

### **Neural Machine Translation**

- Neural Machine Translation (NMT) is an end-to-end learning approach for automated translation, with the potential to overcome many of the weaknesses of conventional phrase-based translation systems
- The strength of NMT lies in its ability to learn directly, in an end-to-end fashion, the mapping from input text to associated output text



Ref. https://arxiv.org/abs/1609.08144



 $\ensuremath{\mathbb{C}}$  2017 Autodesk | Localization Solutions

### **Neural Machine Translation timeline**



### **Neural Machine Translation timeline**



### **Neural Machine Translation timeline**



### **Neural Machine Translation timeline**



### Goal



### Assess quality of Neural MT versus Autodesk MT

© 2017 Autodesk | Localization Solutions

7

8

AUTODESK.

### **Assumptions: MT systems**

### **Assumptions: MT systems**



© 2017 Autodesk | Localization Solutions

AUTODESK.

## **Assumptions: MT systems**



© 2017 Autodesk | Localization Solutions

10



### **Assumptions: MT systems**



**Assumptions: MT systems** 



Proceedings of MT Summit XVI, Vol.2: Users and Translators Track

AUTODESK.

### **Assumptions: MT systems**



**Assumptions: MT systems** 



### **Assumptions: Products**









© 2017 Autodesk | Localization Solutions

15

AUTODESK.









# **Assumptions: Products**



© 2017 Autodesk | Localization Solutions





AUTODESK.

### **Assumptions: Products**



© 2017 Autodesk | Localization Solutions



**ADSK new product or External product** 

18

AUTODESK.

### **Assumptions: ADSK legacy product**



© 2017 Autodesk | Localization Solutions

- Human Translation for these products started from the **OLD ADSK MT** (translation is now post-editing)
- For some portions of *Infraworks* and *Dynamo* final Human Translation was then used to retrain the engines ADSK MT, OLD and NEW
- The nature of Autodesk content favors higher matches even on non-trained engines (i.e. Architecture, 3D and so on)
- For these products it looks like there isn't much difference whether an engine was retrained or not, therefore <u>we will</u> <u>not make a distinction in the conclusions</u>



## **Assumptions: Products**

- Cases which shouldn't give any advantage to ADSK MTs
- It was not easy to find content for which we haven't trained our engines. But looking at the results it is clear that we would benefit from more languages at least for the identified content.

For example we don't have such samples for *German* and *Simplified Chinese*.



### **Assumptions: Scope**

		Languages					
PRODUCT	CATEGORY	German	French	Spanish	Japanese	Simplified Chinese	Portuguese Brazilian
	SW	45k	45k	45k	12k	45k	
pynamo	DOC	51k	51k	51k	12k	51k	
T AUTODESK	SW	45k	57k	56k	18k	17k	55k
L INFRAWORKS	DOC	374k	437k	286k	89k	119k	427k
\Lambda Knowledge Network	DOC	166k	164k	151k	50k	43k	
🙏 AUTODESK.	DOC	5k	6k	7k	2k	1.5k	6k
<b>Delcam</b> (***)	DOC		244k		57k		658k
OpenOffice"	DOC		397k	282k	407k		
						_	

© 2017 Autodesk | Localization Solutions

21

#### AUTODESK.

## Approach



### Approach



### AUTOMATIC

 Automatic quality evaluation comparing machine's output and human translation

© 2017 Autodesk | Localization Solutions

23

24

AUTODESK.

### Approach



### AUTOMATIC

 Automatic quality evaluation comparing machine's output and human translation



### MANUAL

 Human review, involving internal native speakers and external reviewers















### Automatic: MT quality metrics

#### COMMON

#### **BLEU - BilinguaL Evaluation Understudy**

 Quality is considered to be the correspondence between a machine's output and that of a human. The closer a machine translation is to a professional human translation, the better it is (1)

### METEOR - Metric for Evaluation of Translation with Explicit Ordering

 The metric evaluates translation hypotheses by aligning them to reference translations and calculating sentencelevel similarity scores. It uses stemming and synonymy matching, along with the standard exact word matching. The metric was designed to fix some of the problems found in BLEU [2]

#### **TER - Translation Error Rate**

A method to determine the amount of Post-Editing required for machine translation jobs. The automatic metric measures the number of actions required to edit a translated segment inline with one of the reference translations (3)

#### Length

Machine's output length over professional human translation length as a percent. If it is 100%, machine and human translation output have the same length (4)

© 2017 Autodesk | Localization Solutions

#### \Lambda AUTODESK.

#### CFS - Character-based Levenshtein distance

Levenshtein distance on character level

#### WFS - Word-based Fuzzy Score

Levenshtein distance on word level

#### JFS - Joint Fuzzy Score

 It is a combination of the two above, taking the worse of the two scores for each segment and computing a joined score like this for the whole test set

All three below are based on the *Levenshtein* distance between the output and the reference translation, the higher the score the better.

Levenshtein distance between two words is the minimum number of single-character edits (i.e. insertions, deletions or substitutions) required to change one word into the other.

> Ref. (1) http://en.wikipedia.org/wiki/BLEU (2) http://www.cs.cmu.edu/~alavie/METEOR/ (3) https://kantanmtblog.com/2015/07/28/what-is-translation-error-rate-ter/ (4) https://git.autodesk.com/LocalizationServices/multeval

> > AUTODESK.

### Manual: Human review rating



#### Adequacy

How much of the meaning expressed in the source is also expressed in the target translation

- None: Completely nonsense translation
- Little: Sentence preserves some of the meaning of the source sentence but misses significant parts
- Most: Sentence retains most of the meaning of the source sentence, but may have some grammar mistakes
- Everything: Perfect translation: the meaning of the translation is completely consistent with the source, and the grammar is correct

#### Fluency

Readability and naturalness of the translated text

- Incomprehensible: The content is not fluent nor natural in the target language. The translated text is a word by word translation, therefore it is hard to read and understand.
- Disfluent: The content reads like it was translated. Some sentence structures don't seem to be natural in the target language or are not idiomatic. It contains some literal translations.
- Good: The content reads like it was originally written in the target language. It uses proper sentence structure and idiomatic expressions. But a few minor improvements might be necessary.
- Flawless: The content reads like it was originally written in the target language. It uses proper sentence structure and idiomatic expressions.

\*OLD ADSK not rated

AUTODESK.

© 2017 Autodesk | Localization Solutions

### **Manual: Survey**



Internal ~250 segments | External ~ 2500 segments

© 2017 Autodesk | Localization Solutions

**Manual: Survey** 

Accuracy	Fluency					
Score ,	Score	Translation	Source	Product	Category	Туре
		グループになるまで[Shift]キーを押してオブジェクトの選択が完了し	Group by pressing Shift until you have finished selecting the objects with			
2	3	たらマウスクリックを使用します。	mouse clicks.	OPENOFFICE	DOC	ADSK
4	4	条件より大きな値を表示します。	Shows values greater than the condition.	OPENOFFICE	DOC	GOOGLE
		実習プログラムの一環としてオートデスクの教育機関限定ライセンス	If your use of Autodesk software subject to an Educational license as part of			
		の対象ソフトウェアの使用が商用プロジェクトになる場合:	the apprentice program will be part of commercial projects: The terms and			
		オートデスクの教育機関限定ライセンスの使用条件により、その使用	conditions for Autodesk Educational licenses restrict the use exclusively to			
4	4	は教育と実習関連活動に限定されます。	teaching and exercising activities.	AKN	DOC	HT
4	4	P&IDとの互換性	P&ID compatibility	ADSKNT	DOC	GOOGLE
		長細いフィーチャが最適でない可能性が高いというこの方法でフライ				
1	1	ス加工します。	Long thin features probably are not best milled in this way.	DELCAM	DOC	ADSK
4	4	{1}ベクトルの詳細]{2}	{1}Vector Details{2}	DYNAMO	DOC	ADSK
4	4	{1} 境界カーブ {2} の下で {3} 境界 {4} をクリックします。	Under {1}Boundary curves{2}, click {3}Boundaries{4}.	DELCAM	DOC	MICROSOFT
		Autodesk® Inventor Engineer-to-Order Server 2015、Autodesk® Inventor	Autodesk® Inventor Engineer-to-Order Server 2015, Autodesk® Inventor			
		Engineer-to-Order Server 2014 Autodesk® Inventor Engineer-to-Order	Engineer-to-Order Server 2014, Autodesk® Inventor Engineer-to-Order			
4	4	Server 2013	Server 2013	AKN	DOC	HT
4	4	改訂日	Revision Date	DYNAMO	SW	GOOGLE
4	4	579H1	579H1	AKN	DOC	ADSK
4	4	並び替え:	Sort by:	DELCAM	DOC	GOOGLE
1	3	ジオメトリ。平面	Geometry.Plane	DYNAMO	DOC	GOOGLE
		Shiftキーを押しながらマウスをクリックしてオブジェクトの選択を完	Group by pressing Shift until you have finished selecting the objects with			
2	3	了します。	mouse clicks.	OPENOFFICE	DOC	GOOGLE
		{1}ば、Revit				
3	4	ElementからElementCurveReferenceを抽出する必要があります。	{1} requires a ElementCurveReference extracted from a Revit Element!	DYNAMO	SW	GOOGLE
4	4	オブジェクトを再度選択します。	Select the object again.	DELCAM	DOC	GOOGLE
4	4	体験版ライセンスから有償ライセンスへの変換	Convert a Trial to a Paid License	AKN	DOC	HT
2	3	[電子メールが送信されましたが、提供されていません。	The email was sent but not delivered.	ADSKNT	DOC	HT

Internal ~250 segments | External ~ 2500 segments

© 2017 Autodesk | Localization Solutions

\*OLD ADSK not rated





mt-eval

→ 🚺---→

mt-eval

→ 💽---→

### Manual: Survey

Accuracy	Fluency					
core	Score	Translation	Source	Product	Category	Туре
		グループになるまで[Shift]キーを押してオブジェクトの選択が完了し	Group by pressing Shift until you have finished selecting the objects with			
2	3	たらマウスクリックを使用します。	mouse clicks.	OPENOFFICE	DOC	ADSK
4	4	条件より大きな値を表示します。	Shows values greater than the condition.	OPENOFFICE	DOC	GOOGLE
		実習プログラムの一環としてオートデスクの教育機関限定ライセンス	If your use of Autodesk software subject to an Educational license as part of			
		の対象ソフトウェアの使用が商用プロジェクトになる場合:	the apprentice program will be part of commercial projects: The terms and			
		オートデスクの教育機関限定ライセンスの使用条件により、その使用	conditions for Autodesk Educational licenses restrict the use exclusively to			
4	4	は教育と実習関連活動に限定されます。	teaching and exercising activities.	AKN	DOC	HT
4	4	P&IDとの互換性	P&ID compatibility	ADSKNT	DOC	GOOGLE
		長細いフィーチャが最適でない可能性が高いというこの方法でフライ				
1	1	ス加工します。	Long thin features probably are not best milled in this way.	DELCAM	DOC	ADSK
4	4	{1}ベクトルの詳細]{2}	{1}Vector Details{2}	DYNAMO	DOC	ADSK
4	4	{1} 境界カーブ {2} の下で {3} 境界 {4} をクリックします。	Under {1}Boundary curves{2}, click {3}Boundaries{4}.	DELCAM	DOC	MICROSOFT
		Autodesk® Inventor Engineer-to-Order Server 2015、Autodesk® Inventor	Autodesk® Inventor Engineer-to-Order Server 2015, Autodesk® Inventor			
		Engineer-to-Order Server 2014 Autodesk® Inventor Engineer-to-Order	Engineer-to-Order Server 2014, Autodesk® Inventor Engineer-to-Order			
4	4	Server 2013	Server 2013	AKN	DOC	HT
4	4	改訂日	Revision Date	DYNAMO	SW	GOOGLE
4	4	579H1	579H1	AKN	DOC	ADSK
4	4	並び替え:	Sort by:	DELCAM	DOC	GOOGLE
1	3	ジオメトリ。平面	Geometry.Plane	DYNAMO	DOC	GOOGLE
		Shiftキーを押しながらマウスをクリックしてオブジェクトの選択を完	Group by pressing Shift until you have finished selecting the objects with			
2	3	了します。	mouse clicks.	OPENOFFICE	DOC	GOOGLE
		{1}は、Revit				
3	4	ElementからElementCurveReferenceを抽出する必要があります。	{1} requires a ElementCurveReference extracted from a Revit Element!	DYNAMO	sw	GOOGLE
4	4	オブジェクトを再度選択します。	Select the object again.	DELCAM	DOC	GOOGLE
4	4	体験版ライセンスから有償ライセンスへの変換	Convert a Trial to a Paid License	AKN	DOC	HT
2	3	[電子メールが送信されましたが、提供されていません。	The email was sent but not delivered.	ADSKNT	DOC	HT

mt-eval

(\_\_\_→

Internal ~250 segments | External ~ 2500 segments 35

\*OLD ADSK not rated

© 2017 Autodesk | Localization Solutions

### **Results: Automatic**

\* METEOR only for FR and DE – not in the graph 🙏 AUTODESK.

## **Results: Automatic**



\* METEOR only for FR and DE – not in the graph

AUTODESK.

## **Results: Automatic**



\* METEOR only for FR and DE – not in the graph **AUTODESK**.



### **Results: Automatic**



Proceedings of MT Summit XVI, Vol.2: Users and Translators Track

### **Results: Manual**



© 2017 Autodesk | Localization Solutions

<section-header>

🙏 AUTODESK.

🔥 AUTODESK.

### **Results: Manual**



🙏 AUTODESK.

## **Results: Manual**





# Conclusions

- Commercial Neural MT are viable
- Moses Engines are still useful on legacy products

46

- Next Steps:
  - Explore Open source solutions (i.e. OpenNMT)
  - Use the best MT system that matches current context (i.e. product, language, content type, etc.)





Autodesk and the Autodesk logo are registered trademarks or trademarks of Autodesk, Inc., and/or its subsidiaries and/or affiliates in the USA and/or other countries. All other brand names, product names, or trademarks belong to their respective holders. Autodesk reserves the right to alter product and services offerings, and specifications and pricing at any time without notice, and is not responsible for typographical or graphical errors that may appear in this document. © 2017 Autodesk. All rights reserved.

### **Result: Breakdown**

Approach		Results
ADSK legacy product	AUTOMATIC	•NEW and OLD ADSK MTs are clearly better than Neural - which matches the assumptions •NEW and OLD ADSK MTs tend to have very similar results, except for <i>German</i> •Between Neural MTs, only <i>Japanese</i> shows better results with Microsoft than Google
	MANUAL	*Human Translation is always best except one case only for fluency for <b>Portuguese</b> where Google Neural is a little bit better *Google Neural is always second *Hard to say whether ADSK or Microsoft are best, it varies between languages but globally they are quite a bit lower than the others and close together
ADSK new product or External product [ <u>Breakdown</u> ]	AUTOMATIC	•Google Neural tends is best in all cases except Japanese •For Japanese Microsoft Neural is the best •Neural is better than ADSK MT, NEW and OLD
	MANUAL	•Google Neural is very close to Human, sometimes surpassing •Microsoft and ADSK are often close alternating third position For OPENOFFICE we had to ignore Human Translation scores

© 2017 Autodesk | Localization Solutions



## Breakdown: ADSK legacy product (1/2)

Language	Approach	Ranking	Notes
German	AUTOMATIC	1.NEW ADSK 2.OLD ADSK 3.Google Neural / Microsoft Neural	<ul> <li>NEW ADSK is the best and quite a bit better than the OLD ADSK</li> <li>Google Neural and Microsoft Neural have very similar results, which are quite a bit lower than ADSK</li> </ul>
	MANUAL	1.Human Translation 2.Google Neural 3.Microsoft Neural 4.NEW ADSK	<ul> <li>Human is best</li> <li>Second Google Neural, not too much lower</li> <li>Third is Microsoft Neural</li> <li>Worst is NEW ADSK</li> <li>Adequacy and Fluency same pattern for all</li> </ul>
Spanish	AUTOMATIC	1.NEW ADSK / OLD ADSK 2.Google Neural 3.Microsoft Neural	<ul> <li>NEW and OLD ADSK are the best and very close</li> <li>Google Neural is better than Microsoft Neural, but quite a bit lower than ADSK</li> </ul>
	MANUAL	1.Human Translation 2.Google Neural 3.NEW ADSK / Microsoft Neural	<ul> <li>Human is best</li> <li>Second Google Neural, then NEW ADSK then Microsoft Neural &gt; these three are very close</li> <li>Adeguacy and Fluency same pattern for all</li> </ul>
French	AUTOMATIC	1.NEW ADSK / OLD ADSK 2.Google Neural 3.Microsoft Neural	•NEW and OLD ADSK are the best and very close •Google Neural is better than Microsoft Neural, but quite a bit lower than ADSK
	MANUAL	1.Human Translation 2.Google Neural 3.NEW ADSK / Microsoft Neural	•Human is best •Second Google Neural •Then ADSK and then MS > these two are very close • <u>Adequacy</u> and <u>Fluency</u> same pattern for all

© 2017 Autodesk | Localization Solutions

49



### Breakdown: ADSK legacy product (2/2)

Language	Approach	Ranking	Notes
Portuguese	AUTOMATIC	1.NEW ADSK / OLD ADSK 2.Google Neural 3.Microsoft Neural	•NEW and OLD ADSK are the best and very close •Google Neural is better than Microsoft Neural, but quite a bit lower than ADSK
	MANUAL	Adecuacy 1.Human Translation 2.Google Neural 3.NEW ADSK / Microsoft Neural <i>Fluency</i> 1.Google Neural 2.Human Translation 3.NEW ADSK / Microsoft Neural	Adequacy     Human is best, Goggle Neural     second quite a bit lower     Google Neural is best, Human is     close     NEW ADSK and Microsoft Neural are quite a bit     lower and close for both Adequacy and FL
Japanese	AUTOMATIC	1.NEW ADSK / OLD ADSK 2.Google Neural 3.Microsoft Neural	•NEW and OLD ADSK MT are the best and very close •Nicrosoft Neural is better than Google Neural, but lower than ADSK •One score, CFS > all results are incredibly close
	MANUAL	1.Human Translation 2.Google Neural 3.Microsoft Neural 4.NEW ADSK	•Human is best •Second Google Neural, not too much lower •Third is Microsoft Neural •Worst is NEW ADSK • <u>Adeguacy</u> and <u>Fluency</u> same pattern for all
Simplified Chinese	AUTOMATIC	1.NEW ADSK / OLD ADSK 2.Google Neural 3.Microsoft Neural	•NEW and OLD ADSK MT are the best and very close •Google Neural is quite a bit better than Microsoft Neural, but quite a bit lower than NEW ADSK
	MANUAL	Adequacy 1.Human Translation 2.Google Neural 3.NEW ADSK 4.Microsoft Neural <i>Fluency</i> 1.Human Translation 2.Google Neural 3.Microsoft Neural 4.NEW ADSK	•Human is best - both Adequacy and Fl •Google Neural is second best - both Adequacy and Fl <u>*Adequacy</u> • NEW ADSK is better than Microsoft Neural • <i>Eluency</i> • Microsoft Neural is slightly better than ADSK MT

© 2017 Autodesk | Localization Solutions



### ADSK legacy product: Trained VS Not-Trained

Approach	TRAINED: DYNAMO (SW), INFRAWORKS (SW/DOC) [ <u>Breakdown</u> ]	NOT-TRAINED: DYNAMO (DOC), AKN (DOC), ADSK MIX (DOC) [ <u>Breakdown</u> ]
MANUAL	<ul> <li>Human Translation is always best</li> <li>Google Neural is second in most of the languages</li> <li>NEW ADSK is close to or a litte bit better than Google Neural in <i>French, Spanish</i> and <i>Portuguese</i></li> <li>Microsoft Neural is worst in most of the languages except <i>Japanese</i> and <i>German</i> <i>Fluency</i></li> </ul>	<ul> <li>Human Translation is always best except</li> <li>Portuguese where Google Neural is best</li> <li>Google Neural is second and close to Human</li> <li>Translation in most of the languages</li> <li>Microsoft Neural is third in most of the languages except Spanish</li> <li>NEW ADSK is worst not far away from</li> <li>Microsoft Neural</li> </ul>
AUTOMATIC	<ul> <li>NEW ADSK is always best</li> <li>OLD ADSK is always second except Japanese</li> <li>Google Neural and Microsoft Neural are close in most of the languages except         <ul> <li>Simplified Chinese where Google is clearly better than Microsoft Neural</li> <li>Japanese where Microsoft Neural is clearly better than Google Neural</li> </ul> </li> </ul>	•OLD ADSK is always best •NEW ADSK is always second excpept CFS in <i>Japanese</i> and <i>Simplified Chinese</i> •Google Neural is third •Microsoft Neural is fourth, very close to Google Neural in most of the languages

© 2017 Autodesk | Localization Solutions

51

#### AUTODESK.

# Breakdown: ADSK new product or External product (1/2)

Product	Language	Approach	Ranking	Notes
DELCAM	French	ΑυτοΜΑΤΙΟ	1.Google Neural / Microsoft Neural 2.NEW ADSK 3.OLD ADSK	*Google Neural and Microsoft Neural are the best and very close *NEW ADSk is a bit lower than Neural, and quite a bit better than OLD ADSK
		MANUAL	1. Human Translation 2. Google Neural 3. Microsoft Neural 4. NEW ADSK	•Human is best •Google is second not too far from Human •Microsoft Neural is third quite a bit lower •NEW ADSK last not too far from Microsoft Neural
	Japanese	AUTOMATIC	1. Microsoft Neural 2. Google Neural 3. NEW ADSK / OLD ADSK	•Microsoft Neural is the best and quite a bit better than Google Neural •NEW and OLD ADSK are lower and very close
		MANUAL	1.Google Neural 2.Human Translation / Microsoft Neural 3.NEW ADSK	•Google Neural is best •Followed by Human and Microsoft Neural being very close together •NEW ADSK last a bit lower
	Portuguese	AUTOMATIC	1.Google Neural 2.Microsoft Neural 3.NEW ADSK / OLD ADSK	•Google Neural is the best •Google and MS Neural are the best and close •NEW and OLD ADSK are lower and very close
		MANUAL	Adequacy 1.Human Translation 2.Gogle Neural 3.Microsoft Neural 4.NEW ADSK <i>Elvency</i> 1.Google Neural 2.Human Translation 3.Microsoft Neural 4.NEW ADSK	Adequacy     Human is best, Google     Neural second but very     close     Close

© 2017 Autodesk | Localization Solutions



# Breakdown: ADSK new product or External product (2/2)

Product	Language	Approach	Ranking	Notes
OPENOFFICE	French	AUTOMATIC	1.Google Neural 2.Microsoft Neural 3.NEW ADSK 4.OLD ADSK	•Google Neural is the best •Google Neural and Microsoft Neural are the best and close •NEW and OLD ADSK are lower and close
		MANUAL	1.Google Neural 2.Microsoft Neural 3.NEW ADSK	•Google Neural is best •Microsoft Neural is second •NEW ADSK last not too far
	Japanese Spanish	AUTOMATIC	1.Microsoft Neural (except BLEU) 2.OLD ADSK 3.Google Neural 4.NEW ADSK	•Microsoft Neural is the best except for BLEU where OLD ADSK wins •OLD ADSK is generally higher than Google Neural
		MANUAL	1.Google Neural / Microsoft Neural 2.NEW ADSK	•Google Neural and Microsoft Neural are best very close • <u>Adequacy</u> Microsoft Neural a little better, opposite for <u>Fluency</u> •NEW ADSK is quite a bit lower
		AUTOMATIC	1.Google Neural 2.OLD ADSK / NEW ADSK / Microsoft Neural	•Google Neural is the best •The rest is lower and quite similar results
		MANUAL	MANUAL	1.Google Neural 2.NEW ADSK 3.Microsoft Neural

© 2017 Autodesk | Localization Solutions

53

AUTODESK.