
Robust Translation of French Live Speech Transcripts

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Abstract

Despite a narrowed performance gap with direct approaches, cascade solutions, involving automatic speech recognition (ASR) and machine translation (MT) are still largely employed in speech translation (ST). Direct approaches employing a single model to translate the input speech signal suffer from the critical bottleneck of data scarcity. In addition, multiple industry applications display speech transcripts alongside translations, making cascade approaches more realistic and practical. In the context of cascaded simultaneous ST, we propose several solutions to adapt a neural MT network to take as input the transcripts output by an ASR system. Adaptation is achieved by enriching speech transcripts and MT data sets so that they more closely resemble each other, thereby improving the system robustness to error propagation and enhancing result legibility for humans. We address aspects such as sentence boundaries, capitalisation, punctuation, hesitations, repetitions, homophones, *etc.* while taking into account the low latency requirement of simultaneous ST systems.

1 Introduction

Speech translation is the task of converting speech utterances given in a source language into text written in a different, target language. Conventional ST systems employ a two-step cascaded pipeline composed of ASR and MT modules Casacuberta et al. (2004); Waibel and Fugen (2008). One of the main drawbacks of these systems is error propagation, a problem that has received considerable attention in the last years Ruiz and Federico (2014); Sperber et al. (2017b). Multiple research efforts have tried to tightly integrate both modules by using N-best lists or word lattices Matusov et al. (2006); Dyer et al. (2008); Sperber et al. (2017a). These systems are nowadays strongly challenged by direct approaches employing a single model to translate the input speech signal, where all network components are jointly trained to maximize translation performance without the need for an intermediate readable representation Berard et al. (2016); Bansal et al. (2017); Weiss et al. (2017). Despite their architectural simplicity, reduced information loss and minimal error propagation of direct systems, cascaded solutions are still not widely used, mainly because of the data scarcity problem. Moreover, industry applications usually display speech transcripts alongside translations, making cascade approaches more realistic and practical.

Within the standard cascaded framework, researchers have encountered many challenges, mainly based on the fact that ASR transcripts exhibit very different features from those of the texts used to train neural machine translation (NMT) networks. While NMT models are often

trained with clean and well-structured text, spoken utterances contain multiple disfluencies and recognition errors which are not well modeled by NMT systems. In addition, ASR systems do not usually predict sentence boundaries or capital letters correctly, as they are not reliably accessible as acoustic cues Makhija et al. (2019); Nguyen et al. (2019). While ASR output is sufficient for many applications, where speech segments are usually short, it is difficult to use in applications that transcribe long speech segments Li et al. (2021). Typical ASR systems segment the input speech using only acoustic information, i.e., pauses in speaking, which greatly differ from the units expected by conventional MT systems. At the other end of the spectrum, systems using longer segments may span multiple sentences. This causes important translation delays, which harms the reading experience. Limited translation delays are typically achieved via starting translation before the entire audio input is received, a practice that introduces important challenges Matusov et al. (2007); Niehues et al. (2016); Arivazhagan et al. (2020).

In this work, we consider live speech-to-text translation, a task closely resembling simultaneous interpreting, that performs multilingual translations in real time and that has recently been in increasing demand in a variety of settings (radio and television broadcasts, movies, podcasts, online meetings, conferences and lectures, live events, *etc.*). We propose a simple but efficient ST system following a cascaded ASR-MT pipeline for live translation of French speeches into English with focus on the political discourse domain. Figure 1 shows a screenshot of our live ST system interface. Inspired by Martucci et al. (2021); Ruiz et al. (2015), we propose several data augmentation techniques to simulate errors generated by an ASR system, thus allowing the MT system to recover from ASR errors.

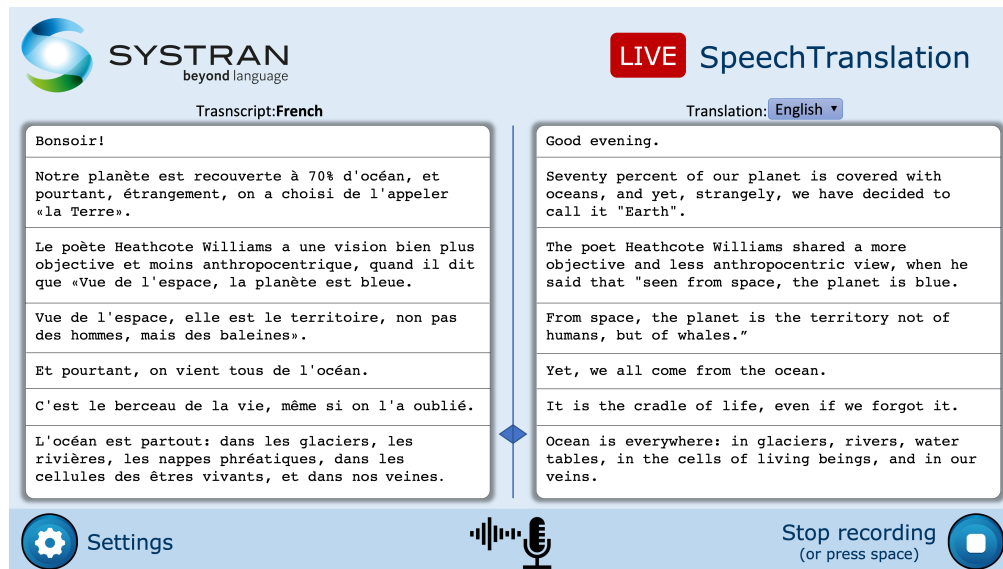


Figure 1: Speech translation system in action. French transcriptions and English translations are shown in real-time as they are decoded from the ASR transcripts.

Our contributions are summarised as follows:

- We detail our framework for multilingual live speech translation in the discourse domain.
- We identify discrepancies between written texts, commonly used in MT training data sets, and ASR outputs.

- To strengthen MT robustness, we propose several data augmentation methods to corrupt clean texts so as to emulate ill-formed transcripts. Notice that our approach is ASR-independent, noise introduced in the MT training can be successfully applied to errors made by other ASR systems.
- We conduct an empirical evaluation of our proposed workflows for a French-English multilingual translation task.

After introducing and presenting related work, we outline the particularities of the used speech transcripts in section 2. Details of the presented framework for live multilingual ST are given in section 3. Section 4 describes our experimental framework. Results are presented in section 5. Finally, section 6 concludes this work.

2 Speech Transcripts

A vast amount of audio sources are nowadays being produced on a daily basis. ASR systems enable such speech content to be used in multiple applications (*i.e.* indexing, cataloging, subtitling, translation, multimedia content production, *etc.*). Details depend of individual ASR systems but their output, commonly called transcripts, typically consist of plain text enriched with time codes. Figure 2 (top) illustrates the transcript resulting from a French utterance. Notice time codes and confidence scores for each record. Latency records indicate pauses.

<Word stime="0.34" dur="0.34" conf="0.984"> madame </Word>
<Word stime="0.76" dur="0.06" conf="0.994"> la </Word>
<Word stime="0.82" dur="0.54" conf="0.986"> présidente </Word>
<Word stime="1.41" dur="0.15" conf="0.958"> chers </Word>
<Word stime="1.60" dur="0.48" conf="0.958"> collègues </Word>
<Latency stime="0.00" etime="2.19" seg="-0.7" avg="-0.7"/>
<Word stime="2.19" dur="0.52" conf="0.989"> depuis </Word>
<Word stime="2.75" dur="0.17" conf="0.989"> 2 </Word>
<Word stime="2.97" dur="0.19" conf="0.989"> 1000 </Word>
<Word stime="3.19" dur="0.27" conf="0.966"> 1 </Word>
en complément des tests ça l' hiver la grande nouveauté de la reprise olivier veran on y reviendra sera le déploiement des auto- tests
depuis nous avons eu h chercher une solution qui puisse être accepté par les groupes politique à propos de la 3ème partie de cet amendement

Figure 2: Examples of ASR transcripts: analysing the French utterance **Madame la présidente, chers collègues, depuis 2001**; showing an homophone (**ça l' hiver** → salivaires) and a wrongly inserted word (**on**); containing 3 inflection changes (**chercher** → cherché; **accepté** → acceptée; **politique** → politiques) and a hesitation (**eu**h).

This paper focuses on French discourses, *i.e.* speeches delivered in reasonably good acoustic conditions and by speakers used to addressing large audiences. Under these particular conditions, we next identify the most challenging features of this kind of speeches that need to be tackled for better human or machine processing:

Sentence boundaries Speech units contained in transcripts do not always correspond to sentences as they are established in written text. Sentence boundaries provide a basis for further processing of natural language.

Punctuation Partially due to absence of sentence boundaries, no punctuation marks are produced by ASR systems in real time mode, a key feature for the legibility of speech transcriptions.

Capitalisation Transcriptions do not include correct capitalisation. A truecasing task is needed to assign each word its corresponding case information, usually depending on context.

Number representation Numbers provide a challenge for transcription, in particular number segmentation. See for instance the example of Figure 2 (top) where the uttered number 2001 is wrongly transcribed as a sequence of three numbers: 2, 1000 and 1. Both transcriptions may be possible, only the use of context can help to pick the right one.

Disfluencies Speech disfluencies such as hesitations, filled pauses, lengthened syllables, within-phrase silent pauses, repetitions are among the most frequent markers of spontaneity. Disfluencies are the most important source of discrepancies between spontaneous speech and text. Figure 2 (middle and bottom) shows transcripts with speech disfluencies.

Recognition errors ASR systems are error-prone. Multiple misrecognition types exist. For this work, we mainly consider errors due to homophones, missed utterances, wrongly inserted words and inflection changes. Figure 2 (middle and bottom) illustrates a transcript containing some of such errors.

3 Live Speech Translation

Our ST system is a standard cascading ASR-MT pipeline, where ASR outputs a French single-best hypothesis without punctuation, lower-cased, non segmented and containing multiple recognition disfluencies. To alleviate the ASR-MT mismatch we employ neural models that: (1) transform noisy ASR hypotheses into clean data (**FR2fr**) prior to translation (**fr2en**); (2) translate noisy ASR outputs (**FR2en**) and (3) performs both tasks at the same time, cleaning the ASR output and translation (**FR2fr:en**). Figure 3 illustrates the three translation pipelines implemented in this work that perform translation into English of French utterances. We use **FR** to indicate French transcripts while **fr** indicate French clean sentences.

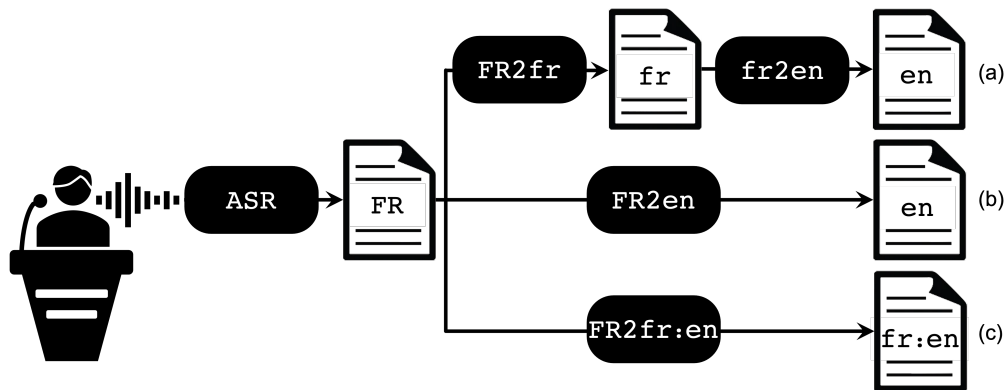


Figure 3: Speech translation pipelines.

High quality neural models can only be learned when fed with large amounts of parallel data. Since there are scarce parallel noisy/clean resources for French, we decide to generate synthetic ASR noise from clean French texts for which English translations exist, thereby making the triplets noisy French/clean French/clean English available. In the next lines we detail the generation of different types of noise injected into clean French speeches to make them similar

t	FR	fr	en	fr:en
1		le	The	Le
2	le palais	Le palais	The palace	Le palais
3	le palais est	Le palais est	The palace is	Le palais est
4	le palais est vite	Le palais est vite	The palace is empty	Le palais est vite
5	le palais est vite (pause)	Le palais est vite . (eos)	The palace is empty . (eos)	Le palais est vite . (eos) (en) The palace is empty . (eos)
6	le palais est vite (pause) le	Le palais est vite . (eos) le	The palace is empty . (eos) le	Le palais est vite . (eos) (en) The palace is empty . (eos) le
7	le palais est vite (pause) le roi	Le palais est vite . (eos) le roi	The palace is empty . (eos) le roi	Le palais est vite . (eos) (en) The palace is empty . (eos) le roi
8	. (eos) le roi et	Le roi est	The king is	Le roi est
9	. (eos) le roi et parti	Le roi est parti : (eos)	The king is gone : (eos)	Le roi est parti : (eos) (en) The king is gone : (eos)
10	. (eos) le roi et parti il	Le roi est parti : (eos) il	The king is gone : (eos) il	Le roi est parti : (eos) (en) The king is gone : (eos) il
11	. (eos) le roi et parti il reviens	Le roi est parti : (eos) il reviens	The king is gone : (eos) il reviens	Le roi est parti : (eos) (en) The king is gone : (eos) il reviens
12	: (eos) il reviens demain	il revient demain . (eos)	he returns tomorrow . (eos)	il revient demain . (eos) (en) he returns tomorrow . (eos)

Figure 4: Inference is performed for each new token output by the ASR. The first column indicates input streams feeded to our models at each time step t . The rest of columns show respectively the output produced by our **FR2fr**, **FR2en** and **FR2fr:en** networks. We use blue color to identify cleaned segmented French and green for cleaned segmented English translations.

to ASR transcripts. Notice that we consider a speech an arbitrary long and ordered sequence of sentences uttered by a speaker. Since ASR hypotheses do not segment speech into smaller units (sentences), we also delete such boundaries from our clean texts. The boundaries must therefore be predicted by our models.

Some noise options are tuned to generate in the training data natural discrepancies observed between text and real-time non-punctuated ASR output:

Repetitions Inserts 1 to 3 repetitions of a word with probability inversely proportional to word length, and decreasing probability according to the number of repetition (84% chance to repeat once, 13% to repeat twice, 3% to repeat 3 times).

Deletions Deletes a word with probability inversely proportional to word length.

Homophones Replaces a word with a word of different orthography but similar pronunciation, according to this homophone frequency in the language, with tolerance for frequent variation in French pronunciation ($[e]/[\epsilon]$).

Numbers Replaces a string representing a number with a phonetically plausible decomposition of it (e.g. $2001 \rightarrow 2\ 1000\ 1$).

Speechify Lower-cases words and strips punctuation.

Other options teach the model the ability to handle special tokens representing information available in ASR transcripts:

OOVs In train replaces random words with (*oov*), in inference corresponds to genuine out of vocabulary words for the model.

Pauses In train replaces random punctuation signs with (*pause*), in inference corresponds to pauses detected by the ASR.

Breaks In train replaces random final marks with (*break*), in inference corresponds to a configurable pause in speaker’s speech.

While current MT systems provide reasonable translation quality, users of live ST systems have to wait for the translation to be delivered. This greatly reduces the system’s usefulness in practice. Limited translation delays are typically achieved via starting translation before the entire audio input is received, a practice that introduces important processing challenges Ari-vazhagan et al. (2020).

We tackle this problem by decoding the ASR output whenever new words become available. Figure 4 illustrates the inference steps performed by our networks when decoding the French ASR transcript *le palais est vite (pause) le roi et parti il reviens demain*¹. Column **FR** indicates, in red color, words output by the ASR at each time step t . Columns **fr**, **en** and **fr:en** indicate the corresponding output of our models (respectively **FR2fr**, **FR2en** and **FR2fr:en**) for the input (**FR**) at time step t . Notice that input streams remove previous sentences when an end of sentence (*eos*) is predicted by our model followed by N words². This strikes a fair balance between flexibility and stability for segmentation choices, allowing the model to reconsider its initial prediction while ensuring consistent choices to be retained. Notice also that after predicting (*eos*), words output by our models consist of the same words output by the ASR, This allow us to identify the prefix to use when building new inputs (underlined strings). The prefix also contains the last token predicted for the previous sentence followed by (*eos*) to predict the case of the initial word of each sentence.

4 Experimental setup

pronounced transcript FR2fr FR2fr+fr2en	Ces alignements là pour que le système d'intelligence artificielle fonctionne, il faut le faire sur beaucoup beaucoup de données. ces alignements <u>là</u> pour que le système d'Intelligence artificielle fonctionne il faut le faire sur beaucoup beaucoup de données. Ces alignements <u>là</u> pour que le système d'intelligence artificielle fonctionne, il faut le faire sur beaucoup de données. These alignments <u>there</u> for the artificial intelligence system to work, it must be done on a lot of data.
Pronounced Transcript FR2fr FR2fr+fr2en	<u>J'en</u> , on voit quand même qu'il y avait des choses qui <u>fonctionnent</u> pas mal. <u>Jean</u> on voit quand même qu'il y avait des choses qui <u>fonctionne</u> pas mal <u>Jean</u> , on voit quand même qu'il y avait des choses qui <u>ne fonctionnent</u> pas mal. <u>Jean</u> , we can still see that there were some things that did not <u>work</u> badly.

Figure 5: Examples where **FR2fr** model segments and punctuates the ASR output, correcting homophones, repetition and missing words. We observe that further work could tackle multi-word homophones or quasi-homophones and written rewording of speech-specific structures.

Transcript	et c'est ici que s'est produite la faillite <u>fondamental</u> de l' homme (pause) si <u>fondamental</u> que toutes les autres en <u>découle</u> merci
fr2en	And here's the fundamental bankruptcy of the human, <u>if all the others are thank</u> .
FR2fr	Et c'est ici que s'est produite la faillite <u>fondamentale</u> de l'homme, si <u>fondamentale</u> que toutes les autres en <u>découlent</u> . merci
FR2fr+fr2en	And here's the <u>fundamental</u> bankruptcy of man, so <u>fundamental</u> that all others <u>derive</u> from it. thank you.
FR2en	And this is where the fundamental human failure has taken place. So fundamental. <u>Thank you for all the other things</u> .
FR2fr:en	And this is where the fundamental human failure has taken place. So fundamental. <u>Thank you for all the other things</u> .
Reference	[...] And here occurred man's <u>fundamental</u> failure, so <u>fundamental</u> that all other failures <u>ensue</u> it ..." Thank you.

Figure 6: Example where **FR2fr+fr2en** achieves the best translation by correcting homophones and meaningfully segmenting (in red incorrect segmentations incurred by other models).

4.1 Datasets

Table 1 provides some statistics on the parallel French-English corpora employed for in this work. Statistics are computed after a light tokenization (splitting off punctuation). We employ for training available corpora close to the political discourse domain consisting on: EPPS Tiedemann (2012) (proceedings of the European Parliament), TEDX Reimers and Gurevych (2020) (subtitles of TED talks), and UNPC Ziemski et al. (2016) (official records and documents of the United Nations Parliament). For testing we use the testsets from two multilingual ST corpus,

¹The transcript contains a pause indication (*pause*) and 3 ASR recognition errors: *vite* instead of *vide*, *et* instead of *est* and *reviens* instead of *revient*.

²In the example we use $N = 2$

EPST Iranzo-Sánchez et al. (2020)(Europarl ST) and MTEDX Salesky et al. (2021) (Multilingual TEDx). All data is pre-processed using the OpenNMT tokenizer³.

Corpus	Sentences	Words		Vocab	
		En	Fr	En	Fr
<i>Train</i>					
<i>EPPS</i>	2.1M	57.7M	66.7M	97.7k	126.9k
<i>TEDX</i>	0.4M	8.4M	9.1M	79.3k	101.7k
<i>UNPC</i>	30.3M	792.5M	1016.3M	945.5k	1007.4k
<i>Test</i>					
<i>EPST</i>	1804	50k	55k	5.4k	6.4k
<i>MTEDX</i>	1059	18k	21k	3.1k	3.4k

Table 1: Statistics of parallel corpora used for train and test sets.

4.2 Network and Training Details

All our models follow the Transformer architecture Vaswani et al. (2017) implemented by the OpenNMT-tf⁴ toolkit. More precisely, our **fr2en**, **FR2fr**, **FR2en** and **FR2fr:en** models use: Word embedding size: 1024; Number of layers: 6; Number of heads in multi-head self-attention layer: 16; Inner dimension of feedforward layer: 4096; Dropout rate: 0.1. Our **FR2fr** model uses a smaller version of the same architecture with: Word embedding size: 512; Number of layers: 4; Number of heads in multi-head self-attention layer: 8; Inner dimension of feedforward layer: 1024; In all cases, we use shared embeddings for both the input and output layers. The encoder and decoder use the same BPE units learned from source and target corpora with 16,000 merge operations. Learning is performed over 1 GPU during 300K steps with a batch size of 64K tokens per step. We applied label smoothing to the cross-entropy loss with a rate of 0.1. Resulting models are built after averaging the last five checkpoints of the training process.

In order to build our **FR2xx** models we need parallel speeches rather than parallel sentences: to simulate consecutive sentences we join lists of 5 to 25 random sentences of the corpora. Note that inter-sentence context is only employed by our models to predict the case of the initial word of each sentence. All our experiments use ASR transcripts produced by VoxSigma web service API by Vocapia Research⁵, a state-of-the-art neural ASR system for French language.

5 Experimental Results

Table 2 indicates BLEU⁶ accuracy results of our three different pipelines as detailed in Figure 3 as well as the **fr2en** system that is trained on clean parallel texts.

As it can be seen, the **fr2en** model, trained on clean parallel data, exhibits the worst results. Differences in training and inference data sets significantly impact performance. Concerning models learned using noisy source data, best BLEU performance is achieved by the **FR2en** model. We hypothesize that **FR2fr+fr2en** suffers from error propagation, which means errors introduced in the first module **FR2fr** can not be recovered by the **fr2en** module. Results by **FR2fr:en** are very similar to those obtained by **FR2fr+fr2en**. Despite its

³<https://github.com/OpenNMT/Tokenizer>

⁴<https://github.com/OpenNMT/OpenNMT-tf>

⁵<https://www.vocapia.com/voxsigma-speech-to-text.html>

⁶<https://github.com/mjpost/sacrebleu>

lower BLEU score, the model **FR2fr+fr2en** outputs clean **fr** transcripts, which is an important asset for some industry applications, and can impact segmentation and translation, as can be seen in Figure 6.

System	Europarl ST	MTEDX
fr2en	28.56	23.20
FR2fr+fr2en	32.65	29.53
FR2en	35.21	32.86
FR2fr:en	31.80	29.87

Table 2: BLEU score on Europarl ST and Multilingual TEDx testset

The presented framework delivers translations with very low delay rates. Each new word supplied by the ASR produces a new translation hypothesis which is immediately displayed to the user. Even though the segment being decoded can fluctuate (translation changes when including additional words), as soon as an end of segment (*eos*) followed by a fixed number of words is predicted, the segment remains unchanged. We encountered very limited fluctuations, impacting the last words of the hypotheses being decoded.

6 Conclusions

We presented a framework for live speech translation based on the cascaded approach. We proposed several techniques to automatically enrich clean parallel corpora with several noise types typically present in speech transcripts, thereby improving the system robustness to error propagation. We pay special attention to translation delay rates to enhance legibility for humans. Results indicate the suitability of the framework presented showing important accuracy gains when compared to a baseline system and attaining very low delay rates. We plan to extend this work using a transformer with dual decoder: a system that uses a single encoder for the ASR transcripts and two parallel decoders to produce a clean version of the transcript in the same language and its corresponding translation, with the ability to attend to each other. This way, we expect to obtain similar delay rates with improved translation accuracy than our best performing model, and to additionally produce clean transcripts.

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