

***k*NN For Whisper And Its Effect On Bias And Speaker Adaptation**

Maya K. Nachesa Vlad Niculae

Language Technology Lab, University of Amsterdam

{ [m.k.nachesa](mailto:m.k.nachesa@uva.nl), [v.niculae](mailto:v.niculae@uva.nl) }@uva.nl

Abstract

Speech recognition performance varies by language, domain, and speaker characteristics such as accent, but fine-tuning a model on any of these categories may lead to catastrophic forgetting. Token-level k nearest neighbor search (k NN), first proposed for neural sequence decoders for natural language generation (NLG) and machine translation (MT), is a non-parametric method that instead adapts using inference-time search in an external datastore, without training the underlying model. We show that Whisper, a transformer end-to-end speech recognition model, benefits from k NN. We investigate the differences between the speech and text setups. We discuss implications for speaker adaptation, and analyze improvements by gender, accent, and age.

1 Introduction

Automatic speech recognition (ASR) has improved significantly over the years. A recent success has been the end-to-end transformer encoder-decoder Whisper model (Radford et al., 2023). Besides its architecture, in the landscape of data scarcity that plagues speech recognition, Whisper stands out in having been trained on over 680,000 hours of transcribed audio on a wide variety of languages. Most of this data was in English, and both the amount of training data and performance for each language varied considerably.

Since fine-tuning models may lead to catastrophic forgetting, research has looked toward non-parametric methods to improve performance. One such method is token-level k NN search, first introduced by Khandelwal et al. (2020) for language generation, and then applied to machine translation (MT) by Khandelwal et al. (2021). This k NN method, described in detail in §2.2, involves storing the hidden states together with each token in a sequence as key-value pairs in an optimized structure called a *datastore*. At inference time, at each

step, the model’s hidden state is used to search the datastore for the k nearest tokens, and the output probability of the found tokens is changed. One benefit of k NN is that one can create separate datastores depending on any category that one wishes to adapt a model’s performance to, without needing to fine-tune the model. Although the datastores require space on the disk, they tend to be smaller than the weights that would otherwise need to be stored for a fine-tuned model, especially for very big models. Additionally, we find k NN promising as it is a rare successful departure from the dominant paradigm of parametric linear classification heads.

Compared to text-to-text language generation models, speech introduces a new variable, namely pronunciation variability, which influences ASR performance both for individual speakers, as well as for speaker groups, which has the potential to introduce new forms of bias.

Our contributions are extending k NN at a token level to the ASR task, assessing the viability of k NN for speaker adaptation, as well as assessing Whisper’s bias in Dutch for gender, accent, and age, and how k NN impacts it.

2 Background and Related Work

2.1 Automatic Speech Recognition

Whisper (Radford et al., 2023) is a multilingual transformer end-to-end ASR model. Initially, all Whisper sizes were trained on over 680,000 hours of supervised speech data. Subsequent versions of the large model (large-v2 and large-v3) are trained on more data, including weakly and pseudo-labeled audio. This sets it apart from other models that are partially trained in an unsupervised manner, such as Wav2Vec 2.0 (Baevski et al., 2020), opening up the possibility of transferring techniques previously applied to transformer encoder-decoder text-to-text language generation models.

2.2 k NN

Both speech and language models tend to fall short outside of the domains that they were trained on. Fine-tuning them on these tasks, however, is expensive, and may lead to (catastrophic) forgetting (Dingliwal et al., 2022). Khandelwal et al. (2020, 2021) propose a non-parametric method for adjusting the model output, namely k NN at a token-level for natural language generation (NLG) and machine translation (MT). They create a datastore with hidden states generated from the input and decoded output so far as keys and reference output tokens as values. At inference time, the hidden state for an input and output generated so far is used as a query q to search the datastore for the k nearest neighbors. The probability for each neighbor is obtained by

$$p(k_i) \propto \exp(-d_i), \quad (1)$$

where d represents the distance between the query q and each neighbor. The probabilities of all non-unique tokens are then summed over:

$$p_{kNN}(y) = \sum_i \mathbb{1}_{y=v_i} p(k_i). \quad (2)$$

Finally, this vocabulary distribution is interpolated with the original model’s distribution:

$$p(y) = \lambda p_{kNN}(y) + (1 - \lambda) p_{\text{model}}(y). \quad (3)$$

In NLG and MT, Khandelwal et al. (2020, 2021) show that k NN improves over no k NN, and sometimes even over a fine-tuned model in both in-domain and out-of-domain settings, while needing fewer resources to train the datastore. A downside, however, is the increase in decoding time, as a k NN search needs to be done at each decoding step. This computational expense depends on the size of the datastore and several mitigating strategies have been studied, including the use of smaller datastores (Dai et al., 2023), optimized data structures for approximate neighbor lookups (Johnson et al., 2021), or chunked lookups (Martins et al., 2022).

2.3 Augmenting ASR

Both nonretrieval- as well as retrieval-based approaches have been studied in the context of ASR.

Dingliwal et al. (2022) adapt a large language model (LLM) that reranks ASR hypotheses. They do so by adding embedding parameters (“domain prompts”) to the embedding layer of the LLM that they train for a specific domain.

Chan et al. (2023) use a combination of k NN and attention fusion. Their datastore contains audio embeddings as keys, and text embeddings as values. These are then used directly in a cross-attention fusion layer to get the final vocabulary distribution per token. Mittal et al. (2023) create a hidden-state trie that they search over with k NN. Their method ensures that only words that exist in the trie can be output. Wang et al. (2024) use in-context learning by providing the k nearest audio and transcript as prompts to Whisper. The approach by Sari et al. (2020) attends over speaker i-vectors (identity vectors) in the memory for speaker adaptation.

2.4 Bias in ASR

Bias is found across various categories in ASR. It has been found that in some cases, speech models perform better for women (Koenecke et al., 2020), while in others, they perform worse (Garnerin et al., 2019). Performance also varies by age and accent (Feng et al., 2021, 2024; Fuckner et al., 2023), as well as race (Koenecke et al., 2020), where children, older adults, speakers with a “non-standard” accent, and Black speakers tend to be impacted negatively. In consequence, these groups have less access to accessibility tools, such as voice assistants, and other services that use ASR in the pipeline.

3 Methods

Datasets We use four datasets for our experiments: VoxPopuli (Wang et al., 2021), LibriSpeech (Panayotov et al., 2015), CommonVoice (Ardila et al., 2020) and RixVox (Rekathati, 2023). LibriSpeech is an English-spoken dataset and RixVox is a Swedish dataset. For VoxPopuli we use the English portion of the dataset, and for CommonVoice we use the Dutch portion of version 18.0.

Models We perform all experiments on OpenAI’s Whisper speech model (Radford et al., 2023). To assess the effect of k NN on different model sizes and to find the optimal settings, we run a hyperparameter search on the VoxPopuli dataset using the Whisper tiny, medium, and large-v3 models. For the remainder of the datasets, we only tune λ on Whisper large-v3. We used the FAISS library (Johnson et al., 2021) to build the datastores. We used the IVFPQ index with 2048 centroids, code size 64, and 32 probes or partitions with ℓ_2^2 distance.

Tuning the k NN Hyperparameters For our choice of hyperparameters, we follow the setup

| Whisper | Dataset | WER | |
|----------|---------------|---------|-------|
| | | Vanilla | kNN |
| tiny | voxpathuli.en | 12.28 | 12.19 |
| medium | | 7.48 | 7.96 |
| large-v3 | | 8.13 | 7.30 |
| large-v3 | LS-clean | 1.89 | 1.85 |
| | LS-other | 3.79 | 3.65 |
| | CV | 4.58 | 4.43 |
| | RixVox | 16.71 | 14.41 |

Table 1: Overall WER without and with kNN.

by Martins et al. (2023) for λ , T , and k . Thus: $\lambda \in \{0.3, 0.4, 0.5, 0.6\}$, $T \in \{1, 10, 100\}$, and $k \in \{4, 8, 16\}$. For the three different model sizes and the VoxPopuli dataset, we tune on the full range of these parameters. For the remaining datasets, we choose the T and k found to be optimal for Whisper large-v3 and only tune λ . The results are based on the best hyperparameter configuration for each dataset and model combination described above. Any ties are broken at random.

Speaker Adaptation To assess the usefulness of kNN for speaker adaptation, we build personalized datastores for a random subset of 33 speakers in the RixVox datasets. Each datastore only included the hidden states and tokens obtained for each respective speaker. We compare this to building a datastore of the same size for each speaker, but instead filled with random tokens uniformly sampled from the full datastore. For both speaker-level conditions, λ was tuned for each speaker.

Bias We use the CommonVoice dataset to test for bias related to gender, accent, and age before and after applying kNN. Each of these characteristics are self-reported by the speakers.¹ Since not all rows were marked with this information, for each category only a subset of the data was examined.

4 Results

4.1 Main Results

Table 1 shows the main results, while hyperparameter tuning results are deferred to appendix B. We report the word error rate (WER, Vogel et al., 2000), *i.e.*, the number of mistakes divided by the total number of words in the reference, calculated using JiWER.² On VoxPopuli, kNN improves the results

¹Gender is not binary, but our analysis is limited by the dataset only including the qualifiers female_feminine, male_masculine, or no qualifier. Additionally, some recordings were associated with multiple accents. We always picked the first one.

²<https://jitsi.github.io/jiwer>

| |
|--|
| (...) de voornaamste punten willen aanstippen. |
| (...) belangrijke punten willen aanstippen. |
| (...) kwestie die ik zou willen aanstippen, (...) |
| Ik zou graag drie punten willen aanhalen. |
| Zou u mijn excuses willen aanvaarden. |

Table 2: Example neighbors for CommonVoice. The top row is the decoded sentence, the bottom four are the four neighbors found inside their original contexts. Red marks the current token being decoded.

for the tiny and large-v3 models, while having a negative effect on the medium model. We observe an increase for LibriSpeech, CommonVoice and RixVox. Manual inspection of the errors reveals they are mostly difficult or ambiguous cases, including names, written out accents, old words, or other minor differences in spelling, interjections, or compounds. The other datasets may be noisier or Whisper may be less familiar with them, which could mean there is more room for improvement.

Table 2 shows an example of the nearest neighbors found for a sentence in CommonVoice. Some of the prior contexts of the neighbors include the current decoded context. We also see that some of the following words are the same as the word that was decoded next, and otherwise includes the beginning of the next word. This suggests that the hidden states do not only encode information about the current token, but also about the surrounding tokens.

4.1.1 The Effect of k , T , and λ

Figure 1 shows how k , T , and λ affect the WER on the VoxPopuli dev set with Whisper large-v3.

We observe the following patterns: First, results generally improve for lower λ as we reduce the number of neighbors and for higher λ with more neighbors. Second, setting T higher tends to give better results, but this is also up to variability depending on the other hyperparameters. Finally, we find that, generally, we get the best results at $\lambda = 0.5$.

These results contrast with those obtained by Khandelwal et al. (2020, 2021). They find that a higher k tends to improve performance, whereas we find a mixed trend. It could be that for ASR with a transformer encoder-decoder, adding more neighbors may increase the chance of retrieving irrelevant neighbors. Second, we find that the optimal λ is also different from theirs. They find a lower λ for in-domain kNN, and a higher one for out-of-domain kNN. In this work, Whisper

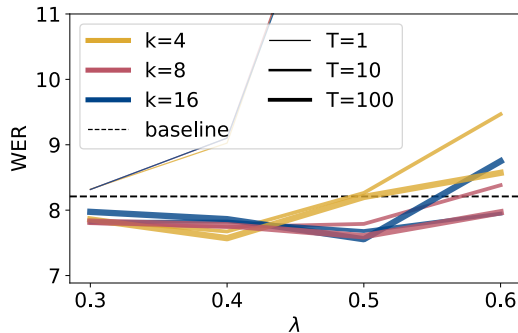


Figure 1: WERs on VoxPopuli.en dev with Whisper large-v3 for different k s (line color), T s (line width), and λ (x-axis).

has been trained on a large variety of data, very likely including (some of) the datasets used in this work. Thus, applying k NN with VoxPopuli is somewhere between in-domain and out-of-domain tuning. This suggests that the more out-of-domain the dataset used for k NN, the higher λ should be, as the speech (or language) model might be more unfamiliar with the patterns in the target text. This is further supported by needing $\lambda = 0.6$ for RixVox, whereas $\lambda = 0.5$ was best in most other cases. As RixVox was released in 2023, it is less likely, but not impossible, for Whisper large-v3 to be trained on it.

4.2 Speaker Adaptation

In this section we analyze the results for the speaker adaptation experiments. The results can be found in Table 3. Using the complete datastore results in a larger average improvement per speaker compared to any of the other methods. Using a personal datastore leads to smaller improvements and is comparable to using the random datastore of equal size (Section §3). What the smaller datastores lose in accuracy they make up for in efficiency: with the full datastore, a single file takes on average ~ 1 minute and 15 seconds to transcribe, while for the smaller datastores it only takes roughly 7 seconds. From a private-user perspective, this win in time could be the deciding factor, if it means being able to use some transcription technology or voice assistant live.

4.3 Bias

In this section we analyze the transcription performance with and without k NN on various speaker groups in the CommonVoice dataset. We cover three categories: gender, accent, and age. See

| Setting | Van. | Rand. | Pers. | Gen. |
|---------|-------|-------|-------|-------|
| Mean | 16.10 | 15.95 | 15.97 | 13.93 |
| Std. | 2.74 | 2.49 | 2.69 | 2.67 |

Table 3: WERs for speaker adaptation on RixVox with different settings. “Van.” refers to no k NN, “Rand.” and “Pers.” are random and personal datastores respectively with a tuned λ per speaker, and “Gen.” indicates the full datastore.

| Category | Vanilla | k NN | #Test recordings |
|-------------|---------|--------|------------------|
| Overall | 4.58 | 4.43 | 11309 |
| Women | 4.72 | 4.16 | 1048 |
| Men | 4.70 | 4.67 | 3618 |
| Netherlands | 4.45 | 4.33 | 3546 |
| Belgium | 5.29 | 4.98 | 1078 |

Table 4: WER across different categories in CommonVoice 18.0 (NL) with Whisper large-v3.

Table 4 and Figure 2 for the results.

First, for gender, we see that Whisper performs comparably for both, but with k NN leads to a larger improvement for women than for men.

Second, Dutch speakers from the Netherlands are recognized better than those from Belgium. The WER improves for speakers from both groups, with Belgian speakers benefiting somewhat more. It is difficult to ascertain whether this is due to accent or vocabulary, as the dataset contains Dutch vocabulary from both Belgium and the Netherlands.

When it comes to age, Whisper performs the worst on people in their teens and seventies, and best on those in their fifties.³ No other clear patterns can be observed. Adding k NN results in an improvement for some age groups.

The accent result cannot be explained by the number of recordings in the training data for k NN, as there are approximately twenty times more recordings of Dutch than Belgian speakers. For gender and age, this is inconclusive, as approximately half the train recordings contain no information on this.

5 Conclusion

In this paper, we find that k NN can improve the ASR performance for Whisper, a transformer end-to-end speech model. Additionally, we observe that using a smaller datastore for individual speakers can still lead to an improvement, trading in the performance from using a full datastore for speed. Finally, we find that Whisper’s performance in

³The eighties and nineties group are each only represented by one speaker, and have been included for completeness.

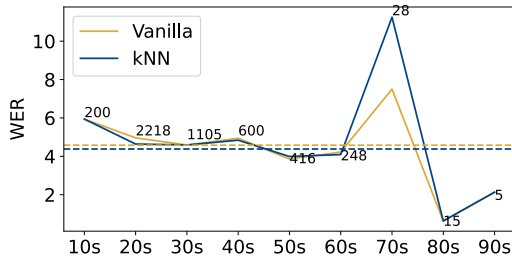


Figure 2: WER per age group for CommonVoice 18.0 NL using Whisper large-v3. The horizontal dashed lines represent the overall results without and with kNN. The numbers in the graph indicate the bin count.

Dutch is similar for women and men, is worse for Belgian speakers of Dutch than for Dutch speakers, and varies by age. Applying kNN shows larger improvements for women and Belgian speakers, and leads to improvements for some age groups, except for teens. Our analysis suggests some improvements from kNN seem to stem from Whisper’s decoder’s predictive nature, as the context of some of the retrieved neighbors also includes the same decoded continuation.

6 Limitations

In this study, we used a subset of speakers for the speaker adaptation experiment. It is possible that, when using the full dataset, we could have seen a different pattern. Furthermore, due to time-constraints, we fine-tune λ , and fix k and T for the other datasets besides VoxPopuli, which may have led to not observing the full picture for the effect of kNN in different languages and settings. It is also difficult to tell to what extent Whisper is or is not familiar with the data used in this study, as its training data has not been made public. Additionally, all of the languages included in this study are Indo-European of origin, resulting in certain similarities, such as overlapping vocabulary due to cognates, as well as all having a synthetic morphology. They also (mostly) use the same alphabet. More work is needed to see the impact of kNN on languages with other typological features and/or from different language families. For the other datasets besides CommonVoice, more work is needed to assess whether kNN affects all speaker groups equally. Finally, in this work, we took bias to mean unequal performance across the given categories and labels in the dataset. However, for each of the categories a more complete analysis is needed, as gender was only analyzed as binary, there

are more accents of Dutch than the ones described, and there was no data for children’s speech.

Acknowledgments

The authors thank the members of the TAIM lab and the UvA LTL for helpful suggestions. This publication is part of the project *ROBUST: Trustworthy AI-based Systems for Sustainable Growth* with project number KICH3.LTP.20.006, which is (partly) financed by the Dutch Research Council (NWO), RTL, and the Dutch Ministry of Economic Affairs and Climate Policy (EZK) under the program LTP KIC 2020-2023. VN is partly funded by the Dutch Research Council (NWO) via VI.Veni.212.228 and by European Union’s Horizon Europe research and innovation programme via UTTER 101070631.

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A RixVox Splits

We created a new RixVox split for the speaker adaptation experiments. This split was also used for the general RixVox experiments. Table 5 shows the new data distribution.

B Optimal Hyperparameters

Table 6 reports the hyperparameters for our main experiments.

| Split | train | dev | test |
|--------------------------|--------|------|------|
| Hours | 1436 | 30 | 30 |
| N. speeches | 212673 | 4428 | 4500 |
| Min speeches per speaker | 964 | 20 | 21 |
| Max speeches per speaker | 5419 | 113 | 113 |

Table 5: RixVox split information.

| Model name | Dataset | k | T | λ |
|------------|---------------------|-----|-----|-----------|
| tiny | VoxPopuli.en | 16 | 100 | 0.3 |
| medium | | 16 | 100 | 0.5 |
| large | | 16 | 100 | 0.5 |
| large-v3 | LibriSpeech | 16 | 100 | 0.4 |
| | CommonVoice 18.0 NL | 16 | 100 | 0.5 |
| | RixVox | 16 | 100 | 0.6 |

Table 6: Optimal hyperparameters for different Whisper sizes and datasets.

C Use of AI Assistant

We used GitHub Copilot⁴ for auto-completing single lines of code that were repetitive with respect to the rest of our code.

D Compute

For this project, we used approximately 5000 GPU hours. This includes restarts, experiments that were not included, as well as runs leading to the final output. These hours are spread out over the following GPUs: NVIDIA GeForce GTX TITAN X, NVIDIA L40, NVIDIA RTX A6000, NVIDIA TITAN X (Pascal), and Tesla P40.

E Code

The code for this project can be found here: <https://github.com/MKNachesa/kNN>.

⁴<https://github.com/features/copilot>