

# Low-resource neural machine translation with morphological modeling

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## Abstract

Morphological modeling in neural machine translation (NMT) is a promising approach to achieving open-vocabulary machine translation for morphologically-rich languages. However, existing methods such as sub-word tokenization and character-based models are limited to the surface forms of the words. In this work, we propose a framework-solution for modeling complex morphology in low-resource settings. A two-tier transformer architecture is chosen to encode morphological information at the inputs. At the target-side output, a multi-task multi-label training scheme coupled with a beam search-based decoder are found to improve machine translation performance. An attention augmentation scheme to the transformer model is proposed in a generic form to allow integration of pre-trained language models and also facilitate modeling of word order relationships between the source and target languages. Several data augmentation techniques are evaluated and shown to increase translation performance in low-resource settings. We evaluate our proposed solution on Kinyarwanda ↔ English translation using public-domain parallel text. Our final models achieve competitive performance in relation to large multi-lingual models. We hope that our results will motivate more use of explicit morphological information and the proposed model and data augmentations in low-resource NMT.

## 1 Introduction

Neural Machine Translation (NMT) has become a predominant approach in developing machine translation systems. Two important innovations in recent state-of-the-art NMT systems are the use of the Transformer architecture (Vaswani et al., 2017) and sub-word tokenization methods such as byte-pair encoding (BPE) (Sennrich et al., 2016). However, for morphologically-rich languages (MRLs), BPE-based tokenization is only limited to the surface forms of the words and less

grounded on exact lexical units (i.e. morphemes), especially in the presence morphographemic alternations (Bundy and Wallen, 1984) and non-concatenative morphology (Kastner et al., 2019). In this work, we tackle the challenge of modeling complex morphology in low-resource NMT and evaluate on Kinyarwanda, a low-resource and morphologically-rich language spoken by more than 15 million people in Eastern and Central Africa<sup>1</sup>.

To model the complex morphology of MRLs in machine translation, one has to consider both source-side modeling (i.e. morphological encoding) and target-side generation of inflected forms (i.e. morphological prediction). We explicitly use the morphological structure of the words and the associated morphemes, which form the basic lexical units. For source-side encoding, morphemes are first produced by a morphological analyzer before being passed to the source encoder through an embedding mechanism. On the target side, the morphological structure must be predicted along with morphemes, which are then consumed by an inflected form synthesizer to produce surface forms. Therefore, this approach enables open vocabulary machine translation since morphemes can be meaningfully combined to form new inflected forms not seen during training.

Previous research has shown that certain adaptations to NMT models, such as the integration of pre-trained language models (Zhu et al., 2020; Sun et al., 2021), can improve machine translation performance. We explore this idea to improve low-resource machine translation between Kinyarwanda and English. Our model augmentation focuses on biasing the attention computation in the transformer model. Beside augmentation from pre-trained language model integration, we also devise an augmentation based solely on the

<sup>1</sup><https://en.wikipedia.org/wiki/Kinyarwanda>

word order relationship between source and target languages. These model augmentations bring substantial improvement in translation performance when parallel text is scarce.

One of the main challenges facing machine translation for low-resource languages obviously is parallel data scarcity. When the training data has limited lexical coverage, the NMT model may tend to hallucinate (Raunak et al., 2021; Xu et al., 2023). Additionally, for a morphology-aware translation model, there is a problem of misaligned vocabularies between source and target languages. This makes it harder for the model to learn to copy unknown words and other tokens that need to be copied without translation such as proper names. To address these challenges, we take a data-centric approach by developing tools to extract more parallel data from public-domain documents and websites. We also use various data augmentation techniques to increase lexical coverage and improve token copying ability where necessary. By combining these data-centric approaches with our morphology-aware NMT model, we achieve competitive translation performance in relation to larger multi-lingual NMT models. To have a comprehensive evaluation, we evaluate our models on three different benchmarks covering different domains, namely Wikipedia, News and Covid-19.

In short, our contribution in this work can be summarized as follow:

- We propose and evaluate methods for source-side and target-side morphological modeling in neural machine translation of morphologically-rich languages.
- We propose a generic method for attention augmentation in the transformer architecture, including a new cross-positional encoding technique to fit word order relationships between source and target language.
- We evaluate on Kinyarwanda↔English translation across three benchmarks and achieve competitive performance in relation to existing large multi-lingual NMT models.
- We release tools for parallel corpus construction from public-domain sources and make our source code publicly available to allow reproducibility<sup>2</sup>.

<sup>2</sup>[https://github.com/anzeyimana/KinMT\\_NAACL2024](https://github.com/anzeyimana/KinMT_NAACL2024)

## 2 Methods

Machine translation (MT) can be considered as the task of accurately mapping a sequence of tokens (e.g. phrase, sentence, paragraph) in the source language  $S = (s_1, s_2, \dots, s_n)$  to a sequence of tokens in the target language  $T = (t_1, t_2, \dots, t_m)$  with the same meaning. The learning problem is then to estimate a conditional probability model that produces the optimal translation  $T^*$ , that is:

$$T^* = \arg \max_T P(T|S, T_{<}; \Theta),$$

where  $T_{<}$  accounts for the previous output context and  $\Theta$  are parameters of the model (that is a neural network in the case of NMT).

In this section, we describe our model architecture as an extension of the basic Transformer architecture (Vaswani et al., 2017) to enable morphological modeling and attention augmentation. We also describe our data-centric approaches to dataset development and augmentation in the context of the low-resource Kinyarwanda↔English machine translation.

### 2.1 Model architecture

The transformer architecture (Vaswani et al., 2017) for machine translation uses a multi-layer bidirectional encoder to process source language input, and then feeds to an auto-regressive decoder to produce the target language output. Our adaptation of the transformer encoder is depicted in Figure 1 while the decoder is shown in Figure 2. They both use pre-LayerNorm configuration (Nguyen and Salazar, 2019) of the transformer.

The **attention module** of the transformer architecture is designed as querying a dictionary made of key-value pairs using a softmax function and then projecting a weighted sum of value vectors to an output vector, that is:

$$Attention(Q, K, V) = Softmax\left(\frac{QK^T}{\sqrt{d}}\right)V, \quad (1)$$

where  $K, Q, V$  are projections of the hidden representations of inputs at a given layer. Given a hidden representation of a token  $v_i$  attending to a sequence of tokens with hidden representations  $(w_1, w_2, \dots, w_n)$ , the output of the attention module

corresponding to  $v_i$  can be formulated as:

$$v'_i = \sum_{j=1}^n \frac{\exp(\alpha_{ij})}{\sum_{j'=1}^n \exp(\alpha_{ij'})} (w_j W_V),$$

where the logits  $\alpha_{ij} = \frac{1}{\sqrt{d}} (v_i W_Q)(w_j W_K)^T$ ,

(2)

with  $W_Q \in \mathbb{R}^{d \times d_K}$ ,  $W_K \in \mathbb{R}^{d \times d_K}$ , and  $W_V \in \mathbb{R}^{d \times d_V}$  being learnable projection matrices.  $d$ ,  $d_K$  and  $d_V$  are the dimensions of the input, key and value respectively.

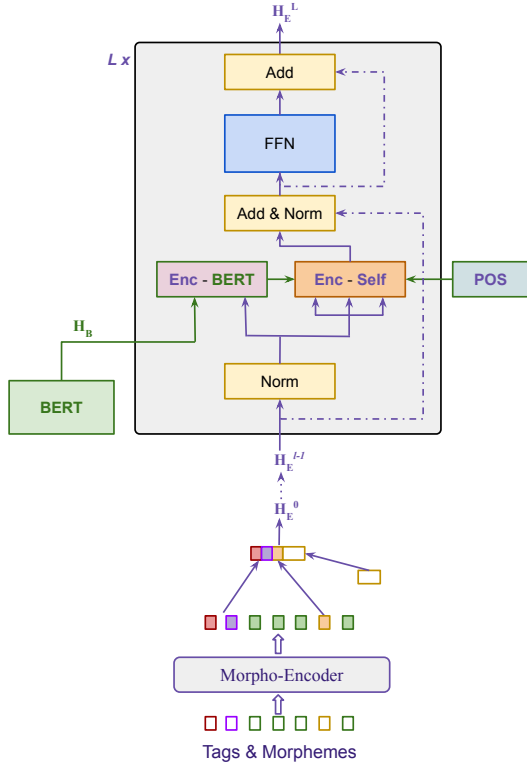


Figure 1: Encoder architecture

### 2.1.1 Attention augmentations

Ke et al. (2020) proposed to add bias terms to the logits  $\alpha_{ij}$  in Equation 2 as untied positional encoding, disentangling a mixing of token and position embeddings. We generalize this structure by allowing more biases to be added to the logits  $\alpha_{ij}$  in Equation 2.

Specifically, we explore augmenting two attention components in the transformer architecture by making the following extensions:

1. For **Source-to-source self-attention** at each encoder layer: We integrate embeddings from a pre-trained BERT (Devlin et al., 2019)

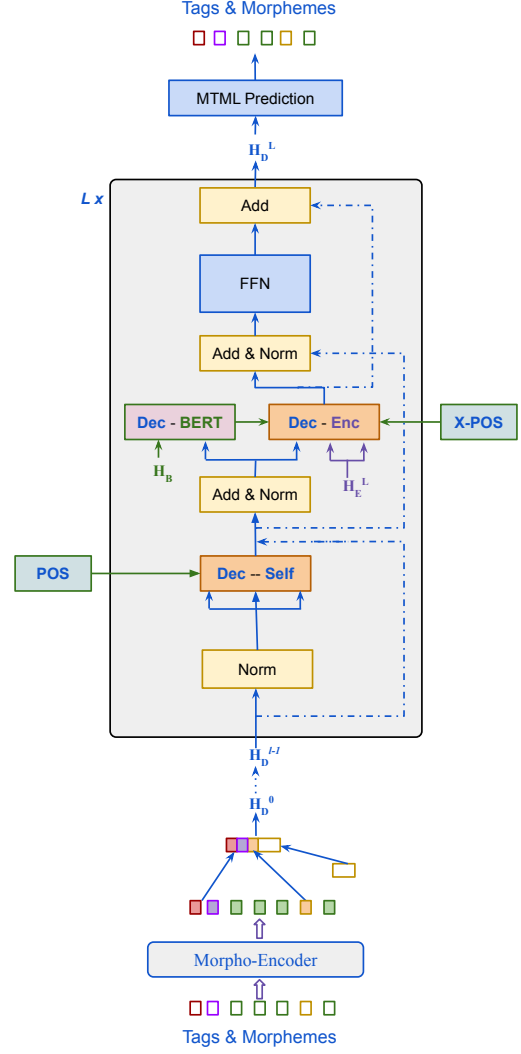


Figure 2: Decoder architecture

model. This adds rich contextual information as BERT models are pre-trained on large monolingual data and perform well on language understanding tasks. We also add positional encodings at this level, similar to (Ke et al., 2020). Therefore, the logits  $\alpha_{ij}$  at encoder layer  $l$  become:

$$\alpha_{ij} = \frac{1}{\sqrt{3d}} [(x_i^{(l)} W_Q^{(l)})(x_j^{(l)} W_K^{(l)})^T + (p_i U_Q)(p_j U_K)^T + r_{j-i} + (x_i^{(l)} V_Q^{(l)})(b_j V_K^{(l)})^T],$$

(3)

where  $x_i^{(l)}$  and  $x_j^{(l)}$  are hidden representations of source tokens at positions  $i$  and  $j$  respectively of the encoder layer  $l$ ;  $p_i$  and  $p_j$  are absolute position embeddings;  $r_{j-i}$  is a relative position embedding;  $b_j$  is a pre-trained BERT embedding of token at position  $j$  and

$W_Q^{(l)}, W_K^{(l)}, U_Q, U_K, V_Q^{(l)}$  and  $V_K^{(l)}$  are learnable projection matrices. We note that this formulation requires the source encoder to match the same token vocabulary as the BERT embedding model.

2. For **target-to-source cross-attention** at each decoder layer  $l$ , we also augment the attention logits with pre-trained BERT embeddings of the source sequence. Additionally, we propose a new type of embedding: **cross-positional embeddings**. These are embeddings that align target sequence positions to input sequence positions. Their role can be thought as of learning word order relationships between source and target languages. Their formulation is closely similar to the untied positional encoding proposed by (Ke et al., 2020), but they cross from target to source positions, thus, we name them cross-positional (XPOS) encodings. The attention logits  $\alpha'_{ij}$  at this level thus become:

$$\alpha'_{ij} = \frac{1}{\sqrt{3d}} [(y_i^{(l)} W_Q^{(l)})(x_j^{(L)} W_K^{(l)})^T + (p'_i U'_Q)(p'_j U'_K)^T + r'_{j-i} + (y_i^{(l)} V_Q^{(l)})(b_j V_K^{(l)})^T], \quad (4)$$

where  $y_i^{(l)}$  is the hidden representation of the target token at position  $i$  and  $x_j^{(L)}$  is the hidden representation of source token at position  $j$  of the final encoder layer  $L$ .  $p'_i$  and  $p'_j$  are absolute target and source XPOS embeddings,  $r'_{j-i}$  is a target-to-source relative XPOS embedding,  $b_j$  is a pre-trained BERT embedding of source token at position  $j$  and  $W_Q^{(l)}, W_K^{(l)}, U'_Q, U'_K, V_Q^{(l)}$  and  $V_K^{(l)}$  are the learnable projection matrices.

### 2.1.2 Morphological encoding

For most transformer-based encoder-decoder models, the first layer inputs are usually formed by mapping each sub-word token, such as those produced by BPE, to a learnable embedding vector. However, BPE-produced tokens do not always carry explicit lexical meaning. In fact, they cannot model non-concatenative morphology and other morphographemic processes as these BPE tokens are solely based on the surface forms. Inspired by the work of Nzeyimana and Rubungo (2022), we explore using a small transformer encoder to form a word-

compositional model based on the morphological structure and the associated morphemes.

Depicted at the input layers in Figure 1 and Figure 2, the morphological encoder or *Morpho-Encoder* is a small transformer encoder that processes a set of four embedding units at the word composition level: (1) **the stem**, (2) a **variable number of affixes**, (3) a coarse-grained **part-of-speech (POS) tag** and, (4) a fine-grained **affix set index**. An affix set represents one of many frequent affix combinations observed empirically. Thus, the affix set index is equivalent to a fine-grained **morphological tag**.

The *Morpho-Encoder* processes all word-compositional units as a set without any ordering information. This is because none of these units can be repeated in the same word. In cases of stem reduplication phenomena (Inkelas and Zoll, 2000), only one stem is used, while the reduplication structure is captured by the affix set. At the output of the *Morpho-Encoder*, hidden representations corresponding to units other than the affixes are pulled and concatenated together to form a word hidden vector to feed to the main sequence model. In addition to this, a new stem embedding vector at the sequence level is also concatenated with the pulled vectors from the *Morpho-Encoder* to form the final hidden vector representing the word.

In our experiments, we use 24,000 most frequent affix combinations as affix sets. Any infrequent combination of affixes can always be reduced to a frequent one by removing one or more affixes. However, all affixes still contribute to the word composition via the *Morpho-Encoder*.

We note that the *Morpho-Encoder* applies to both the encoder and the auto-regressive decoder’s input layers for all types of tokens. While the word-compositional model above relates mostly to inflected forms, we are able generalize this to other typed of tokens such as proper names, numbers and punctuation marks. For these other tokens, we process them using BPE and consider the resulting sub-word tokens as special stems without affixes.

### 2.1.3 Target-side morphology learning

Considering the morphological model employed at the input layer, the decoder outputs for a morphologically-rich target language must be used to predict the same types of morphological units used at the input layer, namely, the stem, affixes, the POS tag and the affix set. This becomes a multi-task and multi-label (MTML) classification prob-

lem which requires optimizing multiple objectives, corresponding to 4 types loss functions:

$$\begin{aligned} \ell_S &= \ell_{CE}(f_S(h^L), y_S) \\ \ell_A^{(i)} &= \ell_{BCE}(f_A(h^L), y_A^{(i)}), \forall i \in \mathcal{A} \\ \ell_P &= \ell_{CE}(f_P(h^L), y_P) \\ \ell_{AS} &= \ell_{CE}(f_{AS}(h^L), y_{AS}), \end{aligned} \quad (5)$$

where  $h^L$  is the decoder output,  $\mathcal{A}$  is the set of affix indices,  $f_S, f_A, f_P$ , and  $f_{AS}$  are prediction heads transforming the decoder output to probabilities over the sets of stems, affixes, POS tags and affix sets respectively.  $y_S, y_A, y_P$ , and  $y_{AS}$  respectively correspond to the stem, affixes, POS tags and affix set of a target word  $y$ .  $\ell_{CE}$  is a cross-entropy loss function and  $\ell_{BCE}$  is a binary cross-entropy loss function.

A naive approach to the MTML problem consists of summing up all the losses and optimizing the sum. However, this can lead to a biased outcome since individual losses take on different ranges and have varying levels of optimization difficulty. Complicating the problem further is the fact that individual objectives can contribute conflicting gradients, making it harder to train the multi-task model with standard gradient descent algorithms. A potential solution to this problem comes from the multi-lingual NMT literature with a scheme called Gradient Vaccine (Wang et al., 2020). This method attempts to mediate conflicting gradient updates from individual losses by encouraging more geometrically aligned parameter updates. We evaluate both the naive summation and the Gradient Vaccine methods in our experiments.

#### 2.1.4 Morphological inference

The decoder architecture presented in subsection 2.1.3 only predicts separate probabilities for stem, POS tag, affix set and affixes. But the translation task must produce surface forms to generate the output text. The challenge of this task is that greedily picking the items with maximum probability may not produce the best output and may even produce incompatible stems and affixes, that is, we must produce a stem and affixes of the same inflection group (e.g. verb, noun, pronoun, etc..). It is also known that beam search algorithm generally produces better sequence outputs than greedy decoding. Therefore, we design an adaptation of the beam search algorithm, where at each step, we produce a list of scored candidate surface forms together with their morphological information to

feed back to the decoder’s input. The design criteria is to make sure the top predicted items can form compatible pairs of stems and affix sets. The main requirement for the algorithm is the availability of a morphological synthesizer that can produce surface forms given an inflection group, the stem and compatible affixes. The morphological synthesizer must also respect all existing morpho-graphemic rules for the language. We provide detailed pseudocode for the decoding algorithm in Appendix C. The algorithm has 4 basic steps:

1. voting on inflection group
2. filtering out less probable stems and affixes
3. selecting target affixes, and finally
4. morphological synthesis for each final stem and affixes combination.

## 2.2 Dataset

Dataset development and data-centric approaches to neural machine translation (NMT) are of paramount importance for low-resource languages. This is because the most limiting factor is the scarcity of parallel data. While describing the data collection process and pre-processing steps is important, it is equally important to fully disclose the data provenance as there are typically a limited number of sources of parallel data per language. We conduct our experiments using public-domain parallel text. In this section, we describe our parallel data gathering process as well as the reliable sources we used to source Kinyarwanda-English bitext. We also describe simple data augmentation techniques we used to boost the performance of our experimental models. Due to copyright and licensing restrictions, we cannot redistribute our experimental dataset. Instead, we release the tools used for their construction from original sources. The sizes of the parallel datasets we gathered are provided in Appendix B.

## 2.3 Official Gazette

Official gazettes are periodical government journals typically with policy and regulation content. When a country has multiple official languages, content may be available as parallel text with each paragraph of the journal available in each official language. We took this opportunity and collected an experimental parallel text from the Official Gazette of the Republic of Rwanda<sup>3</sup>, where Kinyarwanda,

<sup>3</sup><https://www.minijust.gov.rw/official-gazette>

French, English and Swahili are all official languages. This is an important source of parallel text given that it covers multiple sectors and is usually written with high standards by professionals, part of a dedicated government agency.

The main content of Rwanda’s official gazette is provided in a multi-column portable document format (PDF), mostly 3 columns for Kinyarwanda, English and French. In our experiments, we process page content streams by making low level modifications to Apache PDFBox Java library<sup>4</sup>, where the inputs are unordered set of raw characters with their X-Y page coordinates and font information. We track columns by detecting margins (by sorting X-coordinates of glyphs) and reconstruct text across consecutive pages. A key opportunity for parallel alignment comes from the fact that most official gazettes paragraphs are grouped by consecutive article numbers such as “Ingingo ya 1/Article 1”, “Ingingo ya 2/Article 2”, and so on. We use these article enumerations as anchors to finding parallel paragraphs across the three languages. A language identification component is also required to know which column correspond with which language as the column ordering has been changing over time.

## 2.4 Jw.org website

Jw.org website publishes religious and biblical teachings by Jehovah’s Witnesses, with cross-references into multiple languages. While this website data has been used for low-resource machine translation before (Agić and Vulić, 2019), the isolated corpus is no longer available due to license restrictions. However, the content of the original website is still available to web browsers and crawlers. We take this advantage and gather data from the site to experiment with English↔Kinyarwanda machine translation.

## 2.5 Bilingual dictionaries

Bilingual dictionaries are also useful for low-resource machine translation. While most of their parallel data are made of single words, they can still contribute to the translation task, albeit without any sentence-level context. The 2006 version of the Iriza dictionary (Habumuremyi and Uwamahoro, 2006) is generally publicly available in PDF format. Similar to the Official Gazette case, we use low level modifications to the Apache PDF-

<sup>4</sup><https://pdfbox.apache.org/>

Box library and extract dictionary entries grouped by a source word and a target synset. Another bilingual dictionary we used is *kinyarwanda.net* website<sup>5</sup>, which was developed by volunteers to help people learning Kinyarwanda or English. In addition to these bilingual dictionaries, we manually translated about 8,000 Kinyarwanda words whose stems could not be found in any of the existing parallel data sources. Some of these terms include recently incorporated but frequently used Kinyarwanda words such as loanwords and also alternate common spellings. Examples include words such as: ‘abazunguzayi’ (*hawkers*), ‘akabyiniro’ (*night club*), ‘canke’ (from Kirundi: *or*), ‘mitiweli’ (from French: “mutuelle santé”). Together with data from bilingual dictionaries, the above dataset forms a special training subset we call ‘lexical data’, because it augments the lexical coverage of our main dataset. We evaluate its effectiveness in our experiments.

## 2.6 Monolingual data

Backtranslation (Edunov et al., 2018) is a proven technique for leveraging monolingual data in machine translation. We developed a corpus of Kinyarwanda text by crawling more than 200 websites and extracting text from several books to form a monolingual dataset to use for back-translation. The final corpus contains about 400 million words and tokens or 16 million sentences. We also formed an English text corpus of similar size by crawling eight major Rwandan and East African English newspapers (3.3 million sentences) in addition to Wikipedia English corpus (7.3 million sentences)<sup>6</sup> and global English news data (5.4 million sentences)<sup>7</sup>.

## 2.7 Data augmentations

Source to target copying in NMT is a desirable ability when faced with untranslatable terms such as proper names. However, when the source and target vocabularies are not shared, it is harder for the model to learn this ability. In order to enforce this copying ability in our NMT model, we take a data-centric approach by including untranslatable terms in our dataset with the same source and target text. This augmentation includes the following

<sup>5</sup><https://kinyarwanda.digital/>

<sup>6</sup><https://www.kaggle.com/datasets/mikeortman/wikipedia-sentences>

<sup>7</sup><https://data.statmt.org/news-crawl/en/news.2020.en.shuffled.deduped.gz>

datasets: (1) All numeric tokens and proper names from our Kinyarwanda monolingual corpus, (2) Names of locations from the World Cities dataset<sup>8</sup>, and (3) Names of people from CMU Names corpus (Kantrowitz and Ross, 2018) and the Names Dataset (Remy, 2021).

We also add synthetic data for number spellings by using rule-based synthesizers to spell 200,000 random integers between zero and 999 billions. For Kinyarwanda side, we developed our own synthesizer, while we used `inflect` python package<sup>9</sup> for English.

Code-switching is one characteristic of some low-resource languages such as Kinyarwanda. To cope with this issue, we add foreign language terms and their English translations to the training dataset for Kinyarwanda  $\rightarrow$  English models as if the foreign terms were valid Kinyarwanda inputs. For this, we include all English phrases from *kinyarwanda.net* online dictionary, 100 popular French terms and 20 popular Swahili terms.

## 3 Experiments

### 3.1 Experimental setup

The model presented in section 2.1 was implemented from scratch using PyTorch framework (Paszke et al., 2019) version 1.13.1. Our model hyper-parameters along with training and inference hyper-parameters are provided in appendix A. Training was done using a hardware platform with 8 Nvidia RTX 4090 GPUs, with 256 gigabytes of system memory, on a Linux operating system. We used mixed precision training with lower precision in BFLOAT-16 format. For Kinyarwanda $\rightarrow$ English model, one gradient update step takes 0.5 second and convergence is achieved after 40 epochs. For English $\rightarrow$ Kinyarwanda model with Gradient Vaccine scheme, one gradient update step takes 1.1 seconds while convergence is achieved after 8 epochs.

In all our experiments on Kinyarwanda  $\leftrightarrow$  English translation, only Kinyarwanda side (as source or target) is morphologically modelled, while the English side always uses sub-word tokenization. For Kinyarwanda source side with attention augmentation, we use a pre-trained BERT model similar to KinyaBERT (Nzeyimana and Rubungo, 2022) whose input units/token ids are

<sup>8</sup><https://github.com/datasets/world-cities/blob/master/data/world-cities.csv>

<sup>9</sup><https://pypi.org/project/inflect/>

the same as for the NMT encoder. In fact, this pre-trained KinyaBERT model has the same two-tier architecture as the NMT encoder. Therefore, they are aligned to the same words/tokens. We use a Kinyarwanda morphological analyzer<sup>10</sup> to perform both tokenization, morphological analysis and disambiguation (Nzeyimana, 2020).

On English sides (either source or target), we do not perform morphological analysis and only use a standard single-tier transformer architecture. On the source side, we use a BPE-based tokenization and a corresponding pre-trained RoBERTA model provided by fairseq package (Ott et al., 2019). Similarly, on English target side, we use a BPE-based tokenization from a Transformer-based auto-regressive English language model (Ng et al., 2019) from the same fairseq package.

### 3.2 Evaluation

We evaluate our models on three different benchmarks that include Kinyarwanda, namely FLORES-200 (Costa-jussà et al., 2022), MAFAND-MT (Ade-lani et al., 2022) and TICO-19 (Anastasopoulos et al., 2020). This allow us to have a picture on how the models perform on different domains, respectively Wikipedia, News and Covid-19. Our main evaluation metric is ChrF++ (Popović, 2017) which includes both character-level and word-level n-gram evaluation, does not rely to any sub-word tokenization and has been shown to correlate better with human judgements than the more traditional BLUE score. We use TorchMetrics (Detlefsen et al., 2022) package’s default implementation of ChrF++. For Kinyarwanda $\rightarrow$  English translation, we also evaluate with BLEURT scores (Sellam et al., 2020), an embedding-based metric with higher correlation with human judgement. We use a pre-trained PyTorch implementation of BLEURT<sup>11</sup>. We did not use BLEURT scores for English $\rightarrow$ Kinyarwanda because there was no available pre-trained BLEURT model for Kinyarwanda and the pre-training cost is very high.

The baseline BPE-based models in Table 4 and Table 5 use a SentencePiece (Kudo and Richardson, 2018) tokenizer, with 32K-token vocabularies for either source or target. The SentencePiece tokenizers are trained/optimized on 16M sentences of text for each language. Source and target vocabularies are not shared. The NMT models

<sup>10</sup><https://github.com/anzeyimana/DeepKIN>

<sup>11</sup><https://github.com/lucadiliello/bleurt-pytorch>

Use copy data?	FLORES-200		MAFAND-MT		TICO-19		Average	
	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	CHR++
No	55.5	39.2	52.3	37.1	52.2	33.4	53.3	36.6
Yes	<b>56.8</b>	<b>40.3</b>	<b>54.8</b>	<b>39.6</b>	<b>52.9</b>	<b>34.0</b>	<b>54.9</b>	<b>38.0</b>

Table 1: Impact of proper name copying ability: **Kinyarwanda** → **English**. Maximum scores are shown in bold.

Setup	#Params (× 1M)	FLORES-200		MAFAND-MT		TICO-19		Average	
		BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	CHR++
Morpho	188	57.1	40.9	54.7	39.8	53.1	34.7	55.0	38.5
+ XPOS	190	57.7	41.1	55.6	39.9	54.1	35.3	55.8	38.8
+ BERT	190	59.4	42.5	57.1	40.4	56.1	36.3	57.5	39.7
+ BERT + XPOS	192	<b>59.9</b>	<b>43.1</b>	<b>58.0</b>	<b>41.3</b>	<b>56.7</b>	<b>37.0</b>	<b>58.2</b>	<b>40.5</b>

Table 2: Impact of attention augmentation: **Kinyarwanda** → **English**

Setup	FLORES-200		MAFAND-MT		TICO-19		Average	
	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	CHR++
Morpho + BERT + XPOS without Lexical Data	58.5	41.6	56.3	39.9	55.5	36.0	56.8	39.2
Morpho + BERT + XPOS + Lexical Data	<b>59.9</b>	<b>43.1</b>	<b>58.0</b>	<b>41.3</b>	<b>56.7</b>	<b>37.0</b>	<b>58.2</b>	<b>40.5</b>

Table 3: Impact of lexical data (bilingual dictionaries): **Kinyarwanda** → **English**

Setup	#Params (× 1M)	FLORES-200		MAFAND-MT		TICO-19		Average	
		BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	ChrF++	BLEURT	CHR++
BPE Seq2Seq + XPOS	187	50.1	35.5	48.5	34.2	47.4	30.7	48.7	33.5
Morpho + XPOS	190	<b>57.7</b>	<b>41.1</b>	<b>55.6</b>	<b>39.9</b>	<b>54.1</b>	<b>35.3</b>	<b>55.8</b>	<b>38.8</b>

Table 4: Impact of source side morphological modeling: **Kinyarwanda** → **English**

Setup	#Params (× 1M)	FLORES-200		MAFAND-MT		TICO-19		Average	
		Dev	Test	Dev	Test	Dev	Test	Dev	Test
		ChrF++	ChrF++	ChrF++	ChrF++	ChrF++	ChrF++	ChrF++	ChrF++
BPE Seq2Seq + XPOS	187	35.0	35.2	37.0	37.8	30.1	31.1	34.0	34.7
Morpho + XPOS (Loss summation)	196	36.9	37.2	39.2	40.9	32.0	33.0	36.0	37.0
Morpho + XPOS + GradVacc	196	<b>37.6</b>	<b>38.2</b>	<b>41.0</b>	<b>42.4</b>	<b>32.8</b>	<b>33.5</b>	<b>37.1</b>	<b>38.0</b>

Table 5: Impact of target side morphological modeling: **English** → **Kinyarwanda**

Setup	#Params x 1M	FLORES-200		MAFAND-MT		TICO-19	
		Dev	Test	Dev	Test	Dev	Test
		chrF2	chrF2	chrF2	chrF2	chrF2	chrF2
Morpho + XPOS + BERT + Backtransl. ( <b>Ours</b> )	403	<b>53.2</b>	<b>53.1</b>	<b>58.2</b>	<b>61.9</b>	48.7*	50.2*
Helsinki-opus-mt (Tiedemann and Thottingal, 2020)	76	35.5	36.7	34.3	37.3	27.5	27.2
NLLB-200 600M (distilled) (Costa-jussà et al., 2022)	600	45.8	45.5	50.4	52.7	44.8	46.3
mBART (Liu et al., 2020) fine-tuned on our dataset	610	48.7	48.5	52.4	54.1	43.7	45.2
NLLB-200 3.3B (Costa-jussà et al., 2022)	3,300	50.6	50.9	<b>57.3</b>	58.6	<b>50.0</b>	<b>52.4</b>
Google Translate	N/A	<u>59.1</u>	<u>60.0</u>	<u>76.6</u>	<u>87.5</u>	46.5	49.6

Table 6: **English** → **Kinyarwanda**: Comparison of our large model performance after back-translation in relation to open-source models and Google Translate. chrF2 scores are computed using SacreBLEU (Post, 2018) with 10000 bootstraps for significance testing. Highest scores among open source models (p-value < 0.002) are shown in bold. Overall best scores are underlined. \*On TICO-19, our model outperforms Google Translate (p-value < 0.002).



Setup	#Params x 1M	FLORES-200		MAFAND-MT		TICO-19	
		Dev	Test	Dev	Test	Dev	Test
		chrF2	chrF2	chrF2	chrF2	chrF2	chrF2
Morpho + XPOS + BERT + Backtransl. ( <b>Ours</b> )	396	54.6	54.8	<b>54.7</b>	<b>59.2</b>	49.4	50.1
Helsinki-opus-mt (Tiedemann and Thottingal, 2020)	76	35.4	35.1	33.7	35.1	29.6	29.7
NLLB-200 600M (distilled) (Costa-jussà et al., 2022)	600	53.1	52.3	51.1	54.9	47.7	48.6
mBART (Liu et al., 2020) fine-tuned on our dataset	610	43.7	43.1	44.5	46.0	38.8	38.8
NLLB-200 3.3B (Costa-jussà et al., 2022)	3,300	<b>56.8</b>	<b>56.0</b>	<b>55.4</b>	<b>59.6</b>	<b>53.4</b>	<b>54.1</b>
Google Translate	N/A	<u>60.0</u>	<u>59.1</u>	<u>57.3</u>	<u>64.0</u>	51.8	52.4

Table 7: **Kinyarwanda** → **English**: Comparison of our large model performance after back-translation in relation to open-source models and Google Translate. chrF2 scores are computed using SacreBLEU (Post, 2018) with 10000 bootstraps for significance testing. Highest scores among open source models (p-value < 0.002) are shown in bold. Overall best scores are underlined.

in this case use the same Transformer backbone as the morphological models, but without morphological modeling or BERT attention augmentation.

### 3.3 Results

Results in Table 1 through Table 5 show our ablation study results, evaluating the various contributions. In Table 1, we show the improvement across all three benchmarks from adding proper names data to induce token-copying ability. In Table 2, we evaluate the impact of our attention augmentation scheme. The results show substantial improvement by adding BERT and XPOS attention augmentations. Table 3 confirms the effectiveness of adding bilingual dictionary data to the training set. In Table 4 and Table 5, we find a large performance gap between standard transformer with BPE-based tokenization (BPE Seq2Seq) and our morphology-based models (Morpho), which confirms the effectiveness of our morphological modeling. Finally, in Table 6 and Table 7, we use back-translation and train 400M-parameter models that perform better than strong baselines including NLLB-200 (3.3B parameters for English→Kinyarwanda, 600M parameters for both directions) and fine-tuned mBART (610M parameters). For English→Kinyarwanda, we achieve performance exceeding that of Google Translate on the out-of-domain TICO-19 benchmark.

## 4 Related Work

Morphological modeling in NMT is an actively researched subject often leading to improvements in translation. However most of this research has focused on European languages. Ataman and Federico (2018) shows that an RNN-based word compositional model improves NMT on several lan-

guages. Weller-Di Marco and Fraser (2020) evaluates both source-side and target-side morphology modeling between English and German using a lemma+tag representation. Passban et al. (2018) proposes using multi-task learning of target-side morphology with a weighted average loss function. However, Macháček et al. (2018) does not find improvement when using unsupervised morphological analysers. Our studies differs in that it uses a different morphological representation, that is the two-tier architecture, and we also evaluate on a relatively lower resourced language.

The idea of model augmentation with pre-trained language models (PLM) have been previously explored by Sun et al. (2021), and Zhu et al. (2020) who use a drop-net scheme to integrate BERT embeddings. Also, there have been attempts to model word order relationships between source and target languages (Li et al., 2017; Murthy et al., 2019). Our model architecture provides a more generic approach through the attention augmentation.

## 5 Conclusion

This work combines three techniques of morphological modeling, attention augmentation and data augmentation to improve machine translation performance for a low-resource morphologically-rich language. Our ablation results indicate improvement from each individual contribution. Baseline improvements from morphological modeling are more pronounced at the target side than at the source side. This work expands the landscape of modeling complex morphology in NMT and provides a potential framework-solution for machine translation of low-resource morphologically rich languages.

## 6 Limitations

Our morphological modeling proposal requires an effective morphological analyzer and was only evaluated on one morphologically-rich language, that is Kinyarwanda. Morphological analyzers are not available for all languages and this will limit the applicability of our technique. The proposed data augmentation technique for enabling proper name copying ability works in most cases, but we also observed some few cases where inexact copies are produced. Similarly, even with lexical data added to our training, we still observe some cases of hallucinated output words, mostly when the model encounters unseen words. Finally, the proposed morphological decoding algorithm is slower than standard beam search because of the filtering steps and morphological synthesis performed before producing a candidate output token.

Given the above limitations, our model does not grant complete reliability and the produced translations still require post-editing to be used in high-stake applications. However, there are no major risks for using the model in normal use cases as a translation aid tool.

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## A Model, training and inference hyper-parameters

Our model hyper-parameters along with training and inference hyper-parameters are provided in Table 8.

Hyper-parameter	Value
<b>Model</b>	
Transformer hidden dimensions	768
Transformer feed-forward dimension	3072
Transformer attention heads	12
Transformer encoder layers with BERT	5
Transformer encoder layers without BERT	8
Transformer decoder layers with GPT	7
Transformer decoder layers without GPT	8
<i>Morpho-Encoder</i> hidden dimension	128
<i>Morpho-Encoder</i> feed-forward dimension	512
<i>Morpho-Encoder</i> attention heads	4
<i>Morpho-Encoder</i> layers	3
Dropout	0.1
Maximum sequence length	512
<b>Training</b>	
Batch size	32K tokens
Peak learning rate	0.0005
Learning rate schedule	inverse sqrt
Warm-up steps	8000
Optimizer	Adam
Adam's $\beta_1, \beta_2$	0.9, 0.98
Maximum training epochs	40
<b>Morphological inference</b>	
Beam width	4
Top scores $M$	8
Cut-off gap $\delta$	0.3
Minimum affix probability $\gamma$	0.3
Global correlation weight $\alpha$	0.08
Surface form score stop gap $\log(\beta)$	2.0

Table 8: Hyper-parameter settings

## B Dataset summary

Subset	Size
<b>Parallel sentences</b>	
Jw.org website	562,417 sentences
Rwanda's official gazette	113,127 sentences
<b>Lexical data</b>	
Iriza dictionary 2006	108,870 words
Kinyarwanda.net	10,653 words
Manually translated	8,000 words
<b>Augmented data</b>	
Spelled numbers	200,000 phrases
Copy data (e.g. Proper names)	157,668 words
Code-switching foreign terms	10,276 terms

Table 9: Summary of our experimental parallel dataset

## C Morphological decoding algorithm

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**Algorithm 1:** Inflection generation helper subroutines

---

```

1 Subroutine: inflectionGroupProbabilities( $T_s, T_p, T_a, P_s, P_p, P_a, M, G$ )
2    $W \leftarrow M \times G$  array
3    $W[i, g] \leftarrow -100, \forall i = 1, 2, \dots, M, \forall g = 1, 2, \dots, G$ 
4   for  $i \leftarrow 1$  to  $M$  do
5      $g_s \leftarrow \text{getInflectionGroup}(T_s[i])$ 
6      $W[i, g_s] \leftarrow \max(W[i, g_s], \log(P_s[T_s[i]]))$ 
7      $g_p \leftarrow \text{getInflectionGroup}(T_p[i])$ 
8      $W[i, g_p] \leftarrow \max(W[i, g_p], \log(P_p[T_p[i]]))$ 
9      $g_a \leftarrow \text{getInflectionGroup}(T_a[i])$ 
10     $W[i, g_a] \leftarrow \max(W[i, g_a], \log(P_a[T_a[i]]))$ 
11  end for
12   $V \leftarrow G$  array
13   $V[g] \leftarrow \sum_{i=1}^M W[i, g], \forall g = 1, 2, \dots, G$ 
14   $P_g \leftarrow \text{softmax}(V)$ 
15  return  $P_g$ 
16 Subroutine: filterAndCutOff( $T, P, g, \delta, \gamma$ )
17   $T' \leftarrow []$ 
18   $pp \leftarrow 0$ 
19  foreach  $i \in T$  do
20    if ( $\text{getInflectionGroup}(i) = g$  and ( $P[i] \geq \gamma$ )) then
21       $T'.\text{append}(i)$ 
22      if ( $pp - P[i] > \delta$ ) then
23        break
24       $pp \leftarrow P[i]$ 
25  end foreach
26  return  $T'$ 
27 Subroutine: computeScore( $T_s, T_p, T_a, P_s, P_p, P_a, \rho[.,.], \alpha$ )
28   $C \leftarrow |T_s| \times |T_p| \times |T_a|$  array
29   $tot \leftarrow 0$ 
30  foreach  $s \in T_s$  do
31    foreach  $p \in T_p$  do
32      foreach  $a \in T_a$  do
33         $c \leftarrow \exp(\alpha \log(\rho[s, a]) + \log P_s[s] + \log P_p[p] + \log P_a[a])$ 
34         $C[s, p, a] \leftarrow c$ 
35         $tot \leftarrow tot + c$ 
36      end foreach
37    end foreach
38  end foreach
39   $C[s, p, a] \leftarrow C[s, p, a] / tot; \forall s \in T_s, \forall p \in T_p, \forall a \in T_a$  // Normalize
40  return  $C$ 

```

---

---

**Algorithm 2:** Inflection generation

---

**Input** : Probability distributions returned by the neural network (softmax heads) for stems, POS tags, affix sets ( $P_s, P_p, P_a$ ); probability values returned for each affix (multi-label heads)  $P_f$ ;  $M$ : number of top items (stems, POS tags, affix sets) to consider;  $N$ : number of top affixes to consider; number of inflection groups  $G$ ;  $\rho[., .]$ : corpus-computed correlation of stems and affix sets;  $\alpha$ : stem-affix set correlation weight;  $\beta$ : maximum probability gap for inflection groups;  $\gamma$ : minimum affix probability;  $\delta$ : maximum probability gap for stems, POS tags and affix sets.

**Output** : Candidate inflected forms and their scores.

```
1 Subroutine generateInflections( $P_s, P_p, P_a, P_f, \rho[., .], \alpha, \beta, \gamma, \delta$ )
2   /* All argSort(.) calls are in decreasing order */
3    $T_s \leftarrow \text{argSort}(P_s)[: M]$  // Up to  $M$  items
4    $T_p \leftarrow \text{argSort}(P_p)[: M]$ 
5    $T_a \leftarrow \text{argSort}(P_a)[: M]$ 
6    $T_f \leftarrow \text{argSort}(P_f)[: N]$ 
7    $P_g \leftarrow \text{inflectionGroupProbabilities}(T_s, T_p, T_a, P_s, P_p, P_a, M, G)$ 
8    $G_s \leftarrow \text{argSort}(P_g)$ 
9    $pp \leftarrow 0$ 
10   $R \leftarrow []$  // List of inflections to return
11  foreach  $g \in G_s$  do
12     $T'_s \leftarrow \text{filterAndCutOff}(T_s, P_s, g, \delta, 0)$ 
13     $T'_p \leftarrow \text{filterAndCutOff}(T_p, P_p, g, \delta, 0)$ 
14     $T'_a \leftarrow \text{filterAndCutOff}(T_a, P_a, g, \delta, 0)$ 
15     $T'_f \leftarrow \text{filterAndCutOff}(T_f, P_f, g, \delta, \gamma)$ 
16     $C_g \leftarrow \text{computeScore}(T'_s, T'_p, T'_a, P_s, P_p, P_a, \rho[., .], \alpha)$ 
17     $L_g \leftarrow \text{argSort}(C_g)$ 
18    foreach  $(s, p, a) \in L_s$  do
19      // Formulate affixes by merging affix set's
20      // own affixes and extra predicted affixes
21       $f \leftarrow \text{affixMerge}(a, T'_f)$ 
22      // Call morphological synthesizer
23       $surface \leftarrow \text{morphoSynthesis}(s, f)$ 
24      if  $surface \neq \text{null}$  then
25        |  $R.append((surface, s, p, a, f, C_g[s, p, a]))$ 
26    end foreach
27    if  $(pp - P_g[g]) > \beta$  then
28      | break
29     $pp \leftarrow P_g[g]$ 
30  end foreach
31  return  $R$ 
32  // The returned inflections will be added to the beam
33  // for beam search-based decoding.
```

---