

# The Impact of MT Quality Estimation on Post-Editing Effort

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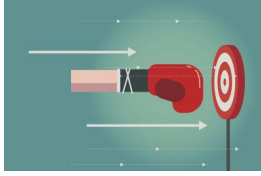


## MOTIVATION

- Professional translators edit suggestions coming from translation memories (TM) and machine translation (MT)
- Handling those two **types of linguistic support** requires different strategies
- TM suggestions incorporate metadata to increase efficiency and quality (e.g. Fuzzy Match scores)
- QE scores are an attempt to provide **relevant metadata** for MT suggestions

Novelty: Despite recent advances in QE research, little is known about the **real impact of QE scores** on the translation process.

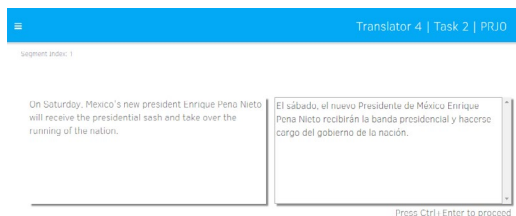
## POTENTIAL IMPACT



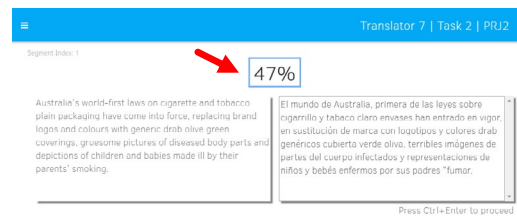
- Improve translators' efficiency when working with MT
- Reduce cognitive strain on translators
- Increase translators' trust in MT output by offering accurate QE
- Reduce their need to search for validation from additional, external resources (cf. Bundgaard 2017, Daems et al. 2016)

## EXPERIMENT DESIGN

- Online post-editing tool (HandyCAT)



Only source text and MT displayed



Quality estimation (QE) scores displayed

- Participants: 20 professional translators
- Materials: 4 texts (WMT13 news material)
- Languages: English → Spanish
- Four different QE modes (more details below)

## EXPERIMENT DESIGN (cont.'d)

**QE mode** consists of two parts:

- **Score Type:**
  - No QE: the QE box is hidden in HandyCAT
  - Accurate QE: scores obtained from the automatic scoring system that ranked best in the WMT13 shared task (automatic, accurate)
  - Inaccurate QE: 'random' scores (automatic, inaccurate)
  - Human QE: scores obtained using a human evaluation method (human, accurate) (Graham et al. 2015)
- **Score Level:** Percentage (between ~20% and 99 %)

## EXPERIMENT DESIGN (cont.'d)

**Research question:**

- What is the impact of the different modes of QE scores on:
  - temporal effort (time spent)
  - physical effort (number of keystrokes)
  - cognitive effort (gaze behaviour)

**Data collection:**

- activity logging
- screen recording
- eye tracking

# EXPERIMENT DESIGN (cont.'d)

Full range of variables being considered:

Role	Name	Type	Measurement / Levels
Dependent	Temporal – Translation time	numeric	seconds per word
	Physical – Amount of typing		keys per word
	Fixation count		n per word
	Cognitive – Fixation duration		seconds per word
	Pupil dilation		mm (variance)
Independent (Fixed effects)	Primary	QE score type	No_QE, Acc_QE, Inacc_QE, Human_QE
		QE score level	N/A (No_QE condition) L0: 0.1 to 19.9% L2: 20 to 39.0% L4: 40 to 59.9% L6: 60 to 79.9% L8: 80% to 100%
	Secondary	Document	SRC1, SRC2, SRC5, SRC7
		Task order	T01, T02, T03, T04

## RESULTS - Temporal effort

(time spent per word)

Fixed Effects

Target:log\_Time

Source	F	df1	df2	Sig.
Corrected Model ▼	20.880	12	1,027	.000
Score_Type	0.035	2	1,027	.965
Score_Level_Ordinal	14.049	3	1,027	.000
Document	34.544	3	1,027	.000
Task_Order	1.950	3	1,027	.120

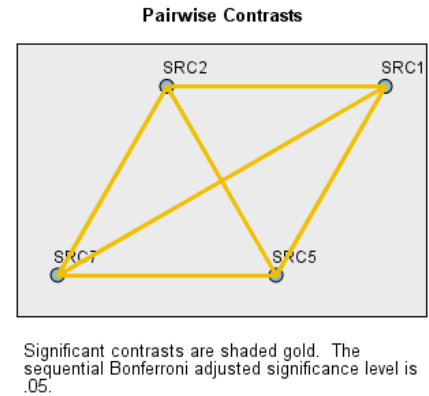
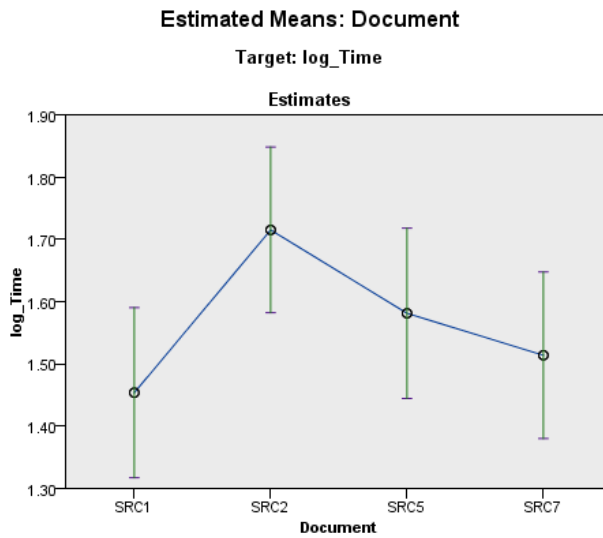
Primary variables

Secondary variables

Probability distribution:Normal  
Link function:Identity

# RESULTS - Temporal effort

## Effects found for Document

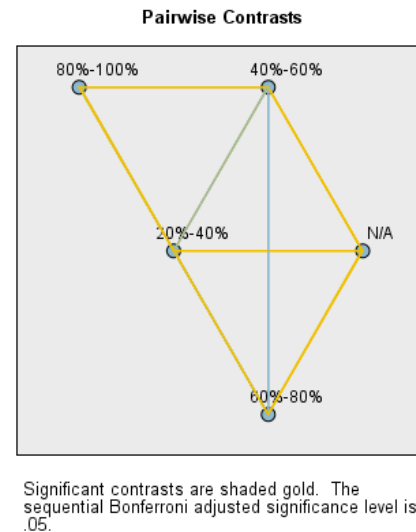
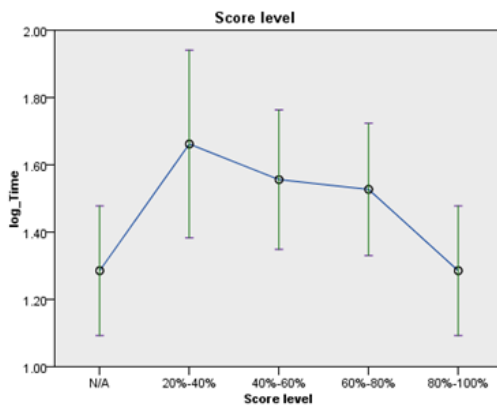


# RESULTS - Temporal effort

## Effects found for Score Level

**Estimated Means: Significant Effects**  
Target: log\_Time

Estimated means charts for significant effects ( $p < .05$ ) are displayed. Up to ten effects are displayed, beginning with the top three-way effects. Effects shown contain categorical predictors only.



## RESULTS – Physical effort

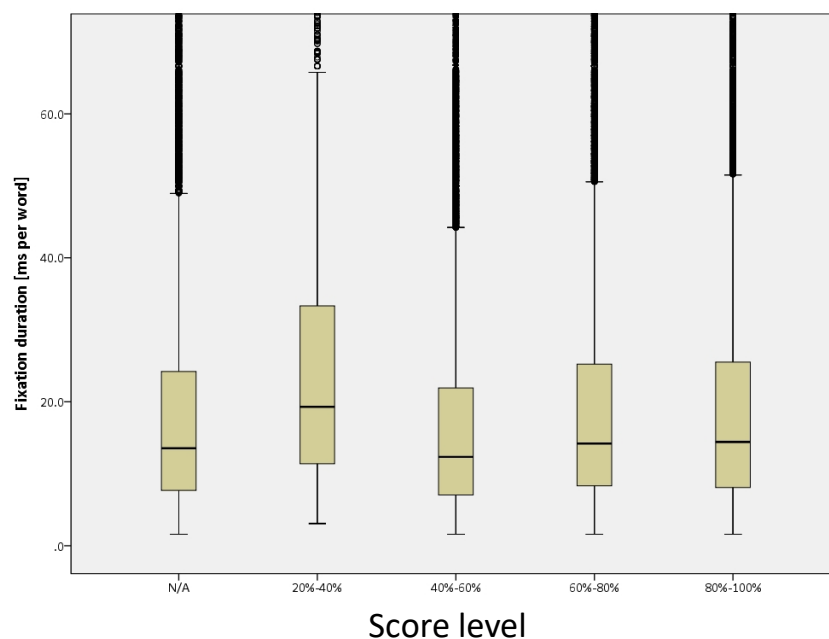
(# of keys typed per word)

Results are similar to the ones found for Temporal effort:

- **No significant** differences in average # of keys according to **Score Type**
- **Significant** differences in average # of keys according to **Score Level**

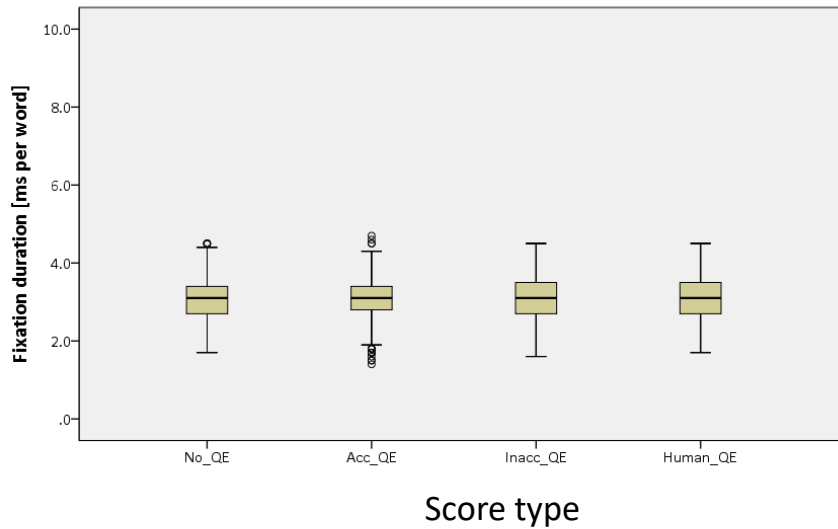
## RESULTS – Cognitive effort

Fixation duration per Score Level – No significant effects found



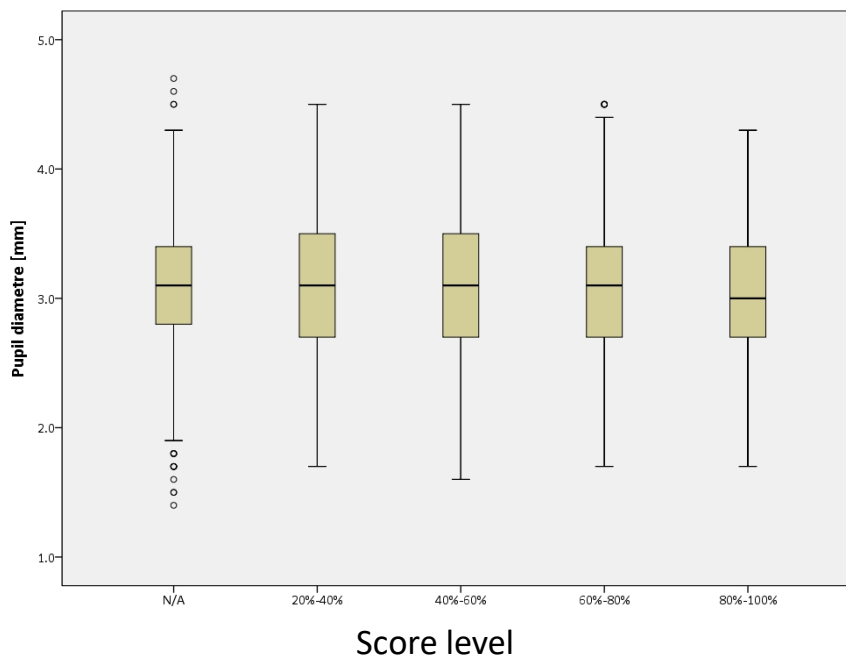
## RESULTS – Cognitive effort

Fixation duration per Score Type – No significant effects found



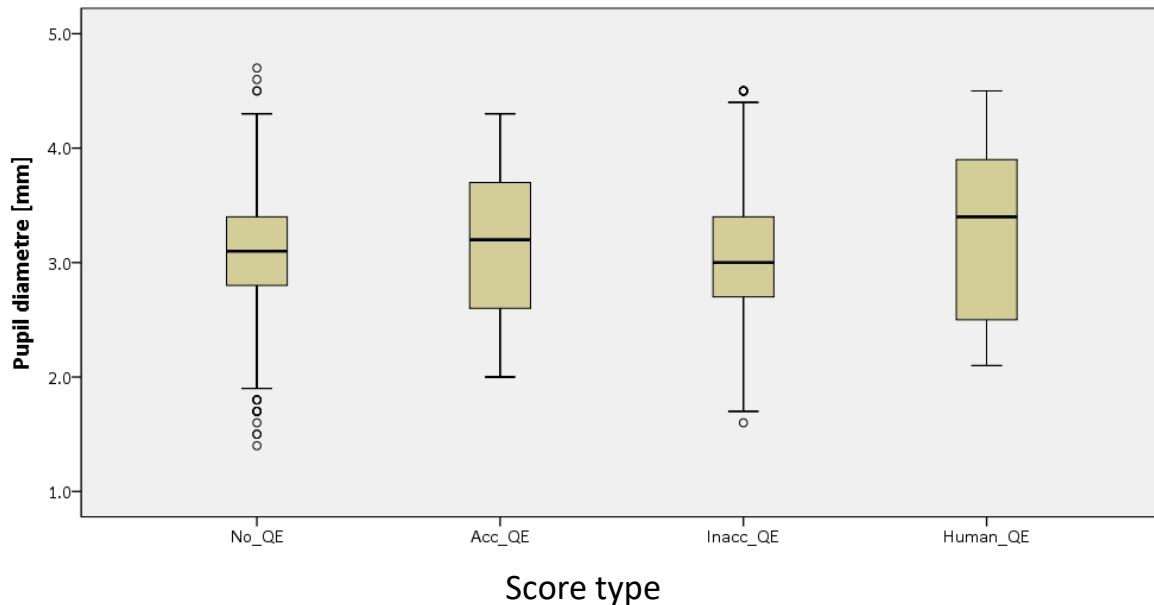
## RESULTS – Cognitive effort

Pupil diameter per Score Level – No significant effects found



## RESULTS – Cognitive effort

Pupil diameter per Score Type – No significant effects found



## SUMMARY

Our results indicate:

- No significant effect of **Score Type** on either time or edits.
- A significant effect of **Score Level** on both time and edits:  
The higher the score level the less time is spent and the fewer keys are typed (regardless of how the scores were calculated!)
- Displaying QE scores (even if they are accurate) is not necessarily better than displaying no scores.
- No significant variations in the number of fixations, fixation duration or pupil size that could be associated with the display of QE scores.



## DISCUSSION

- In our experiment, only a QE percentage was displayed.
- Perhaps the same results would have been found for TM if we had removed the *diff* indication and just left the Match percentages?

## DISCUSSION (cont.'d)

The screenshot displays the SDL Trados Studio interface for a translation project. The main window shows the source text: "Finding a location for your photo printer". Below it, two target suggestions are shown: "Geeigneten Aufstellungsort für Ihren Fotodrucker finden" (91% match) and "Passenden Aufstellungsort für Ihren Fotodrucker finden" (86% match). A blue circle highlights a question mark in the source text, and a red circle highlights the 91% match percentage. The bottom of the window shows a summary of the translation results, including the match percentages and the text of the source and target segments.

## DISCUSSION (cont.'d)

- Our results point toward the need to combine QE scores with the display of phrase-level or word-level QE indication.

This is what we displayed:

The screenshot shows a translation interface. At the top, there is a blue header with a menu icon on the left and the text "Translator 7 | Task 2 | PRJ2" on the right. Below the header, the text "Segment Index: 1" is visible. In the center, a blue box displays "81%". Below this, there are two text boxes. The left box contains the source text: "The Army intelligence analyst, arrested in June 2010, is accused of stealing thousands of classified documents while serving in Iraq." The right box contains the translated text: "El ejército analista de inteligencia, detenido en junio de 2010, es acusado de robar miles de documentos clasificados aunque sirven en Iraq." At the bottom right of the interface, there is a prompt: "Press Ctrl+Enter to proceed".

## DISCUSSION (cont.'d)

- Our results point toward the need to combine QE scores with the display of phrase-level or word-level QE indication.

This might be the way forward to make QE more effective:

The screenshot shows a translation interface similar to the one above. It features a blue header with "Translator 7 | Task 2 | PRJ2". Below the header, "Segment Index: 1" is shown. A blue box displays "81%". The source text in the left box is: "The Army intelligence analyst, arrested in June 2010, is accused of stealing thousands of classified documents while serving in Iraq." The translated text in the right box is: "El ejército analista de inteligencia, detenido en junio de 2010, es acusado de robar miles de documentos clasificados aunque sirven en Iraq." In this version, the phrases "analista de inteligencia" and "aunque sirven" in the Spanish translation are highlighted in orange. At the bottom right, the prompt "Press Ctrl+Enter to proceed" is visible.

## FUTURE RESEARCH

- Test the effect of word-level or phrase-level QE indicators
- Test different layouts for the presentation of QE information
- Try more fine-grained buckets of QE score levels to identify ideal cut-off point
- Assess the effect of QE on the Quality of the final translations
- Study the impact of QE if translators learned to trust the information (longitudinal)

## REFERENCES

- Bundgaard, Kristine. 2017. *(Post-)editing - A Workplace Study of Translator-Computer Interaction at Textminded Danmark A/S*. Doctoral thesis: Aarhus University.
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- Graham, Yvette, Nitika Mathur and Timothy Baldwin. 2015. "Accurate evaluation of segment-level machine translation metrics." In *Proceedings of the 2015 Conference of the North American Chapter of the Association for Computational Linguistics Human Language Technologies*, Denver, Colorado.
- Hokamp, Chris and Qun Liu. 2015. "HandyCAT: The Flexible CAT Tool for Translation Research." Demo presented at EAMT 2015, May 15-19, Istanbul, Turkey.

**Thank you!**

**ありがとうございました**

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