

# The structure of online social networks modulates the rate of lexical change

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## Abstract

New words are regularly introduced to communities, yet not all of these words persist in a community’s lexicon. Among the many factors contributing to lexical change, we focus on the understudied effect of social networks. We conduct a large-scale analysis of over 80k neologisms in 4420 online communities across a decade. Using Poisson regression and survival analysis, our study demonstrates that the community’s network structure plays a significant role in lexical change. Apart from overall size, properties including dense connections, the lack of local clusters and more external contacts promote lexical innovation and retention. Unlike offline communities, these topic-based communities do not experience strong lexical levelling despite increased contact but accommodate more niche words. Our work provides support for the sociolinguistic hypothesis that lexical change is partially shaped by the structure of the underlying network but also uncovers findings specific to online communities.

## 1 Introduction

Lexical change is a prevalent process, as new words are added, thrive, and decline in day-to-day usage. While there is a certain randomness at play in word creation and adoption (Newberry et al., 2017), there are also psychological, social, linguistic and evolutionary factors that systematically affect lexical change (Labov, 2007; Christiansen and Kirby, 2003; Lupyán and Dale, 2010).

In sociolinguistics, one structural factor that has long been recognized as influencing lexical changes is the language community’s social network. For example, drawing on pioneering works on social networks (Granovetter, 1977, 1983), the *weak tie model of change* holds that the structural properties of social networks can account for the general tendency of some language communities to be more resistant to linguistic change than oth-

ers (Milroy and Milroy, 1985, 1992; Milroy and Llamas, 2013). A classic finding is that loose-knit networks with mostly weak ties are more conducive to information diffusion, thereby facilitating innovation and change, while close-knit networks with strong bonds impose norm-enforcing pressure on language usage, strengthening the localized linguistic norms (Milroy and Milroy, 1985).

One compelling observation in favor of this argument concerns the comparison between two Germanic languages, Icelandic and English. Icelandic has changed little since the late thirteenth century, which could be due to the norm-enforcing pressure inherent in the strong kinship and friendship ties. In contrast, in Early Modern London English, the loosening of network ties, accompanied by the rise of the mobile merchant class, was argued to be responsible for some radical change in the language (Milroy and Milroy, 1985).

This study extends network-based sociolinguistic research to online communities, which remain understudied despite their expansion in past decades. While we draw an analogy between offline and online communities, our focus is on communities of practice (Eckert and McConnell-Ginet, 1992; Holmes and Meyerhoff, 1999; Schwen and Hara, 2003), or “an aggregate of people who come together around mutual engagement in an endeavor” (Eckert and McConnell-Ginet, 1992), rather than offline speech communities. We examine how network structures affect lexical **innovation**, **retention** and **levelling** in online communities. Specifically, we ask 1) how network structure contributes to the introduction of new words to online communities (innovation), 2) how structural properties affect the survival of these newly introduced words (retention) and 3) whether the increased inter-connectedness causes online communities to adopt a similar set of new words (levelling).

This work offers the following contributions. First, using a massive longitudinal dataset of 4420

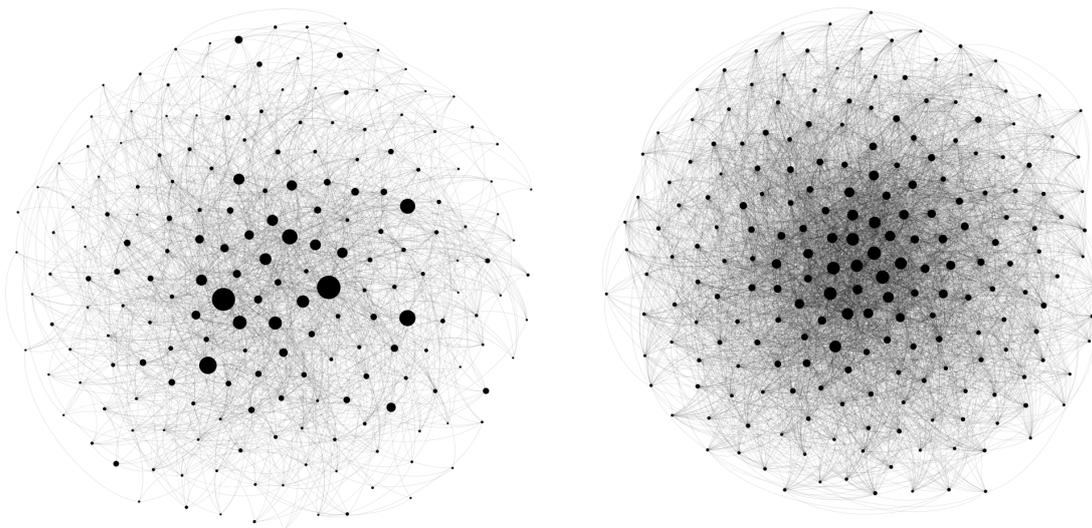


Figure 1: Applying the hypothesis of [Milroy and Milroy \(1985\)](#) to these two gaming subreddits of similar size suggests that the network with lower density (left; `r/masseffect`) will be more innovative than the more closely-connected community shown right (`r/F13thegame`). However, after controlling for size, the one with higher average degree (more inner-connections) (right: `r/F13thegame`) tends to develop more lexical innovations.

communities, we precisely quantify the structural mechanisms that drive these lexical processes. Our work adds to network studies in sociolinguistics focusing on in-person observations of local communities ([Conde-Silvestre, 2012](#); [Sharma and Dodsworth, 2020](#)) and shows that conclusions drawn from offline communities are insufficient to account for behavior seen in online social networks (Figure 1). We find that larger size, denser connections, lack of local clustering and greater external contacts promote lexical innovation and retention in online communities, while density, as discussed most in offline studies, could be an emergent byproduct of network size. These topic-based communities also do not experience strong levelling due to increased contact. Second, emerging studies in online communities ([Danescu-Niculescu-Mizil et al., 2013](#); [Stewart and Eisenstein, 2018](#); [Del Tredici and Fernández, 2018](#)) focus exclusively on lexical change at the individual or word level. Few investigate how global network properties affect lexical change at the community level. Finally, sampling offline networks presents practical difficulties, we extract complete networks for thousands of online communities, providing a large-scale dataset to explore the structural factors of lexical change. Our code is available at [https://github.com/lingjzhu/reddit\\_network](https://github.com/lingjzhu/reddit_network) and replication details are available in Appendix A.

## 2 Lexical Change

**Lexical change and social networks** Since the landmark study of sound change in the Belfast community by [Milroy and Milroy \(1985\)](#), the impact of network structures on language change has been a key consideration in sociolinguistics. [Milroy and Milroy \(1985\)](#) found that speakers in loose-knit networks tend to experience more linguistic change than those in close-knit networks. Most early social network studies focus predominantly on speakers in local, less mobile communities where ties between people tend to be strong ([Nevalainen, 2000](#); [Conde-Silvestre, 2012](#); [Sharma and Dodsworth, 2020](#)). Except for a few recent simulation studies ([Reali et al., 2018](#)), researchers have rarely explored how the global properties of social networks systematically affect lexical change, although the weak tie model does predict an influence of social network at the macro-level. In addition, while there are lexicographic studies attempting to enumerate factors that affect the acceptance of neologisms ([Metcalf, 2004](#); [Barnhart, 2007](#)), network structures are rarely taken into consideration. A key limitation of previous works has been access to a large longitudinal dataset of communities with different network properties as well as a precise estimate of the network structure of larger communities, which are limitations this study overcomes.

**Lexical change in online communities** The rise of social media and the proliferation of Internet speech has drawn increasing attention to lexical change in online communities, including Twitter (Eisenstein et al., 2014; Goel et al., 2016), Reddit (Altmann et al., 2011; Stewart and Eisenstein, 2018; Del Tredici and Fernández, 2018) and review sites (Danescu-Niculescu-Mizil et al., 2013). It has been shown that the usage of certain words is associated with community loyalty and norms (Zhang et al., 2017; Bhandari and Armstrong, 2019) and indicative of user behaviors (Danescu-Niculescu-Mizil et al., 2013; Noble and Fernández, 2015; Chang and Danescu-Niculescu-Mizil, 2019; Klein et al., 2019). Specifically for lexical change over time, Stewart and Eisenstein (2018) investigate the survival of lexical items in Reddit, and conclude that a word’s appearance in more diverse linguistic contexts is the strongest predictor of its survival while social dissemination is a comparatively weaker predictor. Del Tredici and Fernández (2018) examined the use of neologisms in 20 subreddit communities. Their finding that weak-tie users tend to innovate whereas strong-tie users tend to propagate is consistent with *the weak tie theory of language change*. Other studies along this line tend to focus on the role of individual users (Paolillo, 1999; Paradowski and Jonak, 2012). The study closest to our current study is that by Kershaw et al. (2016), which investigates word innovations in Reddit and Twitter by looking at grammatical and topical factors. Yet Kershaw et al. (2016) only used network information to partition the dataset without exploring the role of these structural attributes in depth. Less is known about how network structures are systematically related to community-level lexical change in online communities, which we address here.

### 3 The Reddit Network Corpus

To analyze lexical innovation in a network setting across long time scales, we use comments made to Reddit, one of the most popular social media sites. There, 330M users are active in about 1M distinct topic-based sub-communities (subreddits). Here we define each subreddit as a community of practice (Schwen and Hara, 2003), as each subreddit is relatively independent with various norms formed through interactions. The subreddit communities span across a wide range of social network structures (Hamilton et al., 2017) and linguistic use patterns (Zhang et al., 2017), making them ideal

for studying the propagation of sociolinguistic variations in online communities. Detailed statistics are given in Appendix B.

**Data** To strike a balance between acquiring active subreddits and preserving the diversity of these communities, we initially select the top 4.5K subreddits based on their overall size from their inception to October 2018 via the `Convokit` package (Chang et al., 2020). Let  $\mathcal{C}_{Reddit} = \{C_1, C_2, \dots, C_n\}$  be the set of subreddit communities included in the corpus. A subreddit community  $C_n$  is further discretized into multiple monthly subreddit communities  $c_n(t)$  based on its actual life span in the monthly time step  $t$ , such that  $C_n = \{c_n(1), c_n(2), \dots, c_n(t_{max})\}$ . For each  $c_n(t)$ , we extracted all individual comments except those marked as [deleted] and performed tokenization via SpaCy. During text cleaning, we removed numbers, emojis, urls, punctuations and stop words, and set a cutoff frequency of 10 over the entire dataset to exclude infrequent typos or misspellings. Only those monthly subreddits  $c_n(t)$  with more than 500 words or 50 users after preprocessing are retained. Some communities known for their content in foreign languages are also removed. After preprocessing, 4420 subreddits were left in our analysis.

**Community networks** For a community  $c$  from month  $t = 1, 2, \dots, t_{max}$ , its temporal network can be represented as a discrete-time sequence of network snapshots  $\mathcal{G}_c = \{G_c(1), G_c(2), \dots, G_c(t_{max})\}$ . Each snapshot network at time  $t$ ,  $G_c(t) = \{V_c(t), E_c(t)\}$  consists of a set of user nodes  $V_c(t)$  and a set of edges  $E_c(t)$  characterizing direct interactions between users.  $G_c(t)$  is initiated as an undirected and unweighted graph under the assumption that these commenting communications are mutual and bi-directional.

A user  $u_i$  is represented as a node if this user has posted at least one comment at month  $t$ . An edge  $e_{ij}$  exists between user  $u_i$  and user  $u_j$  if these two users have interacted in close proximity in a common discussion thread, that is, separated by at most two comments (Hamilton et al., 2017; Del Tredici and Fernández, 2018). Since online communications are asynchronous, a discussion thread created at time  $t$  may still have active comments from users at time  $t + 1$  or later. For such threads, we only included interactions at time  $t$  in  $G_c(t)$  and grouped later interactions

into the future time steps at which these interactions happened. Users marked as [deleted] or AutoModerator were all removed. After filtering, a total of 289.8k community networks have been extracted for all 4420 communities.

**Inter-community networks** We also identify the network dynamics between communities. We created temporal network  $\mathcal{G}_{IC}$  to characterize the connections between communities at consecutive months  $t = 1, 2, \dots, t_{max}$ ,  $\mathcal{G}_{IC} = \{G_{IC}(1), G_{IC}(2), \dots, G_{IC}(t_{max})\}$ , in which  $G_{IC}(t) = \{V_{IC}(t), E_{IC}(t)\}$ .  $V_{IC}(t)$  contains the set of nodes whereas  $E_{IC}(t)$  is the set of edges between communities. A community is represented as a node  $u_i$  in  $G_{IC}(t)$ , except for communities that do not exist or are no longer active at time  $t$ . Two communities are determined to be connected if they share active users, that is, users who had posted at least 2 comments in both communities during that month. Each network snapshot is initiated as a weighted and undirected network with the edge weights set to the numbers of shared users, as an approximation of connection strength. Finally, 152 inter-community networks have been constructed since the inception of Reddit in 2005 until October 2018.

**Internet neologisms** Neologisms are newly emerging language norms that fall along a continuum from the common words known to the overwhelming majority of users to nonce words that are mostly meaningless and rarely adopted. We only focus on Internet neologisms, e.g. *lol*, *lmao*, *idk*, as community slangs in Reddit communities. Such neologisms are abundant in the ever-evolving online communications as people use them for convenience or to signify in-group identity. The non-standard, idiosyncratic spelling patterns of Internet neologisms also make them easier to track than nuanced meaning shifts.

We obtained the Internet slangs from two online dictionary sources, NoSlang.com and Urban Dictionary. The neologisms in NoSlang.com have been used in a previous study (Del Tredici and Fernández, 2018). After filtering some lexical entries, we ended up with approximately 80K Internet neologisms for subsequent analysis. We set the minimum frequency threshold of neologisms to 10 over the entire dataset; this low setting ensures that the analysis is not biased by selectively looking only

Frequency	Neologisms
Most frequent	lol, /r, kinda, bitcoin, idk, lmao, tbh tl;dr, alot, /s, omg, lvl, hahaha, iirc
Least frequent	thugmonster, blein, sotk, f'tang yobbish, ferranti, sonse, yampy

Table 1: Examples of neologisms.

at surviving words, which may obscure the lexical change process. Details can be found in Appendix B.

Many of these neologisms were not first coined in Reddit but were coined elsewhere and introduced into subreddits subsequently by users. Since it was neither feasible nor possible to trace the exact origins of these words, we instead focused on how words were introduced and adopted. This approach is also consistent with previous studies of lexical change (Altmann et al., 2011; Grieve et al., 2017; Del Tredici and Fernández, 2018).

## 4 Network statistics

Communities in Reddit can be defined in terms of how their members relate within the community (intra) and how the community relates to other communities (inter) through multi-community memberships by its users (Tan and Lee, 2015). We formalize both as potential influences. As network attributes may be affected by the hyperparameters for network construction, we additionally validate this approach in Appendix C.

**Intra-community features** We take the following network measurements for each  $G_c(t)$  to characterize the global properties of community networks: density, average local clustering coefficient, transitivity, average degree, maximum degree, degree assortativity, fraction of the largest connected components and fraction of singletons. These network measures can characterize the size, fragmentation and connectedness of Reddit networks (Hamilton et al., 2017; Cunha et al., 2019).

Parameters like average local clustering coefficient, transitivity, and assortativity are highly influenced by the underlying degree distribution (Hamilton et al., 2017). We adjusted these parameters by computing their relative differences with respect to the mean values of five random baseline networks, which were generated by randomly rewiring the original network for  $10 \times$  edge count iterations and preserving the original degree sequence. These features are referred to as adjusted local cluster-

ing coefficient, adjusted transitivity, and adjusted assortativity in the following text.

**Inter-community features** In addition to the intra-community network features, it is also necessary to measure a community’s external connections to other communities. User mobility and external influence have been found to play a role in the process of lexical change (Conde-Silvestre, 2012). For each between-community network snapshot  $G_{IC}(t)$  at time  $t$ , we focus on the properties of individual nodes (communities). We computed the degree centrality, closeness centrality, eigenvector centrality, betweenness centrality and PageRank centrality for each community node. These centrality measures quantify the connectedness of a community to other communities, which can be used as an indicator of their degree of external contact and user mobility.

## 5 Lexical innovations

In what types of communities are neologisms likely to be introduced? Here, we investigate the extent to which the number of innovations introduced per month can be predicted with only the structural properties of community networks.

**Experiment setup** Given a set of communities  $C = \{c_1, c_2, \dots, c_n\}$  spanning time steps  $T = \{1, 2, \dots, t_{max}\}$ , we aim to predict the count of monthly lexical innovations for each community  $Y = \{y_1^{c_1}, y_2^{c_1}, \dots, y_{t_{max}}^{c_n}\}$  from the corresponding network attributes  $\mathbf{X} = \{\mathbf{x}_1^{c_1}, \mathbf{x}_2^{c_1}, \dots, \mathbf{x}_{t_{max}}^{c_n}\}$ . The predicted variable  $y_t^{c_n}$  is computed by counting only innovations first introduced into community  $c_n$  at month  $t$ . Any subsequent usage of the same innovations after their first introduction is not counted as innovations in community  $c_n$ . The feature vector  $\mathbf{x}_t^{c_n}$  is the structural features of the network at time  $t$  for  $c_n$ . After removing about 0.03% invalid data points and outliers, we ended up with 289.1k samples for the task.

**Implementation** We used both intra-community and inter-community features for innovation prediction. However, in empirical networks, certain structural features tend to be correlated. For example, network size and density are usually strongly correlated on a log-log scale in online social networks (Backstrom et al., 2012), which is also apparent in our dataset (Spearman  $\rho=-0.87$ ). Such correlations may confound the interpretation of the

feature contributions (see Appendix D). To generate orthogonal features, we first standardized all 15 network features and then used principal component analysis (PCA) with whitening to decompose them into principal components (PCs). Standardization was necessary as it could prevent a few variables with a large range of variance from dominating the PCs. We found that the first five PCs accounted for 87% of total variance and 10 PCs explained 99% of the total variance.

Since counts of innovations are non-negative integers, Poisson regression and Histogram-based Gradient Boosted Trees (HGBT) with Poisson loss were used to predict the number of innovations with PCs. The model parameters were selected through ten-fold cross-validation. The data were randomly partitioned into training and test sets with a ratio of 90%/10%. We report the mean absolute error (MAE) and the mean Poisson deviance (MPD) averaged across 20 runs with different random partitions of data. Both metrics should be minimized by the models. Replication details are in Appendix E.

Model	MAE	MPD
Baseline (mean)	19.37	30.16
Poisson reg. (PCs=5)	11.79	12.29
Poisson reg. (PCs=10)	11.14	11.03
Poisson reg. (raw feat.)	11.72	12.21
HGBT (PCs=5)	10.57	9.63
HGBT (PCs=10)	9.65	8.19
HGBT (raw feat.)	<b>9.24</b>	<b>7.49</b>

Table 2: Results of lexical innovation prediction.

**Results** As summarized in Table 2, all models outperformed the mean baseline by a significant margin, suggesting that the internal network structures and the external connections to other communities are systematically correlated to the count of lexical innovations per month. The three largest coefficients of the Poisson model with 5 PCs correspond to the first three PCs (see Figure 2)<sup>1</sup>. PC1 represents the overall size of the network, such that the Poisson model predicts that networks having larger overall size tend to have more innovations (Coefficient: -0.87). PC2 indicates the fragmentation and the local clusteredness of the network, and contributes negatively to lexical innovation (Coefficient: -0.20). In other words, fragmented networks with local clusters tend to have fewer innovations as this structure inhibits the spread of information.

<sup>1</sup>Note that the coefficient sign for a PC must be interpreted with respect to its loading on structural components.

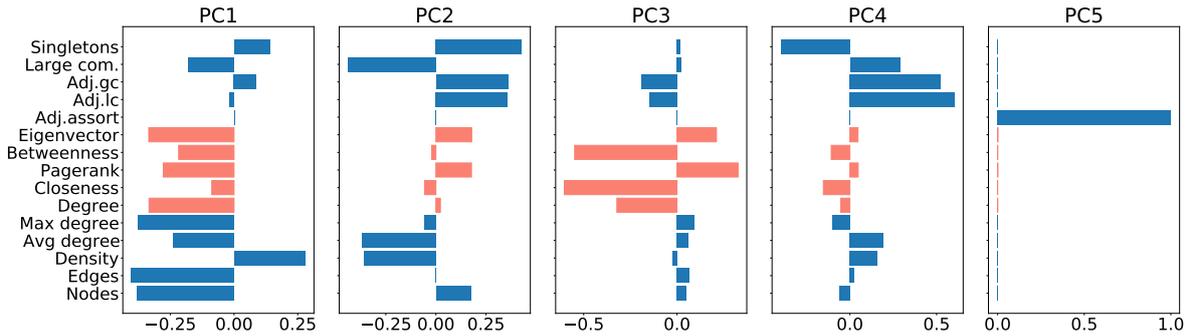


Figure 2: The decomposition of the PCs used in predicting innovations. Inter-community features are highlighted in orange bars. Adj.lc, Adj.gc and Adj.assort are local clustering coefficient, global clustering coefficient and assortativity adjusted with respect to a random network. PC1 represents the overall size, PC2 the density of intra-community connections and PC3 the inter-community connections.

PC3 is generally related to inter-community connections with positive correlation to innovation (Coefficient.: 0.19). Yet what matters is not the number of communities connected (degree centrality) but the quality of those connections (Pagerank centrality). High Ragerank centrality suggests that the network might be connected to many influential communities, as these connections are weighted higher in the Pagerank algorithm (Page et al., 1999).

While structural properties can account for many regularities in the creation of lexical innovations, there are also surges of innovations that cannot be explained by structural factors alone. Inspection of the data suggests that the surges of innovations at the tail of empirical distributions are often related to some factors beyond network structures, including topical variations or external events, such as community migration or new game releases for some game communities.

## 6 Survival Analysis

Not all lexical innovations survive through time, with only a few neologisms eventually becoming widely adopted by community members. Here, we test the structural factors that systematically affect the survival of words in online communities.

**Model specification** Survival analysis models the elapsed time before a future event happens (Kleinbaum and Klein, 2010), which has been used to predict word survival (Stewart and Eisenstein, 2018). Compared to the traditional Cox model, deep survival analysis approximates the risk (hazard) with neural networks, thereby achieving improved performance. We estimated word survival with the Logistic Hazard model (LH) proposed

by Kvamme and Borgan (2019). Given samples  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$  and time steps  $\{1, 2, \dots, T\}$ , the LH method estimates  $h(t|\mathbf{x})$ , the hazard function of the death event with respect to time  $t$ , with a deep neural network. The hazard function can be interpreted as the word’s “danger of dying” at  $t$ .

After the model is trained, the survival function  $S(t|\mathbf{x}_i)$  for sample  $\mathbf{x}_i$  can be computed as

$$S(t|\mathbf{x}_i) = \prod_{t=1}^T [1 - h(t|\mathbf{x}_i)] \quad (1)$$

$S(t|\mathbf{x}_i)$  can be interpreted as the chance of survival at time  $t$  for sample  $\mathbf{x}_i$ , that is, the survival probability of a word given the corresponding network features at time  $t$ . The detailed derivation and experiment settings are given in Appendix F.

**Data coding** We consider only communities that have existed longer than six months and words that survived more than three months. The subreddit duration restriction avoids right-censoring of the data from new communities forming and quickly dying (a common event), which would skew estimates of word survival. A word’s survival time is defined as the total number of months a word persists in a community, excluding the intervening month in which the word is not used. The last time step  $t$  at which the word shows up is considered the “death” event. However, if this last time step is also the last three recorded months, this word is considered right-censored such that a death event has not happened. This three-month buffer period is added to avoid false negatives. The network features for predictions were derived from averaging all the monthly features for the months that a particular word has existed. After preprocessing, we

Model	Concordance	IBS
Random baseline	0.50	0.25
Cox Model (PCs=5)	0.600	0.297
Cox Model (PCs=10)	0.662	0.289
Cox Model (raw)	0.665	0.209
LH (PCs=5)	0.584	0.245
LH (PCs=10)	0.691	0.192
LH (raw)	<b>0.718</b>	<b>0.152</b>

Table 3: Survival analysis results. All models outperform the concordance baseline.

ended up with 1.47M samples with 69,683 distinct words. All features were then transformed into 10 orthogonal principal components using PCA with whitening. The first 5 PCs accounted for 90% of the total variance whereas all 10 PCs explained 99% of the variance.

**Implementation** Models of deep survival analysis were implemented via the package `pycox` (Kvamme et al., 2019). We trained a three-layered LH model with 256 hidden dimensions to model the word survival. We used the Adam optimizer with a learning rate of 0.001 and a batch size of 2048 samples. The data were randomly partitioned into 80%, 10% and 10% portions as training, development and test sets, respectively, with no overlap between sets in terms of subreddits. Each model was run for 3 epochs and was run 10 times with different data partitioning. The performance metrics were averaged. We also ran baseline Cox models under the same conditions for comparison.

The performance is evaluated with *time-dependent concordance* (Antolini et al., 2005) and *Integrated Brier Score* (IBS) (Kvamme et al., 2019). Concordance measures the model’s capacity to provide a reliable ranking of individual risk scores. A good concordance score should be above the 0.5 random baseline and close to 1. The IBS is the average squared distances between the observed survival events and the predicted survival probability and should be minimized by the model.

**Results** Results in Table 3 show that structural factors of the community in which a neologism is introduced can predict its chance of survival or death, with all models outperforming the baseline by a significant margin. Since samples in training and test sets do not overlap in subreddits, such performance indicates that there are strong associations between network structures and word survival such that our models can generalize across communities. The coefficients for the Cox model with 10 PCs are shown in Table 4. To interpret the LH

Variables	Coef.	Exp(coef)	S.E.
PC1	-0.122***	0.885	0.002
PC2	-0.072***	0.930	0.002
PC3	0.170***	1.186	0.003
PC4	0.009***	1.001	0.001
PC5	-0.017***	0.984	0.001
PC6	-0.160***	0.852	0.001
PC7	-0.516***	1.675	0.002
PC8	-0.048***	0.953	0.001
PC9	-0.004***	1.004	0.001
PC10	-0.054***	0.947	0.002

Table 4: Results of the Cox model. All coefficients are highly significant.  $\text{Exp}(\text{coef})$  refers to the hazard, or the probability of death. Lower  $\text{Exp}(\text{coef})$  suggests that this variable is protective. S.E. refers to the standard error of the regression coefficients.

model with 10 PCs, we generate the survival function  $S(t|x)$  by varying a single feature from low to high but keep the remainder fixed at their median value (Figure 4). While the Cox model predicts the hazard (death rate) and the LH model predicts  $S(t|x)$  (the survival rate) (in reverse direction), we found that both models were highly consistent in assessing the input PCs, both in terms of relative weights and directions.

A large overall size (PC1) tends to preserve neologisms, as large communities provide a basic threshold population for words to be used. In addition to sheer size, global network topology also contributes to neologism survival. PC2, PC3, PC6 and PC7 correspond to three different network structures. PC3 represents networks that have many external connections but are split into multiple clusters within the community, which contributes negatively to the survival probabilities. In contrast, less clustered networks with dense edges and rich external connections (PC2) increase word survival rates. Both PC6 and PC7 boost word survival rate and they both represent networks that are relatively densely connected, but PC6 has high connections to many external communities and is more fragmented whereas PC7 is more isolated in the inter-community network (low degree centrality) but its external connections are influential communities (high Pagerank and Betweenness centrality). This may suggest that inter- and intra-community connections complement each other. In general, within a community, dense connections in the network keep words alive whereas local clusters in the network are adverse to word survival. In the multi-community landscape, more external connections tend to promote word survival.

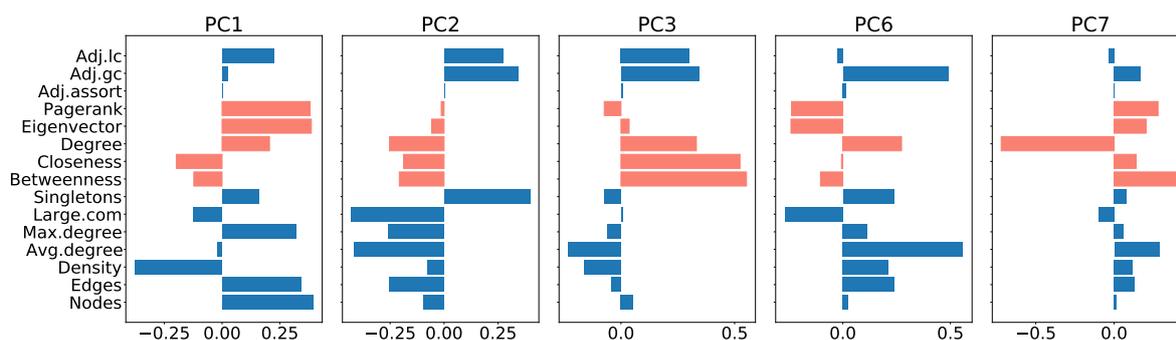


Figure 3: The five highest weighted PCs used by the survival model. Inter-community features are indicated by orange bars. Adj.lc, Adj.gc and Adj.assort are local clustering coefficient, global clustering coefficient and assortativity adjusted to a random network. PC1 represents the overall size, PC2 the within-community connections and PC3 the inter-community connections. PC6 and PC7 are specific combinations of intra- and inter-community connections.

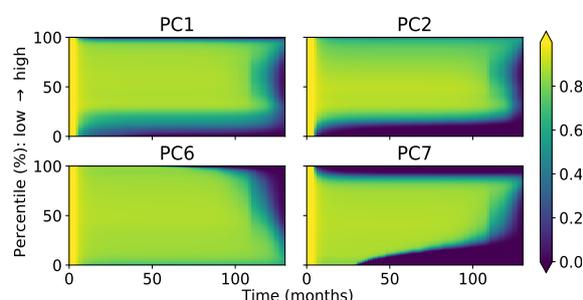


Figure 4: The contribution of predictors to the survival probability  $S(t|\mathbf{x})$  with remaining features fixed. Brighter regions indicate high survival rates.

## 7 Lexical levelling

*Levelling* refers to the gradual replacement of localized linguistic features (*marked*) by mainstream linguistic features (*unmarked*) over the whole community (Kerswill, 2003), which has been observed in a wide range of offline linguistic communities due to increasing mobility and external contacts (Milroy, 2002; Kerswill, 2003).

The subreddit communities have become increasingly inter-connected over time, as the average inter-community degree has increased from 6 in January 2008 to 2,323 in October 2018 (Figure 5). While some of these could be accounted for by the simultaneous growth in the number of subreddits, the growth in connectedness is also apparent. Such an increase of contact could promote the spread of neologisms across Reddit. In the same period, the number of variants that spread to more than 60% of the communities has grown slightly from 7 to 22. Some of the notable examples include words like *lol*, *alot*, *imao* and *cuz*. Meanwhile, the

variants that are only confined to one community grew rapidly from 1992 in 2008 to 23,397 in 2018. The widespread use of some neologisms does not necessarily cause the loss of local expressions, as in offline communities. Instead, the community-specific terms and community-general terms develop in tandem. Many community-specific terms are nested within topic-based communities with little meaning overlap with those widespread variants, and are therefore unlikely to be replaced by more general terms through levelling.

Figure 5 also shows that the probabilistic density distribution (PDF) of word dissemination (the percentage of communities sharing a neologism) conforms to the power law fit  $p(x) \propto x^{-\alpha}$ , as a few words spread to most communities while most words are confined to a few communities. Further, the shape parameter  $\alpha$  decreases asymptotically despite the growth of average inter-community degree (Figure 5), which implies that, as the size of Reddit grows, more community-specific words, as well as more widespread words, emerge.

**Summary** The number of community specific words grew rapidly despite increased inter-community connectedness, which seems to go against the levelling trend observed in offline networks (Conde-Silvestre, 2012). In contrast to offline communities, these subreddit networks are of a different nature, as they are topic-based groups bounded by common interests. By joining these communities, users opt for fragmentation into some niche groups. Such segregation in topics and interests naturally brings in more community specific words. In other words, there is no strong evidence

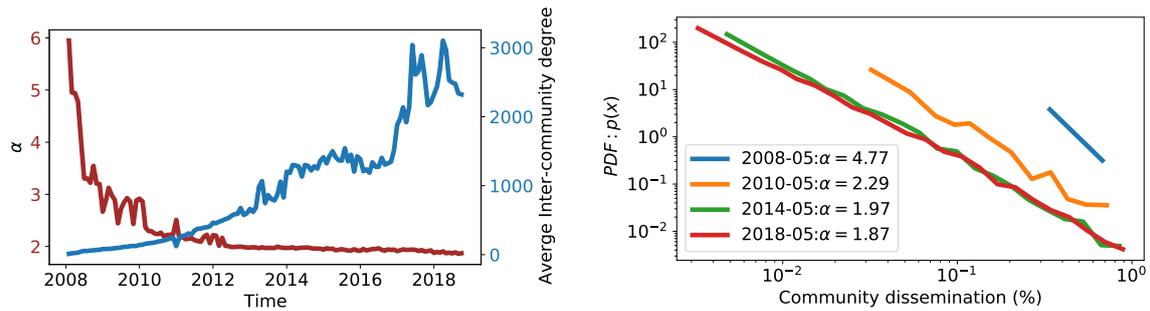


Figure 5: **[Left]** Change of average community degree and the shape parameter  $\alpha$  of the power law fit  $p(x) \propto x^{-\alpha}$  over time. The average community degree is increasing, indicating that more communities are connected to each other. The  $\alpha$  is decreasing, suggesting that the tail of the distribution has become thicker, or more community specific words have emerged. **[Right]** Snapshots of PDFs of dissemination across communities over time.

for lexical levelling; instead, online communities go in the reverse direction, by developing more niche neologisms.

## 8 Discussions and Conclusions

In traditional sociolinguistics, weak ties within a social network have been linked to innovation and language change. Yet most studies only use indirect evidence to infer the underlying network types (Milroy and Milroy, 1985; Nevalainen, 2000; Dodsworth, 2019). Our quantitative analysis suggests that multiple structural properties play a role in lexical change. The overall network size is the most prominent factor in lexical innovation and survival, as large communities provide the base population to create and use those neologisms. The effect of network size has also been emphasized in other network studies of language (Reali et al., 2018; Raviv et al., 2019; Laitinen et al., 2020). However, sheer size is only part of the story, as dense edges between users, the lack of separate local clusters, and rich external connections also promote both lexical innovation and survival. Dense connections within and across communities increase the visibility of neologisms so that they can be imitated by other users, as exposure alone predicts users’ information spreading behavior (Bakshy et al., 2012). In contrast, local clustering tends to separate networks into disconnected parts, slowing the spread of new words. These structural attributes are found to facilitate information spread in online social networks (Lerman and Ghosh, 2010). On a broader scale, our results suggest that the lexical change process in online social networks may be similar to other information spread processes (Guille et al., 2013).

Our results show that conclusions drawn from offline communities might be insufficient to account for behavior seen in online social networks. While the classic weak tie model emphasizes the role of loose social networks in language change (Milroy and Milroy, 1985; Nevalainen, 2000) and has been confirmed in online communities (Del Tredici and Fernández, 2018), our work further extends this model by showing that a variety of network structural attributes also play a role in language change. Our quantitative analysis also suggests a different leveling process in online communities with implications for sociolinguistic theories.

**Limitations and future work** One limitation of this study is that topical variation is not explored in depth, because we aimed to look at the contributes of networks alone by smoothing out topical variation with diverse communities. Yet topics have been found to affect users’ posting behavior in online communities (Mathew et al., 2019) and niche topics do affect word retention (Altmann et al., 2011). In Reddit, communities involving certain niche or foreign topics, such as *r/pokemon*, might inherently introduce more lexical innovations than others. Secondly, we only focus on Internet neologisms in Reddit. How these neologisms propagate across multiple social media platforms and how online and offline neologisms interact remain important questions to be addressed. Thirdly, while our study reveals the general patterns of lexical change, there are multiple sub-categories of neologisms such as discourse markers and name entities. It is of interest to ask whether different sub-categories may exhibit different patterns of usage in online communities. These research questions are worth exploring in future work.

## 9 Ethical concerns

In terms of ethical concerns, a great number of low frequency neologisms collected from Urban Dictionary may be considered offensive to specific groups of populations. We collected the word usage data as they were in order to recover as realistic of a lexical landscape in Reddit as possible. However, these offensive words by no means reflect our values. Nor do we endorse the use of these words.

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## A Replicability

We take measures to ensure the replicability of our study. Some of the validation results are presented in the following supplementary materials. The following resources can be used to replicate the current study.

- Our code for preprocessing and analysis as well as the preprocessed data can be found at: [https://github.com/lingjzhu/reddit\\_network](https://github.com/lingjzhu/reddit_network).
- The original Reddit data can be retrieved from the following corpus (about 2TB): <https://convokit.cornell.edu/documentation/subreddit.html>.
- The list of neologisms was collected from the Urban Dictionary and NoSlang.com. *Warning: the following two sites may contain offensive content.* <https://www.urbandictionary.com/>  
<https://www.noslang.com/>.
- The network construction was carried out using the `networkx` while the feature extraction was through the `networkit` packages: <https://networkx.org/>  
<https://networkit.github.io/>.
- The statistical tests were implemented with `Pingouin` and predictive models with `sklearn`.  
<https://pingouin-stats.org/>  
<https://scikit-learn.org/stable/>
- The deep survival analysis was implemented using the `pycox` package: <https://github.com/havakv/pycox>.
- The baseline cox model was implemented using the `lifelines` package: <https://lifelines.readthedocs.io/en/latest/Survival%20Regression.html>.

## B The Reddit Network Corpus

The detailed information of the Reddit Network Corpus is given in this section. The code and data will soon be released to the public.

## B.1 Neologisms

Table 1 shows some samples of most frequent and least frequent neologisms in Reddits. These linguistic innovations were collected from `NoSlang.com` and `Urban Dictionary`. We filtered out lexical entries that: 1) span more than one word, 2) can be found as an entry in an English dictionary after lemmatization, 3) are identified as person names, 4) contain non-alphabetical characters, numbers or emojis and 5) do not show up in our Reddit dataset.

We set loose criteria for word inclusion. Many of the frequent neologisms have already been incorporated into the daily lexicon, such as *wiki*, *google* and *instagram*. We manually filtered out these words in our wordlist and the number of such words is less than 100. We also keep typos in the curated list, as these words often carry special meanings. For example, *alot*, *atleast* and *recieve* are the typos that are used more than 1 million times, so frequent that they carry some special meanings and functions such as identity assertion.

After automatic filtering, we manually inspected the 5000 most frequent words with greater care so as to filter out some invalid entries. In addition, we also sampled a few hundred words at different frequency bins for close inspection. For the rest of the words, we only scanned through them for a quick sanity check.

## C Additional validation of the networks

### C.1 Intra-community networks

We constructed the network representations of Reddit communities with the same method as that used by [Hamilton et al. \(2017\)](#) and [Del Tredici and Fernández \(2018\)](#), so that our study is consistent and comparable with previous works. The rationale behind this setting is that "two users who comment in such proximity interacted with each other, or at least directly with the same material" ([Hamilton et al., 2017](#)).

Here we compare the inter-community networks in our study with two types of baseline networks extracted from the same Reddit communities. We randomly sampled 100 networks from our data and created the following two baseline networks.

- **DRG:** The Direct-reply Graph (DRG) was constructed by treating every user as a node. An edge was created between two users if one user directly replied to the other. This network

Variables	Kendall $\tau$ correlations	
	TG	DRG
# Nodes	1 (0.0)	1 (0.0)
# Edges	0.81 (0.27)	0.957 (0.05)
density	0.50 (0.34)	0.928 (0.08)
assortativity	0.04 (0.26)	0.189 (0.25)
local clustering	0.40 (0.18)	0.21 (0.36)
global clustering	0.07 (0.29)	0.56 (0.25)
average degree	0.54 (0.30)	0.84 (0.14)
max degree	0.75 (0.12)	0.66 (0.22)
min degree	0.34 (0.03)	0.44 (0.09)
LCC %	0.60 (0.19)	0.55 (0.19)
Singletons %	0.53 (0.22)	0.49 (0.22)

Table 5: Correlations between two baseline intra-community networks and the intra-community networks used in our study. The reported numbers are mean correlations with standard deviations inside the bracket.

could *underestimate* the user interactions as users are likely to read nearby posts in the same comment chain when replying.

- **TG:** The Thread Graph (TG) was constructed by setting each user as a node and two users were connected by an edge if they had commented in the same thread. This network might *overestimate* the user interactions because in some mega threads that span hundreds or thousands of posts, users might not interact with all the people in the same thread but only with nearby users.

As these two baseline networks might either underestimate or overestimate the connections, we used these two networks to provide an estimate of the possible errors of our networks.

The results are presented in Table 5. Despite the different settings, most of the network parameters have correlations ranging from moderate to strong. But the correlations for assortativity and clustering coefficients are weaker. However, TG is not considered a good indication of the connections in Reddit as users are unlikely to interact with all users in a long thread. DRG and our networks are more similar to each other. [Hamilton et al. \(2017\)](#) had noted that changing the original networks to DRG did not significantly change their analysis results of Reddit networks.

Centrality	Kendall $\tau$ correlations	
	Threshold: 3	Threshold: 4
Betweenness	0.62 (0.26)	0.48 (0.37)
Closeness	0.64 (0.17)	0.50 (0.25)
Degree	0.85 (0.05)	0.79 (0.06)
Eigenvector	0.92 (0.03)	0.88 (0.05)
Pagerank	0.90 (0.04)	0.86 (0.06)

Table 6: Correlations between two baseline inter-community networks and the inter-community networks used in our study. The reported numbers are mean correlations with standard deviations inside the bracket.

## C.2 Inter-community networks

In order to validate our approach to construct the inter-community graph, we constructed different inter-community graphs by setting the posting threshold of active users to 2, 3 and 4. One concern is that setting the threshold too low ( $\geq 1$ ) results in extremely dense graphs, which are challenging to process.

After extracting the network features from these networks, we compared them by computing the Kendall rank correlation coefficients between these features. The results in Table 6 show that these networks are highly correlated in structural features, especially for degree, eigenvector and pagerank centralities. The correlations for betweenness and closeness are more unstable but still moderately correlated. So adjusting the threshold does not significantly bias our results qualitatively.

## C.3 Network statistics

Table 7 provides some general statistics of the whole Reddit Network Corpus.

	Total
Months	152
Subreddits	4420
Inter.Networks	152
Intra.Networks	289170
Users	> 50 millions
Neologisms	80071

Table 7: Summary of the whole corpus.

The average duration of the 4420 subreddit communities is 65 months. Statistical summaries of all 289170 networks are presented in Table 8.

	Median	Inter-quartile range
Nodes	765	[351, 1776]
Density	0.0059	[0.0025, 0.0121]
Average Degree	4.19	[3.04, 6.29]
Largest Connected Component	88.6%	[81.9%, 92.4%]
Singletons	9.4%	[6.5%, 13.9%]
Inter-Community Degree	1351	[492, 2322]

Table 8: Statistical Summary of 289170 Subreddit networks.

## D Correlations between variables

For empirical networks, some network attributes are often correlated. Here we present the correlation matrix between variables used in innovation prediction in Figure 6 for illustration. The correlation matrix for features in survival analysis also exhibit a similar pattern of correlations.

## E Predicting lexical innovations

### E.1 Feature preprocessing

We used mean-variance normalization to normalize all prediction features. Since the distribution of some features were highly skewed, before normalization, we log-transformed the following intra-community features: *number of nodes*, *number of edges*, *density*, *average degree*, *maximum degree*, and the following inter-community features: *degree centrality*, *closeness centrality*, *Pagerank centrality*, *betweenness centrality*, *eigenvector centrality*. The rest of the features were directly normalized. Whether to perform log-transformation was determined by visual inspection of the density plot. A small number  $10^{-6}$  was added before taking the logarithm to improve numerical stability. We found that such a practice improved the performance during cross-validation relative to directly normalizing all features.

The following features were used to predict the number of innovations per-month. Some of the features were correlated and the correlations varied from weak to strong.

- **Inter.:** *degree centrality*, *closeness centrality*, *Pagerank centrality*, *betweenness centrality*, *eigenvector centrality*
- **Intra.:** *number of nodes*, *number of edges*, *density*, *average degree*, *maximum degree*, *proportion of the largest connected components*, *proportion of singletons*, *adjusted as-*

Variables	Coefficients
PC1	-0.877
PC2	-0.195
PC3	0.193
PC4	-0.024
PC5	-0.003

Table 9: [**Predicting innovations**] Coefficients for the Poisson regression with first 5 PCs.

*sortativity*, *adjusted transitivity*, *adjusted clustering coefficients*.

Then PCA with whitening was applied to decompose all of the features into principal components. We did consider the delta features, which were the change in these variables with respect to the last month. However, these added temporal features did not improve the performance. So we assumed that changes in each month might not be highly relevant.

### E.2 Implementation

All models were implemented in `sklearn`. The baseline was the mean number of innovations across all time and all subreddits as the prediction. For the rest of models, we performed ten-fold cross-validation to select the best parameters. After parameter selection, the regularization parameter for the Poisson regression was  $10^{-2}$  and the maximum number of iterations was 300. For the histogram based gradient boosting trees, the maximum number of split was set to 256 and the loss was the Poisson loss. Otherwise we kept the default hyperparameters.

The data were partitioned into training and test sets with a ratio of 90%/10%. We ran each model 20 times with a different random partition each time. The resulting metrics were averaged across the metrics obtained from the test sets over 20 runs.

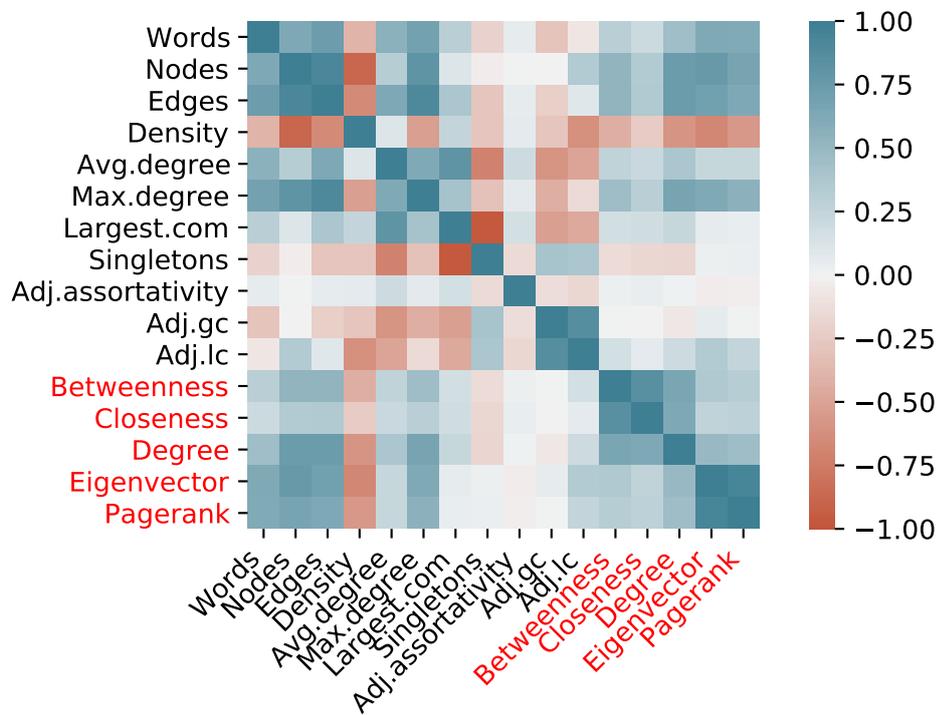


Figure 6: The correlation matrix between variables. Correlation coefficients were computed using the Spearman correlation, as some variables are related in log-linear relations. Variables in dark are within-community features while variables in red are inter-community features.

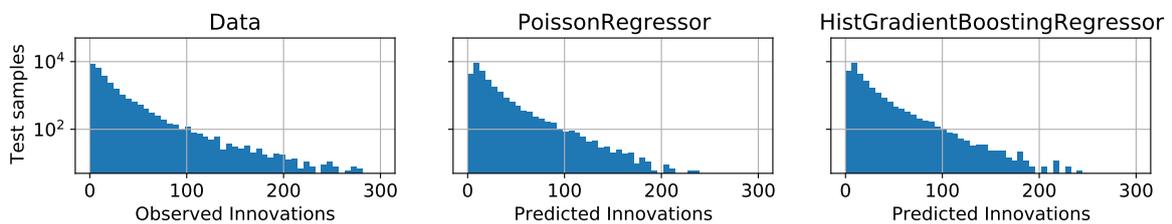


Figure 7: **[Predicting innovations]** Distribution of observed innovations in test samples (left) and predicted distributions by Poisson regression with all network features (middle) and by HGBT with all network features (right). Both models well approximate the empirical distribution of lexical innovation counts but fall short of predicting the trailing long tail.

## F Deep survival analysis

In this section, we describe the details of deep survival analysis.

### F.1 Model specification

We adopted the Logistic Hazard model developed in following works (Kvamme and Borgan, 2019; Kvamme et al., 2019). The original derivation comes from Kvamme and Borgan (2019).

In survival analysis, given a set of discrete time steps  $T = \{t_1, t_2, \dots, t_n\}$  and the event time  $t^*$ , the goal is to estimate the probability mass distribution (PMF) of the event time  $f(t)$  and the survival function  $S(t)$ .

$$\begin{aligned} f(t) &= P(t^* = t_i), \\ S(t) &= P(t^* > t_i) = \sum_{j>i} f(t_j) \end{aligned} \quad (2)$$

The model can also be expressed as the hazard function  $h(t)$ .

$$\begin{aligned} h(t) &= P(t^* = t_i | t^* > t_{i-1}) \\ &= \frac{f(t_i)}{S(t_{i-1})} \\ &= \frac{S(t_{i-1}) - S(t_i)}{S(t_{i-1})} \end{aligned} \quad (3)$$

With the above equations, the survival function can be rewritten as follows.

$$\begin{aligned} f(t_i) &= h(t_i)S(t_{i-1}) \\ S(t_i) &= [1 - h(t_i)]S(t_{i-1}) \end{aligned} \quad (4)$$

It then follows that

$$S(t_i) = \prod_{k=1}^i [1 - h(t_k)] \quad (5)$$

For each individual  $i$ , the likelihood function can be formulated as

$$L_i = f(t_i)^{d_i} S(t_i)^{1-d_i} \quad (6)$$

The above equation can be rewritten with respect to the hazard function.

$$\begin{aligned} L_i &= f(t_i)^{d_i} S(t_i)^{1-d_i} \\ &= [h(t_i)S(t_{i-1})]^{d_i} \left( [1 - h(t_i)]S(t_{i-1}) \right)^{1-d_i} \\ &= h(t_i)^{d_i} [1 - h(t_i)]^{1-d_i} S(t_{i-1}) \\ &= h(t_i)^{d_i} [1 - h(t_i)]^{1-d_i} \prod_{k=1}^{i-1} [1 - h(t_k)] \end{aligned} \quad (7)$$

The loss function is negative log likelihood function, the negative of the sum of  $\log(L_i)$  over all samples. After some algebraic operations, the loss function of the Logistic Hazard model can be formulated as the common binary cross-entropy function.

$$\begin{aligned} \mathcal{L} &= -\frac{1}{n} \sum_{i=1}^n \sum_{j=1}^T (y_{ij} \log[h(t_j | \mathbf{x}_i)] \\ &\quad + (1 - y_{ij}) \log[1 - h(t_j | \mathbf{x}_i)]) \end{aligned} \quad (8)$$

where  $y_{ij}$  is the binary event indicator for sample  $i$  at time  $t$ .

Let  $\mathbf{x}$  be an input feature vector and  $\phi(\mathbf{x}) \in \mathbb{R}^h$  is the neural network that transforms input  $\mathbf{x}$  into  $h$  output vectors. Each output vector corresponds to a discrete time step such that  $\phi(\mathbf{x}) = \{\phi_1(\mathbf{x}), \phi_2(\mathbf{x}), \dots, \phi_h(\mathbf{x})\}$ . The hazard function then can be approximated by the sigmoid function.

$$h(t_i | \mathbf{x}) = \frac{1}{1 + \exp[-\phi_i(\mathbf{x})]} \quad (9)$$

### F.2 Implementation

Models of deep survival analysis were implemented using the package `pycox` (Kvamme et al., 2019). The network features were normalized and partitioned in the same way as described in Section E.1.

The actual survival time for these neologisms varied from 3 to 152 months. First, we discretized the survival time measured in actual months into 100 intervals based on the distribution of the event times, with the assumption that each interval has the same decrease of the survival probability. The resulting grid was denser during months with more event times and sparser during months with fewer event times. Such a practice is recommended by Kvamme and Borgan (2019), as it reduces parameters and stabilizes training.

We trained a three-layered Logistic Hazard model. For each of the first two layers, we used a linear layer with 256 hidden dimensions and ReLU activation function, followed by batch normalization and a dropout with a probability of 0.1. The last layer was a linear layer with output dimension of 100 followed by a sigmoid activation function.

During training, we used the Adam optimizer with a learning rate of 0.001 and a batch size of 2048 samples. All hyperparameters were tuned with a simple grid search on the development set. Each model was trained for 5 epochs and was run

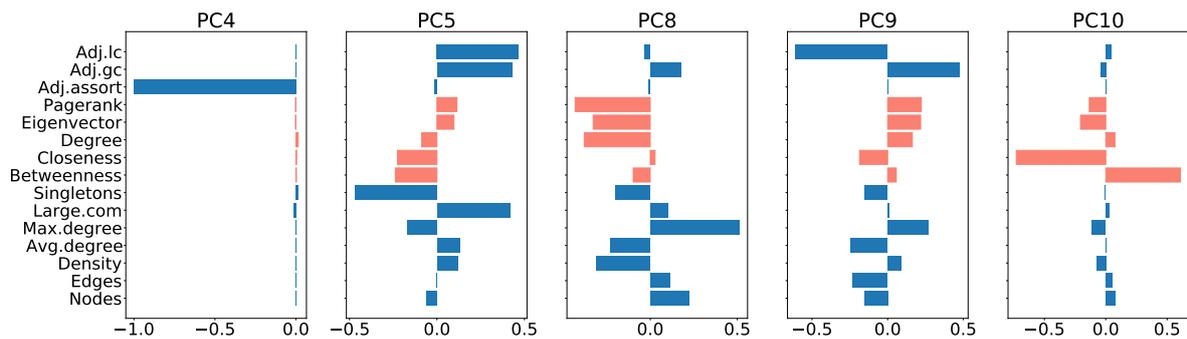


Figure 8: **[Predicting survival]** Remaining PCs for the network features. Inter-community features are highlighted in orange bars.

10 times with different random seeds and different partitions of data each time. The performance metrics were averaged over all 10 runs. These models were trained on a Nvidia V100 GPU and each run took about less than a minute to complete.

In each run, the data were randomly partitioned into around 80%, 10% and 10% portions as training, development and test sets with different random seeds. In order to avoid information leaking, we ensured that samples in these three sets were from distinct subreddits.

### F.3 Baseline models

We also ran baseline Cox’s proportional hazard models (Kleinbaum and Klein, 2010) with the same data partitions and discretization scheme. The Cox’s model estimates the hazard function  $h(t_i|\mathbf{x})$  with the following equations.

$$h(t_i|\mathbf{x}) = \beta_0(t_i) \cdot \exp\left(\sum_{i=1}^n \beta_i(\mathbf{x} - \bar{\mathbf{x}})\right) \quad (10)$$

We ran the model ten times and report the average performance. All baseline Cox’s models were implemented using the `CoxPHFitter` function via the package `lifelines`.

### F.4 Additional results of PCA

The additional results of PCA are shown in Figure 8.

### F.5 Additional results of deep survival analysis

The additional results are shown in Figure 9.

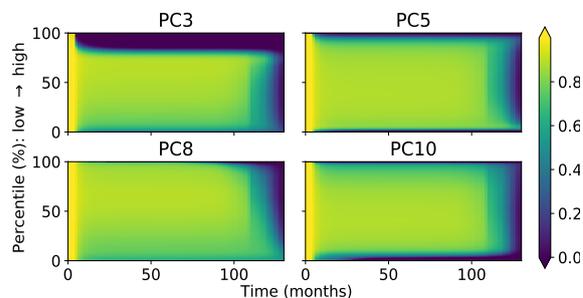


Figure 9: **[Predicting survival]** The contribution of the predictors to the survival probability  $S(t|\mathbf{x})$  with remaining features fixed.