# Adversarial Training on Disentangling Meaning and Language Representations for Unsupervised Quality Estimation

Yuto Kuroda Ehime University kuroda@ai.cs.ehime-u.ac.jp

Yuki Arase Osaka University arase@ist.osaka-u.ac.jp

#### Abstract

We propose a method to distill languageagnostic meaning embeddings from multilingual sentence encoders for unsupervised quality estimation of machine translation. Our method facilitates that the meaning embeddings focus on semantics by adversarial training that attempts to eliminate language-specific information. Experimental results on unsupervised quality estimation reveal that our method achieved higher correlations with human evaluations.

## 1 Introduction

Quality Estimation (QE) is a task of estimating translation quality without reference sentences (Specia et al., 2018). Reference-based automatic evaluation methods, such as BLEU (Papineni et al., 2002) and BLEURT (Sellam and Parikh, 2020), have contributed to research and development of machine translation; however, end-users of machine translation systems unlikely have such reference translations. Hence, the development of QE methods that correlate well with human evaluation is practically important.

Supervised QE models (Ranasinghe et al., 2020; Fomicheva et al., 2020a; Nakamachi et al., 2020) based on pre-trained multilingual sentence encoders (Conneau et al., 2020; Feng et al., 2022) have been actively proposed in the QE competitions (Specia et al., 2020). However, these models require bilingual sentence pairs with manually labeled translation quality scores for fine-tuning. Creating such a QE dataset is expensive because it requires annotators who are fluent in both of source and target languages. Therefore, supervised QE models are limited to several major language pairs included in the competitions. Tomoyuki Kajiwara Ehime University kajiwara@cs.ehime-u.ac.jp

**Takashi Ninomiya** Ehime University

ninomiya@cs.ehime-u.ac.jp

In contrast, unsupervised QE allows quality estimation without human-assessed machine translation outputs. Instead of the annotated outputs, unsupervised QE utilizes widely available parallel corpora. Multilingual sentence encoders (Artetxe and Schwenk, 2019a,b; Reimers and Gurevych, 2020; Conneau et al., 2020; Feng et al., 2022) are promising for developing unsupervised QE models; however, their sentence embeddings are dominated by language-specific information. Due to this characteristic, these sentence embeddings form clusters by language rather than by meaning, which hinders precise estimation of semantic similarity across languages (Tiyajamorn et al., 2021). To address this problem, DREAM (Tiyajamorn et al., 2021) disentangles sentence embeddings to meaning and language embeddings. It conducts self-supervised learning using parallel sentence pairs in bilingual corpora as positive examples and random pairs as negative examples; meaning embeddings of positive pairs should be close while those of negative pairs should be distant. However, DREAM lacks direct supervision to eliminate language-specific information from the meaning embeddings and its architecture is complex.

We improve DREAM by introducing an adversarial training that attempts to remove languagespecific information from the meaning embeddings.<sup>1</sup> Our adversarial training eliminates the random pairs that DREAM needs, which results in a simpler architecture and lighter computational costs for training. Experimental results on the WMT20 QE task (Specia et al., 2020) revealed that our method achieved higher correlations with human scores than previous unsupervised QE models based on multilingual sentence encoders. Com-

<sup>&</sup>lt;sup>1</sup>The source code for this paper is available at https://github.com/kuro961/MEAT.



Figure 1: Multitask training for distilling meaning embeddings from multilingual sentence embeddings

pared to other approaches independent of multilingual sentence encoders (Fomicheva et al., 2020b; Thompson and Post, 2020), our method showed higher correlations in low-resource language pairs.

### 2 Proposed Method

Our model is an autoencoder comprising two multilayer perceptrons,  $MLP_M$  and  $MLP_L$ , trained with bilingual corpora as shown in Figure 1. The former is responsible for extracting meaning and the latter for extracting language-specific information. These outputs are summed to reconstruct the input sentence embedding. We train these MLPs using multilingual-multitask learning with the following four loss functions.

$$L = L_R + L_C + L_L + L_A \tag{1}$$

#### **2.1 Reconstruction Loss** $L_R$

 $L_R$  is the basis of the autoencoder training, which ensures that a meaning embedding  $\hat{e}_M \in \mathbb{R}^d$  and language embedding  $\hat{e}_L \in \mathbb{R}^d$  can reconstruct the input sentence embedding  $e \in \mathbb{R}^d$ . Here, *d* is the dimension of the sentence embedding. We define reconstruction loss with cosine similarity<sup>2</sup> as:

$$L_R = 1 - \cos(\boldsymbol{e}, (\boldsymbol{\hat{e}}_M + \boldsymbol{\hat{e}}_L)).$$
(2)

#### **2.2** Cross Reconstruction Loss $L_C$

Source and target sentences in Figure 1 are semantically equivalent as they are a parallel pair. Hence, their meaning embeddings should be interchangeable, for which we design a cross reconstruction loss  $L_C$  as:

$$L_C = 2 - \cos(\boldsymbol{s}, (\boldsymbol{\hat{s}}_L + \boldsymbol{\hat{t}}_M)) - \cos(\boldsymbol{t}, (\boldsymbol{\hat{t}}_L + \boldsymbol{\hat{s}}_M)).$$
(3)

The sentence embedding in the source language s should be reconstructed from its language embedding  $\hat{s}_L$  and the meaning embedding of the target language  $\hat{t}_M$ . Similarly, the sentence embedding in the target language t should be reconstructed from its language embedding  $\hat{t}_L$  and the meaning embedding of the source language  $\hat{s}_M$ .

#### 2.3 Language Embedding Loss L<sub>L</sub>

The source and target languages are different. To ensure that language embeddings of source and target are distinctive each other, we design a language embedding loss  $L_L$  as:

$$L_L = \max(0, \cos(\hat{\boldsymbol{s}}_L, \hat{\boldsymbol{t}}_L)). \tag{4}$$

### **2.4** Adversarial Loss $L_A$

We improve DREAM by giving direct supervision that eliminates language-specific information from the meaning embeddings. For this aim, we introduce an adversarial loss  $L_A$  that decrease languageidentifiability from the meaning embeddings.

First, as an adversarial model that attempts to identify the language of the input sentence from its meaning embedding, we use the following multiclass classifier  $MLP_D$ :

$$\hat{\boldsymbol{y}} = \operatorname{softmax}(\operatorname{MLP}_D(\hat{\boldsymbol{e}}_M)).$$
 (5)

 $MLP_D$  is trained using the cross-entropy loss:

$$L_D = -\sum_j \boldsymbol{y}_j \log \hat{\boldsymbol{y}}_j. \tag{6}$$

Note that Equation (6) is the loss function for training  $MLP_D$ , and is not included in Equation (1) for training  $MLP_M$  and  $MLP_L$ .

<sup>&</sup>lt;sup>2</sup>This constraint does not strictly reconstruct the input embedding, because  $\cos(\cdot)$  does not take into account the vector norm. We empirically employed  $\cos(\cdot)$  for its higher performance than MSE used by Tiyajamorn et al. (2021).

With the adversarial model, we define  $L_A$  that supervises  $MLP_M$  to derive meaning embeddings from which languages are unidentifiable. Specifically,  $L_A$  makes the distribution of  $\hat{y}$  close to a uniform distribution:

$$L_A = -\frac{1}{N} \sum_j \log \hat{\boldsymbol{y}}_j,\tag{7}$$

where N is the number of language types in the training data. Adversarial training is performed simultaneously with the model training; Equation (6) trains the adversarial model to achieve higher language identifiability from the meaning embeddings while Equation (7) makes the meaning embeddings less language-identifiable.

### 2.5 Application to QE

Once our model is trained, we can use  $MLP_M$  to disentangle meaning embeddings from sentence representations generated by multilingual sentence encoders. We compute a QE score by a cosine similarity between meaning embeddings of source sentence s and translation output t:

$$\cos(\boldsymbol{\hat{s}}_M, \boldsymbol{\hat{t}}_M). \tag{8}$$

# **3** Evaluation

We evaluated the effectiveness of the proposed method in an unsupervised QE task.

#### 3.1 Setting

**Dataset** Following the previous work (Tiyajamorn et al., 2021), we used six language pairs included in the WMT20 QE task<sup>3</sup> (Specia et al., 2020). For each language pair, the test set consists of 1k pairs of source and machine-translated output sentences manually labeled with a translation quality score. The evaluation metric is Pearson correlation coefficients between these human scores and model predictions.

We trained our model on the publicly available bilingual corpora that were used to train the target machine translation systems (Ott et al., 2019). We used bilingual corpora of 1M sentence pairs for high-resource (en-de and en-zh), 200k for medium-resource (ro-en and et-en), and 50k for low-resource (ne-en and si-en) language pairs.<sup>4</sup> **Model** All the MLPs in our model are singlelayer feedforward networks. As a multilingual sentence encoder to disentangle meaning embeddings, we used LaBSE<sup>5</sup> (Feng et al., 2022) with HuggingFace Transformers (Wolf et al., 2020), which achieved the best performance in DREAM (Tiyajamorn et al., 2021). We used a [CLS] embedding as a sentence embedding. The parameters of LaBSE were frozen and only those of MLPs in our method were updated during training using the parallel corpora.

We used a batch size of 512, Adam (Kingma and Ba, 2015) optimizer with a learning rate of 1e - 5. We employed early stopping for training with a patience of 10 using a validation loss of Equation (1). The validation set was created by randomly sub-sampling 10% of the training set.

**Comparison** We compared our method to DREAM.<sup>6</sup> Besides, we compared to unsupervised QE methods that compute cosine similarities of original sentence embeddings of LaBSE, LASER<sup>7</sup> (Artetxe and Schwenk, 2019a,b), mS-BERT<sup>8</sup> (Reimers and Gurevych, 2020), and BERTScore<sup>9</sup> (Zhang et al., 2020). Following the pre-training setup of each model, max-pooling of final layer outputs of the BiLSTM was used as a sentence embedding on LASER, and similarly, mean-pooling was used on mSBERT.

We also compared to other approaches that do not depend on multilingual sentence encoders as a reference. D-TP (Fomicheva et al., 2020b) and Prism (Thompson and Post, 2020) are unsupervised QE methods based on an encoder-decoder model. Predictor-Estimator<sup>10</sup> (Kim et al., 2017; Kepler et al., 2019) is a supervised method employed as the baseline for the WMT20 QE task.

#### 3.2 Result

The first set of rows in Table 1 indicates the performance of the original sentence embeddings from LaBSE and their meaning embeddings derived by DREAM and our method. While both DREAM

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<sup>5</sup>https://huggingface.co/
sentence-transformers/LaBSE
<sup>6</sup>https://github.com/nattaptiy/qe_
disentangled
<sup>7</sup>https://github.com/facebookresearch/
LASER
<sup>8</sup>https://huggingface.
co/sentence-transformers/
stsb-xlm-r-multilingual
<sup>9</sup>https://github.com/Tiiiger/bert_score
<sup>10</sup>https://github.com/Unbabel/OpenKiwi
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<sup>&</sup>lt;sup>3</sup>https://github.com/facebookresearch/ mlqe

<sup>&</sup>lt;sup>4</sup>We sampled the same numbers of parallel sentences as in Tiyajamorn et al. (2021) from http://www.statmt.org/wmt20/quality-estimation-task.html for fair comparison.

	High Resource		Medium Resource		Low Resource		
Model	en-de	en-zh	ro-en	et-en	ne-en	si-en	Avg.
LaBSE	0.084	0.036	0.705	0.550	0.545	0.455	0.396
DREAM	0.196	0.197	0.724 <sup>‡</sup>	0.578	0.636	0.568	0.483
Ours	<b>0.215</b> <sup>‡</sup>	$0.222^{\ddagger}$	0.717	<b>0.587</b> <sup>†</sup>	0.634	0.571	0.491
LASER	0.105	0.106	0.705	0.463	-	0.325	0.341
mSBERT	0.130	0.287	0.766	0.512	0.467	0.418	0.430
BERTScore	0.134	0.143	0.746	0.568	0.562	0.549	0.450
D-TP	0.259	0.321	0.693	0.642	0.558	0.460	0.489
Prism	0.464	0.303	0.829	0.694	-	-	0.573
Predictor-Estimator	0.145	0.190	0.685	0.477	0.386	0.374	0.376

Table 1: Pearson correlation coefficients measured on WMT20 QE task (Superscripts of <sup>‡</sup> and <sup>†</sup> indicate statistically significant differences of p < 0.01 and 0.05, respectively, compared to DREAM.)

and our method consistently outperformed LaBSE, our method achieved larger improvements. These results confirm that our method with adversarial training further enhanced the ability of meaning embedding distillation of DREAM.

The second set of rows shows the performance of previous unsupervised methods based on multilingual sentence encoders. Our method outperformed these methods on most language pairs. Particularly, it showed higher scores on low-resource language pairs, and achieved the highest correlation with human scores on average for all language pairs. It is notable that our method outperformed mSBERT on four out of six language pairs, which had sentence similarity estimation in its pre-training.

The last set of rows shows the performance of other QE models independent of multilingual sentence encoders. Our method achieved higher scores than the supervised QE model, Predictor-Estimator, for all language pairs.

D-TP and Prism achieved higher scores than ours in high-resource language pairs, but our method outperformed them in low-resource language pairs. Although D-TP assumes that users can access to the parameters of a machine translatioin model for QE, such a situation is practically limited because in general, machine translation systems are black-box to end-users (*e.g.* online machine translation services). Prism requires a large-scale bilingual corpus for training its encoder and decoder from scratch, which restricts its applicability to low-resource language pairs.

	$L_R$	$L_C$	$L_L$	$L_A$	Avg.
(a)	$\checkmark$				0.393
(b)	$\checkmark$	$\checkmark$			0.086
(c)	$\checkmark$		$\checkmark$		0.075
(d)	$\checkmark$			$\checkmark$	0.427
(e)	$\checkmark$	$\checkmark$	$\checkmark$		0.439
(f)	$\checkmark$	$\checkmark$		$\checkmark$	0.297
(g)	$\checkmark$		$\checkmark$	$\checkmark$	0.482
(h)		$\checkmark$	$\checkmark$	$\checkmark$	0.488

Table 2: Pearson correlation coefficients in ablation

#### **3.3 Ablation Study**

Table 2 shows the results of the ablation study. The upper rows show the performance when  $L_R$  is combined with one other loss function, and the lower rows show the performance when each loss function is excluded from the proposed method, measured on WMT20 QE task.

The first set of rows (rows (a) to (d)) shows that adversarial loss  $L_A$  has the largest contribution on its own. In contrast, cross reconstruction loss  $L_C$ and language embedding loss  $L_L$  largely deteriorated the performance of  $L_R$ . However, interestingly, the second set of rows (rows (e) to (h)) show that the performance drop is largest when  $L_L$  is removed. These results indicate that  $L_L$  is crucial when combining different loss functions. We presume that  $L_L$  has an effect that meaning and language information are separated into the corresponding embeddings. In other words, it prevents that meaning information leaks to language embeddings. In summary, these analyses revealed two loss functions that most contribute to the performance of the proposed method:  $L_L$  and  $L_A$ , and these should be used together.

### **4** Summary and Future Work

We introduced adversarial training to disentangle meaning embeddings from sentence representations of multilingual sentence encoders for unsupervised QE. Our method consistently improves the performance of a state-of-the-art multilingual sentence encoder.

Our future work includes exploring ways to utilize language-specific embeddings for QE in terms of fluency of sentences. Combined with the present method of assessing the adequacy of sentences, a better QE may be achieved. We will also apply our method for disentangling styles and meanings of sentences for the style-transfer research.

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