

# Evaluating Argumentative and Narrative Essays using Graphs

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## Abstract

This work investigates whether the development of ideas in writing can be captured by graph properties derived from the text. Focusing on student essays, we represent the essay as a graph, and encode a variety of graph properties including PageRank as features for modeling essay scores related to quality of development. We demonstrate that our approach improves on a state-of-the-art system on the task of holistic scoring of persuasive essays and on the task of scoring narrative essays along the development dimension.

## 1 Introduction

Development, elaboration and exemplification are important writing skills that come into play in many different genres of writing. In a persuasive essay, to produce good arguments, it is important to substantiate a stance. Similarly, in a story, it is important to develop plot, character and events. Consequently, skill in development is evaluated in essay writing tasks at all levels of education, from primary school to the graduate level. For example, on the Graduate Record Examination (GRE), the scoring guidelines recommend that the top score be assigned to persuasive essays that “develop the position fully with compelling reasons and/or persuasive examples”<sup>1</sup>. Primary school assessments of narrative writing (i.e., stories and personal experiences, real or imagined) also test this skill. For instance, the scoring rubric for one of the U.S. Common Core State Standards tests<sup>2</sup> has a dimension for “elaboration and development”, where top scores are given to essays where “experiences, characters, settings and/or events are clearly developed”.

Previous research has investigated techniques for the automated assessment of essays by evaluating aspects of writing such as grammar, fluency, and coherence (Shermis and Burstein, 2013; Miltsakaki and Kukich, 2004; Attali and Burstein, 2006; Rus and Niraula, 2012; Stab and Gurevych, 2014b; Somasundaran et al., 2014; Rahimi et al., 2015; Song et al., 2014; Farra et al., 2015). In this work, we investigate how to evaluate the development of ideas and exemplification. Specifically, we explore whether development is reflected in the structure of graphs constructed from the discourse proximity of essay concepts. We construct graphs for each essay where the essay’s concepts comprise the nodes and links are formed from concepts occurring in adjacent sentences. We then use properties of each graph, such as PageRank, to predict essay quality, including the quality of development. Our hypothesis is that this novel graph representation can help distinguish essays with well-developed ideas from essays lacking development and elaboration.

We test the effectiveness of our approach on two different essay datasets: holistically scored persuasive essays and trait-scored narrative essays. Our results demonstrate that graph-based features are useful across genres for essay scoring, and improve the performance of models for both holistic scoring and trait scoring. With the addition of these features, we are able to improve on the state of the art in essay scoring.

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<sup>1</sup>[https://www.ets.org/gre/revised\\_general/prepare/analytical\\_writing/issue/scoring\\_guide](https://www.ets.org/gre/revised_general/prepare/analytical_writing/issue/scoring_guide)

<sup>2</sup><http://sbac.portal.airast.org/wp-content/uploads/2015/03/Narrative-050814.pdf>

The rest of the paper is organized as follows. Section 2 presents our intuitions, methods for graph construction, and features for scoring. Section 3 introduces our data. Experiments and analyses are in Sections 4 and 5, respectively. We discuss related work in Section 6 and conclude in Section 7.

## 2 Graphs for capturing development

In the process of developing a story or an argument, experienced writers provide detailed, illustrative examples. For example, consider a persuasive essay from Stab and Gurevych (2014a) responding to the prompt “In order to become integrated into society in their adopted countries, immigrants should abandon their old ways and adapt to local customs and codes of behavior. Do you agree or disagree?” The essay, a portion of which is shown in Example 1, takes a stance that immigrants should maintain their cultural identity.

**Example 1.** The last 50 years have seen an increasing number of immigrants to other countries... However I strongly believe that they are able to sustain their cultural identities and doing so help they keep their origin values.

Firstly, maintaining one’s cultural identity is a key important rule to help individuals emerge in the new multicultural environments. Take Australia for example, ...

Secondly, it is crucial to keep ones identity for they need a connection back to their country as well as teach their children their value of origin. For instance, children immigrated to a new country will face social troubles ...

To conclude, ...

The writer first takes a stance that immigrants should sustain their identities. He then presents a claim (“maintaining one’s cultural identity is a key important rule...”) and then develops this idea (“Take Australia for example, ...”). Once this example is discussed, the writer moves on to another claim and example. The writer concludes by reiterating the main stance.

Intuitively, the linguistic correlates of development are new words related to sub-topics and allied topics that writers introduce into the discourse to support or illustrate their main points. Rather than repeating the same vocabulary over and over, writers enrich the vocabulary of the essay as they develop examples. The discourse flow is also affected by development – when claims and examples are developed, vocabulary associated with the main topic or stance is suspended, then revived when the discussion of the example is complete. In more detail, as the reader moves from sentence to sentence in an essay, he encounters concepts that either have been previously introduced or that are new to the discourse. When there is a repetition of ideas across the essay, the reader encounters the same concepts over and over again. On the other hand, when an example is introduced (e.g., to support a claim or to develop an idea), the reader encounters new concepts. As the example is developed further in successive sentences, the reader continues to move between concepts pertaining to this example and tends not to encounter concepts from the main topic of the essay. When the example is complete, the reader again encounters words pertaining to the main topic or stance. In a typical essay, this process repeats as the writer moves between presenting the main topic claims and detailed examples to develop the claims.

This type of development structure is also often evident in skillful narrative storytelling. After a character or situation is introduced, it may be described or fleshed out (via background information, vivid descriptions, etc.) before the writer returns to the main story line. The writer may briefly digress from the main goal of the story to add plot, character, and situation details.

### 2.1 Essay as a Graph

We construct graphs from essays by representing each content word in a sentence as a node in the graph. Content words are found by filtering out all words less than 4 characters long. This filtering removes function words such as “a” and “the” as well as punctuation. Other than this filtering, we use all the words in the essay, as is, to construct nodes. That is, we do not use lemmatization or synonymy to collapse similar words. Links are created from all nodes in one sentence to nodes in the following sentence to simulate the reader’s movement from sentence to sentence. At this point, the nodes in the graph correspond to tokens in the essay, and any given node has as its neighbors all nodes from the previous and next sentence. Next, the nodes corresponding to the same word token are collapsed to a single node representing the word type, converting the graph of word tokens to a graph of word types. All links from collapsing nodes are added to their respective collapsed nodes. This collapsing process gives words that are repeated multiple times in the essay many more neighbors than words that occur

just once. Finally, multiple links between two nodes are collapsed into a single weighted link, where the weight is equal to the number of links between the two nodes.

We hypothesize that the structure of graphs constructed in this way can distinguish essays where there is no development from essays where ideas are developed in detail. For instance, if a writer repeats the same idea over and over, the corresponding graph will have nodes (corresponding to repeated ideas) that are heavily linked to other nodes. When an idea is not developed, the nodes corresponding to this idea will tend to have very few neighbors.

## 2.2 Graph Characteristics

**Node degree** The number of neighbors that a node has can indicate how it is connected to other concepts in the discourse. If a node has high degree, it is connected to more concepts, indicating that it has occurred in more contexts. Similarly, a node with low degree is sparsely connected to other nodes, corresponding to a concept that is mentioned in passing, without being developed. A large number of such sparsely connected nodes in an essay might indicate underdeveloped ideas.

**PageRank** PageRank (Brin and Page, 1998) emulates a “random surfer” on a graph. In our graph, this random surfer will move from concept to concept. PageRank is influenced by both the number of nodes and by the structure of the graph.

The number of nodes in the graph is influenced by the number of unique concepts in an essay. When an essay is characterized by development, we expect that more concepts get introduced into the discourse. On the other hand, mere repetition will not increase the number of nodes in the graph. The larger the graph, the lower the PageRank value assigned to individual nodes (if link characteristics remain constant).

Node count (i.e., unique concepts) remaining constant, the link structure of the graph is influenced by both development and repetition. When an example is well developed, the nodes corresponding to this development will form a well connected sub-graph. Consequently, there will be a shift in the distribution of PageRank values to reflect the fact that the random surfer is likely to visit these nodes with comparable probabilities as the nodes of the main theme or stance. When there is little development, PageRank values will be skewed and concentrated on a few nodes. Similarly, if an idea is repeated many times in the essay, the corresponding set of nodes will have very high connectivity, thus obtaining high PageRank values.

## 2.3 Graph Features

With the goal of encoding the graph characteristics described above, we developed 19 features: 6 features based on degree, one feature designed to capture the basic connectivity of the graph, and 12 features based on PageRank.

**Features based on degree:** We use three features to capture underdeveloped ideas: percentage of nodes in the graph with degree one (*perNodesDeg1*), percentage of nodes in the graph with degree two (*perNodesDeg2*), and percentage of nodes in the graph with degree three (*perNodesDeg3*). A node can get one neighbor if everything in the previous and next sentence (except for one word type) gets filtered out. Recall that, during graph construction, words with fewer than 4 characters are filtered out as non-content. For example, the sentence “I can say in the end it may be all good” will have only one resulting node in the graph.

Two features encode the degree of the two top most connected nodes in the graph: *degreeTop1* and *degreeTop2*. A third feature, *degreeMed*, is the median degree and encodes the general connectivity structure of the graph. Finally, the *starScore* feature aims to capture the extent to which the graph has a star-like appearance: the number of links from the node with the highest degree divided by the total number of links in the graph.

**Features based on PageRank** We have three features corresponding to the top three PageRank values in the graph (*prTop1*, *prTop2* and *prTop3*), and one feature, *prMed*, corresponding to the median PageRank value. As PageRank values tend to be very small numbers, we create negative log versions of the features: *prTop1Log*, *prTop2Log*, *prTop3Log* and *prMedLog*. Finally, the size of the graph can influence PageRank values. Specifically, given two nodes with the same type of linking structure, the node in a

larger graph (i.e., a graph with more nodes) will receive a smaller PageRank value. To mitigate this effect, we create a new set of PageRank-based features in which the values of the original PageRank features are multiplied by the total number of nodes in the graph, producing node count-normalized features. These features are: *prTop1NodeNorm*, *prTop2NodeNorm* and *prTop3NodeNorm* and *prMedNodeNorm*. While the 12 proposed features are correlated, in our experiments we use an Elastic Net learner (Zou and Hastie, 2005), which is designed for the case of groups of correlated features and performs automatic feature selection.

### 3 Data

To test our hypotheses, we carried out experiments in two different genres using two different datasets.

The first dataset, *persuasive*, is comprised of 1000 persuasive essays written by test takers from a high stakes assessment. The essays are holistically scored on an integer scale from 1 to 6 (with score point 6 assigned to excellent essays). The data distribution for each score point is as follows: score 0 = 0.3%; score 1 = 2%; score 2 = 12.3%; score 3 = 42.3%; score 4 = 33.6%; score 5 = 8.4%; score 6 = 1.1%. Essays were scored by expert human annotators trained in operational essay scoring. Holistic scores were assigned based on writing proficiency displayed in analyzing an issue topic. Scores take into account a number of factors such as organization, development, language fluency, use of proper grammar, mechanics, and language conventions. With this dataset, we investigate if and how development in the form of developing a persuasive stance is captured by our approach.

The second dataset, *narrative*, is obtained from the Criterion<sup>®</sup> writing evaluation system<sup>3</sup> and is comprised of 590 narrative essays written by middle and high school students. These essays were scored based on a rubric developed by the Smarter Balanced Assessment Consortium<sup>4</sup> for assessing narrative essays<sup>5</sup>. The rubrics assign three separate “trait” scores to each essay for the dimensions of Organization, Development, and Conventions. The scores for the Organization and Development traits are on an integer scale from 0 (“non-scorable”) to 4 (“excellent”), and the score for Conventions is on a 3 point scale from 0 (“little or no command of conventions”) to 2 (“excellent”). The data distribution is as follows: Organization: score 0 = 4.9%; score 1 = 5.4%; score 2 = 27.3%; score 3 = 32.0%; score 4 = 30.4%. Development: score 0 = 4.9%; score 1 = 6.6%; score 2 = 34.1%; score 3 = 28.5%; score 4 = 25.9%. Conventions: score 0 = 9.7%; score 1 = 47.1%; score 2 = 43.2%.

Inter-annotator agreement is calculated using quadratic weighted kappa (QWK) (Cohen, 1968). QWK for the three dimensions was: Organization = 0.726; Development = 0.741; Conventions = 0.459. Correlation between the dimension scores (Pearson’s  $r$ ) are: Conventions and Organization = 0.41; Conventions and Development = 0.43; Organization and Development = 0.89. This dataset allows us to test if the proposed features work across different genres of writing. Additionally, as this data is scored separately along the development dimension, it allows us to test if our approach indeed captures development.

### 4 Experiments

We performed 10-fold cross validation experiments on the *persuasive* and *narrative* datasets to evaluate whether our proposed graph-based features help predict scores of essay quality and development. We used Gephi (Bastian et al., 2009) for generating the graph features listed in Section 2.3. All default parameters were used (epsilon, probability and number of iterations). We compared our proposed features with two baseline feature sets. Performance was measured with Quadratic Weighted Kappa (QWK) (Cohen, 1968), a common metric for measuring essay scoring performance. QWK scores are averaged across the 10 folds. We used a bootstrap significance test (Berg-Kirkpatrick et al., 2012; Zhang et al., 2004) to test if improvements over baselines are significant. We used the Elastic Net implementation from scikit-learn (Pedregosa et al., 2011)<sup>6</sup>.

<sup>3</sup><https://criterion.ets.org/>

<sup>4</sup><http://www.smarterbalanced.org>

<sup>5</sup><http://sbac.portal.airast.org/wp-content/uploads/2015/03/Narrative-050814.pdf>

<sup>6</sup>Results using Lasso and ridge regression were similar.

## 4.1 Baselines

**e-rater Features (eRaterFeat)** E-rater (Attali and Burstein, 2006), a state-of-the-art system for automatic essay scoring, uses a comprehensive set of features covering many aspects of writing quality, such as grammar, language use, mechanics, fluency, style, organization, and development. We use the e-rater feature set as a baseline and compare with our proposed features by employing the same learning algorithm over both feature sets. Development in eRaterFeat is captured by a feature that sums up the counts of the thesis, main points, supporting ideas, and conclusion elements in the essay, where the individual elements (e.g., supporting ideas) are identified in a separate step as described in Burstein et al. (2003).

We investigate how our graph-based features perform in comparison to the eRaterFeat feature set and in combination with it. Specifically, for holistic scoring, we hypothesize that graph features will improve over eRaterFeat performance by improving construct coverage. For trait scoring of development, we hypothesize that the graph-based features will perform as well or better than eRaterFeat since the graph-based feature set is designed to capture this trait.

**Lexical Diversity Baseline (lexdiv)** As discussed in Section 2, development and exemplification introduce new concepts into the discourse. A simple measure of lexical diversity is the type-token ratio, the ratio of the count of unique word types to the count of word tokens in the essay. To ascertain whether the graph features do more than capture lexical diversity in the essay, we employ the type-token ratio as a baseline. We refer to this feature as *lexdiv*. While we do not expect this single feature to perform well by itself for holistic scoring, our goal is to test if its combination with eRaterFeat produces similar or better performance to that achieved by the combination of graph features to eRaterFeat.

## 4.2 Results

All features (baseline and proposed) are extracted for all essays in both datasets. For the *persuasive* dataset, the features are used to predict the target holistic score. For the *narrative* dataset, the features are used to train three separate systems, one for predicting each trait score.

Table 1 reports the results of the feature sets (individually and in combination) for holistic scoring of persuasive essays. Statistically significant improvements over eRaterFeat (E) are indicated with \* for  $p < 0.05$  and \*\* for  $p < 0.005$ . All feature sets significantly outperform the lexdiv baseline ( $p < 0.005$ ); to reduce clutter, we omit these significance results in the tables. At the level of individual feature sets, eRaterFeat is the best performer. This is expected, as eRaterFeat uses a suite of features capturing a variety of language proficiency measures that the holistic score represents, while the graph-based (and lexdiv) features capture only one aspect of writing. The lexdiv baseline is a poor performer, not substantially improving the performance of any system or system combination to which it is added.

Notably, when graph features are added to eRaterFeat features (eRaterFeat+graph), there is a significant boost in performance of 4 percentage points. This result is promising, as it indicates that graph features capture a part of the construct previously not covered in the state of the art.

Feature set	Holistic
Combinations	
all	0.73 (E**)
eRaterFeat+graph	0.73 (E**)
eRaterFeat+lexdiv	0.69 (E**)
graph+lexdiv	0.64
Individual	
graph	0.63
eRaterFeat	0.69
lexdiv	-0.01

Table 1: Performance (QWK) of feature sets on holistic scoring on the persuasive dataset. “all” = eRaterFeat+graph+lexdiv.

Feature set	Conv.	Org.	Dev.
Combinations			
all	0.34	0.50	0.57 (E**)
eRaterFeat+graph	0.36	0.51	0.57 (E**)
eRaterFeat+lexdiv	0.37	0.50	0.54
graph+lexdiv	0.23	0.51	0.55
Individual			
graph	0.24	0.51	0.56 (E*)
eRaterFeat	0.36	0.49	0.52
lexdiv	-0.01	0.11	0.12

Table 2: Performance (QWK) of feature sets on trait scoring (Conventions, Organization, Development) on the narrative dataset. “all” = eRaterFeat+graph+lexdiv.

Table 2 reports the performance of the different feature sets and their combinations on trait scoring of narrative essays. In general, the QWK values are lower than those in Table 1, suggesting that scoring of stories is a much harder task. As expected, eRaterFeat is the best performing individual feature set for Conventions; graph and lexdiv features are not designed to score this aspect of writing. There is a slight improvement in eRaterFeat performance when lexdiv is added (eRaterFeat+lexdiv), but this improvement is not significant over eRaterFeat individually.

For Organization the graph features are the best performing individual feature set. In combination with eRaterFeat (eRaterFeat+graph), QWK remains the same. However, in neither case is there a statistically significant improvement. Nevertheless, this result is interesting, as it shows that graph features, while intended to capture development, are able to predict Organization scores at least as well as a well-established system. We believe this is presumably because the Organization and Development traits are correlated.

Confirming our hypothesis, the graph feature set is the best performer for scoring Development. The graph feature set individually improves on eRaterFeat by 4 percentage points, a significant difference ( $p < 0.05$ ). This result is notable as it shows that the graph features indeed capture the Development construct much more effectively than the features in eRaterFeat. When graph and eRaterFeat features are combined (eRaterFeat+graph), there is an additional 1 point improvement over eRaterFeat alone.

## 5 Analysis

Our results provide strong evidence that the graph-based feature set is useful for essay scoring. In this section, we examine in more detail how the graph features are related to the Development score from the *narrative* dataset.

### 5.1 Correlation Analysis

We employed correlation analysis to study the relationship of each of our graph features with Development trait scores. Table 3 lists the correlation (Pearson’s  $r$ ) between each degree-based graph feature and its correlation with Development scores. All features except *perNodeDeg1* and *perNodeDeg3* have medium ( $> 0.3$ ) to low (between 0.1 and 0.3) correlation with scores (significant at  $p < 0.005$ ). The features encoding values of the higher degree of nodes, *degreeTop1* and *degreeTop2*, are positively correlated with scores. This indicates that the higher the connection of central ideas to other concepts, the better the development of the essay. Interestingly, *starScore* is negatively correlated with Development scores, suggesting that essays where most of the links represent connections to a single idea have little or no development.

Feature set	Corr.	Partial Corr.
degreeTop1	0.41*	0.00
degreeTop2	0.39*	0.01
degreeMed	0.24*	0.09
perNodesDeg3	-0.04	0.05
perNodesDeg1	-0.07	-0.03
perNodesDeg2	-0.12*	-0.03
starScore	-0.31*	-0.12 *

Table 3: Correlation and partial correlation (controlling for length) of node degree-based features with Development trait scores. \* = significant at  $p < 0.005$ .

Feature set	Corr.	Partial Corr.
prMedLog	0.63 *	0.35 *
prTop3Log	0.57 *	0.31 *
prTop2Log	0.56 *	0.30 *
prTop1Log	0.52 *	0.27 *
prTop3NodeNorm	0.49 *	0.09
prTop2NodeNorm	0.44 *	0.07
prTop1NodeNorm	0.41 *	0.05
prMedNodeNorm	0.06	0.10
prTop1	-0.33 *	-0.20 *
prTop2	-0.41 *	-0.22 *
prTop3	-0.48 *	-0.23 *
prMed	-0.48 *	-0.26 *

Table 4: Correlation and partial correlation (controlling for length) of PageRank-based features with Development trait scores. \* = significant at  $p < 0.005$ .

In Table 4 we see that all features based on PageRank, with the exception of *prMedNodeNorm*, are moderately or highly correlated with development ( $p < 0.005$ ). All of the raw PageRank features show a negative correlation with Development scores, which implies that the lower the highest PageRank values, better the development of the essay. This happens when: (1) there are more nodes in the graph (indicating a large number of concepts in the essay); (2) the links for a graph are more distributed. Such decentralization indicates that the writer emphasizes the detailed development of multiple concepts and tends not to repeat a single concept. The negative log and nodeNorm counterparts of the raw features are naturally positively correlated with the scores.

Indeed, it is impossible to develop an idea or character without using additional words. As a result, longer essays may receive higher scores. The graph-based features are also naturally affected by essay length. Nevertheless, it is informative to investigate if a feature has predictive value even after the effect of essay length is removed. Looking at the partial correlations (accounting for length) in Tables 3 and 4 (Partial Corr. column), the node degree-based *starScore* feature and all PageRank-based features with the exception of *\*nodeNorm* features retain their respective correlations with Development scores ( $p < 0.005$ ), albeit to a smaller degree.

## 5.2 Qualitative Analysis

To explore whether the graph features indeed encode the intuitions discussed in Section 2, we modified the contents of the sample essay discussed in Example 1 in various ways to simulate a lack of development and repetition of ideas. This essay is very similar to the persuasive essays in our dataset<sup>7</sup>. In each simulated essay, we maintained the length of the original as much as possible so that we could see the effect of the parameters we varied. We simulated different scenarios:

**No development (no-dev):** This simulates a scenario where the writer does not expand beyond the main stance or theme. We replaced the second and third paragraphs of the essay with the first paragraph (which contains the main stance).

**Vague development (vague-dev):** This simulates a scenario where the writer provides vague development for the main stance, but does not fully elaborate on the main claims. We deleted the examples in the second and third paragraphs (i.e., the text spans “Take Australia ...” and “For instance ...”, respectively). Note that this results in an essay that is smaller than the original.

**Vague development with repetition (vague-dev-rep):** This simulates a scenario where the writer reiterates an idea multiple times, without substantially developing it. Similar to vague-dev, the text of the examples are deleted, but in this case they are replaced by the first sentence of the corresponding paragraph (“Firstly, ...” and “Secondly, ...”, respectively). The number of words approximately matches the original, so that the simulated essay is similar in length to the original.

essay	length	degreeTop1	degreeTop2	starScore	prTop1Log	prTop2Log	prTop3Log	prMedLog
original	2025	67	65	0.073	3.460	3.485	3.813	4.742
vague-dev-rep	2033	34	29	0.102	3.093	3.373	3.400	3.862
vague-dev	1005	33	28	0.115	3.031	3.204	3.218	3.929
no-dev	2026	24	24	0.155	2.697	2.697	3.200	3.200

Table 5: Graph-based feature values under different simulated conditions of essay development. *length* = number of characters.

Table 5 shows several graph features computed from the different scenarios (we reproduce only a subset of features due to space limitations). Notice that all features show sensitivity to the type of development. The degree-based features (*degreeTop1*, *degreeTop2*) and PageRank-based features (*prTop1Log*, *prTop2Log*, *prTop3Log*) rank the essays from worst to best in the order: no-dev, vague-dev, vague-dev-rep, original. These features rank the vague development (vague-dev) essay higher than no development (no-dev) essay, even though the latter is a longer essay. The *starScore* feature ranks the essays in the same order, keeping in mind that this feature is negatively correlated with Development scores. The *prMedLog* feature, which is most highly correlated Development scores in Table 4, ranks vague develop-

<sup>7</sup>Due to the proprietary nature of our datasets, we are not able to reproduce actual essays.

ment (vague-dev) higher than vague development with additional repetition (vague-dev-rep), penalizing repetition that contains the same amount of development.

## 6 Related Work

Entity-based approaches to discourse coherence focus on the distribution of entities in discourse, under the assumption that a patterned focus on discourse entities is indicative of greater topic continuity. Barzilay and Lapata (2008) formalize these intuitions to predict coherence. Their work has been extended in a number of ways, such as adding sentence-to-sentence sequences based on predicted discourse relations (Lin et al., 2011; Feng et al., 2014), adding information about topics (Elsner and Charniak, 2011), and incorporating other linguistic features (Eisner and Charniak, 2011). Burstein et al. (2010) employ this idea for evaluating coherence in student essays. Morris and Hirst (1991) connect highly related words in the discourse to create chains, which indicate cohesion of ideas in text. This idea is employed in the context of essay evaluation by Somasundaran et al. (2014) to capture discourse coherence quality. Our approach does not evaluate discourse coherence and does not employ cohesion-based relations. Rather, we use discourse-based proximity relations to evaluate the development of ideas.

Hearst’s TextTiling algorithm (Hearst, 1997) captures some elaboration of subtopics by measuring the differences of word profiles between discourse segments. Our work also captures the use of subtopics, but we do not address the issue of text segmentation.

Guinaudeau and Strube (2013) build a graph representation of entities and sentences to predict sentence ordering, summary coherence, and readability. Mesgar and Strube (2015) extend this graph representation by adding rhetorical relations, and use subgraph mining techniques improve readability classification accuracy. Petersen et al. (2015) leverage the graph representation of Guinaudeau and Strube to compute a variety of graph-based metrics to measure coherence, including PageRank, and show that these features improve the relevance of IR results. In contrast with these lines of work, our graph structure only contains nodes for words, not sentences, and edges are inserted for words in consecutive sentences. Additionally, our goal is to predict essay scores, focusing on capturing the development trait.

In argumentative writing, it has been observed that support and elaboration plays an important role in overall comprehensibility (Garing, 2014; Duterte-Angeles, 2005). Miltsakaki and Kukich (2004) developed the concept of “rough shifts” in discourse and found that more rough shifts and less elaboration negatively correlated with essay score. In related work, O’Rourke et al. (2011) develop a method to measure the semantic or topic flow of essays. Rahimi et al. (2015) tie together the concepts of discourse coherence, essay organization, and argumentation for scoring short answers. Farra et al. (2015) evaluate whether a given opinion is topically relevant to the persuasive goal in student essays. These works are complementary to ours: while these approaches do not penalize repetition and lack of development, our approach is not sensitive to topicality and organization.

Stab and Gurevych (2014b) propose methods for identifying argumentation components in persuasive essays, including claims and premises. Peldszus and Stede (2015) demonstrate how the resulting graphs of argument components and their relations can be parsed into discourse structure. Song et al. (2014) as well as Ghosh et al. (2016) explore features specific to argumentation and argumentation schemes. While our features capture elaboration in persuasive essays, they are not tied to the specifics of argumentation, and we demonstrate the applicability of these features across genres. Along similar lines, previous work in narrative evaluation (Evanini and Wang, 2013; Hassanali et al., 2013; Somasundaran et al., 2015) explores features that are complementary to ours.

Within the area of predicting text quality more generally, researchers have focused on readability and text complexity using a variety of features such as entity grid features (Pitler and Nenkova, 2008), language model-based features (Kate et al., 2010; Feng et al., 2010), grade-level features (Qumsiyeh and Ng, 2011). Jiang et al. (2015) uses a graph representation to predict readability.

## 7 Conclusion

Evaluation of development is a relatively less investigated aspect in writing evaluation. In this work, we examined whether writing development can be represented in the properties of simple graphs computed



from the structure of essays. From our graph representation of word types and sentence-adjacency links, to capture development, we computed both graph structural features based on node degree and PageRank features. To the best of our knowledge, this is the first work on employing graphs to capture this aspect of writing.

We performed experiments to show that our approach complements previously established features in essay scoring. Specifically, we demonstrated that our feature set significantly improves on the state of the art for holistic essay scoring. For trait scoring, we showed that our features are more effective in capturing writing development than existing feature sets. As part of this investigation, we also explored automated scoring of narratives, a relatively less explored genre of student writing. Results across genres (persuasive and narrative) and scoring granularity (holistic and trait) demonstrated that graph-based features are effective at capturing development in writing.

In future work we plan to explore ways to incorporate and represent more information in the graphs, such as discourse relations, morphological variants, equivalence classes of semantically similar words and synonyms, as well as examine performance trends on publicly available essay datasets.

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