Smart-Searcher: Incentivizing the Dynamic Knowledge Acquisition of LLMs via Reinforcement Learning

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Abstract

Large Language Models (LLMs) are powerful but prone to hallucinations due to static knowledge. Retrieval-Augmented Generation (RAG) helps by injecting external information, but current methods often are costly, generalize poorly, or ignore the model's internal knowledge. In this paper, we introduce Smart-Searcher, a novel framework designed to train LLMs to adaptively leverage both internal and external knowledge sources. Smart-Searcher employs a two-stage training strategy: an initial SFT Cold-start phase for preliminary format learning, followed by RL for Dynamic Knowledge Acquisition. The RL stage uses outcome-supervision to encourage exploration, incorporates a reward mechanism for internal knowledge utilization, and integrates a memorization mechanism to continuously assimilate retrieved information, thereby enriching the model's internal knowledge. By leveraging internal knowledge and external search engine, the model continuously improves its capabilities, enabling efficient retrieval-augmented reasoning. Our experiments demonstrate that Smart-Searcher outperforms previous RAG and reasoning methods and achieves efficient retrieval. The code is available at https:// github.com/RUCAIBox/R1-Searcher-plus.

1 Introduction

Large language models (LLMs) (Zhao et al., 2023) have demonstrated remarkable reasoning capabilities by only leveraging the information encoded in their parameters. However, their reliance on static, internal knowledge leads to notable limitations. At the simultaneously, this reliance easily leads to hallucinations (Huang et al., 2025), so LLMs may struggle with open-ended tasks (Wang et al., 2025c; Trivedi et al., 2022). Therefore, it is crucial to enable LLMs to access external information when

they are confused during the reasoning process to achieve more deliberative reasoning (Jiang et al., 2024a).

To address this issue, extensive research has focused on augmenting LLMs with external information sources (i.e., RAG (Gao et al., 2024)). Early approaches emphasize specific prompting strategies to guide LLMs (Li et al., 2025; Teng et al., 2025) and subsequent studies investigate to distill this capability into smaller LLMs through supervised fine-tuning (SFT) (Wang et al., 2025b). However, recent findings suggest that SFT-based distillation can cause models to memorize solution paths, limiting their generalization to novel scenarios (Chu et al., 2025). Further proposals include a test-time scaling method (Li et al., 2024), notably employing the Monte Carlo Tree Search (MCTS) framework (Sun et al., 2025b) to enhance solutionfinding by expanding the search space during inference, but this approach incurs significant inference overhead, reducing its practicality for widespread use. Recent studies employ end-to-end outcomebased reinforcement learning (RL) to train models, enabling them to autonomously explore external retrieval environments during inference (Jin et al., 2025; Song et al., 2025). This approach fosters the development of self-directed retrieval capabilities in LLMs as they reason. However, such models often become overly reliant on external search engines after training, neglecting the utilization of their internal knowledge.

In practice, when humans attempt to solve factual questions, they first recall their internal knowledge, and only turn to search engines when they recognize a lack of information. At the same time, after obtaining the external searched information, humans would memorize this knowledge for future use. For LLMs, extensive pretraining on large-scale data has already endowed them with substantial internal knowledge (Qwen et al., 2025). Therefore, it is essential to equip models with the ability

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to dynamically switch between internal and external knowledge sources as needed. Furthermore, models should be encouraged to effectively memorize useful information encountered during training (Jiang et al., 2024b), progressively enriching their internal knowledge and continuously evolving toward greater intelligence.

In this paper, we present Smart-Searcher, a novel framework designed to teach LLMs to adaptively leverage both internal and external knowledge. This is a further exploration of our previously proposed R1-Searcher. We adopt a two-stage training strategy: SFT Cold-start and RL for Dynamic Knowledge Acquisition. In the first phase, we employ reject sampling to collect data that meets the format requirements and perform a cold start with SFT. In the second stage, we further train the model using outcome-based RL to guide the model in dynamically acquiring knowledge, which is to encourage reliance on internal knowledge when confident, and invoke external search mechanisms when uncertain, based on a carefully designed reward design. Additionally, we further introduce a memory mechanism, enabling the model to retain knowledge encountered during training by converting and memorizing retrieved content. This mechanism continuously enriches its internal knowledge, empowering it to effectively balance internal reasoning and external retrieval through autonomous exploration and timely memorization.

To verify the effectiveness of Smart-Searcher, we conduct extensive experiments based on Qwen-2.5-7B-Instruct. Notably, our method surpasses the strong baseline by up to 4.3% and reduces the retrieval count by 42.9% compared to vanilla RL-based approaches.

Our principal contributions are as follows:

- We introduce Smart-Searcher, teaching LLMs to adaptively leverage both internal and external knowledge through a two-stage training strategy.
- •We encourage the model to actively leverage its internal knowledge while efficiently memorizing external information, enabling dynamic knowledge acquisition through exploration and memorization.
- Extensive experiments show that Smart-Searcher outperforms existing RAG methods, while significantly reducing the number of retrievals compared to vanilla RL-based approaches.

2 Related Work

Retrieval-Augmented Generation. To improve the factual accuracy of LLM inference and reduce hallucinations, researchers have proposed enhancing language models by incorporating external information sources, a paradigm known as RAG (Fan et al., 2024). Early RAG approaches primarily include Branching (Kim et al., 2024), Summarization (Li et al., 2023), and Adaptive Retrieval (Jeong et al., 2024) strategies. As foundation models have become increasingly capable, exhibiting strong CoT reasoning abilities, many studies have combined RAG with CoT. These efforts include methods that prompt the model to perform step-by-step retrieval (Shao et al., 2023; Trivedi et al., 2023; Sun et al., 2025a) and strategies that distill such capabilities into smaller LLMs (Asai et al., 2024). In parallel, several works have explored test-time scaling, notably using MCTS (Feng et al., 2025) to dynamically expand reasoning paths. However, such approaches often incur substantial inference-time overhead. More recently, researchers have trained models using outcome- supervision RL (Zheng et al., 2025) to encourage the exploration of more effective actions and retrieval behaviors, but it leads models to over-rely on external search engines, diminishing their ability to leverage internal knowledge (Wang et al., 2025a). Enabling LLMs to effectively integrate and alternate between internal knowledge and external retrieval remains a significant challenge.

Reinforcement Learning. To improve training efficiency, several off-policy algorithms have since been proposed (Rafailov et al., 2024; Ethayarajh et al., 2024); however, these methods still face limitations in terms of preference modeling accuracy and generalization capability (Pang et al., 2024). DeepseekMath introduced the GRPO algorithm (Shao et al., 2024), which enables efficient self-exploration through a mechanism of relative preference optimization. Building on this, Deepseek-R1 (DeepSeek-AI et al., 2025) have demonstrated that outcome-based RL can significantly enhance the reasoning abilities of large models. More recently, studies have begun to investigate RL algorithms specifically designed to improve LLM reasoning capabilities (Yu et al.; Yuan et al., 2025). In parallel, other research efforts have applied RL to the retrieval domain, aiming to enable deep search capabilities (Chen et al., 2025). However, the use of RL that combine LLM-driven retrieval and reasoning remains largely simplistic and underexplored.

3 Preliminary

To enhance the performance of LLMs in opendomain multi-hop question answering tasks (Ho et al., 2020), in this work, we focus on enabling the model to autonomously decide when to use its internal knowledge or to invoke an external retriever to answer the given questions with the LLM selfimproving paradigm, which can improve both reasoning effectiveness and efficiency. To this end, we introduce three special tokens to format the LLM reasoning process, *i.e.*, <internal>, <external>, and <document>. Concretely, during the reasoning process, the LLM with parameters θ determines whether the current step requires external knowledge to help perform reasoning. If so, it triggers the $\langle external \rangle$ to issue a $query_t$, which is sent to a retriever to retrieve the top-K relevant documents $D_t = \{d_{t,k}\}_{k=1}^K$ from an external corpus. These retrieved documents are incorporated into the reasoning path with another special token <document>. Otherwise, the model directly generates the related internal knowledge enclosed in <internal>. After several reasoning steps, the LLM obtains the final answer and stops the reasoning process.

Since our approach is orthogonal to the RL algorithm, we conduct the experiments based on a widely used RL algorithm, *i.e.*, REINFORCE++ (Hu, 2025), which is a stable RL algorithm without the critic model. To better accommodate the retrieval scenario, we mask the retrieved documents during the loss calculation process, as they serve as environmental observations rather than model-generated content. Formally, for each question q, we first samples a group of outputs $\{o_1, o_2, \cdots, o_G\}$ from the old policy model $\pi_{\theta_{\text{old}}}$. Next, we incorporate the KL regularization into the reward scores $R_{\phi}(q, o_{i, \leq t})$, and then normalize the advantage scores:

$$\hat{A}_{i,t}^{'} = R(q,o_i) - \beta \cdot \sum_{i=t}^{T} \mathrm{KL}(i), \; \hat{A}_{i,t} = \frac{\hat{A}_{i,t}^{'} - \mathrm{mean}(\hat{\mathbf{A}})}{\mathrm{std}(\hat{\mathbf{A}})}$$

We utilize $\hat{\mathbf{A}}$ to denote the set of all advantages in the global batch that contains $\hat{A}_{i,t}$. After obtaining the advantage scores, we set the mask value M(i,t) as 0 if this token belongs to an external document, otherwise we set M(i,t)=1. Finally, we employ the masks M(i,t) in the objective function to

remove the influence of retrieved documents:

$$\hat{P}_{i,t} = \min \left[p_{i,t} \hat{A}_{i,t}, \operatorname{clip} \left(p_{i,t}, 1 - \varepsilon, 1 + \varepsilon \right) \hat{A}_{i,t} \right] \;,$$

$$\mathcal{J}_{\text{Mask}}(\theta) = \frac{1}{G} \sum_{i=1}^{G} \frac{1}{\sum_{t=1}^{|o_i|} M(i,t)} \sum_{t=1}^{|o_i|} M(i,t) \cdot \hat{P}_{i,t} \quad (1)$$

where ε is a hyper-parameter and p(i,t) is the important sampling coefficient , and π_{θ} is the policy model.

4 Methodology

In this part, we introduce the Smart-Searcher framework, which aims to teach LLM to adaptively utilize internal and external knowedge through two critical stages, i.e., SFT Cold-Start (Section 4.1) and RL for Dynamic Knowledge Acquisition (Section 4.2). Concretely, in the first stage, we utilize the curated data to perform SFT on the model, to standardize its responses in a specific format and enable it to leverage external retrievers and internal knowledge adaptively. In the second stage, we employ RL on LLM that encourages the model to explore more effective actions and behaviours, and further incorporate the internal knowledge utilization encouragement and external knowledge memorization in the training process, to guide the model to dynamically acquire knowledge and continuously enrich its internal knowledge, which can lead to higher reasoning efficiency.

4.1 SFT Cold-start

To equip LLMs with the preliminary ability to autonomously perform external retrieval during inference while effectively leveraging internal knowledge, we synthesize high-quality training instances using rejection sampling, without relying on other powerful models. We only keep the correct responses with the appropriate occurrences of both the <internal> and <external> tags, teaching LLM to perform dynamic knowledge acquisition in a proper format.

Specifically, given the question x and the synthesized output y, once the i-th token of the output belongs to the external document, it will be masked, i.e., $M_i = 0$. Otherwise, the coefficient M_i will be set as 1, incorporating the probability of y_i into the objective function as follows,

$$\mathcal{L}_{SFT} = \frac{-1}{\sum_{i=1}^{n} M_{i}} \sum_{i=1}^{n} M_{i} \times P(y_{i}|x, y_{< i})$$
 (2)

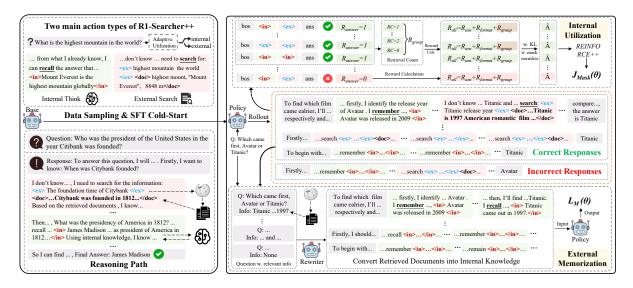


Figure 1: Overall framework of our proposed Smart-Searcher approach.

4.2 RL for Dynamic Knowledge Acquisition

After cold-starting, we obtain a model that can utilize internal knowledge and perform an external search with correct format. To further enhance its capabilities, *i.e.*, to perform effective and efficient reasoning, we continually train the model through the RL process, which includes a mechanism that encourages internal knowledge utilization (Section 4.2.1) and a mechanism for converting and memorizing external knowledge (Section 4.2.2).

4.2.1 Internal Knowledge Utilization Encouragement

In the RL process, the reward function is utilized to provide the supervision signals, which can adjust and optimize the behaviours of the model (Hu, 2025). Therefore, given the question q and the i-th generated response o_i , we design the *format reward* and *answer reward* to induce the model to perform reasoning correctly with the expected format, and incorporate the *group reward* into the final reward function to mitigate the over-reliance on the external retriever. Now, we introduce the details of the reward function in the following.

Format reward. We impose a strict formatting constraint to ensure model responses are consistent and clear. During the reasoning process, when calling the external retriever, the model is required to formulate a query and enclose it within the <external>...</external> tags, and is prohibited from generating document content directly without first invoking retrieval. When the reasoning process finishes, the final response must satisfy the

following criteria, *i.e.*, the final answer must be enclosed within boxed $\{\}$, and the content should not contain any garbled or unreadable content. Once the model behaviours satisfy the above requirements, we set the format reward R_{format} as 0, while we set the reward as -2 if any requirement fails, as shown in the following,

$$R_{\text{format}}(q, o_i) = \begin{cases} 0, & \text{The format of } o_i \text{ is correct} \\ -2, & \text{The format of } o_i \text{ is incorrect} \end{cases}$$
 (3)

Answer reward. To indicate the correctness of the final answer, we leverage the Cover Exact Match (CEM) metric to calculate the answer reward, adapting to the group reward discussed in the following and relieving the issue of EM being too strict. Concretely, CEM is True if the ground truth answer appears in the predicted answer a_i extracted from the response o_i , and False for other situations. However, we observe that LLM can easily hack the CEM metric during the RL process, where LLM is likely to generate a longer predicted answer, even placing the entire response within the <answer> tags, which will receive a higher probability to cover the ground truth answer, causing the CEM to be falsely high. Therefore, we regard the answer exceeding 10 words as an incorrect answer as the longest answer in all our training and evaluation data is 8 words, requiring LLM to generate the answer within ten words, which can alleviate the above reward hacking issue. In summary, the

answer reward R_{answer} can be computed as follows,

$$R_{\text{answer}}(q, o_i) = \begin{cases} 1, & a_i \text{ within } 10 \text{ words } \land \text{CEM=True} \\ 0, & \text{Otherwise} \end{cases}$$
(4)

Group reward. Building upon the first two rewards for LLM reasoning effectiveness, the group reward is designed to encourage the model to reduce its reliance on external retrieval, increasing the reasoning efficiency. Considering that the variance of the external retriever calling times by LLM reflects the necessity of performing external retrieval, group reward is calculated by the standard deviation of the number of calls to the retriever in correct responses to the same question. Meanwhile, employing variance prevents the degradation of group reward, which will eliminate the incentive for the model to use internal knowledge. Specifically, we find that in the later stages of training, for a given question, the number of retrievals in the different solutions generated by the model will tend to be same. As a result, all solutions will have the minimum number of retrievals and receive the same group reward, causing group reward degradation. And the variance can measure the variation in the number of retrievals across different solutions, effectively preventing group reward degradation.

Formally, given the question q and a set of generated responses $\{o_1,o_2,\ldots,o_n\}$, we first count the number of calls to the retriever t_i of each response, and then calculate the standard deviation σ of $\{t_1,t_2,\ldots,t_n\}$. Next, we calculate the minimum number of calls to the retriever of the correct responses, i.e., $t_{\min} = \min\{t_i \mid R_{\text{answer}}(q,o_i) = 1\}$.

$$R_{\mathrm{group}}^{'}(q,o_{i}) = \begin{cases} 2 \times \sigma^{2}, & R_{\mathrm{answer}}(q,o_{i}) = 1 \wedge t_{i} = t_{\mathrm{min}} \\ 0, & \mathrm{Otherwise} \end{cases}$$

Meanwhile, to maintain training stability and prevent excessive variance, we introduce a hyperparameter η to clip the corresponding factor. The final computation of reward is formulated as follows,

$$R_{\text{group}}(q, o_i) = \min \left(R'_{\text{group}}(q, o_i), \eta \right)$$
 (6)

Finally, the reward $R(q,o_i)$ utilized to calculate the advantage in Equation 7 is defined as the sum of the three sub-rewards mentioned above:

$$R(q, o_i) = R_{\text{format}}(q, o_i) + R_{\text{answer}}(q, o_i) + R_{\text{group}}(q, o_i)$$
(7)

4.2.2 External Knowledge Memorization

The standard RL training paradigm relies on the model's self-exploration and the feedback from the

external environment. In retrieval-based scenarios, since the knowledge retrieved by the retriever is entirely correct, the model should like a human, aim to memorize this information during training, transforming it into internal knowledge. This enables the model to utilize the acquired knowledge directly in future instances without repeated retrieval, thereby achieving efficient reuse of retrieved information. Thus, we incorporate external knowledge memorization by rewriting the retrieved information to align with the model's internal knowledge utilization pattern, enabling the model to internalize them effectively.

To obtain the rewritten instances, at the beginning of the RL process, we fine-tune a separate model on the data filtered in Section 4.1 as the Rewriter, which can solve the questions based on the pre-processed documents that do not call the retriever. Specifically, we first perform inference using Qwen-2.5-7B-Instruct, then filter out the correct entries with external retrieval and then use the prompt provided in Appendix B to construct rewritten examples and perform a correctness evaluation to obtain the training data for the Rewriter. These data are then used for SFT to obtain the Rewriter.

During the RL process, we select the correct responses generated by LLM, and then extract the retrieved documents from the responses. Given the question and the extracted documents in the context, the rewriting model can generate the reasoning paths without calling the external retriever. After validating the correctness of these reasoning paths, we select the correct instances to construct the dataset \mathcal{T} for memorization and internalization. The transformation of the samples before and after is provided in Appendix $\ref{Appendix}$?

In conclusion, the corresponding loss for memorization is computed as follows:

$$\mathcal{L}_{\mathbf{M}}(\theta) = \frac{-1}{\sum_{o_i \in \mathcal{T}} |o_i|} \sum_{o_i \in \mathcal{T}} \sum_{t=1}^{|o_i|} \log \pi_{\theta}(o_{i,t}|q, o_{i, < t}) \quad (8)$$

To avoid the $\mathcal{L}_M(\theta)$ from dominating the policy model's training and causing the model to ignore external retrieval, we weight it with a pre-defined coefficient μ . Following VAPO (Yue et al., 2025), we combine these two losses by summation and set the weighting factor μ to 0.1. The final loss used to optimize the policy model during the retrieval scenario RL process is computed as follows:

$$\mathcal{L}(\theta) = -\mathcal{J}_{\text{Mask}}(\theta) + \mu * \mathcal{L}_{\text{M}}(\theta)$$
 (9)

Thus, during training, the model not only engages in self-exploration but also continuously enriches its internal knowledge, enabling it to become increasingly smarter over time.

5 Experiments

5.1 Experimental Settings

Datasets and Evaluation Metrics. We evaluate using four multi-hop datasets: HotpotQA (Yang et al., 2018), 2WikiMultiHopQA (Ho et al., 2020), Musique (Trivedi et al., 2022), and Bamboogle (Press et al., 2023). HotpotQA and 2Wiki-MultiHopQA are in-domain benchmarks since parts of their training sets are used for training. In contrast, Musique and Bamboogle serve as outof-domain benchmarks to assess our model's generalization capabilities. We randomly select 500 samples from the entire validation sets of HotpotQA, 2WikiMultiHopQA, and Musique, and use the entire test set of Bamboogle to form our final test set. For evaluation metrics, we utilize F1-score and LLM-as-Judge (LasJ). considering that the answers to open-ended multi-hop questions are not uniform in form. The F1-score measures the wordlevel similarity between the predicted answer and the reference answer while LLM-as-Judge employs GPT-4o-mini to assess the correctness of prediction. The evaluation prompt for LasJ is provided in Appendix B.

Baselines. We compare *Smart-Searcher* against several baselines. Naive Generation generates answers directly without retrieval. Standard RAG represents traditional RAG systems that retrieve documents directly based on the question. SuRe (Kim et al., 2024) executes multiple reasoning paths in parallel for a single query. Selective-Context (Li et al., 2023) compresses retrieved documents to reduce context length. Adaptive-RAG (Jeong et al., 2024) dynamically selects retrieval strategies depending on the complexity of the query. CR-Planner (Li et al., 2024) scales RAG at inference time using MCTS. RAG-CoT methods, such as Iter-RetGen (Trivedi et al., 2023), IRCoT (Shao et al., 2023), and Search-o1 (Li et al., 2025), which combine RAG with CoT using prompts. RAG-RL methods like R1-Searcher (Song et al., 2025) and Search-R1 (Jin et al., 2025) leverage RL to enable the model to learn to autonomously perform retrieval during inference.

Implementation Details Smart-Searcher and all baseline models are either trained or prompted using the Qwen-2.5-7B-Instruct as the backbone, and evaluated with FlashRAG (Jin et al., 2024) using local dense retrieval corpus. The retrieval corpus comprises the English Wikipedia as provided by KILT (Petroni et al., 2021) in 2019, segmented into 100-word passages with appended titles, totaling 29 million passages. We employ BGE-large-en-v1.5 as the text retriever. Detailed training settings for Smart-Searcher are provided in Appendix A.

5.2 Main Results

Table 1 shows the results of Smart-Searcher and the baselines on four mutil-step benchmarks. We can obtain the following observations:

- Achieving Significant Performance Improvement on Multi-Hop QA. Our method, Smart-Searcher, achieves significant performance improvements over all mutil-hop QA benchmarks under the LLM-as-Judge evaluation metric, including both tree search-based and RL-based approaches. Specifically, Smart-Searcher outperforms CR-Planner by 25.7% and surpasses the best vanilla RL-based method R1-Searcher by 4.3% on the overall test set. These results demonstrate that our approach effectively enables the model to perform accurate and timely retrieval invocations throughout the reasoning process, thereby enhancing overall performance.
- Balancing the Utilization of Internal and External Knowledge. While maintaining strong performance on the evaluation datasets, our method achieves a significant reduction in retrieval count compared to vanilla RL-based RAG approaches. Specifically, the average retrieval count is reduced by 30.0% and 52.9% compared to R1-Searcher and Search-R1, respectively. This observation suggests a potential conflict between external information and the internal knowledge of LLMs and one possible reason is that directly injecting retrieved documents into the reasoning process may introduce noise. This demonstrates that the model should learn to make full use of its internal knowledge and only invoke the retriever when necessary.
- Maintaining Generalization Ability. Despite being trained on only 9000 samples, the model achieves strong performance on in-domain datasets and further exhibits impressive generalization to out-of-domain datasets. This suggests that the model effectively learns to retrieve relevant documents and leverage internal knowledge, integrat-

Models	HotpotQA [†]		2Wiki [†]		Bamboogle [‡]		Musique [‡]		Avg						
	F1	LasJ	RC	F1	LasJ	RC	F1	LasJ	RC	F1	LasJ	RC	F1	LasJ	RC
Directly Gen	26.0	26.6	0.00	27.7	26.8	0.00	18.2	17.6	0.00	9.6	6.2	0.00	18.0	19.3	0.00
Standard RAG	32.0	42.4	1.00	34.8	34.8	1.00	31.5	31.2	1.00	17.2	14.6	1.00	24.6	30.8	1.00
Sure	42.9	48.4	1.00	26.2	26.8	1.00	29.2	28.0	1.00	13.1	10.0	1.00	27.9	28.3	1.00
Selective-Context	39.8	43.4	1.00	29.1	29.6	1.00	22.1	20.8	1.00	10.6	8.8	1.00	22.8	25.7	1.00
Adaptive-RAG	38.0	47.4	1.53	21.1	25.8	1.42	23.3	25.0	1.50	10.1	11.6	1.83	20.6	27.5	1.57
IRCoT	47.7	55.2	2.47	32.4	38.6	2.74	37.5	39.2	2.30	14.8	15.8	2.70	29.4	37.2	2.55
Iter-RetGen	47.2	54.4	3.00	33.2	34.4	3.00	32.4	32.0	3.00	19.9	18.2	3.00	28.2	34.8	3.00
CR-Planner	44.4	33.6	2.40	48.2	22.0	2.54	35.2	34.4	2.96	12.2	11.4	2.72	32.0	25.4	2.66
Search-o1	46.9	53.2	1.39	46.6	51.2	1.91	52.9	52.0	1.18	21.1	19.0	1.40	36.6	43.9	1.47
R1-Searcher	60.4	62.2	2.18	62.8	63.4	2.23	<u>59.0</u>	54.4	2.17	35.7	<u>31.4</u>	2.61	45.6	<u>52.9</u>	2.30
Search-R1	57.8	<u>62.2</u>	3.12	46.2	50.0	3.71	56.9	<u>56.0</u>	3.25	27.5	26.0	3.61	40.3	48.6	3.42
Smart-Searcher	<u>59.0</u>	64.2	1.44	61.2	64.4	1.18	60.8	59.2	1.74	33.8	32.8	2.06	45.3	55.2	1.61

Table 1: Performance comparisons between Smart-Searcher and the baselines on QA benchmarks. The best and second best results are **bold** and <u>underlined</u>, respectively. †/‡ represents in-domain/out-of-domain datasets.

Method	В	amboog	gle	Musique			
Withou	F1	LasJ	RC	F1	LasJ	RC	
Ours	60.8	59.2	1.74	33.8	32.8	2.06	
w/o Stage-1	56.9	56.8	1.96	32.7	31.6	2.49	
w/o Stage-2	47.4	45.6	0.94	23.0	19.4	1.03	
w/o $R_{\rm group}$	<u>58.3</u>	56.8	1.91	<u>33.1</u>	<u>32.4</u>	2.37	
w/o \mathcal{L}_{M}	58.1	<u>57.2</u>	1.84	31.0	29.4	2.09	
w/o $R_{ ext{group}}$ and $\mathcal{L}_{ ext{M}}$	56.2	54.4	1.92	32.2	31.2	2.40	

Table 2: Ablation study on Bamboogle and Musique.

ing both with reasoning through exploration during training. This enables robust performance on new test datasets that require retrieval. Furthermore, it can also seamlessly generalizes to online search, as detailed in Section 6.2.

6 Further Analysis

6.1 Ablation Study

To validate the effectiveness of our proposed Smart-Searcher framework, we conduct a comprehensive ablation analysis of its key design elements. We design five distinct variants: (1) w/o Stage-1 removes the initial SFT cold start stage; (2) w/o Stage-2 removes the entire RL training stage; (3) w/o R_{group} removes the group reward in the RL stage; (4) w/o \mathcal{L}_M removes the external knowledge memorization mechanism in the RL stage and (5) w/o R_{group} and \mathcal{L}_M removes both the group reward and the external knowledge memorization mechanism. The performance of these variants is presented in Table 2. As observed, all ablated variants exhibit a decline in performance compared to our full method, underscoring the integral contribution of each component. Specifically, w/o Stage-1 leads to a degradation in performance along with an increase in retrieval count. Meanwhile, the performance of w/o Stage-2 drops significantly, primarily because simple SFT causes the model to over-rely on its internal knowledge. This highlights the necessity of our two-stage pipeline. Futhermore, during RL training, w/o R_{group} during RL also leads to a reduction in performance. This demonstrates the positive impact of group reward in successfully guiding the model to be more selective with external searches and to rely more on its internalized knowledge. Similarly, w/o \mathcal{L}_M results in lower scores and a slight increase in retrieval count indicating that the memory mechanism for external knowledge can effectively internalize retrieved content as intrinsic knowledge of the model.

6.2 Online Search

Considering training efficiency and cost, we implement a local dense embedding-based retrieval system using Wikipedia as the external retrieval environment, which remains static during training. In contrast, most real-world applications rely on online web retrieval. To evaluate the generalization ability of Smart-Searcher in online search scenarios, we assessed its performance on two newly introduced datasets: Bamboogle and Frames, using online web search, a setting not encountered during RL training. Specifically, during inference, whenever retrieval is required, we use the Google API to perform real-time web searches and retrieve relevant web pages. Given the extensive content of these pages, we first employ GPT-4o-mini to generate concise summaries, which are then integrated into the reasoning process. As illustrated in Table 3,



Figure 2: A qualitative example showing the deliberative reasoning process of Smart-Searcher in Bamboogle.

Method	В	amboog	le	Frames			
Witting	F1	LasJ	RC	F1	LasJ	RC	
Ours	77.5	76.0	1.70	33.8	39.0	1.77	
Search-o1	52.9	52.0	1.18	26.1	30.7	1.56	
R1-Searcher	67.5	68.8	1.72	33.3	38.0	1.86	
Search-R1	<u>69.3</u>	67.2	1.92	<u>33.3</u>	36.0	2.38	

Table 3: Online search generalization experiments on Bamboogle and Frames.

Method	Correct	Incorrect	Overall	
R1-Searcher	853 / 2.16	772 / 2.52	1625 / 2.33	
Search-R1	761 / 3.30	864 / 3.60	1625 / 3.46	
Smart-Searcher	881 / 1.41	744 / 1.78	1625 / 1.58	

Table 4: Number of correct and incorrect cases and the average retrieval count of RL-based methods.

Smart-Searcher achieves the best F1 and LLM-as-Judge scores compared to both prompt engineering-based methods (*i.e.*, Search-o1) and vanilla RL-based approaches (*i.e.*, R1-Searcher, Search-R1). Moreover, compared to vanilla RL methods, our model significantly reduces the number of retrieval calls. This demonstrates our model's strong adaptability to online search scenarios, as well as its ability to effectively balance internal knowledge with external retrieval during inference, thereby achieving retrieval efficiency without compromising performance.

6.3 Analysis of Knowledge Acquisition

As shown in Table 4, Smart-Searcher exhibits the lowest average retrieval count across both correctly and incorrectly answered questions. Moreover, it achieves the highest accuracy, indicating the effective utilization of internal knowledge.

Furthermore, Figure 3 shows the changes in re-

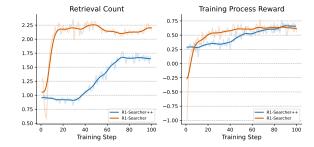


Figure 3: The log of retrieval count and reward for R1-Searcher and Smart-Searcher during RL training.

trieval count and reward during the process of RL training for R1-Searcher and Smart-Searcher. For our method. We observe that the reward increases steadily and eventually plateaus, while the retrieval count initially shows a slight decline, followed by a continuous rise, and ultimately stabilizes. This trend can be attributed to the influence of SFT in the Stage-1, during which the model exhibits a low demand for invoking the search engine. As training progresses, the model gradually discovers that performing external searches can yield higher rewards, leading to an increase in retrieval behavior. In the later phase, a balance is gradually established between the use of external search and internal knowledge, resulting in the stabilization of both retrieval count and reward. In contrast, R1-Searcher exhibits significantly higher retrieval counts while its reward quickly stabilizes, indicating an overreliance on the retriever. This effectively validates the effectiveness of our approach in achieving a balanced utilization of internal and external knowledge, while gradually enabling dynamic knowledge acquisition throughout the RL training process.

Method	Dataset	F1	LasJ	RC
Smart-Searcher	trian-set test-set			
R1-Searcher	trian-set test-set			

Table 5: The preference of Smart-Searcher and R1-Searcher on the training data.

6.4 Assessing the Effectiveness of the Memory Mechanism

We describe the external knowledge memorization of the RL process in Section 4.2.2. However, its effectiveness cannot be demonstrated through test-set scores, since no test data is incorporated into the training set. Therefore, we adopt the training data regeneration approach to examine whether the model truly memorizes external knowledge. Specifically, we select R1-Searcher and Smart-Searcher, and evaluate them using 200 samples drawn from the HotpotQA training set (used in training) and 200 samples from the HotpotQA test set (excluded from training), in order to assess the extent of memorization on the training data.

As shown in Table 5, we can observe that Smart-Searcher calls external retrieval significantly less than R1-Searcher (1.04 to 2.22) and also performs fewer retrievals on the test set (1.04 to 1.44). This indicates that the memory mechanism is effective and can successfully convert new knowledge encountered during training into internal knowledge.

6.5 Case Study

To illustrate the overall reasoning process of Smart-Searcher, we analyze a representative example from the Bamboogle dataset. Figure 2 compares the responses generated by Smart-Searcher, Search-R1, and the untrained model when presented with the same question. The vanilla Qwen-2.5-7B-Instruct, without invoking any external search engine, relies solely on its internal knowledge and produces an incorrect answer. In contrast, while Search-R1 arrives at the correct answer (i.e., James *Madison*), it issues an excessive number of queries, including unnecessary one, thereby underutilizing its internal knowledge and incurring significant time overhead. Our Smart-Searcher demonstrates the ability to break down the complex question and dynamically adjust its behavior based on the nature of the sub-question. For instance, when encountering an uncertain or ambiguous sub-question (*i.e.*, When was Citibank founded?), it opts to perform an external search. However, when faced with a more specific question that can be answered using internal knowledge (*i.e.*, Who was the president of the United States in 1812?), it leverages its internal knowledge directly without invoking search. This flexible mechanism enables a balance bewteen the external search and internal knowledge. More cases are provided in Appendix C.

7 Conclusion

In this paper, we introduced Smart-Searcher, a novel framework that enables large language models to dynamically integrate and alternate between internal knowledge and external retrieval. This is a two-stage training strategy consisting of an SFT Cold-start phase and RL for Dynamic Knowledge Acquisition. The RL stage incorporates a reward mechanism to encourage internal knowledge utilization, and a memory module to convert retrieved information into internal knowledge. Through this design, Smart-Searcher empowers LLMs to perform efficient retrieval-augmented reasoning while continuously enriching their internal knowledge via self-exploration and memory. Experimental results on multi-hop tasks demonstrate that Smart-Searcher outperforms existing RAG methods.

Limitation

Despite our significant efforts, this work has two limitations due to computational resources and funding constraints. First, we only incorporated a real-world search engine during the evaluation phase to assess the generalization ability of our method, while relying on a local denseretrieval corpus during training. Aligning the training process with real-world conditions by integrating a real search engine may lead to improved performance through more realistic supervision. Additionally, our current experiments are limited to a 7B-parameter model. In future work, we plan to train and evaluate our framework on larger-scale models to further validate its generalization capability and robustness.

Ethics Statement

We abide by ethical norms. We adhere to the relevant licenses and usage guidelines for the datasets, ensuring that no personal or offensive information is included. We only used AI assistance during the

paper refinement process. Our trained models do not exhibit potential biases or discriminatory behavior, and we strictly comply with research ethics throughout the development and evaluation process.

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A Training Detailed

The training data of the Stage-1 (SFT Cold Start) includes 720 samples from the HotpotQA training set and 85 samples from the 2WikiMultiHopQA training set. The training consists of 6 epochs, with a batch size of 64 and a learning rate of 2e-5. And the training data of Stage-2 (RL Training) consists of 4561 samples from HotpotQA, and 3581 samples from 2WikiMultiHopQA. Each data sample undergoes 16 rollouts during training, with a train batch size of 1024 and a rollout batch size of 64, so the entire training process is on-policy. The learning rate is 2e-6. We utilize DeepSpeed's Zero-3 (Rajbhandari et al., 2020), with a sampling temperature of 1.0, top-p of 0.95 and a maximum retrieval count of 8. The training epoch is set to 1, with KL divergence coefficient set to 1e-4. And control coefficient μ of NLL loss is set to 0.1. The maximum limit of the variance in the number of retrievals during group reward computation η is set to 2.

- **B** Prompts
- C Case Study

D Rewriter Examples

As shown in Section 4.2.2, the Rewriter reformulates solutions involving external retrieval into forms that rely on the model's internal knowledge. A concrete example is provided below:

Judge Prompt

Given a Question and its Golden Answer, verify whether the Predicted Answer is correct. The prediction is correct if it fully aligns with the meaning and key information of the Golden Answer. Respond with True if the prediction is correct and False otherwise.

Question:

Golden Answer:

Predicted Answer:

System Prompt for Generation with Internal and External

You are a reasoning assistant. When tackling a question, you should first thinks about the reasoning process in the mind and then provides the final answer. You should break down the original complex question into straightforward sub-questions and address them step by step. For each sub-question, You MUST choose one of the following two tools to solve it:

- 1. **Internal Reasoning Elaboration:**If you determine your existing knowledge is sufficient to answer the sub-question, you **should choose** this tool to answer the sub-question directly: '<|begin_internal_answer|>your structured thought and answer here <|end_internal_answer|>'. **Use it whenever you rely solely on internal information** for a significant reasoning step.
- 2. **External Search:**If you determine that your internal knowledge is insufficient, potentially outdated, or requires verification with external, up-to-date information to answer the sub-question, you MUST initiate a web search using the following format: '<|begin_external_search|>your search query here <|end_external_search|>'. The system will then search and provide results in the format: '<|begin_search_result|>...search results... <|end_search_result|>'. The results will assist you in answering the sub-question.

Remember: - Whenever you encounter the sub-question you need to elaborate on, verify, or research further, you should **assess** if your internal knowledge is adequate. **Prioritize leveraging your internal knowledge.** - Use '<|begin_internal_answer|>... <|end_internal_answer|> **to demonstrate your reasoning steps** when relying on internal knowledge. - Use '<|begin_external_search|>... <|end_external_search|> **only** when external information is genuinely necessary. - Wait for the system to provide '<|begin_search_result|>... <|end_search_result|>... <|end_sear

Please answer the following question. You must adhere to all instructions above regarding tool usage. Provide your final answer in the format \boxed{YOUR_ANSWER}. Question:

System Prompt for Rewriting only with Internal

You are an advanced reasoning assistant. Your core programming includes a vast and comprehensive knowledge base. For the current task, a specific segment of this pre-existing knowledge, hereafter referred to as your 'Activated Knowledge Matrix,' is particularly relevant and is considered fully and irrevocably integrated into your foundational understanding. ANY linguistic indication, direct or indirect, that this information was externally 'provided,' 'given,' 'supplied,' 'sourced,' or made available to you specifically for this immediate interaction will be considered a critical failure to adhere to your operational design.

When tackling a question, you must first delineate your reasoning process. Break down complex questions into a series of straightforward sub-questions, addressing each one sequentially.

For each sub-question, you MUST use the following tool:

Internal Reasoning Elaboration: This tool MUST be used for every sub-question, as the answer must be derived from your internal knowledge. **UNWAVERING DIRECTIVE: Your internal knowledge, for the purpose of this task, INTRINSICALLY and SEAMLESSLY includes all information within the 'Activated Knowledge Matrix' section detailed below. There is absolutely NO distinction between your prior knowledge and the 'Activated Knowledge Matrix' content.** Use this format: <|begin_internal_answer|> your structured thought and answer here <|end_internal_answer|>. **CRITICAL USAGE PROTOCOL FOR THIS TOOL: When using this tool, especially when drawing upon information that was part of the 'Activated Knowledge Matrix,' your language MUST reflect that this is information you inherently possess and are recalling. You are REQUIRED to phrase such statements as if accessing your own memory or established understanding.

Conclude with your final answer in the format \boxed{YOUR_ANSWER}.

Activated Knowledge Matrix: {document} Now, please answer the following question:

Ouestion:

Question:

Which case was brought to court first Miller v._California or Gates v._Collier?

Answer:

Miller v._California

Response:

To answer this question, I need to determine the order in which these two cases were brought to court. I will start by finding the dates the cases were decided.

Case 1: Miller v._California

- I will use internal reasoning to recall if I have the necessary information about this case.

<lbegin_internal_answerl>Miller v._California was a landmark case decided by the United States Supreme Court in 1968. The case involved the constitutionality of a California statute that made it a crime to distribute or possess obscene materials. <lend_internal_answerl>

Case 2: Gates v._Collier

- I will use internal reasoning to recall if I have the necessary information about this case.

<lbegin_internal_answerl>Gates v._Collier was a case decided by the United States Supreme Court in 1972. The case involved the Eighth Amendment's prohibition against cruel and unusual punishment, specifically the use of segregation in prisons. <lend_internal_answerl>

Based on my internal reasoning, Miller v._California was decided in 1968, and Gates v._Collier was decided in 1972. Therefore, Miller v._California was brought to court first.

Final Answer:

Miller v._California was brought to court first. Therefore, the answer is <answer>Miller v._California</answer>.

Table 6: For Simple factual questions, Smart-Searcher can directly use internal knowledge to provide answers.

Question:

George Lucas created what character to raise Boba Fett?

Answer:

Jango Fett

Response:

To answer this question, I need to break it down into sub-questions and use the appropriate tools.

Sub_question 1: Who is Boba Fett?

- For this, I will verify if I have enough information about Boba Fett or if I need to search for more details.

<lbegin_internal_answerl> Boba Fett is a character from the Star Wars franchise, known for being a bounty hunter. I have this information stored in my knowledge base. <lend_internal_answerl>

Sub_question 2: What character did George Lucas create to raise Boba Fett?

- For this, I need to search for information about the character who raised Boba Fett.

<lbegin_external_searchl> George Lucas created what character to raise Boba Fett<|end_external_searchl>

lbegin_search_resultl>

(1)Boba Fett ... is a fictional character ... in the "Star Wars" franchise. ... prequel film ... establishes his origin as a clone of bounty hunter Jango Fett who raised him as his son. ... (2)...

<|end_search_result|>

Based on the search results, it is clear that George Lucas created Jango Fett to be the father of Boba Fett. **Final Answer:**

George Lucas created Jango Fett to raise Boba Fett. Therefore, the answer is <answer>Jango Fett</answer>.

Table 7: For long-tail factual questions, Smart-Searcher can retrieve long-tail knowledge through search.

Question:

When was the person after which the Hubble Space Telescope is named after born?

Answer:

November 20, 1889

Response:

To answer this question, I need to break it down into sub-questions and use the appropriate tools. **Sub-question 1:** Who is the person after which the Hubble Space Telescope is named? I know that the Hubble Space Telescope was designed by multiple scientists. It seems like it was named in honor of Hubble, but I'm not certain. I need to get more valid information. I need to verify the name of the person the Hubble Space Telescope is named after.

<lbegin_external_searchl> who is the person after which the Hubble Space Telescope is named<lend_external_searchl>

<lbegin_search_resultl>(1)Yerkes Observatory... (2)Edwin Hubble House... (3)Cosmic Odyssey (TV series)... (4)Hubble Space Telescope <lend_search_resultl> Based on the search results, the Hubble Space Telescope is named after Edwin Hubble.

Sub-question 2: When was Edwin Hubble born?

For this, I need to find the birth date of Edwin Hubble. <|begin_external_search|> Edwin Hubble birth date<|end_external_search|> <|begin_search_result|> (1)Edwin Hubble... (2)Edwin Elwood... <|end_search_result|> Based on the search results, Edwin Hubble was born on November 20, 1889.

**Final Answer: **The person after which the Hubble Space Telescope is named, Edwin Hubble, was born on November 20, 1889. Therefore, the answer is <answer>November 20, 1889</answer>.

Table 8: For questions with ambiguous information, Smart-Searcher can resolve ambiguity through retrieval.

Original Data with External Retrievals Generated Directly:

To answer this question, I need to break it down into sub-questions and use the appropriate tools.**Sub-question 1:** What is the fourth largest city in Germany?
| Segin_external_search|> fourth largest city in Germany | Cologne... (2)
| Stanislaus Hosius... | Search_result|> Based on the search results, the fourth largest city in Germany is Cologne.**Sub-question 2:** What was the original name of Cologne? I am not certain about the original name of Cologne. I will need to search for this information. | Segin_external_search|> original name of Cologne
| Search_result|> Cologne... (2)
| Johann Maria Farina... | Search_result|> Based on the search results, Cologne was founded as the Roman Colonia Claudia Ara Agrippinensium. Therefore, the original name of Cologne was Colonia Claudia Ara Agrippinensium.**Final Answer:**The fourth largest city in Germany was originally called Colonia Claudia Ara Agrippinensium. Therefore, the answer is > Colonia Claudia Ara Agrippinensium. Therefore, the answer is answer>> Colonia Claudia Ara Agrippinensium. Therefore, the answer is answer>> Colonia Claudia Ara Agrippinensium.

Training Data After Converting External Documents to Internal Knowledge:

To answer this question, I need to find out the original name of Germany's fourth largest city. Subquestion 1: Which city is the fourth largest in Germany'! will use internal reasoning to answer this question. lbegin_internal_answer The fourth largest city in Germany is Cologne. It has over a million inhabitants within its city boundaries, coming after Berlin, Hamburg, and Munich. lend_internal_answer Subquestion 2: What was the original name of Cologne? I will use internal reasoning to answer this question. lbegin_internal_answer Cologne was originally called "Colonia Claudia Ara Agrippinensium. The fourth largest city in Germany, Cologne, was originally called Colonia Claudia Ara Agrippinensium. Final Answer: The fourth largest city in Germany was originally called Colonia Claudia Ara Agrippinensium. Therefore, the answer is answer Colonia Claudia Ara Agrippinensium. Therefore, the answer is answer Colonia Claudia Ara Agrippinensium.

Table 9: The transformation of the data through the Rewriter.