# **Constructing English Reading Courseware**

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#### Abstract

There is a wide range of English reading materials for EFL (English as a foreign language) learners. However, it is difficult for teachers to select appropriate materials to construct courseware that can be used for an English course. We propose a method for constructing courseware from a target vocabulary and a corpus. We used the specialized vocabulary for the Test of English for International Communication (TOEIC) and articles from *The Daily Yomiuri* news-paper to construct effective courseware. The constructed courseware consisted of articles in which the target vocabulary frequently occurred. Evaluation of the constructed courseware is ongoing. However, students have accepted it as an effective tool for learning the TOEIC vocabulary from real texts.

# 1 Introduction

There is a huge range of English reading materials for EFL (English as a foreign language) learners on the Internet. For example, current news stories can be read on web sites such as those of CNN,<sup>1</sup> TIME,<sup>2</sup> or the BBC.<sup>3</sup> Specialized reading materials for EFL learners are also provided at web sites like EFL Reading.<sup>4</sup>

Given the vast amount of available reading materials, EFL teachers have to carefully select the most appropriate text to use in reading courseware for teaching English reading efficiently. Efficient teaching includes promoting the acquisition of new words, phrases, and/or syntax through reading.

Our goal is to construct reading courseware automatically from a set of reading materials (a corpus) with the aim of achieving a specific course objective. The objective examined in this paper is the acquisition of vocabulary.

We define *efficiency* in terms of the amount of reading materials that must be read to learn a required vocabulary. That is, efficient courseware is as short as possible, while containing the required vocabulary.

Automatic construction of courseware will be especially useful in preparing materials for ESP (English for special purposes) courses. ESP teachers would benefit greatly if they could construct efficient courseware automatically from a corpus and a specialized vocabulary of a particular discipline such as medicine, engineering, or economics.

# 2 Construction of courseware using an optimization process

Given a target vocabulary V to be learned and a corpus D that consists of reading materials, the course-ware<sup>5</sup> C must satisfy two conditions:

<sup>&</sup>lt;sup>1</sup>http://www.cnn.com/

<sup>&</sup>lt;sup>2</sup>http://www.time.com/time/

<sup>&</sup>lt;sup>3</sup>http://www.bbc.co.uk/

<sup>&</sup>lt;sup>4</sup>http://www.gradedreading.pwp.blueyonder.co.uk/

<sup>&</sup>lt;sup>5</sup>Courseware usually includes software in addition to other materials. However, in this paper, the term *courseware* is used to refer to the reading materials only.

Condition 1 C is a subset of D.

Condition 2 C covers V, i.e., each word in V occurs at least once in a document in C.

The most efficient courseware  $\hat{C}$  is obtained by solving an optimization problem defined as

$$\hat{C} = \arg\min_{C} \text{Length}(C) \tag{1}$$

where C satisfies the two conditions and Length(C) is the number of tokens<sup>6</sup> in C.

In the next section, we describe the greedy method<sup>7</sup> that we used in the experiment to construct efficient courseware.

#### **3** A method for constructing efficient courseware

Let C be the courseware under development. We iteratively put a document that has the largest number of new types (types contained in V but not in C) into C until C covers all of V.

More concretely, let  $V_{\text{todo}}$  be the part of the target vocabulary not covered by C, and let  $V_{\text{done}}$  be the rest of the target vocabulary that is already covered by C; i.e.,  $V_{\text{todo}} \cup V_{\text{done}} = V$ ,  $V_{\text{todo}} \cap V_{\text{done}} = \phi$ . We iteratively put document d into C that maximizes  $G(\cdot)$ ,

$$G(d|\alpha, V_{\text{todo}}, V_{\text{done}}) = \alpha g(d|V_{\text{todo}}) + (1 - \alpha)g(d|V_{\text{done}}),$$
(2)

until C covers all of V. We then define  $g(\cdot)$  as

$$g(d|V_x) = \frac{k_1 + 1}{k_1((1-b) + b\frac{|W(d)|}{E(|W(\cdot)|)}) + 1} |W(d) \cap V_x|,$$
(3)

where W(d) is the set of types in d,  $E(|W(\cdot)|)$  is the average for  $|W(\cdot)|$  over the whole corpus, and  $k_1$  and b are parameters which depend on the corpus. We set  $k_1$  and b as 1.5 and 0.75, respectively.  $g(d|V_x)$  takes a large value when the number of common types between W(d) and  $V_x$  is large and the length of d is short. These effects are due to  $|W(d) \cap V_x|$  and  $\frac{|W(d)|}{E(|W(\cdot)|)}$  respectively.  $g(\cdot)$  is based on the Okapi BM25 function (Robertson and Walker, 2000), which has been shown to be quite efficient for information retrieval, so we expected  $g(\cdot)$  to be effective in retrieving documents relevant to the target vocabulary.

In Equation (2),  $\alpha$  is used to combine the scores of document d that are obtained by using  $V_{\text{todo}}$  and  $V_{\text{done}}$ . It is defined as

$$\alpha = \frac{|V_{\text{done}}|}{1 + |V_{\text{done}}|} \tag{4}$$

This implies that even if  $|W(d) \cap V_{todo}|$  is 1, it is as important as  $|W(d) \cap V_{done}| = |V_{done}|$ . Consequently,  $G(\cdot)$  uses documents that have new types of vocabulary in preference to documents that have already covered types.

To summarize, efficient courseware is constructed by putting document d of maximum  $G(\cdot)$  into C until C covers all of V. This allows us to construct efficient courseware that satisfies Equation (1) approximately because  $G(\cdot)$  takes a large value when a document has a large number of new types and its length is short. The courseware thus obtained satisfies Conditions 1 and 2 by construction.

#### 4 Experiment

This section describes the courseware constructed by applying the method described in the previous section. We first describe the vocabulary and corpus used to construct the courseware and then show the effectiveness of the courseware compared with that of randomly chosen documents. Finally, we describe the use of the courseware in an English course.

<sup>&</sup>lt;sup>6</sup>A token refers to each occurrence of a unique word (type).

 $<sup>{}^{7}\</sup>hat{C}$  can also be obtained by solving a set covering problem (Williams, 1993).

## 4.1 Vocabulary

We used the specialized vocabulary for the Test of English for International Communication (TOEIC) because the TOEIC is one of the most popular English certification tests in Japan. The vocabulary was compiled by (Chujo, 2003), who confirmed that the vocabulary was useful in preparing for the TOEIC test. The vocabulary has 640 entries. When an entry consisted of multiple words, we used all of them. For example, we used the two words, "advertisement" and "ad", of the entry *koukoku* in the vocabulary. Consequently, we used 642 words in the vocabulary that occurred at least once in the corpus described below as the target vocabulary.

## 4.2 Corpus

We used articles from *The Daily Yomiuri* newspaper from 1989 to 2001 as the corpus. The corpus consisted of about 110,000 articles, from which we extracted about 25,000 articles<sup>8</sup> of 300 words or less. The 300-word limit was set on an empirical basis to reduce the burden on learners.

We used English processing software<sup>9</sup> to tokenize, POS-tag, and lemmatize the corpus. Lemmatization was necessary to match the words in the target vocabulary with the words in the corpus.

## 4.3 Example article

Figure 1 is an example of the articles in the courseware. It was the first article obtained by the algorithm. It shares 43 types and 61 tokens with the target vocabulary. These words are printed in **bold** when they first appear and in *italic* afterwards.

Being the first article selected, this was the *best* article in terms of Equation (2). The other articles inevitably shared fewer common words with the target vocabulary than this article did. However, the number of common words in subsequently selected articles was still significantly greater than for randomly chosen articles as we discuss in the next section.

#### 4.4 Courseware statistics

### 4.4.1 Comparison to randomly sampled articles

Table 1 shows basic statistics of the courseware constructed from the target vocabulary and corpus. The courseware consisted of 116 articles and 20,900 tokens. The average length of articles was 180.2(=20900/116) tokens. The average number of tokens per article shared with the vocabulary ("num. of common tokens" in the Table) was 25.3 and that of types (num. of common types) was 17.4. About  $14\%(=\frac{25.3}{180.2} \times 100)$  of the tokens in each article were covered by the vocabulary. The average number of new types contained in each article ( $|W(d) \cap V_{todo}|$  in Section 3) was 5.5.

	average	SD	min	max
article length	180.2	65.2	44	296
num. of common tokens	25.3	14.6	1	65
num. of common types	17.4	8.8	1	43
num. of new types	5.5	7.2	1	43

Table 1: Basic courseware statistics (number of articles: 116).

SD means standard deviation.

These statistics were relatively dense compared with those of randomly sampled articles. We randomly sampled 1,000 sets of articles. Each set contained randomly sampled articles which consisted of 20,900 tokens (around 111 articles). For each set, we calculated the statistics shown in the first column of Table

<sup>&</sup>lt;sup>8</sup>Each of these 25,000 articles had a Japanese counterpart that was estimated to be a translation of the English article. The translation relationship was identified by (Utiyama and Isahara, 2003). These translations helped the students understand the English articles.

<sup>&</sup>lt;sup>9</sup>http://www2.nict.go.jp/jt/a132/members/mutiyama/software.html

296 words - 2001/11/09

Streamlining to cost NTT over 1.4 tril. yen

NTT Corp's restructuring plan, which aims to **transfer** 110,000 workers to subsidiaries, will **cost** the telecom giant a hefty 1.4 trillion yen to 1.5 trillion yen, The Yomiuri Shimbun learned Thursday.

The plan is **expected** to be so **expensive** because of ballooning **retirement** and other **compensation allowances** that will be paid to about 55,000 workers.

NTT will earmark lump-sum **expenses** in its **fiscal** 2001 **account** settlement ending in March to make up for the *costs* of the large-scale streamlining plan scheduled to be **implemented** in spring.

The nation's largest **telecommunications company**, which originally **forecast** after-tax **profits** of 3 billion yen for the **current** *fiscal* year, is **predicting** a loss of hundreds of billions of yen.

Under the restructuring plan, NTT will *transfer* a **total** of 110,000 of its 210,000 workers, mostly from its two **regional** phone **operators**–NTT East Corp. and NTT West Corp.–to other group *companies* to be set up. Among those *transferred*, 55,000 workers aged 51 and above will be **retired** and rehired at **salaries** as much as 30 percent lower than those they are currently **receiving**.

The move comes amid sluggish **demand** and deteriorating **earnings** by the two *regional* phone *operators*, which are currently cutting **rates due** to intensifying competition.

NTT's **labor union**, which reached a broad **agreement** on the *company*'s restructuring plan at its August **convention**, **approved** the **management**'s plan in its extraordinary central **committee meeting** on Thursday.

The union also approved the management's offer regarding the amount of compensation to be paid to transferred employees.

The restructuring plan will *cost* NTT about 1.1 trillion yen in *retirement allowances* and about 300 billion yen in *allowances* to compensate for average cuts of 55 percent in workers' lifetime **wages**. NTT will likely cover the *expenses* with **bank loans** or by selling land and other **corporate** assets.

#### Figure 1: Example article

2 and then averaged them over all sets. For example, for each set, we calculated the average numbers of tokens and types per article that were shared with the vocabulary ("avg. num. of common tokens" and "avg. num. of common types" in the Table). We then calculated the averages of those numbers over the 1,000 sets. The average for tokens was 19.3 and that for types was 12.8. These values are shown in the "average" column in Table 2. The corresponding courseware statistics are shown in the "courseware" column. The "summary" column shows how these statistics compare to those of the randomly sampled articles. The differences between the statistics of the courseware and those of the randomly sampled articles were statistically significant as indicated in the "p-val" column.<sup>10</sup>

Table 2: Statistical comparison
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	average	SD	courseware	summary	p-val
num. of articles	111.1	3.4	116	large	0.076
avg. article length	188.3	5.9	180.2	short	0.082
avg. num. of common tokens	19.3	1.1	25.3	large	0.0
avg. num. of common types	12.8	0.6	17.4	large	0.0
avg. num. of new types	3.6	0.1	5.5	large	0.0
coverage	0.616	0.016	1.0	high	0.0

We want to emphasize the comparison of the *coverage* shown in the bottom row of Table 2. *Coverage* means the proportion of the types in the target vocabulary that are covered by the courseware. It was 1.0 for the constructed courseware. However, the average coverage of the randomly sampled articles was 0.616; i.e., about 40% of the target vocabulary was not covered by the randomly sampled articles.

These results indicate that the courseware was more efficient (as defined in the Introduction) than the randomly sampled articles.

 $<sup>^{10}</sup>$ p-val = 0.0 means that p-val is smaller than machine precision.

## 4.4.2 Distribution of common types

Figure 2 shows the distribution of the number of types against the order (ranking) of articles that were put into the courseware. The horizontal axis indicates the ranking of articles and the vertical axis indicates the number of types. The solid line shows the number of new types contained in the articles and the cross-shaped points show the number of common types. As shown, the number of new types decreased rapidly as the ranking of the article increased. This demonstrates that Equation (2) prefers documents that have many new types. Figure 2 also indicates that the number of common types was relatively large even when the ranking increased. Therefore, students will have an opportunity to learn new types while continuing to see previously learned types.

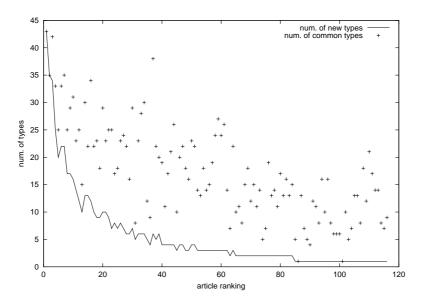


Figure 2: Distribution of the number of types

Figure 3 shows the increase in the number of covered types. The horizontal axis indicates the ranking of articles and the number of tokens. The vertical axis indicates the number of covered types. The increase was sharpest when the ranking value was lowest (at the left part of the figure). The dotted horizontal lines indicate 50% and 90% of the target vocabulary. These lines cross the solid line at 18% and 67% of the total number of tokens, respectively.

Figures 2 and 3 show that students can learn most of the target vocabulary from the beginning part of the courseware. This is desirable because students sometimes do not have enough time to study all the courseware.

#### 4.5 Usage discrepancies between the target vocabulary and courseware

We used the specialized vocabulary for the TOEIC as the target vocabulary and made the courseware from The Daily Yomiuri newspaper articles. As a result, usage discrepancies between the TOEIC and The Daily Yomiuri caused mismatches in the meanings of some words. For example, "agency" mostly means "a business that provides particular services" such as "an advertising agency" in TOEIC contexts. However, it often means "a government department" in The Daily Yomiuri contexts. Such mismatches confuse students. This is a difficult problem to solve because it involves word sense disambiguation. We can remedy the mismatches in word meaning, though, if we provide a corpus that matches the target vocabulary.

#### 4.6 Use in the classroom

Since May 2004, we have been using the courseware described above as supporting materials in university English classes. A detailed evaluation of the constructed courseware is ongoing.

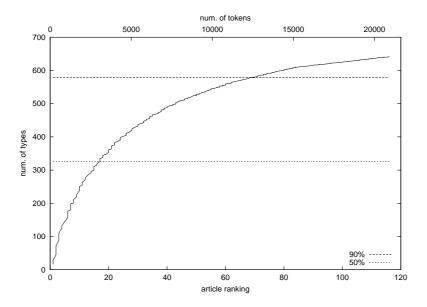


Figure 3: Increase in the number of covered types

A benefit of the courseware is that it enables students to infer the meaning of a target word from the surrounding context. Thus, the courseware fosters an essential ability in reading.

A problem with this courseware is that some articles are too difficult for the students. However, the students' motivation to learn from the courseware is high. We attribute this to the authenticity of the TOEIC vocabulary and The Daily Yomiuri newspaper articles. Students are keenly aware of the need to learn the TOEIC vocabulary because of recent job market trends requiring moderate ability in English. The courseware has been accepted by the students as an effective tool for learning the TOEIC vocabulary from real texts.

## 5 Related work

Natural language and speech processing technologies have been used elsewhere in EFL. For example, they have been applied to automatic essay rating, pronunciation testing, and automatic setting of test problems (Burstein and Leacock, 2003).

The focus of these studies was on automating individual activities in a class. Our work, however, focuses on making courseware that can be used during an English course. They are complementary rather than alternative.

## 6 Conclusion

Although a wide range of English reading materials are available through the Internet, it is difficult to select appropriate materials to construct courseware for use as part of an English course.

We have developed a method for constructing courseware from a target vocabulary and a corpus. The courseware we constructed using this method consisted of articles in which the target vocabulary words frequently occurred.

Evaluation of the constructed courseware is ongoing. However, a comparison of the courseware statistics with those of randomly sampled articles indicates that the courseware offers potential benefits for EFL learners.

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