

Beyond Surface Simplicity: Revealing Hidden Reasoning Attributes for Precise Commonsense Diagnosis

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Abstract

Commonsense question answering (QA) are widely used to evaluate the commonsense abilities of large language models. However, answering commonsense questions correctly requires not only knowledge but also reasoning—even for seemingly simple questions. We demonstrate that such hidden reasoning attributes in commonsense questions can lead evaluation accuracy differences of up to 24.8% across different difficulty levels in the same benchmark. Current benchmarks overlook these hidden reasoning attributes, making it difficult to assess a model’s specific levels of commonsense knowledge and reasoning ability. To address this issue, we introduce *ReComSBench*, a novel framework that reveals hidden reasoning attributes behind commonsense questions by leveraging the knowledge generated during the reasoning process. Additionally, *ReComSBench* proposes three new metrics for decoupled evaluation: Knowledge Balanced Accuracy, Marginal Sampling Gain, and Knowledge Coverage Ratio. Experiments show that *ReComSBench* provides insights into model performance that traditional benchmarks cannot offer. The difficulty stratification based on revealed hidden reasoning attributes performs as effectively as the model-probability-based approach but is more generalizable and better suited for improving a model’s commonsense reasoning abilities. By uncovering and analyzing the hidden reasoning attributes in commonsense data, *ReComSBench* offers a new approach to enhancing existing commonsense benchmarks.

1 Introduction

Large language models (LLMs) can not only store and retrieve commonsense knowledge effectively (Bosselut et al., 2019; Davison et al., 2019; Zhao et al., 2023b), but also exhibit the ability to make

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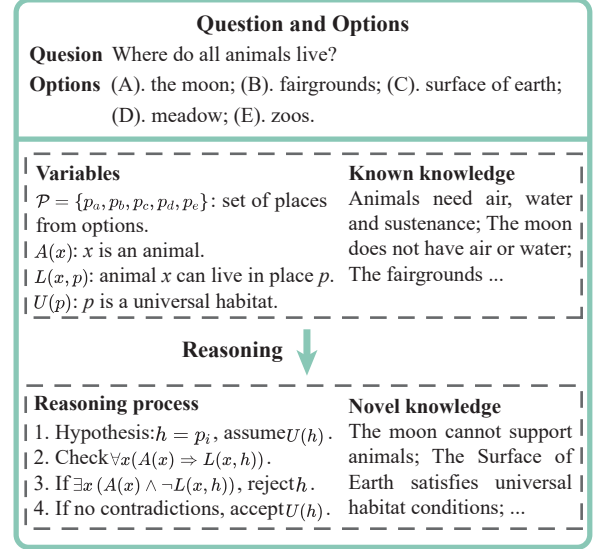


Figure 1: A QA case from CommonsenseQA, showing knowledge transformation during reasoning. Correct answers to simple commonsense questions still require reasoning.

inferences based on their stored knowledge in commonsense reasoning tasks (Bhagavatula et al., 2020; Zhao et al., 2023a). Commonsense research encompasses both knowledge acquisition and reasoning capabilities (Brachman and Levesque, 2022), yet existing benchmarks often treat them in isolation. Although current benchmarks often evaluate these aspects separately, these two aspects are in fact intertwined. Simple commonsense reasoning tasks are frequently categorized as knowledge-based alone (Davis, 2024). Because they are so simple to be considered as commonsense. This lack of distinction makes it difficult to assess the individual strengths and weaknesses of LLMs in commonsense knowledge versus reasoning. One major reason is that crowdsourcing workers naturally ignore the hidden reasoning attributes of commonsense data due to the ambiguity and naturalness of commonsense. This leads to task-irrelevant noise

in datasets and causes unexpected overlaps between tasks (Do et al., 2024). Even when the model answers questions without explicit reasoning, it internally performs hidden reasoning processes before generating responses, which are not directly reflected in the model’s output (Ye et al., 2024). As a result, existing benchmarks only provide a macro-evaluation of the commonsense performance of LLMs and cannot effectively differentiate between commonsense knowledge and reasoning abilities. This not only undermines the clarity and effectiveness of commonsense assessment but also limits opportunities for targeted improvements through feedback.

This causes current benchmarks to often overlook two key points. First, even the simplest commonsense questions may involve reasoning attributes that require inference to answer correctly. Second, different questions vary in their reasoning attributes and difficulty levels. For example, as shown in Figure 1, a sample from the CommonsenseQA dataset demonstrates one symbolic reasoning process required to answer correctly. To answer "Where do all animals live?", one must identify exceptions among location options. But CommonsenseQA is a benchmark focused on commonsense knowledge questions.

To address these challenges, we introduce *ReComSBench*, a framework designed to enhance traditional benchmarks by making hidden reasoning attributes explicit. By defining reasoning as the process of generating new knowledge from known knowledge (as shown in Figure 1), *ReComSBench* quantifies reasoning difficulty based on the amount of knowledge required to answer questions correctly. Furthermore, it decouples the evaluation of models’ commonsense knowledge and reasoning abilities through three novel metrics: Knowledge Balanced Accuracy for assessing commonsense knowledge, and Marginal Sampling Gain and Knowledge Coverage Ratio for evaluating overall domain reasoning and single inference quality.

We refine and experiment with four benchmarks: CommonsenseQA (Talmor et al., 2019), OpenBookQA (Mihaylov et al., 2018), ARC (Clark et al., 2018), and QASC (Khot et al., 2020). Experiments confirm that hidden reasoning attributes significantly impact model evaluations on existing benchmarks. Data with varying reasoning difficulties within the same benchmark consistently shows lower accuracy for models on high-difficulty data, with up to an 24.8% difference across datasets.

This highlights the challenge of distinguishing whether model limitations stem from insufficient knowledge or weak reasoning abilities. The three new metrics provide fine-grained insights into models’ knowledge and reasoning capabilities, with results aligning with expectations as model versions evolve, demonstrating their reference value. Using hidden reasoning attributes—measured by the amount of knowledge required during inference—as a basis for data difficulty outperforms the model-probability-based approach. This underscores the practicality of leveraging reasoning attributes for benchmark optimization.

The main contributions of this work are:

- We reveal and validate the importance of hidden reasoning attributes in commonsense data, experimentally demonstrating their impact on model evaluation.
- We propose *ReComSBench*, a framework that improves existing benchmarks by making hidden reasoning attributes explicit. It introduces three novel metrics for decoupled evaluations of commonsense knowledge and reasoning capabilities.
- Through experiments with *ReComSBench*, we confirm its effectiveness in enhancing evaluation and training, showing that organizing data based on hidden reasoning attributes improves models’ commonsense abilities.

2 Related works

2.1 Challenges of commonsense benchmarks

There are now over 100 commonsense benchmarks to test AI’s knowledge and reasoning abilities (Davis, 2024). While human-annotated datasets are generally high-quality, researchers have found many flaws, such as grammatical errors, incorrect answers, and noisy data. Do et al. (2024) points out that these benchmarks often focus on referenced knowledge rather than true commonsense, harming the accurate measurement of commonsense reasoning. Srivastava et al. (2023) argues that current benchmarks emphasize memory and factual knowledge, calling for "breakthrough" tasks to prepare for future models. Sakaguchi et al. (2021) highlights spurious biases in datasets, leading to overestimation of machines’ true commonsense capabilities. Veselovsky et al. (2023) shows crowd workers using LLMs to generate annotations, lowering dataset quality. Fixing these flaws helps us

better understand and improve models' true capabilities. While complex problems get more attention, simple ones often involve deep reasoning processes. Even if LLMs lack specific knowledge, it might infer correct answers through reasoning. Thus, we need to decouple knowledge and reasoning in commonsense data to evaluate models more accurately.

2.2 Hidden biases in commonsense data

The latent biases in commonsense data have significant impacts on model performance and evaluation. Existing studies reveal various types of biases. [Bauer et al. \(2023\)](#) identifies cultural biases using causal social commonsense knowledge. [Liao and Naghizadeh \(2023\)](#) investigates fairness algorithms through social and data biases. [Biester \(2025\)](#) highlights gender biases in LLMs within the context of Olympic sports. [Lee and Kim \(2024\)](#) reduces bias and performance gaps in commonsense knowledge by replacing demographic-specific words with generic terms (e.g., "Chinese $\rightarrow$ Asian $\rightarrow$ People"). [Davis \(2024\)](#) points out issues in commonsense benchmarks, such as incorrect questions, unnatural language, and expert-knowledge requirements. While research often focuses on linguistic or cultural biases in reasoning datasets, underlying reasoning attributes and differences in non-reasoning commonsense datasets remain an overlooked source of bias. Therefore, it is necessary to clarify the reasoning attributes in commonsense questions and evaluate their impact on the training and assessment of commonsense benchmarks.

2.3 Evaluation reliability for benchmarks

Multiple-choice question answering (MCQA) is widely used in existing benchmarks to evaluate the capabilities of language models ([Guo et al., 2023](#)), but its reliability is increasingly being questioned. [Wang et al. \(2025\)](#) found that language models tend to select the least incorrect option rather than the distinctly correct answer when responding to MCQA. Additionally, [Balepur et al. \(2024\)](#) demonstrated that models can solve MCQA tasks even without the actual question, suggesting the need for stronger benchmark tests. To better understand model behavior, [Wang et al. \(2024\)](#) proposed directly analyzing the freely generated textual outputs of models instead of relying solely on the probability of the first token. In tasks involving reasoning, the quality of the reasoning process ([Cobbe et al., 2021](#); [Weng et al., 2023](#)) and the number of samples ([Wang et al., 2023](#); [Lin et al., 2024](#)) are

closely related to the test results. Notably, most evaluation methods focus on numerical problems because their intermediate steps are easier to verify. However, this approach does not apply well to commonsense questions, which are mostly non-numerical knowledge-based problems. Therefore, there is a need for an automated method tailored to the characteristics of commonsense tasks to improve existing benchmarks and develop new evaluation metrics that comprehensively measure both knowledge and reasoning abilities.

3 Methodology

Commonsense benchmarks typically evaluate LLMs using multiple-choice questions to assess both knowledge and reasoning abilities. However, commonsense benchmarks are crafted with data that contains varying degrees of hidden reasoning attributes. This makes it challenging to determine whether a model's shortcomings lie in knowledge or reasoning. To address this issue, we propose *ReComSBench*, a framework that explicating hidden reasoning attributes based on the principle that "knowledge reasoning is the process of using known knowledge to infer new knowledge" ([Chen et al., 2020](#)), thereby enabling a deeper and more balanced evaluation of these abilities.

3.1 Reasoning attributes explicating

Given a commonsense question Q with options $A = \{A_1, A_2, \dots, A_n\}$, we aim to find the most representative reasoning path S^* from the set of generated paths $\mathcal{S} = \{S_1, S_2, \dots, S_n\}$. Each path S_i consists of reasoning steps $\{s_{i1}, s_{i2}, \dots, s_{im}\}$ and produces an answer $\hat{A}_i$. The knowledge behind the reasoning steps is represented by the set of extracted knowledge triplets $\mathcal{K}(S_i)$. To ensure both correctness and conciseness, the optimal reasoning path S^* is defined as:

$$S^* = \arg \min_{S_i \in \mathcal{S}} |\mathcal{K}(S_i)| \quad \text{subject to } \mathcal{A}(S_i) = A_{\text{gt}} \quad (1)$$

where:

- $\mathcal{A}(S_i)$ denotes the answer derived from reasoning path S_i ,
- A_{gt} is the ground-truth answer,
- $|\mathcal{K}(S_i)|$ measures the size of the knowledge set extracted from S_i .

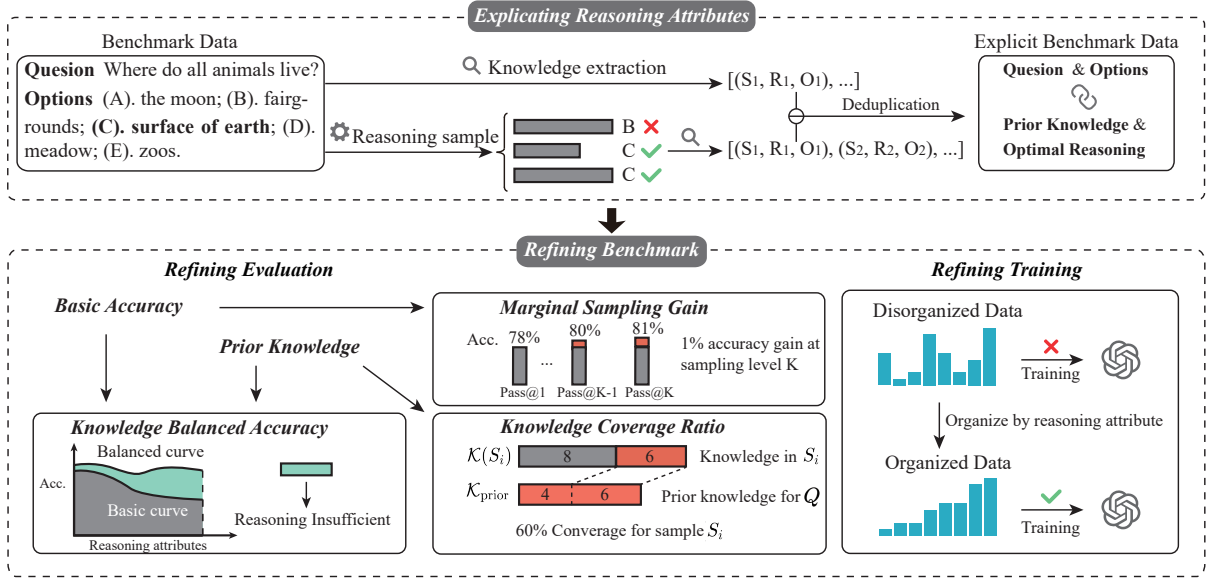


Figure 2: An overview of *ReComSBench*, which refines benchmarks with new metrics and hidden reasoning attributes. It explicates hidden reasoning attributes through optimal reasoning and prior knowledge for QA.

This ensures that the selected reasoning path satisfies correctness ($\mathcal{A}(S_i) = A_{\text{gt}}$) while minimizing the amount of generated knowledge ($|\mathcal{K}(S_i)|$), minimizing the provision of unnecessary knowledge that chat-oriented LLMs tend to provide (Bian et al., 2024a). As shown in Figure 2, we generate reasoning paths using Chain-of-Thought (Wei et al., 2022) and Rejection Sampling. Knowledge involved in the reasoning process is extracted by LLM. For detailed prompts templates, please refer to Table 4 in Appendix A. From the path S_i , we extract knowledge $\mathcal{K}(S_i)$ and deduplicate overlapping knowledge with the question’s inherent knowledge $\mathcal{K}(Q)$, yielding novel knowledge:

$$\mathcal{K}_{\text{new}}(S_i) = \mathcal{K}(S_i) \setminus \mathcal{K}(Q) \quad (2)$$

Importantly, only the $\mathcal{K}_{\text{new}}$ derived from the optimal reasoning path S^* is regarded as $\mathcal{K}_{\text{prior}}$, which represents the prior knowledge required to answer the question Q . This distinction ensures that the extracted knowledge is both minimal and essential for reasoning.

Then the reasoning difficulty of Q is defined as $d(Q) = |\mathcal{K}_{\text{prior}}|$. This metric quantifies the complexity of inference required to answer Q , guiding subsequent evaluation and training. While the randomness inherent in the generation of new knowledge during reasoning does not directly represent the problem itself, it can still be used on a macroscopic level to compare the differences in acquired knowledge from questions to measure their reasoning attributes (Bian et al., 2024b).

3.2 Refining benchmark in evaluation

In commonsense questions, knowledge attributes and reasoning attributes are tightly intertwined, and the underlying differences in reasoning attributes can vary significantly. To disentangle the model’s actual performance on the benchmark, we designed distinct indicators focusing on knowledge evaluation and reasoning evaluation separately.

Knowledge Balanced Accuracy The Knowledge Balanced Accuracy (KBA) explicitly prompts the model with the knowledge required for the answer, avoiding the hidden reasoning attributes of the question and model’s hidden reasoning.

We augment the original question Q with $\mathcal{K}_{\text{prior}}$ to construct $Q_{\text{aug}} = Q \oplus \mathcal{K}_{\text{prior}}$. The KBA is computed as:

$$\text{KBA} = \frac{1}{N} \sum_{i=1}^N I \left(\arg \max_{A \in \mathcal{A}} P(A|Q_{\text{aug}}^{(i)}) = A_{\text{gt}}^{(i)} \right) \quad (3)$$

where $I(\cdot)$ is the indicator function, N is the total number of samples, and $A_{\text{gt}}^{(i)}$ is the ground-truth answer for the i -th question. This metric provides necessary knowledge to isolate the model’s reasoning ability. It allows for a purer evaluation of the model’s ability to retrieve correct answers based on question knowledge and prior knowledge, excluding the reasoning attributes. Compared to the Accuracy, it can also assess the impact of reasoning attributes on model perfor-

mance. We further discuss this point in Section 4.3.

Marginal Sampling Gain By sampling, we can start from the question, generate diverse intermediate reasoning processes, and eventually arrive at a solution. However, sampling not only increases computational costs but also does not guarantee that the correct answer will be obtained. To address this issue, we introduce Marginal Sampling Gain (MSG) as a metric to evaluate the overall sampling performance of the model in the sampling reasoning space.

$$\text{MSG}(K) = \text{Acc}(K) - \text{Acc}(K - 1) \quad (4)$$

Here, $\text{Acc}(K)$ represents the accuracy achieved after K sampling trials per question in the dataset. When $\text{MSG}(K) < \tau$ (a predefined threshold), it indicates that the model has reached its limit of reasoning capacity improvement through additional sampling. This implies that the accuracy gain for the given benchmark is approximately bounded by $\text{Acc}(K)$ at the marginal gain threshold τ . Consequently, K serves as a reasonable threshold for the number of sampling trials, beyond which further sampling returns in an unacceptable level of diminishing returns.

Knowledge Coverage Ratio The evaluation of the quality of single reasoning sampling is also critical. Numerical validation methods for assessing reasoning steps are not applicable to most commonsense problems, as these are mostly non-numerical. Therefore, the coverage of essential knowledge in the reasoning steps becomes a natural choice for evaluation.

For single sampling, the Knowledge Coverage Ratio (KCR) evaluates single-path reasoning quality:

$$\text{KCR}(S_i) = \frac{|\mathcal{K}(S_i) \cap \mathcal{K}_{\text{prior}}|}{|\mathcal{K}_{\text{prior}}|} \quad (5)$$

Here, the formula calculates the ratio of the intersection between the knowledge set $\mathcal{K}(S_i)$ derived from the reasoning path S_i and the prior knowledge set $\mathcal{K}_{\text{prior}}$, relative to the size of $\mathcal{K}_{\text{prior}}$. A higher KCR value indicates that the reasoning paths align more closely with the critical knowledge required for the task, ensuring high-quality reasoning.

3.3 Refining benchmark in training

To further improve training effectiveness, we partition the data into individual difficulty levels based

on reasoning attributes. Inspired by curriculum learning (Bengio et al., 2009), we design a progressive training strategy that allows the model to transition gradually from simpler to more complex commonsense question-answering tasks. This structured approach outperforms random shuffled data distribution in handling data with varying reasoning difficulties.

Specifically, we define L difficulty levels $\mathcal{D}_1, \mathcal{D}_2, \dots, \mathcal{D}_L$, where:

$$\mathcal{D}_l = \{Q \mid d(Q) = l\}. \quad (6)$$

The training sequence follows:

$$\mathcal{D}_{\text{train}} = \mathcal{D}_1 \rightarrow \mathcal{D}_2 \rightarrow \dots \rightarrow \mathcal{D}_L. \quad (7)$$

During sampling, we use dynamic weighting to address data imbalance and ensure diversity.

4 Experiments and Analysis

4.1 Datasets and experimental setup

We evaluate our framework on two categories of commonsense benchmarks, which are knowledge-oriented and reasoning-oriented. **CommonsenseQA** (Talmor et al., 2019) and **OpenBookQA** (Mihaylov et al., 2018) focus on factual knowledge retrieval. Specifically, CommonsenseQA tests minimal reasoning over factual knowledge, while OpenBookQA combines core scientific facts with crowdsourced multiple-choice questions. In contrast, **ARC** (Clark et al., 2018) and **QASC** (Khot et al., 2020) emphasize complex multi-step reasoning. ARC contains challenging science questions requiring multi-step inference, and QASC involves integrating multiple facts for multi-hop inference. All datasets exhibit varying levels of hidden reasoning attributes, and only the challenge subset of ARC is used in our evaluation.

All experiments employ consistent prompts and are conducted on *Llama3.1-8B* (Dubey et al., 2024), *Gemma2-9B* (Rivière et al., 2024), *Gemma-7b* (Mesnard et al., 2024), and *Llama2-7B* (Touvron et al., 2023). We employ *LoRA* (Hu et al., 2022) for efficient training. For sampling, both greedy and random (with temperature 0.7) methods are used. Hidden reasoning attributes of commonsense data are generated by *Llama3.1-8B* and serve as the sole basis. Knowledge similarity for coverage calculation is computed using *all-MiniLm-L6-v2* (Wang et al., 2020).

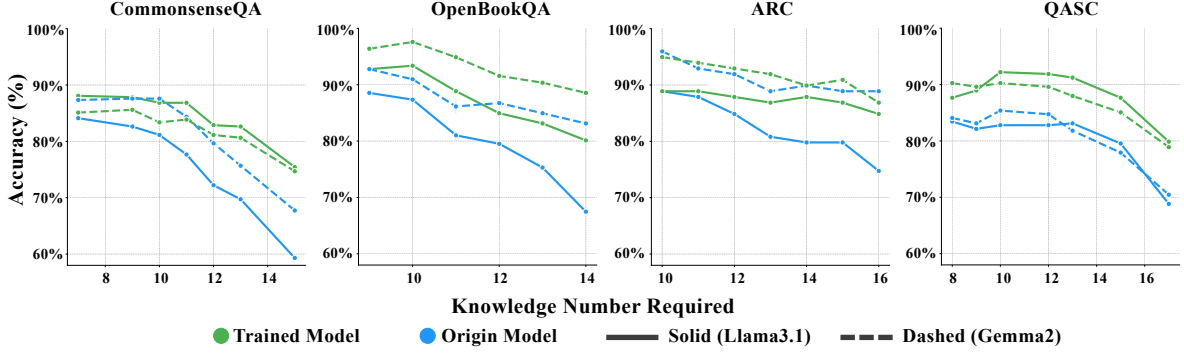


Figure 3: Sliding window accuracy of *Llama3.1* and *Gemma2* on commonsense benchmarks. The x-axis represents the knowledge number required to answer questions, calculated from $\mathcal{K}_{\text{prior}}$.

4.2 Impact analysis of hidden reasoning attributes

We analyze the accuracy changes of different models across reasoning difficulties $d(Q)$ to examine the impact of hidden reasoning attributes. The validation set is sorted by $d(Q)$, from easy to hard. A sliding window approach is used to calculate LLM accuracy without reasoning: the window length is one-third of the dataset size, and the step size is one-third of the window length. The accuracy difference between the first window (starting point, Easy part) and the last window (endpoint, Hard part) reflects model performance on data with varying hidden reasoning attributes. The Easy part contains more low-reasoning data, while the Hard part contains more high-reasoning data.

In Figure 3, the y-axis shows accuracy, and the x-axis shows knowledge levels corresponding to $d(Q)$. Both *Llama3.1* and *Gemma2* exhibit declining accuracy as $d(Q)$ increases across datasets. This highlights the consistent correlation between hidden reasoning difficulty and lower accuracy in LLM benchmarks. Traditional benchmarks often overlook this, making it hard to analyze reasoning and knowledge proportions in incorrect responses based on basic accuracy alone.

Further experiments in Table 1 and Table 3 show that the accuracy gap between Easy and Hard cases persists post-training. In CommonsenseQA, for *Llama3.1*, the accuracy gap is 24.8% pre-training and 12.7% post-training, with accuracy dropping from 84.1% (Easy) to 59.3% (Hard). Significant differences exist for both knowledge-oriented and reasoning-oriented benchmarks, emphasizing the importance of hidden reasoning properties. These findings confirm that hidden reasoning influences all aspects of model evaluation and training.

Dataset	Model	Accuracy (%)		Difference (%)
		Easy	Hard	
CommonsenseQA	llama3.1	84.1	59.3	24.8
	llama3.1†	88.1	75.4	12.7
	gemma2	87.3	67.7	19.6
	gemma2†	85.1	74.7	10.4
OpenBookQA	llama3.1	88.6	67.5	21.1
	llama3.1†	92.8	80.1	12.7
	gemma2	92.8	83.1	9.7
	gemma2†	96.4	88.6	7.8
ARC	llama3.1	88.9	74.7	14.2
	llama3.1†	88.9	84.8	4.1
	gemma2	96.0	88.9	7.1
	gemma2†	94.9	86.9	8.0
QASC	llama3.1	83.4	68.8	14.6
	llama3.1†	87.7	79.9	7.8
	gemma2	84.1	70.5	13.6
	gemma2†	90.3	78.9	11.4

Table 1: Sliding window accuracy of *Llama3.1* and *Gemma2* on different datasets (†indicates trained models). The sliding window progresses from Easy (first window) to Hard (last window).

4.3 New metrics in *ReComSBench*

Metric 1: Knowledge Balanced Accuracy
KBA evaluates models’ commonsense knowledge capabilities by decoupling the assessment of commonsense knowledge from reasoning demands through explicit knowledge prompting. During prompting, necessary prior knowledge is explicitly passed to the model to support factual commonsense answering, thereby bypassing hidden reasoning.

We systematically tested *Llama2*, *Llama3.1*, *Gemma*, and *Gemma2* models. To mitigate variance from stochastic knowledge selection, all knowledge generated as standard snippets was incorporated into prompts. KBA demonstrates its ability to evaluate knowledge while mitigating the influence of hidden reasoning attributes in the data. As Figure 4 demonstrates, The KBA curve consists

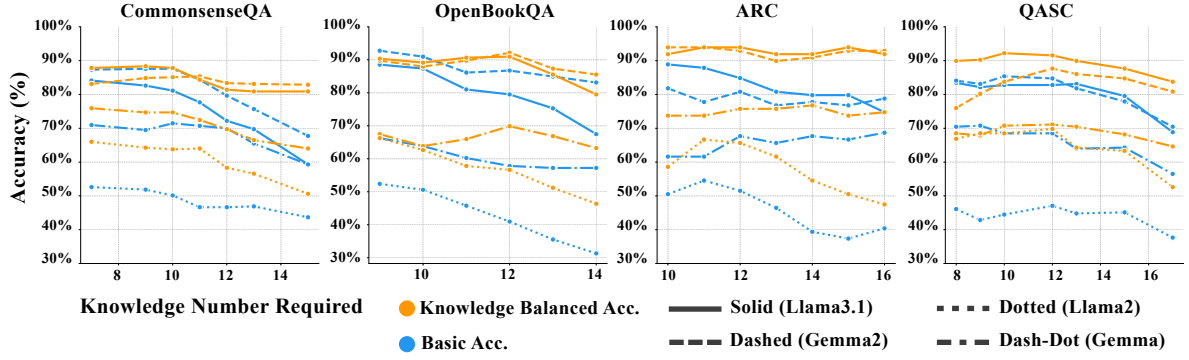


Figure 4: KBA curves and basic accuracy curves of *Llama* and *Gemma* families on commonsense benchmarks

tently surpasses and is flatter than the basic accuracy curve across all datasets, confirming its effectiveness in isolating knowledge assessment from reasoning demands. The alignment of KBA and basic accuracy curve trends across model generations confirms KBA’s equivalent analytical power. By analyzing the differences between KBA and basic accuracy curves at easy and hard parts, we can identify whether knowledge or reasoning has a greater impact on accuracy. Larger gaps in the easy part indicate insufficient knowledge, while larger gaps in the hard part suggest insufficient reasoning. On commonsense benchmarks, previous-generation models had deficiencies in both areas, while advanced-generation models show more reasoning limitations. These all confirm that KBA has unique diagnostic value and can evaluate the model from a broader and deeper perspective. For more numerical details, please refer to Table 5 in Appendix C.

Dataset	Model	MSG(K) (%)				Sum
		K=2	K=3	K=4	K=5	
CommonsenseQA	llama2	13.4	6.5	4.7	3.0	27.6
	llama3.1	9.4	4.0	2.4	1.9	17.7
	gemma	5.4	3.1	1.9	0.9	11.3
	gemma2	5.8	3.0	1.1	1.1	11.0
OpenBookQA	llama2	11.2	8.0	4.2	2.4	25.8
	llama3.1	8.6	3.4	2.8	0.6	15.4
	gemma	6.4	3.8	2.2	3.4	15.8
	gemma2	7.8	2.6	1.4	0.8	12.6
ARC	llama2	12.0	9.3	5.1	6.0	32.4
	llama3.1	7.7	2.4	1.3	0.7	12.1
	gemma	6.7	1.6	1.7	2.0	12.0
	gemma2	6.4	3.0	1.0	1.0	11.4
QASC	llama2	12.6	6.7	4.1	4.3	27.7
	llama3.1	14.7	4.5	2.3	1.0	22.5
	gemma	6.2	3.4	1.7	1.6	12.9
	gemma2	9.9	4.9	1.6	1.4	17.8

Table 2: MSG and sum for different models on commonsense benchmarks

Metric 2: Marginal Sampling Gain An ideal

high-performance model maintains low MSG values at high accuracy levels, demonstrating confidence. Conversely, the combination of low accuracy with high MSG indicates suboptimal model performance. We sample K times of inference on models in the commonsense benchmark, where the first sampling is greedy sampling, and calculate the model accuracy under pass@ K and $MSG(K)$. As show in Table 2, our analysis of *Llama* and *Gemma* model families reveals progressively diminishing MSG values across iterations. Specifically, when $K = 5$, the improvement in accuracy is close to 1%. Notably, advanced models in each series demonstrate lower MSG values indicating enhanced confidence (e.g., $MSG(3)$: *Llama3.1* at 2.3% vs. *Llama2* at 9.3% in ARC). The difference in MSG metric is consistent with the performance differences of different generations of models. This is because MSG metric effectively evaluate the model’s sampling level in the reasoning sampling space.

Metric 3: Knowledge Coverage Ratio KCR can effectively evaluate the quality of sampled commonsense reasoning. In our experiments, we calculated the knowledge coverage of all inferences made by the *Llama3.1* model on the commonsense benchmarks with a sampling size of 5. The similarity threshold for determining whether knowledge is similar was set to 0.75. The quantitative relationship of similar knowledge between different reasoning processes, namely the coverage, is used as an indicator to evaluate the reasoning process. And based on the correctness of answer, we grouped the data into correct and incorrect groups and plotted the boxplots shown in Figure 5. In the boxplots, the median knowledge coverage of the correct group is consistently higher than that of the incorrect group across all four datasets. Additionally, the U-statistic test indicates a substantial advantage for

Method	CommonsenseQA (%)				OpenBookQA (%)				ARC (%)				QASC (%)			
	Acc.	KBA	Δ	Δ^*	Acc.	KBA	Δ	Δ^*	Acc.	KBA	Δ	Δ^*	Acc.	KBA	Δ	Δ^*
Base	73.2	83.8	24.8	6.9	79.4	87.2	21.1	10.8	81.3	92.0	14.1	0.0	78.0	88.2	14.6	6.2
RandSample	82.4	87.1	14.6	8.9	86.4	92.8	9.6	6.0	81.9	90.6	7.1	2.0	84.4	89.0	8.4	6.8
Score-CL	81.4	87.1	15.1	7.9	86.4	93.2	12.7	5.4	85.6	90.7	5.1	4.0	86.3	90.2	9.7	2.6
Reason-CL	82.7	88.2	13.4	7.9	86.8	92.8	7.2	5.4	85.3	92.3	1.0	5.1	86.6	88.0	7.5	4.5

Table 3: Performance comparison of different training strategies (Score-CL: score-based curriculum learning using model’s negative log-likelihood scores; Reason-CL: reasoning-based curriculum learning) across four datasets. Metrics include: Accuracy (Acc.), Knowledge Balanced Accuracy (KBA), Easy/Hard accuracy difference (Δ), and its knowledge balanced version (Δ^*).

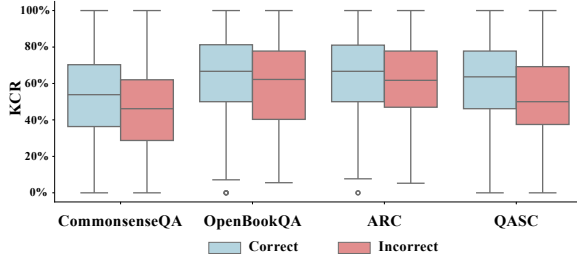


Figure 5: Boxplot of Knowledge Coverage Ratio differences between correct and incorrect reasoning groups on commonsense benchmarks

the correct group, with $p < 0.05$. These results demonstrate the effectiveness of knowledge coverage as a metric for evaluating reasoning quality and highlight the importance of knowledge generation during the reasoning process. We further compare KCR with BERTScore (roberta-large) (Zhang et al., 2020). Specifically, on each dataset, we evaluate 100 randomly selected correct/incorrect answer pairs that have similar reasoning (sampled from the same model) but yield different final answers. While KCR achieves an accuracy of 54.6%, outperforming BERTScore’s 50.0%, it also provides additional interpretability: incorrect answers are often linked to a lack of critical knowledge. In contrast, BERTScore, which measures surface-level similarity, struggles to distinguish correct from incorrect answers in such cases.

4.4 Stratified data for training

To evaluate the effectiveness of difficulty stratification based on reasoning attributes, we conducted experiments using the *Llama3.1* model as the base model. We compared four training strategies: (1) base model performance, (2) random sampling, (3) curriculum learning based on data score difficulty, and (4) curriculum learning based on data reasoning difficulty. Here, data reasoning difficulty was defined by the number of knowledge elements in

hidden reasoning attributes (proposed in this study), while data score difficulty was calculated using the negative log-likelihood scores of correct answers from *Llama3.1*, following the approach of Maharana and Bansal (2022).

As shown in Table 3, training with difficulty stratification based on reasoning attributes achieves performance improvements comparable to those of model-probability-based stratification. By leveraging the hidden reasoning attributes in the data, the model performs stronger on datasets (e.g., CommonsenseQA, OpenBookQA) that require hidden reasoning perception. Notably, across all datasets, the model trained with hidden reasoning attributes exhibits the smallest difference δ between Easy and Hard accuracies, indicating its enhanced focus on high-reasoning-difficulty samples. This demonstrates the method’s generality and effectiveness in improving reasoning capabilities. Thus, these results indicate that integrating hidden reasoning attributes into data organization strategies may enhance model performance and reasoning capabilities.

4.5 Cross validation of *ReComSBench*

To evaluate the effectiveness and generalization capability of the *ReComSBench* framework, we generated prior knowledge $\mathcal{K}_{\text{prior}}$ using both the *Llama3.1* and *Gemma2* models for the same benchmarks. For commonsense questions, the differences in the knowledge generated by the two models fall into three main categories: (1) substantial differences in high-level concepts or reasoning paths, resulting in different answers; (2) similar high-level reasoning but minor variations in details, with the final answer remaining the same; and (3) nearly identical vocabulary, reasoning, and answers like Table 7 shows.

As shown in Figure 6, the Acc. and KBA trends across benchmarks based on $\mathcal{K}_{\text{prior}}$ from different

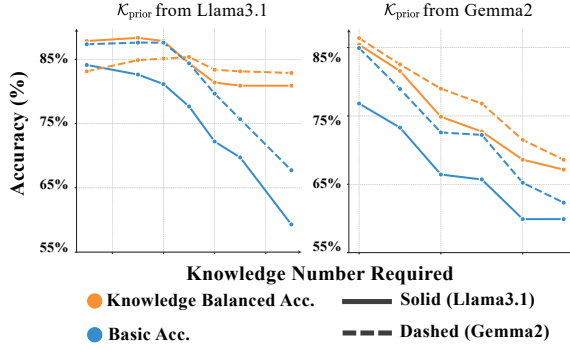


Figure 6: Different models generate prior knowledge using ReComSBench and their performance on CommonsenseQA. The area difference between the Acc and KBA curves represents the pure commonsense reasoning ability of the model after decoupling hidden knowledge attributes.

models are consistent. *Llama3.1* shows improved KBA performance across all levels of question difficulty, indicating its ability to utilize provided prior knowledge for more accurate reasoning. In contrast, *Gemma2* improves on questions requiring more prior knowledge and lags behind overall, suggesting weaker commonsense reasoning when leveraging knowledge.

The consistent performance trends suggest that the base model has limited influence on the framework, and the stable trend reflects good generalization. This approach enables a balanced evaluation of reasoning ability by controlling knowledge dependency in questions. We also observe that model-generated prior knowledge tends to be richer than human annotations, with *Llama3.1* generating more detailed knowledge than *Gemma2*, including more sub-concepts, examples, and context. This leads to worse performance for *Gemma2* when using *Llama3.1*-generated prior knowledge, as it struggles to select relevant information from potentially redundant knowledge to support reasoning.

5 Conclusion

Simple commonsense data may still require reasoning to arrive at the correct answer, which aligns with the hidden reasoning phenomena observed in LLMs. This characteristic makes existing commonsense benchmarks insufficient for distinguishing whether a model’s poor performance is due to a lack of commonsense knowledge or inadequate reasoning ability. In this study, we explored the hidden reasoning attributes within commonsense

benchmarks.

Our findings confirm that the coupling of knowledge attributes and reasoning attributes significantly affects the evaluation and training of models’ commonsense ability. To address this challenge, we proposed *ReComSBench*, a framework for refining existing commonsense benchmarks. *ReComSBench* transforms the differences in hidden reasoning attributes in benchmark data into explicit representations of reasoning and knowledge. Based on the transformation method, we propose three new metrics: KBA, MSG and KCR. It not only identifies the difference in reasoning difficulty of "simple" commonsense question answering, but also decouples and independently and deeply evaluates the commonsense knowledge and reasoning ability of models. Through experiments, we validated the effectiveness of these metrics and demonstrated the feasibility of leveraging the hidden reasoning attributes in benchmark data to enhance a model’s commonsense capabilities.

Limitations

The limitations of the proposed method lie in the fact that a Large Language Model is used to automatically generate the prior knowledge required for answering questions. Thus, this approach is still not entirely model-independent. Compared to methods that assess question difficulty based on model probabilities, our approach does not yield significantly better overall performance. However, it still demonstrates advantages on reasoning related datasets. Furthermore, the prior knowledge generated by the model may not fully represent the actual background knowledge required to answer a question. While the automatically generated knowledge can contain more detailed information than human annotations, it remains applicable in many practical scenarios. The choice of the base model used for generating prior knowledge also introduces variability of prior knowledge, which in turn affects evaluation outcomes. Therefore, we propose two approaches to model selection: one is to use self-generated knowledge to decouple the model’s own capabilities from the evaluation process; the other is to adjust the generation instructions or select a model that can generate more concise prior knowledge, thereby minimizing unnecessary details.

However, within the scope of benchmark data, it can still reflect the overall reasoning properties and differences of the data. Additionally, the

Marginal Sampling Gain metric involves randomness in sampling, leading to potential result fluctuations, though these still indicate model sampling performance. For future work, extending ReComS-Bench to areas such as empathetic dialogue or legal reasoning could test its generalizability and improve the metrics.

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Ethical Considerations

Our work aims to improve the evaluation of LLMs' commonsense abilities, which could lead to more reliable and robust AI systems. However, there are potential ethical concerns that warrant discussion. First, the use of LLMs for generating prior knowledge may inadvertently propagate biases present in the training data. To mitigate this, we recommend incorporating diverse datasets and regularly auditing model outputs for fairness and inclusivity. Second, our framework relies on benchmark datasets that may not fully represent real-world scenarios. Therefore, when applying the evaluation results to real-world application scenarios, the specific needs and limitations of the target domain need to be carefully considered.

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A Prompt templates

In this appendix, as show on Figure 4, we list the prompt templates used in this document along with their corresponding purposes. Large language models may be sensitive to differences in prompts, so we use a consistent prompt template.

Prompt Template and Purpose
Template: Please read the multiple-choice question below carefully and select ONE of the listed options. Provide the final answer starting with 'The correct answer is OPTION'. {QA}. Purpose: To guide the model directly choose the answer.
Template: Please read the multiple-choice question below carefully and select ONE of the listed options. <i>Let's think step by step. Each step should start with 'THOUGHT':.</i> After all thoughts, provide the final answer starting with 'The correct answer is OPTION'. {QA}. Purpose: To guide the model choose the answer inferentially.
Template: "Please read the multiple-choice question below carefully and select ONE of the listed options. Provide the final answer starting with 'The correct answer is OPTION'. Knowledge hints: {HINT}\n{QA}." Purpose: To guide the model choose the answer under the knowledge hints.
Template: You are an expert in knowledge extraction. Please extract knowledge from text in the form of triples (subject, predicate, object). Guidelines: 1. Extract only knowledge explicitly stated in the text. Do not infer or derive information from context, common sense, or options unless explicitly mentioned. 2. Avoid overgeneralization or assumptions. Stick strictly to what is directly expressed in the text. 3. If no knowledge is extractable, return an empty list. Format: Return the extracted knowledge in JSON format under the key extracted_knowledge. Use an empty list if no knowledge is extractable. Examples: {FEW_SHOT} Now, extract knowledge from the following text: {TEXT}. Purpose: To guide the model so that it can extract knowledge properly and in a valid style.

Table 4: Prompt templates and their purposes

B Details of experiments

We provide additional details of the experimental results here. Table 5 shows the numerical data corresponding to Figure 4. By comparing the differences (diff), we observe that the accuracy changes are generally smaller after knowledge balancing. Moreover, the improvement in KBA overall accuracy is more concentrated in the Hard part, where the Hard part's accuracy increases more than the Easy part, making the KBA curve in Figure 4 flatter.

We define the Easy and Hard parts as the first and last window values, rather than the maximum and minimum values within the sliding window. These findings demonstrate that the KBA metric provides additional insights into model performance beyond standard accuracy.

Table 6 additionally shows the $\text{pass}@K$ ($\text{Acc}(K)$) required before computing MSG. For the Knowledge Coverage Ratio, the U statistic is significant, as shown in Figure 8. The horizontal axis is the similarity threshold that measures whether the knowledge is similar. It can be seen that the advantage is significant under most thresholds. We also analyzed the redundancy of knowledge, defined as the proportion of dissimilar knowledge generated during inference. As shown in Figure 7, correct groups have higher redundancy. However, since redundancy has no upper limit and increases with more generated knowledge, its reference value is slightly lower than coverage.

C Human annotations

In addition to model-generated priors, we conducted human annotation to collect prior knowledge required for answering questions across commonsense benchmarks. The annotators were university students with higher education backgrounds and general world knowledge. Prior to annotation, we instructed them to explicitly state all the knowledge necessary to answer each question—even if it appeared trivial or self-evident. Annotators were provided with model generated knowledges based on the *ReComSBench* framework as references, but were also encouraged to freely supplement additional prior knowledge when they deemed it necessary. This approach ensures a comprehensive coverage of both commonly recognized and nuanced background knowledge. Some illustrative examples are shown in Table 7.

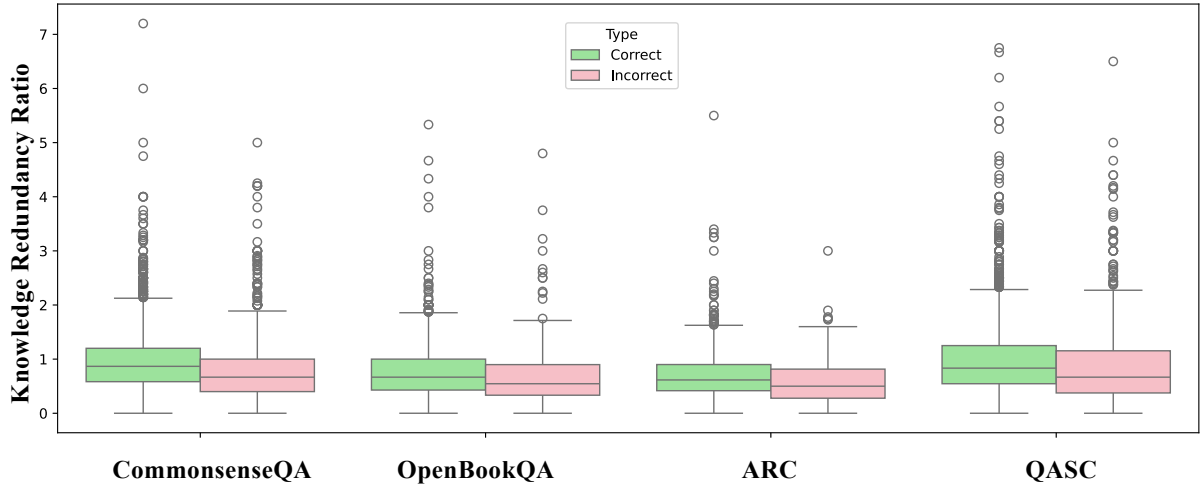


Figure 7: Boxplot of Knowledge Redundancy Ratio differences between correct and incorrect reasoning groups on commonsense benchmarks

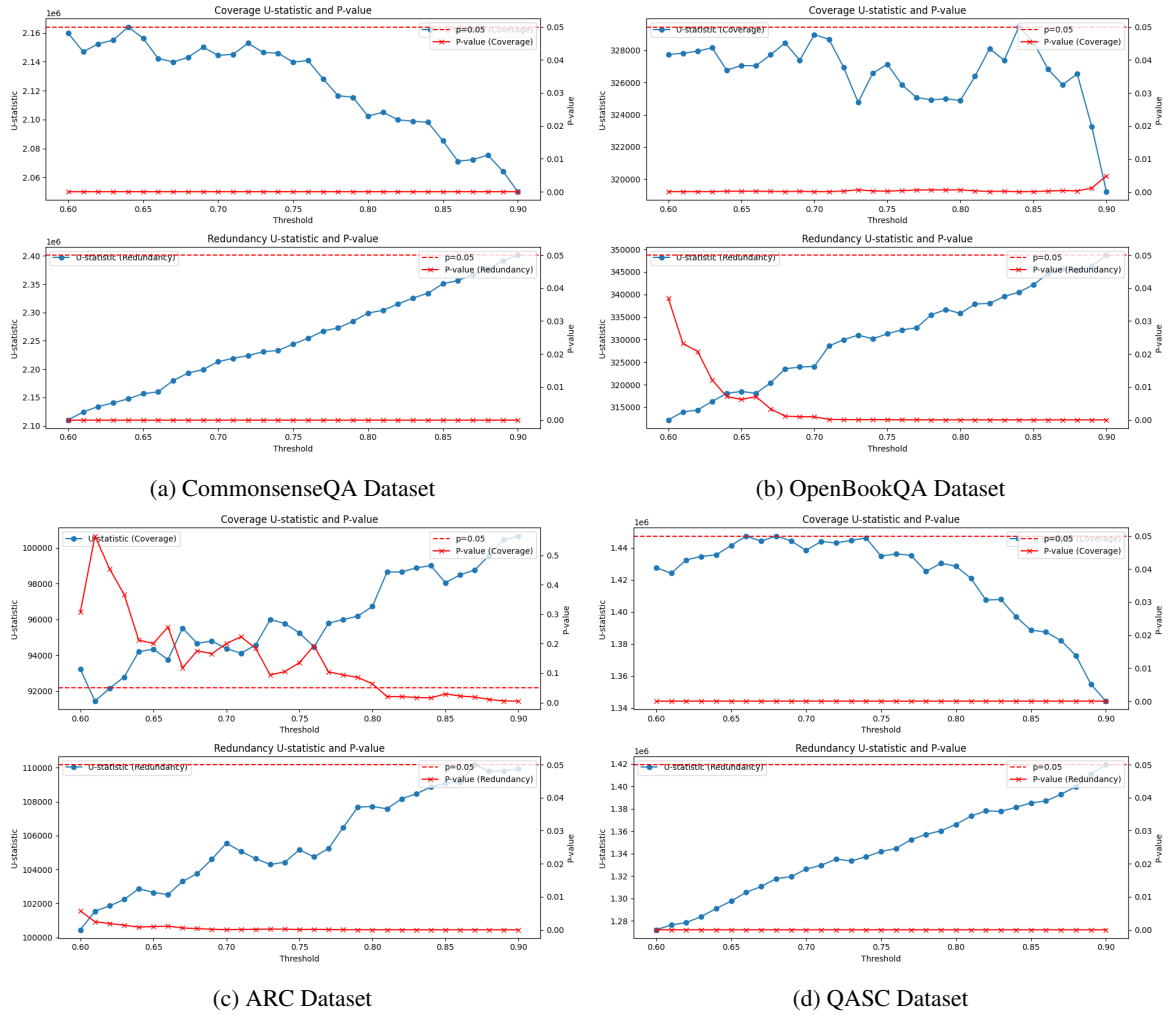


Figure 8: U statistic for knowledge coverage (upper) and redundancy (lower) under different similarity thresholds in four datasets. The left axis shows statistical advantage, while the right axis shows P values.

Dataset	Model	Accuracy (%)				KBA (%)			
		Overall	Easy	Hard	Diff	Overall	Easy	Hard	Diff
CommonsenseQA	llama2	47.4	52.6	43.7	8.9	60.3	66.0	50.6	15.4
	llama3.1	73.2	84.1	59.3	24.8	83.8	87.8	80.9	6.9
	gemma	66.6	71.0	59.3	11.7	70.6	75.9	64.0	11.9
	gemma2	79.7	87.3	67.7	19.6	83.6	83.1	82.9	0.2
OpenBookQA	llama2	42.8	52.4	31.3	21.1	56.4	66.3	46.4	19.9
	llama3.1	79.4	88.6	67.5	21.1	87.2	90.4	79.5	10.8
	gemma	61.0	66.3	57.2	9.1	65.8	67.5	63.3	4.2
	gemma2	87.0	92.8	83.1	9.7	88.4	92.8	83.1	9.6
ARC	llama2	45.8	50.5	40.4	10.1	56.2	58.6	47.5	11.1
	llama3.1	81.3	88.9	74.7	14.1	92.0	91.9	91.9	0.0
	gemma	65.2	61.6	68.7	-7.1	74.9	73.7	74.7	-1.0
	gemma2	91.3	96.0	88.9	7.1	92.3	93.9	92.9	1.0
QASC	llama2	43.5	46.1	37.7	8.4	62.7	66.9	52.6	14.3
	llama3.1	78.0	83.4	68.8	14.6	88.2	89.9	83.8	6.2
	gemma	65.0	70.5	56.5	14.0	67.8	68.5	64.6	3.9
	gemma2	79.6	84.1	70.5	13.6	81.4	76.0	80.8	-4.9

Table 5: Accuracy and KBA for different models on commonsense benchmarks

Dataset	Model	Accuracy (%)					MSG(K) (%)			
		pass@1	pass@2	pass@3	pass@4	pass@5	K=2	K=3	K=4	K=5
CommonsenseQA	llama2	52.8	66.2	72.7	77.4	80.4	13.4	6.5	4.7	3.0
	llama3.1	71.0	80.4	84.4	86.8	88.7	9.4	4.0	2.4	1.9
	gemma	65.4	70.8	73.9	75.8	76.7	5.4	3.1	1.9	0.9
	gemma2	75.4	81.2	84.2	85.3	86.4	5.8	3.0	1.1	1.1
OpenBookQA	llama2	53.4	64.6	72.6	76.8	79.2	11.2	8.0	4.2	2.4
	llama3.1	79.8	88.4	91.8	94.6	95.2	8.6	3.4	2.8	0.6
	gemma	61.6	68.0	71.8	74.0	77.4	6.4	3.8	2.2	3.4
	gemma2	80.0	87.8	90.4	91.8	92.6	7.8	2.6	1.4	0.8
ARC	llama2	50.2	62.2	71.5	76.6	82.6	12.0	9.3	5.1	6.0
	llama3.1	82.9	90.6	93.0	94.3	95.0	7.7	2.4	1.3	0.7
	gemma	65.9	72.6	74.2	75.9	77.9	6.7	1.6	1.7	2.0
	gemma2	83.6	90.0	93.0	94.0	95.0	6.4	3.0	1.0	1.0
QASC	llama2	43.1	55.7	62.4	66.5	70.8	12.6	6.7	4.1	4.3
	llama3.1	69.9	84.6	89.1	91.4	92.4	14.7	4.5	2.3	1.0
	gemma	61.4	67.6	71.0	72.7	74.3	6.2	3.4	1.7	1.6
	gemma2	66.8	76.7	81.6	83.2	84.6	9.9	4.9	1.6	1.4

Table 6: Accuracy and MSG for different models on commonsense benchmarks

Q&A	Question: A wooden floor will be easier to slide a chair over than a carpeted floor will be because a wooden floor? Options: (A). has dry friction; (B). has enormous friction; (C). has less roughness; (D). has more texture.
<i>Llama3.1</i>	(1). friction is a force that opposes motion between two surfaces in contact; (2). wooden floor is easier to slide a chair over than carpeted floor; (3). wooden floor has less resistance or force opposing the motion of the chair than carpeted floor; (4). type of surface can affect the amount of friction; (5). smooth surface has less friction; (6). rough surface has more friction; (7). wooden floor is considered a smoother surface; (8). carpeted floor can have various textures and irregularities; (9). wooden floor is smooth; (10). carpeted floor is not smooth.
<i>Gemma2</i>	(1). chair is easier to slide on wood; (2). chair is harder to slide on carpet; (3). friction is the force that resists motion; (4). friction resists motion between two surfaces; (5). two surfaces are in contact; (6). rougher surfaces have more friction; (7). wood is typically smoother than carpet.
Human	(1). chair is easier to slide on wood; (2). chair is harder to slide on carpet; (3). friction is a force that opposes motion between two surfaces in contact; (4). smooth surface has less friction; (5). rough surface has more friction; (6). wooden floor is smooth; (7). carpeted floor can have various textures and irregularities.

Table 7: Examples of prior knowledge from models and human annotators in the OpenBookQA benchmark