

Case, Constructions, FrameNet, and the Deep Lexicon

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Abstract

Three major contributions that Charles Fillmore made in linguistics play an important role in the enterprise of deep lexical semantics, which is the effort to link lexical meaning to underlying abstract core theories. I will discuss how case relates to lexical decompositions, how motivated constructions span the borderline between syntax and semantics, and how the frames of FrameNet provide an excellent first step in deep inference.

1 Deep Lexical Semantics

Deep lexical semantics (Hobbs, 2008) is the effort to construct formal theories of abstract phenomena, such as composite entities, the figure-ground relation, scales, change of state, and causality, and to link the most common words in English to these theories with axioms explicating their meanings. This work has been deeply influenced by the work of Charles Fillmore in at least three ways – the insights underlying case grammar, in the importance of being able to represent constructions, and in the development of FrameNet. In this talk I will describe how each of these issues is dealt with in deep lexical semantics. First I will sketch three of the underlying core theories.

Composite Entities and the Figure-Ground Relation: A composite entity is a thing made of other things. This is intended to cover physical objects like a telephone, mixed objects like a book, abstract objects like a theory, and events like a concert. It is characterized by a set of components, a set of properties of the components, a set of relations among its components (the structure), and relations between the entity as a whole and its environment (including its function). The predicate *at* relates an external entity, the figure, to a component in a composite entity, the ground. Differ-

ent figures and different grounds give us different meanings for *at*.

Spatial location: Pat is at the back of the store.

Location on a scale: Nuance closed at 58.

Membership in an organization: Pat is now at Google.

Location in a text: The table is at the end of the article.

Time of an event: At that moment, Pat stood up.

Event at event: Let's discuss that at lunch.

At a predication: She was at ease in his company.

When *at* is specialized in this way, we tap into a whole vocabulary for talking about the domain.

Change of State: The predication $change(e_1, e_2)$ says that state e_1 changes into state e_2 . Its principal properties are that e_1 and e_2 should have an entity in common – a change of state is a change of state of *something*. States e_1 and e_2 are not the same unless there is an intermediate state. The predicate *change* is defeasibly transitive; in fact, backchaining on the transitivity axiom is one way to refine the granularity on processes.

Causality: We distinguish between the “causal complex” for an effect and the concept “cause”. A causal complex includes all the states and events that have to happen or hold in order for the effect to occur. We say that flipping a switch causes the light to go on. But many other conditions must be in the causal complex – the light bulb can't be burnt out, the wiring has to be intact, the power has to be on in the city, and so on. The two key properties of a causal complex are that when everything in the causal complex happens or holds, so will the effect, and that everything that is in the

causal complex is relevant in a sense that can be made precise. “Causal complex” is a rigorous or monotonic notion, but its utility in everyday life is limited because we almost never can specify everything in it.

“Cause” by contrast is a defeasible or nonmonotonic notion. It selects out of a causal complex a particular eventuality that in a sense is the “active” part of the causal complex, the thing that isn’t necessarily normally true. Flipping the switch, in most contexts, is the action that *causes* the light to come on. Causes are the focus of planning, prediction, explanation, and interpreting discourse, but not diagnosis, since in diagnosis, something that normally happens or holds, doesn’t.

As illustrations, here is how two verbs are defined in terms of these core theories. The transitive sense of “move”, as in “*x* moves *y* from *z* to *w*” is captured by the axiom

$$\begin{aligned} & \text{move}(x, y, z, w) \\ & \equiv \text{cause}(x, e_1) \\ & \quad \wedge \text{change}'(e_1, e_2, e_3) \\ & \quad \wedge \text{at}'(e_2, y, z) \\ & \quad \wedge \text{at}'(e_3, y, w) \end{aligned}$$

That is, *x* causes a change e_1 from the state e_2 in which *y* is at *z* to the state e_3 in which *y* is at *w*. The verb “let” as in “*x* lets *e* happen” means *x* does not cause *e* not to happen. The axiom is

$$\begin{aligned} & \text{let}(x, e) \\ & \equiv \text{not}(e_1) \wedge \text{cause}'(e_1, x, e_2) \\ & \quad \wedge \text{not}'(e_2, e) \end{aligned}$$

2 Case

The various case roles proposed by Fillmore (1968) and many others since then can be understood in terms of the roles entities play in these axiomatic decompositions. In the axiom for *move*, *x* is the agent. An agent is an entity that is viewed as being capable of initiating a causal chain, and the agent of an action is the agent that initiated it.

What Fillmore originally called the object and has since been called the patient and, more bizarrely, the theme is the entity that undergoes the change of state or location. In the *move* axiom, *y* plays this role.

When the property that changes in the object is a real or metaphorical “at” relation, as in *move*, then *Z* is the source and *w* is the goal. An instrument is an entity that the agent causes to go through a

change of state where this change plays an intermediate role in the causal chain. Other proposed case roles can be analyzed similarly.

The more similar verbs are to “move”, the easier it is to assign case labels to their arguments. When verbs are not very similar to “move”, e.g., “outnumber”, assigning case labels becomes more problematic, a factor no doubt in Fillmore’s decision not to utilize a small fixed list in FrameNet.

Nevertheless, the abstractness of the underlying core theories, particularly the theory of composite entities, ensures that this understanding of case applies to the verbal lexicon widely. Thus, although case labels play no formal role in deep lexical semantics, the insights of case grammar can be captured and inform the analyses of specific verb meanings.

3 Constructions

In the 1980s Fillmore and his colleagues at Berkeley developed the theory of Construction Grammar (Fillmore et al., 1988). I take constructions to be fragments of language that exemplify general compositional principles, but have a conventionalized meaning which is one of perhaps many meanings licensed by the general lexical and compositional structure, but is the sole, or at least the usual, interpretation normally assigned to it in discourse.

An example will perhaps make this clear. The contraction “let’s” has a particular meaning, subsumed by, but much more specific than, “let us”. “Let us go.” could mean the same as “Let’s go,” although it sounds stilted. But it could also be something kidnap victims say to the kidnapper. By general principles, “let’s go” could have either of these meanings. But in fact it only has the first.

Thus, “let’s” can be viewed as a conventionalization of one specific interpretation of “let us”. The source interpretation is this: “Let’s” is a contraction for “let us”. A rule of contraction would tell us that when the string “let us” describes a parameterized situation, the string “let’s” can describe the same situation. Thus, the best explanation for the occurrence of “let’s” is that it is a contraction of “let us”, “Let’s” is only used in imperative sentences, so the implicit subject is “you”. The verb “to let” means, as in the axiom above, “to not cause not”. Thus, “let us go.” means “Don’t you cause us not to go.” So far, this supports both meanings above. Now the set of people designated

by “us” may or may not include you in general, but in the desired interpretation it does. One way for *you* to cause *us* not to go, provided you are a part of us, is for you not to go yourself. The sentence “Let’s go.” tells you not to cause us not to go by not going yourself. This abductive interpretation is straightforwardly represented in a proof graph. This is the conventionalized meaning associated with the “let’s” construction.

In normal usage we do not unpack this graph structure, but it nevertheless provides the conventional interpretation’s *motivation*, a term I believe I first heard from Fillmore in a discussion group in 1980. The conventional interpretation of “let’s go” is not completely arbitrary. We can unpack it, and often need to in interpreting discourse. The reply could be “No, you go alone” or “No, let’s stay here.” Each of these taps into a different aspect of the conventional interpretation’s motivation.

Constructions are not phrases like “let’s go” or parameterized phrases like “let’s VP” but fragments of a proof graph encoding the motivated syntactic and compositional semantic structure as well as the conventionalized interpretation. They are normally deployed in a block, but they can be effortlessly unpacked when one needs to.

4 FrameNet

The FrameNet frames (Baker et al., 2003) can be viewed as providing the first level of axioms mapping words and phrases into underlying core theories. For example, “let” is mapped into a frame of enablement (not-cause-not), along with the verbs “permit” and “allow” and the parameterized phrase “make possible”. The frames are not expressed in the FrameNet resource as axioms. However, FrameNet was converted into logical axioms by Ovchinnikova (Ovchinnikova et al. 2013), and she and her colleagues have shown that an abduction engine using a knowledge base derived from these sources is competitive with the best of the statistical systems in recognizing textual entailment and in semantic role labelling.

The FrameNet project, in addition, has demonstrated that a concerted, long-term effort, when intelligently thought out with a sensitivity to the nature of language, can produce a highly valuable resource for deep, knowledge-based processing of natural language. This was certainly among Charles Fillmore’s greatest contributions to computational linguistics.

References

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