



# Unsupervised Learning and Modeling of Knowledge and Intent for Spoken Dialogue Systems

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# OUTLINE



Introduction



Ontology Induction: Frame-Semantic Parsing



Structure Learning: Knowledge Graph Propagation



Spoken Language Understanding (SLU): Matrix Factorization



Experiments



Conclusions





# OUTLINE



## **Introduction**



Ontology Induction: Frame-Semantic Parsing



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Spoken Language Understanding (SLU): Matrix Factorization



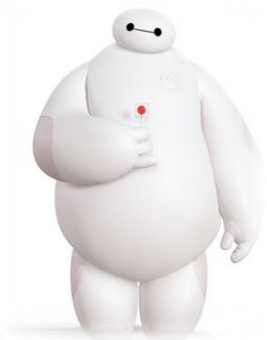
Experiments



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# A POPULAR ROBOT - BAYMAX



Baymax is capable of maintaining a good **spoken dialogue system** and **learning** new knowledge for better **understanding** and **interacting** with people.

# SPOKEN DIALOGUE SYSTEM (SDS)

**Spoken dialogue systems** are the intelligent agents that are able to help users finish tasks more efficiently via speech interactions.

**Spoken dialogue systems** are being incorporated into various devices (smart-phones, smart TVs, in-car navigating system, etc).



Apple' s Siri    Microsoft's Cortana



Microsoft's XBOX Kinect



Amazon' s Echo



Samsung's SMART TV



Google Now

<https://www.apple.com/ios/siri/>  
<http://www.windowsphone.com/en-us/how-to/wp8/cortana/meet-cortana>  
<http://www.xbox.com/en-US/>  
<http://www.amazon.com/oc/echo/>  
<http://www.samsung.com/us/experience/smart-tv/>  
<https://www.google.com/landing/now/>

# LARGE SMART DEVICE POPULATION

The number of global smartphone users will surpass **2 billion** in 2016.

As of 2012, there are **1.1 billion** automobiles on the earth.



The more **natural** and **convenient** input of the devices evolves towards **speech**

# CHALLENGES FOR SDS

An SDS in a new domain requires

- 1) A hand-crafted domain ontology
- 2) Utterances labeled with semantic representations
- 3) An SLU component for mapping utterances into semantic representations

With increasing spoken interactions, building domain ontologies and annotating utterances cost a lot so that the data does not scale up.

The goal is to **enable an SDS to automatically learn this knowledge** so that open domain requests can be handled.

# INTERACTION EXAMPLE

User



find an inexpensive eating place for taiwanese food



Intelligent Agent

Inexpensive Taiwanese eating places include Din Tai Fung, etc. What do you want to choose? I can help you go there.

**Q: How does a dialogue system process this request?**



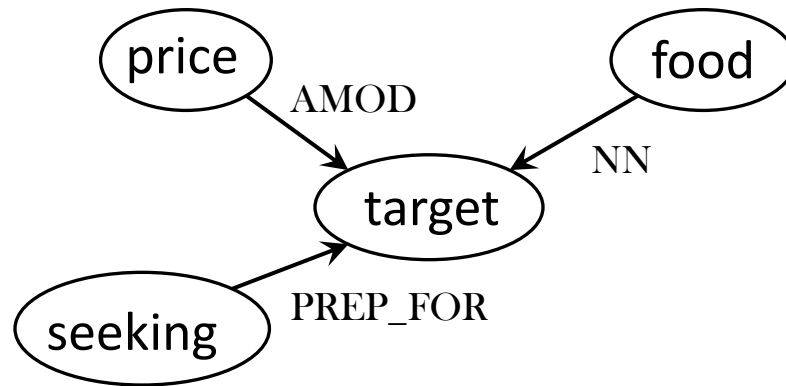
# SDS PROCESS – AVAILABLE DOMAIN ONTOLOGY

User

find an inexpensive eating place for taiwanese food



Intelligent Agent



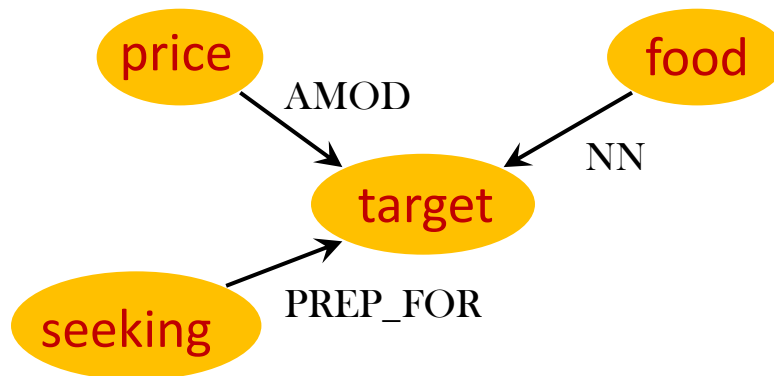
Organized Domain Knowledge

# SDS PROCESS – AVAILABLE DOMAIN ONTOLOGY

User

find an inexpensive eating place for taiwanese food


Ontology Induction (*semantic slot*)



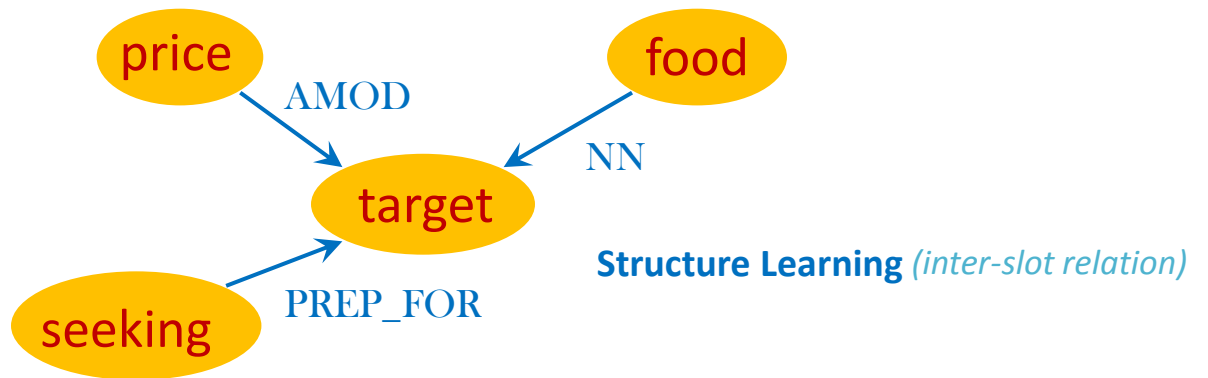
Intelligent Agent

Organized Domain Knowledge

# SDS PROCESS – AVAILABLE DOMAIN ONTOLOGY

User  find an inexpensive eating place for taiwanese food

Ontology Induction (*semantic slot*)



Intelligent Agent

Organized Domain Knowledge

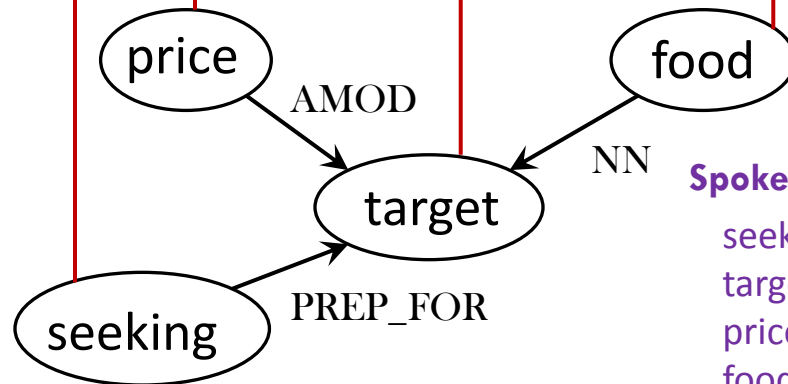
# SDS PROCESS – SPOKEN LANGUAGE UNDERSTANDING (SLU)

User

find an inexpensive eating place for taiwanese food



Intelligent Agent



## Spoken Language Understanding

seeking="find"  
target="eating place"  
price="inexpensive"  
food="taiwanese food"

Organized Domain Knowledge

# SDS PROCESS – DIALOGUE MANAGEMENT (DM)

User



find an inexpensive eating place for taiwanese food

```
SELECT restaurant {  
  restaurant.price="inexpensive"  
  restaurant.food="taiwanese food"  
}
```

Din Tai Fung  
Boiling Point  
:  
:

Predicted behavior: navigation

**Behavior Prediction**

Intelligent Agent



Inexpensive Taiwanese eating places include Din Tai Fung, Boiling Point, etc. What do you want to choose? I can help you go there. (navigation)

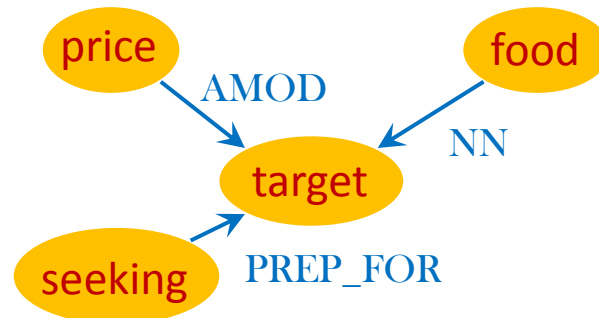
# GOALS

User



find an inexpensive eating place for taiwanese food

## 1. Ontology Induction *(semantic slot)*



## 2. Structure Learning

*(inter-slot relation)*

## 3. Spoken Language Understanding

```
SELECT restaurant {  
  restaurant.price="inexpensive"  
  restaurant.food="taiwanese food"  
}
```

Predicted behavior: navigation

## 4. Behavior Prediction

# GOALS

User



find an inexpensive eating place for taiwanese food

**1. Ontology Induction**  
**2. Structure Learning**

**Knowledge Acquisition**

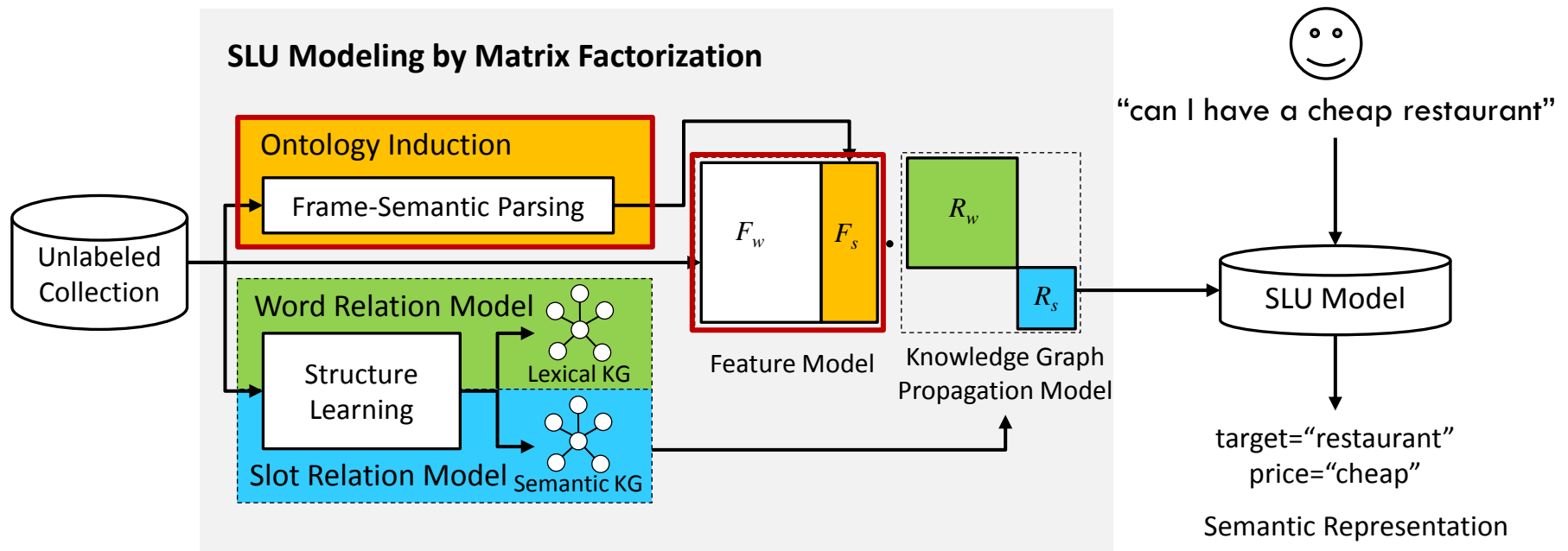
**3. Semantic Decoding**  
**4. Behavior Prediction**

**SLU Modeling**

# SPOKEN LANGUAGE UNDERSTANDING

Input: user utterances

Output: the domain-specific semantic concepts included in each utterance







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**Ontology Induction: Frame-Semantic Parsing**



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# PROBABILISTIC FRAME-SEMANTIC PARSING

## FrameNet [Baker et al., 1998]

- a linguistically semantic resource, based on the frame-semantics theory
- words/phrases can be represented as frames
- “low fat milk” → “milk” evokes the “food” frame;  
“low fat” fills the descriptor frame element

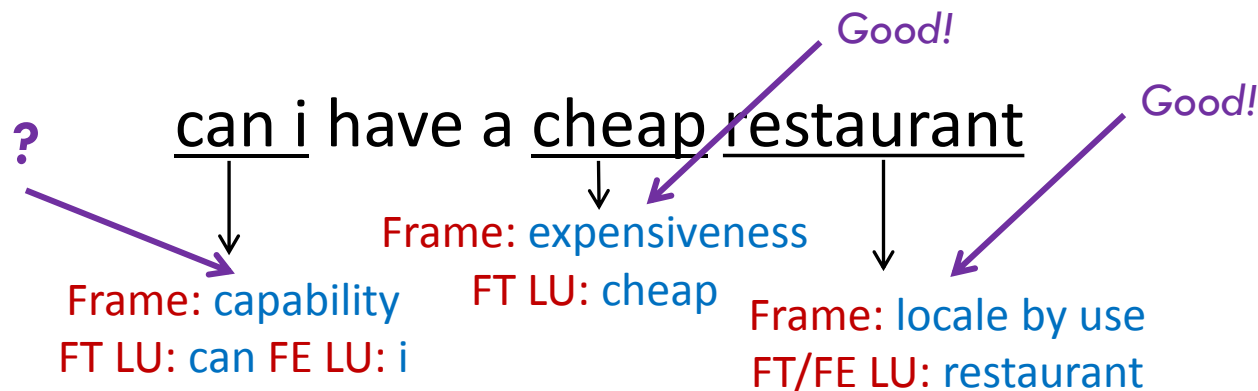


## SEMAFOR [Das et al., 2014]

- a state-of-the-art frame-semantics parser, trained on manually annotated FrameNet sentences



# FRAME-SEMANTIC PARSING FOR UTTERANCES



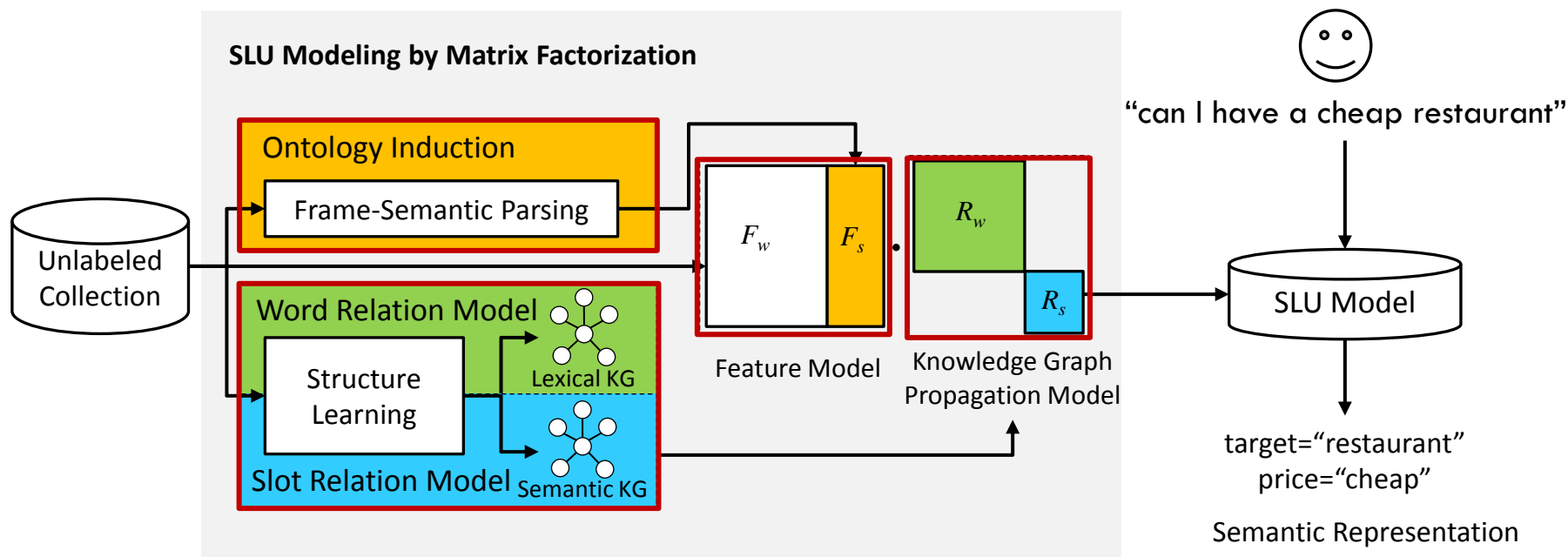
FT: Frame Target; FE: Frame Element; LU: Lexical Unit

**1st Issue:** adapting *generic* frames to *domain-specific* settings for SDSs

# SPOKEN LANGUAGE UNDERSTANDING

Input: user utterances

Output: the domain-specific semantic concepts included in each utterance



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Ontology Induction: Frame-Semantic Parsing

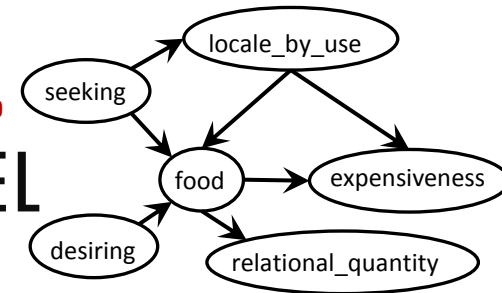
**Structure Learning: Knowledge Graph Propagation**  
**(for 1st issue)**

Spoken Language Understanding (SLU): Matrix Factorization

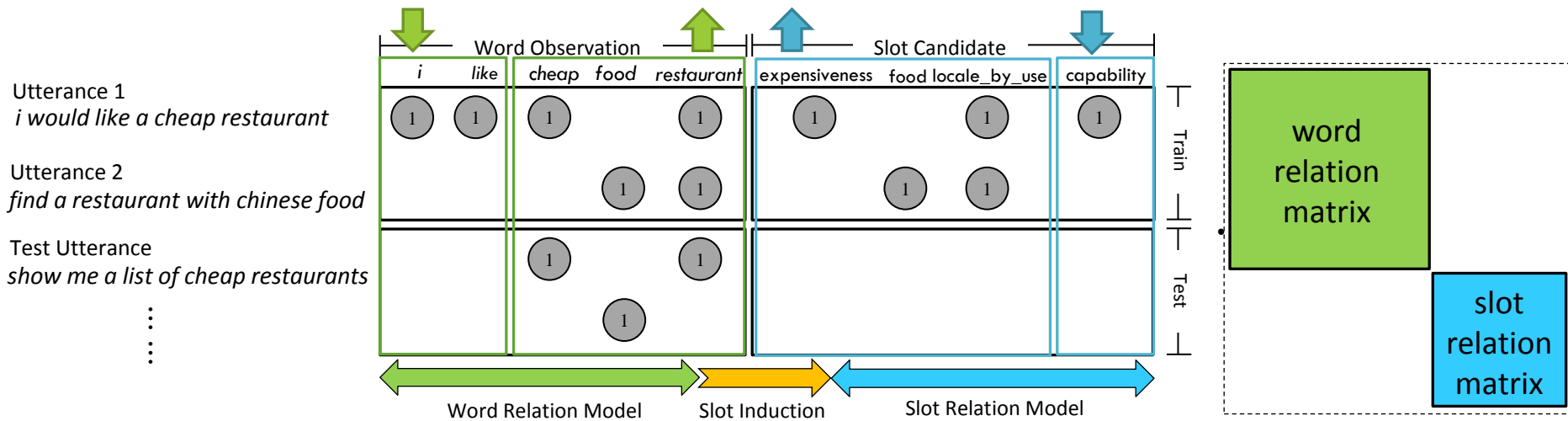
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# 1ST ISSUE: HOW TO ADAPT GENERIC SLOTS TO DOMAIN-SPECIFIC SETTING? KNOWLEDGE GRAPH PROPAGATION MODEL



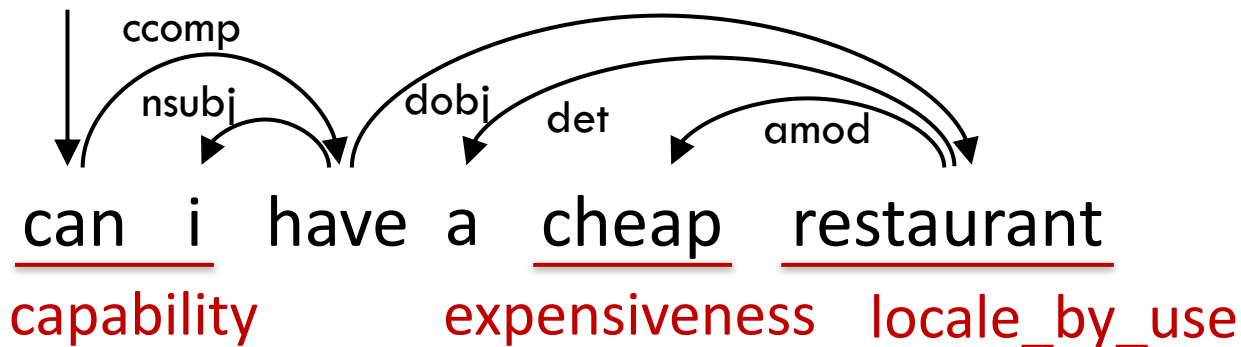
Assumption: The domain-specific words/slots have more dependency to each other.



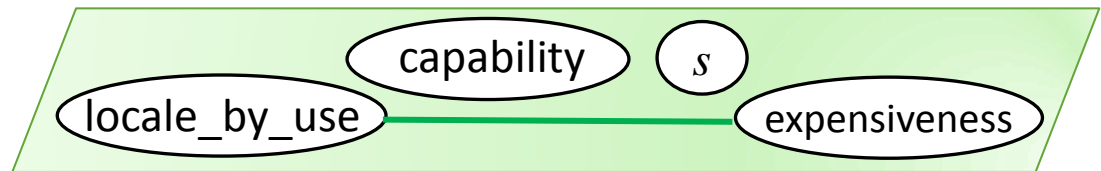
Relation matrices allow each node to propagate scores to its neighbors in the knowledge graph, so that domain-specific words/slots have higher scores after matrix multiplication.

# KNOWLEDGE GRAPH CONSTRUCTION

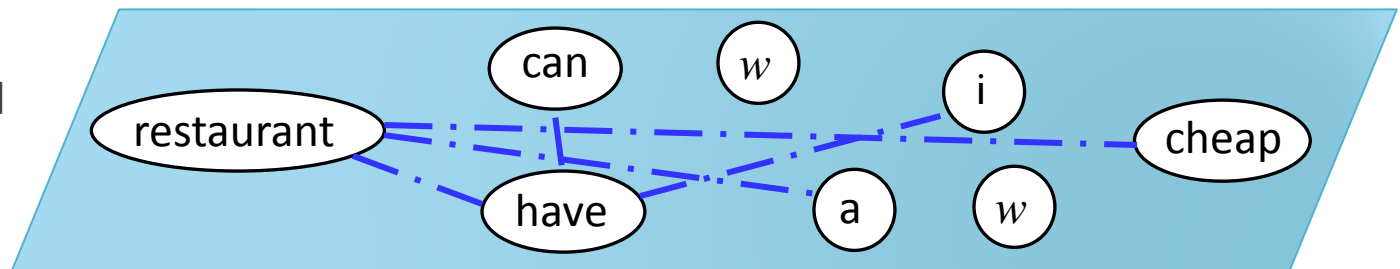
Syntactic dependency parsing on utterances



Slot-based semantic knowledge graph



Word-based lexical knowledge graph

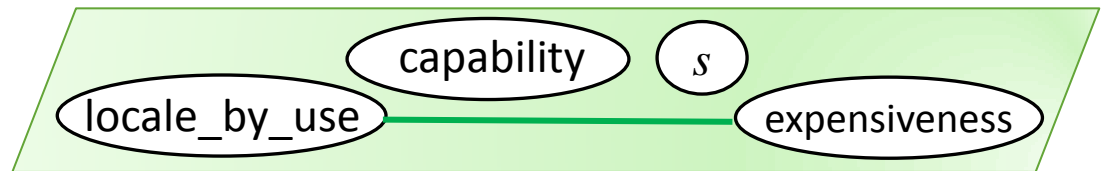


# KNOWLEDGE GRAPH CONSTRUCTION

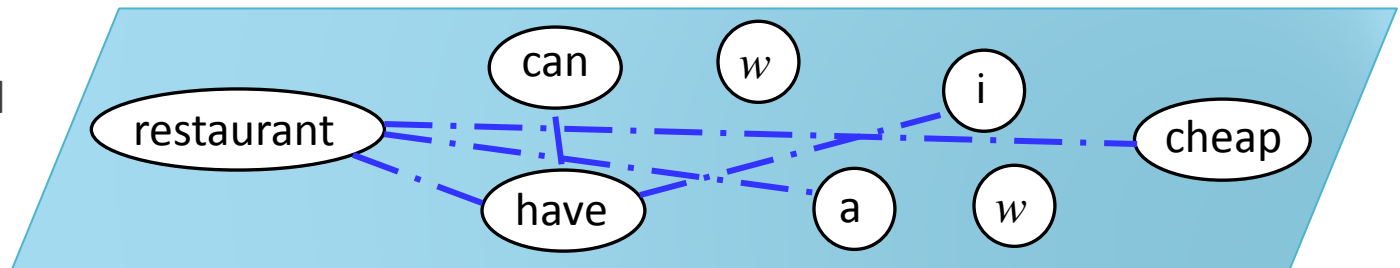
The edge between a node pair is weighted as relation importance to propagate the scores via a relation matrix

How to decide the weights to represent relation importance?

Slot-based semantic knowledge graph



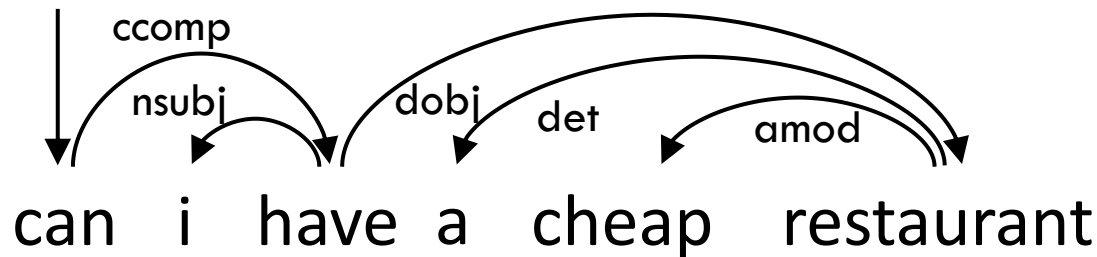
Word-based lexical knowledge graph





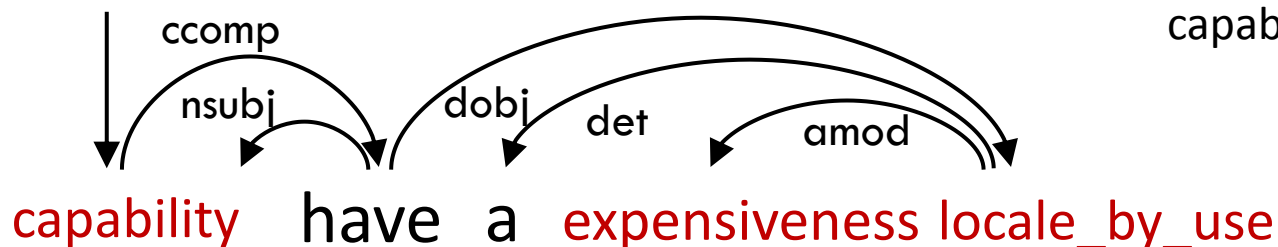
# WEIGHT MEASUREMENT BY EMBEDDINGS

Dependency-based word embeddings



can = [0.8 ... 0.24]  
have = [0.3 ... 0.21]  
:  
:

Dependency-based slot embeddings



expensiveness = [0.12 ... 0.7]  
capability = [0.3 ... 0.6]  
:  
:

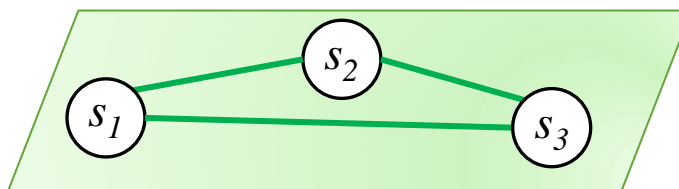


# WEIGHT MEASUREMENT BY EMBEDDINGS

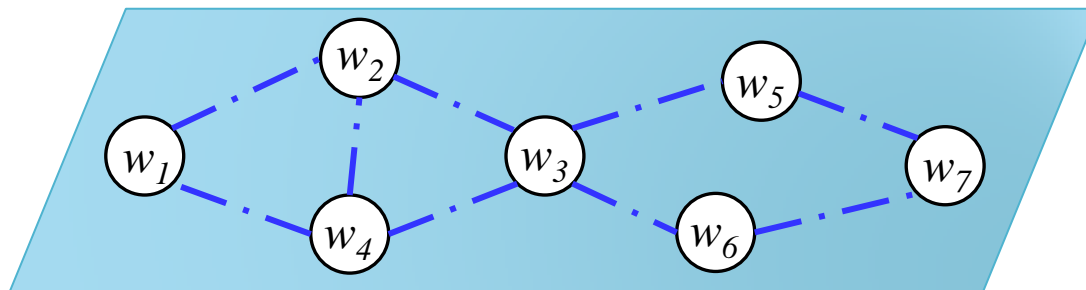
Compute edge weights to represent relation importance

- Slot-to-slot semantic relation  $R_S^S$ : similarity between slot embeddings
- Slot-to-slot dependency relation  $R_S^D$ : dependency score between slot embeddings
- Word-to-word semantic relation  $R_W^S$ : similarity between word embeddings
- Word-to-word dependency relation  $R_W^D$ : dependency score between word embeddings

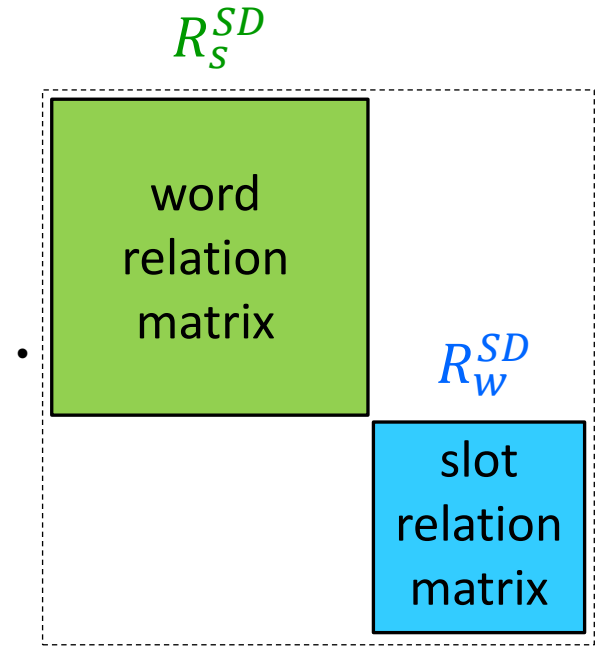
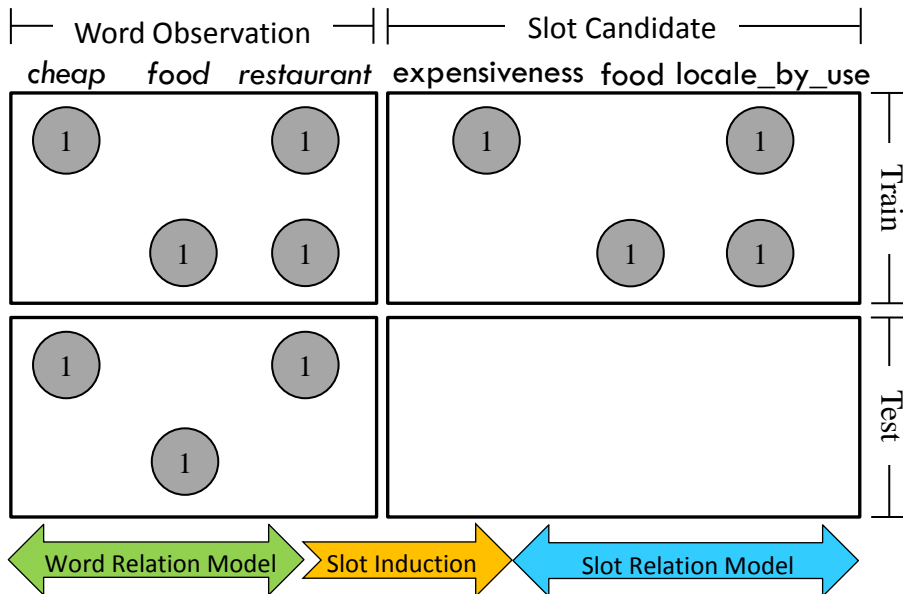
$$R_S^{SD} = R_S^S + R_S^D$$



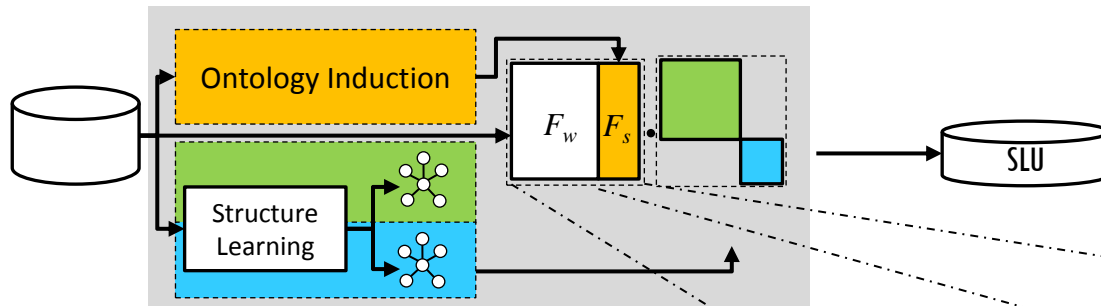
$$R_W^{SD} = R_W^S + R_W^D$$



# KNOWLEDGE GRAPH PROPAGATION MODEL



# FEATURE MODEL



Utterance 1  
*i would like a cheap restaurant*

Utterance 2  
*find a restaurant with chinese food*

Test Utterance  
*show me a list of cheap restaurants*

⋮

⋮

	Word Observation			Slot Candidate			
	cheap	food	restaurant	expensiveness	food	locale_by_use	
Utterance 1	1		1	1		1	Train
Utterance 2		1	1		1	1	
Test Utterance	1	.90	1	.97	.85	.95	Test
	.05	1	.93	.05	.98	.92	

hidden semantics

**2nd Issue:** unobserved hidden semantics may benefit understanding

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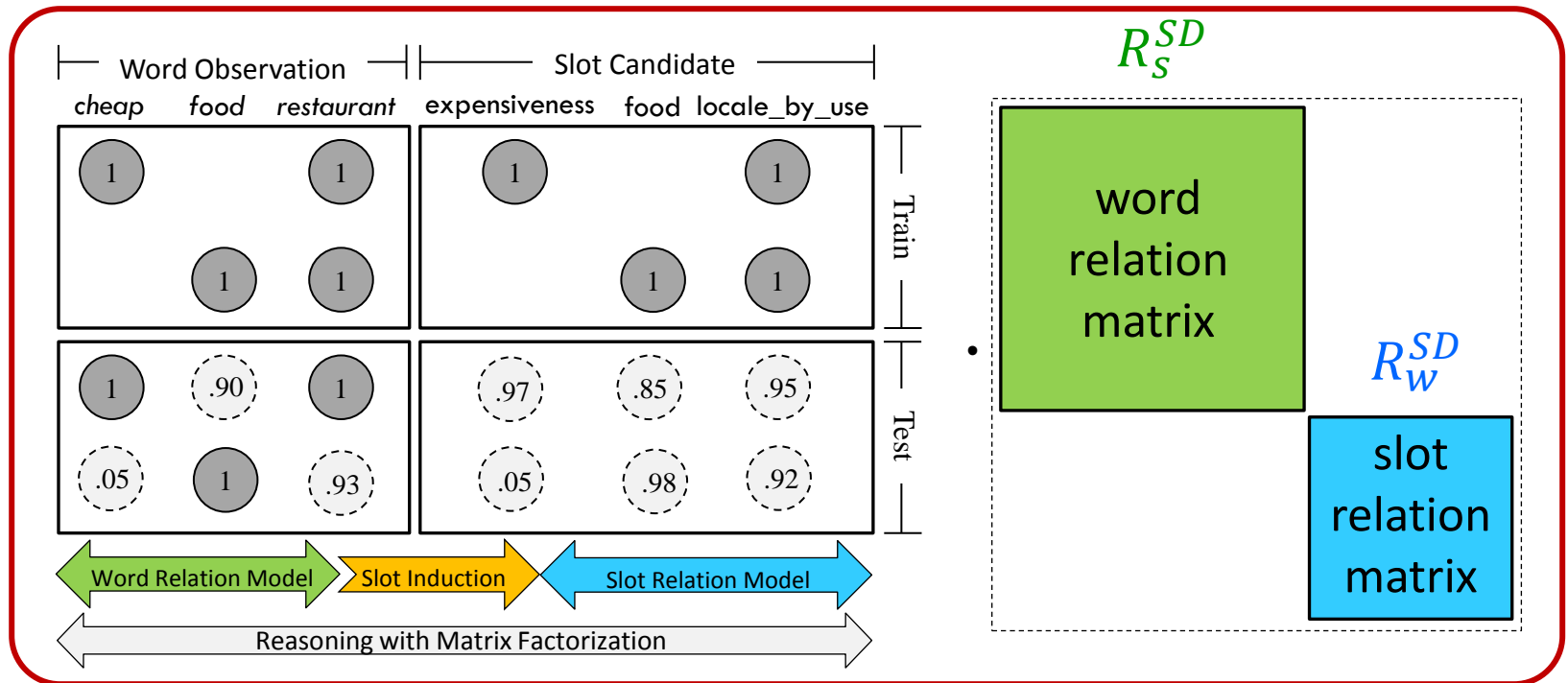
**Spoken Language Understanding (SLU): Matrix Factorization**  
**(for 2nd issue)**

Experiments

Conclusions

## 2ND ISSUE: HOW TO LEARN IMPLICIT SEMANTICS?

# MATRIX FACTORIZATION (MF)

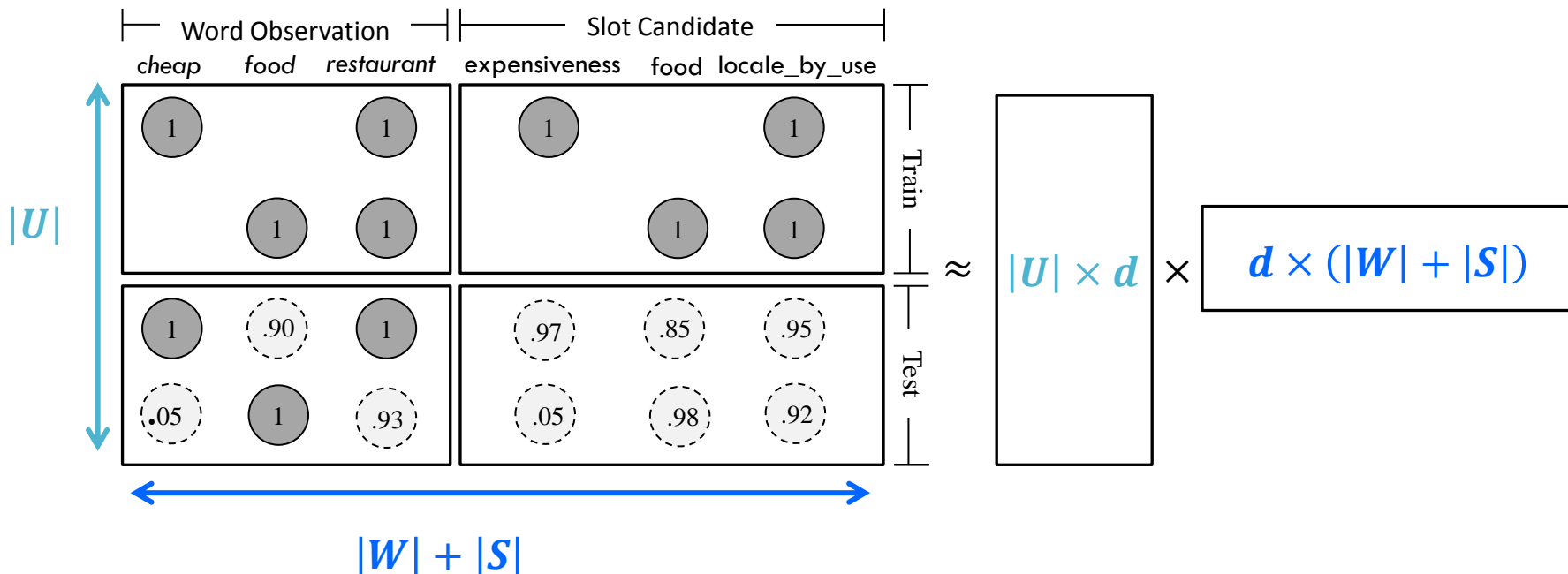


MF method completes a partially-missing matrix based on a low-rank latent semantics assumption.

# MATRIX FACTORIZATION (MF)

The decomposed matrices represent low-rank latent semantics for utterances and words/slots respectively

The product of two matrices fills the probability of hidden semantics



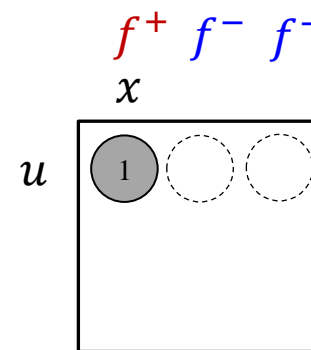
# BAYESIAN PERSONALIZED RANKING FOR MF

Model implicit feedback

- not treat unobserved facts as negative samples (true or false)
- give observed facts higher scores than unobserved facts

$$\begin{aligned} f^+ &= \langle u, x^+ \rangle \\ f^- &= \langle u, x^- \rangle \end{aligned} \quad \rightarrow \quad p(f^+) > p(f^-)$$

$$p(M_{u,x} = 1 \mid \theta_{u,x}) = \sigma(\theta_{u,x}) = \frac{1}{1 + \exp(-\theta_{u,x})}$$



Objective:

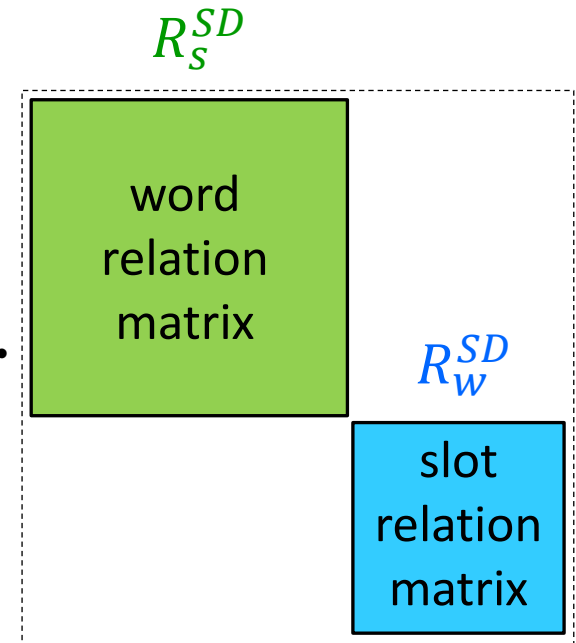
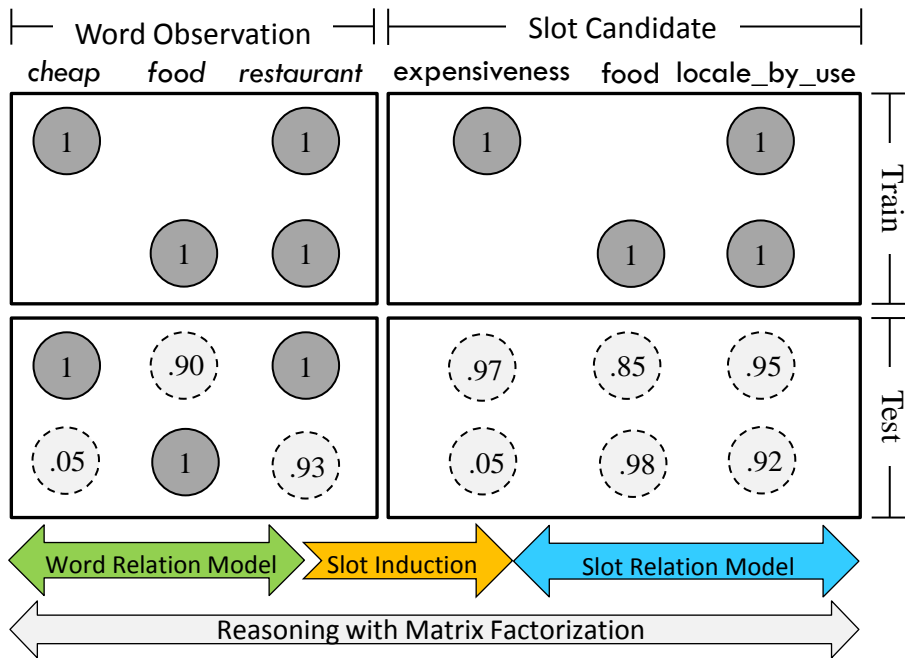
$$\sum_{f^+ \in \mathcal{O}} \sum_{f^- \notin \mathcal{O}} \ln \sigma(\theta_{f^+} - \theta_{f^-})$$

The objective is to learn a set of well-ranked semantic slots per utterance.



2ND ISSUE: HOW TO LEARN IMPLICIT SEMANTICS?

# MATRIX FACTORIZATION (MF)



MF method completes a partially-missing matrix based on a low-rank latent semantics assumption.



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**Experiments**

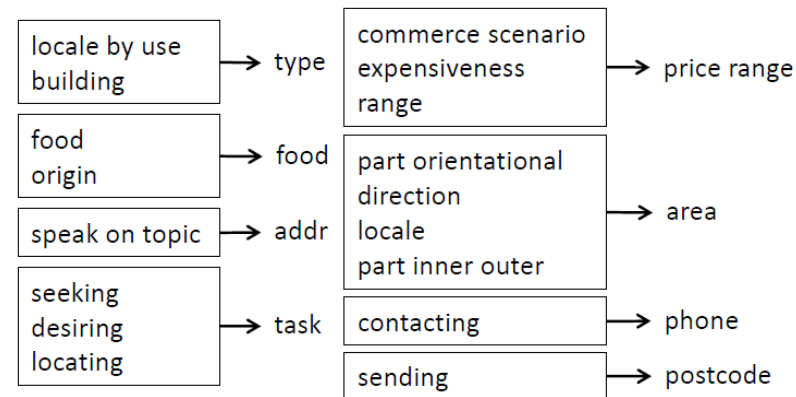


Conclusions

# EXPERIMENTAL SETUP

## Dataset

- Cambridge University SLU corpus [Henderson, 2012]
  - Restaurant recommendation in an in-car setting in Cambridge
    - WER = 37%
    - vocabulary size = 1868
    - 2,166 dialogues
    - 15,453 utterances
    - dialogue slot: **addr, area, food, name, phone, postcode, price range, task, type**



The mapping table between induced and reference slots



# EXPERIMENT 1: QUALITY OF SEMANTICS ESTIMATION

Metric: Mean Average Precision (MAP) of all estimated slot probabilities for each utterance

Approach		ASR		Manual	
		w/o	w/ Explicit	w/o	w/ Explicit
Explicit	Support Vector Machine		32.5		36.6
	Multinomial Logistic Regression		34.0		38.8

# EXPERIMENT 1: QUALITY OF SEMANTICS ESTIMATION

Metric: Mean Average Precision (MAP) of all estimated slot probabilities for each utterance

Approach			ASR		Manual	
			w/o	w/ Explicit	w/o	w/ Explicit
Explicit	Support Vector Machine		32.5		36.6	
	Multinomial Logistic Regression		34.0		38.8	
Implicit	Baseline	Random				
		Majority				
	MF	Feature Model				
		Feature Model + Knowledge Graph Propagation				

Modeling Implicit Semantics

# EXPERIMENT 1: QUALITY OF SEMANTICS ESTIMATION



Metric: Mean Average Precision (MAP) of all estimated slot probabilities for each utterance

Approach			ASR		Manual	
			w/o	w/ Explicit	w/o	w/ Explicit
Explicit	Support Vector Machine		32.5		36.6	
	Multinomial Logistic Regression		34.0	+	38.8	+
Implicit	Baseline	Random	3.4		2.6	
		Majority	15.4		16.4	
	MF	Feature Model	24.2		22.6	
		Feature Model + Knowledge Graph Propagation	<b>40.5*</b> <b>(+19.1%)</b>		<b>52.1*</b> <b>(+34.3%)</b>	

Modeling Implicit Semantics

# EXPERIMENT 1: QUALITY OF SEMANTICS ESTIMATION


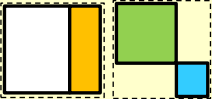
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Explicit	Support Vector Machine		32.5		36.6	
	Multinomial Logistic Regression		34.0		38.8	
Modeling Implicit Semantics	Baseline	Random	3.4	22.5	2.6	25.1
		Majority	15.4	32.9	16.4	38.4
	MF	Feature Model	24.2	37.6*	22.6	45.3*
		Feature Model + Knowledge Graph Propagation	<b>40.5*</b> <b>(+19.1%)</b>	<b>43.5*</b> <b>(+27.9%)</b>	<b>52.1*</b> <b>(+34.3%)</b>	<b>53.4*</b> <b>(+37.6%)</b>

The MF approach effectively models hidden semantics to improve SLU.

Adding a knowledge graph propagation model further improves performance.


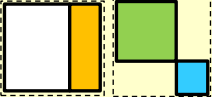
# EXPERIMENT 2: EFFECTIVENESS OF RELATIONS

Approach		ASR	Manual
Feature Model 		37.6	45.3
Feature + Knowledge Graph Propagation 	Semantic $\begin{bmatrix} R_w^S & 0 \\ 0 & R_s^S \end{bmatrix}$	41.4*	51.6*
	Dependency $\begin{bmatrix} R_w^D & 0 \\ 0 & R_s^D \end{bmatrix}$	41.6*	49.0*
	Word $\begin{bmatrix} R_w^{SD} & 0 \\ 0 & 0 \end{bmatrix}$	39.2*	45.2
	Slot $\begin{bmatrix} 0 & 0 \\ 0 & R_s^{SD} \end{bmatrix}$	42.1*	49.9*
	Both $\begin{bmatrix} R_w^{SD} & 0 \\ 0 & R_s^{SD} \end{bmatrix}$		

All types of relations are useful to infer hidden semantics.



# EXPERIMENT 2: EFFECTIVENESS OF RELATIONS

Approach		ASR	Manual
Feature Model 		37.6	45.3
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	Word $\begin{bmatrix} R_w^{SD} & 0 \\ 0 & 0 \end{bmatrix}$	39.2*	45.2
	Slot $\begin{bmatrix} 0 & 0 \\ 0 & R_s^{SD} \end{bmatrix}$	42.1*	49.9*
	Both $\begin{bmatrix} R_w^{SD} & 0 \\ 0 & R_s^{SD} \end{bmatrix}$	<b>43.5* (+15.7%)</b>	<b>53.4* (+17.9%)</b>

All types of relations are useful to infer hidden semantics.

Combining different relations further improves the performance.



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**Conclusions**

# CONCLUSIONS

**Ontology induction** and **knowledge graph construction** enable systems to automatically acquire open domain knowledge.

**MF for SLU** provides a principle model that is able to

- unify the automatically acquired knowledge
- adapt to a domain-specific setting
- and then allows systems to consider implicit semantics for better understanding.

The work shows the feasibility and the potential of improving *generalization, maintenance, efficiency, and scalability* of SDSs.

The proposed unsupervised SLU achieves 43% of MAP on ASR-transcribed conversations.

# Q & A

**Thanks for your attentions!!**

