# **Multi-Granularity Representations of Dialog**

Shikib Mehri and Maxine Eskenazi

Language Technologies Institute, Carnegie Mellon University {amehri,max+}@cs.cmu.edu

#### Abstract

Neural models of dialog rely on generalized latent representations of language. This paper introduces a novel training procedure which explicitly learns multiple representations of language at several levels of granularity. The multi-granularity training algorithm modifies the mechanism by which negative candidate responses are sampled in order to control the granularity of learned latent representations. Strong performance gains are observed on the next utterance retrieval task using both the MultiWOZ dataset and the Ubuntu dialog corpus. Analysis significantly demonstrates that multiple granularities of representation are being learned, and that multi-granularity training facilitates better transfer to downstream tasks.

## 1 Introduction

Producing generalized representations of language is a well-studied problem in natural language processing (NLP) (Montague, 1973; Davidson and Harman, 2012). Neural models typically encode an input into a latent vector, which is then used by upper layers. As such, improving the quality or generality of the learned representations will typically improve performance on the final task due to the increased representative power of the model.

Constructing meaningful representations of dialog is challenging. To effectively represent the dialog context, a latent dialog representation must contain the information necessary to (1) estimate a belief state over user goals (Williams et al., 2013), (2) track entity mentions (Zhao et al., 2017), (3) resolve anaphora co-references (Mitkov, 2014), (4) model the communicative purpose of an utterance (Core and Allen, 1997) and (5) resolve ambiguity in natural language. A large focus area of dialog research is the development of neural architectures which learn effective representations of the input (Zhou et al., 2016; Wu et al., 2016; Zhou et al., 2018). With the goal of training a model for next utterance retrieval, Zhou et al. (2018) use a deep self-attention network to produce a representation of each utterance within a dialog and follow it with an attention between utterances and 3-D convolutional layers.

Recent work has explored the use of large-scale self-supervised pre-training on very large corpora (Kiros et al., 2015; Peters et al., 2018; Devlin et al., 2018; Radford et al., 2018) as a means of improving natural language representations. These pretrained models have yielded state-of-the-art results on several downstream NLP tasks (Wang et al., 2018): text classification, natural language inference, and question answering. Though such methods have proven useful across several downstream tasks (Wang et al., 2018), using them for dialog requires expensive fine-tuning of the complex models (Dinan et al., 2019; Alberti et al., 2019). The need for this fine-tuning is due to the pre-training procedure. First, the domain and style of dialog corpora differ significantly from the majority of the data used during pre-training. This necessitates fine-tuning in order to adapt the representations to more varied input. Second, the pre-trained representations, which are all obtained through various language modelling objectives, do not necessarily capture properties of dialog at several levels of granularity (e.g., belief state, entities, coreferences, high-level user goals).

Though large-scale pre-training improves the strength and generality of latent representations, this effect is minimized when transferring to dialog tasks or out-of-domain data. To this end, this paper explores an alternate mechanism of learning strong and general representations for the task of next utterance retrieval (Lowe et al., 2015). We propose Multi-Granularity Training (MGT), which simultaneously trains multiple levels of representation. It later combines these latent representations to obtain more general models of dialog. Different granularities of representation capture different properties of the input. For example, a high-granularity representation will capture specific words and entities mentioned in the dialog context. A low-granularity representation will instead capture more abstract properties of the dialog, such as the domain of the conversation or the high-level user goal. MGT combines representations at several levels of granularity, resulting in stronger and more general representations of dialog. The strength of representations is a consequence of learning the dedicated representations at each level of granularity. The generality results from learning several diverse representations across multiple granularities, thereby encompassing a wider amount of information. Since the representations are learned on dialog data and for the final task, this method does not suffer from the aforementioned shortcomings of pre-training.

The specific MGT procedure is motivated by the fact that observing different negative examples during training results in different representations. A model trained to select the correct response out of a set of lexically similar candidates will likely learn fine-grained representations of each word in an effort to identify minute differences between the candidates. On the other hand, a model trained to select a response from a set of topically diverse candidates will likely learn broader and more abstract representations of each utterance. Typically, negative examples are randomly sampled which results in learned representations that fit the average training example. MGT relies on an algorithm for controlled sampling of negative candidate responses, which allows for the construction of multiple training sets in order to learn multiple levels of granularity.

MGT is agnostic to the underlying model architecture. Though the majority of experiments in this paper are carried out with a dual encoder (Lowe et al., 2015) as the base model, MGT is also applied on top of Deep Attention Matching networks (Zhou et al., 2018) and obtains strong performance gains.

MGT is evaluated using the MultiWOZ dataset (Budzianowski et al., 2018) and the Ubuntu dialog corpus (Lowe et al., 2015) to train models for next utterance retrieval. Results show that MGT obtains better performance than ensembling (Perrone and Cooper, 1992) multiple baseline models. At the same time, it also serves as a better downstream representation of dialogs. The contributions of this paper are: (1) a training procedure which learns multiple granularities of latent representations for a task, (2) improved performance on next utterance retrieval across two diverse datasets, (3) an analysis significantly demonstrating that multiple granularities of representation have indeed been learned.

## 2 Related Work

This section discusses two areas of related work: language representations and the next utterance retrieval task.

## 2.1 Language Representations

Recent work has focused on improving latent representations of language through the use of largescale self-supervised pre-training on very large corpora. Kiros et al. (2015) trains a sequence-tosequence model (Sutskever et al., 2014) to predict the surrounding sentences, and uses the final encoder hidden state as a generic sentence representation. ELMo (Peters et al., 2018) trained a bidirectional language model on a large corpus in order to obtain strong contextual representations of words. OpenAI's GPT (Radford et al., 2018) produces latent representations of language by training a large transformer (Vaswani et al., 2017) with a language modelling objective. Devlin et al. (2018) further improves on this line of research by introducing the masked language modelling objective and a multi-tasking pre-training loss. Each of these methods has obtained state-of-the-art results on the GLUE benchmark (Wang et al., 2018), suggesting that they are strong and general representations of language.

These pre-trained representations of language have been applied to numerous tasks. Of particular interest are applications of these representations to dialog tasks. As part of the 2nd ConvAI challenge (Dinan et al., 2019), the best performing models on both human and automated evaluations (Wolf et al., 2019) were fine-tuned versions of OpenAI's GPT (Radford et al., 2018). Despite strong performance gains, transferring OpenAI's GPT required fine-tuning the full model because the dialog data was in a different domain and required different information to be contained in the representations. Recently, Mehri et al. (2019) introduce several dialog specific pre-training objectives that obtain strong performance gains across multiple downstream dialog tasks.

## 2.2 Next Utterance Retrieval

Lowe et al. (2015) construct Ubuntu, the largest retrieval corpus for dialog, and present the dual encoder architecture as a baseline architecture. Kadlec et al. (2015) present several strong baseline architectures for this dataset. Zhou et al. (2016) present the Multiview architecture which, with the aim of constructing broader representation, learns both word-level representations and utterance-level representations. Sequential Matching Networks (SMN) (Wu et al., 2016) represent each utterance in the dialog context and construct segment-segment matching matrices between the response and each utterance in the context. Deep Attention Matching (DAM) (Zhou et al., 2018) uses deep transformers (Vaswani et al., 2017) to construct representations of each utterance in a dialog context, followed by cross-attention and convolutional layers.

Previous work on next utterance retrieval has proposed architectural modifications in an effort to improve the representative powers of the models. This paper presents a training algorithm applicable to any neural architecture, which explicitly forces the model to learn different granularities of representation.

## 3 Methods

This section describes three methods used for next utterance retrieval: a strong baseline dual encoder architecture, an ensemble of dual encoders, and an ensemble of dual encoders with multi-granularity training.

#### 3.1 Dual Encoder

Given a dialog context, next utterance retrieval selects the correct response from a set of k candidates. The retrieval baselines presented by Kadlec et al. (2015) first encode the dialog context and a candidate response. Then they use the product of the latent representations to output a probability. This baseline architecture consists of two encoders, one to encode the context and one for the response.

Previous approaches using Ubuntu were trained for binary prediction (i.e., predict the probability of a particular response), and used during testing to select from a candidate set. To mitigate the discrepancy between training and testing, our baseline is *trained* to select the correct response from a candidate set. Since the Ubuntu training set consists of 0/1 labels, the training set was modified by considering only the positive-labeled examples, and uniformly sampling k-1 negative candidates.

Let  $c_{1,...,N}$  denote the words of the dialog context,  $r_{1,...,M_i}^i$  denote the words of the *i*-th candidate response and  $r_{gt}$  denote the ground-truth response. Given  $f_c$ , the LSTM encoder of the context, and  $f_r$ , the LSTM encoder of the candidate responses, the forward propagation of the dual encoder is described by:

$$\mathbf{c} = f_{\mathbf{c}}(c_i) \quad i \in [1, N] \tag{1}$$

$$\mathbf{r_i} = f_{\mathbf{r}}(r_j^i) \quad j \in [1, M_i] \tag{2}$$

$$\mathbf{r_{gt}} = f_{\mathbf{r}}(r_j^{gt}) \quad j \in [1, M_{gt}]$$
(3)

$$\alpha_{gt} = \mathbf{c}^T \mathbf{r_{gt}} \tag{4}$$

$$\alpha_i = \mathbf{c}^T \mathbf{r_i} \tag{5}$$

The final loss function is:

$$\mathcal{L} = -\log p(r_{1,\dots,M_i}^i | c_{1,\dots,N})$$

$$= -\log \left( \frac{\exp(\alpha_{gt})}{\exp(\alpha_{gt}) + \sum_{j=1}^K \exp(\alpha_j)} \right)$$
(6)

### 3.2 Ensemble of Dual Encoders

Ensembling multiple models (Perrone and Cooper, 1992) has been empirically shown to improve performance, since it maintains a low model bias while significantly reducing the model variance. In ensembling, multiple models are trained and their predictions are averaged during inference. Specifically, if  $\alpha^l$  denotes the output of model  $l \in [1, L]$ , the output probability is defined as:

$$p(r_{1,\dots,M_{i}}^{i}|c_{1,\dots,N}) = \frac{1}{L} \sum_{l=1}^{L} \frac{exp(\alpha_{i}^{l})}{\sum_{j=1}^{K} exp(\alpha_{i}^{j})} \quad (7)$$

Since ensembling reduces the model variance while maintaining low bias, it is most effective when the models are diverse and each model excels at a particular type of input. In typical ensemble training, the different models are either obtained through different random initializations or at different checkpoints from the same training run. In such an approach, there is no mechanism which explicitly enforces diversity between the models.

### 3.3 Multi-Granularity Training

During baseline model training, the negative response candidates were uniformly sampled from R, the set of all responses in the training set. MGT is proposed in an effort to explicitly model different granularities of representation through a controlled method of sampling negative candidates.

Consider a training corpus consisting of a set of dialog contexts and ground-truth responses,  $T = (C, R^{gt})$ . In the baseline training, k - 1 negative response candidates are uniformly sampled from the set of all responses, R:

$$T_{i} = (C_{i}, R_{i}^{gt}, [N_{i,1}, N_{i,2}, \dots, N_{i,k-1}])$$
(8)  
  $\forall j \in [1, k-1]$   $N_{i,j} \sim \text{Uniform}(R)$ 

MGT is motivated by the idea that observing different types of negative candidate response sets will result in different representations. Negative candidates which are lexically similar to the ground truth response should result in models that carefully consider each word in order to produce fine-grained representations and identify minute differences between candidate responses. On the other hand, very semantically distant candidate responses should result in very broad and abstract representations of language. While there may be many methods of sampling negative responses to influence what the model learns, this paper focuses on using the semantic similarity of the candidate responses as a means of controlling the granularity of learned representations.

Given the LSTM response encoder,  $f_r$ , the measure of semantic similarity is defined as:

$$\mathbf{r_i} = f_r(R_{i,j}) \quad j \in [1, M_i] \tag{9}$$

$$\mathbf{r}_{\mathbf{k}} = f_r(R_{k,j}) \quad j \in [1, M_k] \tag{10}$$

$$d(R_i, R_k) = \frac{\mathbf{r_i}^T \mathbf{r_k}}{||\mathbf{r_i}|| \cdot ||\mathbf{r_k}||}$$
(11)

This approach relies on a cosine-similarity as a measure of semantic distance between dialog utterances. While not a perfect measure, for the purposes of the MGT algorithm it appears to be a sufficient measure. Since the training algorithm groups together similarly distant negative candidates, it is robust to noise in the measure of semantic distance. Future work may explore whether a better distance measure improves the MGT algorithm. A distance matrix D is constructed between all of the responses in R, such that  $D_{i,j} = d(R_i, R_j)$ . The objective of MGT is to train L models at Ldifferent levels of granularity. For a particular response  $R_i$ , rather than sampling negative candidates from the entire set of R, the set of responses R is split into L segments based on distance from  $R_i$ . Define a function  $b(D_i, l)$  which considers a list of distances and returns the maximum distance in the l-th segment of a total of L segments. This is equivalent to sorting  $D_i$  and taking the  $(|R| \times \frac{l}{L})$ th value.

The distance matrix, D, is used to segment the set of potential negative candidates, R, for each training example  $(C_i, R_i^{gt})$ , into L buckets:  $P_i^1, \ldots, P_i^L$ . Given the definition of segmentation provided above,  $P_i^1$  will consist of responses that are strictly closer (as defined by d) to  $R_i$  than the responses in  $P_i^2$ . When training the l-th model at the l-th level of granularity, the negative responses for  $R_i$  are sampled from  $P_i^l$  rather than R.  $P_i^l$  is constructed using  $b(D_i, l)$ , which was defined to return the maximum value in the l-th segment.

This method is used to construct L different training corpora,  $T^1, \ldots, T^L$ . A particular  $T^l$  is constructed as follows:

$$T_{i}^{l} = (C_{i}, R_{i}^{gt}, [N_{i,1}^{l}, \dots, N_{i,k-1}^{l}])$$
(12)  

$$P_{i}^{l} = \{r \in R \mid d(R_{i}, r) \in (b(D_{i}, l-1), b(D_{i}, l)\}$$
  

$$\forall j \in [1, k-1] \quad N_{i,i}^{l} \sim \text{Uniform}(P_{i}^{l})$$

After the L different training corpora, L different models are trained. Models trained on closer candidate sets should learn more granular representations while models trained on more distant candidate sets should learn more abstract representations of dialog. Upon obtaining L different models, the output probability is produced by the ensembling method described in Equation 7.

### 4 **Experiments**

This section describes the datasets and presents experimental procedures aimed at evaluating the different approaches to next utterance retrieval.

#### 4.1 Datasets

Two retrieval corpora, MultiWOZ (Budzianowski et al., 2018) and Ubuntu (Lowe et al., 2015) were used. MultiWOZ contains task-oriented conversations between a tourist and a Wizard-of-Oz, while Ubuntu contains both open-domain and technical dialog snippets collected from Internet Relay Chat (IRC). The diversity of these two datasets provides insight into the general applicability of MGT.

## 4.1.1 MultiWOZ

The MultiWOZ dataset (Budzianowski et al., 2018) was converted into a retrieval corpus. MultiWOZ contains 8422 dialogs for training, 1000 for validation and 1000 for testing. There are 20 candidate responses for each dialog context.

## 4.1.2 Ubuntu Dialog Corpus

The original Ubuntu corpus (Lowe et al., 2015) has 1,000,000 training examples. Typical interactions include individuals asking for technical assistance in a conversational manner. The subject of conversation is not explicitly bounded and may be any topic. As described in Section 3.1, the training corpus is modified in order to train as a retrieval task rather than as a binary prediction task. Negative training examples (500,127) are filtered out. The size of the new training dataset is 499,873. There are a total of 10 candidate responses for each context. The validation and test sets remain unchanged, with 19,561 validation examples and 18,921 test examples.

# 4.2 Experimental Setup

Unless otherwise specified, the size of ensembles and the number of models in MGT is L = 5. For MGT, the highest performing checkpoint at each granularity is selected using the validation score. For the ensemble method, the top performing checkpoints are selected from a single run.

# 4.2.1 MultiWOZ Setup

Two distinct encoders are trained, one to encode the dialog context and the other for the candidate responses. Each encoder is a single layer, unidirectional LSTM with an embedding dimension of 50 and a hidden size of 150. These hidden sizes match the best performing hyperparameters identified by Budzianowski et al. (2018). The Adam optimizer (Kingma and Ba, 2015) with a learning rate of 0.005 is used to train the model for 20 epochs. The vocabulary is 1261 words, the batch size is 32, and gradients are clipped to 5.0. A checkpoint is saved after each epoch, and the best checkpoint is selected using performance on the validation set.

## 4.2.2 Ubuntu Setup

Each encoder is a single layer, uni-directional LSTM with an embedding dimension of 300 and a hidden size of 150. The Adam optimizer (Kingma and Ba, 2015) with a learning rate of 0.005 is used to train the model for 20 epochs. The vocabulary is 10002 words, the batch size is 128, and gradients are clipped to 5.0. Only the last 160 words of each dialog context are used. The word embeddings are initialized with pre-trained GloVe embeddings (Pennington et al., 2014). A checkpoint is sale after each epoch, and the best checkpoint is selected using performance on the validation set.

# 4.2.3 Deep Attention Matching Experiment

MGT is a training procedure which is agnostic to the underlying model architecture. Though the majority of the experiments presented in this paper use the dual encoder architecture (Lowe et al., 2015), MGT is applied on top of the state-of-theart architecture for Ubuntu: the Deep Attention Matching Network (DAM) (Zhou et al., 2018). When applying MGT to DAM, the sampling of negative candidates is done using the baseline dual encoder architecture.

## 4.3 Multi-Granularity Training Example

Table 1 shows an example dialog context, groundtruth response and the negative candidate responses sampled at several levels of cosine distance, as per Equation 11. These negative candidate responses are retrieved by MGT's sampling algorithm, and are used to train multiple models at different levels of granularity.

The negative candidates for the higher granularity models are much closer to the ground-truth response than the candidates for the lower granularity models. As such, models trained at higher granularities will learn more granular representations of dialog in order to identify minute differences between responses. Examples for lower granularity models are more distant in meaning, and models may instead learn to represent higherlevel attributes of the dialog.

# 5 Results

Multi-granularity training is proposed in order to learn strong and general latent representations of dialog. To evaluate the strength and generality of the learned representations, experiments are conducted to evaluate three different properties of

Dialog Context:
USER: i need an expensive place to dine in the center of town.
SYS: what type of food are you wanting at this restaurant?
USER: type of food does not matter to me.
Ground-Truth Response:
SYS: yes there are 33 such restaurant -s. would you like me to book 1 for you?
Closest Neg. Cand. (for Highest Granularity Model):
SYS: i have 5 indian restaurant -s in the west . if i may , might i suggest the rice boat . i can reserve
a table for you if you would like.
2nd Closest Neg. Cand. (for 2nd Highest Granularity Model):
SYS: how about the avalon?
3rd Closest Neg. Cand. (for 3nd Highest Granularity Model):
SYS: i would be happy to book that for you .are you travelling alone?
2nd Furthest Neg. Cand. (for 2nd Lowest Granularity Model):
SYS: i apologize, there s been a misunderstanding. before we can book your taxi, we need to know
which college . there are 18 colleges . what area are you looking for ?
Furthest Granularity Neg. Cand (for Lowest Granularity Model):
SYS: i need to know when you want to leave and arrival time in order for me to order you a taxi.

Table 1: An example dialog context from the training set. Along with the ground-truth response, negative candidates sampled at five different levels of semantic distance are shown. The retrieval models are trained to differentiate between the ground-truth response and the different negative candidates.

MGT: (1) improved performance on the task of next utterance retrieval, (2) explicit modelling of different granularities, and (3) improved generality and transferability to other dialog tasks.

Model Name	MRR	Hits@1
Dual Encoder	79.55	66.13%
Ensemble (5)	81.53	69.47%
Multi-Granularity (5)	82.74	72.18%

#### 5.1 Next Utterance Retrieval

Next utterance retrieval is reliant on latent representations of dialog. Several experiments are conducted to evaluate whether MGT improves the representative power of models and results in better performance on the task of next utterance retrieval. MGT is expected to outperform standard ensembling, since MGT explicitly models multiple granularities and trains more diverse models. The performance of MGT is evaluated using both MultiWOZ (Budzianowski et al., 2018) and Ubuntu (Lowe et al., 2015). Experiments are conducted using two different underlying architectures, a dual encoder baseline (Lowe et al., 2015) and a Deep Attention Matching network (Zhou et al., 2018).

### 5.1.1 MultiWOZ

Performance on the MultiWOZ retrieval task is evaluated with mean reciprocal rank (MRR), and Hits@1 (H@1). Mean reciprocal rank is defined

Table 2: Performance on MultiWOZ. MGT is compared to a baseline dual encoder, and an ensemble of dual encoders with an identical number of parameters. All bold-face results are statistically significant to p < 0.01.

as follows:

$$MRR = \frac{1}{N} \sum_{i=1}^{N} \frac{1}{rank_i}$$
(13)

Hits@1 is equivalent to accuracy. It measures how often the ground-truth response is selected from the K = 20 candidates.

The results in Table 2 demonstrate the strong performance gains obtained with MGT. With L = 5 granularities, MGT outperforms a similarly sized ensemble of dual encoders. These results demonstrate that explicitly enforcing the policy that makes models learn multiple granularities of representation improves the representative power and performance on next utterance retrieval.

Model Name	MRR	$R_{10}@1$	$R_2@1$
Previous Research			
Dual Encoder (Lowe et al., 2015)	-	63.8	90.1
MV-LSTM (Pang et al., 2016)	-	65.3	90.6
Match-LSTM (Wang and Jiang, 2016)		65.3	90.4
Multiview (Zhou et al., 2016)	-	66.2	90.8
DL2R (Yan et al., 2016)	-	62.6	89.9
SMN (Wu et al., 2016)	-	72.6	92.6
DAM (Zhou et al., 2018)	-	76.7	93.8
Dual Encoder Experiments			
Dual Encoder (Lowe et al., 2015)	76.84	63.6	90.9
Ensemble (5)	78.91	66.9	91.7
Multi-Granularity (5)	80.10	<b>68.7</b>	91.9
Deep Attention Matching Experiments			
DAM (Zhou et al., 2018) (re-trained)	83.74	74.54	93.08
Ensemble (5)	84.03	74.95	93.27
Multi-Granularity (5)	84.26	75.30	93.45

Table 3: Results for next utterance retrieval on the Ubuntu dialog corpus. This table shows previous work, and experimental results with two underlying architectures: a dual encoder model and Deep Attention Matching networks. The results shown in the DAM experiments section are performed with the open-sourced implementation of Zhou et al. (2018), which obtains slightly worse performance than they report. All bold-face results are statistically significant to p < 0.01.

## 5.1.2 Ubuntu

Previous research used several variations of the  $R_N@k$  metric to evaluate retrieval performance on the Ubuntu dialog dataset.  $R_N@k$  refers to the percentage of the time that the ground truth response was within the top-k predictions for a candidate set size of N utterances.  $R_{10}@1$  on Ubuntu is equivalent to Hits@1 and accuracy. In addition to MRR, we report  $R_{10}@1$  and  $R_2@1$ , top-1 accuracy with a candidate set size of 10 and 2, respectively.

MGT is applied on top of the dual encoder baseline (Lowe et al., 2015) and Deep Attention Matching networks (Zhou et al., 2018). The results shown in Table 3 show the performance of MGT using two different underlying architectures, as well as previous work. Across both base architectures, MGT outperforms ensembling. The primary difference between these two methods is that MGT explicitly ensures that several granularities of representation are learned. As such, these results reaffirm the hypothesis that learning multiple granularities of representation leads to more diverse models, and more general representations of dialog.

Even with the dual encoder as the underlying model, MGT outperforms all previous work ex-

cept for Sequential Matching Networks (SMN) (Wu et al., 2016) and Deep Attention Matching networks (DAM) (Zhou et al., 2018). The Deep Attention Matching experiment performs MGT using DAM<sup>1</sup> as the underlying architecture. MGT has good performance improvement on top of DAM, roughly double the improvement obtained by ensembling. This suggests that MGT can be used as a general purpose training algorithm which learns multiple-granularities of representation and thereby produces stronger and more general models.

### 5.2 Explicit Granularity Modelling

Multi-granularity training learns multiple granularities of representation. However, strong performance on next utterance retrieval, does not necessarily prove that several granularities are explicitly modelled. To analyze whether the models operate at different levels of granularity, the content of the representations must be considered. The L = 5 trained models, each at a different granularity, have their weights frozen. These frozen

<sup>&</sup>lt;sup>1</sup>It should be noted that the open-source implementation provided by Zhou et al. (2018) was used, however performance was slightly lower than the results they reported. We speculate that given a DAM implementation that matches their reported results, MGT would obtain a similarly-sized improvement (+0.76 R@1).

Model Name	BoW (F-1)	DA (F-1)
Highest Abstraction	57.00	19.24
2nd Highest Abs.	57.69	19.14
Medium	58.49	18.31
2nd Highest Gran.	58.38	16.88
Highest Granularity	59.43	15.46

Table 4: Results of the granularity analysis experiment. L = 5 models trained to capture different granularities of representation. All bold-face results are statistically significant to p < 0.01.

models are then used to obtain a latent representation of all the dialog contexts in MultiWOZ. A linear layer is then trained on top of these representations for a downstream task. During this training, only the weights of the linear layer are updated. This evaluates the information contained in these learned representations.

Two different downstream tasks are considered; bag-of-words prediction and dialog act prediction. Bag-of-words prediction is the task of predicting a binary vector corresponding to the words present in the last utterance of the dialog context. This task requires very granular representations of language, and therefore the models trained to capture high granularity representations should have the highest performance. Dialog act prediction is the task of predicting the set of dialog acts for the next system response. This is a high-level task that requires abstract representations of language, therefore the models with the lowest granularity should do well.

The results in Table 4 confirm the hypothesis that MGT results in models that learn different granularities of representation. It is clear that higher granularity models better capture the information necessary for the bag-of-words task, while higher abstraction (lower granularity) models better capture information for dialog act prediction.

#### 5.3 Generalizability and Task Transfer

One motivation of MGT is to improve the generality of representation, and facilitate easy transfer to various tasks. Truly general representations of language would require no fine-tuning of the model, and we would only need to learn a linear layer in order to extract the relevant information from the representation. Bag-of-words prediction and dialog act prediction are again used to evaluate the ability of MGT to transfer without any fine-tuning.

The results shown in Table 5 demonstrate

Model Name	<b>BoW (F-1)</b>	DA (F-1)
Dual Encoder	60.13	19.09
Ensemble (5)	64.11	22.39
Multi-Granularity (5)	67.51	22.85
Fine-tuned	90.33	28.75

Table 5: Experimental results demonstrating performance on two downstream tasks, without any finetuning of the latent representations. All bold-face results are statistically significant to p < 0.01.

Model Name	DA (F-1)
Random Init	28.75
Dual Encoder	32.63
Ensemble (5)	31.71
Multi-Granularity (5)	33.46

Table 6: Experimental results demonstrating performance on the downstream task of dialog act prediction, when the model is fine-tuned on all available data. All bold-face results are statistically significant to p < 0.01.

that MGT results in more general representations of language, thereby facilitating better transfer. However, there is room for improvement when comparing to models fine-tuned on the downstream task. This suggests that additional measures can be taken to improve the representative power of these models.

The results in Table 6 demonstrate that MGT learns general representations which effectively transfer to downstream tasks, especially more difficult tasks such as dialog act prediction. Finetuning the latent representations learned by MGT, results in improved performance on dialog act prediction.

# 6 Conclusions and Future Work

This paper presents multi-granularity training (MGT), a mechanism for learning strong and general representations for next utterance retrieval. Through the use of a sampling algorithm to select negative candidate responses, multiple granularities of representation are learned during training. Strong performance gains are observed on the task of next utterance retrieval on both MultiWOZ and Ubuntu. Experiments show that MGT is a generally applicable training procedure which can be applied to multiple underlying model architectures. Quantitative analytic experiments demonstrate that multiple granularities of representation are in fact being learned, and that MGT facilitates better transfer to downstream tasks both with and without fine-tuning.

There are several avenues for future work. First, this method is general and broadly applicable, which suggests that it may improve performance on other tasks and domains. A particularly interesting application would be to generalize this method to language generation tasks. Second, a useful improvement on top of MGT would be a more sophisticated method of combining the multiple granularities of representations. Third, while this paper focuses on capturing multiple representations at different levels of granularity, it would be interesting to generalize MGT to learning multiple representations along several different axes (e.g., domains, styles, intents, etc.).

### References

- Chris Alberti, Kenton Lee, and Michael Collins. 2019. A bert baseline for the natural questions. *arXiv* preprint arXiv:1901.08634.
- Paweł Budzianowski, Tsung-Hsien Wen, Bo-Hsiang Tseng, Iñigo Casanueva, Stefan Ultes, Osman Ramadan, and Milica Gašić. 2018. Multiwoz-a large-scale multi-domain wizard-of-oz dataset for task-oriented dialogue modelling. *arXiv preprint arXiv:1810.00278*.
- Mark G Core and James Allen. 1997. Coding dialogs with the damsl annotation scheme. In AAAI fall symposium on communicative action in humans and machines, volume 56. Boston, MA.
- Donald Davidson and Gilbert Harman. 2012. *Semantics of natural language*, volume 40. Springer Science & Business Media.
- Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. 2018. Bert: Pre-training of deep bidirectional transformers for language understanding. *arXiv preprint arXiv:1810.04805*.
- Emily Dinan, Varvara Logacheva, Valentin Malykh, Alexander Miller, Kurt Shuster, Jack Urbanek, Douwe Kiela, Arthur Szlam, Iulian Serban, Ryan Lowe, et al. 2019. The second conversational intelligence challenge (convai2). *arXiv preprint arXiv:1902.00098*.
- Rudolf Kadlec, Martin Schmid, and Jan Kleindienst. 2015. Improved deep learning baselines for ubuntu corpus dialogs. *arXiv preprint arXiv:1510.03753*.
- Diederik P Kingma and Jimmy Ba. 2015. Adam: A method for stochastic optimization. In *Proceedings* of *ICLR*.

- Ryan Kiros, Yukun Zhu, Ruslan R Salakhutdinov, Richard Zemel, Raquel Urtasun, Antonio Torralba, and Sanja Fidler. 2015. Skip-thought vectors. In *Advances in neural information processing systems*, pages 3294–3302.
- Ryan Lowe, Nissan Pow, Iulian Serban, and Joelle Pineau. 2015. The ubuntu dialogue corpus: A large dataset for research in unstructured multi-turn dialogue systems. arXiv preprint arXiv:1506.08909.
- Shikib Mehri, Evgeniia Razumovsakaia, Tiancheng Zhao, and Maxine Eskenazi. 2019. Pretraining methods for dialog context representation learning. *arXiv preprint arXiv:1906.00414*.
- Ruslan Mitkov. 2014. Anaphora resolution. Routledge.
- Richard Montague. 1973. The proper treatment of quantification in ordinary english. In *Approaches to natural language*, pages 221–242. Springer.
- Liang Pang, Yanyan Lan, Jiafeng Guo, Jun Xu, Shengxian Wan, and Xueqi Cheng. 2016. Text matching as image recognition. In *Thirtieth AAAI Conference on Artificial Intelligence*.
- Jeffrey Pennington, Richard Socher, and Christopher Manning. 2014. Glove: Global vectors for word representation. In *Proceedings of the 2014 conference on empirical methods in natural language processing (EMNLP)*, pages 1532–1543.
- Michael P Perrone and Leon N Cooper. 1992. When networks disagree: Ensemble methods for hybrid neural networks. Technical report, BROWN UNIV PROVIDENCE RI INST FOR BRAIN AND NEU-RAL SYSTEMS.
- Matthew E Peters, Mark Neumann, Mohit Iyyer, Matt Gardner, Christopher Clark, Kenton Lee, and Luke Zettlemoyer. 2018. Deep contextualized word representations. *arXiv preprint arXiv:1802.05365*.
- Alec Radford, Karthik Narasimhan, Tim Salimans, and Ilya Sutskever. 2018. Improving language understanding by generative pre-training. URL https://s3us-west-2. amazonaws. com/openai-assets/researchcovers/languageunsupervised/language understanding paper. pdf.
- Ilya Sutskever, Oriol Vinyals, and Quoc V Le. 2014. Sequence to sequence learning with neural networks. In *Advances in neural information processing systems*, pages 3104–3112.
- Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. 2017. Attention is all you need. In *Advances in Neural Information Processing Systems*, pages 6000–6010.
- Alex Wang, Amapreet Singh, Julian Michael, Felix Hill, Omer Levy, and Samuel R Bowman. 2018. Glue: A multi-task benchmark and analysis platform

for natural language understanding. *arXiv preprint* arXiv:1804.07461.

- Shuohang Wang and Jing Jiang. 2016. Machine comprehension using match-lstm and answer pointer. *arXiv preprint arXiv:1608.07905.*
- Jason Williams, Antoine Raux, Deepak Ramachandran, and Alan Black. 2013. The dialog state tracking challenge. In *Proceedings of the SIGDIAL 2013 Conference*, pages 404–413.
- Thomas Wolf, Victor Sanh, Julien Chaumond, and Clement Delangue. 2019. Transfertransfo: A transfer learning approach for neural network based conversational agents. *arXiv preprint arXiv:1901.08149*.
- Yu Wu, Wei Wu, Chen Xing, Ming Zhou, and Zhoujun Li. 2016. Sequential matching network: A new architecture for multi-turn response selection in retrieval-based chatbots. *arXiv preprint arXiv:1612.01627*.
- Rui Yan, Yiping Song, and Hua Wu. 2016. Learning to respond with deep neural networks for retrievalbased human-computer conversation system. In Proceedings of the 39th International ACM SIGIR conference on Research and Development in Information Retrieval, pages 55–64. ACM.
- Tiancheng Zhao, Allen Lu, Kyusong Lee, and Maxine Eskenazi. 2017. Generative encoderdecoder models for task-oriented spoken dialog systems with chatting capability. *arXiv preprint arXiv:1706.08476*.
- Xiangyang Zhou, Daxiang Dong, Hua Wu, Shiqi Zhao, Dianhai Yu, Hao Tian, Xuan Liu, and Rui Yan. 2016. Multi-view response selection for human-computer conversation. In *Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing*, pages 372–381.
- Xiangyang Zhou, Lu Li, Daxiang Dong, Yi Liu, Ying Chen, Wayne Xin Zhao, Dianhai Yu, and Hua Wu. 2018. Multi-turn response selection for chatbots with deep attention matching network. In *Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 1118–1127.