QA-Driven Zero-shot Slot Filling with Weak Supervision Pretraining

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Abstract

Slot-filling is an essential component for building task-oriented dialog systems. In this work, we focus on the zero-shot slot-filling problem, where the model needs to predict slots and their values, given utterances from new domains without training on the target domain. Prior methods directly encode slot descriptions to generalize to unseen slot types. However, raw slot descriptions are often ambiguous and do not encode enough semantic information, limiting the models' zero-shot capability. To address this problem, we introduce QA-driven slot filling (QASF), which extracts slot-filler spans from utterances with a span-based QA model. We use a linguistically motivated questioning strategy to turn descriptions into questions, allowing the model to generalize to unseen slot types. Moreover, our QASF model can benefit from weak supervision signals from QA pairs synthetically generated from unlabeled conversations. Our full system substantially outperforms baselines by over 5% on the SNIPS benchmark.

1 Introduction

Automatic slot filling, which extracts task-specific slot fillers (e.g. flight date, cuisine) from user utterances, is an essential component to spoken language understanding (Bapna et al., 2017). As shown in Figure 1, the model predicts the slot filler "Joe A. Pass" for the slot type "artist" given an input utterance. However, fully supervised slot filling models (Young, 2002; Goo et al., 2018) require labeled training data for each type of slot (Shah et al., 2019). It is even more of a problem for data-intensive models (Mesnil et al., 2014). This makes the development of new domains in these systems a challenging and resource-intensive task.

This has motivated studies in cross-domain zeroshot learning for the slot-filling task (ZSSF), where

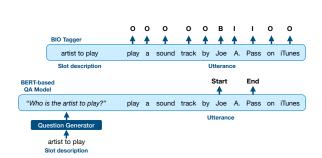


Figure 1: Comparison between two slot-filling frameworks: BIO tagging based model (upper) and our QAbased model (below).

the goal is to achieve good slot-filling performance on new domains without requiring additional training data. Previous work (Bapna et al. (2017); Shah et al. (2019)) often uses a sequence tagging approach (similar to the upper image in Figure 1 in a high-level way). To achieve zero-shot domain transfer, they directly encode raw *slot descriptions or names*, such as "playlist", "music item", to enable models to generalize to slot types unseen at training time. However, slot descriptions are often ambiguous and typically do not encode enough semantic information by themselves.

Instead of directly encoding slot descriptions and examples, we introduce a QA-driven slot filling framework (QASF) (Figure 1). Inspired by the recent success of QA-driven approaches (McCann et al., 2018; Logeswaran et al., 2019; Gao et al., 2019; Li et al., 2020; Namazifar et al., 2020), we tackle the slot-filling problem as a reading comprehension task, where each slot type (e.g. "artist") is associated with a natural language question (e.g. "Who is the artist to play?"). A span-based reading comprehension model is then used to extract a slot filler span from the utterance by answering the question.¹ In this work, we use a linguisti-

Work done during internship at Google Research.

¹It can been seen as an extension of the QA-driven meaning representations (He et al., 2015; Michael et al., 2017), where

cally motivated question generation strategy for converting slot descriptions and example values into natural questions, followed by a BERT-based QA model for extracting slot fillers by answering questions. As shown in our experiments, this QAdriven method is better at exploiting the semantic information encoded in the questions, therefore it generalizes better to new domains without any additional fine-tuning, as long as the questions are meaningful enough. To the best of our knowledge, we are the first to leverage weakly supervised synthetic QA pairs extracted from unlabeled conversations for a second-stage pretraining. Drawing insights from Mintz et al. (2009), we create a weakly supervised QA dataset from unlabeled conversations and an associated ontology. The synthetic QA pairs are constructed by matching unlabeled utterances against possible slot values in the ontology. This provides a general and cost-effective way to improve QA-based slot filling performance with easily obtainable data.

Experimental results show that (1) our QASF model significantly outperforms previous zeroshot systems on SNIPS (Coucke et al., 2018) and TOP (Gupta et al., 2018); (2) encoding natural questions help models better leverage weakly supervised signals in the pretraining phase, compared to encoding raw descriptions.

2 Task Definition

Given an input utterance u, a slot filling model extracts a set of (slot type, span) pairs $(s_i, a_i), i =$ $1, \ldots, k$ where s_i comes from a fixed set of slot types S, and each $a_i = (j, k), 1 \le j < k \le$ |u| is a span in u. Each slot type is accompanied with a short textual description that describes its semantic meaning (Table 1). We also assume that a small amount of example slot values are given, following Shah et al. (2019).

Our goal is to build a slot filling model that performs well on a new target domain with unseen slot types. Our training data consists of utterances from N source domains $\mathcal{D}_1, \mathcal{D}_2, ..., \mathcal{D}_N$. Each domain \mathcal{D}_i is associated with a set of predefined slot types S_i . At test time, utterances are drawn from a new domain \mathcal{D}_{N+1} . The new domain contains both seen and unseen slot types from the source domain. For example, in the SNIPS dataset (Coucke et al., 2018), domains "GetWeather" and "BookRestaurant" both have a slot type called "city", while "condition_temperature" only appears in the "GetWeather" domain.

3 Methodology

In this section, we describe our framework for Question Answer-driven Slot Filling (QASF). The framework consists of (1) a *question generation strategy* that turns slot descriptions into natural language questions based on linguistic rules; (2) a generic span-extraction-based *question answering* model; (3) an intermediate pretraining stage with generated synthetic QA pairs from unlabeled conversations, which is before task-specific training.

3.1 Question Generation Strategy

To benefit from both language model pretraining and QA supervision, we design a question generation strategy to turn slot descriptions into natural questions. During this process, a considerable amount of knowledge and semantic information is encoded (Heilman, 2011). A generated question consists of a WH word and a normalized slot description following the template below:

WH_word is slot_description?

Generating WH_word We draw insights from the literature on automatic question generation. Heilman and Smith (2010) propose to use linguistically motivated rules. In their more general case of question generation from the sentence, answer phrases can be noun phrases (NP), prepositional phrases (PP), or subordinate clauses (SBAR). Complicated rules are designed with help from superTagger (Ciaramita and Altun, 2006).

For our spoken language understanding (SLU) tasks, slot fillers are mostly noun phrases². Therefore, we design a simpler set of conditions based on named entity types and part-of-speech (POS) tags. For each slot type, we sample 10 (utterance, slot value) examples from the validation set. Then we run a NER and a POS tagging model ³ to obtain entity types and POS tags for each of the sampled answer spans. Finally, we select WH_word based on a set of rules described in Table 6 in Appendix.

Generating slot_description Instead of directly adding a raw description phrase in the question template, we *normalize* the phrase with the

²around 90% cases in the SNIPS dataset.

³Provided by spaCy: https://spacy.io/

Attribute	Possible Values expensive, cheap,				
hotel-price_range					
	0-star, 1 star, 2 star,		USER : I am looking for a place		Synthetic QA pairs
hotel-star_rating	3 star, 4 star, 5 star		to stay in the north of the city. I		I would prefer a 4 star hotel
	African, Polish, Indian,		would prefer a 4 star [star_rating]		please.
restaurant-cuisine			hotel please.		Q: how many stars does the hotel
		String matching		Questioning	have ?
Unlabeled Con	versation Example:	\rightarrow	SYS : There are several guesthouses available. Do you		A: 4 star
	bking for a place to stay the city. I would prefer a use.		have a price reference?		The restaurant price should be in the moderate.
1			USER: The restaurant price		Q: How is the price?
	several guesthouses		should be in the moderate		A: moderate
available. Do yo reference?	bu nave a price		[price_range].		A: moderate
USER: The rest moderate price	aurant should be in the range.				

Figure 2: Obtaining weakly supervised synthetic QA pairs for pretraining. Given an ontology and unlabeled utterances, we generate synthetic QA pairs with weak supervision by matching values of slots against the utterances.

Slot	Raw Description	Our Question
playlist_owner	owner	who's the owner?
object_select	object select	which object to select?
best_rating	points in total	how many points in total?
num_book_people	number of people for booking	how many people for booking?

Pre-given Ontologies:

Table 1: Examples of generated questions.

following simple rule: *If the description is of the format "A of B", where both A and B are noun phrases (NP), we only keep B in the phrase if the WH_word is "How long" or "How many".* Examples of generated questions for corresponding slots are presented in Table 1. Compared to slot descriptions, our questions are more precise and can encode more semantic information.

3.2 Question Answering Model

We use BERT (Devlin et al., 2019) as our base model for jointly encoding the question and utterance. Input sequences for the model share a standard BERT-style format: [*CLS*] <*question*> [*SEP*] <*utterance*> [*SEP*], where [*CLS*] is BERT's special classification token and [SEP] is the special token to denote separation. Let $e_{1:M}$ be the token-level output representation from the BERT encoder,

$$\mathbf{e}_1, \mathbf{e}_2, ..., \mathbf{e}_M = \text{BERT}(x_1, x_2, ..., x_M)$$
 (1)

where $x_{1:M}$ are the input tokens.

Then the model predicts answer spans with two binary classifiers on top of the BERT outputs $e_{1:M}$. The two classifiers are trained to predict whether each token is the start or the end of an answer span, respectively,

$$P_{s}(i \mid i \in 1...M) = \text{softmax}(\mathbf{e}_{i}\mathbf{W}_{s})$$
$$P_{e}(i \mid i \in 1...M) = \text{softmax}(\mathbf{e}_{i}\mathbf{W}_{e})$$

For negative examples, where a question has no answer spans in the utterance, we map the start and end token both to the [CLS] token. During training, we minimize the negative log-likelihood loss. All parameters are updated. During inference, predicting slot filler spans is more complex because there could be *several* or *no* spans to be extracted for each slot type. We first enumerate all possible spans and only keeping spans/answers satisfying certain constraints (Appendix Section B) as fillers.

3.3 Pretraining with Weak Supervision

Pretrained masked language models do not have the capability of question answering before being fine-tuned on task-specific data. We hypothesize that adding a pretraining step with synthetic QA pairs before fine-tuning can contribute to models' understanding of interactions between question and utterance. For example, improvements have been reported by QAMR (He et al., 2020) on SRL and textual entailment (TE). Previous researches (Wu et al., 2020; Gao et al., 2020) have used crowdsourced QA pairs, but typically the improvement margin is not significant (Wu et al., 2020) when the task-specific data is in a different domain (SQuAD v.s. newswire). Therefore we introduce a method of collecting relevant and distantly supervised QA pairs and investigate their influences in pretraining. More specifically, we draw insights from

Mintz et al. (2009) for creating a weakly supervised dataset. Figure 2 illustrates the process. Given an *ontology or database* of slot types and all possible values for each slot type, we find all utterances containing those value strings in a large set of **unlabeled conversations**. For example, in Figure 2, for the "hotel_price_range" slot, there are three possible values "expensive", "cheap" and "moderate" in the ontology. We then form question-answer-utterance triples using the question generation strategy proposed in Section 3.1.

To obtain the pre-defined ontology and unlabeled conversations, we use MultiWOZ 2.2 (Zang et al., 2020), which is an improved version of MultiWOZ (Budzianowski et al., 2018). We do not use annotations in the dataset such as the (changes of) states in the conversations and we treat each utterance independently. We remove slot types that exist in the task-specific training/test data (i.e., SNIPS and TOP) from the ontology and end up with 67,370 QA examples for pretraining.

4 **Experiments**

4.1 Datasets and Baselines

SNIPS (Coucke et al., 2018) is an SLU dataset consisting of crowdsourced user utterances with 39 slots across 7 domains - "AddToPlaylist" (ATP), "BookRestaurant" (BR), "GetWeather" (GW), "PlayMusic" (PM), "RateBook" (RB), "SearchCreativeWork" (SCW), "FindScreeningEvent" (FSE). It has around 2000 training instances per domain. The slot types of each domain do not overlap with each other. Following previous work (Shah et al., 2019; Liu et al., 2020), we use this dataset to evaluate zero-shot cross-domain transfer learning - train on all training instances from domains other than D_i , and test exclusively on D_i , for $i = 1, \ldots, 7$. TOP (Gupta et al., 2018) is a task-oriented utterance parsing dataset. It is based on a hierarchical annotation scheme for annotating utterances with nested intents and slots. Each slot type also comes with a description. In our setup, we train on all seven domains of SNIPS as well as varying amounts of training data from the TOP training set (0, 20, and 50 examples), and use the TOP test set as an out-of-distribution domain for evaluation. We report span-level F1 (micro-average).

We compare our method against a number of representative baselines. Concept Tagger (CT) (Bapna et al., 2017) is a slot-filling framework that directly uses *original* slot descriptions to generalize to unseen slot types. Robust Zero-shot Tagger (RZT) (Shah et al., 2019) is an extension of CT, which incorporates example values of slots to improve the robustness of the model's zero-shot capability. Coach (Liu et al., 2020) is a coarse-tofine model for slot-filling. It also encodes raw slot descriptions. We also include a Zero-Shot BERT Tagger (ZSBT) based on BERT (Devlin et al., 2019) as an additional baseline. ZSBT directly encodes raw slot descriptions and utterances and predicts a tag (B, I, or O) for each token in the utterance.

4.2 Results and Analysis

We report F-1 of the baselines and our model on each target domain test set of SNIPS as well as average F-1 across domains. All models are trained on the other six domains for each target domain. As shown in Table 2, our QA-driven slot filling framework (QASF) significantly outperforms all baselines in five of the seven domains, with slightly lower performance on BookRestaurant than ZSBT, and lower performance on Find-ScreeningEvent than Coach. The average F-1 of QASF is around 7% higher than the prior published state-of-the-art Coach model, and about 2% higher than the Zero-shot BERT Tagger baseline. Adding the intermediate pre-training stage on weakly supervised data further improves performance on top of QASF in six of the seven domains except for AddToPlaylist. On average, adding pre-training improves over QASF by 2.9% F-1. The zero-shot performance of all models are relatively worse on PlayMusic, RateBook and FindScreeningEvent. A more detailed discussion is in Appendix Section C.

Table 3 summarizes **TOP test** results: (1) In both the zero-shot and few-shot settings, our QASF outperforms ZSBT, with a bigger improvement on the zero-shot setting. (2) Pretraining on the weakly supervised QA pairs helps more in the zero-shot setting than in the few-shot setting, with a 20% relative improvement. This shows that QASF (w/ pre-training) is more robust to the domain shift when there is no target domain training data.

Impact of QG strategy and pretraining To understand the influence of question generation and impact of pretraining with synthetic QA pairs, we perform ablation studies of both components on the SNIPS dataset. The table below shows ablation results (F-1). "w/o QG" refers to a model trained with *raw* slot descriptions and utterances.

Firstly, the question generation strategy consis-

	ATP	BR	GW	РМ	RB	SCW	FSE	Average F-1
CT (Bapna et al., 2017)	38.8242.7750.9055.78	27.54	46.45	32.86	14.54	39.79	13.83	30.55
RZT (Shah et al., 2019)		30.68	50.28	33.12	16.43	44.45	12.25	32.85
Coach (Liu et al., 2020)		34.01	50.47	32.01	22.06	46.65	25.63	37.39
ZSBT ^{BERT} (our baseline)		49.34	56.58	28.35	27.09	57.61	20.50	42.18
QASF ^{BERT} (ours)	59.29 57.57	43.13	59.02	33.62	33.34	59.90	22.83	44.45
w/ pre-training on WS		48.75	61.27*	38.54 *	36.51 **	60.82	27.72**	47.31

Table 2: Experimental results (F-1) on SNIPS dataset. * indicates statistical significance (p < 0.05), **: p < 0.01.

	Zero-shot	Few-shot (20)	Few-shot (50)
Random NE	1.34	-	-
ZSBT	8.82	37.60	42.73
QASF (ours)	10.27	36.86	46.49
w/ pre-training on WS	12.35	39.78	47.91

Table 3: Evaluation results on TOP test. Models trained on SNIPS, and varying amount of utterances of TOP train – zero-shot, 20-shot (1%), 50-shot (2.5%).

w/o pretraining			I	w/ pretraini	ng
QASF	w/o QG	$\begin{array}{c} \Delta \ (\text{F1}) \\ \textbf{+5.91\%} \end{array}$	QASF	w/o QG	Δ (F1)
44.45	41.97		47.31	43.09	+9.79%

Table 4: Ablation Study

tently helps, with a 2.48% F-1 gain in "w/o pretraining" and a 4.22% F-1 gain in "w/ pretraining". Secondly, the pretrained representations from additional weakly supervised data improve F-1 by 2.86% in "w/ QG" and 1.12% in "w/o QG". More interestingly, the gain from the questioning strategy is larger when combined with the pretraining (9.8% as compared to 5.9%). This demonstrates that synthetic QA pairs are also helping with getting better QA-aware representations before fine-tuning on the task-specific data for slot-filling.

4.3 Error Analysis

We further conduct manual error analysis on the models' predictions on SNIPS. We find that there are several sources where the errors are from:

The variance between the source and target domains. Sometimes even slot types of the same name refer to different kinds of objects in different domains. For example, slot type "object_type" in the "RateBook" domain refers to object types like textbook, essay and novel; while in the "Find-ScreeningEvent", it refers to event types like movie times/schedules. In the two domains, they have the same raw descriptions. In the table below, we show the performance of models on utterances with "object_type" and "object_name" spans (according to gold annotations). We can see that the performances on these special slots are significantly

	ZSBT	QASF	QASF (w/ pretraining)
Averaged F-1	17.43	22.26	24.29

lower than the general average on all the examples (40-50%). But still, the questioning strategy helps improve the transferring of semantic information.

Plus, the variance in semantic meaning between slot types in SNIPS and TOPS is even larger. For slots like "location_modifier", "road_condition", there are no semantic similar slots in SNIPS or pretraining dataset, which results in low performance. Having more specific/detailed slot descriptions and use them in the question generation would help further (Brown et al., 2020; Du and Cardie, 2020).

Annotation artifacts of SNIPS dataset and sparsity of vocabulary for certain slot types. Our QASF framework does not perform well on the target domain "BookRestaurant", thus we take a close look at it. We find that there are only 25 possible values in total for slot restaurant_type, over **51%** of them are of a single token "restaurant" (Table below). A very simple approach (assigning type "restaurant_type" to all tokens "restaurant" can obtain decent performance). This does not happen for

Slot Value	"restaurant"	"bar"	"pub"	"brasserie"
Proportion	51.81%	7.26%	6.60%	6.23%

other slot types in BookRestaurant (e.g., cuisine, restaurant_name). The possible values are more diverse and the distribution is more balanced.

5 Conclusion

We propose a QA-driven method with weakly supervised pretraining for zero-shot slot filling. Our experimental results and analyses demonstrate the benefits of QA-formulation, especially in the setting with synthetic QA pairs pretraining.

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A Details of Question Generation

The part-of-speech tagset is based on the Universal Dependencies scheme ⁴. The named entity labels are based on OntoNotes 5.0 (Weischedel et al., 2013). In Table 6, we describe the set of rules for the selection of WH_word .

B Inference Constraints

At inference time, predicting the slot filler spans is more complex – for each slot type, as there can be *several* or *no* spans to be extracted. After the output layer, we have the probability of each token x_i being the start ($P_s(i)$) and end ($P_e(i)$) of the span.

We harvest all the valid candidate spans for each slot type with the following heuristics:

- 1. Enumerate all possible combinations of start offset (start) and end offset (end) of the spans $\left(\frac{M(M-1)}{2}\right)$ candidates in total);
- Eliminate the spans not satisfying the constraints: (1) start and end token must be within the utterance; (2) the length of the span should be shorter than a maximum length constraint; (3) spans should have a larger probability than the probability of "no answer" (which is represented with [CLS] token), namely,

$$P_{s}(\text{start}) > P_{s}([\text{CLS}]), P_{e}(\text{end}) > P_{e}([\text{CLS}])$$

C Further Analysis and Discussions

We conduct further analysis to understand how and why the models are effective.

C.1 Impact of question generation strategy and pretraining

Table 7 shows full ablation results.

C.2 Analysis on Seen versus Unseen Slots

To understand the transferring capability of our models, we further split the SNIPS test for each target domain into "seen" and "unseen" slots. An example is categorized into "unseen" as long as there is an unseen slot (i.e., the slot does not exist in the remaining six source domains in its gold annotation.) Otherwise, it counts as "seen". A full list of unseen slots for each target domain can be found in the Appendix.

As is shown in Table 5, we can see that (1) both ZSBT baseline and our models perform better on the "seen" slots than the "unseen" ones - the numbers substantially drop on the "unseen" slots. This proves that transferring from the source domains to the unseen slots in the target domain is a hard problem. (2) On the portion of examples with "seen" slots, our best model outperforms ZSBT with around a 2% margin. (3) On the "unseen" portion of examples, the margin is larger - our QASF and pretraining step help improve the performance more (over 4%). The second and third observation together demonstrates that the questioning strategy help improve the model's capability of transferring between related but not exactly same slot types (e.g., "object_name" and "entity_name").

	Seen	Unseen
ZSBT	54.75	37.41
QASF	56.79	39.99
w/ pretraining	56.23	41.73

Table 5: Averaged F-1 scores over all target domains of SNIPS dataset (for "unseen" and seen "slots").

D Hyper-parameters and Training Details

We use the uncased version of the BERT-base (Devlin et al., 2019) model for QA finetuning and pretraining. The model is fine-tuned for 5 epochs with a starting learning rate of 3e-5 on the SNIPS dataset. The model is pretrained for 5 epochs with a starting learning rate of 5e-7 on the synthetic QA dataset. Our implementations are based on https://github.com/google-research/bert/ blob/master/run_squad.py

⁴universaldependencies.org/u/pos/

WH_word	Conditions	Answer Examples
How long	The answer phrase is modified by a cardinal number (CARDINAL) or quantifier phrase (QUANTITY) whose object is a temporal unit, as is defined in (Pan et al., 2011), i.e., second/minute/hour/day/week/month/year/decade/century.	2 nights
How many	The answer phrase is modified by a cardinal number (CARDINAL) or quantifier phrase (QUANTITY) and the object is not a temporal unit.	2 stars, 3 tickets
How	adjective ADJ	moderate, expensive
When	The answer phrase's head word is tagged DATE or TIME	1:30 PM, 1999
Who	The answer phrase's head word is tagged PERSON or is a personal pronoun PRON (I, he, herself, them, etc.)	mother, Dr. Williams
Where	The answer phrase is a prepositional phrase whose object is tagged GPE or LOC, whose preposition is one of the following: on, in, at, over, to	amc theaters, fort point san francisco, east, west,
Which	The answer phrase is a determiner DT (this, that) or an ordinal ORDINAL	this, first, current, last
What	all other cases	

Table 6: Strategy for Generating the ${\tt WH_word}$ (question phrase).

	ATP	BR	GW	PM	RB	SCW	FSE	Average F1
			w/o	pretraini	ng			
QASF	59.29	43.13	59.02	33.62	33.34	59.90	22.83	44.45
w/o question	55.30	46.71	53.06	35.79	25.28	59.77	17.85	41.97
			w/ 1	oretrainin	g			
QASF	57.57	48.75	61.27	38.54	36.51	60.82	27.72	47.31
w/o question	56.11	42.42	55.70	33.07	33.13	60.03	21.20	43.09

Table 7: Full ablation analysis on SNIPS dataset.

E Schema of SNIPS dataset

Domain	All Slots	Unseen Slots
AddToPlaylist (ATP)	entity_name playlist_owner playlist artist music_item	entity_name playlist_owner
BookRestaurant (BR)	restaurant_type served_dish restaurant_name party_size_description cuisine party_size_number timerange facility poi state city country sort spatial_relation	restaurant_type served_dish restaurant_name party_size_description cuisine party_size_number timerange facility poi
GetWeather (GW)	timerange current_location condition_description geographic_poi condition_temperature country state city spatial_relation	timerange current_location condition_description geographic_poi condition_temperature
PlayMusic (PM)	year genre service album track sort music_item artist playlist	year genre service album track
RateBook (RB)	object_select rating_value best_rating rating_unit object_part_of_series_type object_type object_name	object_select rating_value best_rating rating_unit object_part_of_series_type
SearchCreativeWork (SCW)	object_type object_name	-
FindScreeningEvent (FSE)	object_location_type movie_name movie_type timerange location_name object_type spatial_relation	object_location_type movie_name movie_type timerange location_name

Table 8: Schema of SNIPS dataset

F Question Templates for SNIPS

Domain	Slot	Slot Name	Natural Question
AddToPlaylist	music_item	music item	what's the music item?
AddToPlaylist	playlist_owner	owner	who's the owner?
AddToPlaylist	entity_name	entity name	what's the entity name?
AddToPlaylist	playlist	playlist	what's the playlist?
AddToPlaylist	artist	artist	who's the artist?
BookRestaurant	city	city	what's the city?
BookRestaurant	facility	facility	what's the facility?
BookRestaurant	timeRange	time range	when's the time range?
BookRestaurant	restaurant_name	restaurant name	what's the name?
BookRestaurant	country	country	what's the country?
BookRestaurant	cuisine	cuisine	what's the cuisine?
BookRestaurant	restaurant_type	restaurant type	what's the restaurant type?
BookRestaurant	served_dish	served dish	what's the served dish?
BookRestaurant	party_size_number	number	how many people?
BookRestaurant	poi	position	where's the location?
BookRestaurant	sort	type	what's the type?
BookRestaurant	spatial_relation	spatial relation	what's the spatial relation?
BookRestaurant	state	location	what's the state?
BookRestaurant	party_size_description	person	who are the persons?
GetWeather	city	city	what's the city?
GetWeather	state	location	what's the state?
GetWeather	timeRange	time range	when's the time range?
GetWeather	current_location	current location	what's the current location?
GetWeather	country	country	what's the country?
GetWeather	spatial_relation	spatial relation	what's the spatial relation?
GetWeather	geographic_poi	geographic position	where's the location?
GetWeather	condition_temperature	temperature	how is the temperature?
GetWeather	condition_description	weather	how is the weather?
PlayMusic	genre	genre	what's the genre?
PlayMusic	music_item	music item	what's the music item?
PlayMusic	service	service	what's the service
PlayMusic	year	year	when's the year?
PlayMusic	playlist	playlist	what's the playlist?
PlayMusic	album	album	what's the album?
PlayMusic	sort	type	what's the type?
PlayMusic	track	track	what's the track?
PlayMusic	artist	artist	who's the artist?
RateBook	object_part_of_series_type	series	what's the series?
RateBook	object_select	this current	which to select?
RateBook	rating_value	rating value	how many rating value?
RateBook	object_name	object name	what's the object name?
RateBook	object_type	object type	what's the object type?
RateBook	rating_unit	rating unit	what's the rating unit?
RateBook	best_rating	best rating	how many rating points in total?
SearchCreativeWork	object_name	object name	what's the object name?
SearchCreativeWork	object_type	object type	what's the object type?
SearchScreeningEvent	timeRange	time range	when's the time range?
SearchScreeningEvent	movie_type	movie type	what's the movie type?
SearchScreeningEvent	object_location_type	location type	what's the location type?
SearchScreeningEvent	object_type	object type	what's the object type?
SearchScreeningEvent	location_name	location name	where's the location name?
SearchScreeningEvent	spatial_relation	spatial relation	what's the spatial relation?
SearchScreeningEvent	movie_name	movie name	what's the movie name?

Table 9: Question Templates for SNIPS