# AiM: Taking Answers in Mind to Correct Chinese Cloze Tests in Educational Applications

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### Abstract

To automatically correct handwritten assignments, the traditional approach is to use an OCR model to recognize characters and compare them to answers. The OCR model easily gets confused on recognizing handwritten Chinese characters, and the textual information of the answers is missing during the model inference. However, teachers always have these answers in mind to review and correct assignments. In this paper, we focus on the Chinese cloze tests correction and propose a multimodal approach<sup>1</sup> (named AiM). The encoded representations of answers interact with the visual information of students' handwriting. Instead of predicting 'right' or 'wrong', we perform the sequence labeling on the answer text to infer which answer character differs from the handwritten content in a fine-grained way. We take samples of OCR datasets as the positive samples for this task, and develop a negative sample augmentation method to scale up the training data. Experimental results show that AiM outperforms OCR-based methods by a large margin. Extensive studies demonstrate the effectiveness of our multimodal approach.

#### 1 Introduction

The growing number of students has brought much pressure on teachers to correct assignments manually in the educational field. Recently, Optical Characters Recognition (OCR) based methods are widely used in several applications<sup>2</sup> to automatically complete this task. The OCR model first recognizes the text in the image, and then the OCR output is compared with the correct answer to feedback correction results. In this pipeline



Question 2: The personal name of Mencius is \_\_\_\_.



Figure 1: Task examples and correction methods. The OCR-based method misunderstands student's intent due to the width between " $\pm$ " and " $\overline{n}$ ]" in Question 2. AiM can tackle this problem since it takes both the handwriting image and the textual answer into consideration.

method, the post-comparison mainly relies on the pre-recognition. Without prior knowledge of answers, the OCR model easily gets confused when recognizing handwritten Chinese characters, especially for various handwriting styles, ligatures, and shape-similar characters. However, most of them can be distinguished by human teachers, because they take answers in mind at first.

In this paper, we focus on the Chinese cloze correction (CCC) and propose an Answer-in-Mind correction model (AiM) to tackle the above prob-

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<sup>&</sup>lt;sup>1</sup>Our codes and data are available at https://github. com/YusenZhang826/AiM.

<sup>&</sup>lt;sup>2</sup>Educational applications such as http://kousuan. yuanfudao.com, https://jiazhang.zuoyebang. com and https://www.zuoye.ai.

lem. Figure 1 shows examples of the CCC task and the comparison of the OCR-based method with our method. We look at Question 2. Obviously, the student knows the correct answer and writes down "轲", but it is recognized as "车可" by the OCR model because of the slightly large width of the hand-written content. Consequently, the correction result is 'wrong'. We hypothesize that the information of correct answers can help the neural model to understand student handwriting. As shown in Figure 1, AiM is a multimodal model, which takes the image and the answer text as input. Through the interaction of two modality information, our model understands the handwritten content and feeds back the 'right' correct result.

In the AiM model, the image is encoded to sequential feature representations through Resnet (He et al., 2016), where each of them represents a fixedwidth pixels block. The answer text is encoded by word embedding. Then Transformer (Vaswani et al., 2017) self-attention is adopted to compute contextual representations for each modality. In order to fuse them, we develop a cross-modal attention. It renders the textual representations to interact with the visual information of students' handwriting. On the top of AiM, instead of predicting 'right' or 'wrong', our model performs sequence labeling on the answer text to infer which character differs from the handwritten content.

To train AiM, we collect EinkCC, a dataset containing about 5k handwriting images, answers, and correction results of cloze questions, from our educational application. Teachers distribute cloze tests in our app, and students practice on the electronic paper hardware. In addition to EinkCC, OCR datasets can be used for this task. We take samples of OCR datasets (Liu et al., 2011) as the positive samples, and construct negative samples by replacing the label characters with shape-similar ones derived from an open-sourced confusion set (Wu et al., 2013). The same method also augments EinkCC to scale up the training set.

We pretrain the image encoder in AiM to get better visual representations, and further train AiM with the correction objective. Experimental results show that compared with OCR-based methods (Liu et al., 2020; Du et al., 2021), AiM achieves 11% accuracy improvements. Extensive analyses verify that with the interactions between two modalities through our attention mechanism, AiM can understand student handwriting and ligatures, and more handwritten characters confused by OCR can be predicted well by AiM.

The main contributions are summarized as follows: i) We propose AiM, a multimodal model for Chinese cloze correction, to make up for shortages of OCR-based methods. ii) We extend OCR datasets using a negative sample augmentation method to fit this task. iii) Comprehensive experiments show that AiM achieves better performance compared with OCR-based methods, and it's effective and necessary to use a multimodal approach to correct Chinese cloze tests.

### 2 Preliminary

#### 2.1 Chinese Cloze Correction

We first give the description of the Chinese cloze correction (CCC) task in this section. Given a handwriting image I and the textual answer  $\mathbf{A} = [a_1, a_2, ..., a_m]$  of the corresponding question, assuming that the handwritten characters in the image is  $\mathbf{C} = [c_1, c_2, ..., c_n]$ , the target of the task is to predict a label  $y \in \{0, 1\}$ . The y = 0 indicates the correction result is 'right' (i.e. the handwritten content is a correct answer,  $\mathbf{C} = \mathbf{A}$ ), otherwise it is 'wrong'.

#### 2.2 Transformer

Suppose the input of Transformer (Vaswani et al., 2017) is a pack of embeddings  $\mathbf{X}^0 = [\mathbf{x}_1, \mathbf{x}_2, ..., \mathbf{x}_{|x|}]$ . If we have *L* stacked Transformer blocks, the final output is like:

$$\mathbf{X}^{l} = \operatorname{Transformer}_{l}(\mathbf{X}^{l-1}), l \in [1, L] \quad (1)$$

where each block consists of a self-attention layer, a feed-forward layer, residual connection (He et al., 2016) and layer normalization.

**Self-Attention** For the *l*-th block, the output  $A_l$  of a self-attention head is:

$$\mathbf{Q} = \mathbf{X}^{l-1} \mathbf{W}_{l}^{Q}, \mathbf{K} = \mathbf{X}^{l-1} \mathbf{W}_{l}^{K}$$
$$\mathbf{M}_{i,j} = \begin{cases} 0, & \text{allow to attend} \\ -\infty, & \text{forbid to attend} \end{cases}$$
$$\mathbf{A}_{l} = \text{SelfAttention}(\mathbf{X}^{l-1})$$
$$= \text{softmax}(\frac{\mathbf{Q}\mathbf{K}^{\mathrm{T}}}{\sqrt{d_{k}}} + \mathbf{M})(\mathbf{X}^{l-1}\mathbf{W}_{l}^{V})$$

where  $\mathbf{W}_{l}^{Q}, \mathbf{W}_{l}^{K}, \mathbf{W}_{l}^{V}$  can project previous output to queries, keys, and values, respectively.  $\mathbf{M} \in \mathbb{R}^{|x| \times |x|}$  is a mask matrix that controls whether two tokens can attend each other.



Figure 2: The architecture of AiM. The image encoder of AiM is initialized by OCR pretraining. In AiM, the visual and textual representations are fused by cross-modal attention.

### 3 Method

We first introduce the sequence labeling conversion for the CCC task in Section 3.1. Model architecture of AiM is shown in Section 3.2 and Figure 2. Finally, we describe the data augmentation and pretraining methods in Section 3.3.

### 3.1 Label Space

The CCC task is to feedback 'right' or 'wrong' on the handwritten content. In this paper, we perform sequence labeling on the answer text, and the corresponding labels are defined as:

- del: the current character does not appear in the image.
- add: compared to the handwritten content, one or more characters should be inserted between the current and the next character<sup>3</sup>.
- sub: compared to the handwritten content, the current character should be substituted by another one.

We get these labels by calculating the edit distance between the answer and the handwritten content<sup>4</sup>.

The BIO annotation (Ratinov and Roth, 2009) is adopted that the label space is {O, B-sub, I-sub, B-del, I-del, B-add}. It is similar to the label space of the Grammatical Error Detection/Correction (GED/GEC) task, but our method compares the answer text to the handwritten content, instead of the erroneous sentence to the correct sentence. After this conversion, AiM is trained in a fine-grained way. If the predicted sequence only contains 'O', the correction result of AiM is 'right', otherwise it is 'wrong'.

### 3.2 Model Architecture

The model architecture of AiM is shown in Figure 2. Components include: i) an image encoder with Resnet and the self-attention mechanism to extract the visual features, ii) a fusion module with the cross-modal attention to mine the interactions between modalities, and iii) an output layer to predict the label sequence.

**Image Encoder** To understand the handwritten content in images, we follow Liu et al. (2020) to adopt Resnet (He et al., 2016) as the image encoder.

 $<sup>^3</sup>A$  placeholder  $<\!\!\mathsf{BLK}\!\!>$  is inserted at the beginning of the textual answers to handle the character missing at the first position.

<sup>&</sup>lt;sup>4</sup>The handwritten text is annotated or taken from the OCR dataset for calculating the label sequence of AiM.

The image encoder maps the input image I to a sequence of visual features  $\mathbf{H}_v \in \mathbb{R}^{N_v \times d}$  with a linear transformation:

$$\mathbf{H}'_{v} = \text{Linear} \left( \text{ResNet}(\mathbf{I}) \right)$$

$$\mathbf{H}_{v} = \mathbf{H}'_{v} + \mathbf{P}_{v}$$

$$(3)$$

where  $N_v = \frac{max\_width}{32}$ ,  $max\_width$  is the maximum width of input images and d is the hidden size of the visual representation. Each element in sequence represents a fixed-width pixels block in the image. Besides, there is a learnable positional embedding matrix  $\mathbf{P}_v \in \mathbb{R}^{N_v \times d}$  where each row is a positional representation for each element in  $\mathbf{H}_v$ to capture the location information.

We perform a padding operation on the image with extra white pixels blocks to ensure all images have the same width. Then we adopt Transformer blocks to capture the contextual information in visual modality and the l-th output is:

$$\mathbf{S}_{v}^{l} = \operatorname{Transformer}(\mathbf{S}_{v}^{l-1}), l \in [1, L_{v}].$$
 (4)

where  $L_v$  is the number of Transformer blocks. Notes that  $\mathbf{S}_v^0 = \mathbf{H}_v$  and  $\mathbf{S}_v = \mathbf{S}_v^{L_v}$ .

**Fusion Module** Assuming that the input answer has  $N_t$  characters, the answer characters are first converted to dense vectors  $\mathbf{X} = [x_1, x_2, ..., x_{N_t}]$  through a word embedding. The linear transformation and positional embedding are also employed to compute the textual representation  $\mathbf{H}_t \in \mathbb{R}^{N_t \times d}$  as follows:

where  $\mathbf{P}_t$  is the positional embedding matrix.

Then our fusion block further encodes and merges the information of textual and visual modality. As shown in Figure 2, each fusion block contains a textual self-attention layer and a crossmodal attention layer. Self-attention mechanism is employed to encode textual representations:

$$\mathbf{S}'_{t} = \text{SelfAttention}(\mathbf{H}_{t})$$
  

$$\mathbf{S}_{t} = \text{LayerNorm}(\mathbf{H}_{t} + \mathbf{S}'_{t})$$
(6)

To capture the interactions between them, we develop a cross-modal attention as follows:

$$\mathbf{Q} = \mathbf{S}_{t} \mathbf{W}^{Q}, \mathbf{K} = \mathbf{S}_{v} \mathbf{W}^{K}$$
$$\mathbf{M}_{i,j}^{f} = \begin{cases} -\infty, & \text{padding token or pixels block} \\ 0, & \text{otherwise} \end{cases}$$
$$\mathbf{S}_{f} = \text{softmax}(\frac{\mathbf{Q}\mathbf{K}^{\mathrm{T}}}{\sqrt{d}} + \mathbf{M}^{f})(\mathbf{S}_{v}\mathbf{W}^{V})$$
(7)

where  $\mathbf{W}^Q$  projects  $\mathbf{S}_t$  to queries,  $\mathbf{W}^K$  and  $\mathbf{W}^V$  project  $\mathbf{S}_v$  to keys and values, and  $\mathbf{M}^f \in \mathbb{R}^{N_t \times N_v}$  is the mask matrix to ensure only valid tokens and pixels blocks can attend to each other. The fused representations  $\mathbf{S}_f$  are followed by the feed-forward layer, residual connection, and layer normalization.

Finally, we stack our fusion blocks to obtain more informative fused features. It can be seen that our fusion module is similar to the Transformer decoder. Different from the cross-attention of Transformer, our cross-modal attention merges the visual and textual information, which allows each valid answer character to attend to all valid pixels blocks, without the order restriction of language modeling. Besides, the Transformer decoder decodes words one by one, but our module outputs fused features at once.

**Output Layer** We denote the above fused features as  $\mathbf{H}_f$ . To project the hidden representation to the space of labels, the fusion features is fed to the fully-connected layer and a softmax function to get the final output  $\mathbf{O} \in \mathbb{R}^{N_t \times m}$ :

$$\mathbf{O} = \operatorname{softmax}(\mathbf{H}_f \mathbf{W}_o) \tag{8}$$

where  $\mathbf{W}_{\mathbf{o}} \in \mathbb{R}^{d \times m}$  is the weight matrix and m is the number of labels. During the training, we apply the cross-entropy function as our correction objective and the training loss is computed as:

$$\mathcal{L} = -\sum_{i=1}^{N_t} \log p(i, k_i), \ p(i, k_i) \in \mathbf{O}$$
 (9)

where  $k_i$  is the label of the *i*-th character and  $p(i, k_i)$  is the probability of the *i*-th character being predicted to label  $k_i$ .

### 3.3 Data Augmentation and Pretraining

**Data Augmentation** The sample of the OCR dataset contains an image and the corresponding written text, which can be easily extended for the CCC task. We directly take the annotated text as the answer to augment our positive CCC samples. Then we develop a negative sample augmentation method. Given a CCC sample, we keep the image unchanged and modify the answer text. The modifications include random character insertion, deletion and substitution. Especially for the character substitution, we attempt to construct hard negative samples by replacing the original character

Algorithm 1: Negative Sample Augmentation

tion
<b>Input:</b> $S = \{ (\mathbf{I}_i, \mathbf{C}_i, \mathbf{A}_i, \mathbf{L}_i, y_i) \}_{i=1}^N$ , where $\mathbf{I}_i$ is the image, $\mathbf{C}_i$ is the handwritten content, $\mathbf{A}_i$
is the answer text, $\mathbf{L}_i$ is the label sequence of
AiM and $y_i$ is the correction result.
$D \leftarrow S$
for $(\mathbf{I}_i, \mathbf{C}_i, \mathbf{A}_i, \mathbf{L}_i, y_i)$ in $\mathcal S$ do
repeat
$\mathbf{A}_i \leftarrow \mathbf{A}_i$
Randomly select an index $j$ in $\hat{\mathbf{A}}_i$
$\hat{\mathbf{A}}_i[j] \leftarrow \mathbf{A}_i[j]$ 's shape-similar character
Get $\hat{\mathbf{L}}_i$ comparing $\mathbf{C}_i$ and $\hat{\mathbf{A}}_i$
$\hat{y}_i = 1$
$D.$ append ( $(\mathbf{I}_i, \mathbf{C}_i, \hat{\mathbf{A}}_i, \hat{\mathbf{L}}_i, \hat{y}_i)$ )
until Random times
repeat
$\hat{\mathbf{A}}_i \leftarrow \mathbf{A}_i$
Randomly select an index $j$ in $\hat{\mathbf{A}}_i$
Delete $\hat{\mathbf{A}}_i[j]$
Get $\hat{\mathbf{L}}_i$ comparing $\mathbf{C}_i$ and $\hat{\mathbf{A}}_i$
$\hat{y}_i = 1$
$D.$ append ( $(\mathbf{I}_i, \mathbf{C}_i, \hat{\mathbf{A}}_i, \hat{\mathbf{L}}_i, \hat{y}_i)$ )
until Random times
repeat
$\mathbf{\hat{A}}_i \leftarrow \mathbf{A}_i$
Randomly select an index $j$ in $\hat{\mathbf{A}}_i$
Insert a common Chinese character at $\hat{\mathbf{A}}_i[j]$
Get $\hat{\mathbf{L}}_i$ comparing $\mathbf{C}_i$ and $\hat{\mathbf{A}}_i$
$\hat{y}_i = 1$
$D. ext{append} \left( \left( \mathbf{I}_i, \mathbf{C}_i, \hat{\mathbf{A}}_i, \hat{\mathbf{L}}_i, \hat{y}_i  ight)  ight)$
until Random times
<b>Output:</b> the augmented dataset D

with shape-similar ones. The shape-similar characters are derived from an open-sourced confusion set<sup>5</sup> (Wu et al., 2013). The pseudo code of negative sample augmentation is presented in Algorithm 1.

**Pretraining** Before the AiM training, we first pretrain our image encoder with the OCR objective. We follow the Liu et al. (2020) to use CTC (Graves et al., 2006) as the loss function and apply high dropout rates after each max-pooling layer. As shown on the left side in Figure 2, the input image is converted to a sequence of dense representations through Resnet. A linear layer is added on the top of Resnet to transform the space dimension to the size of the vocabulary.

### 4 Experiment

In this section, we first introduce datasets, baselines, and other details of our experiments. Then we show experimental results and perform analyses from different views.

Dataset	Traiı #img	n set #sample		v set #sample		st set #sample
EinkCC HWCC	4256 41781	10610 166984 602376	- 10499	- 41767	673 -	673 -
		779970		41767	673	673

Table 1: Data statistics. "#img" means the number of handwriting images. "#sample" means the number of CCC samples. In each train or dev set, the "#sample" is larger than "#img" because of our data augmentation in Section 3.3.

Dataset	OCR Model	CER
HWCC	PP-OCRv2 CNN-CTC-CBS Resnet-CTC	0.3936 0.2943 <b>0.0663</b>
EinkCC	PP-OCRv2 CNN-CTC-CBS Resnet-CTC	0.3115 0.2325 <b>0.1661</b>

Table 2: The OCR performance on dev and test sets.

### 4.1 Dataset

**EinkCC** EinkCC is collected from our educational application. Teachers distribute cloze tests in our app, and students practice on the e-ink display hardware. When students finish tests, teachers can correct them and feedback to students. Each sample in EinkCC contains a student's handwriting image, the answer text and the correction result marked by teachers. It mainly covers the dictation of ancient poetry, the idiom application, and the reading comprehension. Besides, we manually annotate the image text for the OCR training and the AiM label sequence calculation.

**HWCC** CASIA-HWDB (Liu et al., 2011) is a benchmark for the handwritten Chinese text recognition(HCTR) task. We select the HWDB 2.x set to be the positive CCC samples.

**SynCC** To further enlarge the scale of CCC datasets, we first build a synthetic OCR dataset. The details of the data construction are presented in Appendix. Then all OCR samples are taken as the positive CCC samples.

We split EinkCC into train and test sets, and split HWCC into train and dev sets. All train sets and dev sets are extended by our negative sample augmentation method of Section 3.3. The data statistics are shown in Table 1.

<sup>&</sup>lt;sup>5</sup>It is taken from URL.

Dataset	Model	Se	Sequence level			Binary level			
Dataset	WIOdel	Р	R	F1	Р	R	F1	Acc	
HWCC	PP-OCRv2	0.3590	0.4661	0.4057	0.7508	<b>0.9997</b>	0.8576	0.7510	
	CNN-CTC-CBS	0.4584	0.5563	0.5026	0.7604	0.9994	0.8637	0.7635	
	Resnet-CTC	0.8157	0.8877	0.8502	0.8578	0.9989	0.9230	0.8751	
	AiM <sub>wo-PT</sub>	0.4893	0.5602	0.5223	0.9083	0.9306	0.9193	0.8571	
	AiM	<b>0.9735</b>	<b>0.9717</b>	<b>0.9726</b>	<b>0.9926</b>	0.9937	<b>0.9932</b>	<b>0.9898</b>	
EinkCC	PP-OCRv2	0.1146	0.6847	0.1964	0.2128	<b>1.0000</b>	0.3509	0.4502	
	CNN-CTC-CBS	0.1829	<b>0.8108</b>	0.2985	0.2710	<b>1.0000</b>	0.4264	0.6003	
	Resnet-CTC	0.2311	0.7748	0.3561	0.3322	0.9964	0.4987	0.7013	
	AiM <sub>wo-PT</sub>	0.0568	0.2252	0.0907	0.2025	0.6497	0.3088	0.5676	
	AiM	<b>0.2795</b>	0.5766	<b>0.3765</b>	<b>0.4262</b>	0.7799	<b>0.5512</b>	<b>0.8113</b>	

Table 3: Main results on dev and test sets.  $AiM_{wo-PT}$  is the AiM model without the OCR pretraining. Resnet-CTC is trained using the same data source as AiM, which is a strong OCR baseline in a fair comparison.

Model	CER
Resnet-CTC <sub>wo-Syn</sub> Resnet-CTC <sub>wo-E</sub>	0.1916
Resnet-CTC <sub>wo-E</sub> Resnet-CTC <sub>wo-H</sub>	0.2993
Resnet-CTC	0.1661

Table 4: Data ablation of the Resnet-CTC OCR performance on the EinkCC test set.

M- J-1	Se	quence Le	vel
Model	Р	R	F1
AiM <sub>wo-Syn</sub>	0.0212	0.1712	0.0378
AiM <sub>wo-E</sub>	0.1857	0.3964	0.2529
AiM <sub>wo-H</sub>	0.2660	0.4865	0.3440
AiM	0.2795	0.5766	0.3765

Table 5: Data ablation of the AiM performance at the sequence level on the EinkCC test set.

#### 4.2 Evaluation Metrics

We use the character error rate (CER) to evaluate the OCR performance in the pretraining stage, and compute the following metrics to evaluate the CCC performance:

Sequence level We use the widely-used metrics, Precision (P), Recall (R), and F1, to measure the quality of label sequences outputted by AiM.

**Binary level** We transform label sequences to binary labels ('right' or 'wrong') to compute the accuracy of binary classification. We report the P, R, and F1 of negative samples (i.e. y = 1) to evaluate model's ability to identify wrong answers.

### 4.3 Implementation Details and Baselines

Our training dataset  $\{(\mathbf{I}_i, \mathbf{C}_i, \mathbf{A}_i, \mathbf{L}_i, y_i)\}_{i=1}^N$  contains the image  $\mathbf{I}_i$ , the handwritten content  $\mathbf{C}_i$ , the answer text  $\mathbf{A}_i$ , the label sequence of AiM  $\mathbf{L}_i$  and the correction result  $y_i$ . We pretrain the image encoder Resnet on the subset  $\{(\mathbf{I}_i, \mathbf{C}_i)\}_{i=1}^N$ , and train the AiM model on the subset  $\{(\mathbf{I}_i, \mathbf{A}_i, \mathbf{L}_i)\}_{i=1}^N$ .

In the OCR pretraining, we follow Liu et al. (2020) to set the number of convolution blocks to  $\{2,3,1,4\}$ . The height of every input image is set to 128 pixels and the width is scaled to the corresponding value, so the shape of each pixels block is  $128 \times 32$ . The learning rate is set to 1e-3, the batch size is 8 and the training epoch is 15.

In the AiM training, the learning rate is 1e-4, the batch size is 8 and the training epoch is set to 14. The dimension of hidden states d is 768. The number of image encoder blocks  $N_{enc}$  and fusion module blocks  $N_{fus}$  in AiM are both 2. We adopt AdamW optimizer (Loshchilov and Hutter, 2018) and cosine-annealing strategy. To accelerate training, the parameters in Resnet are frozen when training AiM. We ignore punctuation in the text.

OCR-based methods are our baselines, where the correction results are derived from the postcomparison between the OCR results and answers. The following OCR models are evaluated: **Resnet** -CTC is the image encoder of AiM (Resnet) trained with the CTC function on the subset  $\{(\mathbf{I}_i, \mathbf{C}_i)\}_{i=1}^N$ . **PP-OCRv2** (Du et al., 2021) is an open-sourced widely-used OCR model in Chinese recognition, and we take its text recognition server model<sup>6</sup> for evaluation. **CNN-CTC-CBS** (Liu et al., 2020) is a handwritten text-line recognition model, and we take the released well-trained model<sup>7</sup> for evaluation. Table 2 shows the OCR performance of baselines on our datasets.

<sup>&</sup>lt;sup>6</sup>https://github.com/PaddlePaddle/ PaddleOCR.

<sup>&</sup>lt;sup>7</sup>https://github.com/intel/ handwritten-chinese-ocr-samples.



Figure 3: Data ablation of the AiM and its baseline performance at the binary level on the EinkCC test set.

### 4.4 Results and Analyses

The main results are shown in Table 3. We evaluate OCR models at the OCR level and the binary level. For AiM and its variants, we evaluate them at the sequence level and the binary level. We describe our observations from the following perspectives:

- How do OCR models perform in CCC?
- Does AiM improve the performance and whether the two modalities are well fused?
- Do data augmentation and pretraining work and what's the impact of data source?

### 4.4.1 Limitation of OCR-based Method

As shown on Table 3, the recall of OCR-based methods is extremely high (nearly 1.0), but the precision and F1 are much lower. This means that OCR models can correct almost all wrong handwritten answers but mark many students' right text as wrong. Oppositely, AiM improves the precision, F1, and accuracy with large margins.

Image:	骆驼祥子	铺垫
Handwritten:	骆驼祥子	铺垫
Answer:	骆驼祥子	铺垫
OCR result:	骆 <u>马它</u> 祥子	铺挚
AiM output labels:	00000	000
Correction label:	$\checkmark$	$\checkmark$
Correcting by OCR:	×	×
Correcting by AiM:	$\checkmark$	$\checkmark$

Table 6: Examples on EinkCC test set. Resnet gives the wrong outputs in all examples. The mistakes made by Resnet are shown in bold with underline, while AiM predicts correctly. Notes that the first label is for the placeholder '<BLK>'.

### 4.4.2 Influence of Data Source

We conduct an ablation study on the training data. The suffix '-wo-E', '-wo-Syn', '-wo-H' means the model is trained without the EinkCC training set, SynCC set and HWCC training set, respectively. The performance of Resnet and its variants is shown in Table 4 and Figure 3(a). The CER reaches the lowest level when Resnet is trained with all training sets, which can prove the necessity of data extension for OCR models. Table 5 and Figure 3(b) show the performance of AiM. Removing any training set, all metrics at sequence level drops, as well as the binary level. It means sufficient data is valuable in the CCC task. Meanwhile, comparing Figure 3(a) and 3(b), although the data scale decreases, the performance of AiM is always better than Resnet, which demonstrates the AiM is more robust and stable to data variation.

Notice that the model performance are always better on the HWCC dev set than it on the EinkCC test set. This is because all negative samples of HWCC are synthetic samples that are augmented in the same way. This suggests that AiM learns the error patterns well from our negative sample augmentation.

### 4.4.3 Effectiveness of Multimodal

As shown in Table 3, with AiM, the recall of negative label decreases<sup>8</sup> but the precision and F1-score increase significantly at the binary level. We give two examples on EinkCC in Table 6 to further analyze the effectiveness of AiM. Obviously, Resnet generates wrong outputs while AiM makes no mistake. In the first example, Resnet considers one left-right structured character as two independent characters, which never happens when manually correcting. In the second example, Resnet gets

<sup>&</sup>lt;sup>8</sup>We perform an analysis on the recall drop in Appendix.

			Sequence level			Sequence level Binary level			
N <sub>enc</sub>	$N_{ m fus}$	Text Self-Att in Fusion	Р	R	F1	Р	R	F1	Acc
1	1	×	0.1150	0.3513	0.1733	0.3515	0.7099	0.4702	0.7623
1	1	$\checkmark$	0.1773	0.4775	0.2585	0.3794	0.7908	0.5128	0.7727
2	2	×	0.1235	0.3694	0.1851	0.3630	0.7161	0.4818	0.7667
2	2	$\checkmark$	0.2795	0.5766	0.3765	0.4262	0.7799	0.5512	0.8113
3	3	$\checkmark$	0.2501	0.5495	0.3436	0.3682	0.7398	0.4917	0.7727

Table 7: An ablation study of components in AiM on EinkCC test set.



Figure 4: Cross-modal attention visualization. The figure shows the cross-attention scores between characters in answer and the pixels blocks in image.

confused by the shape-similar characters. AiM predicts successfully in these examples. More predictions on the dev and test sets are presented in Appendix to illustrate that AiM is able to identify all situations of the mismatch between the image and answer text.

Comparing AiM and Ai $M_{wo-PT}$  in Table 3, without the pretraining, the performance of AiM drops significantly, even worse than Resnet. It demonstrates that visual modality features can be better understood through pretraining.

### 4.4.4 Learning of Modal Fusion

We conduct experiments to explore the contribution of each component. Experimental results are shown in Table 7. AiM reaches a better performance when encoding text information with the self-attention than only using token embeddings. This suggests that self-attention brings better textual representation. Meanwhile, stacking each module with a proper number of layers helps AiM capture interactions between modalities. We visualize the cross-modal attention scores in Figure 4. We find that characters manage to attend the most relative pixels block. For instance, in this sub-figure (a), the character "集" appears twice in different positions, and the model captures the context feature and both of them attend the corresponding pixels block in order. It shows that cross-modal attention can match multimodal information effectively.

## 5 Related Work

#### 5.1 OCR Model

OCR models have evolved for a long period. Researchers usually used hybrid CNN and RNN architectures (Breuel, 2017) with CTC (Connectionist temporal classification) loss (Graves et al., 2006). For handwritten Chinese text recognition (HCTR) task, Liu et al. (2020) has achieved the state-of-theart performance. They use the simple end-to-end CNN-CTC method and ease the overfitting problem with a high-rate dropout strategy.

#### 5.2 Multimodal Model

Multimodal models have attracted more and more attention and have been applied in many fields, such as visual question answering (Antol et al., 2015), Chinese spell checking (Xu et al., 2021; Li et al., 2022) and other applications (Toto et al., 2021; Hu et al., 2021; Aguilar et al., 2019). Unsupervised pretraining (Kenton and Toutanova, 2019) has provided informative representations and finetuning techniques (Cui et al., 2019; Li et al., 2021) have brought further performance gains. Several large-scale pre-trained models are utilized in multimodal models (Anderson et al., 2018; Toto et al., 2021; Xu et al., 2021). To capture multimodal features, one common method is to concatenate encoders' output from two sides and then feed to the downstream multi-layer perceptrons (Nie et al., 2021). While some works use attention mechanism to get fusion representation (Lu et al., 2019; Tan and Bansal, 2019; Tsai et al., 2019).

#### 6 Conclusion

In this paper, we propose a multimodal model AiM to effectively correct Chinese cloze tests. AiM employs cross-modal attention to understand the correlation between modalities. We collect data from different sources and develop a data augmentation method. Experiments show that AiM outperforms traditional OCR-based methods with over 11% accuracy improvements.

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# A Annotation Process

We present the process of annotation in our sequence labeling task in Figure 5. We put a label to individual character in textual answer referring to hand-written content and each label stands for a kind of editing operation.

# **B** SynCC Data Construction

To build a synthetic OCR dataset, we first collect handwritten character images from the HWDB 1.0 set of CASIA-HWDB (Liu et al., 2011) and our educational application. Then the character images are spliced together into text-line images according to the sentences or clauses of our online essay corpus. We also replace characters with shape-similar ones and their images to enhance OCR models to recognize them. The synthetic OCR examples are shown on Table 8. These samples are taken as the positive CCC samples, and negative sample augmentation introduced in Section 3.3 is applied to construct SynCC dataset.

Image:	是一个宁静的世界
Content:	是一个宁静的世界
Image:	是一个宁静的曲界
Content:	是一个宁静的曲界
Image:	阴森森的面乱
Content:	阴森森的面孔
Image:	网林森的配儿
Content:	阴林森的面孔
Image:	心贩意乱中又收到了更产生
Content:	心烦意乱中又收到了一页书笔
Image:	心贩意乱权政制于及书笔
Content:	心烦意乱中又政到了一页书笔
Image:	从此和独的批再预独
Content:	从此孤独的我不再孤独
Image:	从止比小小学生的我不可于小学生
Content:	从此似独的我不再孤独

Table 8: Synthetic OCR examples of SynCC.

# C Recall Drop on EinkCC

Table 3 shows that AiM improves the correction precision and F1 but the recall drops on EinkCC. We present several false-positive predictions on Table 9. All examples are annotated as wrong by

teachers but are predicted as right by AiM. In the first example, the student writes down "斯" but there is a extremely large margin between the left and right sides. In the rest examples, students write down shape-similar characters but AiM can't detect them and tend to predict as right. Thus, even though we use a confusion set to enhance AiM to detect shape-similar characters, there is still a lot of room for improvement in this regard.

Image:	带骆其所将
Answer:	弗洛斯特
Labels:	O O O <u>B-sub</u> O
Image:	诸
Answer:	清
Labels:	O <u>B-sub</u>
Image:	树上仿佛已经满足桃儿,桃梨儿.
Answer:	…已经满是桃儿…
Labels:	O O O <u>B-sub</u> O O
Image:	不畏浮云遥望眼
Answer:	不畏浮云遮望眼
Labels:	$OOOOO\underline{B-sub}OO$

Table 9: False-positive predictions on EinkCC test set. All above answer characters are predicted to 'O' by AiM. The character marked by the underline indicates why the correction result should be wrong.

### **D** Predictions of AiM

Table 10 shows several cases of AiM's predictions. AiM is able to identify all kinds of modifications between the answer and hand-written content including substitutions, deletions and insertions, which proves that it's reasonable to format the fill-in-theblank assignments correction task to sequence labeling. In this way, AiM can not only indicate the correctness of students' answers, but also can locate where the errors occur.



Figure 5: Examples of sequence labeling annotation. For the first sample, to convert the answer to the hand-written content, the last character in the answer " $\hat{a}$ " should be replaced by " $\hat{a}$ ". So the label 'B-sub' is annotated to " $\hat{a}$ " and 'O' for the rest. For the latter one, the character " $\lambda$ " and " $\hat{k}$ " do not appear in the hand-written content so the labels are both 'B-del'. Moreover, the character " $\hat{E}$ " should be inserted at the first position in answer for conversion, so we put a 'B-add' label to the placeholder '<BLK>'.

Image: Handwritten Content: Correct Answer: AiM Labels: AiM Predictions:	<ul> <li>時減約納早5亿年。 前认为的早5亿年 麻前镅认为的早5亿基 麼年 OB-del OB-del I-del OOOOOOB-del I-del O OB-del OB-del I-del OOOOOOB-del I-del O </li> </ul>
Image: Handwritten Content:	<b>《中度》</b>
Correct Answer:	《中庸》
AiM Labels:	O O O B-sub O
AiM Predictions:	O O O B-sub O
Image: Handwritten Content: Correct Answer: AiM Labels: AiM Predictions:	自缘9在最高层 自缘身在最高层 <u>不畏浮云遮望眼</u> O B-sub I-sub I-sub I-sub I-sub I-sub O B-sub I-sub I-sub I-sub I-sub I-sub I-sub
Image: Handwritten Content: Correct Answer: AiM Labels: AiM Predictions:	<b>記寻找工作</b> 自己寻找工作 <u>自寻</u> 工作 OB-add B-add O O OB-add B-add O O

Table 10: Several outputs of AiM on dev and test sets. Some answers are generated through our data augmentation. AiM can identify editing operations between answers and hand-written content. Characters are shown in bold with underline if the corresponding label is not 'O'.