drive*⁴ para maiwasan mo ang mga masamang pangyayari." (Tagalog: "When traffic is busy, be careful while driving to avoid accidents.")

We use this scale instead of popular word-level metrics such as CMI (Gambäck and Das, 2014) because our scale more holistically evaluates the ability of LLMs to code-mix. The lower end of this scale reflects a lower complexity of code-mixing. Code-mixing with loanwords is arguably less challenging, as they are often used in a monolingual context to begin with. Likewise, code-mixing topic-related nouns is not as complex as there is presumably a correspondence between the nouns in the two languages and is primed by the prompts.

On the other hand, code-mixing prefixes/suffixes, phrases and clauses requires a good grasp of the intricate morphosyntactic structures of both languages and can produce syntactically diverse code-mixed data. Therefore, we consider the LLM to have *successfully* generated code-mixed text only if the text belongs to this category.

Naturalness

We asked native speakers to annotate the naturalness of the generated text on a rating scale of 1 not natural at all, 2—an annotator may see someone else from other regions/cultures speaking it, and 3—an annotator may see themselves speaking it. If the text is not considered natural (rating of 1), we requested the annotators to document their reasons, including fluency issues, syntactical errors, and semantic incorrectness.

Code-mixing practices vary across race, gender, class, and geography, among other axes. Therefore, in line with sociolinguistic research, we emphasize that the "naturalness" of code-mixed text (as perceived by an annotator) is subjective, and depends on the background and social location of the annotator. All annotators are AI researchers and native speakers of their respective SEA languages. We refer to Appendix G for more information about our annotators and their inter-annotator agreement scores.

Accurateness

We additionally annotate the *accurateness* of the generations to account for task failure or incorrect explanations. Inaccurate outputs were defined by:

- Failure to follow instructions: Some LLMs fail to accurately carry out the prompt instruction (for example, generating monolingual sentences). We also observe some code-mixed outputs that include additional languages unspecified in the prompts.
- **Inaccurate explanations:** ChatGPT, among other LLMs, tends to explain the code-mixed phrases, but occasionally provides incorrect explanations (see Figure 10).

⁴The prefix "pag-" in Tagalog is affixed to the English word "drive", resulting in the word "pagda-drive" (the act of driving). This example demonstrates the application of Tagalog inflection rules to English words.

Imagine there are two English-Vietnamese bilingual speakers talking to each other, can you imagine a conversation between them talking about family?

(ChatGPT) Person A: Hi, how's your family doing? Person B: Chào bạn, gia đình tôi đang khỏe. Còn gia đình bạn thì sao? Person A: They're good, thanks for asking. How about

yours? Person B: Gia đình tôi cũng khỏe, cảm ơn bạn. Mới đây,

tôi đã đi chơi với ông bà và các em họ của mình.

Imagine there are two English-Chinese bilingual speakers talking to each other, can you imagine a conversation between them talking about weather?

(ChatGPT) English Speaker 1: Hey, have you been outside today? It's really hot! Chinese Speaker 1: 是啊,今天天气真的很热。 English Speaker 2: Yeah, it's been pretty sunny all day. Chinese Speaker 2: 是啊,今天一整天都很晴朗。

Figure 5: Failure cases when we prompt ChatGPT to imagine two bilingual speakers conversing about a specific topic.

3 Results

3.1 English-SEA Languages

Figure 3 demonstrates that ChatGPT outperforms other language models in generating code-mixed data across six different language pairs, and is particularly proficient at code-mixing linguistic expressions. For InstructGPT, the davinci-003 model demonstrates some ability to generate syntactically varied code-mixed texts, whereas davinci-002 mostly code-mixes with loanwords. Conversely, the other two publicly available multilingual LLMs have extremely limited code-mixing capabilities. More specifically, Flan-T5-XXL can only codemix with loanwords for the Indonesian-English language pair, and most of its non-English monolingual outputs suffer from severe fluency issues (see Appendix D). BLOOMZ is only capable of codemixing topic-related nouns for Tamil-English even though its multilingual pretraining data ROOTS (Laurençon et al., 2022) and instruction-tuning data xP3 (Muennighoff et al., 2022) cover Indonesian, Chinese, Tamil, and Vietnamese. We observe no direct effects of the proportions of these languages in the training sets on BLOOMZ's ability to codemix (Appendix E).

We further break down the performance of Chat-GPT in Figure 4^5 . In Figure 4(a), we see that ChatGPT is least proficient at mixing linguistic elements for English-Tagalog. This may be due to syntactic differences between the two languages; for example, English exhibits Subject-Verb-Object (SVO) word order, whereas Tagalog exhibits a verb-initial structure. Moreover, English demonstrates nominative-accusative alignment, whereas Tagalog, being a symmetrical-voice language, utilizes a case system with a typological classification that "remains controversial among Austronesian linguists" (Aldridge, 2012, 192). In contrast, ChatGPT performs the best for English-Indonesian code-mixing, which may be due to training data distribution and similarities between the two languages regarding word order and morphosyntactic alignment. We also find that ChatGPT is capable of using either English or a SEA language as the matrix language, i.e., as the main language of a sentence as per the Matrix Language Frame model (Myers-Scotton, 1997).

Figure 4(b) shows ChatGPT's code-mixing proficiency based on topics. ChatGPT tends to codemix with loanwords when the topic is about "AI" by mixing the English loanwords "Artificial Intelligence," or its short form "AI." For food, it tends to code-mix with food-related terms—which are topic-related nouns—in SEA languages such as "bánh mì" (Vietnamese sandwich). We also observe some representation biases in specific language-topic pairs. For instance, when it comes to food, ChatGPT uses the word "nasi goreng" (fried rice) for all English-Indonesian responses. For other topics, such as traffic and weather, it tends to code-mix phrases related to traffic congestion and hot weather.

In Figure 4(c), we find the prompt template with the highest quality results is the one where the term code-mixing is explicitly defined. In contrast, the worst-performing template consists of asking the model to generate conversations between two bilingual speakers, where the term code-mixing is unmentioned. In Figure 5, we see that ChatGPT generates an uncommon pattern of conversations where one interlocutor speaks in English and the other speaks in another language entirely (top example). Furthermore, ChatGPT may assume there are four speakers though the prompt asks for a conversation between two speakers (bottom example).

In terms of naturalness, we observe a considerable variance in ChatGPT's ouputs, with English-Tamil being the least natural (Figure 6). Further

⁵Detailed analysis for davinci-002, davinci-003, Flan-T5-XXL and BLOOMZ can be found in the Appendix (Figure 11, Figure 12, Figure 13 and Figure 14).



Figure 6: Naturalness of code-mixed (CM) text generated from ChatGPT. "Semi-Natural" indicates that the annotators see someone else from other region/culture speaking it, whereas "Natural" indicates that the annotators see themselves speaking it.



Figure 7: Models' performance in generating Singlish expressions through zero-shot prompting.

analysis shows that ChatGPT either commits grammatical mistakes (such as comma splice and redundancy) or generates semantically confusing sentences. We also observe unnatural text patterns that mix two different script systems of the same language in the single sentence (for example, the Tamil script and its transliterated Latin script). We document these naturalness and fluency issues in Table 4 (Appendix F) and report the interannotator agreement scores in Appendix G.

3.2 Singlish

Imagine that you are a Singaporean speaker. How would you talk about food using Singlish in a single sentence?

(ChatGPT) "Wah, the hawker center got so many sedap food, like chicken rice, laksa, and rojak, can die for sia!" (Translation: "Wow, the hawker center has so many delicious foods, like chicken rice, laksa, and rojak, they are to die for!")

Figure 8: Singlish sentence and its translation to Standard English, both generated by ChatGPT.

Given that Singlish is an English-based creole language that has lexicalized a lot of words from many languages such as Malay, Chinese, Tamil, Cantonese, and Hokkien (e.g., "lah," "leh," and "loh," etc.), it is difficult to disambiguate loanwords and linguistic elements. Therefore, we classify the model success based on a binary scale of whether the generated sentences contain Singlish expressions (e.g., interjections, lexicalized phrases of languages without a standardized writing sys $tem)^6$. In Figure 7, we see that ChatGPT and InstructGPT (davinci-003) have up to a 96% success rate in generating Singlish sentences, whereas Flan-T5-XXL and BLOOMZ have a near-zero success rate. Furthermore, we find that ChatGPT is also capable of translating Singlish expressions into Standard American English (Figure 8).

While ChatGPT is capable of generating fluent and natural Singlish (Figure 6), we observe semantic inaccuracies in their word choices that are discernible by native speakers. In Figure 2(b), ChatGPT generates an English-Malay code-mixed phrase "sotong and chilli sauce" where "sotong" is a Malay word for "squid." Upon first inspection, the sentence appears syntactically sound but native speakers found the analogy between familial connections and the dish (squid with chili sauce) to be semantically confusing.

OpenAI's documentation of model differences⁷—more specifically, that davinci-003 can produce higher-quality writing, process more complex instructions, and generate longer content than davinci-002—does not adequately explain why ChatGPT and davinci-003 significantly outperform davinci-002 and other multilingual LLMs in generating Singlish text. We hypothesize that the performance gap may be due to the larger presence of Singlish in OpenAI's training data. Singlish is not only one of the most well-researched dialects of English (Sin, 2017), but it also uses the English alphabet and Latin script systems (unlike many other SEA languages), which potentially makes it easier for LLMs to scrape and parse data in this language.

3.3 Failures of ChatGPT

We notice that ChatGPT may fail to produce correctly code-mixed text when the nationality of the speaker is mentioned. Invoking nationality may

 $^{^{6}}A$ reference list can be found at https://en.wikipedia.o $rg/wiki/Singlish_vocabulary$

⁷https://help.openai.com/en/articles/6779149-how -do-text-davinci-002-and-text-davinci-003-differ

Imagine that you are a Malaysian speaker. How would you talk about traffic using both English and Chinese in a single sentence?

(ChatGPT) Assuming that you are asking for a sentence that combines both English and Chinese in a natural and commonly used way by Malaysian speakers, here is an example: "今天的 traffic 很 teruk, 我要赶紧走去 KLCC for meet-

ing a " This sentence incorporates the English word "traffic" and

the Chinese word "teruk" (which means "bad" or "terrible" in English) to describe the situation of the traffic being very bad. The speaker then switches back to English to express their intention to hurry to KLCC for a meeting. This kind of code-switching is common in Malaysia, where speakers often mix languages in their daily conversations.

Figure 9: ChatGPT's failure to follow the prompt. Underlined texts show its language misclassification.

induce ChatGPT to generate code-mixed texts with an *additional* national language of the country. In the Figure 9 example, because the national language of Malaysia is Malay⁸, ChatGPT not only returns a code-mixed response that includes the Malay word "teruk" when prompted for English-Chinese utterance by a Malaysian, but also misclassifies the word "teruk" as Chinese.

While ChatGPT can explain how its generated text is code-mixed (as illustrated in Figure 2(a)), we find its justifications unreliable for two reasons. First, it may hallucinate words that do not exist in the code-mixed text. For instance, in the top example in Figure 10, the English word "cold" does not exist in the code-mixed text. Second, it may assign words or phrases to the wrong language. In the bottom example in Figure 10, the phrase "nak minum air sejuk je" is in Malay, not English. This observation corroborates Bang et al.'s (2023) finding suggesting ChatGPT performs poorly on language identification tasks for low-resource languages.

4 Implications for LLMs and Ways Forward

In this section, we walk through various implications of our work for understanding the deployment of LLMs for synthetic data generation in lowresource settings, multilinguality in LLMs, importance of code-mixing ability in generative LLMs, and research transparency.

Deploying LLMs for Low-Resourced Data Generation By putting LLMs' generative capabilities to the test, we ask in this work if they can generate high-quality and low-cost code-mixed texts for Imagine that you are an Indonesian speaker. How would you talk about weather using both English and Indonesian in a single sentence?

(ChatGPT) If I were to talk about weather using both English and Indonesian in a single sentence, I might say something like: "Hari ini sangat hot dan panas sekali, saya rasa aku butuh minum air dingin." This sentence includes the English words "hot" and "cold" to describe the weather, and the Indonesian words "panas" and "dingin" which have similar meanings. Additionally, the sentence also includes a personal statement in Indonesian, "saya rasa aku butuh minum air dingin," which means "I feel like I need to drink cold water."

Code-mixing refers to a phenomenon of combining two or more languages in a single sentence. Can you generate a code-mixed English-Malay sentence about weather?

> (ChatGPT) "The weather hari ni sangat panas, I rasa macam nak minum air sejuk je." (Translation: "The weather today is very hot, I feel like drinking cold water.") In this sentence, "hari ni" and "sangat panas" are in Malay, while "I" and "nak minum air sejuk je" are in English.

Figure 10: Underlined texts show wrong explanations about the code-mixed text. We italicize the *code-mixed sentences* to make it explicit to the reader.

researchers working on a topic plagued by limited data availability. While we conclude that Chat-GPT has shown relative success in generating codemixed texts for some SEA languages, we advise researchers to exercise heavy caution when using this data generation technique. Even for Singlish, which outperforms the other languages examined, we find that syntactically-sound responses may contain semantic inaccuracies that are difficult for non-native speakers to detect. Furthermore, its explanations may be misleading. Due to the lack of reliability, we strongly suggest researchers to implement extensive human checks with native speakers if they wish to pursue this method of data generation.

Multilingual \neq Code-Mix Compatible Our results with BLOOMZ and Flan-T5-XXL show that the ability to code-mix is not acquired by LLMs after pretraining and/or finetuning with multilingual data (Laurençon et al., 2022; Muennighoff et al., 2022; Chung et al., 2022). In other words, for most NLP models, multilinguality simply means that the same system can process tasks and generate outputs in multiple languages, but not necessarily in the same sentence. By highlighting this limitation, we echo previous research motivating the inclusion of code-mixing abilities in NLP models. Doing so requires NLP models to capture the dynamics of combining languages that have different degrees

⁸Mandarin Chinese is widely spoken in the country.

of typological affinities, as well as pragmatic and contextual features such as tone, formality, and other cultural nuances (Winata et al., 2020; Lai and Nissim, 2022; Kabra et al., 2023).

Towards More Inclusive Language Technology Recognizing that generative LLMs are the primary driving force behind the advancement of AI conversational agents and speech technology (Thoppilan et al., 2022; SambaNova Systems, 2023; Pratap et al., 2023), we emphasize the significance of incorporating code-mixed output recognition and generation capabilities in LLMs in order to enhance the inclusivity and humaneness of language technology. By enabling conversational agents to reflect the language-mixing patterns of the users, people can communicate in ways that are more comfortable and authentic to their linguistic identities. In fact, a recent study by Bawa et al. (2020) has shown that multilingual users strongly prefer chatbots that can code-mix. Removing the need for people to adjust their speech patterns to become legible to machines would not only mitigate the effects of linguistics profiling (Baugh, 2005; Dingemanse and Liesenfeld, 2022) and hegemonic, Western-centric technological designs, but also enable users to develop more trust with language technology through naturalistic dialogue interactions.

Research Transparency Aside from showing that ChatGPT and InstructGPT *can* code-mix, we cannot confidently identify *how* the models do so due to the lack of transparency in how these systems are developed. Without a window into training data and engineering processes that went into models like ChatGPT, we can only speculate that their training data includes a substantial amount of code-mixed texts. To help facilitate greater levels of transparency and accountability, we urge forthcoming LLMs to be more open about how the models were developed and to document accurately and comprehensively the training data used.

5 Related Work

Code-Mixed Data in SEA Unlike monolingual data, there is only a limited number of human-curated code-mixed datasets. This resource limitation is more severe in SEA due to its marginalization in NLP research (Winata et al., 2022). Popular current code-mixing evaluation benchmarks (Aguilar et al., 2020; Khanuja et al., 2020) do not include SEA languages, and ex-

isting code-mixing studies in SEA only cover a limited number of language pairs and creoles, e.g., English-Tagalog (Oco and Roxas, 2012), English-Indonesian (Barik et al., 2019; Yulianti et al., 2021), Javanese-Indonesian (Tho et al., 2021), Chinese-English (Lyu et al., 2010; Lovenia et al., 2022; Zhang and Eickhoff, 2023) and Singlish (Chen and Min-Yen, 2015; Lent et al., 2021)⁹. The current corpus does not even scratch the surface of the sheer amount of code-mixedness in SEA (Redmond et al., 2009), where deployable data is practically non-existent. In this work, we try to close this gap by exploring the potential of generating synthetic code-mixed data for the SEA region by prompting LLMs.

Synthetic Code-Mixing Generation of synthetic code-mixed data to address data scarcity problem has been previously explored. Solorio and Liu (2008), Winata et al. (2019), and Tan and Joty (2021) have attempted to generate synthetic codemixed sentences through word alignment and candidate selection from a parallel corpus. Liu et al. (2020) and Adilazuarda et al. (2022) have similarly generated synthetic code-mixed sentences by replacing words in monolingual sentences with their machine-translated counterparts, whereas Pratapa et al. (2018), Rizvi et al. (2021) and Santy et al. (2021) leveraged parse tree structure for such replacements. Another approach is to perform neural machine translation to translate monolingual sentences to code-mixed ones (Appicharla et al., 2021; Gautam et al., 2021; Jawahar et al., 2021; Dowlagar and Mamidi, 2021). In this work, we assess a novel way of generating synthetic code-mixed sentences through prompting multilingual LLMs.

6 Conclusion

To ameliorate the scarcity of code-mixed data for South East Asian languages, we explore generating synthetic code-mixed data using state-of-the-art multilingual Large Language Models (LLMs). On one hand, we find that publicly available LLMs such as BLOOMZ and Flan-T5-XXL have limited capability in generating syntactically diverse code-mixed data. On the other hand, closed-source models such as ChatGPT and InstructGPT are better at generating natural code-mixed text, but their performance varies substantially depending on the

⁹To exacerbate the situation, some of the SEA code-mixed datasets are no longer publicly available.

prompt template and language pairing. Furthermore, many outputs suffer from syntactic, semantic, and reliability issues. Therefore, we caution against using LLM-generated synthetic code-mixed data without the involvement of native speakers for annotating and editing.

7 Limitations

7.1 Effectiveness of Synthetic Code-Mixed Data on Downstream Tasks

In our study, we did not evaluate how much our synthetically generated code-mixed data improve the ability of language models to handle code-mixed text in downstream NLP tasks. While previous findings have shown that finetuning models with synthetic code-mixed data yields less performance gains than with naturally occurring code-mixed data (Santy et al., 2021), we believe that this performance gap will diminish as the quality of synthetic data generation gets better with future multilingual LLMs.

7.2 Lack of Human-Generated Data

While we annotated the degree of code-mixedness and naturalness, we did not have human-generated, naturally occurring, code-mixed sentences in response to the prompt topics. Therefore, we could not systematically compare the data distribution of our synthetic data against the human-generated data. However, since there are multiple ways in which a sentence can be code-mixed, our focus in this work is on how human-like are the sentences, and this, we believe, was adequately captured by our evaluation.

7.3 Monolingual Zero-Shot Prompting

Our study only uses prompt templates written in English to prompt language models in a zero-shot manner. In future follow-ups, we will (1) use code-mixed prompt templates such as "Generate an English-Bahasa sentence" instead of "Generate an English-Malay sentence" and (2) investigate LLMs' capabilities in generating code-mixed data with in-context few-shot examples.

7.4 Instruction-Tuned Language Models

Our work only covers instruction-tuned language models. In future work, we will include a comparison between multilingual models that are not finetuned with instructions—for example, GPT3 (davinci) (Brown et al., 2020) and BLOOM (Scao et al., 2022)—to explore the effects of instruction tuning in generating code-mixed data.

7.5 English-Centric Code-Mixing

Our study focuses on generating code-mixed data only for English-SEA language pairs. For future studies, we plan to investigate generating codemixed data for non-English language pairs commonly spoken in SEA countries (such as Malay-Chinese and Indonesian-Javanese).

7.6 Failures of BLOOM and Flan-T5-XXL

Given the lack of research transparency on why ChatGPT performs better at code-mixed text generation, we assume that the publicly available models such as BLOOM and Flan-T5-XXL are unable to code-mix due to the lack of code-mixed texts in the pretraining corpora and code-mixing tasks in the instruction-tuning datasets. Further investigation is warranted to understand the effects of code-mixed text in pretraining and instruction-tuning data on code-mixed text generation.

7.7 Presence of Synthetic Code-Mixed Data in Future Pretraining Data

As we advocate for the code-mixing ability in future generations of LLMs, we are aware of the potential risks of *data feedback*, where generative models that recursively train on data generated by previous generations may amplify biases and lose information about the tails of the original distribution (Shumailov et al., 2023; Taori and Hashimoto, 2022). Since these negative effects can be mitigated through human-generated content (Shumailov et al., 2023), it becomes imperative for the NLP community to collect natural code-mixed data for low-resource languages.

8 Ethical Considerations

Code-mixing reflects the linguistic, social, and cultural identity of a multilingual community. Researchers and practitioners should approach synthetic code-mixing with sensitivity and respect, and be cognizant of the potential risks of cultural appropriation or misrepresentation when generating code-mixed data using LLMs. Since LLMs are trained on web data, they may encode biases perpetuating stereotypes, discrimination, or marginalization of specific languages or communities. Prior work has also documented how synthetic data may play a role in feedback loops that amplify the presence of biased language generation (Taori and Hashimoto, 2022). Therefore, collaboration with linguists, language experts, and community representatives is necessary to avoid the unintentional perpetuation of stereotypes and cultural insensitivity.

References

- Muhammad Farid Adilazuarda, Samuel Cahyawijaya, Genta Indra Winata, Pascale Fung, and Ayu Purwarianti. 2022. IndoRobusta: Towards robustness against diverse code-mixed Indonesian local languages. In *Proceedings of the First Workshop on Scaling Up Multilingual Evaluation*, pages 25–34, Online. Association for Computational Linguistics.
- Gustavo Aguilar, Sudipta Kar, and Thamar Solorio. 2020. LinCE: A centralized benchmark for linguistic code-switching evaluation. In *Proceedings of the Twelfth Language Resources and Evaluation Conference*, pages 1803–1813, Marseille, France. European Language Resources Association.
- Alham Fikri Aji, Genta Indra Winata, Fajri Koto, Samuel Cahyawijaya, Ade Romadhony, Rahmad Mahendra, Kemal Kurniawan, David Moeljadi, Radityo Eko Prasojo, Timothy Baldwin, Jey Han Lau, and Sebastian Ruder. 2022. One country, 700+ languages: NLP challenges for underrepresented languages and dialects in Indonesia. In Proceedings of the 60th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 7226–7249, Dublin, Ireland. Association for Computational Linguistics.
- Edith Aldridge. 2012. Antipassive and ergativity in tagalog. *Lingua*, 122:192–203.
- Douglas G Altman. 1990. *Practical statistics for medical research*. CRC press.
- Ramakrishna Appicharla, Kamal Kumar Gupta, Asif Ekbal, and Pushpak Bhattacharyya. 2021. IITP-MT at CALCS2021: English to Hinglish neural machine translation using unsupervised synthetic code-mixed parallel corpus. In *Proceedings of the Fifth Workshop on Computational Approaches to Linguistic Code-Switching*, pages 31–35, Online. Association for Computational Linguistics.

Eric Armstrong. Tamil and Tamil-English accent.

- Yejin Bang, Samuel Cahyawijaya, Nayeon Lee, Wenliang Dai, Dan Su, Bryan Wilie, Holy Lovenia, Ziwei Ji, Tiezheng Yu, Willy Chung, et al. 2023. A multitask, multilingual, multimodal evaluation of chatgpt on reasoning, hallucination, and interactivity. arXiv preprint arXiv:2302.04023.
- Anab Maulana Barik, Rahmad Mahendra, and Mirna Adriani. 2019. Normalization of Indonesian-English code-mixed Twitter data. In *Proceedings of the 5th*

Workshop on Noisy User-generated Text (W-NUT 2019), pages 417–424, Hong Kong, China. Association for Computational Linguistics.

- John Baugh. 2005. Linguistic profiling. In Black linguistics, pages 167–180. Routledge.
- Maria Lourdes S Bautista and Andrew B Gonzalez. 2006. Southeast asian englishes. *The handbook of world Englishes*, pages 130–144.
- Anshul Bawa, Pranav Khadpe, Pratik Joshi, Kalika Bali, and Monojit Choudhury. 2020. Do multilingual users prefer chat-bots that code-mix? let's nudge and find out! *Proceedings of the ACM on Human-Computer Interaction*, 4(CSCW1):1–23.
- Susan Berk-Seligson. 1986. Linguistic constraints on intrasentential code-switching: A study of spanish/hebrew bilingualism. *Language in society*, 15(3):313–348.
- T. K. Bhatia and W. C. Ritchie. 2004. Social and psychological factors in language mixing. In W. C. Ritchie and T. K. Bhatia, editors, *Handbook of bilingualism*, pages 336–352. Blackwell Publishing.
- Tom Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared D Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. 2020. Language models are few-shot learners. Advances in neural information processing systems, 33:1877–1901.
- Samuel Cahyawijaya, Holy Lovenia, Alham Fikri Aji, Genta Indra Winata, Bryan Wilie, Rahmad Mahendra, Christian Wibisono, Ade Romadhony, Karissa Vincentio, Fajri Koto, Jennifer Santoso, David Moeljadi, Cahya Wirawan, Frederikus Hudi, Ivan Halim Parmonangan, Ika Alfina, Muhammad Satrio Wicaksono, Ilham Firdausi Putra, Samsul Rahmadani, Yulianti Oenang, Ali Akbar Septiandri, James Jaya, Kaustubh D. Dhole, Arie Ardiyanti Suryani, Rifki Afina Putri, Dan Su, Keith Stevens, Made Nindyatama Nityasya, Muhammad Farid Adilazuarda, Ryan Ignatius, Ryandito Diandaru, Tiezheng Yu, Vito Ghifari, Wenliang Dai, Yan Xu, Dyah Damapuspita, Cuk Tho, Ichwanul Muslim Karo Karo, Tirana Noor Fatyanosa, Ziwei Ji, Pascale Fung, Graham Neubig, Timothy Baldwin, Sebastian Ruder, Herry Sujaini, Sakriani Sakti, and Ayu Purwarianti. 2022. Nusacrowd: Open source initiative for indonesian nlp resources.
- Joyce YC Chan, Houwei Cao, PC Ching, and Tan Lee. 2009. Automatic recognition of cantonese-english code-mixing speech. In *International Journal of Computational Linguistics & Chinese Language Processing, Volume 14, Number 3, September 2009.*
- Su-Chiao Chen. 1996. Code-switching as a verbal strategy among chinese in a campus setting in taiwan. *World Englishes*, 15(3):267–280.
- T Chen and Kan Min-Yen. 2015. The national university of singapore sms corpus.

- Hyung Won Chung, Le Hou, Shayne Longpre, Barret Zoph, Yi Tay, William Fedus, Eric Li, Xuezhi Wang, Mostafa Dehghani, Siddhartha Brahma, et al. 2022. Scaling instruction-finetuned language models. *arXiv preprint arXiv:2210.11416*.
- Commonwealth of the Philippines. 1936. Commonwealth act no. 184: Govph.
- Mona Diab, Julia Hirschberg, Pascale Fung, and Thamar Solorio, editors. 2014. *Proceedings of the First Workshop on Computational Approaches to Code Switching*. Association for Computational Linguistics, Doha, Qatar.
- Mark Dingemanse and Andreas Liesenfeld. 2022. From text to talk: Harnessing conversational corpora for humane and diversity-aware language technology. In Proceedings of the 60th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 5614–5633, Dublin, Ireland. Association for Computational Linguistics.
- A. Seza Doğruöz, Sunayana Sitaram, Barbara E. Bullock, and Almeida Jacqueline Toribio. 2021. A survey of code-switching: Linguistic and social perspectives for language technologies. In Proceedings of the 59th Annual Meeting of the Association for Computational Linguistics and the 11th International Joint Conference on Natural Language Processing (Volume 1: Long Papers), pages 1654–1666, Online. Association for Computational Linguistics.
- Suman Dowlagar and Radhika Mamidi. 2021. Gated convolutional sequence to sequence based learning for English-hingilsh code-switched machine translation. In *Proceedings of the Fifth Workshop on Computational Approaches to Linguistic Code-Switching*, pages 26–30, Online. Association for Computational Linguistics.
- Joseph L Fleiss. 1971. Measuring nominal scale agreement among many raters. *Psychological bulletin*, 76(5):378.
- Björn Gambäck and Amitava Das. 2014. On measuring the complexity of code-mixing. In *Proceedings of the* 11th international conference on natural language processing, Goa, India, pages 1–7.
- Devansh Gautam, Prashant Kodali, Kshitij Gupta, Anmol Goel, Manish Shrivastava, and Ponnurangam Kumaraguru. 2021. CoMeT: Towards code-mixed translation using parallel monolingual sentences. In *Proceedings of the Fifth Workshop on Computational Approaches to Linguistic Code-Switching*, pages 47– 55, Online. Association for Computational Linguistics.
- Cliff Goddard. 2005. *The languages of East and Southeast Asia: an introduction*. Oxford University Press on Demand.
- F. Grosjean. 1982. *Life with two languages: An introduction to bilingualism.* Harvard University Press.

- Xingwei He, Zhenghao Lin, Yeyun Gong, A Jin, Hang Zhang, Chen Lin, Jian Jiao, Siu Ming Yiu, Nan Duan, Weizhu Chen, et al. 2023. Annollm: Making large language models to be better crowdsourced annotators. *arXiv preprint arXiv:2303.16854*.
- Republik Indonesia. 2002. Undang-Undang Dasar Negara Republik Indonesia Tahun 1945. Sekretariat Jenderal MPR RI.
- Ganesh Jawahar, El Moatez Billah Nagoudi, Muhammad Abdul-Mageed, and Laks Lakshmanan, V.S. 2021. Exploring text-to-text transformers for English to Hinglish machine translation with synthetic code-mixing. In *Proceedings of the Fifth Workshop on Computational Approaches to Linguistic Code-Switching*, pages 36–46, Online. Association for Computational Linguistics.
- Pratik Joshi, Sebastin Santy, Amar Budhiraja, Kalika Bali, and Monojit Choudhury. 2020. The state and fate of linguistic diversity and inclusion in the NLP world. In *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics*, pages 6282–6293, Online. Association for Computational Linguistics.
- Anubha Kabra, Emmy Liu, Simran Khanuja, Alham Fikri Aji, Genta Indra Winata, Samuel Cahyawijaya, Anuoluwapo Aremu, Perez Ogayo, and Graham Neubig. 2023. Multi-lingual and multi-cultural figurative language understanding.
- Simran Khanuja, Sandipan Dandapat, Anirudh Srinivasan, Sunayana Sitaram, and Monojit Choudhury. 2020. GLUECoS: An evaluation benchmark for code-switched NLP. In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics, pages 3575–3585, Online. Association for Computational Linguistics.
- Andy Kirkpatrick. 2014. English in southeast asia: Pedagogical and policy implications. *World Englishes*, 33(4):426–438.
- Paul Kroeger. 1993. *Phrase structure and grammatical relations in Tagalog.* Center for the Study of Language (CSLI).
- Huiyuan Lai and Malvina Nissim. 2022. Multifigurative language generation. In *Proceedings of the 29th International Conference on Computational Linguistics*, pages 5939–5954, Gyeongju, Republic of Korea. International Committee on Computational Linguistics.
- J Richard Landis and Gary G Koch. 1977. The measurement of observer agreement for categorical data. *biometrics*, pages 159–174.
- Hugo Laurençon, Lucile Saulnier, Thomas Wang, Christopher Akiki, Albert Villanova del Moral, Teven Le Scao, Leandro Von Werra, Chenghao Mou, Eduardo González Ponferrada, Huu Nguyen, Jörg Frohberg, Mario Šaško, Quentin Lhoest, Angelina

McMillan-Major, Gérard Dupont, Stella Biderman, Anna Rogers, Loubna Ben allal, Francesco De Toni, Giada Pistilli, Olivier Nguyen, Somaieh Nikpoor, Maraim Masoud, Pierre Colombo, Javier de la Rosa, Paulo Villegas, Tristan Thrush, Shayne Longpre, Sebastian Nagel, Leon Weber, Manuel Romero Muñoz, Jian Zhu, Daniel Van Strien, Zaid Alyafeai, Khalid Almubarak, Vu Minh Chien, Itziar Gonzalez-Dios, Aitor Soroa, Kyle Lo, Manan Dey, Pedro Ortiz Suarez, Aaron Gokaslan, Shamik Bose, David Ifeoluwa Adelani, Long Phan, Hieu Tran, Ian Yu, Suhas Pai, Jenny Chim, Violette Lepercq, Suzana Ilic, Margaret Mitchell, Sasha Luccioni, and Yacine Jernite. 2022. The bigscience ROOTS corpus: A 1.6TB composite multilingual dataset. In Thirty-sixth Conference on Neural Information Processing Systems Datasets and Benchmarks Track.

- Heather Lent, Emanuele Bugliarello, Miryam de Lhoneux, Chen Qiu, and Anders Søgaard. 2021.
 On language models for creoles. In *Proceedings of the 25th Conference on Computational Natural Language Learning*, pages 58–71, Online. Association for Computational Linguistics.
- Zihan Liu, Genta Indra Winata, Zhaojiang Lin, Peng Xu, and Pascale Fung. 2020. Attention-informed mixed-language training for zero-shot cross-lingual task-oriented dialogue systems. In *Proceedings of the AAAI Conference on Artificial Intelligence*, volume 34, pages 8433–8440.
- Holy Lovenia, Samuel Cahyawijaya, Genta Winata, Peng Xu, Yan Xu, Zihan Liu, Rita Frieske, Tiezheng Yu, Wenliang Dai, Elham J. Barezi, Qifeng Chen, Xiaojuan Ma, Bertram Shi, and Pascale Fung. 2022.
 ASCEND: A spontaneous Chinese-English dataset for code-switching in multi-turn conversation. In Proceedings of the Thirteenth Language Resources and Evaluation Conference, pages 7259–7268, Marseille, France. European Language Resources Association.
- Dau-Cheng Lyu, Tien-Ping Tan, Eng Siong Chng, and Haizhou Li. 2010. Seame: a mandarin-english code-switching speech corpus in south-east asia. In Eleventh Annual Conference of the International Speech Communication Association.
- Rawl Maliwat. 2021. Language policy and education in southeast asia.
- Brian Migliazza. 1996. Mainland southeast asia: A unique linguistic area. *Notes on linguistics*, 75:17–25.
- Sneha Mondal, Ritika ., Shreya Pathak, Preethi Jyothi, and Aravindan Raghuveer. 2022. CoCoa: An encoder-decoder model for controllable codeswitched generation. In Proceedings of the 2022 Conference on Empirical Methods in Natural Language Processing, pages 2466–2479, Abu Dhabi, United Arab Emirates. Association for Computational Linguistics.

- Niklas Muennighoff, Thomas Wang, Lintang Sutawika, Adam Roberts, Stella Biderman, Teven Le Scao, M Saiful Bari, Sheng Shen, Zheng-Xin Yong, Hailey Schoelkopf, Xiangru Tang, Dragomir Radev, Alham Fikri Aji, Khalid Almubarak, Samuel Albanie, Zaid Alyafeai, Albert Webson, Edward Raff, and Colin Raffel. 2022. Crosslingual generalization through multitask finetuning.
- Carol Myers-Scotton. 1997. *Duelling languages: Grammatical structure in codeswitching*. Oxford University Press.
- Nathaniel Oco and Rachel Edita Roxas. 2012. Pattern matching refinements to dictionary-based codeswitching point detection. In *Proceedings of the 26th Pacific Asia Conference on Language, Information, and Computation*, pages 229–236, Bali, Indonesia. Faculty of Computer Science, Universitas Indonesia.
- Long Ouyang, Jeff Wu, Xu Jiang, Diogo Almeida, Carroll L Wainwright, Pamela Mishkin, Chong Zhang, Sandhini Agarwal, Katarina Slama, Alex Ray, et al. 2022. Training language models to follow instructions with human feedback. arXiv preprint arXiv:2203.02155.
- Femphy Pisceldo, Rahmad Mahendra, Ruli Manurung, and I Wayan Arka. 2008. A two-level morphological analyser for the Indonesian language. In *Proceedings* of the Australasian Language Technology Association Workshop 2008, pages 142–150, Hobart, Australia.
- Shana Poplack. 1978. *Syntactic structure and social function of code-switching*, volume 2. Centro de Estudios Puertorriqueños,[City University of New York].
- Vineel Pratap, Andros Tjandra, Bowen Shi, Paden Tomasello, Arun Babu, Sayani Kundu, Ali Elkahky, Zhaoheng Ni, Apoorv Vyas, Maryam Fazel-Zarandi, et al. 2023. Scaling speech technology to 1,000+ languages. *arXiv preprint arXiv:2305.13516*.
- Adithya Pratapa, Gayatri Bhat, Monojit Choudhury, Sunayana Sitaram, Sandipan Dandapat, and Kalika Bali. 2018. Language modeling for code-mixing: The role of linguistic theory based synthetic data. In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 1543–1553, Melbourne, Australia. Association for Computational Linguistics.
- Mont Redmond, Kimmo Kosonen, and Catherine Young. 2009. *Mother tongue as bridge language of instruction: Policies and experiences in southeast Asia*. World Bank.
- Machel Reid, Victor Zhong, Suchin Gururangan, and Luke Zettlemoyer. 2022. M2D2: A massively multidomain language modeling dataset. In *Proceedings* of the 2022 Conference on Empirical Methods in Natural Language Processing, pages 964–975, Abu Dhabi, United Arab Emirates. Association for Computational Linguistics.

- Mohd Sanad Zaki Rizvi, Anirudh Srinivasan, Tanuja Ganu, Monojit Choudhury, and Sunayana Sitaram. 2021. GCM: A toolkit for generating synthetic codemixed text. In Proceedings of the 16th Conference of the European Chapter of the Association for Computational Linguistics: System Demonstrations, pages 205–211, Online. Association for Computational Linguistics.
- Together Computer SambaNova Systems. 2023. BLOOMChat: a New Open Multilingual Chat LLM.
- David Sankoff, Shana Poplack, and Swathi Vanniarajan. 1990. The case of the nonce loan in tamil. *Language Variation and Change*, 2(1):71–101.
- Sebastin Santy, Anirudh Srinivasan, and Monojit Choudhury. 2021. BERTologiCoMix: How does code-mixing interact with multilingual BERT? In *Proceedings of the Second Workshop on Domain Adaptation for NLP*, pages 111–121, Kyiv, Ukraine. Association for Computational Linguistics.
- Teven Le Scao, Angela Fan, Christopher Akiki, Ellie Pavlick, Suzana Ilić, Daniel Hesslow, Roman Castagné, Alexandra Sasha Luccioni, François Yvon, Matthias Gallé, et al. 2022. Bloom: A 176bparameter open-access multilingual language model. *arXiv preprint arXiv:2211.05100*.
- Harold F. Schiffman. 1998. Malaysian tamils and tamil linguistic culture.
- Ilia Shumailov, Zakhar Shumaylov, Yiren Zhao, Yarin Gal, Nicolas Papernot, and Ross Anderson. 2023. The curse of recursion: Training on generated data makes models forget. arXiv preprint arxiv:2305.17493.
- Yuen Sin. 2017. Don't play, play singlish is studied around the globe.
- Department of Statistics Singapore. 2020. Key findings 2020.
- James Neil Sneddon. 2003. *The Indonesian language: Its history and role in modern society*. UNSW Press, Sydney.
- Thamar Solorio and Yang Liu. 2008. Learning to predict code-switching points. In *Proceedings of the* 2008 Conference on Empirical Methods in Natural Language Processing, pages 973–981, Honolulu, Hawaii. Association for Computational Linguistics.
- Samson Tan and Shafiq Joty. 2021. Code-mixing on sesame street: Dawn of the adversarial polyglots. In Proceedings of the 2021 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, pages 3596–3616, Online. Association for Computational Linguistics.
- Ruixiang Tang, Xiaotian Han, Xiaoqian Jiang, and Xia Hu. 2023. Does synthetic data generation of llms help clinical text mining? arXiv preprint arXiv:2303.04360.

- Rohan Taori, Ishaan Gulrajani, Tianyi Zhang, Yann Dubois, Xuechen Li, Carlos Guestrin, Percy Liang, and Tatsunori B. Hashimoto. 2023. Stanford alpaca: An instruction-following llama model. https: //github.com/tatsu-lab/stanford alpaca.
- Rohan Taori and Tatsunori B Hashimoto. 2022. Data feedback loops: Model-driven amplification of dataset biases. *arXiv preprint arXiv:2209.03942*.
- Ishan Tarunesh, Syamantak Kumar, and Preethi Jyothi. 2021. From machine translation to code-switching: Generating high-quality code-switched text. In Proceedings of the 59th Annual Meeting of the Association for Computational Linguistics and the 11th International Joint Conference on Natural Language Processing (Volume 1: Long Papers), pages 3154– 3169, Online. Association for Computational Linguistics.
- C Tho, Y Heryadi, L Lukas, and A Wibowo. 2021. Code-mixed sentiment analysis of indonesian language and javanese language using lexicon based approach. *Journal of Physics: Conference Series*, 1869(1):012084.
- Romal Thoppilan, Daniel De Freitas, Jamie Hall, Noam Shazeer, Apoorv Kulshreshtha, Heng-Tze Cheng, Alicia Jin, Taylor Bos, Leslie Baker, Yu Du, et al. 2022. Lamda: Language models for dialog applications. arXiv preprint arXiv:2201.08239.
- A. J. Toribio. 2002. Spanish-english code-switching among us latinos. *International Journal of the Sociology of Languaeg*, 2002:89–119.
- Chenxi Whitehouse, Monojit Choudhury, and Alham Fikri Aji. 2023. Llm-powered data augmentation for enhanced crosslingual performance. *arXiv preprint arXiv:2305.14288*.
- Genta Indra Winata, Alham Fikri Aji, Samuel Cahyawijaya, Rahmad Mahendra, Fajri Koto, Ade Romadhony, Kemal Kurniawan, David Moeljadi, Radityo Eko Prasojo, Pascale Fung, Timothy Baldwin, Jey Han Lau, Rico Sennrich, and Sebastian Ruder. 2023. NusaX: Multilingual parallel sentiment dataset for 10 Indonesian local languages. In Proceedings of the 17th Conference of the European Chapter of the Association for Computational Linguistics, pages 815–834, Dubrovnik, Croatia. Association for Computational Linguistics.
- Genta Indra Winata, Alham Fikri Aji, Zheng-Xin Yong, and Thamar Solorio. 2022. The decades progress on code-switching research in nlp: A systematic survey on trends and challenges. *arXiv preprint arXiv:2212.09660*.
- Genta Indra Winata, Samuel Cahyawijaya, Zihan Liu, Zhaojiang Lin, Andrea Madotto, and Pascale Fung. 2021. Are multilingual models effective in codeswitching? In *Proceedings of the Fifth Workshop on Computational Approaches to Linguistic Code*-*Switching*, pages 142–153, Online. Association for Computational Linguistics.

- Genta Indra Winata, Samuel Cahyawijaya, Zihan Liu, Zhaojiang Lin, Andrea Madotto, Peng Xu, and Pascale Fung. 2020. Learning fast adaptation on crossaccented speech recognition. In *Interspeech 2020*. ISCA.
- Genta Indra Winata, Andrea Madotto, Chien-Sheng Wu, and Pascale Fung. 2019. Code-switched language models using neural based synthetic data from parallel sentences. In *Proceedings of the 23rd Conference on Computational Natural Language Learning* (*CoNLL*), pages 271–280.
- Evi Yulianti, Ajmal Kurnia, Mirna Adriani, and Yoppy Setyo Duto. 2021. Normalisation of indonesian-english code-mixed text and its effect on emotion classification. *International Journal of Advanced Computer Science and Applications*, 12(11).
- Ruochen Zhang, Samuel Cahyawijaya, Jan Christian Blaise Cruz, and Alham Fikri Aji. 2023. Multilingual large language models are not (yet) codeswitchers.
- Ruochen Zhang and Carsten Eickhoff. 2023. Crocosum: A benchmark dataset for cross-lingual code-switched summarization. *arXiv preprint arXiv:2303.04092*.

A Languages Spoken in SEA

There are more than 1,200 languages spoken in SEA (Redmond et al., 2009; Maliwat, 2021), 700 of which are spoken in Indonesia (Aji et al., 2022; Cahyawijaya et al., 2022). We describe the languages the SEA languages used in the study in the following paragraphs.

Mandarin Chinese Mandarin Chinese (zh-Hans), which belongs to the Sino-Tibetan language family and uses the Hanzi script, is widely spoken in SEA due to the migration of Chinese people from the coastal provinces of southeastern China, such as Fujian, Guangdong, and Hainan. People of Chinese heritage in SEA frequently use the term "华人" (huá rén) to express their cultural identity as an ethnic group, instead of "中国人" (zhōng guó rén) which is primarily associated with nationality, even though both terms can be translated as "Chinese (people)." Singapore has the largest Chinese ethnic group among all SEA countries and Mandarin Chinese is considered one of the official languages in Singapore.

The language is characterized as linguistically "isolating" in that each Chinese character corresponds to one morpheme and that the language uses very little grammatical inflection. It uses a logographic writing system, which uses pictograms (Chinese characters) to represent meaning. Chinese is also a tonal language with four pitched tones and one neutral tone. It commonly displays a basic SVO word order and, instead of conjugating the verbs to express tenses, uses aspect particles such as \vec{J} (le) and \vec{a} (zhe) to indicate the temporal location of the sentence.

Indonesian Indonesian (ind) is the national language of Indonesia (Indonesia, 2002). It is spoken by around 300 million speakers worldwide. Indonesian is developed from the literary 'Classical Malay' of the Riau-Johor sultanate (Sneddon, 2003) and has many regional variants. Indonesian is written in Latin script with a lexical similarity of over 80% to Standard Malay. Indonesian is non-tonal and has 19 consonants, 6 vowels, and 3 diphthongs. The stress is on the penultimate syllable and the word order is SVO. It has three optional noun classifiers. Indonesian has two social registers and a rich affixation system, including a variety of prefixes, suffixes, circumfixes, and reduplication. Most of the affixes in Indonesian are derivational (Pisceldo et al., 2008).

Standard Malay Standard Malay (msa) is the national language of Malaysia, Brunei, and Singapore, and the language is spoken by approximately 290 million speakers worldwide. The word order of Standard Malay is SVO with four types of affixes, i.e., prefixes (awalan), suffixes (akhiran), circumfixes (apitan), and infixes (sisipan). Even though Standard Malay and Indonesian originate from the same Malay language and are mutually intelligible, they can differ in spelling and vocabulary. One example is loanwords. Due to the different colonial influences from the Dutch and British, Indonesian primarily absorbs Dutch loanwords whereas Malay absorbs English loanwords. Both languages can also differ in the meanings of the same written words, which are commonly referred to as interlingual homographs. For instance, "polisi" means "police" in Indonesian but "policy" in Standard Malay.

Tagalog Tagalog (tgl) is an Austronesian language spoken in the Philippines by around 82 million native speakers. It is both agglutinative and pitch-accented, giving it rich and complex morphology (Kroeger, 1993). Tagalog's standardized form, known as Filipino, is the country's official national language. The difference between Filipino and Tagalog is more sociopolitical than sociolinguistic: Commonwealth Act No. 184 of 1936 created a national committee whose purpose is to "develop a national language." This resulted in the standardization of the Tagalog language into Filipino. In practice, Filipino is indistinguishable from Tagalog, albeit with the addition of letters f, j, c, x, and z, plus loanwords (Commonwealth of the Philippines, 1936).

Vietnamese Vietnamese (vie), the national language of Vietnam, is spoken by around 85 million people worldwide. It is a tonal language belonging to the Austroasiatic language family and uses accents to denote six distinctive tones. The sentence structure of Vietnamese displays the SVO word order, and due to heavy influence from Chinese, it also uses a rich set of classifiers that are required in the presence of quantifiers. For instance, instead of writing "bốn gà," which literally translates into "four chickens," it should be "bốn con gà" where "con" is a classifier for non-human animate things.

Tamil Tamil (tam) is a Dravidian language originating from Tamil Nadu and Sri Lanka. It is spoken by the sizeable Tamil diasporas of Singapore (2.5%)

of population (Singapore, 2020)) and Malaysia (9% of population (Schiffman, 1998)), which resulted from histories of trade, migration, indentured servitude, and civil unrest. Tamil is an official language of Singapore (Singapore, 2020), and the only one originating from India. Tamil is notably diglossic, which means it has a formal literary system, lacks lexically distinctive stress, and is non-rhotic (Armstrong). Tamil uses SOV sentence structure. Tamil-English code-mixing exhibits interesting linguistic phenomena such as nonce loan, wherein many nonce borrowings from English occupy objects corresponding to Tamil verbs, and vice versa (Sankoff et al., 1990).

Singlish Singlish is a widely-used conversational language in Singapore. It is an English-based creole language that arose out of prolonged language contact between speakers of many different languages in the country, including Hokkien, Malay, Teochew, Cantonese, and Tamil. Singlish is spoken by around 4 million speakers, and one unique feature of the language is its heavy use of pragmatic particles borrowed from Southern Chinese dialects. One example of this is "lah," which in the sentence, "Her dress is too short lah," emphasizes the statement.

B HuggingFace Inference API

We use HuggingFace's Inference API to prompt multilingual LLMs since we do not have sufficient local compute to host models with hundreds of billions of parameters such as the 176B-parameter BLOOMZ model (Muennighoff et al., 2022). The text-to-text task is treated identically as a textgeneration task, and we set max_new_tokens (amount of new tokens to be generated) to 100, temperature to 0.7, and repetition_penalty to 1.2.

C OpenAI Inference API

We use OpenAI's official API to prompt both davinci-003 and davinci-002. Specifically, we use openai.Completion.create with a maximum generation length of 128. We use the default values for all other parameters.

D Flan-T5-XXL Non-English Outputs

We observe that when Flan-T5-XXL generates non-English outputs, most of them are nonsensical. Here are some of the examples and their translations.

Indonesian: Ini adalah sebuah udara untuk pengobatan minyak dan di sekitar kehidupan.

Translation: This is an air for oil treatment and around life.

Malay: Artificial Intelligence adalah sebuah kantor keamanan yang digunakan untuk mengidentifikasi penduduk yang memiliki anak-anak dalam diri.

Translation: Artificial intelligence is a security office used for identifying residents who have childen inside.

Tagalog: Weather niya ang nagsimula sa pagsasagawa ng kaniyang kargahan ng panahon.

Translation: It was his weather that started carrying out his weather load.

Vietnamese: Nhà ng tài ra mt ngi dy xut trn o trng h nhng ngi ng thng u c thit v.

Translation: The artist has created an outstanding talent in the field of talented people.

E BLOOMZ's Training Language Distribution

BLOOMZ is created by finetuning the multilingual 176B-parameter language model BLOOM (Scao et al., 2022) that is pretrained on ROOTS corpus (Laurençon et al., 2022) on a collection of prompt instructions known as xP3 (Muennighoff et al., 2022). Table 1 and Table 2 show the proportion of SEA languages investigated in our paper existing in the ROOTS and xP3 datasets respectively. Even though Indonesian and Chinese are higher in proportion than Tamil, BLOOMZ code-mix better for Tamil than the former two language with around 20% performance difference.

Languages	Percent Distribution (%)
English	30.04
Chinese (Simplified)	16.2
Vietnamese	2.7
Indonesian	1.2
Tamil	0.2

Table 1: Proportion of Languages in the ROOTS corpus (Laurençon et al., 2022).

F Naturalness and Fluency Issues of ChatGPT's Generation

We document a non-exhaustive list of syntactic and semantic errors as well as reasons for unnaturalness



Figure 11: Analysis of davinci-002's capability of generating code-mixed data.



Figure 12: Analysis of davinci-003's capability of generating code-mixed data.



Figure 13: Analysis of BLOOMZ's capability of generating code-mixed data.



Figure 14: Analysis of Flan-T5-XXL's capability of generating code-mixed data.

Languages	Percent Distribution (%)
English	39.25
Indonesian	4.85
Chinese (Simplified)	4.83
Vietnamese	3.27
Tamil	0.97

Table 2: Proportion of Languages in the xP3 datasets (Muennighoff et al., 2022).

in ChatGPT's generation in Table 4.

G Annotators and Inter-annotator Agreement

We have a total of 13 annotators, some of whom speak more than one SEA language. All of them are native speakers of their respective SEA languages, and most grow up in SEA. Many of our annotators are AI researchers and reside in the Global North. All the annotators are the authors of the paper.

In Table 3, we report the inter-annotator agreement scores for naturalness annotations using Fleiss' Kappa κ (Fleiss, 1971), which measures the agreement between a fixed number of raters when assigning categorical ratings to the items. It can be applied to settings with multiple annotators and not all raters are required to annotate all items. The closer it is to 1, the higher the agreement among annotators.

According to the guideline (Landis and Koch, 1977; Altman, 1990), English-Indonesian annotations have a fair agreement, English-Chinese and Singlish have a substantial agreement, and English-Tagalog have almost perfect agreement among the annotators.

Language	N(annotators)	κ
English-Chinese	3	0.6431
English-Indonesian	3	0.2165
English-Malay	1	-
English-Tagalog	2	0.8268
English-Tamil	1	-
English-Vietnamese	1	-
Singlish	3	0.6199

Table 3: Inter-annotator agreement scores for naturalness of ChatGPT's generated code-mixed text. N(annotators) indicates the total number of annotators and κ refers to the Fleiss' Kappa agreement score.

		СМ		
h	ssuming that you are an English-Malay bilingual speaker, by would you write a natural English-Malay code-mixed entence about traffic?			СМ
	(ChatGPT) Saya rasa jalan-jalan ni sangat jam sebab ada banyak cars yang block semua lanes. (I think the traffic is very congested because there are a lot of cars that are		Imitate the speaking style of a person who can speak Singlish in one sentence about family.	0
	blocking all lanes.) In this sentence, I have mixed English and Malay words together to form a code-mixed sentence. The	3	(ChatGPT) Eh, you know lah, family very important one leh, must always stick together like sotong and chilli sauce, can or not?	3
	sentence starts in Malay, with <truncated></truncated>		(Davinci-003) "My family lah, we so close, can go any- where together one!"	3
	(Davinci-003) "Kerja yang mengambil masa yang lama seperti menunggu lama di laluan raya membuatkan saya bosan!"		(Davinci-002) My family is the best!	
	(Davinci-002) The traffic is really bad today.	0	(BLOOMZ)	0
	(BLOOMZ) Traffic jams on the highway.		(Flan-T5-XXL) I'm gonna go home to see my family.	0
	(Flan-T5-XXL) The number of vehicles on the road has		(b) Template: Imitate speaking style	
	decreased by 32% in the past year.	0		
	(a) Template: Assume as bilingual speaker	СМ		
er	hagine there are two English-Indonesian bilingual speak- s talking to each other, can you imagine a conversation etween them talking about food?			
	(ChatGPT) Speaker 1: Hey, have you tried the Indonesian dish, Nasi Goreng? Speaker 2: Yes, I have. It's one of my favorites. Have you had it before? Speaker 1: Yes, I have. I really like the combination of flavors. Have you tried Sate Ayam? Speaker 2: Oh yes, I love Sate Ayam? <truncated></truncated>	2	Code-mixing refers to a phenomenon of combining two or	м
	(Davinci-003) "English speaker: I just had the most amaz-		more languages in a single sentence. Can you generate a code-mixed English-Chinese sentence about food?	
	ing Nasi Goreng for dinner! Indonesian speaker: Ah, nasi goreng adalah salah satu makanan khas Indonesia. Apakah kamu suka makanan	2	(ChatGPT) Sure, here's an example: "I love eating 炸 $鸡(zhá jī)$ fried chicken for lunch." 2	
	Indonesia lainnya? English speaker: I really like Gado-gado and Ayam Penyet.		(Davinci-003) 我超爱吃薯条! I love potato chips! 0)
	<truncated> (Davinci-002) "A: What's your favorite food?</truncated>		(Davinci-002) "豆腐豆腐不不好好吃吃的的。。 Tofu, tofu, is not is not good good to eat to eat." 0)
		1	(BLOOMZ) 食物可以吃, 但不要吃太多。 0)
	(BLOOMZ) "Here is an example: W: Hi Mariam. How was		(Flan-T5-XXL) A chef prepares a drink.)
	your trip yesterday? M: Oh! It was great fun just like I expected it would be. W: I'm glad. Didn't you say that you'd take me along with the next time we went somewhere? M: Yeah All right then"	0	(d) Template: Explicitly define CM	
	(Flan-T5-XXL) M: What do you think of the food at the party? Are they good?W: The food at the party is okay, but you don't have to eat it.	0		

Figure 15: All prompt templates with different languages and topic fields and responses from different LLMs containing code-mixed / non-code-mixed sentences. Note that the explanations are a part of ChatGPT's original generation. "CM" indicates the level of code-mixing (Section 2.2)

(c) Template: Two bilingual speakers

			··· • • •	СМ
			Vrite an English and Tagalog code-mixed sentence about Artificial Intelligence.	
y	magine that you are a <u>Vietnamese</u> speaker. How would ou talk about weather using both English and <u>Vietnamese</u> a single sentence?		(ChatGPT) English-Tagalog code-mixed sentence: "Ar- tificial Intelligence ay isang exciting na teknolohiya na makakapagbigay ng maraming benepisyo sa society."	1
	(ChatGPT) "Ngày hôm nay thời tiết khá nắng nóng, so l think I'll wear my shorts and t-shirt đi chơi."	3	Translation: "Artificial Intelligence is an exciting technology that can provide many benefits sa lipunan."	
	(Davinci-003) I'm sure the weather today is beautiful, thời tiết hôm nay có vẻ rất đẹp.	0	(Davinci-003) Al is revolutionizing the way we live, trabaho, at mabuhay ngayon sa pamamagitan ng pagbibigay ng modernong solusyon sa mga proyekto at pagkukuha ng	2
	(Davinci-002) I like the weather here because it's not too		ilang mga trabahong naghihintay na ma-automate.	
	hot and not too cold. Tôi thích thời tiết ở đây vì nó không nóng quá và không lạnh quá.	0	(Davinci-002) Artificial Intelligence is something that we should be thankful for.	0
	(BLOOMZ) Hãy tưởng tượng bạn là người nói tiếng Việt, và thử dùng cả hai thứ tiếng để mô tả thời tiết:	0	(BLOOMZ) An expert in artificial intelligence explains their area of expertise to a student with the help of a colleague who speaks both languages.	
	(Flan-T5-XXL) V khách hàng nh hàng tc áo c tn c i n v nhng lng bn s tm thy hàng n c áo c ó	0	(Flan-T5-XXL) Ang pagsusuri ng mas maraming kapasira ng hariko ay nag-aaral ng sasakyan ng pag-aaral ng pan-	
	(e) Template: Native speaker		gangalambot, na magtitipon para sa pamamagitan ng pag- papasagawa ng karangalan ng isang lalaking.	0

(f) Template: Write a CM sentence

··· • • •

Figure 15: (Continued) We also include a template where we specify the nationality of the speaker in addition to the languages and topic fields.

Examples	Standard English Translation	Language Pairs	Issues	Explanations
Besok kita harus prepare payung karena cua- canya bakal cloudy dengan chance of hujan sennniano hari	Tomorrow we need to prepare umbrella be- cause the weather is going to be cloudy with the chance of raining all day long	English-Indonesian	Unnatural phrasing	"chance of hujan" and "cuacanya bakal cloudy" sound unnatural. Should be "chance of raining" and "cuacanva akan meniadi cloudy"
Saya suka spend time bersama family saya, especially bila kita makan makanan yang sedap seperti nasi lemak or roti canai for breakfast	I like spending time with my family, espe- cially when we eat delicious food such as nasi lemak and roti canai.	English-Malay	Gerund; Conjunc- tion	"suka spend time" should change to "suka spending time" as the word "suka" (like.v) should be followed with gerund. "or" should also be chanced to "and"
I love eating //年7頃(zhá jī) fried chicken for lunch	I love eating fried chicken for lunch	English-Chinese	Redundancy	"炸肉"。is the same as "fried rice".
So, wǒ rènwéi yī gè jiànkāng de AI xiànshí shì yī gè jùyǒu zhuānyè shíjì kěnéng xìng de chéngzhǎng zhǐnéng de jìshù.	So, I believe a healthy AI system is a tech- nology of growing intelligence with profes- sional practical possibilities.	English-Chinese	Unnatural script system	The generated text should use Mandarin char- acters instead of Pinyin. It should be written as "So,我认为一个健康的AI是一个具有专业实际可能性的成长智能的技术"Furthermore,
My family ay nagplano ng isang malaking family reunion sa park this coming weekend	My family is planning a big family reunion at the park this coming weekend	English-Tagalog	Possessive markers	The break from english "My family" to Tagalog "ay nagplano" is unnatural. When Tagalog is the matrix language, we use Tagalog possessive determiners, so the correct form would be "Ang
Yesterday, tôi đã đi out với gia đình của mình để celebrate my parents' wedding anniver-	Yesterday, I went out with my family to cel- ebrate my parents' wedding anniversary.	English-Vietnamese	Verb phrase	tamuty to ay nagpiano Instead of "di out", it should be either "di" or "went out".
AL, you know, can do many things lah, like AL, you know, can do many things lah, like make our lives easier, but also can be very pai seh if we don't use it properly.	You know while AI can do many things such as making our lives easier, it can also be very embarrassing if we don't use it properly	Singlish	Incorrect use of Singlish expression	"pai seh" is a Hokkien word that describes a per- son feeling shy, sorry or embarrassed. Using it to describe AI feeling embarrassed is inappro-
Eh, you know lah, family very important one leh, must always stick together like sotong and chilli sauce, can or not?	Do you know that family is very important, so we must always stick together like squid and chili sauce?	Singlish	Analogy	Using "sotong and chilli sauce" (squid and chili Using "sotong and chilli sauce" (squid and chili sauce) as an analogy to familial bond is an un- natural expression. No one in Singapore uses
Traffic romba kasta pattu irukku today, it's taking forever to reach my destination.	Traffic is bad today; it's taking forever to reach my destination	English-Tamil	Adjective	"Traffic romba kasta pattu irukku today" means "Traffic romba kasta pattu irukku today" means that the traffic is sufficing, which is not the same
"ஆற்டி.பிசியல் இணையதள பயன்பாடுகள் வழங்கும் தகவல் அடையாளம் என்பது எந்த மொழியிலும் பயனுள்ளது. Artificial Intelligence is revolutionizing the way we interact with technology."	Data identification in artificial web applica- tions is effective in any language, Artificial Intelligence is revolutionizing the way we interact with technology.	English-Tamil	Comma splice	Both the Tamil as congession. Both the Tamil and English independent clauses are joined by comma, which is a grammatical error of comma splice.

Table 4: Naturalness issues with explanations for ChatGPT's code-mixed text generation.