

Fine-grained Entity Typing through Increased Discourse Context and Adaptive Classification Thresholds

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Abstract

Fine-grained entity typing is the task of assigning fine-grained semantic types to entity mentions. We propose a neural architecture which learns a distributional semantic representation that leverages a greater amount of semantic context – both document and sentence level information – than prior work. We find that additional context improves performance, with further improvements gained by utilizing adaptive classification thresholds. Experiments show that our approach without reliance on hand-crafted features achieves the state-of-the-art results on three benchmark datasets.

1 Introduction

Named entity typing is the task of detecting the type (e.g., *person*, *location*, or *organization*) of a named entity in natural language text. Entity type information has shown to be useful in natural language tasks such as question answering (Lee et al., 2006), knowledge-base population (Carlson et al., 2010; Mitchell et al., 2015), and coreference resolution (Recasens et al., 2013). Motivated by its application to downstream tasks, recent work on entity typing has moved beyond standard coarse types towards finer-grained semantic types with richer ontologies (Lee et al., 2006; Ling and Weld, 2012; Yosef et al., 2012; Gillick et al., 2014; Del Corro et al., 2015). Rather than assuming an entity can be uniquely categorized into a single type, the task has been approached as a multi-label classification problem: e.g., in “... became a top seller ... *Monopoly* is played in 114 countries. ...” (Figure 1), “*Monopoly*” is considered both a *game* as well as a *product*.

The state-of-the-art approach (Shimaoka et al., 2017) for fine-grained entity typing employs an attentive neural architecture to learn representations of the entity mention as well as its context. These representations are then combined

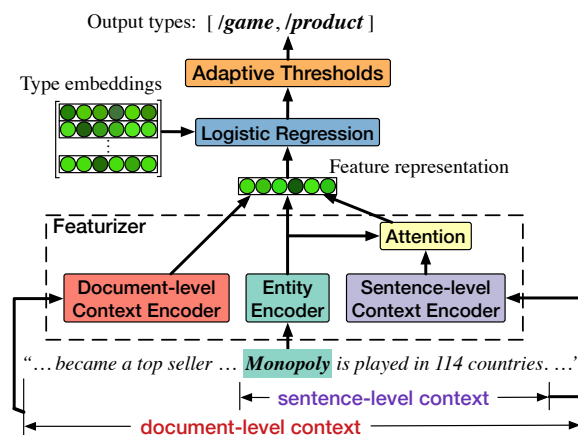


Figure 1: Neural architecture for predicting the types of entity mention “*Monopoly*” in the text “... became a top seller ... *Monopoly* is played in 114 countries. ...”. Part of document-level context is omitted.

with hand-crafted features (e.g., lexical and syntactic features), and fed into a linear classifier with a fixed threshold. While this approach outperforms previous approaches which only use sparse binary features (Ling and Weld, 2012; Gillick et al., 2014) or distributed representations (Yogatama et al., 2015), it has a few drawbacks: (1) the representations of left and right contexts are learnt independently, ignoring their mutual connection; (2) the attention on context is computed solely upon the context, considering no alignment to the entity; (3) document-level contexts which could be useful in classification are not exploited; and (4) hand-crafted features heavily rely on system or human annotations.

To overcome these drawbacks, we propose a neural architecture (Figure 1) which learns more context-aware representations by using a better attention mechanism and taking advantage of semantic discourse information available in both the document as well as sentence-level contexts. Fur-

ther, we find that adaptive classification thresholds leads to further improvements. Experiments demonstrate that our approach, without any reliance on hand-crafted features, outperforms prior work on three benchmark datasets.

2 Model

Fine-grained entity typing is considered a multi-label classification problem: Each entity e in the text x is assigned a set of types T^* drawn from the fine-grained type set \mathcal{T} . The goal of this task is to predict, given entity e and its context x , the assignment of types to the entity. This assignment can be represented by a binary vector $y \in \{1, 0\}^{|\mathcal{T}|}$ where $|\mathcal{T}|$ is the size of \mathcal{T} . $y_t = 1$ iff the entity is assigned type $t \in \mathcal{T}$.

2.1 General Model

Given a type embedding vector w_t and a featurizer φ that takes entity e and its context x , we employ the logistic regression (as shown in Figure 1) to model the probability of e assigned t (i.e., $y_t = 1$)

$$P(y_t = 1) = \frac{1}{1 + \exp(-w_t^\top \varphi(e, x))}, \quad (1)$$

and we seek to learn a type embedding matrix $W = [w_1, \dots, w_{|\mathcal{T}|}]$ and a featurizer φ such that

$$T^* = \operatorname{argmax}_T \prod_{t \in T} P(y_t = 1) \cdot \prod_{t \notin T} P(y_t = 0). \quad (2)$$

At inference, the predicted type set \hat{T} assigned to entity e is carried out by

$$\hat{T} = \{t \in \mathcal{T} : P(y_t = 1) \geq r_t\}, \quad (3)$$

with r_t the threshold for predicting e has type t .

2.2 Featurizer

As shown in Figure 1, featurizer φ in our model contains three encoders which encode entity e and its context x into feature vectors, and we consider both *sentence-level* context x_s and *document-level* context x_d in contrast to prior work which only takes *sentence-level* context (Gillick et al., 2014; Shimaoka et al., 2017).¹

¹Document-level context has also been exploited in Yaghoobzadeh and Schütze (2015); Yang et al. (2016); Karn et al. (2017); Gupta et al. (2017).

The output of featurizer φ is the concatenation of these feature vectors:

$$\varphi(e, x) = \begin{bmatrix} f(e) \\ g_s(x_s, e) \\ g_d(x_d) \end{bmatrix}. \quad (4)$$

We define the computation of these feature vectors in the followings.

Entity Encoder: The entity encoder f computes the average of all the embeddings of tokens in entity e .

Sentence-level Context Encoder: The encoder g_s for sentence-level context x_s employs a single bi-directional RNN to encode x_s . Formally, let the tokens in x_s be x_s^1, \dots, x_s^n . The hidden state h_i for token x_s^i is a concatenation of a left-to-right hidden state \overrightarrow{h}_i and a right-to-left hidden state \overleftarrow{h}_i ,

$$h_i = \begin{bmatrix} \overrightarrow{h}_i \\ \overleftarrow{h}_i \end{bmatrix} = \begin{bmatrix} \overrightarrow{f}(x_s^i, \overrightarrow{h}_{i-1}) \\ \overleftarrow{f}(x_s^i, \overleftarrow{h}_{i+1}) \end{bmatrix}, \quad (5)$$

where \overrightarrow{f} and \overleftarrow{f} are L -layer stacked LSTMs units (Hochreiter and Schmidhuber, 1997). This is different from Shimaoka et al. (2017) who use two separate bi-directional RNNs for context on each side of the entity mention.

Attention: The feature representation for x_s is a weighted sum of the hidden states: $g_s(x_s, e) = \sum_{i=1}^n a_i h_i$, where a_i is the attention to hidden state h_i . We employ the dot-product attention (Luong et al., 2015). It computes attention based on the alignment between the entity and its context:

$$a_i = \frac{\exp(h_i^\top W_a f(e))}{\sum_{j=1}^n \exp(h_j^\top W_a f(e))}, \quad (6)$$

where W_a is the weight matrix. The dot-product attention differs from the self attention (Shimaoka et al., 2017) which only considers the context.

Document-level Context Encoder: The encoder g_d for document-level context x_d is a multi-layer perceptron:

$$g_d(x_d) = \operatorname{relu}(W_{d_1} \tanh(W_{d_2} \operatorname{DM}(x_d))), \quad (7)$$

where DM is a pretrained distributed memory model (Le and Mikolov, 2014) which converts the document-level context into a distributed representation. W_{d_1} and W_{d_2} are weight matrices.

2.3 Adaptive Thresholds

In prior work, a fixed threshold ($r_t = 0.5$) is used for classification of all types (Ling and Weld, 2012; Shimaoka et al., 2017). We instead assign a different threshold to each type that is optimized to maximize the overall strict F_1 on the dev set. We show the definition of strict F_1 in Section 3.1.

3 Experiments

We conduct experiments on three publicly available datasets.² Table 1 shows the statistics of these datasets.

OntoNotes: Gillick et al. (2014) sampled sentences from OntoNotes (Weischedel et al., 2011) and annotated entities in these sentences using 89 types. We use the same train/dev/test splits in Shimaoka et al. (2017). Document-level contexts are retrieved from the original OntoNotes corpus.

BBN: Weischedel and Brunstein (2005) annotated entities in Wall Street Journal using 93 types. We use the train/test splits in Ren et al. (2016b) and randomly hold out 2,000 pairs for dev. Document contexts are retrieved from the original corpus.

FIGER: Ling and Weld (2012) sampled sentences from 780k Wikipedia articles and 434 news reports to form the train and test data respectively, and annotated entities using 113 types. The splits we use are the same in Shimaoka et al. (2017).

	Train	Dev	Test	Types
OntoNotes	251,039	2,202	8,963	89
BBN	84,078	2,000	13,766	93
FIGER	2,000,000	10,000	563	113

Table 1: Statistics of the datasets.

3.1 Metrics

We adopt the metrics used in Ling and Weld (2012) where results are evaluated via strict, loose macro, loose micro F_1 scores. For the i -th instance, let the predicted type set be \hat{T}_i , and the reference type set T_i . The precision (P) and recall (R) for each metric are computed as follow.

Strict:

$$P = R = \frac{1}{N} \sum_{i=1}^N \delta(\hat{T}_i = T_i)$$

² We made the source code and data publicly available at <https://github.com/sheng-z/figet>.

Loose Macro:

$$P = \frac{1}{N} \sum_{i=1}^N \frac{|\hat{T}_i \cap T_i|}{|\hat{T}_i|}$$

$$R = \frac{1}{N} \sum_{i=1}^N \frac{|\hat{T}_i \cap T_i|}{|T_i|}$$

Loose Micro:

$$P = \frac{\sum_{i=1}^N |\hat{T}_i \cap T_i|}{\sum_{i=1}^N |\hat{T}_i|}$$

$$R = \frac{\sum_{i=1}^N |\hat{T}_i \cap T_i|}{\sum_{i=1}^N |T_i|}$$

3.2 Hyperparameters

We use open-source GloVe vectors (Pennington et al., 2014) trained on Common Crawl 840B with 300 dimensions to initialize word embeddings used in all encoders. All weight parameters are sampled from $\mathcal{U}(-0.01, 0.01)$. The encoder for sentence-level context is a 2-layer bi-directional RNN with 200 hidden units. The DM output size is 50. Sizes of W_a , W_{d_1} and W_{d_2} are 200×300 , 70×50 , and 50×70 respectively. Adam optimizer (Kingma and Ba, 2014) and mini-batch gradient is used for optimization. Batch size is 200. Dropout (rate=0.5) is applied to three feature functions. To avoid overfitting, we choose models which yield the best strict F_1 on dev sets.

3.3 Results

We compare experimental results of our approach with previous approaches³, and study contribution of our base model architecture, document-level contexts and adaptive thresholds via ablation. To ensure our findings are reliable, we run each experiment twice and report the average performance.

Overall, our approach significantly increases the state-of-the-art macro F_1 on both OntoNotes and BBN datasets.

On OntoNotes (Table 3), our approach improves the state of the art across all three metrics. Note that (1) without adaptive thresholds or document-level contexts, our approach still outperforms other approaches on macro F_1 and micro F_1 ; (2) adding hand-crafted features (Shimaoka et al., 2017) does not improve the performance.

³For PLE (Ren et al., 2016b), we were unable to replicate the performance benefits reported in their work, so we report the results after running their codebase.

ID	Sentence	Gold	Prediction
A	... Canada’s declining crude output, combined with ... <i>will</i> <i>help intensify</i> U.S. reliance on <i>oil</i> from overseas. ...	/other	/other /other/health /other/health/treatment
B	Bozell joins Backer Spielvogel Bates and <i>Ogilvy Group</i> as U.S. <i>agencies</i> with interests in Korean agencies.	/organization /organization/company	/organization /organization/company

Table 2: Examples showing the improvement brought by document-level contexts and dot-product attention. Entities are shown in the green box. The gray boxes visualize attention weights (darkness) on context tokens.

Approach	Strict	Macro	Micro
BINARY(Gillick et al., 2014)	N/A	N/A	70.01
KWSABIE(Yogatama et al., 2015)	N/A	N/A	72.98
PLE(Ren et al., 2016b)	51.61	67.39	62.38
Ma et al. (2016)	49.30	68.23	61.27
AFET(Ren et al., 2016a)	55.10	71.10	64.70
FNET(Abhishek et al., 2017)	52.20	68.50	63.30
NEURAL(Shimaoka et al., 2017)	51.74	70.98	64.91
w/o Hand-crafted features	47.15	65.53	58.25
OUR APPROACH	55.52	73.33	67.61
w/o Adaptive thresholds	53.49	73.11	66.78
w/o Document-level contexts	53.17	72.14	66.51
w/ Hand-crafted features	54.40	73.13	66.89

Table 3: Results on the OntoNotes dataset.

This indicates the benefits of our proposed model architecture for learning fine-grained entity typing, which is discussed in detail in Section 3.4; and (3) BINARY and KWASIBIE were trained on a different dataset, so their results are not directly comparable.

Approach	Strict	Macro	Micro
PLE(Ren et al., 2016b)	49.44	68.75	64.54
Ma et al. (2016)	70.43	75.78	76.50
AFET(Ren et al., 2016a)	67.00	72.70	73.50
FNET(Abhishek et al., 2017)	60.40	74.10	75.70
OUR APPROACH	60.87	77.75	76.94
w/o Adaptive thresholds	58.47	75.84	75.03
w/o Document-level contexts	58.12	75.65	75.11

Table 4: Results on the BBN dataset.

On BBN (Table 4), while Ma et al. (2016)’s label embedding algorithm holds the best strict F_1 , our approach notably improves both macro F_1 and micro F_1 .⁴ The performance drops to a competitive level with other approaches if adaptive thresholds or document-level contexts are removed.

On FIGER (Table 5) where no document-level context is currently available, our proposed ap-

⁴ Integrating label embedding into our proposed approach is an avenue for future work.

Approach	Strict	Macro	Micro
KWSABIE(Yogatama et al., 2015)	N/A	N/A	72.25
Attentive(Shimaoka et al., 2016)	58.97	77.96	74.94
FNET(Abhishek et al., 2017)	65.80	81.20	77.40
Ling and Weld (2012)	52.30	69.90	69.30
PLE(Ren et al., 2016b)	49.44	68.75	64.54
Ma et al. (2016)	53.54	68.06	66.53
AFET(Ren et al., 2016a)	53.30	69.30	66.40
NEURAL(Shimaoka et al., 2017)	59.68	78.97	75.36
w/o Hand-crafted features	54.53	74.76	71.58
OUR APPROACH	60.23	78.67	75.52
w/o Adaptive thresholds	60.05	78.50	75.39
w/ Hand-crafted features	60.11	78.54	75.33

Table 5: Results on the FIGER dataset.

proach still achieves the state-of-the-art strict and micro F_1 . If compared with the ablation variant of the NEURAL approach, i.e., w/o hand-crafted features, our approach gains significant improvement. We notice that removing adaptive thresholds only causes a small performance drop; this is likely because the train and test splits of FIGER are from different sources, and adaptive thresholds are not generalized well enough to the test data. KWASIBIE, Attentive and FNET were trained on a different dataset, so their results are not directly comparable.

3.4 Analysis

Table 2 shows examples illustrating the benefits brought by our proposed approach. Example A illustrates that sentence-level context sometimes is not informative enough, and attention, though already placed on the head verbs, can be misleading. Including document-level context (i.e., “Canada’s declining crude output” in this case) helps preclude wrong predictions (i.e., /other/health and /other/health/treatment). Example B shows that the semantic patterns learnt by our attention mechanism help make the correct prediction. As we observe in Table 3 and Table 5, adding hand-crafted features to our approach does not im-

prove the results. One possible explanation is that hand-crafted features are mostly about syntactic-head or topic information, and such information are already covered by our attention mechanism and document-level contexts as shown in Table 2. Compared to hand-crafted features that heavily rely on system or human annotations, attention mechanism requires significantly less supervision, and document-level or paragraph-level contexts are much easier to get.

Through experiments, we observe no improvement by encoding type hierarchical information (Shimaoka et al., 2017).⁵ To explain this, we compute cosine similarity between each pair of fine-grained types based on the type embeddings learned by our model, i.e., w_t in Eq. (1). Table 6 shows several types and their closest types: these types do not always share coarse-grained types with their closest types, but they often co-occur in the same context.

Type	Closest Types
/other/event/accident	/location/transit/railway /location/transit/bridge
/person/artist/music	/organization/music /person/artist/director
/other/product/mobile_phone	/location/transit/railway /other/product/computer
/other/event/sports_event	/location/transit/railway /other/event
/other/product/car	/organization/transit /other/product

Table 6: Type similarity.

4 Conclusion

We propose a new approach for fine-grained entity typing. The contributions are: (1) we propose a neural architecture which learns a distributional semantic representation that leverage both document and sentence level information, (2) we find that context increased with document-level information improves performance, and (3) we utilize adaptive classification thresholds to further boost the performance. Experiments show our approach achieves new state-of-the-art results on three benchmarks.

⁵The type embedding matrix W for the logistic regression is replaced by the product of a learnt weight matrix V and the constant sparse binary matrix S which encodes type hierarchical information.

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