Usability of web-based MT post-editing environments for screen reader users



Advocacy for TEnT accessible design







Potential social impact

 The inaccessible design of popular TEnTs prevents qualified translators with visual and motor impairments from accessing the job market

"Translation tools: help or hindrance?" (Owton & Mileto 2011)

- Translator-Computer Interaction based on:
 - Keyboard-only input
 - Text-to-speech and/or text-to-Braille output
- Other interaction modes: not practical, too time consuming
 - Use of mouse simulation commands
 - Scripting
 - Collaboration with sighted assistant/colleague



Recent research interest on user-centred factors in translation technology design and evaluation

- Usability-UX
 - Involvement of end users at design stage (Bota et al. 2013)
 - Usability of FOSS CAT (Veiga Díaz & García González 2015)
 - CAT usability modelling (Krüger 2016)
 - User Interface needs of **post-editors** (Moorkens & O'Brien 2017)
- Multimodal TEnT
 - Mobile post-editing app (Torres Hostench et al. 2017)
 - Interactive Translation Dictation (Zapata 2016)
- Ergonomics (Teixeira 2015)

Motivation Q

Request for Proposal (RFP)

"Computer-Assisted Translation (CAT) Tool for facilitating the provision of reference and translation services"

February 2017

Food and Agriculture Organization of the United Nations (FAO)

Accessibility as part of evaluation criteria



n) Ergonomics

0120 - Available keyboard shortcuts: Some keyboard shortcuts are available.

0121 - Customisable shortcuts: The keyboard shortcuts are customisable.

0122 – <u>Interface Customisation</u>: Whether users are able to customise the interface. Please specify how and to what extent (e.g. size, location, arrangement, background colours of windows, fonts and letter size of menus and of the text displayed in the editor, contents and location of toolbars, etc.) this can be achieved. The software should work on dual screens; in particular, it should be possible to undock panes, if any, and move them to a second screen.

0123 – <u>Learning Curve</u>: As we deal with a number of external translators/revisers experienced with existing Cat Tools, we expect a low learning curve for rapid adoption of a new CAT tool.

0124 - <u>Accessibility</u>: accessibility features are available for people with disabilities.

0125 - OCR features and speech recognition: OCR features exist and some speech recognition software is compatible with the software.



STILL: Scarcity of translation technology research focusing on end-users with special needs

- Exploratory Single Case Studies (Rodríguez Vázquez & Mileto, 2016)
 - Blind user interaction with different versions of SDL Studio
- Questionnaire for blind and visually impaired translators (Rodríguez Vázquez & Mileto, 2016)
 - Low levels of satisfaction with current state-of-the-art desktop CAT
 - Poor interaction CAT-AT (assistive technology)
 - Lack of comprehensive technical support
 - User guides: incomplete + inaccessible
 - Fluency Now: Most popular MT-integrated TEnT among users, not necessarily among LSP

No research work found on accessibility of translation tools and MT/post-editing



Goal: Explore the potential of web-based MT-integrated TEnT as a more suitable solution for blind translators

Selection Criteria

- Integration of MT
- Free access
- All main components, including post-editing environment, are web-based
- The basic accessibility requirements to enable exploration of the following pages are met: sign up, log in, project creation, post-editing environment

Tools chosen for study:







✤ Classic usability study approach

- Task + questions about user experience
- Summative evaluation
- Remote, asynchronous usability evaluation (Petrie et al. 2006, Murphy et al. 2016)

Snowball sampling

 The Round Table mailing list (approx. 150 subscribers) http://lists.screenreview.org/listinfo.cgi/ theroundtable-screenreview.org

INSTRUCTIONS

- 1. Conduct a simple **post-editing exercise** with each tool
- 2. Report every problem encountered via a **frustration experience form** (Lazar et al. 2007, Ceaparu et al. 2004)
- 3. Fill in a **post-task questionnaire** after each exercise
 - Based on Computer System Usability Questionnaire (CSUQ) (Lewis 1995)



Participants – Use of user agents





Operating System	Windows	Windows		
Browser* *(2 participants used 2 different browsers)	Google Chrome (N=3) Mozilla Firefox (N=8) IE (N=1)	Google Chrome		
$Assistive \ technology^{+}$	Screen reader only (N=2), screen reader & Braille refreshable display (N=8), per tool			
⁺ (3 participants used 2 different screen readers)	Screen reader: 8 participants used JAWS, 4 participant used NVDA			

CSUQ – Measurement of usability



-(1)





Proceedings of MT Summit XVI, Vol.2: Users and Translators Track



♦ Overall scores



	Subscale								
		tem Iness	•	nation lity	Fit for purpose		Overall		
	Mean	SD	Mean	SD	Mean	SD	Mean	SD	
MEMSOURCE CLOUD	1.64	0.635	3.23	1.020	3.25	0.707	2.37	1.134	
matecat	4.00	0.316	4.21	0.476	5.19	0.441	4.20	0.514	
$\mathbf{p} extsf{-value}$ $(t extsf{-test})$	<0.001		0.051		0.081		<0.	001	



✤ If we look closer, per item (highlights)

()							
1. Strongl	y disagree	2	3	4	5	5	6	7. Strongly agree
	C L	System u	sefulnes	s				
			8. I beli	eve I can		Co	nfidence in ha	aving successfully
	7.It was ea	-	-	broductive			$\operatorname{complete}$	d the task
	to use the	is system	- 0	ising this tem			· / (lot confident at all) y confident)
	Mean	SD	Mean	SD				
MEMSOURCE CLOUD	3.11	2.315	1.89	1.536			MEMSOURCE CLOUD	1 (80%, N=8) 3 (10%, N=1) 5 (10%, N=1)
matecat	4.40	2.118	3.60	2.458				1 (20%, N=2) 4 (10%, N=1)
$\begin{array}{c} \mathbf{p-value}\\ (t\text{-}test) \end{array}$	0.2	25	0.0)86			matecat	5 (10%, N=1) 6 (20%, N=2) 7 (40%, N=4)



Frustration Experiences Summary

• Most **problematic steps** during the translation exercise

("What were you trying to do?")





Frustration Experiences Summary

Technical **problem encountered** ("What happened?")

	#	%
Non labelled buttons/fields	10	29.41%
Button not working	6	17.65%
Not possible to read own translated text	5	14.71%
Not possible to post-edit	5	14.71%
Lack of content structure	3	8.82%
Lack of information & feedback	3	8.82%
Cursor got stuck in edit field	1	2.94%
Not possible to export	1	2.94%

Solution or coping strategy

("How did you solve the problem?")

	#	%
I was unable to solve it	13	44.83%
I figured out a way to fix it myself without help	8	27.59%
I ignored the problem or found an alternative solution	6	20.69%
I knew how to solve it because it has happened before	1	3.45% 3.45%
I asked someone for help.	1	3.45%



Frustration Experiences MT/Post-editing

	#	%	$Time \ lost \ (ar{x})$	~	Considered as important (N=2) or very important (N=6) steps to
Edit target segment (general)	5	17.24%	37'		complete the translation task
Edit MT suggestions/post-edit	2	6.90%	15'	~	Related-problems encountered considered as frustrating $(N=2)$ or
Read translated segments	1	3.45%	2'		very frustrating (N=6)

P01: "I could not edit the MT suggestions effectively. I could view the suggestions, but the only way to edit them that I could find was to copy them into the edit field; however, when I did that, the edit field still appeared to be empty and I couldn't edit the text I had just copied and pasted. When I decided to simply write the translation myself, I couldn't read what I had just typed in either; my braille display and screen reader showed an empty edit field."

P11: "I entered Web Editor. Then, not without difficulties, I found my way to the target segment column. And then I started to write in it. The problem is, however, that NVDA would report what I have just written, but I went back with my edit field cursor, it only read "blank"[...] As long as I am not in full control of target-text editing, I cannot complete even a single segment of my translation."

P05: "It wasn't marked up as being an edit field, the target segment was just a line of text. Therefore I couldn't find how to edit this."



25.93%

3.70%

3.70%

1

1

15'

 5^{\prime}

Navigate through main menu

Copy source to target

Check MT/TM metadata



Frustration Experiences Summary

Technical problem encountered ("What happened?")

	#	%
Screen reader failure	6	21.43%
Button not working	5	17.86%
Not possible to post-edit	3	10.71%
Not possible to sign up	3	10.71%
Lack of information & feedback	3	10.71%
Lack of structure	2	7.14%
Not possible to locate access to editor	2	7.14%
Not possible to export	1	3.57%
Not possible to read long segments	1	3.57%
Manual search/find of segments	1	3.57%
Difficulty editing text	1	3.57%

Solution or coping strategy

("How did you solve the problem?")

	#	%
I figured out a way to fix it myself without help	10	37.04% 25.93%
I was unable to solve it	7	25.93%
I ignored the problem or found an alternative solution	6	22.22% 7.41% 3.70% 3.70%
I asked someone for help.	2	7.41%
I tried again	1	3.70%
I restarted the program	1	3.70%

	ri usu autor.						
				\mathbf{M}			
matecat	#	%	Time lost (\bar{x})				
		,,,	lost (\bar{x})				
Edit MT suggestions/post-edit	6	22.22%	9'	✓ Co			
Revise translation	3	11.11%	3'	or to			
Edit target segment (general)	2	7.41%	13'	✓ Va			
Copy source to target	1	3.70%	15'	en			
Check MT/TM metadata	1	3.70%	5				

Frustration Experiences IT/Post-editing

- onsidered as **important** (N=7)very important (N=6) steps complete the translation task
- ariability observed in levels of **ustration** related to problems ncountered

P01: "Starting at the 4th segment, Jaws started behaving oddly while I was trying to read and edit the translation speech output did not only read everything out loud twice, it also randomly read parts of the following lines."

> "I discovered that this only happened when the tags in the target segment hadn't been put in place yet; once I had selected 'Guess Tags' this was no longer an issue. [...] Checking the translation via Braille display worked well, though."

P07: "While I was revising certain (longer) segments, I was no longer able to read the end of the segment, neither using speech output nor with my Braille display."

P15: "MateCat had automatically inserted the MT suggestion. But below the translation it indicated a symbol mismatch. When reading the translation, I noticed that there were strange symbols in the middle of the sentence. When I tried to move the cursor to these symbols to delete them, MateCat crashed, and I had to restart it. This happened several times."

Overall research indicators

None of the tools tested could be professionally used by blind translators in their current form

• **BUT:** MateCat could be fully accessible only with minor changes

* Blind translators are more resourceful than we thought!

- Advanced IT competence (use of multiple AT and browsers), so they can easily adapt
- But want to be treated as their sighted peers

♦ We need to look for designed-for-all solutions

• Tools for blind translators only; e.g. EasyTrans (Al-Bassam et al. 2016): **not** the preferred approach by real end users!

Future Work

✤ In-depth analysis of qualitative data gathered

- Levels of frustration; correlation with time lost
- Technical difficulties logged could provide insights for TEnT developers about what aspects to test ("accessibility check list")
 - Send report to TEnT providers

***** Observation study with selected participants

• Interaction with more advanced TEnT features

Parallel usability study with sighted translators

- Comparison of CSUQ scores
- Comparison of user preferences regarding information quality and user interface

Thank you

Silvia Rodríguez Vázquez, Sharon O'Brien, Dónal Fitzpatrick

UNIVERSITÉ DE GENÈVE

silvia.rodriguez@unige.ch $\,\cdot\,$ sharon.obrien@dcu.ie donal.fitzpatrick@dcu.ie

Proceedings of MT Summit XVI, Vol.2: Users and Translators Track

Α

References (I)

Al-Bassam, Dina, Hessah Alotaibi, Samira Alotaibi, and Hend S. Al-Khalifa. 2016. "EasyTrans: Accessible Translation System for Blind Translators." In *Computers Helping People with Special Needs: 15th International Conference, ICCHP 2016, Linz, Austria, July 13-15, 2016, Proceedings, Part II*, edited by Klaus Miesenberger, Christian Bühler, and Petr Penaz, 583–586. Cham: Springer. doi:10.1007/978-3-319-41267-2_83.

Bota, Laura, Christoph Schneider, and Andy Way. 2013. "COACH. Designing a New CAT Tool with Translator Interaction." In *Proceedings of Machine Translation Summit XIV.* Nice, France.

Ceaparu, Irina, Jonathan Lazar, Katie Bessiere, John Robinson, and Ben Shneiderman. 2004. "Determining Causes and Severity of End-User Frustration." *International Journal of Human–Computer Interaction* 17 (3): 333–56. doi:10.1207/s15327590ijhc1703_3.

Krüger, Ralph. 2016. "Contextualising Computer-Assisted Translation Tools and Modelling Their Usability." Trans-Kom - Journal of Translation and Technical Communication Research 9 (1): 114–48.

Lazar, Jonathan, Aaron Allen, Jason Kleinman, and Chris Malarkey. 2007. "What Frustrates Screen Reader Users on the Web: A Study of 100 Blind Users." *International Journal of Human-Computer Interaction* 22 (3): 247–269. doi:10.1080/10447310709336964.

Lewis, James R. 1995. "IBM Computer Usability Satisfaction Questionnaires: Psychometric Evaluation and Instructions for Use." International Journal of Human-Computer Interaction 7 (1): 57–78.

Moorkens, Joss, and Sharon O'Brien. 2017. "Assessing User Interface Needs of Post-Editors of Machine Translation." In *Human Issues in Translation Technology: The IATIS Yearbook*, edited by Dorothy Kenny. Oxford, UK: Routledge.

Murphy, Emma, Enda Bates, and Dónal Fitzpatrick. 2010. "Designing Auditory Cues to Enhance Spoken Mathematics for Visually Impaired Users." In *Proceedings of the 12th International ACM SIGACCESS Conference on Computers and Accessibility*, 75–82. ASSETS '10. New York, NY, USA: ACM. doi:10.1145/1878803.1878819.

References (II)

Owton, Tara, and Fiorenza Mileto. 2011. "Translation Tools and Software - Help or Hindrance?" *EBU Newsletter - The Voice of Blind and Partially Sighted People in Europe*. http://www.euroblind.org/newsletter/online/2011/november-december/newsletter/feature/nr/899/.

Petrie, Helen, Fraser Hamilton, Neil King, and Pete Pavan. 2006. "Remote Usability Evaluations With Disabled People." In *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems*, 1133–1141. CHI '06. New York, NY, USA: ACM. doi:10.1145/1124772.1124942.

Rodríguez Vázquez, Silvia, and Fiorenza Mileto. 2016. "On the Lookout for Accessible Translation Aids: Current Scenario and New Horizons for Blind Translation Students and Professionals." *Journal of Translator Education and Translation Studies* 1 (2): 115–35.

Teixeira, Carlos S. C. 2015. "Researching the Interface of Translation Tools: Ergonomic Considerations." presented at *Points of View on Translator's Competence and Translation Quality*, Cracow, Poland.

Torres-Hostench, Olga, Joss Moorkens, Sharon O'Brien, and Joris Vreke. 2017. "Testing Interaction with a Mobile MT Postediting App." *The International Journal for Translation and Interpreting Research* 9 (2): 138–50. doi:10.12807/ti.109202.2017.a09.

Veiga Díaz, María Teresa, and Marta García González. 2015. "Usability of Free and Open-Source Tools for Translator Training: OmegaT and Bitext2tmx." In *Translation and Openness*, edited by Peter Sandrini and Marta García González, 115–30. Innsbruck: Innsbruck University Press. http://doi.org/10.15203/2936-88-2-6.

Zapata, Julian. 2016. "Translating On the Go? Investigating the Potential of Multimodal Mobile Devices for Interactive Translation Dictation." *Revista Tradumàtica*, no. 14: 66–74. doi:10.5565/rev/tradumatica.180.

•------