# DLRG@TamilNLP-ACL2022: Offensive Span Identification in Tamil using BiLSTM-CRF approach

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#### Abstract

Identifying offensive speech is an exciting and essential area of research, with ample traction in recent times. This paper presents our system submission to the subtask 1, focusing on using supervised approaches for extracting Offensive spans from code-mixed Tamil-English comments. To identify offensive spans, we developed the Bidirectional Long Short-Term Memory (BiLSTM) model with Glove Embedding. With this method, the developed system achieved an overall F1 of 0.1728. Additionally, for comments with less than 30 characters, the developed system shows an F1 of 0.3890, competitive with other submissions.

### 1 Introduction

Offensive speech, in general, is defined as the speech that causes an individual/group to feel displeased, upset, angry, or annoyed (Pavlopoulos et al., 2019). Often offensive speech is intended to vilify, humiliate, or incite hatred against a group or a class of persons based on race, religion, skin color, sexual identity, gender identity, ethnicity, disability, or national origin (Chakravarthi, 2020; Chakravarthi and Muralidaran, 2021). Predominantly with social media outreach, this is more prevalent. Accordingly, pinpointing such offensive speech is vital to encourage healthy conversation across users. Moreover, such systems are essential in automatic content moderation, with minimal human involvement (Priyadharshini et al., 2021; Kumaresan et al., 2021).

Code-Mixing is yet another social media phenomenon that has crept into daily speech across all languages, including Tamil (B and A, 2021b,a). Often, we see the usage of more than one language like Tamil-English, Kannada-English, etc., which adds a layer of complexity in identifying offensive contents (Ghanghor et al., 2021a,b; Yasaswini et al., 2021). Code-mixing and Code-borrowing have become common among the multi-lingual people (Rajalakshmi and Agrawal, 2017). Even though offensive content classification on Code-mixed language has been studied by few researchers by applying machine learning (Ratnavel Rajalakshmi, 2020) and deep learning algorithms (Rajalakshmi et al., 2021), the span identification of offensive contents are not explored much. Dictionary learning approaches were proposed for short text classification and URL based classification applying machine learning techniques (R. and Aravindan, 2018; Rajalakshmi, 2014), but the research work in Tamil is limited.

Tamil is a member of the southern branch of the Dravidian languages, a group of about 26 languages indigenous to the Indian subcontinent (Anita and Subalalitha, 2019b,a; Subalalitha and Poovammal, 2018; Subalalitha, 2019). It is also classed as a member of the Tamil language family, which contains the languages of around 35 ethnolinguistic groups, including the Irula and Yerukula languages (Sakuntharaj and Mahesan, 2021, 2017, 2016; Thavareesan and Mahesan, 2019, 2020a,b, 2021). Malayalam is Tamil's closest significant cousin; the two began splitting during the 9th century AD. Although several variations between Tamil and Malayalam indicate a pre-historic break of the western dialect, the process of separating into a different language, Malayalam, did not occur until the 13th or 14th century.

This work, the shared task on offensive span identification handles the code-mixed Tamil-English comments and focuses on identification of character offsets of the offensive parts (?Ravikiran et al., 2022; Chakravarthi et al., 2022; Bharathi et al., 2022; Priyadharshini et al., 2022). There are multiple approaches for extracting spans. In this work, we treat the task of removing offensive span as an approach to token labeling. In this regard, we

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evaluated Bi-LSTM + CRF-based token labeling system for extracting offensive spans.

The rest of the paper is organized as follows. First, section 2 briefly discusses the literature on offensive span identification-related works. Then, in section 3, our system is described in detail, followed by Section 4, in which the experiments and results are presented. Finally, we conclude with possible implications for future work.

## 2 Related works

Offensive span can be solved in multiple ways ranging from token labeling to extracting spans using interpretability approaches. Unfortunately, the overall work is still developing for English and code-mixed languages, with very few wellestablished data sets and methods. (Pavlopoulos et al., 2021; Ravikiran and Annamalai, 2021). Interesting works related to offensive spans include Zhu et al. (2021) that employs token labeling using language models with a mixture of Conditional Random Fields (CRF). Usually, token labeling systems use BIO encoding of the text corresponding to offensive spans. Lexicon-based models (Burtenshaw and Kestemont, 2021) and statistical analysis (Palomino et al., 2021) are also widely explored. Finally, a few strategies utilize custom loss functions tailored explicitly for managing wrong spans. For code-mixed Tamil-English to date, we find there is only by Ravikiran and Annamalai (2021) that again uses token level labeling with language models.

### **3** Problem and System Description

An example of offensive span identification is shown in Figure 1. Given the input sentence, the task is to extract the range of spans corresponding to offensive content. In the above example, the word Poramboku contributes to offensiveness which corresponds to character offset of 47-56. A dataset with offensive span annotations details was released as part of the shared task on Toxic Span identification (Ravikiran et al., 2022). The description of this dataset is presented in Section 3.1.

### 3.1 Dataset Description

The released shared task dataset consists of two files with span annotations. The training dataset having 4816 samples with offensive spans and testing dataset with 876 samples without annotation. Additionally, the organizers released a stripped down version of train set which consists of span annotations for one or more words, but not the entire sentence. This was used for validation and hyper-parameter tuning.

### 3.2 Development Pipeline

The overall development pipeline used in this work is depicted in Figure 2. Our pipeline could be broken into three modules namely (a) Pre-processing Module (b) Encoding Module and (c) Bi-LSTM module respectively. Each of which is as described.

## 3.2.1 Preprocessing Module

In the preprocessing module, we extracted all the offensive parts of the comments from the given dataset and created individual parts it into list of tokens. These tokens are then converted to sequences using Tweet Tokenizer that is available as part of the nltk pipeline. Additionally, all the converted tokens are BIO encoded.

### 3.2.2 Encoding Module

In the encoding stage we use glove embedding pretrained on twitter data as initializer. We based this approach on the Vector Initialization (VI) alignment method, where after training embedding for one feature space, using it on related domain data will improve existing word embedding catering two new domain of data (code-mixed). We downloaded the Glove embedding which has 400K vocabulary size and each word corresponds to a 100dimensional embedding vector. To use this embedding, we simply replace the one hot encoding word representation with its corresponding 100dimensional vector.

### 3.2.3 Bi-LSTM Module

We follow Bi-LSTM + CRF architecture of Huang et al. (2015). The details of architecture is as shown in Figure 3 and consists of the following components.

- Input layer that accepts the input comments from which the span is to be identified.
- Embedding layer uses Glove embedding to create vectors suitable for training Bi-LSTM.
- The Bi-LSTM layer is more efficient in using the past features (via forward states) and future features (via backward states) for a specific time frame.
- CRF layer, that connects inputs to tags directly in turn identifying the offensive parts of the contents.

Example:
Input Sentence:
2017 Speech Super Star. 1996 endru
solavakiran Poramboku Director
Output Spans:
"[47, 48, 49, 50, 51, 52, 53, 54, 55, 56]"

Figure 1: Example of offensive span identification used in the shared task.

Parameter	Value
Dropout	0.1
Recurrent Dropout	0.1
Max Sequence Length	128
Activation	ReLU

Table 1:	Hyper-	parameters
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	F1	F1@30	F1@50	F1@>50
Bi-LSTM + CRF (Ours)	0.1728	0.3890	0.2523	0.1608
Random Baseline (Ravikiran et al., 2022)	0.3975	-	-	-





Decoding of output layer

Figure 2: Overall pipeline used in this work

Finally the spans corresponding to words mapped as offensive are extracted. The hyper-

Layer (type)	Output	Shap	e	Param #
input_1 (InputLayer)	(None,	128)		0
embedding_1 (Embedding)	(None,	128,	100)	119351400
dropout_1 (Dropout)	(None,	128,	100)	0
bidirectional_1 (Bidirection	(None,	128,	256)	234496
time_distributed_1 (TimeDist	(None,	128,	128)	32896
crf_1 (CRF)	(None,	128,	2)	266

Figure 3: Overall architecture of Bi-LSTM + CRF used in this work.

parameters details are presented in Table 1.

### **4** Experiments and Results

We have conducted various experiments to study the performance of the model and submitted the best performing version of our model. The results obtained are as shown in Table 2. We can see that our model obtained an  $F_1$  score of 0.1728 which is significantly lower than random baselines used by the organizers. To analyse the performance, we briefly studied the effects of our system on various sizes of text. We found that our model performs well for shorter comments sequences with an  $F_1$ of 0.3890. We believe that, this may be because of lack of LSTM's ability to exploit long range sequences, especially with only one single layer. Accordingly, we plan to revisit this problem with deeper architectures and language models.

### 5 Conclusion

Offensive Span Identification is still a challenging task with multiple challenges including the need of learning less data and long range contexts. In this work, we studied Bi-LSTM + CRF model to predict offensive spans from code-mixed Tamil-English comments. Accordingly our system obtained the overall  $F_1$  of 0.1728 which is significantly lower. However we found that the developed method is suitable for shorter sequences where we can see higher results. In the future we plan to revisit the architecture in detail with a study on effect of embeddings types, number of layers and advanced architectures.

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