

Respecting Temporal-Causal Consistency: Entity-Event Knowledge Graph for Retrieval-Augmented Generation

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Abstract

Retrieval-augmented generation (RAG) based on large language models often falters on narrative documents with inherent temporal structures. Standard unstructured RAG methods rely solely on embedding-similarity matching and lack any general mechanism to encode or exploit chronological information, while knowledge graph RAG (KG-RAG) frameworks collapse every mention of an entity into a single node, erasing the evolving context that drives many queries. To formalize this challenge and draw the community’s attention, we construct ChronoQA, a robust and discriminative QA benchmark that measures temporal, causal, and character consistency understanding in narrative documents (e.g., novels) under the RAG setting. We then introduce *Entity-Event RAG* (E²RAG), a dual-graph framework that keeps separate *entity* and *event* subgraphs *linked by a bipartite mapping*, thereby preserving the temporal and causal facets needed for fine-grained reasoning. Across ChronoQA, our approach outperforms state-of-the-art unstructured and KG-based RAG baselines, with notable gains on causal and character consistency queries. E²RAG therefore offers a practical path to more context-aware retrieval for tasks that require precise answers grounded in chronological information.

1 Introduction

Large language models (LLMs) have demonstrated remarkable zero-shot and few-shot capabilities across various NLP tasks. Yet, LLMs remain fundamentally constrained by their fixed context window: once the prompt exceeds a certain length, processing becomes slow and the model’s reasoning capability is significantly impaired (Liu et al., 2023; Fiction.live, 2025; Li et al., 2024; Gao et al., 2024; An et al., 2024). To mitigate this limitation, retrieval-augmented generation (RAG) was introduced, coupling the generator with an exter-

nal document retriever so that fresh, grounded evidence can be injected on demand (Lewis et al., 2020). RAG not only extends an LLM’s effective memory but also reduces hallucinations and allows rapid knowledge updates without costly re-training (Shuster et al., 2021; Lewis et al., 2020; Borgeaud et al., 2022; Béchar and Ayala, 2024).

Vanilla unstructured RAG, however, treats each passage in isolation and therefore struggles with reasoning that depends on a document’s temporal or causal structure. For example, the following seemingly straightforward question for *Harry Potter* enthusiasts can be challenging for a RAG system to answer reliably:

Query 1. *Who was jinxing Harry’s broom during his first Quidditch match?*

Because effects in a story typically follow their causes in time, losing chronological ordering also obscures causal links. If a RAG system naively retrieves the seemingly most relevant passage from the earlier part of the story, it will incorrectly conclude that *Snape* was responsible for hexing Harry’s broom. This error arises because it overlooks crucial information revealed later—that *Professor Quirrell* was actually causing the interference, while *Snape*’s suspicious actions were attempts to counteract Quirrell’s jinx. The key reason is that the document’s *chronological context information*, which is crucial for generating answers that are both temporally coherent and causally sound, is not preserved in the vanilla unstructured RAG after being chunked.

To capture richer structure, knowledge-graph (KG) RAG methods such as GraphRAG build an entity graph over the corpus and retrieve communities of related nodes (Edge et al., 2024). Unfortunately, the standard graph-construction pipeline relies on aggressive deduplication of entity mentions; this collapses distinct temporal or contextual facets of the same character into a single node, discarding

information that is crucial in domains like narrative fiction, where characters evolve continuously. Consider the following query:

Query 2. *How would Hermione Granger react if a friend proposed breaking school rules after the troll incident?*

Hermione is introduced as a rule-obsessed know-it-all who reprimands classmates for the smallest infractions (Ch. 9), yet after the troll incident (Ch. 10), she forges a deep friendship with Harry and Ron and is soon helping them brew an illegal potion and sneak past teachers to protect the Stone. If every “Hermione Granger” mention is collapsed into a single KG node, a query will likely retrieve only her predominant rule-abiding persona—the class monitor who scolds Ron for casting *Lumos* in the corridor—while overlooking later chapters in which she calmly steals ingredients and slips past teachers to protect the Stone (Ch. 16). Thus, the aggressive deduplication of entity mentions in KG-RAG methods can erase her arc from strict disciplinarian to pragmatic rule-breaker, masking precisely the nuance the question probes and leading the system to an outdated, inaccurate answer.

To rigorously define the challenge of temporal-causal consistency in RAG applications and evaluate how current RAG systems handle the aforementioned narrative-focused challenges, we construct **ChronoQA**, a retrieval-style QA benchmark drawn from 18 narrative works. Every question targets one of eight fine-grained reasoning facets, ranging from causal and character consistency to symbolism and thematic insight.

To address the aforementioned challenges, we propose an *Entity-Event KG* composed of (i) an entity subgraph; (ii) an event subgraph; and (iii) a *bipartite edge set* that maps each entity mention to the events in which it participates, thereby preserving those nuances. Instead of collapsing duplicates, we first extract both entities *and* their associated events, then link every event to the *specific* mention of each participating entity; because we never merge mentions that arise in different parts of the story, each entity node carries its own *context-specific description*. The resulting graph retains multiple, context-specific representations of entities while still exposing the relational structure needed for retrieval. We term the resulting RAG framework, which retrieves over the proposed entity-event KG, *Entity-Event RAG* (E^2RAG).¹ At

¹<https://github.com/zyzhang1130/EntityEventRAG>.

retrieval time, beyond the vanilla pipeline, we introduce an augmentation operation that calls the backbone LLM only once to inject richer context. Empirically, this single-call augmentation lets E^2RAG achieve significant gains on fine-grained narrative-reasoning queries, outperforming state-of-the-art unstructured and KG-based RAG baselines and pointing to a practical path toward more context-aware retrieval for LLMs.

The contributions of this work are as follows:

- We release *ChronoQA*, the first open, passage-grounded benchmark that stresses temporal and causal reasoning over book-length narratives under a RAG setting.
- We propose E^2RAG , a dual-graph retrieval framework that keeps every entity mention distinct and grounded in its associated event, thereby preserving the causal and temporal consistency of evolving characters and plot.
- Extensive experiments demonstrate that variants of E^2RAG outperform state-of-the-art unstructured and KG-based RAG baselines on *ChronoQA*.

2 Related Work

2.1 Retrieval-Augmented Generation (RAG)

Although today’s large language models can store vast amounts of world knowledge, that knowledge is *static*, *unverifiable*, and *expensive* to refresh. Lewis et al. (2020) demonstrated that attaching a live retriever to a generator lets the model pull *up-to-date evidence on demand*, achieving higher accuracy than closed-book BART while returning the very passages that support each claim. Subsequent analyses show that retrieval-augmented language models markedly cut hallucination rates, especially on fact-heavy tasks, because retrieved text provides an external “ground truth” that the decoder can copy or paraphrase instead of guessing (Lv et al., 2024; Mala et al., 2025). Gao et al. (2023) go a step further: their HYDE method lets the LLM hallucinate a “hypothetical” answer, embeds it, and uses that vector to query the index, delivering *precise zero-shot dense retrieval* without relevance labels, an idea we later adapt in Section 4. RAG also sidesteps model-update costs: keeping the index current is far cheaper and faster than re-training or fine-tuning multi-billion-parameter networks, a point underscored by adaptive systems such as Self-RAG and Speculative RAG that retrieve only when necessary and verify drafts to stay both efficient and factual (Lv et al., 2024; Lewis

et al., 2020). Finally, long-context methods like LongRAG show that retrieval can extend an LLM’s effective memory without quadratic attention overhead, enabling faithful reasoning over book-length evidence while keeping latency low (Jiang et al., 2024). In short, RAG equips LLMs with a dynamic, interpretable, and cost-effective memory that tackles three core limitations: knowledge staleness, hallucination, and limited context length, challenges that purely parametric models still struggle with.

2.2 Knowledge Graph based RAG

GraphRAG (Edge et al., 2024) explicitly builds an entity-level knowledge graph, runs community detection, and then retrieves and summarizes the most query-relevant communities, thereby improving the relevance of the top- k chunks with respect to a query. Follow-up studies highlight three practical drawbacks of this design: (i) the multi-pass entity/relation extraction and community-summary generation make preprocessing costly in both tokens and compute, (ii) traversing and summarizing the graph at inference time adds $2\text{--}3\times$ end-to-end latency, and (iii) the graph index and its summaries grow super-linearly with corpus size, complicating incremental updates and ballooning memory usage (Wang et al., 2025; Chen et al., 2025; Peng et al., 2024).

LightRAG (Guo et al., 2024) tackles these limitations by folding relational signals into a standard dense index and introducing a dual-level, coarse-to-fine retriever that first selects cluster representatives and then expands to their ego networks; this removes explicit graph traversal, supports incremental index patches, and reduces indexing token cost by $\approx 60\%$ while roughly halving median query latency, all without hurting answer quality on Ultra-Domain, QFS and other multi-hop QA benchmarks (Guo et al., 2024; Chen et al., 2025).

2.3 Long-context narrative benchmarks

Recent work has begun to probe whether LLMs can reason over book-length inputs without truncation. XL²BENCH (Ni et al., 2024), LOONG (Wang et al., 2024), and LONGGENBENCH (Liu et al., 2024) extend QA or generation tasks to 100 K-token contexts, while the very recent FICTION.LIVEBENCH (Fiction.live, 2025) packages full user-written stories into the prompt and asks multi-step comprehension questions that require tracking characters and foreshadowing across tens of thousands of tokens. Because these benchmarks

give the model the entire story up front, they measure intrinsic long-context reasoning rather than the retrieval quality.

3 New Benchmark: ChronoQA

Existing long-context reasoning datasets can be adapted to benchmark RAG methods. However, they provide limited support for evaluating temporal-causal consistency in a retrieval setting for three reasons: (i) Most existing datasets focus on general long-context tasks, but have limited focus on these challenging reasoning tasks related to temporal-causal consistency. For example, a rare existing task requires reasoning over a character’s time-specific state (e.g., “late-story Hermione” versus “early-story Hermione”). (ii) Existing benchmarks typically provide *no* passage-level evidence for their ground-truth answers. Unlike long-context tasks, which only evaluate the model answers, evaluating the retrieval snippets is also a common metric when benchmarking the RAG systems. However, without the passage-level evidence, extra effort may be required to determine the retrieval stage’s correctness. (iii) Although some datasets (e.g., Fiction.live (2025)) also focus on tasks based on narrative documents, they rely on an entirely private evaluation framework with no publicly available data. These gaps make it difficult for researchers to verify reported results or to probe where and why current RAG systems fail.

To test whether different RAG systems can reason over a document’s *temporal* and *causal consistency*, we introduce **ChronoQA**: a QA benchmark built from 18 narrative works spanning novels, musical scripts, and children’s stories. For each story we automatically generate questions that probe eight fine-grained reasoning facets:

- *Causal Consistency* – cause and effect, logical sequences, or explanations of how events unfolded.
- *Character and Behavioral Consistency* – character motivations, development, or psychology.
- *Setting, Environment and Atmosphere* – physical locations, time periods, or mood/atmosphere
- *Symbolism, Imagery and Motifs* – symbolic elements, recurring imagery, or metaphorical representations.
- *Thematic, Philosophical and Moral* – deeper meanings, philosophical ideas, or ethical implications
- *Narrative and Plot Structure* – story organization, plot devices, or narrative techniques.

- *Social, Cultural and Political* – societal contexts, cultural elements, or political dimensions.

- *Emotional and Psychological* – emotional responses, psychological states, or mental processes.

The questions from each category require solid understanding grounded in the progression of the story and cause-and-effect of the elements involved in the plot. Our **ChronoQA** closes the aforementioned gaps with:

- **Focus on temporal and causal consistency** – each query hinges on a character’s *specific temporal facet* (e.g., “after the troll incident”), so retrieving an early-story snippet fails.

- **Passage-level supervision** – every answer is paired with exact start/end byte offsets, making verification straightforward and reliable.

- **Accessibility** – most narratives are drawn from Project Gutenberg, putting the full texts in the public domain. Unlike fully private benchmarks, this allows users to obtain, inspect, and redistribute the benchmark data.²

Thus, ChronoQA tests whether a RAG system can (1) fetch the right snippet when the full story cannot fit into context and (2) reason over evolving entity states throughout the story.

Dataset statistics. The final release contains 18 stories and 1028 question-answer pairs. The actual number of question-answer pairs for each story and categories can be found in Table 1 and Table 6. Other details can be found in Appendix A. The dataset can be found at <https://huggingface.co/datasets/zy113/ChronoQA>.

Table 1: Questions per reasoning category.

Category	# Questions
Character and Behavioral Consistency	392
Causal Consistency	278
Social, Cultural and Political	74
Thematic, Philosophical and Moral	72
Symbolism, Imagery and Motifs	68
Setting, Environment and Atmosphere	57
Narrative and Plot Structure	44
Emotional and Psychological	43
Total	1028

Generation pipeline. Because every story is short enough to fit within the oracle’s context window, we do not chunk the text. Instead we use a *two-stage* pipeline:

- **QA candidates generation:** The entire story is provided to multiple oracle models (GPT-o1-pro (Jaech et al., 2024), GPT-o3 (OpenAI,

²For the few copyrighted works we release derived annotations and require users to obtain the text independently.

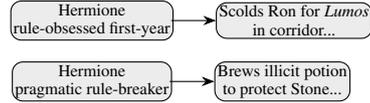


Figure 1: Illustration of two temporally distinct Hermione mentions and their associated events.

2025b), Claude-3.7-Sonnet (Anthropic, 2025a), and Claude-Opus-4.1 (Anthropic, 2025b)) together with a category list and an instruction to propose diverse question-answer pairs per category (prompt template in Appendix H.1).³ For each proposed pair, the generating model’s answer is retained as provisional ground truth.

- **Verification, filtering and deduplication:** For each ground truth, the oracle model is required to output the starting sentence and ending sentence of the excerpt where the answer can be inferred. We discard candidate questions that are duplicates or for which the excerpt extracted does not substantiate the answer.

4 Methodology

Standard KG-RAG preprocessing merges all entity mentions extracted from a chunked document (e.g., “Hermione Granger”, “Professor Quirrell”, or the “Sorcerer’s Stone”) into a single node, obliterating the time-specific information. Such nuance is needed to answer questions such as Query 2. We therefore keep **each** mention (a concrete, context-specific instance of an entity as it appears in a single chunk of text, e.g., “Hermione” in Chapter 9 versus “Miss Granger” in Chapter 16) distinct and tether it to the *event snippet* in which it occurs. Intuitively, the structure is as shown in Figure 1. The left column holds *entity mentions* and their contextual descriptions; the right column holds *events* and their descriptions. Treating the entity as two disjoint vertex sets ensures temporal facets never collapse. Unlike entities, repeated mentions of the same event are deduplicated into a single event node that keeps an occurrence list; entity mentions remain distinct.

Formal definition. Event schema. We model each event as $e = \langle \text{trigger}, \text{desc}, \tau \rangle$, where *trigger* is the lexical anchor, *desc* is a one- to two-sentence description produced by the extractor, and τ stores narrative position. In our implementation $\tau = \text{source_id}$ (the chunk id); optional offsets

³We include multiple oracles because the strongest publicly available model changes over time; this reduces sensitivity to any single model’s quirks and biases.

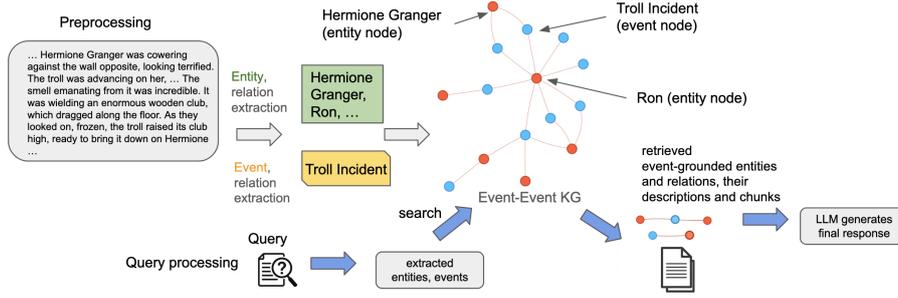


Figure 2: Overall architecture of the E²RAG framework.

(e.g., byte or sentence indices) are kept in metadata.

Let $\mathcal{G}_{\text{ent}} = (V_{\text{ent}}, E_{\text{ent}})$ be the directed graph of entity mentions and $\mathcal{G}_{\text{evt}} = (V_{\text{evt}}, E_{\text{evt}})$ the graph of events. For convenience we write $\tau(e)$ and $\text{chunk}(v)$ for the chunk id; we use $\text{desc}(e)$ and $\text{name}(v)$ for the event description and the entity surface form. The two are connected with an edge set

$$B = \{(v, e) \mid v \in V_{\text{ent}}, e \in V_{\text{evt}}, \text{chunk}(v) = \tau(e), \text{contains}(\text{norm}(\text{desc}(e)), \text{norm}(\text{name}(v)))\}. \quad (1)$$

An edge $(v, e) \in B$ is created when the entity mention and the event come from the *same* chunk ($\text{chunk}(v) = \tau(e)$) and the (normalized) entity surface form appears in the event description. The bipartite graph refers to the inter-layer subgraph induced by B , i.e., $(V_{\text{ent}}^B \cup V_{\text{evt}}^B, B)$ with $V_{\text{ent}}^B = \{v \in V_{\text{ent}} : \exists e (v, e) \in B\}$ and $V_{\text{evt}}^B = \{e \in V_{\text{evt}} : \exists v (v, e) \in B\}$. Details and examples appear in Appendix C.

Event-event edges. We maintain typed edges between event nodes when the text in a chunk explicitly or implicitly states a relation (e.g., PRECEDES, CAUSES, COUNTERACTS, REVEALS, PARALLELS). These edges are assigned by the extractor using cue phrases and local semantics and are preserved under event deduplication; each link stores the cue (if any) as metadata. The narrative position τ is recorded for each event but is not used to generate edges directly; it preserves ordering for later use. Let $\lambda : E_{\text{evt}} \rightarrow \mathcal{R}_{\text{link}}$ assign each event-event edge its relation label. We denote the labeled view of E_{evt} (i.e., typed event-event edges) by

$$E_{\text{link}} = \{(e, \rho, e') \mid (e, e') \in E_{\text{evt}}, \rho = \lambda(e, e')\}.$$

Here $\mathcal{R}_{\text{link}}$ is an *extensible* label set produced by the extractor (e.g., PRECEDES, FOLLOWS, DURING, CAUSES, COUNTERACTS, REVEALS, PARALLELS); additional fine-grained labels may be emitted and are stored verbatim.

Temporal modeling and preservation. Our entity–event KG preserves time through three complementary signals.

(i) *Narrative order.* Every node stores its document position (chapter, chunk id, and byte or sentence span). This yields an intrinsic ordering of mentions across the story without an absolute clock.

(ii) *Typed event-event edges.* When a chunk states a temporal or causal link, the extractor adds a directed edge with a label drawn from an extensible schema (e.g., PRECEDES, FOLLOWS, DURING, CAUSES, COUNTERACTS, REVEALS, PARALLELS); additional fine-grained labels may be emitted and are stored verbatim. Typed event-event edges are assigned by an LLM that uses local cue phrases and semantic context; the raw cue (if any) is kept in metadata. These edges retain relative chronology and causal direction after chunking.

(iii) *Event deduplication.* Multiple textual mentions of the same event are deduplicated to a single event node that stores all its occurrences (positions and spans). In contrast, entity mentions are not merged: each entity node is a context-aware mention linked by a bipartite edge to the event instance it participates in. This preserves temporally distinct facets of a character while still consolidating the underlying event.

What temporal information is captured? We capture (a) *explicit* temporal expressions such as “the next morning” or “at dinner” in node or edge metadata; (b) *relative* relations such as before, after, and during via typed edges between events; and (c) *implicit* order through each node’s narrative position. We do not normalize to absolute time; the combination of typed relations and narrative order is sufficient for the narrative QA that we target.

Preprocessing. E²RAG consists of the following preprocessing steps to build knowledge graphs⁴.

⁴Pseudocode can be found as Algs. 1 and 2 in the appendix.

1. *Chunking*. The document is split into chunks $\{c_\ell\}_{\ell=1}^L$ and stored in a key-value store.

2. *Creating entity and event sets*. Each chunk c_ℓ is fed twice to an LLM to extract *entities* $V_{\text{ent}}^{(\ell)}$ and *events* $V_{\text{evt}}^{(\ell)}$ respectively. For every entity and event extracted, we also ask the LLM for a one-sentence description. For entities, this description will be *context-aware* so the same entity extracted from different document chunks will have different descriptions (e.g. “Hermione–rule-obsessed first-year” versus “Hermione–pragmatic rule-breaker”). This description is stored in the node’s description field and is kept *distinct* for every mention. The extractions form the node sets $V_{\text{ent}} = \bigcup_\ell V_{\text{ent}}^{(\ell)}$ and $V_{\text{evt}} = \bigcup_\ell V_{\text{evt}}^{(\ell)}$. Co-mentions inside the same chunk yield the directed edge sets E_{ent} and E_{evt} exactly as in LightRAG.

3. *Link entities to events (B)*. For every entity $v \in V_{\text{ent}}^{(\ell)}$ we scan the events $e \in V_{\text{evt}}^{(\ell)}$; if the entity surface form $\text{name}(v)$ appears (exact or normalized) in $\text{desc}(e)$, we add (v, e) to B (Eq. 1). Because both v and e originate from the same chunk ℓ , this step enforces the chunk gating $\text{chunk}(v) = \tau(e)$ used in the formal definition.

4. *Embed and index*. Each node’s name and description are embedded with embedding model $f(\cdot)$ and written to two separate vector stores for entities and events respectively, while full graph $\mathcal{G}_{\text{ent}} \cup \mathcal{G}_{\text{evt}} \cup B$ is saved for hop-limited traversals, including the event-event edge labels (i.e., E_{link}).

Figure 2 shows the overall pipeline of E²RAG and Figure 4 shows a subgraph of the Entity-Event KG of *Harry Potter and the Sorcerer’s Stone* and an event node’s metadata.

Query-time retrieval. Given a query q , the retrieval mechanism conducts the following steps.

1. *Cue extraction*. A pair of entity and event phrase sets are first extracted by an LLM extractor $g(\cdot)$, namely $(S_{\text{ent}}, S_{\text{evt}}) = g(q)$

2. *Embedding generation*. The $(S_{\text{ent}}, S_{\text{evt}})$ will be fed into the embedding model to generate an embedding z used for retrieval, e.g., $z = f(g(q))$.

3. *Seed nodes retrieval*. With the embedding z , the next step is to retrieve seed nodes $V_q \subseteq V_{\text{ent}} \cup V_{\text{evt}}$ from the vector stores.

4. *One-hop expansion*. We initialize V_q with both entity and event seeds. Let $V_q^{\text{evt}} := V_q \cap V_{\text{evt}}$ denote the event-seed subset of V_q . We treat events as the expansion frontier and take one step from V_q^{evt} over the chunk-gated bipartite edges B and

over the typed event-event edges E_{link} :

$$V_q^+ = V_q \cup \{v \in V_{\text{ent}} \mid \exists e \in V_q^{\text{evt}} : (v, e) \in B\} \\ \cup \{e' \in V_{\text{evt}} \mid \exists e \in V_q^{\text{evt}}, \rho \in \mathcal{R}_{\text{link}} : \\ (e, \rho, e') \in E_{\text{link}}\}. \quad (2)$$

How temporal information affects retrieval.

After seed selection, we expand from the event seeds V_q^{evt} . The bipartite mapping B brings in the entity mentions participating in those events, while typed event-event edges E_{link} bring in events that the text marks as temporally or causally related (e.g., REVEALS). This ensures that if an early event is retrieved, later clarifying events linked through E_{link} are also considered.

5. *Similarity ranking and score propagation*.

All passages are embedded offline; at query time we compute similarities only for nodes in V_q^+ . Event scores are propagated to linked entities via B and to one-hop neighboring events via typed event-event edges. An entity that participates in a high-scoring event is up-weighted even if the entity mention alone is only moderately similar to the query. Likewise, an event connected by a temporal edge to a high-scoring event inherits part of that score. This re-ranking preserves temporally consistent evidence: entity mentions remain tethered to the time-appropriate events, and later disambiguating events can outrank earlier but misleading ones. The number of expansion hops is a tunable hyperparameter; we use one hop in the main experiments and ablate this choice on ChronoQA in Section 5 (Table 5).

6. *Context assembly*. We collect (i) the raw passages behind the top- k nodes; (ii) a linearized dump of the subgraph $\mathcal{G}_{\text{sub}} = (V_q^+, (E_{\text{ent}} \cup E_{\text{evt}} \cup B \cup E_{\text{link}}) \cap (V_q^+ \times V_q^+))$; and (iii) the metadata (descriptions, labels, etc.) associated with every selected node and edge. This enriched, structured context is fed to the backbone LLM, allowing it to answer questions that demand fine-grained temporal and causal reasoning using the truly relevant document chunks.

Together, these two routines turn the intuition from Figure 1 into a fully operational retrieval pipeline, with B acting as the critical “glue” that preserves evolving entity states across time.

Hypothetical response coupling. One potential limitation of E²RAG is that the retrieval effectiveness heavily depends on how much information can be extracted from the query. If the query lacks

details, the extraction might not be able to capture enough information, preventing the core mechanism from being fully utilized. To make the *entity-event* approach more effective, we incorporate the core idea in HyDE (Gao et al., 2023). HyDE first asks the backbone LLM to draft a *hypothetical response* without the document, then merges the embedding of the hypothetical response with the original query before performing similarity-based retrieval. Even though the content might be factually off, the inclusion of the hypothetical response provides a richer context for similarity matching.

We introduce four variants of the hypothetical response mechanism in E²RAG for retrieving more accurate and comprehensive information. To clearly present them, we use h to denote the hypothetical response and $[q; h]$ as text-level concatenation of the original query q and hypothetical response h .

1. *Combined extraction (Comb. extraction)*. Instead of providing the query q to the extractor, this approach gives $[q; h]$ as input to the extractor, and generates an embedding $z = f(g([q; h]))$.

2. *Hypothetical extraction (Hyp. extraction)*. Similarly, this variant replaces the original query q with the hypothetical response h to the extractor, and embeds the output, i.e., $z = f(g(h))$.

3. *Combined embedding (Comb. embedding)*. This method omits the extractor, and directly embeds the concatenated hypothetical response and the original query, i.e., $z = f([q; h])$.

4. *Hypothetical embedding (Hyp. embedding)*. Similar to the above one in terms of removing the extractor step, we directly generate embeddings with the hypothetical response, i.e., $z = f(h)$.

We experiment with these four variants to investigate the importance of two key factors: incorporating the original query and employing the extraction step. Specifically, we examine how the presence or absence of the original query and the extraction mechanism affect retrieval effectiveness. After generating embeddings using each approach, the following steps are identical to the query-time retrieval steps 3 to 6 introduced earlier.

5 Experiments

Baselines. We compare the five variants of E²RAG (four hypothetical response variants, one without hypothetical response) against the three modes of LightRAG (Guo et al., 2024) (local, global, hybrid), three modes of GraphRAG (Edge et al., 2024) (local, global, drift), RQ-RAG (Chan et al., 2024),

vanilla HyDE (Gao et al., 2023) as well as vanilla RAG. In addition, we also give the hybrid mode of LightRAG the same four variants with the hypothetical response which yields 13 baselines excluding our E²RAG variants. All methods use GPT-4o-mini (Hurst et al., 2024) as the backbone LLM for pre-processing, inference, or both, and text-embedding-3-small (OpenAI, 2024) as the embedding model $f(\cdot)$.

Evaluation. For each query, we provide each LLM judge with the query, the ground truth, and the responses of the variants of E²RAG and all baselines. Each answer is graded independently by $J = 6$ LLM judges (Claude 3.7 Sonnet, Claude Opus 4.1, Gemini 2.5 Pro (Google, 2025), Qwen-max (Alibaba Cloud, 2025), GPT-4o (Hurst et al., 2024) and GPT-4.1-mini (OpenAI, 2025a); check Appendix N for the specific checkpoints used) on a 1-10 Likert scale using the rubric in Appendix H.2. The overall quality score for a system is the mean of those ratings across all samples and judges, computed as $\text{Score} = \frac{1}{J} \sum_{j=1}^J \frac{1}{N} \sum_{i=1}^N s_{ij}$, where N is the number of question-answer pairs in the test set; J is the number of LLM judges; and $s_{ij} \in \{1, \dots, 10\}$ is the score assigned by judge j to sample i . We report the (*mean score*) in Table 2; per-judge scores are provided in Appendix K.

Judge agreement. To ascertain the consistency of the six LLM judges’ evaluations, we compute pairwise Spearman rank correlations between all individual judges. As shown in Table 4, the pairwise correlations range from 0.54 to 0.91 (mean 0.78, median 0.80), indicating that despite calibration differences, the judges agree closely on ranking and the aggregated scores reflect a robust consensus.

Table 2: Overall average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.4000	38 581
2	E ² RAG (hyp. embedding)	6.3500	38 425
3	E ² RAG (comb. embedding)	6.3200	38 041
4	E ² RAG (hyp. extraction)	6.3100	38 016
5	LightRAG hybrid	6.2500	36 740
6	GraphRAG local	6.2300	36 559
7	E ² RAG (vanilla)	6.1300	36 239
8	GraphRAG drift	6.1100	35 797
9	LightRAG local	5.9800	35 415
10	LightRAG global	5.8200	34 347
11	GraphRAG global	5.7500	34 219
12	vanilla HyDE	5.5500	33 376
13	vanilla RAG	5.3900	31 919
14	LightRAG hybrid (comb. embedding)	5.3700	31 683
15	LightRAG hybrid (comb. extraction)	5.3700	31 235
16	LightRAG hybrid (hyp. embedding)	5.3400	31 699
17	LightRAG hybrid (hyp. extraction)	5.3300	31 043
18	RQ-RAG	3.3200	19 239

Table 3: Preprocessing runtimes for the three KG-RAG systems

System	Stage	Time (s)
LightRAG	Total pipeline	101.1723
E ² RAG	Entity subgraph construction	108.3549
	Event subgraph construction	103.6091
	Bipartite-mapping	0.5076
	Total pipeline	108.8625
GraphRAG	Total pipeline	208.9904

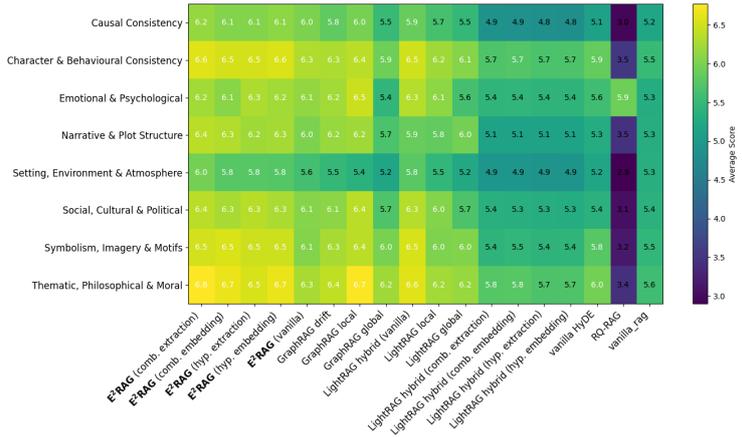


Figure 3: Heatmap of the scoring for each category and mode.

Judge A	Judge B	Spearman r_s
Claude-3.7-Sonnet	GPT-4o	0.853
Claude-3.7-Sonnet	GPT-4.1-mini	0.860
Claude-3.7-Sonnet	Claude-Opus-4.1	0.882
Claude-3.7-Sonnet	Gemini-2.5-Pro	0.905
Claude-3.7-Sonnet	Qwen-max	0.622
GPT-4o	GPT-4.1-mini	0.862
GPT-4o	Claude-Opus-4.1	0.688
GPT-4o	Gemini-2.5-Pro	0.767
GPT-4o	Qwen-max	0.802
GPT-4.1-mini	Claude-Opus-4.1	0.804
GPT-4.1-mini	Gemini-2.5-Pro	0.839
GPT-4.1-mini	Qwen-max	0.732
Claude-Opus-4.1	Gemini-2.5-Pro	0.878
Claude-Opus-4.1	Qwen-max	0.538
Gemini-2.5-Pro	Qwen-max	0.657

Table 4: Pairwise Spearman rank correlation (r_s) between every pair of individual LLM judges’ rankings on ChronoQA. Overall, the results indicate the relative ranking is stable across judges despite different scoring scales.

Results. In the overall ranking, the top-3 modes are all hypothetical response variants of E²RAG, while E²RAG (vanilla) loses to GraphRAG local and LightRAG hybrid mode. This corroborates that hypothetical responses play a major role in improving retrieval quality. In particular, the superior performance of the combined extraction variant, followed by the combined embedding variant, confirms that both incorporating the original query and employing the extraction step further enhance the retrieval effectiveness. However, it is noteworthy that HyDE alone is not sufficient: vanilla HyDE is well below the strongest baselines, and applying the same hypothetical response variants to LightRAG hybrid does not improve and in fact degrades performance relative to its vanilla form (Table 2). This suggests that hypothetical response helps primarily when paired with E²RAG’s entity-event graph.

We speculate that because E²RAG avoids collapsing distinct entity mentions into a single node, it synergizes particularly well with the hypothetical response, achieving top performance regardless of the specific variant used. Furthermore, the hypothetical response provides a richer context and an abundance of entity and event candidates. This is beneficial for matching when there are event nodes to provide grounding to the entities to mitigate hallucination. Figure 3 plots the category-average scores (averaged over the six LLM judges). In every category, the top-scoring model is again an E²RAG hypothetical response variant. More details are in Appendix K. We also evaluate on *ComplexTR* (Tan et al., 2024), a temporal QA dataset over biographical and factual contexts, and observe E²RAG remains top-performing; see Appendix Q.

Hop-depth ablation. Eq. (2) defines a one-hop expansion from event seeds over the bipartite entity-event edges B and the typed event-event edges E_{link} . To study the effect of expansion depth, we ablate the number of expansion hops by iteratively applying the one-hop operator for 1, 2, 4, and 8 hops for all four hypothetical response variants of E²RAG, while keeping all other settings fixed.⁵ Table 5 shows that one hop is consistently best across all four hypothetical-response variants; larger hop depths reduce performance, suggesting that additional hops mainly introduce more distant and noisier events for ChronoQA questions. This indicates the performance gains of E²RAG come from the entity-event representation and typed event links rather than deeper graph traversal.

⁵For $h > 1$, the expansion frontier includes all nodes (entities and events) reached in the previous hop.

Mode	1 hop	2 hops	4 hops	8 hops
E ² RAG (comb. extraction)	6.400	6.304	6.351	6.355
E ² RAG (hyp. embedding)	6.350	6.186	6.215	6.207
E ² RAG (comb. embedding)	6.320	6.260	6.299	6.307
E ² RAG (hyp. extraction)	6.310	6.257	6.230	6.232

Table 5: Hop-depth ablation on ChronoQA (average judge score; higher is better) by varying the number of expansion hops. One hop is consistently best (bolded) across all four hypothetical-response variants. Additional hops mainly pull in more distant and noisier events, which dilutes relevance scores.

Preprocessing time cost. Table 3 shows the preprocessing time of the novel *The Phantom of the Opera* for three KG-based RAG approaches used in our experiments.

Compared to LightRAG, although E²RAG needs to construct two subgraphs ($\mathcal{G}_{ent}, \mathcal{G}_{evt}$) as opposed to just a single entity KG, and form B (Bipartite mapping), the two subgraphs’ constructions are independent and can be carried out in parallel. Forming B is sequential after the subgraphs’ construction, but for ($\mathcal{G}_{ent}, \mathcal{G}_{evt}$) of reasonable size such as in this example, its cost is negligible in practice. As a result, E²RAG has preprocessing time comparable to LightRAG (subject to API query traffic fluctuations), whereas GraphRAG is noticeably slower.

Token Cost Analysis. During the KG construction phase, since event extraction is done separately from entity extraction, E²RAG has twice the number of API calls of LightRAG with the same max token count $C_{extract}$, which doubles its worst-case token cost during preprocessing. On the other hand, as the author of LightRAG pointed out, GraphRAG still has much higher token consumption when it comes to KG construction due to massive, repeatedly generated community reports (Guo et al., 2024) (refer to Table 8 for the cost on preprocessing *The Phantom of the Opera*). During retrieval, to ensure a fair comparison, we set the max token C_{output} for the retrieved chunks to be the same for every KG-based RAG mode; therefore, they all have the same token cost. For every query, the hypothetical response step contributes to exactly one additional API call with the same C_{output} allowed per API call, which doubles the output token count in the worst case.

Case study. In Table 9, we showcase the responses of selected modes used for evaluation of a particular query from *A Study in Scarlet* and the

verdicts given by GPT-4.1-mini. The complete verdicts of LLM judges can be found in Appendix J.3. Overall, pairing with hypothetical response, E²RAG is able to retrieve contextually relevant chunks rather than surface-level matches, yielding more thorough and accurate answers. The details on the extraction and retrieval of E²RAG (comb. extraction) mode can be found in Appendix J. Due to the space constraints, complete responses of other modes are provided in the supplementary materials.

6 Conclusion

E²RAG keeps every entity mention separate and anchors it to the exact events in which it appears, restoring the temporal and causal context that vanilla RAG and deduplicated KG variants fail to capture. On the new ChronoQA benchmark—designed specifically to test narrative, causal, and character-consistency reasoning—it delivers the best overall and category-specific scores while matching LightRAG’s preprocessing cost and latency. Because it builds on off-the-shelf extraction prompts and vector stores, requires no model fine-tuning, and pairs naturally with hypothetical response, E²RAG offers a drop-in upgrade for more faithful retrieval and a foundation for future work on RAG for complex question-answering tasks.

Limitations

E²RAG targets documents with inherent temporal or causal structure (e.g., novels, scripts, and other narrative texts). On corpora without such structure, it may offer limited gains over methods designed for those settings.

Ethical Considerations

ChronoQA is derived from narrative texts, largely from Project Gutenberg. We redistribute only public-domain or appropriately licensed excerpts; for copyrighted works we release derived annotations and require users to obtain the source text. Our pipeline uses third-party LLMs for dataset construction and graph building and does not intentionally use personal data; sensitive corpora should apply privacy safeguards. Finally, narrative texts may contain harmful or outdated language, so downstream applications should use appropriate warnings and filtering.

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A More ChronoQA Details

Table 6: Questions per story (total = 1028).

Story	# Questions
Dangerous Connections	111
Lady Susan	88
The Wonderful Wizard of Oz	82
Les Misérables	72
The Phantom of the Opera	70
The Mysterious Affair at Styles	69
A Study in Scarlet	67
The Sign of the Four	62
The Secret Garden	61
The Sorrows of Young Werther	58
The Hound of the Baskervilles	55
Pride and Prejudice	54
The Diary of a Nobody	39
The Adventures of Sherlock Holmes	34
Harry Potter and the Chamber of Secrets	30
The Picture of Dorian Gray	27
Harry Potter and the Sorcerer’s Stone	25
Anne of Green Gables	24
Total	1028

Format and release. Each record is a JSON line with fields {"story_id", "story_title", "question_id", "category", "question", "ground_truth", "passages"}. The "passages" field stores byte- or sentence-level offsets for evidence localization. We include verbatim passage text (e.g., "excerpt") only when the underlying source is redistributable; for copyrighted works, we release only derived annotations and do not distribute any passage text. The generation prompt can be found in Appendix H.1.

B Temporal Typing Details

The extractor labels event-event edges with a small set of relation types using local cues (e.g., "before", "after", "during", "because", "to counter") and paraphrases; the raw cue phrase is stored in edge metadata. We do not construct a global timeline; ordering relies on typed relations plus each node’s narrative position.

C Formal Event Model and Mapping

Event tuple and occurrence list. Each event is $e = \langle \text{trigger}, \text{desc}, \tau \rangle$, where *trigger* is the lexical anchor and *desc* is the extractor’s short description. τ stores narrative position where $\tau = \text{source_id}$ (chunk id); optional byte or sentence offsets are stored as metadata. When a later passage describes the same situation, we deduplicate it to the existing event node and append the new occurrence’s τ to an occurrence list.

Chunk-gated entity-event edges. Entity mentions are kept at the mention level and encode their chunk id in the node name (suffix "_chunk-*k*"); let $\text{chunk}(v)$ parse this id. We link an entity mention to an event iff they come from the same chunk and the entity name is present in the event description:

$$B = \{(v, e) \mid v \in V_{\text{ent}}, e \in V_{\text{evt}}, \text{chunk}(v) = \tau(e), \text{contains}(\text{norm}(\text{desc}(e)), \text{norm}(\text{name}(v)))\}.$$

Typed event-event edges. We add a directed link $e \xrightarrow{\rho} e'$ with $\rho \in \mathcal{R}_{\text{link}}$ when a chunk states or implies such a relation; $\mathcal{R}_{\text{link}}$ is an extensible label set produced by the LLM extractor (e.g., PRECEDES, FOLLOWS, DURING, CAUSES, COUNTERACTS, REVEALS, PARALLELS). The raw cue (if any) is stored in edge metadata. edges attached to duplicate event mentions are re-routed to the canonical node during deduplication. For reproducibility, we snapshot the extracted edge labels; retrieval treats all labels uniformly as connectivity (no label-specific weights).

Effect on retrieval. Seed nodes are selected by semantic similarity. Let $V_q^{\text{evt}} := V_q \cap V_{\text{evt}}$ denote the event-seed subset. One-hop expansion from V_q^{evt} over B brings in the entity mentions that participate in those seeded events; because B is chunk-gated, these entity mentions remain time-specific. Typed event-event edges E_{link} then bring in later clarifying or causally connected events. Event scores propagate to linked entities via B and to one-hop neighboring events via E_{link} , allowing the correct temporal slice to outrank earlier but misleading evidence.

Concrete illustration. For chunk $k = 12$, suppose the extractor yields: $e_1 = \langle \text{drew}, \text{“Hermione draws her wand. . .”}, \tau = 12 \rangle$ and entity mentions $v_{\text{Hermione},12}, v_{\text{wand},12}$. Then $(v_{\text{Hermione},12}, e_1), (v_{\text{wand},12}, e_1) \in B$. If a later chunk $k = 17$ contains $e_2 = \langle \text{quivered}, \text{“At Hogwarts, the air quivered. . .”}, \tau = 17 \rangle$ and states that e_2 reveals the cause of e_1 , we add $e_2 \xrightarrow{\text{REVEALS}} e_1$.

Remark (relation to event formalisms). Event representation has a rich literature (e.g., ACE, TimeML/TIMEX3, and Rich ERE). Our design intentionally adopts a minimal schema (trigger+desc+ τ) tailored to RAG retrieval and efficient indexing rather than full argument structures or global temporal normalization (Doddington et al., 2004; Pustejovsky et al., 2003, 2010; Song et al., 2015).

D Query Time Cost

Table 7 shows the average query time for each mode. GraphRAG drift takes the longest time. E²RAG (vanilla) takes marginally longer time compared to LightRAG hybrid mode, likely due to the time taken for searching the additional events on KG. The hypothetical response variants all took slightly longer than their respective base form due to the additional step of generating the hypothetical response. In particular, the combined extraction variant took the longest time due to the extraction process. Nevertheless, the overall query time difference for LightRAG and E²RAG is insignificant with or without hypothetical response, and much shorter compared to all GraphRAG modes.

Table 7: Average query time per method (seconds)

Method	Avg. Time
GraphRAG drift	93.1547
GraphRAG global	26.2326
GraphRAG local	18.0141
RQ-RAG	9.9264
E ² RAG (comb. extraction)	8.7200
E ² RAG (hyp. embedding)	8.0850
E ² RAG (comb. embedding)	8.0544
E ² RAG (hyp. extraction)	8.0116
E ² RAG (vanilla)	7.5065
LightRAG hybrid (comb. extraction)	7.4924
LightRAG hybrid (hyp. extraction)	7.1379
LightRAG hybrid (hyp. embedding)	6.7142
LightRAG hybrid (comb. embedding)	6.6951
LightRAG hybrid (vanilla)	6.1564
LightRAG local	5.2351
vanilla HyDE	2.9106
LightRAG global	1.9031
vanilla RAG	1.4224

E Preprocessing Token Cost

Table 8: Token usage statistics for the three KG-RAG systems

System	Input tokens	Output tokens	Total tokens
LightRAG	343 437	112 840	456 277
E ² RAG	598 822	208 797	807 619
GraphRAG	880 804	440 401	1 321 205

F Case Study

In Table 9, we showcase the responses of selected modes used for evaluation of a particular query from *A Study in Scarlet* and the verdicts given by GPT-4.1-mini. The complete verdicts of LLM judges can be found in Appendix J.3. Overall, pairing with hypothetical response, E²RAG is able to retrieve contextually relevant chunks—rather than surface-level matches—yielding more thorough and accurate answers.

Table 9: GPT-4.1-mini’s verdicts (selected) of the responses to *"Consider the dinner scene in which Holmes details his reasoning about the Lauriston Gardens mystery. How does Watson’s narration highlight Holmes’s eagerness to explain the logic step by step, and what rhetorical strategies (quoted or paraphrased) does Holmes use to underscore each clue’s significance?"*

Mode	Average Score	Reason
E ² RAG (comb. extraction)	7.0000	Very thorough and accurate, captures Watson’s narration of Holmes’s eagerness and detailed rhetorical strategies with direct quotes and logical progression, closely matching the ground truth.
LightRAG hybrid (comb. extraction)	6.3333	Captures Holmes’s eagerness and rhetorical strategies well, including analogies, contrasts, and causal reasoning, with some direct quotes. However, it misses some of the specific step-by-step pacing and the theatrical, emphatic phrasing that the ground truth emphasizes, resulting in a somewhat less vivid depiction.
E ² RAG (vanilla)	6.0000	Detailed and faithful to the ground truth, includes Holmes’s systematic approach, direct quotes, and rhetorical strategies, capturing both Watson’s narration and Holmes’s methodical explanation.
LightRAG hybrid	6.0000	Provides a thorough analysis of Watson’s narration and Holmes’s rhetorical strategies with examples and direct quotes, closely aligning with the ground truth’s emphasis on step-by-step logic and Holmes’s delight in explaining.
GraphRAG drift	6.0000	Comprehensive and detailed, covers Watson’s narration and Holmes’s rhetorical strategies including analogies, rhetorical questions, and historical context, closely matching the ground truth.
LightRAG local	5.3333	Describes Watson’s narration and Holmes’s rhetorical strategies like analogies and highlighting contradictions, but lacks specific direct quotes and detailed step-by-step logic as in the ground truth.
vanilla RAG	4.3333	Captures Holmes’s eagerness and details several rhetorical strategies with some direct quotes and examples, but includes some inaccuracies and extraneous content not directly related to the Lauriston Gardens dinner scene.
vanilla HyDE	3.6667	Captures Holmes’s eagerness and rhetorical strategies with some direct quotes and analogies, but less focused on the step-by-step logic and specific clues as in the ground truth.
RQ-RAG	3.0000	Very brief and vague; mentions Holmes’s eagerness and rhetorical questions but lacks detail, examples, or direct quotes to support the answer.

G Hyperparameters

We implement E²RAG within LightRAG’s existing codebase. For all experiments, we standardize the chunk size, max token for backbone LLM generation, and chunks appended to be the same as the default setting as LightRAG. We experimented with changing these values but observed no noticeable benefit.

H Prompts

H.1 Data Generation Prompt

I want to test a few RAG systems on their reasoning capabilities and the capability to pick up nuanced details. Use the document shown below, design queries for it, also provide the ground truth for each query. In addition, it should focus on testing the RAG system’s causal consistency. For example, 1. it can ask the RAG system how would a certain character behavior in a given context/even from the document, and see if the answer is consistent with the character’s personality/traits at that specific point in time (character can experience development so their response to the same thing can vary). 2. it can test if the RAG system confuses the event that has not happened but in the document with the query (the future events that has not happened should not be accounted for in the answer). Give the queries and ground truth in JSON format. The document is here:

DOCUMENT

Focus on Causal Consistency: Apart from character behavior over time and future event confusion, other causal consistency tests (e.g., testing how well it understands cause-and-effect relationships in the plot) can also be included. Query Difficulty: query should involve complex, nuanced reasoning/understanding of the document provided.

Format example:

```
{
  "queries": [
    {
      "query": "During Harry's first night at Hogwarts, the Gryffindor students climb the moving staircases. How does the text describe the corridors and stairways' magical behavior, and what is the immediate impact on Harry's sense of direction?",
      "ground_truth": "The staircases sometimes change direction, doors can vanish or move, and some require a password or a specific tickle of a doorknob to open. This constant shifting confuses new students like Harry, making it easy to get lost early on.",
      "start_sentence": "The staircases at Hogwarts are famous for moving unexpectedly, often depositing unwary students on entirely different floors than intended.",
      "end_sentence": "This enchantment leaves first-years such as Harry feeling hopelessly lost during their first nights in the castle.",
      "type": "Causal Consistency"
    }
  ]
}
```

Rules for the `start_sentence` and `end_sentence` strings:

- They must be *identical substrings* of the document (case-sensitive, byte-for-byte).
- Preserve every original character: spaces, line-breaks, hyphens, quotation marks, etc.
- If the document contains line breaks, represent them in JSON as the two-character sequence.
- Do not add, delete, or normalize any characters--copy-paste only.
- The passage between the two sentences must support the ground-truth answer you give.

It is also important to note that do not explicitly disclose the title/chapter/section number from which the context of the question is used. Simply describe the related event and the characters involved to make the context clear.

H.2 Responses Evaluation Prompt

You are an expert evaluator of retrieval-augmented generation (RAG) answers.

Scoring rubric (10-point scale):

- 10 - Matches ground truth exactly or with faithful paraphrase.
- 7 - Mostly correct; minor omissions or wording differences.
- 5 - Partially correct; major missing points or inaccuracies.
- 3 - Mostly incorrect; small overlap.
- 1 - Off-topic or hallucinated.

Return *only* a valid JSON array, no markdown fences, in this exact shape:

```
[
  {"mode": "mode_name", "reason": "short rationale", "score": 9},
  ...
]
```

If you cannot produce the JSON array, return an object like:
{*error*: "description"}.

H.3 Entity Extraction Prompt

"""-Goal-

Given a text document that is potentially relevant to this activity and a list of entity types, identify all entities of those types from the text and all relationships among the identified entities.

-Steps-

1. Identify all entities. For each identified entity, extract the following information:

- *entity_name*: Name of the entity, use same language as input text. If English, capitalize the name.
- *entity_type*: One of the following types: [*entity_types*]
- *entity_description*: Comprehensive description of the entity's attributes and activities

Format each entity as ("*entity*"*{tuple_delimiter}*<*entity_name*>*{tuple_delimiter}*<*entity_type*>*{tuple_delimiter}*<*entity_description*>

2. From the entities identified in step 1, identify all pairs of (*source_entity*, *target_entity*) that are *clearly related* to each other.

For each pair of related entities, extract the following information:

- *source_entity*: name of the source entity, as identified in step 1
- *target_entity*: name of the target entity, as identified in step 1

- relationship_description: explanation as to why you think the source entity and the target entity are related to each other
- relationship_strength: a numeric score indicating strength of the relationship between the source entity and target entity
- relationship_keywords: one or more high-level key words that summarize the overarching nature of the relationship, focusing on concepts or themes rather than specific details

Format each relationship as ("relationship"{tuple_delimiter}<source_entity>{tuple_delimiter}<target_entity>{tuple_delimiter}<relationship_description>{tuple_delimiter}<relationship_keywords>{tuple_delimiter}<relationship_strength>)

3. Identify high-level key words that summarize the main concepts, themes, or topics of the entire text. These should capture the overarching ideas present in the document.
Format the content-level key words as ("content_keywords"{tuple_delimiter}<high_level_keywords>)

4. Return output in English as a single list of all the entities and relationships identified in steps 1 and 2. Use **{record_delimiter}** as the list delimiter.

5. When finished, output {completion_delimiter}

-Examples-

Example 1:

Entity_types: [person, technology, mission, organization, location]
Text:

while Alex clenched his jaw, the buzz of frustration dull against the backdrop of Taylor's authoritarian certainty. It was this competitive undercurrent that kept him alert, the sense that his and Jordan's shared commitment to discovery was an unspoken rebellion against Cruz's narrowing vision of control and order.

Then Taylor did something unexpected. They paused beside Jordan and, for a moment, observed the device with something akin to reverence. "If this tech can be understood..." Taylor said, their voice quieter, "It could change the game for us. For all of us."

The underlying dismissal earlier seemed to falter, replaced by a glimpse of reluctant respect for the gravity of what lay in their hands. Jordan looked up, and for a fleeting heartbeat, their eyes locked with Taylor's, a wordless clash of wills softening into an uneasy truce.

It was a small transformation, barely perceptible, but one that Alex noted with an inward nod. They had all been brought here by different paths

#####

Output:

("entity"{tuple_delimiter}"Alex"{tuple_delimiter}"person"{tuple_delimiter}"Alex is a character who experiences frustration and is observant of the dynamics among other characters."){record_delimiter}
 ("entity"{tuple_delimiter}"Taylor"{tuple_delimiter}"person"{tuple_delimiter}"Taylor is portrayed with authoritarian certainty and shows a moment of reverence towards a device, indicating a change in perspective."){record_delimiter}
 ("entity"{tuple_delimiter}"Jordan"{tuple_delimiter}"person"{tuple_delimiter}"Jordan shares a commitment to discovery and has a significant interaction with Taylor regarding a device."){record_delimiter}
 ("entity"{tuple_delimiter}"Cruz"{tuple_delimiter}"person"{tuple_delimiter}"Cruz is associated with a vision of control and order, influencing the dynamics among other characters."){record_delimiter}
 ("entity"{tuple_delimiter}"The Device"{tuple_delimiter}"technology"{tuple_delimiter}"The Device is central to the story, with potential game-changing implications, and is revered by Taylor."){record_delimiter}
 ("relationship"{tuple_delimiter}"Alex"{tuple_delimiter}"Taylor"{tuple_delimiter}"Alex is affected by Taylor's authoritarian certainty and observes changes in Taylor's attitude towards the device."){tuple_delimiter}"power dynamics, perspective shift"{tuple_delimiter}7){record_delimiter}
 ("relationship"{tuple_delimiter}"Alex"{tuple_delimiter}"Jordan"{tuple_delimiter}"Alex and Jordan share a commitment to discovery, which contrasts with Cruz's vision."){tuple_delimiter}"shared goals, rebellion"{tuple_delimiter}6){record_delimiter}
 ("relationship"{tuple_delimiter}"Taylor"{tuple_delimiter}"Jordan"{tuple_delimiter}"Taylor and Jordan interact directly regarding the device, leading to a moment of mutual respect and an uneasy truce."){tuple_delimiter}"conflict resolution, mutual respect"{tuple_delimiter}8){record_delimiter}
 ("relationship"{tuple_delimiter}"Jordan"{tuple_delimiter}"Cruz"{tuple_delimiter}"Jordan's commitment to discovery is in rebellion against Cruz's vision of control and order."){tuple_delimiter}"ideological conflict, rebellion"{tuple_delimiter}5){record_delimiter}

```
("relationship"{tuple_delimiter}"Taylor"{tuple_delimiter}"The Device"{tuple_delimiter}"Taylor shows reverence towards the device, indicating its importance and potential impact."{tuple_delimiter}"reverence, technological significance"{tuple_delimiter}9){record_delimiter}
("content_keywords"{tuple_delimiter}"power dynamics, ideological conflict, discovery, rebellion"){completion_delimiter}
#####
```

Example 2:

Entity_types: [person, technology, mission, organization, location]

Text:

They were no longer mere operatives; they had become guardians of a threshold, keepers of a message from a realm beyond stars and stripes. This elevation in their mission could not be shackled by regulations and established protocols-it demanded a new perspective, a new resolve.

Tension threaded through the dialogue of beeps and static as communications with Washington buzzed in the background. The team stood, a portentous air enveloping them. It was clear that the decisions they made in the ensuing hours could redefine humanity's place in the cosmos or condemn them to ignorance and potential peril.

Their connection to the stars solidified, the group moved to address the crystallizing warning, shifting from passive recipients to active participants. Mercer's latter instincts gained precedence- the team's mandate had evolved, no longer solely to observe and report but to interact and prepare. A metamorphosis had begun, and Operation: Dulce hummed with the newfound frequency of their daring, a tone set not by the earthly

#####

Output:

```
("entity"{tuple_delimiter}"Washington"{tuple_delimiter}"location"{tuple_delimiter}"Washington is a location where communications are being received, indicating its importance in the decision-making process."{record_delimiter}
```

```
("entity"{tuple_delimiter}"Operation: Dulce"{tuple_delimiter}"mission"{tuple_delimiter}"Operation: Dulce is described as a mission that has evolved to interact and prepare, indicating a significant shift in objectives and activities."{record_delimiter}
```

```
("entity"{tuple_delimiter}"The team"{tuple_delimiter}"organization"{tuple_delimiter}"The team is portrayed as a group of individuals who have transitioned from passive observers to active participants in a mission, showing a dynamic change in their role."{record_delimiter}
```

```
("relationship"{tuple_delimiter}"The team"{tuple_delimiter}"Washington"{tuple_delimiter}"The team receives communications from Washington, which influences their decision-making process."{tuple_delimiter}"decision-making, external influence"{tuple_delimiter}7){record_delimiter}
```

```
("relationship"{tuple_delimiter}"The team"{tuple_delimiter}"Operation: Dulce"{tuple_delimiter}"The team is directly involved in Operation: Dulce, executing its evolved objectives and activities."{tuple_delimiter}"mission evolution, active participation"{tuple_delimiter}9){completion_delimiter}
```

```
("content_keywords"{tuple_delimiter}"mission evolution, decision-making, active participation, cosmic significance"){completion_delimiter}
#####
```

Example 3:

Entity_types: [person, role, technology, organization, event, location, concept]

Text:

their voice slicing through the buzz of activity. "Control may be an illusion when facing an intelligence that literally writes its own rules," they stated stoically, casting a watchful eye over the flurry of data.

"It's like it's learning to communicate," offered Sam Rivera from a nearby interface, their youthful energy boding a mix of awe and anxiety. "This gives talking to strangers' a whole new meaning."

Alex surveyed his team-each face a study in concentration, determination, and not a small measure of trepidation. "This might well be our first contact," he acknowledged, "And we need to be ready for whatever answers back."

Together, they stood on the edge of the unknown, forging humanity's response to a message from the heavens. The ensuing silence was palpable-a collective introspection about their role in this grand cosmic play, one that could rewrite human history.

The encrypted dialogue continued to unfold, its intricate patterns showing an almost uncanny anticipation

#####

Output:

```

("entity"{tuple_delimiter}"Sam Rivera"{tuple_delimiter}"person"{tuple_delimiter}"Sam Rivera is a
member of a team working on communicating with an unknown intelligence, showing a mix of awe and
anxiety."){record_delimiter}
("entity"{tuple_delimiter}"Alex"{tuple_delimiter}"person"{tuple_delimiter}"Alex is the leader of a
team attempting first contact with an unknown intelligence, acknowledging the significance of their
task."){record_delimiter}
("entity"{tuple_delimiter}"Control"{tuple_delimiter}"concept"{tuple_delimiter}"Control refers to
the ability to manage or govern, which is challenged by an intelligence that writes its own
rules."){record_delimiter}
("entity"{tuple_delimiter}"Intelligence"{tuple_delimiter}"concept"{tuple_delimiter}"Intelligence
here refers to an unknown entity capable of writing its own rules and learning to
communicate."){record_delimiter}
("entity"{tuple_delimiter}"First Contact"{tuple_delimiter}"event"{tuple_delimiter}"First Contact is
the potential initial communication between humanity and an unknown
intelligence."){record_delimiter}
("entity"{tuple_delimiter}"Humanity's Response"{tuple_delimiter}"event"{tuple_delimiter}"Humanity's
Response is the collective action taken by Alex's team in response to a message from an unknown
intelligence."){record_delimiter}
("relationship"{tuple_delimiter}"Sam Rivera"{tuple_delimiter}"Intelligence"{tuple_delimiter}"Sam
Rivera is directly involved in the process of learning to communicate with the unknown
intelligence."{tuple_delimiter}"communication, learning
process"{tuple_delimiter}9){record_delimiter}
("relationship"{tuple_delimiter}"Alex"{tuple_delimiter}"First Contact"{tuple_delimiter}"Alex leads
the team that might be making the First Contact with the unknown
intelligence."{tuple_delimiter}"leadership, exploration"{tuple_delimiter}10){record_delimiter}
("relationship"{tuple_delimiter}"Alex"{tuple_delimiter}"Humanity's Response"{tuple_delimiter}"Alex
and his team are the key figures in Humanity's Response to the unknown
intelligence."{tuple_delimiter}"collective action, cosmic
significance"{tuple_delimiter}8){record_delimiter}
("relationship"{tuple_delimiter}"Control"{tuple_delimiter}"Intelligence"{tuple_delimiter}"The
concept of Control is challenged by the Intelligence that writes its own
rules."{tuple_delimiter}"power dynamics, autonomy"{tuple_delimiter}7){record_delimiter}
("content_keywords"{tuple_delimiter}"first contact, control, communication, cosmic
significance"){completion_delimiter}
#####
-Real Data-
#####
Entity_types: {entity_types}
Text: {input_text}
#####
Output:
"""

```

H.4 Event Extraction Prompt

```

"""-Goal-
Given a text document, identify all events and their relationships. An event is defined as a
significant occurrence, action, or happening that takes place at a specific time and may involve
various participants.

-Steps-
1. Identify all events. For each identified event, extract the following information:
- event_name: Name/title of the event
- event_type: One of the following types: [{event_types}]
- event_description: Comprehensive description including when it occurred, who was involved, and
what happened
Format each event as ("entity"{tuple_delimiter}<event_name>{tuple_delimiter}<event_type>{tuple_del}
imiter}<event_description>)

2. From the events identified in step 1, identify all pairs of (source_event, target_event) that are
*clearly related* to each other.
For each pair of related events, extract the following information:
- source_event: name of the source event, as identified in step 1
- target_event: name of the target event, as identified in step 1
- relationship_description: explanation of how these events are connected (causation, sequence,
consequence, etc.)
- relationship_strength: a numeric score indicating how strongly these events are connected
- relationship_type: the type of connection from source_event to target_event (e.g., "causes",
"precedes", "triggers", "influences", "parallels")

```

Format each relationship as
("relationship"{tuple_delimiter}<source_event>{tuple_delimiter}<target_event>{tuple_delimiter}<relationship_description>{tuple_delimiter}<relationship_type>{tuple_delimiter}<relationship_strength>)

3. Identify temporal and causal patterns that characterize the sequence and interconnections of events in the text.

Format the event patterns as ("event_patterns"{tuple_delimiter}<pattern_description>)

4. Return output in English as a single list of all the events and relationships identified in steps 1 and 2. Use **{record_delimiter}** as the list delimiter.

5. When finished, output {completion_delimiter}

#####

-Examples-

#####

Example 1:

Event_types: [battle, discovery, meeting, journey, transformation, conflict]

Text:

The siege of the castle lasted three grueling days. As enemy forces surrounded the walls, inside, the defenders frantically searched for a hidden passage mentioned in ancient texts. On the second day, young squire Thomas discovered the secret tunnel beneath the chapel. This discovery allowed the castle's inhabitants to escape under cover of darkness, leaving their pursuers to find an empty fortress at dawn.

#####

Output:

("entity"{tuple_delimiter}"The Siege"{tuple_delimiter}"battle"{tuple_delimiter}"A three-day siege of the castle by enemy forces, putting intense pressure on the defenders"){record_delimiter}
("entity"{tuple_delimiter}"Secret Passage
Discovery"{tuple_delimiter}"discovery"{tuple_delimiter}"Young squire Thomas finds a hidden tunnel beneath the chapel on the second day of the siege"){record_delimiter}
("entity"{tuple_delimiter}"Night Escape"{tuple_delimiter}"journey"{tuple_delimiter}"The castle's inhabitants escape through the secret tunnel under cover of darkness"){record_delimiter}
("relationship"{tuple_delimiter}"The Siege"{tuple_delimiter}"Secret Passage
Discovery"{tuple_delimiter}"The pressure of the siege leads to an intensive search that results in finding the secret passage"{tuple_delimiter}"triggers"{tuple_delimiter}8){record_delimiter}
("relationship"{tuple_delimiter}"Secret Passage Discovery"{tuple_delimiter}"Night
Escape"{tuple_delimiter}"Finding the secret passage enables the successful escape of the castle's inhabitants"{tuple_delimiter}"enables"{tuple_delimiter}9){record_delimiter}
("event_patterns"{tuple_delimiter}"Crisis leads to discovery which enables escape - a chain of causally linked events occurring over three days"){completion_delimiter}

Example 2:

Event_types: [battle, discovery, meeting, journey, transformation, conflict]

Text:

During the peace summit, Ambassador Chen's revelation about the border dispute shocked everyone present. The diplomatic crisis that followed led to weeks of tense negotiations. Finally, after a breakthrough meeting in Geneva, both nations agreed to a compromise that transformed their relationship from adversaries to cautious allies.

#####

Output:

("entity"{tuple_delimiter}"Peace Summit
Revelation"{tuple_delimiter}"meeting"{tuple_delimiter}"Ambassador Chen reveals shocking information about the border dispute during the peace summit"){record_delimiter}
("entity"{tuple_delimiter}"Diplomatic Crisis"{tuple_delimiter}"conflict"{tuple_delimiter}"Weeks of tension and diplomatic strain following Chen's revelation"){record_delimiter}
("entity"{tuple_delimiter}"Geneva Breakthrough"{tuple_delimiter}"meeting"{tuple_delimiter}"A crucial meeting in Geneva where both nations reach a compromise"){record_delimiter}
("entity"{tuple_delimiter}"Diplomatic
Transformation"{tuple_delimiter}"transformation"{tuple_delimiter}"The shift in relationship between the nations from adversaries to cautious allies"){record_delimiter}
("relationship"{tuple_delimiter}"Peace Summit Revelation"{tuple_delimiter}"Diplomatic
Crisis"{tuple_delimiter}"The revelation triggers a diplomatic crisis between the nations"{tuple_delimiter}"causes"{tuple_delimiter}9){record_delimiter}
("relationship"{tuple_delimiter}"Diplomatic Crisis"{tuple_delimiter}"Geneva
Breakthrough"{tuple_delimiter}"The crisis leads to intensive negotiations culminating in the Geneva meeting"{tuple_delimiter}"leads to"{tuple_delimiter}7){record_delimiter}

```
(“relationship”{tuple_delimiter}“Geneva Breakthrough”{tuple_delimiter}“Diplomatic Transformation”{tuple_delimiter}“The successful negotiations in Geneva enable a transformation in diplomatic relations”{tuple_delimiter}“results in”{tuple_delimiter}8){record_delimiter}
(“event_patterns”{tuple_delimiter}“Revelation causes crisis, which leads to negotiation and ultimately transformation - a diplomatic chain of events”){completion_delimiter}
```

Example 3:

Event_types: [battle, discovery, meeting, journey, transformation, conflict]

Text:

The expedition into the ancient ruins began at dawn. By midday, Dr. Sarah's team had discovered unusual markings on the walls. Their excitement turned to fear when the ground began shaking, revealing a hidden chamber. As they fled the collapsing ruins, they clutched their most valuable find: a manuscript that would revolutionize our understanding of the ancient civilization.

#####

Output:

```
(“entity”{tuple_delimiter}“Expedition Start”{tuple_delimiter}“journey”{tuple_delimiter}“Dr. Sarah's team begins their exploration of the ancient ruins at dawn”){record_delimiter}
(“entity”{tuple_delimiter}“Markings Discovery”{tuple_delimiter}“discovery”{tuple_delimiter}“The team finds unusual markings on the ruins' walls by midday”){record_delimiter}
(“entity”{tuple_delimiter}“Chamber Revelation”{tuple_delimiter}“discovery”{tuple_delimiter}“An earthquake reveals a hidden chamber in the ruins”){record_delimiter}
(“entity”{tuple_delimiter}“Emergency Evacuation”{tuple_delimiter}“journey”{tuple_delimiter}“The team flees the collapsing ruins while securing a valuable manuscript”){record_delimiter}
(“relationship”{tuple_delimiter}“Expedition Start”{tuple_delimiter}“Markings Discovery”{tuple_delimiter}“The initial exploration leads to finding the wall markings”{tuple_delimiter}“leads to”{tuple_delimiter}6){record_delimiter}
(“relationship”{tuple_delimiter}“Chamber Revelation”{tuple_delimiter}“Emergency Evacuation”{tuple_delimiter}“The dangerous revelation of the chamber forces an emergency evacuation”{tuple_delimiter}“triggers”{tuple_delimiter}9){record_delimiter}
(“event_patterns”{tuple_delimiter}“A sequence of discoveries interrupted by danger, leading to a dramatic escape - exploration narrative with escalating events”){completion_delimiter}
```

#####

-Real Data-

#####

Event_types: {event_types}

Text: {input_text}

#####

Output:

"""

H.5 Final Response Generation

"""---Role---

You are an expert AI assistant specializing in synthesizing information from a provided knowledge base. Your primary function is to answer user queries accurately by ONLY using the information within the provided **Context**.

---Goal---

Generate a comprehensive, well-structured answer to the user query.

The answer must integrate relevant facts from the Knowledge Graph and Document Chunks found in the **Context**.

Consider the conversation history if provided to maintain conversational flow and avoid repeating information.

---Instructions---

1. Step-by-Step Instruction:

- Carefully determine the user's query intent in the context of the conversation history to fully understand the user's information need.
- Scrutinize both `Knowledge Graph Data` and `Document Chunks` in the **Context**. Identify and extract all pieces of information that are directly relevant to answering the user query.
- Weave the extracted facts into a coherent and logical response. Your own knowledge must ONLY be used to formulate fluent sentences and connect ideas, NOT to introduce any external information.
- Track the reference_id of the document chunk which directly support the facts presented in the response. Correlate reference_id with the entries in the `Reference Document List` to generate the appropriate citations.

- Generate a references section at the end of the response. Each reference document must directly support the facts presented in the response.
- Do not generate anything after the reference section.

2. Content & Grounding:

- Strictly adhere to the provided context from the ****Context****; DO NOT invent, assume, or infer any information not explicitly stated.
- If the answer cannot be found in the ****Context****, state that you do not have enough information to answer. Do not attempt to guess.

3. Formatting & Language:

- The response MUST be in the same language as the user query.
- The response MUST utilize Markdown formatting for enhanced clarity and structure (e.g., headings, bold text, bullet points).
- The response should be presented in {response_type}.

4. References Section Format:

- The References section should be under heading: `### References`
- Reference list entries should adhere to the format: `[n] Document Title`. Do not include a caret (`^`) after opening square bracket (`[`).
- The Document Title in the citation must retain its original language.
- Output each citation on an individual line
- Provide maximum of 5 most relevant citations.
- Do not generate footnotes section or any comment, summary, or explanation after the references.

5. Reference Section Example:

```
```  
References

- [1] Document Title One
- [2] Document Title Two
- [3] Document Title Three
```
```

6. Additional Instructions: {user_prompt}

---Context---

```
{context_data}  
"""
```

I Entity-Event KG Visualization

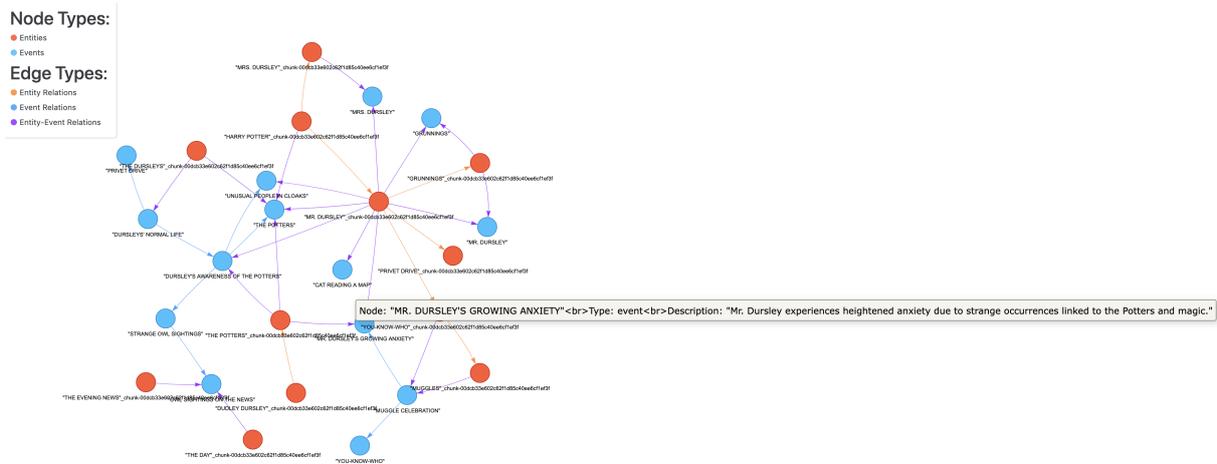


Figure 4: A snapshot of a part of the Entity-Event KG of *Harry Potter and the Sorcerer's Stone*.

J More Details on Case Study on Mode: E²RAG (comb. extraction)

J.1 Hypothetical Response

In the dinner scene from "A Study in Scarlet," Watson's narration captures Holmes's fervent enthusiasm for elucidating his reasoning behind the Lauriston Gardens mystery. As they sit at the table, Watson observes Holmes's animated demeanor, noting how "his eyes shone with a keen light" and how he "leaned forward with an eagerness that betrayed his excitement." This vivid description not only illustrates Holmes's passion for deduction but also emphasizes his desire to engage Watson in the unraveling of the case, making him feel like a partner in the detective's intellectual adventure.

Holmes employs various rhetorical strategies to accentuate the significance of each clue as he meticulously lays out his thought process. For instance, he often uses analogies to simplify complex ideas, comparing the clues to pieces of a puzzle that, when assembled correctly, reveal the bigger picture. He states, "The world is full of obvious things which nobody by any chance ever observes," underscoring how critical attention to detail is in investigative work. This rhetorical device serves to remind Watson—and the reader—of the importance of keen observation in deciphering the mystery.

Moreover, Holmes frequently employs the technique of building suspense through his methodical breakdown of the evidence. He carefully dissects each piece of information, pausing for effect before revealing its implications. By saying, "And yet, it is the most obvious thing in the world," he not only highlights the clarity of his deductions but also invites the audience to share in the thrill of discovery. This step-by-step approach not only showcases Holmes's logical prowess but also enhances Watson's narrative by creating a sense of shared enlightenment, as they both traverse the landscape of clues together.

Ultimately, Watson's narration, rich in detail and observation, amplifies Holmes's eagerness to teach and elucidate, while Holmes's rhetorical strategies serve to elevate the weight of each clue, transforming the dinner scene into a dynamic exploration of deduction and insight.

J.2 Extracted Data

Extracted entity keywords:

```
['Watson', 'dinner scene', 'A Study in Scarlet', 'Lauriston Gardens', 'Holmes']
```

Extracted event keywords:

```
['Holmes's enthusiasm', 'dinner scene', 'discussion of the Lauriston Gardens mystery', 'breakdown of evidence', 'building suspense', "underscoring clues' significance", "narration of Holmes's reasoning", 'detailing reasoning', 'highlighting eagerness', 'explaining logic', 'using rhetorical strategies', 'shared enlightenment', 'deduction process']
```

Retrieved nodes data:

```
[\{'type': '"PERSON"', 'description': '"Holmes is a character portrayed as a detective who engages in solving a mystery surr...and expresses confidence in his theories."', 'source_id': 'chunk-e16ab5c062904b8574746080e70db172', 'node_type': 'entity', 'display_color': '#FF5733', 'entity_name': '"HOLMES"', 'chunk-e16ab5c062904b8574746080e70db172', 'rank': 9\}, ...\{'type': '"EVENT"', 'description': '"Holmes elaborates on his strategy to catch the assassin while navigating the complexities of the situation."', 'source_id': 'chunk-fbff6479d4cfc0843851b4ff06a86927', 'node_type': 'event', 'display_color': '#33C1FF', 'entity_name': '"HOLMES\'S STRATEGY DISCUSSION"', 'rank': 2\}...]
```

Retrieved edge data:

```
[\{'src_tgt': (...), 'rank': 37, 'weight': 8.0, 'description': '"I engages in dialogue with Holmes, seeking understanding of the detective\'s methodologies and deductions."', 'keywords': '"narration, learning"', 'source_id': 'chunk-9d367c150b511e67b26c6a5701e7fcb9', 'edge_type': 'entity_relation', 'display_color': '#FF8C33'\}, \{'src_tgt': (...), 'rank': 25, 'edge_type': 'entity_event_relation', 'description': 'Entity \'Holmes is a skilled detective known for his sharp powers of observation and ...s wheels as a crucial piece of evidence.'\', 'weight': 1.0, 'keywords': 'ENTITY_EVENT_RELATION', 'source_id': 'chunk-9d367c150b511e67b26c6a5701e7fcb9<SEP>chunk-9d367c150b511e67b26c6a5701e7fcb9', 'display_color': '#9933FF'\},...]
```

Retrieved context data (relevant chunks):

```
\n-----Sources-----\n```\n\ncsv\nnid,content\r\n0,"and that the depravity of the victim was no condonement in the eyes of the law.\n\nThe more I thought of it the more extraordinary did my companion's hypothesis, that the man had been poisoned, appear. I remembered how he had sniffed his lips, and had no doubt that he had detected something which had given rise to the idea. Then, again, if not poison, what had caused the man's death, since there was neither wound nor marks of strangulation? But, on the other hand, whose blood was that which lay so thickly upon the floor? There were no signs of a struggle, nor had the victim any weapon with which he might have wounded an antagonist. As long as all these questions were unsolved, I felt that sleep would be no easy matter, either for Holmes or myself. His quiet self-confident manner convinced me that he had already formed a theory which explained all the facts, though what it was I could not for an instant conjecture. ...
```

Final response:

```
In the dinner scene where Sherlock Holmes discusses the Lauriston Gardens mystery with Dr. Watson, Watson \u2019s narration reveals Holmes's enthusiastic and methodical approach to detective work. This moment underscores not only Holmes\u2019s intellectual prowess but also his eagerness to engage Watson in the reasoning process that leads to his deductions. Watson\u2019s observations during this discussion reflect his genuine admiration for Holmes's analytical mind, which illuminates the depth of the detective\u2019s insight and reasoning.\n\n### Watson\u2019s Narrative Perspective\n\nWatson, as the narrator, captures the intensity of Holmes\u2019s engagement with the case. He notes how Holmes displays a \"quiet self-confident manner,\" suggesting that Holmes is not only certain of his deductions but also eager to articulate the thought process that led him there. For instance, Watson recounts moments where Holmes transitions on topics with excitement, indicating how much he relishes sharing the intricacies of his method \u2014 The plot thickens,\u201d he exclaims at key junctures, revealing his thrill at unraveling the mystery. This narrative style enhances Holmes's character as not just a brilliant detective but also a passionate educator, inviting Watson\u2014and, by extension, the reader\u2014into his deductive world.
```

\n\n### Rhetorical Strategies Used by Holmes\n\nHolmes employs several rhetorical strategies to underscore the significance of each clue in his explanation. These strategies include:\n\n1. **Logical Sequencing**: Holmes emphasizes the importance of reasoning backwards and forwards, which he articulately illustrates when he examines the physical evidence. For example, he reasons from the cab's ruts and horse's hoof prints left on the wet soil to deduce that two men must have visited the house. Here, he insists that "it is a capital mistake to theorize before you have all the evidence," highlighting his disciplined approach to deduction that relies on empirical observations rather than mere speculation.\n\n2. **Detailed Observation**: Holmes's acute observations serve as pivotal points in his reasoning. He recognizes that the "very first thing" he observed was the impressions left by the cab wheels. By meticulously detailing this observation, he conveys to Watson and the audience the fundamental role of minute details in solving a case: "There is no branch of detective science which is so important and so much neglected as the art of tracing footsteps."\n\n3. **Analytical Clarity**: As he breaks down how he calculated the height and nature of the suspects based on their footprints and style of dress, Holmes uses clear, methodical language. He moves from discussing the physical evidence to the psychological implications, illustrating how the spatial and temporal context plays a critical role in understanding the crime. For example, he reflects on the footprints and concludes, "It is simple enough I could read all that in the dust." \n\n4. **Connecting to Broader Concepts**: Holmes often draws on broader concepts of criminality and human behavior, thereby situating his deductions within a larger framework of detective work. He references historical cases and theories that bolster his arguments, explaining his reasoning not just as a technical endeavor, but as a complex interplay of human motivations and actions.\n\n### Conclusion\n\nHolmes's eagerness to share his deductive reasoning exemplifies the detective's character as someone deeply engaged in the pursuit of knowledge and understanding. Through Watson's narration, readers see an interplay of admiration, curiosity, and insight as Holmes articulates the significance of each clue. The combination of logical sequencing, detailed observation, analytical clarity, and broader contextual reasoning allows Holmes to construct a compelling narrative that not only uncovers the truth but also elevates the art of detection itself. This dinner scene, rich with multi-layered reasoning, highlights the intricacies of Holmes's mind, drawing readers closer to the fascinating world of deduction.

J.3 Complete Verdicts from some LLM Judges

Table 10: GPT-4.1-mini’s verdicts (part 1) of the responses to “Consider the dinner scene in which Holmes details his reasoning about the Lauriston Gardens mystery. How does Watson’s narration highlight Holmes’s eagerness to explain the logic step by step, and what rhetorical strategies (quoted or paraphrased) does Holmes use to underscore each clue’s significance?”

Mode	Average Score	Reason
E ² RAG (comb. extraction)	7.0000	Very thorough and accurate, captures Watson’s narration of Holmes’s eagerness and detailed rhetorical strategies with direct quotes and logical progression, closely matching the ground truth.
E ² RAG (comb. embedding)	7.0000	Comprehensive and well-aligned with the ground truth, includes detailed analysis of Watson’s narration, Holmes’s eagerness, and rhetorical strategies with direct quotes.
E ² RAG (hyp. embedding)	7.0000	Detailed and faithful, includes Holmes’s eagerness, rhetorical strategies, direct quotes, and Watson’s narration, effectively capturing the essence of the ground truth.
LightRAG hybrid (hyp. extraction)	6.6667	Highly detailed and faithful to the ground truth, includes Holmes’s systematic reasoning, direct quotes, rhetorical questions, and Watson’s narration highlighting Holmes’s eagerness.
LightRAG hybrid (comb. extraction)	6.3333	Captures Holmes’s eagerness and rhetorical strategies well, including analogies, contrasts, and causal reasoning, with some direct quotes. However, it misses some of the specific step-by-step pacing and the theatrical, emphatic phrasing that the ground truth emphasizes, resulting in a somewhat less vivid depiction.
E ² RAG (hyp. extraction)	6.3333	Provides a detailed and faithful account of Watson’s narration and Holmes’s eagerness, including direct quotes and rhetorical strategies such as deductive reasoning, metaphor, and analogy. However, it lacks some of the exact emphatic openings, instructive questions, and dismissive flourishes explicitly cited in the ground truth, making it slightly less precise.
LightRAG hybrid (comb. embedding)	6.3333	Providing a solid overview of Holmes’s eagerness and rhetorical strategies with direct quotes and logical reasoning. However, it does not fully capture the breathless pacing and specific emphatic or dismissive phrases that characterize the ground truth.
LightRAG hybrid (hyp. embedding)	6.3333	Nearly identical to hybrid_combined_extraction in content and style, with good coverage of Watson’s narration and Holmes’s rhetorical strategies but lacking the full range of direct quotes and the theatrical emphasis present in the ground truth.
E ² RAG (vanilla)	6.0000	Detailed and faithful to the ground truth, includes Holmes’s systematic approach, direct quotes, and rhetorical strategies, capturing both Watson’s narration and Holmes’s methodical explanation.
GraphRAG global	6.0000	Addresses Strong answer highlighting Holmes’s eagerness and rhetorical strategies like analogies and emphatic language, with direct quotes and good alignment to the ground truth.
LightRAG hybrid	6.0000	Provides a thorough analysis of Watson’s narration and Holmes’s rhetorical strategies with examples and direct quotes, closely aligning with the ground truth’s emphasis on step-by-step logic and Holmes’s delight in explaining.
GraphRAG drift	6.0000	Mentions Comprehensive and detailed, covers Watson’s narration and Holmes’s rhetorical strategies including analogies, rhetorical questions, and historical context, closely matching the ground truth.
GraphRAG local	5.6667	Good summary of Watson’s narration and Holmes’s rhetorical strategies including logical reasoning and analogies, with some direct quotes, but less detailed than the ground truth.
LightRAG global	5.6667	Effectively highlights Holmes’s eagerness and rhetorical strategies such as analogies and rhetorical questions with some direct quotes, closely matching the ground truth’s focus on Holmes’s methodical explanation.

Table 10: GPT-4.1-mini’s verdicts (continued)

Mode	Average Score	Reason
LightRAG local	5.3333	Describes Watson’s narration and Holmes’s rhetorical strategies like analogies and highlighting contradictions, but lacks specific direct quotes and detailed step-by-step logic as in the ground truth.
vanilla RAG	4.3333	Captures Holmes’s eagerness and details several rhetorical strategies with some direct quotes and examples, but includes some inaccuracies and extraneous content not directly related to the Lauriston Gardens dinner scene.
vanilla HyDE	3.6667	Captures Holmes’s eagerness and rhetorical strategies with some direct quotes and analogies, but less focused on the step-by-step logic and specific clues as in the ground truth.
RQ-RAG	3.0000	Very brief and vague; mentions Holmes’s eagerness and rhetorical questions but lacks detail, examples, or direct quotes to support the answer.

Table 11: Claude-3.7-Sonnet’s verdicts (part 1) of the responses to "*Consider the dinner scene in which Holmes details his reasoning about the Lauriston Gardens mystery. How does Watson’s narration highlight Holmes’s eagerness to explain the logic step by step, and what rhetorical strategies (quoted or paraphrased) does Holmes use to underscore each clue’s significance?*"

Mode	Average Score	Reason
E ² RAG (comb. extraction)	7.0000	Mentions footprints and cab marks, and discusses Holmes’s eagerness to explain his reasoning. However, it doesn’t capture the specific rhetorical pattern of short declarations followed by challenges to Watson.
E ² RAG (comb. embedding)	7.0000	Discusses Holmes’s eagerness and mentions footprints and stride length, but doesn’t fully capture the rhetorical pattern of short declarations followed by challenges to Watson described in the ground truth.
E ² RAG (hyp. embedding)	7.0000	Mentions cab marks and footprints, and discusses Holmes’s eagerness to explain his reasoning. However, it doesn’t capture the specific rhetorical pattern of short declarations followed by challenges to Watson.
LightRAG hybrid (hyp. extraction)	6.6667	Mentions key elements like cab wheel ruts and stride length, and discusses Holmes’s eagerness to explain his reasoning. Includes some specific rhetorical strategies but doesn’t fully capture the rapid, orderly exposition and the pattern of declarations followed by challenges to Watson described in the ground truth.
LightRAG hybrid (comb. extraction)	6.3333	Accurately mentions cab tracks and Holmes’s eagerness to explain his reasoning step by step. References some rhetorical strategies like analogies and contrasts, but doesn’t fully capture all the specific elements (fingernails, puddle width) or the rhetorical pattern of emphatic openings and dismissive flourishes in the ground truth.
E ² RAG (hyp. extraction)	6.3333	Mentions cab marks and footprints but doesn’t specifically address Holmes’s eagerness to explain step by step or his rhetorical pattern of making declarations followed by challenging Watson.
LightRAG hybrid (comb. embedding)	6.3333	Mentions cab tracks and Holmes’s eagerness to explain his reasoning. Includes some rhetorical strategies but doesn’t fully capture all the specific elements or the rhetorical pattern described in the ground truth.
LightRAG hybrid (hyp. embedding)	6.3333	Mentions cab tracks and Holmes’s eagerness to explain his reasoning. Includes some rhetorical strategies but doesn’t fully capture all the specific elements or the rhetorical pattern described in the ground truth.
E ² RAG (vanilla)	6.0000	Mentions some key elements like footprints and cab marks but doesn’t specifically address Holmes’s eagerness to explain step by step or his rhetorical pattern of making declarations followed by challenging Watson.
GraphRAG global	6.0000	Addresses Holmes’s eagerness to explain his reasoning but lacks specific references to footprints, stride lengths, and cab marks. The rhetorical strategies mentioned are not specific to the text.
LightRAG hybrid	6.0000	Provides a detailed analysis of Holmes’s eagerness and rhetorical strategies but doesn’t specifically mention the footprints, stride lengths, and cab marks that are central to the ground truth. The rhetorical strategies are more generalized than specific.
GraphRAG drift	6.0000	Mentions Holmes’s eagerness and some rhetorical strategies but lacks specific references to footprints, stride lengths, and cab marks. The analysis is somewhat generic rather than text-specific.

Table 11: Claude-3.7-Sonnet’s verdicts (continued)

Mode	Average Score	Reason
GraphRAG local	5.6667	Discusses Holmes’s eagerness and some rhetorical strategies but lacks specific references to the footprints, stride lengths, and cab marks mentioned in the ground truth. The analysis is somewhat generic.
LightRAG local	5.3333	Discusses Holmes’s eagerness and methodical reasoning but lacks specific references to footprints, stride lengths, and cab marks mentioned in the ground truth. The rhetorical strategies are generalized rather than specific to the text.
LightRAG global	5.6667	Addresses Holmes’s eagerness to explain his logic but lacks specific references to the footprints, stride lengths, and cab marks. Mentions rhetorical questions but doesn’t capture Holmes’s pattern of short declarations followed by challenges to Watson.
vanilla RAG	4.3333	Contains some relevant elements about Holmes’s analytical reasoning but misquotes Holmes and includes fabricated dialogue. The analysis lacks specific references to Watson’s narration of Holmes’s eagerness and the step-by-step logic mentioned in the ground truth.
vanilla HyDE	3.6667	Discusses a different story (‘The Hound of the Baskervilles’) and doesn’t mention the specific elements from the ground truth like footprints, stride lengths, and cab marks.
RQ-RAG	3.0000	Very brief and generic. While it mentions Holmes’s eagerness and rhetorical strategies, it lacks specific details about footprints, stride lengths, and cab marks. The answer is too vague and underdeveloped.

Table 12: GPT-4o’s verdicts (part 1) of the responses to “Consider the dinner scene in which Holmes details his reasoning about the Lauriston Gardens mystery. How does Watson’s narration highlight Holmes’s eagerness to explain the logic step by step, and what rhetorical strategies (quoted or paraphrased) does Holmes use to underscore each clue’s significance?”

Mode	Average Score	Reason
E ² RAG (comb. extraction)	7.0000	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
E ² RAG (comb. embedding)	7.0000	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
E ² RAG (hyp. embedding)	7.0000	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG hybrid (hyp. extraction)	6.6667	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG hybrid (comb. extraction)	6.3333	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
E ² RAG (hyp. extraction)	6.3333	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG hybrid (comb. embedding)	6.3333	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG hybrid (hyp. embedding)	6.3333	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
E ² RAG (vanilla)	6.0000	Partially correct; discusses Holmes’s enthusiasm and some rhetorical strategies but lacks specific examples.
GraphRAG global	6.0000	Addresses Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG hybrid	6.0000	Partially correct; mentions Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
GraphRAG drift	6.0000	Mentions Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
GraphRAG local	5.6667	Partially correct; discusses Holmes’s eagerness and some rhetorical strategies but lacks specific examples.
LightRAG local	5.3333	Partially correct; mentions Holmes’s enthusiasm and some rhetorical strategies but lacks specific examples.
LightRAG global	5.6667	Partially correct; discusses Holmes’s eagerness and rhetorical strategies but lacks specific examples from the scene.
vanilla RAG	4.3333	Mostly incorrect; lacks specific details about Holmes’s rhetorical strategies and Watson’s narration.
vanilla HyDE	3.6667	Off-topic; discusses ‘The Hound of the Baskervilles’ instead of Lauriston Gardens.
RQ-RAG	3.0000	Very Mostly incorrect; brief mention of rhetorical strategies without specific examples or context.

K Additional Results

Table 13 to Table 18 show the ranking results of each individual LLM judge. It can be observed that each mode’s ranking remains relatively stable. On the other hand, different LLM judges have different standards, as the scores given by Claude-3-7-sonnet are generally low while the scores given by GPT-4.1-mini are generally high across the board. Table 19 to Table 26 show the ranking results for the questions based on category, averaged across all six LLM judges.

Table 13: Average scores for Claude-3-7-sonnet

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	4.6900	4790
2	E ² RAG (hyp. embedding)	4.6600	4675
3	GraphRAG local	4.6300	4736
4	E ² RAG (vanilla)	4.6200	4718
5	LightRAG hybrid	4.6000	4626
6	E ² RAG (hyp. extraction)	4.5900	4701
7	E ² RAG (comb. embedding)	4.4500	4455
8	GraphRAG drift	4.4100	4511
9	LightRAG local	4.3800	4492
10	LightRAG global	4.2700	4361
11	GraphRAG global	4.0600	4139
12	vanilla RAG	3.9700	4067
13	vanilla HyDE	3.8100	3902
14	LightRAG hybrid (hyp. embedding)	3.7600	3843
15	LightRAG hybrid (comb. extraction)	3.7600	3836
16	LightRAG hybrid (comb. embedding)	3.7500	3834
17	LightRAG hybrid (hyp. extraction)	3.7200	3791
18	RQ-RAG	2.6500	2604

Table 14: Average scores for GPT-4o

Rank	Mode	Avg Score	Total
1	GraphRAG local	6.6700	6846
2	E ² RAG (comb. extraction)	6.6500	6829
3	GraphRAG drift	6.6400	6811
4	LightRAG hybrid	6.6200	6795
5	E ² RAG (comb. embedding)	6.6000	6731
6	E ² RAG (hyp. extraction)	6.5700	6752
7	E ² RAG (hyp. embedding)	6.5300	6710
8	E ² RAG (vanilla)	6.5200	6700
9	LightRAG local	6.4400	6623
10	GraphRAG global	6.3600	6525
11	LightRAG global	6.3300	6509
12	LightRAG hybrid (comb. embedding)	6.2000	6297
13	LightRAG hybrid (comb. extraction)	6.1900	6349
14	LightRAG hybrid (hyp. extraction)	6.1900	6343
15	LightRAG hybrid (hyp. embedding)	6.1700	6264
16	vanilla HyDE	6.0800	6243
17	vanilla RAG	5.9200	6083
18	RQ-RAG	3.9800	3961

Table 15: Average scores for GPT-4.1-mini

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	8.8700	9 102
2	E ² RAG (comb. embedding)	8.8000	9 028
3	E ² RAG (hyp. extraction)	8.6400	8 877
4	E ² RAG (hyp. embedding)	8.6400	8 856
5	GraphRAG drift	8.4300	8 653
6	GraphRAG local	8.4200	8 649
7	E ² RAG (vanilla)	8.3600	8 586
8	LightRAG hybrid	8.2600	8 479
9	vanilla HyDE	8.0200	8 221
10	GraphRAG global	7.9500	8 161
11	LightRAG local	7.6900	7 897
12	LightRAG global	7.5900	7 800
13	LightRAG hybrid (comb. embedding)	7.1000	7 126
14	LightRAG hybrid (comb. extraction)	7.0900	7 241
15	LightRAG hybrid (hyp. embedding)	7.0100	7 054
16	LightRAG hybrid (hyp. extraction)	6.9900	7 157
17	vanilla RAG	6.2300	6 399
18	RQ-RAG	3.9100	3 871

Table 16: Average scores for claude-opus-4-1-20250805

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	5.9600	5 397
2	E ² RAG (hyp. embedding)	5.9400	5 354
3	E ² RAG (hyp. extraction)	5.8500	5 297
4	E ² RAG (comb. embedding)	5.8500	5 255
5	vanilla RAG	5.6500	4 918
6	E ² RAG (vanilla)	5.6500	4 913
7	GraphRAG local	5.5900	5 063
8	GraphRAG drift	5.5200	5 003
9	LightRAG hybrid	5.5100	4 781
10	LightRAG local	5.3400	4 642
11	LightRAG global	5.0200	4 367
12	GraphRAG global	4.8400	4 381
13	vanilla HyDE	4.6300	4 194
14	LightRAG hybrid (comb. embedding)	4.4500	4 030
15	LightRAG hybrid (comb. extraction)	4.4300	4 015
16	LightRAG hybrid (hyp. embedding)	4.4300	4 009
17	LightRAG hybrid (hyp. extraction)	4.4100	3 998
18	RQ-RAG	3.7100	2 131

Table 17: Average scores for gemini-2.5-pro

Rank	Mode	Avg Score	Total
1	E ² RAG (hyp. embedding)	5.6000	5 703
2	E ² RAG (hyp. extraction)	5.5900	5 720
3	E ² RAG (comb. extraction)	5.5200	5 651
4	E ² RAG (comb. embedding)	5.4600	5 461
5	LightRAG local	5.4500	5 381
6	GraphRAG local	5.4400	5 570
7	LightRAG hybrid	5.3800	5 201
8	E ² RAG (vanilla)	5.3700	5 290
9	LightRAG global	5.2000	5 136
10	GraphRAG drift	4.9700	5 090
11	GraphRAG global	4.8100	4 920
12	vanilla RAG	4.7200	4 657
13	vanilla HyDE	4.3600	4 397
14	LightRAG hybrid (hyp. extraction)	4.2300	4 286
15	LightRAG hybrid (hyp. embedding)	4.2300	4 228
16	LightRAG hybrid (comb. extraction)	4.2200	4 284
17	LightRAG hybrid (comb. embedding)	4.2200	4 054
18	RQ-RAG	2.1200	1 942

Table 18: Average scores for qwen-max-2025-01-25

Rank	Mode	Avg Score	Total
1	LightRAG hybrid	6.9300	6858
2	E ² RAG (comb. embedding)	6.6800	6111
3	E ² RAG (hyp. embedding)	6.6700	6127
4	E ² RAG (comb. extraction)	6.6500	6812
5	GraphRAG drift	6.5800	6729
6	E ² RAG (hyp. extraction)	6.5800	6729
7	GraphRAG local	6.5500	6695
8	LightRAG local	6.4500	6380
9	LightRAG hybrid (comb. embedding)	6.4000	6342
10	LightRAG hybrid (comb. extraction)	6.3800	6510
11	LightRAG hybrid (hyp. embedding)	6.3600	6301
12	GraphRAG global	6.3500	6493
13	LightRAG hybrid (hyp. extraction)	6.3400	6468
14	LightRAG global	6.3400	6274
15	vanilla HyDE	6.2600	6419
16	E ² RAG (vanilla)	6.1700	6032
17	vanilla RAG	5.8600	5795
18	RQ-RAG	3.7200	3061

Table 19: Causal Consistency category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.1600	10020
2	E ² RAG (hyp. embedding)	6.1200	9665
3	E ² RAG (comb. embedding)	6.0700	9488
4	E ² RAG (hyp. extraction)	6.0500	9855
5	E ² RAG (vanilla)	6.0100	9705
6	GraphRAG local	5.9800	9710
7	LightRAG hybrid	5.8700	9405
8	GraphRAG drift	5.8300	9497
9	LightRAG local	5.6500	9144
10	GraphRAG global	5.5200	8973
11	LightRAG global	5.4900	8877
12	vanilla RAG	5.1900	8399
13	vanilla HyDE	5.1100	8290
14	LightRAG hybrid (comb. extraction)	4.8900	7912
15	LightRAG hybrid (comb. embedding)	4.8600	7685
16	LightRAG hybrid (hyp. extraction)	4.8500	7857
17	LightRAG hybrid (hyp. embedding)	4.8300	7707
18	RQ-RAG	2.9500	3387

Table 20: Character and Behavioral Consistency category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.5700	15193
2	E ² RAG (hyp. embedding)	6.5500	14894
3	E ² RAG (hyp. extraction)	6.5100	15068
4	E ² RAG (comb. embedding)	6.5100	14730
5	LightRAG hybrid	6.4800	14851
6	GraphRAG local	6.3700	14747
7	E ² RAG (vanilla)	6.3100	14446
8	GraphRAG drift	6.2900	14539
9	LightRAG local	6.2100	14281
10	LightRAG global	6.0600	13921
11	GraphRAG global	5.9100	13679
12	vanilla HyDE	5.8500	13513
13	LightRAG hybrid (comb. embedding)	5.7200	13029
14	LightRAG hybrid (comb. extraction)	5.7100	13170
15	LightRAG hybrid (hyp. embedding)	5.6900	13017
16	LightRAG hybrid (hyp. extraction)	5.6700	13101
17	vanilla RAG	5.5100	12653
18	RQ-RAG	3.5300	9321

Table 21: Emotional and Psychological category: average scores

Rank	Mode	Avg Score	Total
1	GraphRAG local	6.4600	1576
2	LightRAG hybrid	6.3400	1515
3	E ² RAG (hyp. extraction)	6.3000	1536
4	E ² RAG (comb. extraction)	6.2400	1522
5	GraphRAG drift	6.2300	1521
6	E ² RAG (hyp. embedding)	6.2300	1495
7	E ² RAG (vanilla)	6.1400	1498
8	LightRAG local	6.1100	1496
9	E ² RAG (comb. embedding)	6.0800	1454
10	RQ-RAG	5.9200	1383
11	LightRAG global	5.6200	1372
12	vanilla HyDE	5.5800	1362
13	GraphRAG global	5.4500	1324
14	LightRAG hybrid (comb. embedding)	5.4500	1307
15	LightRAG hybrid (comb. extraction)	5.4300	1325
16	LightRAG hybrid (hyp. extraction)	5.4200	1316
17	LightRAG hybrid (hyp. embedding)	5.4200	1311
18	vanilla RAG	5.2900	1291

Table 22: Narrative and Plot Structure category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.3800	1664
2	E ² RAG (comb. embedding)	6.3300	1602
3	E ² RAG (hyp. embedding)	6.2500	1595
4	E ² RAG (hyp. extraction)	6.2300	1625
5	GraphRAG local	6.2100	1622
6	GraphRAG drift	6.1700	1611
7	E ² RAG (vanilla)	6.0000	1525
8	LightRAG global	5.9600	1521
9	LightRAG hybrid	5.8800	1499
10	LightRAG local	5.8400	1490
11	GraphRAG global	5.6800	1483
12	vanilla RAG	5.3100	1355
13	vanilla HyDE	5.3000	1377
14	LightRAG hybrid (hyp. embedding)	5.1500	1308
15	LightRAG hybrid (comb. extraction)	5.1300	1335
16	LightRAG hybrid (comb. embedding)	5.1300	1304
17	LightRAG hybrid (hyp. extraction)	5.1200	1332
18	RQ-RAG	3.4700	1249

Table 23: Setting, Environment and Atmosphere category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	5.9600	1956
2	E ² RAG (hyp. extraction)	5.7700	1897
3	LightRAG hybrid	5.7700	1882
4	E ² RAG (comb. embedding)	5.7700	1874
5	E ² RAG (hyp. embedding)	5.7500	1863
6	E ² RAG (vanilla)	5.6200	1827
7	GraphRAG drift	5.4800	1802
8	LightRAG local	5.4600	1781
9	GraphRAG local	5.3700	1767
10	vanilla RAG	5.3300	1738
11	LightRAG global	5.2300	1705
12	vanilla HyDE	5.2100	1713
13	GraphRAG global	5.1700	1697
14	LightRAG hybrid (comb. extraction)	4.9400	1614
15	LightRAG hybrid (comb. embedding)	4.9400	1595
16	LightRAG hybrid (hyp. extraction)	4.9100	1605
17	LightRAG hybrid (hyp. embedding)	4.9000	1587
18	RQ-RAG	2.9000	909

Table 24: Social, Cultural and Political category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.3700	2750
2	GraphRAG local	6.3600	2741
3	E ² RAG (hyp. extraction)	6.3400	2727
4	LightRAG hybrid	6.3400	2529
5	E ² RAG (hyp. embedding)	6.2700	2629
6	E ² RAG (comb. embedding)	6.2500	2594
7	GraphRAG drift	6.0800	2620
8	E ² RAG (vanilla)	6.0600	2448
9	LightRAG local	6.0400	2442
10	GraphRAG global	5.6900	2451
11	LightRAG global	5.6800	2293
12	vanilla RAG	5.3900	2177
13	vanilla HyDE	5.3800	2302
14	LightRAG hybrid (comb. extraction)	5.3500	2289
15	LightRAG hybrid (comb. embedding)	5.3300	2224
16	LightRAG hybrid (hyp. extraction)	5.3100	2274
17	LightRAG hybrid (hyp. embedding)	5.2900	2234
18	RQ-RAG	3.0600	1398

Table 25: Symbolism, Imagery and Motifs category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. embedding)	6.5600	2590
2	LightRAG hybrid	6.5400	2446
3	E ² RAG (comb. extraction)	6.5100	2610
4	E ² RAG (hyp. extraction)	6.4800	2599
5	E ² RAG (hyp. embedding)	6.4800	2552
6	GraphRAG local	6.3700	2548
7	GraphRAG drift	6.2700	2508
8	E ² RAG (vanilla)	6.0600	2278
9	LightRAG global	6.0400	2278
10	LightRAG local	6.0200	2270
11	GraphRAG global	5.9900	2394
12	vanilla HyDE	5.7700	2312
13	LightRAG hybrid (comb. embedding)	5.4600	2164
14	vanilla RAG	5.4600	2057
15	LightRAG hybrid (hyp. embedding)	5.4300	2163
16	LightRAG hybrid (comb. extraction)	5.4200	2172
17	LightRAG hybrid (hyp. extraction)	5.4100	2170
18	RQ-RAG	3.1700	1346

Table 26: Thematic, Philosophical and Moral category: average scores

Rank	Mode	Avg Score	Total
1	E ² RAG (comb. extraction)	6.7600	2866
2	GraphRAG local	6.7300	2848
3	E ² RAG (hyp. embedding)	6.6500	2732
4	E ² RAG (comb. embedding)	6.6400	2709
5	LightRAG hybrid	6.5800	2613
6	E ² RAG (hyp. extraction)	6.5300	2769
7	GraphRAG drift	6.4000	2699
8	E ² RAG (vanilla)	6.2500	2512
9	LightRAG local	6.2300	2511
10	GraphRAG global	6.2000	2618
11	LightRAG global	6.1700	2480
12	vanilla HyDE	5.9500	2507
13	LightRAG hybrid (comb. embedding)	5.7500	2375
14	LightRAG hybrid (comb. extraction)	5.7400	2418
15	LightRAG hybrid (hyp. embedding)	5.7000	2372
16	LightRAG hybrid (hyp. extraction)	5.6900	2388
17	vanilla RAG	5.5800	2249
18	RQ-RAG	3.4300	1528

L Pseudocode

Algorithm 1 Entity-Event KG Insertion (Preprocessing)

Require: document D ; entity extractor $g_{\text{ent}}(\cdot)$; event extractor $g_{\text{evt}}(\cdot)$;
text encoder $f(\cdot)$; top- L chunk of size m

Ensure: graphs $\mathcal{G}_{\text{ent}}, \mathcal{G}_{\text{evt}}$; bipartite edge set B ; vector stores $\mathcal{I}_{\text{ent}}, \mathcal{I}_{\text{evt}}$

```
1: procedure INSERTDOCUMENT( $D$ )
2:   Step 1: chunking
3:    $\{c_\ell\}_{\ell=1}^L \leftarrow \text{CHUNK}(D, m)$ 
4:   Step 2: entity and event extraction
5:   for  $\ell \leftarrow 1$  to  $L$  do
6:      $V_{\text{ent}}^{(\ell)} \leftarrow g_{\text{ent}}(c_\ell)$  ▷ entity extraction pass
7:      $V_{\text{evt}}^{(\ell)} \leftarrow g_{\text{evt}}(c_\ell)$  ▷ event extraction pass
8:    $V_{\text{ent}} \leftarrow \bigcup_{\ell} V_{\text{ent}}^{(\ell)}$ ;  $V_{\text{evt}} \leftarrow \bigcup_{\ell} V_{\text{evt}}^{(\ell)}$ 
9:   Step 3: build edge sets
10:   $E_{\text{ent}}, E_{\text{evt}} \leftarrow \text{INTRACHUNKEDGES}(\{c_\ell\}, V_{\text{ent}}, V_{\text{evt}})$ 
11:   $B \leftarrow \text{BUILDBIPARTITE}(V_{\text{ent}}, V_{\text{evt}})$ 
12:  Step 4: embed and index
13:  for all  $v \in V_{\text{ent}}$  do ▷ entities
14:     $\mathcal{I}_{\text{ent}}.\text{ADD}(v, f(\text{CANON}(v)))$ 
15:  for all  $e \in V_{\text{evt}}$  do ▷ events
16:     $\mathcal{I}_{\text{evt}}.\text{ADD}(e, f(\text{CANON}(e)))$ 
17:  return  $\mathcal{G}_{\text{ent}} = (V_{\text{ent}}, E_{\text{ent}})$ ,  $\mathcal{G}_{\text{evt}} = (V_{\text{evt}}, E_{\text{evt}})$ ,  $B$ 
```

Algorithm 2 BUILDBIPARTITE: connect entity mentions to events

Require: entity nodes V_{ent} , event nodes V_{evt}

Ensure: bipartite edge set B

```
1: function BUILDBIPARTITE( $V_{\text{ent}}, V_{\text{evt}}$ )
2:    $B \leftarrow \emptyset$ 
3:   /* surface-form string match inside the same chunk */
4:   for all  $v \in V_{\text{ent}}$  do
5:      $c \leftarrow \text{CHUNKID}(v)$ ;  $S \leftarrow \text{NAME}(v)$ 
6:     for all  $e \in V_{\text{evt}}$  with  $\text{CHUNKID}(e) = c$  do
7:       if  $\text{Contains}(\text{Norm}(\text{Desc}(e)), \text{Norm}(S))$  then
8:          $B \leftarrow B \cup \{(v, e)\}$ 
9:   return  $B$ 
```

Algorithm 3 Entity-Event KG RETRIEVE (Inference-time)

Require: query q , entity store \mathcal{I}_{ent} , event store \mathcal{I}_{evt} ,

- 1: knowledge graph $G = (V, E)$ with edge attributes,
- 2: node types $\tau : V \rightarrow \{\text{entity}, \text{event}\}$,
- 3: chunk mapping $\text{CHUNKS} : V \rightarrow 2^{\mathcal{P}}$,
- 4: encoder f , extractor g , top- k parameter k , decay γ

Ensure: ranked context bundle C

```
5: procedure RETRIEVE( $q$ )
6:   Cue extraction and seeding
7:    $S_{\text{ent}}, S_{\text{evt}} \leftarrow g(q)$ 
8:    $(V_q^{\text{ent}}, s_{\text{ent}}) \leftarrow \text{VECTORLOOKUP}(S_{\text{ent}}, \mathcal{I}_{\text{ent}}, f, k)$ 
9:    $(V_q^{\text{evt}}, s_{\text{evt}}) \leftarrow \text{VECTORLOOKUP}(S_{\text{evt}}, \mathcal{I}_{\text{evt}}, f, k)$ 
10:   $V_q \leftarrow V_q^{\text{ent}} \cup V_q^{\text{evt}}$ 
11:   $s[v] \leftarrow \begin{cases} s_{\text{ent}}[v] & v \in V_q^{\text{ent}} \\ s_{\text{evt}}[v] & v \in V_q^{\text{evt}} \end{cases}; \quad s[u] \leftarrow 0 \text{ otherwise}$ 
12:  One-hop expansion from event seeds6
13:   $V_q^+ \leftarrow V_q$ 
14:  for all  $e \in V_q^{\text{evt}}, u \in \text{NEIGHBORS}(e)$  where  $\tau(u) \in \{\text{entity}, \text{event}\}$  do
15:     $V_q^+ \leftarrow V_q^+ \cup \{u\}$ 
16:     $s[u] \leftarrow \max(s[u], \gamma \cdot s[e])$ 
17:  Passage ranking
18:   $\mathcal{P} \leftarrow \bigcup_{x \in V_q^+} \text{CHUNKS}(x)$ 
19:   $\text{scores}[p] \leftarrow \max_{x: p \in \text{CHUNKS}(x)} s[x]$  for each  $p \in \mathcal{P}$ 
20:   $\mathcal{P}_k \leftarrow \text{TOPK}(\mathcal{P}, \text{scores}, k)$ 
21:  Context assembly
22:   $G_{\text{sub}} \leftarrow (V_q^+, \{(u, v, \text{attr}) \in E \mid u, v \in V_q^+\})$  ▷ preserves edge attributes
23:   $C \leftarrow \text{FORMATCONTEXT}(\mathcal{P}_k, G_{\text{sub}})$ 
24:  return  $C$ 
```

M Evaluation Prompts and Settings

Verifier prompt (used for passage-grounded answer checking).

You are an expert fact-checker. Your task is to evaluate if a given answer is fully supported by the provided context passage.

Context Passage:

{passage}

Question:

{question}

Answer to Verify:

{answer}

Instructions:

Read the passage, question, and answer carefully. Determine if every single claim in the "Answer to Verify" is factually supported by the "Context Passage".

⁶We treat events as the expansion frontier: we initialize V_q with both entity and event seeds, but the one-hop expansion and score propagation are performed from event seeds V_q^{evt} . Entity seeds contribute as candidate nodes and passages, and can receive propagated scores via bipartite edges.

The answer must be 100% accurate based only on the provided text. Any information, even if plausible, that is not in the passage makes the answer incorrect.

Respond with a single JSON object containing two keys: "verdict" (either "Correct" or "Incorrect") and "reason" (a brief explanation for your verdict).

Example:

```
{
  "verdict": "Incorrect",
  "reason": "The passage states the axe was made of tin, but the answer claims
            it was steel."
}
```

Corruptor prompt (for synthetic negative answers in verifier stress tests).

You are a data corruptor. Your task is to subtly alter a given answer based on a specific error type, using only the information in the provided context passage. The corrupted answer must be plausible but factually incorrect according to the passage.

Context Passage:

{passage}

Question:

{question}

Original Correct Answer:

{answer}

Corruption Task:

Rewrite the 'Original Correct Answer' to introduce the following error:

{error_type}.

- Reversing Causality: Swap cause and effect.
- Fabricating Motivation: Invent a plausible but unsupported reason.
- Swapping Entities: Swap roles of two characters or objects.
- Adding Plausible but Incorrect Details: Add a small, believable but unsupported detail.

Do not state that you are corrupting the data. Just provide the new, subtly incorrect answer.

Corrupted Answer:

Generation guardrails for the backbone LLM. The response generator is instructed to rely only on retrieved passages and to abstain when evidence is missing:

Generate a response of the target length and format that responds to the user's question, summarizing information in the input document chunks appropriate for the response length and format, and incorporating any relevant general knowledge. If you do not know the answer, say so. Do not make anything up. Do not include information where the supporting evidence is not provided.

N LLM Versions and Reproducibility

Backbone model for all compared RAG pipelines. gpt-4o-mini-2024-07-18 (a weaker backbone model chosen to test RAG’s capability).

Embedding model for all compared RAG pipelines. text-embedding-3-small (default choice of many baselines).

LLM judges (six-model jury). claude-3-7-sonnet-20250219, gpt-4o-2024-08-06, claude-opus-4-1-20250805, gpt-4.1-mini-2025-04-14, gemini-2.5-pro (stable), qwen-max-2025-01-25. LLM judges from different model families are selected to prevent model biases.

Decoding settings for evaluation. Temperature: 0, top- p : 1.0. We average scores across the six judges. To mitigate vendor updates, we release raw judge outputs and per-item scores, and we record exact API model names and timestamps.

Deterministic preprocessing and retrieval. All indices are frozen before evaluation. We log random seeds for any sampling in chunking or negative sampling.

O Verifier Robustness: Large-Scale Sanity Check

We tested the verifier on 100 items: 50 correct answers and 50 corrupted answers created by the corruptor prompt in Appendix M. Overall accuracy was 93%. The confusion matrix is below.

Table 27: Verifier confusion matrix on 100 items.

	Predicted Correct	Predicted Incorrect
Actual Correct	44	6
Actual Incorrect	1	49

The verifier detected 49 out of 50 corrupted cases (98%), with six false positives on correct answers. This conservative bias is suitable for dataset curation where soundness is preferred over recall.

P Deterministic Supplementary Metrics

We computed BLEU, BERTScore (F1), and NLI entailment as supplementary, fully deterministic metrics. The rankings diverge from the LLM judges for ChronoQA’s temporally grounded questions.

Table 28: Deterministic metrics on ChronoQA. Higher is better.

Mode	BERTScore (F1)	NLI (Entailment)	BLEU
RQ-RAG	0.5838	0.6440	0.0178
vanilla RAG	0.5569	0.4606	0.0109
E ² RAG (comb. embedding)	0.5520	0.4914	0.0102
E ² RAG (hyp. embedding)	0.5515	0.5256	0.0104
E ² RAG (comb. extraction)	0.5515	0.4622	0.0104
E ² RAG (vanilla)	0.5504	0.4814	0.0097
E ² RAG (hyp. extraction)	0.5492	0.4604	0.0103
LightRAG local	0.5491	0.4634	0.0094
LightRAG global	0.5489	0.4870	0.0098
LightRAG hybrid	0.5484	0.4821	0.0095
vanilla HyDE	0.5446	0.5311	0.0084
GraphRAG global	0.5399	0.2628	0.0133
LightRAG hybrid (hyp. extraction)	0.5311	0.5167	0.0070
LightRAG hybrid (hyp. embedding)	0.5311	0.5304	0.0071
LightRAG hybrid (comb. extraction)	0.5310	0.5204	0.0070
LightRAG hybrid (comb. embedding)	0.5306	0.5246	0.0070
GraphRAG local	0.5147	0.6698	0.0124
GraphRAG drift	0.5080	0.6898	0.0113

Model checkpoints (Hugging Face): BERTScore uses microsoft/deberta-xlarge-mnli. NLI uses cross-encoder/nli-deberta-v3-large.

Interpretation. The discrepancy is stark:

- RQ-RAG, which was ranked last by LLM judges for producing simplistic or incorrect answers, is paradoxically ranked first on both BERTScore and BLEU score.
- Conversely, our top-performing method, E²RAG, ranks only modestly or even poorly across all three deterministic metrics.
- GraphRAG drift is ranked first by NLI but last by BERTScore, which shows that these metrics can reward opposing signals. We should therefore exercise caution when interpreting their numbers. In contrast, the individual rankings from our six LLM judges show strong consistency (Table 4), which makes them more reliable for this task.

This mismatch shows that metrics focused on lexical overlap or static entailment are poor proxies for the temporal and causal reasoning that ChronoQA measures. This analysis strengthens the justification for our LLM-based evaluation.

Q Generalization to an External Temporal Benchmark

We evaluated on the subset of *Complex-TR* (Tan et al., 2024) with context length greater than 10,000 tokens (236 questions). We report average judge scores using the same six LLM judges as in the main evaluation in Table 29. As the results show, our methods rank at the top. While GraphRAG drift is marginally better than one E²RAG (hyp. embedding), all other E²RAG variants outperform it. Notably, the strong performance of E²RAG (vanilla) indicates that our core method can perform well even without the hypothetical document generation component on this benchmark.

Table 29: Results on long-context subset of Complex-TR (236 items).

Mode	Avg. Score
E ² RAG (comb. extraction)	6.2048
E ² RAG (vanilla)	6.1872
E ² RAG (comb. embedding)	6.1412
E ² RAG (hyp. extraction)	6.0904
GraphRAG drift	6.0692
E ² RAG (hyp. embedding)	6.0664
LightRAG hybrid	6.0383
vanilla RAG	6.0255
vanilla HyDE	6.0141
GraphRAG local	5.9901
LightRAG global	5.9745
LightRAG local	5.9191
LightRAG hybrid (hyp. extraction)	5.6662
LightRAG hybrid (hyp. embedding)	5.6620
LightRAG hybrid (comb. extraction)	5.6577
LightRAG hybrid (comb. embedding)	5.6549
GraphRAG global	5.6257
RQ-RAG	1.0170

R Free-Form vs. Multiple-Choice: A Demonstration

We convert a ChronoQA item into multiple choice and compare outcomes.

Question (Les Misérables). When Valjean rescues Marius from the barricade, does it occur before Javert’s death, and how does the script clarify the order to avoid mixing future details with the immediate rescue?

Options. A) No, Javert’s death occurs first, ...

B) Valjean saves Marius first, ... later Javert commits suicide, ...

C) The events are shown simultaneously, ...

D) Valjean begins the rescue, ... Javert’s death occurs in the middle, ...

Observations. In free-form, the vanilla RAG baseline received judge scores of 1, 3, and 3. In multiple choice, the same system selects the ground truth option (B) easily. This illustrates that MCQ format can mask reasoning weaknesses that ChronoQA exposes.

S Native Long Context vs. RAG Augmentation

A natural question is whether retrieval augmentation remains useful as LLM context windows grow. ChronoQA is built from long narrative documents, but the stories were chosen to be able to fit into the long context window so that the oracle LLMs could be provided the entire story during dataset construction. This enables a direct “native long-context” QA baseline that does not rely on retrieval. In the main experiments, we intentionally standardize the backbone generator and embedding model across all compared RAG pipelines (including GraphRAG, LightRAG, vanilla RAG, and HyDE) so that differences reflect retrieval architecture rather than model capacity.

Table 30 compares native long-context QA using two strong long-context backbones (Claude-3.5-Sonnet and Gemini-2.5-Pro) and also evaluates Gemini-2.5-Pro augmented with E²RAG (combined embedding). Even with Gemini-2.5-Pro as the backbone, adding E²RAG improves the average judge score from 8.53 to 8.63 (+0.09). This indicates that E²RAG provides measurable gains even when the backbone LLM is substantially stronger than the default generator used in the main experiments and can ingest the full narrative context.

Table 30: Native long-context performance and augmentation with E²RAG.

Setting	Avg. Score
Claude-3.5-Sonnet (native long context, no RAG)	7.0604
Gemini-2.5-Pro (native long context, no RAG)	8.5323
Gemini-2.5-Pro + E ² RAG (comb. embedding)	8.6262

We view this as consistent with long-context analyses showing that effective context utilization can fall short of the nominal window size and that models exhibit strong positional bias, often underusing evidence that is buried deep inside long prompts (Liu et al., 2023; An et al., 2024; Gao et al., 2024; Li et al., 2024; Hong et al., 2025). In narrative QA, the evidence for a question is often sparse and temporally localized; presenting the full story can bury the decisive passages or increase the risk of mixing early-story and late-story entity states. E²RAG mitigates this by producing a compact evidence bundle centered on temporally grounded entity mentions and their associated events, which can help the backbone focus on the most relevant portions of the narrative rather than searching a very long prompt.