

System Prompt

Instructions

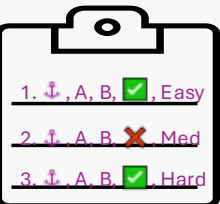
Task Definition

Definition of Aspects

Distractors

Aspect-based contrastive reasoning

Difficulty-ordered Demonstration Curriculum



User Prompt

Anchor

Text A

Text B



Output
Decision

Annotation Guidelines



Annotations

Aspect- based Contrastive Reasoning

Selected Narrative

Contributing Aspects

Final Explanations

Human Annotator



1. A, B, Easy
2. A, B, Med
3. A, B, Hard

Demonstrations

Difficulty Scoring Mechanism

Selected story



Anchor story



Not Selected story



α

Matching Aspects



γ

Matching Aspects



β

Distractors



δ

Distractors



Difficulty-ordered
Demonstration
Curriculum

1. A, B, Easy
2. A, B, Med
3. A, B, Hard