Leveraging Frequent Query Substructures to Generate Formal Queries for Complex Question Answering

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Abstract

Formal query generation aims to generate correct executable queries for question answering over knowledge bases (KBs), given entity and relation linking results. Current approaches build universal paraphrasing or ranking models for the whole questions, which are likely to fail in generating queries for complex, long-tail questions. In this paper, we propose SubQG, a new query generation approach based on frequent query substructures, which helps rank the existing (but nonsignificant) query structures or build new query structures. Our experiments on two benchmark datasets show that our approach significantly outperforms the existing ones, especially for complex questions. Also, it achieves promising performance with limited training data and noisy entity/relation linking results.

1 Introduction

Knowledge-based question answering (KBQA) aims to answer natural language questions over knowledge bases (KBs) such as DBpedia and Freebase. Formal query generation is an important component in many KBQA systems (Bao et al., 2016; Cui et al., 2017; Luo et al., 2018), especially for answering complex questions. Given entity and relation linking results, formal query generation aims to generate correct executable queries, e.g., SPARQL queries, for the input natural language questions. An example question and its formal query are shown in Figure 1. Generally speaking, formal query generation is expected to include but not be limited to have the capabilities of (i) recognizing and paraphrasing different kinds of constraints, including triple-level constraints (e.g., "movies" corresponds to a typing constraint for the target variable) and higher level constraints (e.g., subgraphs). For instance, "the same ... as"

How many movies have the same director as The Shawshank Redemption?

		. •		
?Var2 Cot	INT ?V	Var1)	ISA	dbo:Film
	edbo:dire	ector lirector dbr:TS	R	

Figure 1: An example for complex question and query

represents a complex structure shown in the middle of Figure 1; (ii) recognizing and paraphrasing aggregations (e.g., "how many" corresponds to COUNT); and (iii) organizing all the above to generate an executable query (Singh et al., 2018; Zafar et al., 2018).

There are mainly two kinds of query generation approaches for complex questions. (i) Templatebased approaches choose a pre-collected template for query generation (Cui et al., 2017; Abujabal et al., 2017). Such approaches highly rely on the coverage of templates, and perform unstably when some complex templates have very few natural language questions as training data. (ii) Approaches based on semantic parsing and neural networks learn entire representations for questions with different query structures, by using a neural network following the encode-and-compare framework (Luo et al., 2018; Zafar et al., 2018). They may suffer from the lack of training data, especially for long-tail questions with rarely appeared structures. Furthermore, both above approaches cannot handle questions with unseen query structures, since they cannot generate new query structures.

To cope with the above limitations, we propose a new query generation approach based on the following observation: the query structure for a complex question may rarely appear, but it usually contains some substructures that frequently appeared in other questions. For example, the query structure for the question in Figure 1 appears rarely, however, both "*how many movies*" and "*the same* ... *as*" are common expressions,

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which correspond to the two query substructures in dashed boxes. To collect such frequently appeared substructures, we automatically decompose query structures in the training data. Instead of directly modeling the query structure for the given question as a whole, we employ multiple neural networks to predict query substructures contained in the question, each of which delivers a part of the query intention. Then, we select an existing query structure for the input question by using a combinational ranking function. Also, in some cases, no existing query structure is appropriate for the input question. To cope with this issue, we merge query substructures to build new query structures. The contributions of this paper are summarized below:

- We formalize the notion of query structures and define the substructure relationship between query structures.
- We propose a novel approach for formal query generation, which firstly leverages multiple neural networks to predict query substructures contained in the given question, and then ranks existing query structures by using a combinational function.
- We merge query substructures to build new query structures, which handles questions with unseen query structures.
- We perform extensive experiments on two KBQA datasets, and show that SubQG significantly outperforms the existing approaches. Furthermore, SubQG achieves a promising performance with limited training data and noisy entity/relation linking results.

2 Preliminaries

An entity is typically denoted by a URI and described with a set of properties and values. A fact is an $\langle entity, property, value \rangle$ triple, where the value can be either a literal or another entity. A KB is a pair $\mathcal{K} = (\mathcal{E}, \mathcal{F})$, where \mathcal{E} denotes the set of entities and \mathcal{F} denotes the set of facts.

A *formal query* (or simply called *query*) is the structured representation of a natural language question executable on a given KB. Formally, a query is a pair Q = (V, T), where V denotes the set of vertices, and T denotes the set of labeled edges. A vertex can be either a variable, an entity or a literal, and the label of an edge can be either





Figure 2: Illustration of a query, a query structure and query substructures

a built-in property or a user-defined one. For simplicity, the set of all edge labels are denoted by $\mathcal{L}_e(Q)$. In this paper, the built-in properties include COUNT, AVG, MAX, MIN, MAXATN, MI-NATN and ISA (RDF:TYPE), where the former four are used to connect two variables. For example, $\langle ?Var1, COUNT, ?Var2 \rangle$ represents that ?Var2 is the counting result of ?Var1. MAX-ATN and MINATN take the meaning of OR-DER BY in SPARQL (Bao et al., 2016). For instance, $\langle ?Var1, MAXATN, 2 \rangle$ means ORDER BY DESC(?Var1) LIMIT 1 OFFSET 1.

To classify various queries with similar query intentions and narrow the search space for query generation, we introduce the notion of *query structures*. A query structure is a set of structurallyequivalent queries. Let $Q_a = (V_a, T_a)$ and $Q_b =$ (V_b, T_b) denote two queries. Q_a is structurallyequivalent to Q_b , denoted by $Q_a \cong Q_b$, if and only if there exist two bijections $f : V_a \to V_b$ and $g : \mathcal{L}_e(Q_a) \to \mathcal{L}_e(Q_b)$ such that:

- (i) $\forall v \in \mathcal{V}_a, v \text{ is a variable} \Leftrightarrow f(v) \text{ is a variable};$
- (ii) $\forall r \in \mathcal{L}_e(\mathcal{Q}_a)$, r is a user-defined property $\Leftrightarrow g(r)$ is a user-defined property; if r is a built-in property, g(r) = r;
- (iii) $\forall v \forall r \forall v' \langle v, r, v' \rangle \in \mathcal{T}_a \Leftrightarrow \langle f(v), g(r), f(v') \rangle \in \mathcal{T}_b.$

The query structure for Q_a is denoted by $S_a = [Q_a]$, which contains all the queries structurallyequivalent to Q_a . For graphical illustration, we represent a query structure by a representative query among the structurally-equivalent ones and replace entities and literals with different kinds of placeholders. An example of query and query structure is shown in the upper half of Figure 2.

For many simple questions, two query structures, i.e., $({?Var1, Ent1}, {\langle ?Var1, Prop1, Ent1 \rangle})$ and $({?Var1, Ent1}, {\langle Ent1, Prop1, ?Var1 \rangle})$, are sufficient. However, for complex



Figure 3: Framework of the proposed approach

questions, a diversity of query structures exist and some of them share a set of frequently-appeared substructures, each of which delivers a part of the query intention. We give the definition of *query substructures* as follows.

Let $S_a = [Q_a]$ and $S_b = [Q_b]$ denote two query structures. S_a is a query substructure of S_b , denoted by $S_a \preceq S_b$, if and only if Q_b has a subgraph Q_c such that $Q_a \cong Q_c$. Furthermore, if $S_a = [Q_a] \preceq S_b = [Q_b]$, we say that Q_b has S_a , and S_a is contained in Q_b .

For example, although the query structures for the two questions in Figures 1 and 2 are different, they share the same query substructure ($\{?Var1, ?Var2, Class1\}, \{\langle?Var1, COUNT, ?Var2\rangle,$

 $\langle ?Var1, IsA, Class1 \rangle \}$), which corresponds to the phrase "how many movies". Note that, a query substructure can be the query structure of another question.

The goal of this paper is to leverage a set of frequent query (sub-)structures to generate formal queries for answering complex questions.

3 The Proposed Approach

In this section, we present our approach, SubQG, for query generation. We first introduce the framework and general steps with a running example (Section 3.1), and then describe some important steps in detail in the following subsections.

3.1 Framework

Figure 3 depicts the framework of SubQG, which contains an offline training process and an online query generation process.



Figure 4: An example for online query generation

Offline. The offline process takes as input a set of training data in form of $\langle question, query \rangle$ pairs, and mainly contains three steps:

1. Collect query structures. For questions in the training data, we first discover the structurally-equivalent queries, and then extract the set of all query structures, denoted by **TS**.

2. Collect frequent query substructures. We decompose each query structure $S_i = (V_i, T_i) \in \mathbf{TS}$ to get the set for all query substructures. Let T_j be a non-empty subset of T_i , and V_{T_j} be the set of vertices used in T_j . $S_j = (V_{T_j}, T_j)$ should be a query substructure of S_i according to the definition. So, we can generate all query substructures of S_i from each subset of T_i . Disconnected query substructures would be ignored since they express discontinuous meanings and should be split into smaller query substructures. If more than γ queries in training data have substructure S_j , we consider S_j as a frequent query substructure. The set for all frequent query substructures is denoted by \mathbf{FS}^* .

3. Train query substructure predictors. We train a neural network for each query substructure $S_i^* \in \mathbf{FS}^*$, to predict the probability that Q^y has S_i^* (i.e., $S_i^* \preceq [Q^y]$) for input question y, where Q^y denotes the formal query for y. Details for this step are described in Section 3.2.

Online. The online query generation process takes as input a natural language question y, and mainly contains four steps:

1. Predict query substructures. We first predict the probability that $S_i^* \leq [Q^y]$ for each $S_i^* \in \mathbf{FS}^*$, using the query substructure predictors trained in the offline step. An example question and four query substructures with highest prediction prob-

abilities are shown in the top of Figure 4.

2. Rank existing query structures. To find an appropriate query structure for the input question, we rank existing query structures ($S_i \in \mathbf{TS}$) by using a scoring function, see Section 3.3.

3. Merge query substructures. Consider the fact that the target query structure $[Q^y]$ may not appear in **TS** (i.e., there is no query in the training data that is structurally-equivalent to Q^y), we design a method (described in Section 3.4) to merge question-contained query substructures for building new query structures. The merged results are ranked using the same function as existing query structures. Several query structures (including the merged results and the existing query structures) for the example question are shown in the middle of Figure 4.

4. Grounding and validation. We leverage the query structure ranking result, alongside with the entity/relation linking result from some existing black box systems (Dubey et al., 2018) to generate executable formal query for the input question. For each query structure, we try all possible combinations of the linking results according to the descending order of the overall linking score, and perform validation including grammar check, domain/range check and empty query check. The first non-empty query passing all validations is considered as the output for SubQG. The grounding and validation results for the example question are shown in the bottom of Figure 4.

3.2 Query Substructure Prediction

In this step, we employ an attention based Bi-LSTM network (Raffel and Ellis, 2015) to predict $\Pr[\mathcal{S}_i^* | y]$ for each frequent query substructure $\mathcal{S}_i^* \in \mathbf{FS}^*$, where $\Pr[\mathcal{S}_i^* | y]$ represents the probability of $\mathcal{S}_i^* \preceq [\mathcal{Q}^y]$. There are mainly three reasons that we use a predictor for each query substructure instead of a multi-tag predictor for all query substructures: (i) a query substructure usually expresses part of the meaning of input question. Different query substructures may focus on different words or phrases, thus, each predictor should have its own attention matrix; (ii) multitag predictor may have a lower accuracy since each tag has unbalanced training data; (iii) single pre-trained query substructure predictor from one dataset can be directly reused on another without adjusting the network structure, however, the multi-tag predictor need to adjust the size of the



output layer and retrain when the set of frequent query substructures changes.

The structure of the network is shown in Figure 5. Before the input question is fed into the network, we replace all entity mentions with $\langle Entity \rangle$ using EARL (Dubey et al., 2018), to enhance the generalization ability. Given the question word sequence $\{w_1, ..., w_T\}$, we first use a word embedding matrix to convert the original sequence into word vectors $\{e_1, ..., e_T\}$, followed by a BiLSTM network to generate the context-sensitive representation $\{\mathbf{h}_1, ..., \mathbf{h}_T\}$ for each word, where

$$\mathbf{h}_t = [\text{LSTM}(\mathbf{e}_t, \overrightarrow{\mathbf{h}}_{t-1}); \text{LSTM}(\mathbf{e}_t, \overleftarrow{\mathbf{h}}_{t+1})].$$
 (1)

Then, the attention mechanism takes each h_t as input, and calculates a weight α_t for each h_t , which is formulated as follows:

$$\alpha_t = \frac{e^{\operatorname{Att}(\mathbf{h}_t)}}{\sum_{k=1}^T e^{\operatorname{Att}(\mathbf{h}_k)}},\tag{2}$$

$$\operatorname{Att}(\mathbf{h}_t) = \mathbf{v}_{att}^T \tanh(\mathbf{W}_{att}\mathbf{h}_t + \mathbf{b}_{att}), \quad (3)$$

where $\mathbf{W}_{att} \in \mathbb{R}^{|\mathbf{h}_t| \times |\mathbf{h}_t|}$, $\mathbf{b}_{att} \in \mathbb{R}^{|\mathbf{h}_t|}$ and $\mathbf{v}_{att} \in \mathbb{R}^{|\mathbf{h}_t|}$. Next, we get the representation for the whole question \mathbf{q}^c as the weighted sum of \mathbf{h}_t :

$$\mathbf{q}^c = \sum_{t=1}^T \alpha_t \mathbf{h}_t. \tag{4}$$

The output of the network is a probability

$$\Pr[\mathcal{S}_i^* \,|\, y] = \sigma(\mathbf{v}_{out}^T \mathbf{q}^c + b_{out}),\tag{5}$$

where $\mathbf{v}_{out} \in \mathbb{R}^{|\mathbf{q}^c|}$ and $b_{out} \in \mathbb{R}$.

The loss function minimized during training is the binary cross-entropy:

$$Loss(\mathcal{S}_{i}^{*}) = -\sum_{\substack{(y, \mathcal{Q}^{y}) \in \mathbf{Train} \\ \text{s.t. } \mathcal{S}_{i}^{*} \preceq [\mathcal{Q}^{y}]}} \log(\Pr[\mathcal{S}_{i}^{*} \mid y]) \\ -\sum_{\substack{(y, \mathcal{Q}^{y}) \in \mathbf{Train} \\ \text{s.t. } \mathcal{S}_{i}^{*} \not\equiv [\mathcal{Q}^{y}]}} \log(1 - \Pr[\mathcal{S}_{i}^{*} \mid y]),$$

$$(6)$$

where Train denotes the set of training data.

Algorithm 1: Query substructure merging

3.3 Query Structure Ranking

In this step, we use a combinational function to score each query structure in the training data for the input question. Since the prediction result for each query substructure is independent, the score for query structure S_i is measured by joint probability, which is

$$Score(\mathcal{S}_{i} | y) = \prod_{\substack{\mathcal{S}_{j}^{*} \in \mathbf{FS}^{*} \\ \text{s.t. } \mathcal{S}_{j}^{*} \leq \mathcal{S}_{i}}} \Pr[\mathcal{S}_{j}^{*} | y] \\ \times \prod_{\substack{\mathcal{S}_{j}^{*} \in \mathbf{FS}^{*} \\ \text{s.t. } \mathcal{S}_{j}^{*} \neq \mathcal{S}_{i}}} (1 - \Pr[\mathcal{S}_{j}^{*} | y]).$$

$$(7)$$

Assume that $Q^{y} \in S_{i}, \forall S_{j}^{*} \leq S_{i}$, we have $S_{j}^{*} \leq [Q^{y}]$. Thus, $\Pr[S_{j}^{*} | y]$ should be 1 in the ideal condition. On the other hand, $\forall S_{j}^{*} \neq S_{i}$, $\Pr[S_{j}^{*} | y]$ should be 0. Thus, we have $\operatorname{Score}(S_{i} | y) = 1$, and $\forall S_{k} \neq S_{i}$, we have $\operatorname{Score}(S_{k} | y) = 0$.

3.4 Query Substructure Merging

We proposed a method, shown in Algorithm 1, to merge question-contained query substructures to build new query structures. In the initialization step, it selects some query substructures of high scores as candidates, since the query substructure may directly be the appropriate query structure for the input question. In each iteration, the method merges each question-contained substructures with existing candidates, and the merged results of high scores are used as candidates in the next iteration. The final output is the union of all the results from at most K iterations.

When merging different query substructures, we allow them to share some vertices of the same kind (variable, entity, etc.) or edge labels, except the variables which represent aggregation results. Thus, the merged result of two query substructures is a set of query structures instead of one. Also, the following restrictions are used to filter the merged results:



Figure 6: Merge results for two query substructures

- (i) The merged results should be connected;
- (ii) The merged results have $\leq \tau$ triples;
- (iii) The merged results have $\leq \delta$ aggregations;

An example for merging two query substructures is shown in Figure 6.

4 Experiments and Results

In this section, we introduce the query generation datasets and state-of-the-art systems that we compare. We first show the end-to-end results of the query generation task, and then perform detailed analysis to show the effectiveness of each module. Question sets, source code and experimental results are available online.¹

4.1 Experimental Setup

Datasets We employed the same datasets as Singh et al.(2018) and Zafar et al.(2018): (i) the large-scale complex question answering dataset (LC-QuAD) (Trivedi et al., 2017), containing 3,253 questions with non-empty results on DBpedia (2016-04), and (ii) the fifth edition of question answering over linked data (QALD-5) dataset (Unger et al., 2015), containing 311 questions with non-empty results on DBpedia (2015-10). Both datasets are widely used in KBQA studies (Zou et al., 2014; Dubey et al., 2018), and have become benchmarks for some annual KBQA competitions²³. We did not employ the WebQuestions (Berant et al., 2013) dataset, since approximately 85% of its questions are simple. Also, we did not employ the ComplexQuestions (Bao et al., 2016) and ComplexWebQuestions (Talmor and Berant, 2018) dataset, since the existing works on these datasets have not reported the formal query generation result, and it is difficult to separate the formal query generation component from the end-to-end KBQA systems in these works.

http://ws.nju.edu.cn/SubQG/

²http://lc-quad.sda.tech

³http://qald.aksw.org/index.php?q=5

 Table 1: Datasets and implementation details

	LC-QuAD	QALD-5
No. of questions (complex)	3,253 (2,249)	311 (192)
No. of query structures	35	52
No. of freq. substructures	37	10
Avg. training time	1,102s	272s
Avg. prediction time	0.291s	0.122s
Avg. query generation time	0.356s	0.197s

Implementation details All the experiments were carried out on a machine with an Intel Xeon E3-1225 3.2GHz processor, 32 GB of RAM, and an NVIDIA GTX1080Ti GPU. For the embedding layer, we used random embedding. For each dataset, we performed 5-fold cross-validation with the train set (70%), development set (10%), and test set (20%). The threshold γ for frequent query substructures is set to 30, the maximum iteration number K for merging is set to 2, θ in Algorithm 1 is set to 0.3, the maximum triple number τ for merged results is set to 5, and the maximum aggregation number δ is set to 2. Other detailed statistics are shown in Table 1.

4.2 End-to-End Results

We compared SubQG with several existing approaches. SINA (Shekarpour et al., 2015) and NLIWOD conduct query generation by predefined rules and existing templates. SQG (Zafar et al., 2018) firstly generates candidate queries by finding valid walks containing all of entities and properties mentioned in questions, and then ranks them based on Tree-LSTM similarity. CompQA (Luo et al., 2018) is a KBQA system which achieved state-of-the-art performance on WebQuesions and ComplexQuestions over Freebase. We re-implemented its query generation component for DBpedia, which generates candidate queries by staged query generation, and ranks them using an encode-and-compare network.

The average F1-scores for the end-to-end query generation task are reported in Table 2. All these results are based on the gold standard entity/relation linking result as input. Our approach SubQG outperformed all the comparative approaches on both datasets. Furthermore, as the results shown in Table 3, it gained a more significant improvement on complex questions compared with CompQA.

Both SINA and NLIWOD did not employ a query ranking mechanism, i.e., their accuracy and

Table 2: Average F1-scores of query generation

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	LC-QuAD	QALD-5	
Sina (Shekarpour et al., 2015)	0.24^{+}	0.39^{+}	
NLIWOD ⁴	0.48^{+}	0.49^{+}	
SQG (Zafar et al., 2018)	0.75^{+}	-	
CompQA (Luo et al., 2018)	$0.772_{\pm 0.014}$	$0.511_{\pm 0.043}$	
SubQG (our approach)	$0.846_{\pm 0.016}$	$0.624_{\pm 0.030}$	
[†] indicates results taken from Singh et al. (2018) and SQG.			

Table 3: Average F1-scores for complex questions

	LC-QuAD	QALD-5
CompQA	$0.673_{\pm 0.009}$	$0.260_{\pm 0.082}$
SubQG	$0.779_{\pm 0.017}$	$0.392_{\pm 0.156}$

coverage are limited by the rules and templates. Although both CompQA and SQG have a strong ability of generating candidate queries, they perform not quite well in query ranking. According to our observation, the main reason is that these approaches tried to learn entire representations for questions with different query structures (from simple to complex) using a single network, thus, they may suffer from the lack of training data, especially for the questions with rarely appeared structures. As a contrast, our approach leveraged multiple networks to learn predictors for different query substructures, and ranked query structures using combinational function, which gained a better performance.

The results on QALD-5 dataset is not as high as the result on LC-QuAD. This is because QALD-5 contains 11% of very difficult questions, requiring complex filtering conditions such as REGEX and numerical comparison. These questions are currently beyond our approach's ability. Also, the size of training data is significant smaller.

4.3 Detailed Analysis

4.3.1 Ablation Study

We compared the following settings of SubQG:

Rank w/o substructures. We replaced the query substructure prediction and query structure ranking module, by choosing an existing query structure in the training data for the input question, using a BiLSTM multiple classification network.

Rank w/ substructures We removed the merging module described in Section 3.4. This setting assumes that the appropriate query structure for an input question exists in the training data.

Merge query substructures This setting ignored existing query structures in the training data, and only considered the merged results of query substructures.

As the results shown in Table 4, the full ver-

⁴https://github.com/dice-group/NLIWOD

Table 4: Average F1-scores for different settings

	LC-QuAD	QALD-5
SubQG	$0.846_{\pm 0.016}$	$0.624_{\pm 0.030}$
Rank w/o substructures	$0.756_{\pm 0.012}$	$0.383_{\pm 0.024}$
Rank w/ substructures	$0.841_{\pm 0.014}$	$0.614_{\pm 0.036}$
Merge query substructures	$0.679_{\pm 0.020}$	$0.454_{\pm 0.055}$

Table 5: Accuracy of query substructure prediction

LC-QuAD	QALD-5
$0.929_{\pm 0.002}$	$0.816_{\pm 0.010}$
$0.898_{\pm 0.004}$	$0.781_{\pm 0.009}$
$0.925_{\pm 0.004}$	$0.818_{\pm 0.007}$
$0.856_{\pm 0.006}$	$0.740_{\pm 0.010}$
	$\begin{matrix} 0.929_{\pm 0.002} \\ 0.898_{\pm 0.004} \\ 0.925_{\pm 0.004} \end{matrix}$

sion of SubQG achieved the best results on both datasets. *Rank w/o substructures* gained a comparatively low performance, especially when there is inadequate training data (on QALD-5). Compared with *Rank w/ substructures*, SubQG gained a further improvement, which indicates that the merging method successfully handled questions with unseen query structures.

Table 5 shows the accuracy of some alternative networks for query substructure prediction (Section 3.2). By removing the attention mechanism (replaced by unweighted average), the accuracy declined approximately 3%. Adding additional part of speech tag sequence of the input question gained no significant improvement. We also tried to replace the attention based BiLSTM with the network in (Yih et al., 2015), which encodes questions with a convolutional layer followed by a max pooling layer. This approach did not perform well since it cannot capture long-term dependencies.

4.3.2 Results with Noisy Linking

We simulated the real KBQA environment by considering noisy entity/relation linking results. We firstly mixed the correct linking result for each mention with the top-5 candidates generated from EARL (Dubey et al., 2018), which is a joint entity/relation linking system with state-of-the-art performance on LC-QuAD. The result is shown in the second row of Table 6. Although the precision for first output declined 11.4%, in 85% cases we still can generate correct answer in top-5. This is because SubQG ranked query structures first and considered linking results in the last step. Many error linking results can be filtered out by the empty query check or domain/range check.

We also test the performance of our approach only using the EARL linking results. The performance dropped dramatically in comparison to the first two rows. The main reason is that, for Table 6: Average Precision@k scores of query generation on LC-QuAD with noisy linking

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	Precision@1	Precision@5
Gold standard	$0.842_{\pm 0.017}$	0.886 ± 0.014
Top-5 EARL + gold standard	$0.728_{\pm 0.011}$	$0.850_{\pm 0.009}$
Top-5 EARL	$0.126_{\pm 0.012}$	$0.146_{\pm 0.010}$

82.8% of the questions, EARL provided partially correct results. If we consider the remaining questions, our system again have 73.2% and 84.8% of correctly-generated queries in top-1 and top-5 output, respectively.

4.3.3 Results on Varied Sizes of Training Data

We tested the performance of SubQG with different sizes of training data. The results on LC-QuAD dataset are shown in Figure 7. With more training data, our query substructure based approaches obtained stable improvements on both precision and recall. Although the merging module impaired the overall precision a little bit, it shows a bigger improvement on recall, especially when there is very few training data. Generally speaking, equipped with the merging module, our substructure based query generation approach showed the best performance.

4.3.4 Error Analysis

We analyzed 100 randomly sampled questions that SubQG did not return correct answers. The major causes of errors are summarized as follows:

Query structure errors (71%) occurred due to multiple reasons. Firstly, 21% of error cases have entity mentions that are not correctly detected before query substructure prediction, which highly influenced the prediction result. Secondly, in 39% of the cases a part of substructure predictors provided wrong prediction, which led to wrong structure ranking results. Finally, in the remaining 11% of the cases the correct query structure did not appear in the training data, and they cannot be generated by merging substructures.

Grounding errors (29%) occurred when SubQG generated wrong queries with correct query structures. For example, for the question "Was Kevin Rudd the prime minister of Julia Gillard", SubQG cannot distinguish $\langle JG, primeMinister, KR \rangle$ from $\langle KR, primeMinister, JG \rangle$, since both triples exist in DBpedia. We believe that extra training data are required for fixing this problem.



Figure 7: Precision, recall and F1-score with varied proportions of training data

5 Related Work

Alongside with entity and relation linking, existing KBQA systems often leverage formal query generation for complex question answering (Bao et al., 2016; Trivedi et al., 2017). Based on our investigation, the query generation approaches can be roughly divided into two kinds: *template*-based and *semantic parsing*-based.

Template-based approaches transform the input question into a formal query by employing precollected query templates. Cui et al.(2017) collect different natural language expressions for the same query intention from question-answer pairs. Singh et al.(2018) re-implement and evaluate the query generation module in NLIWOD, which selects an existing template by some simple features such as the number of entities and relations in the input question. Recently, several query decomposition methods are studied to enlarge the coverage of the templates. Abujabal et al.(2017) present a KBQA system named QUINT, which collects query templates for specific dependency structures from question-answer pairs. Furthermore, it rewrites the dependency parsing results for questions with conjunctions, and then performs sub-question answering and answer stitching. Zheng et al.(2018) decompose questions by using a huge number of triple-level templates extracted by distant supervision. Compared with these approaches, our approach predicts all kinds of query substructures (usually 1 to 4 triples) contained in the question, making full use of the training data. Also, our merging method can handle questions with unseen query structures, having a larger coverage and a more stable performance.

Semantic parsing-based approaches translate questions into formal queries using bottom up parsing (Berant et al., 2013) or staged query graph generation (Yih et al., 2015). gAnswer (Zou et al., 2014; Hu et al., 2018) builds up semantic query graph for question analysis and utilize subgraph matching for disambiguation. Recent studies combine parsing based approaches with neural networks, to enhance the ability for structure disambiguation. Bao et al.(2016), Luo et al.(2018) and Zafar et al.(2018) build query graphs by staged query generation, and follow an encode-and-compare framework to rank candidate queries with neural networks. These approaches try to learn entire representations for questions with different query structures by using a single network. Thus, they may suffer from the lack of training data, especially for questions with rarely appeared structures. By contrast, our approach utilizes multiple networks to learn predictors for different query substructures, which can gain a stable performance with limited training data. Also, our approach does not require manually-written rules, and performs stably with noisy linking results.

6 Conclusion

In this paper, we introduced SubQG, a formal query generation approach based on frequent query substructures. SubQG firstly utilizes multiple neural networks to predict query substructures contained in the question, and then ranks existing query structures using a combinational function. Moreover, SubQG merges query substructures to build new query structures for questions without appropriate query structures in the training data. Our experiments showed that SubQG achieved superior results than the existing approaches, especially for complex questions.

In future work, we plan to add support for other complex questions whose queries require UNION, GROUP BY, or numerical comparison. Also, we are interested in mining natural language expressions for each query substructures, which may help current parsing approaches.

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