

Construction-Based Reduction of Translationese for Low-Resource Languages: A Pilot Study on Bavarian

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Abstract

When translating into a low-resource language, a language model can have a tendency to produce translations that are close to the source (e.g., word-by-word translations) due to a lack of rich low-resource training data in pretraining. Thus, the output often is translationese that differs considerably from what native speakers would produce naturally. To remedy this, we synthetically create a training set in which the frequency of a construction unique to the low-resource language is artificially inflated. For the case of Bavarian, we show that, after training, the language model has learned the unique construction and that native speakers judge its output as more natural. Our pilot study suggests that construction-based mitigation of translationese is a promising approach. Code and artifacts are available at <https://github.com/cisnlp/BayernGPT>.

1 Introduction

The multilingual capabilities of large language models (LLMs) are impressive for medium- and high-resource languages, but they are still poor for low-resource languages for which the size of the available text corpus is small. While LLMs have recently improved their performance on low-resource comprehension tasks, little progress has been made on generation since the training demands for effective generation are much higher than those for comprehension. Bavarian is a low-resource language that instantiates this state of affair: some large state-of-the-art models’ performance is decent for comprehension of Bavarian, but this does not carry over to generation.

Our hypothesis is that there are at least two different problems with limited generation capabilities of LLMs: lack of knowledge and translationese behavior.

Lack of knowledge mainly results in poor lexical choices. For example, our trained model (see below) translates German “Kuchen” ‘cake’ not as the correct Bavarian “Kuacha”, but as “Kuchel” ‘kitchen’. There is some promising work that addresses the lack of knowledge problem by prompting the LLM with relevant dictionary entries in in-context learning.

However, apart from the lack-of-knowledge problem, there is a second problem with the Bavarian generations of language models: translationese.

Translationese is a particular problem in machine translation with language models. The LMs tend to stick closely to the source sentence, especially when translating from a high-resource language to a closely related low-resource language as is the case for Standard German and Bavarian. Bavarian and Standard German are in a state of diglossia where Bavarian speakers produce forms of Bavarian that are closer to Standard German in more formal contexts and forms of Bavarian that can be completely incomprehensible to Standard German speakers in informal contexts.

This means that the Bavarian translationese generated by LMs is not necessarily incorrect: it may be appropriate Bavarian for certain contexts of language use. But clearly, the LMs do not have full competence of the Bavarian language if all they do is produce translationese.

In this paper, we take a small step towards addressing the translationese problem by training LMs to generate a Bavarian construction that does not occur in Standard German. This reduces the translationese property of what the LM generates because the output has clear indicators of being “genuine” Bavarian.

Specifically, we experiment with the article reduction construction in Bavarian:

Bavarian	Ea woa friara a recht a fidel Buam.
Gloss	He was formerly a RD-modifier a jolly boy.
translation	He used to be quite a jolly boy.

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With certain reduplication modifiers (RD modifiers), in particular with “recht”, “so” and “ganz”, this Bavarian construction consists of the reduplication of the indefinite article, with the RD modifier occurring between the two indefinite articles.

We show that a model trained with data synthetically generated to contain article reduplication learns to produce the construction, reducing the translationese character of the language model translations.

To summarize, our method translates an originally Bavarian corpus to German using a state-of-the-art LM, resulting in an “unmodified” parallel corpus; generates a “modified” parallel corpus by semi-automatically editing parallel sentences (such that the Bavarian sentence contains a Bavarian construction and the German sentence is modified to reflect that change) and trains LMs on modified and unmodified corpora. We also create two evaluation datasets, one for sentences, one for noun phrases. We manually evaluate the performance of the two trained models. We find that the model trained on modified data successfully produces article reduplication and its output data is perceived as less “translationese” than the generations of the model trained on unmodified data.

2 Related Work

Multilingual language models have emerged as the dominant paradigm for supporting low-resource languages. These models range from smaller architectures such as multilingual BERT (Devlin et al., 2019), XLM-R (Conneau et al., 2020), mBART (Liu et al., 2020), mT5 (Xue et al., 2021), and Glot500 (Imani et al., 2023), to large-scale models including BLOOM (Scao et al., 2022), Aya (Üstün et al., 2024), MaLA500 (Lin et al., 2024a), EMMA500 (Ji et al., 2024), and Llama 3 (Dubey et al., 2024). Trained jointly on data from a wide range of languages, these models demonstrate strong cross-lingual transfer and generalization capabilities, offering a promising foundation for low-resource language applications.

Despite this progress, generative performance on low-resource languages remains limited – particularly for tasks such as machine translation (MT), which are highly sensitive to the quantity and quality of available training data.

MT has thus become a central benchmark for evaluating the generative abilities of multilingual models. In the context of large language models,

recent efforts have explored two major directions: supervised fine-tuning on parallel corpora (Yang et al., 2023; Xu et al., 2023, 2024; Lin et al., 2024b; Alves et al., 2024; Rei et al., 2024), and in-context learning methods that incorporate external linguistic resources – such as grammar books and bilingual dictionaries – without modifying model weights (Lu et al., 2023; Tanzer et al., 2024; Zhang et al., 2024b,a; Pei et al., 2025).

These challenges are particularly pronounced for extremely low-resource languages such as Bavarian. Due to very limited annotated data, Bavarian remains largely excluded from multilingual pre-training. Her and Kruschwitz (2024) introduced one of the first Bavarian–German MT systems, demonstrating that translation between closely related language varieties can yield relatively strong BLEU scores. To further enhance translation quality while minimizing artifacts such as translationese, they employed back-translation (Sennrich et al., 2016) to generate a compact but effective set of synthetic training examples. However, their approach depends solely on WikiMatrix (Schwenk et al., 2021), a parallel corpus known to be noisy and dominated by simplistic sentence structures, which limits its ability to robustly capture more nuanced translation characteristics.

One such characteristic is translationese – a linguistic phenomenon that arises when translated text retains unnatural or non-native structures. This artifact is especially problematic for low-resource languages (Graham et al., 2020). To address it, Chowdhury et al. (2022) proposed removing translationese signals implicitly encoded in vector embeddings, leading to improved performance on natural language inference tasks. Similarly, Wein and Schneider (2023) employed Abstract Meaning Representation (AMR) to abstract away surface-level features and suppress translationese. While effective, these techniques do not explicitly assess whether the resulting text resembles naturally written language. More recently, Jalota et al. (2023) evaluated the success of style transfer techniques in mitigating translationese by analyzing classifier performance before and after post-editing. Kunilovskaya et al. (2024) further explored the use of GPT-4 to mitigate translationese by incorporating linguistic cues into the prompting context. Complementarily, Kuwanto et al. (2024) introduced a storyboard-based data collection method, in which native speakers generate descriptions from visual prompts without access to the source text—resulting in

outputs that are more fluent and natural. However, these methods still fall short of enabling large language models to directly produce fluent, translationese-free output for truly low-resource languages, such as Bavarian.

3 Training

3.1 Data Preparation

Due to the scarcity of high-quality Bavarian–German parallel corpora, we use GPT-4 to translate the Bavarian portion of the Wikipedia¹ into English and standard German. We use language identification (Kargaran et al., 2023) to filter out noise, such as when the model partially translates the source or directly copies it. From the resulting 22,564 Bavarian-English-German parallel documents, we reserve 1,000 for validation and another 1,000 for testing, with the remainder used for training. To create a sentence-level corpus, we segment the documents using line breaks and remove duplicate entries.

To reduce translationese effects and encourage native-sounding Bavarian output, we augment the original corpus using a rule-based algorithm grounded in syntactic analysis. We employ spaCy to parse the Standard German sentences and identify noun phrase structures of the form *indefinite article + adjective + noun*. These constructions serve as reliable anchors for inserting article reduplication in the aligned Bavarian sentence.

The algorithm first scans each tokenized German sentence for sequences where an indefinite article (e.g., *ein, eine*) is immediately followed by an adjective and a noun. To avoid semantically awkward or ungrammatical insertions, the algorithm filters out adjectives derived from nationalities (e.g., *deutsch, österreichisch*). For every such match, we check whether the corresponding Bavarian sentence has an equivalent syntactic pattern beginning with a Bavarian indefinite article (e.g., *a, oa*).

If the alignment is valid, we apply a transformation that inserts a reduplicated indefinite article separated by an RD modifier (randomly chosen from *recht, so, ganz*) between the original article and adjective. To maintain semantic alignment, the German counterpart is modified by inserting the intensifier *sehr* between the article and adjective.

This pipeline was run over sentence-aligned data and executed only where the token count matched

¹dumps.wikimedia.org/barwiki

between the Bavarian and German sides, ensuring high-precision transformations. Table 1 shows a representative example.

Before article reduplication transformation

Bavarian: *A heilige Lebnsbaam*
 German: *Ein heiliger Lebensbaum*

After article reduplication transformation

Bavarian: *A recht a heilige Lebnsbaam*
 German: *Ein sehr heiliger Lebensbaum*

Table 1: Example of article reduplication transformation in Bavarian–German parallel data.

3.2 Model Training

We develop a German-to-Bavarian machine translation system by instruction-tuning the Llama 3.1 8B Chat model (Dubey et al., 2024).

To accomplish this, we design a structured prompt format, as shown in Table 2. In this format, [DEU_TEXT] represents the input German sentence, and [BAR_TEXT] corresponds to the expected Bavarian translation. During training, both sentences are provided to the model, while at inference time, the model generates [BAR_TEXT] from the input German sentence.

To enable efficient fine-tuning, we use LoRA (Hu et al., 2022). The model is fine-tuned with a learning rate of 1×10^{-4} , weight decay set to 0.1, and the LoRA rank configured to 32.

We train two machine translation models:

- **m-base:** Trained on the original parallel dataset.
- **m-aug:** Trained on the dataset augmented with rule-based transformations.

4 Evaluation

To assess the effectiveness of our article reduplication augmentation strategy, we conducted both sentence-level and noun phrase-level (NP) evaluations using human judgments from two native Bavarian speakers (two of the authors of this paper).

4.1 Sentence-Level Evaluation

We used a test set of 141 Bavarian–Standard German sentence pairs which received the same augmentation as the training data of m-aug. Standard German inputs were translated into Bavarian by both m-base (baseline) and m-aug (augmented). The evaluation focused on three criteria:

```

<|start_header_id|>user<|end_header_id|>
Translate the following text from German to Bavarian.
German: [DEU_TEXT]
Bavarian: <|eot_id|>
<|start_header_id|>assistant<|end_header_id|>
[BAR_TEXT]<|eot_id|>

```

Table 2: Prompt format used for instruction-tuned machine translation from German to Bavarian.

- **Correct application of article reduplication** – Is article reduplication used where grammatically appropriate?
- **Idiomatic and grammatical correctness** – Is the output of m-aug more idiomatic and grammatically natural and correct than m-base?
- **Pragmatic appropriateness** – Is article reduplication contextually suitable within the sentence?

The importance of pragmatic appropriateness can be illustrated by the following example.

Bavarian (with article reduplication):

In da Eingobaaufforderung kennt ma an Untaschied zwischn Root und andan Nutzen duach a ganz a abschließends Rautzeichen (#) stott des Dollarzeichens (\$).

Standard German:

In der Eingabeaufforderung erkennt man einen Unterschied zwischen Root und anderen Nutzern durch ein sehr abschließendes Rautzeichen (#) anstelle des Dollarzeichens (\$).

English translation:

In the command prompt, one can recognize a difference between Root and other users by a very final hash sign (#) instead of the dollar sign (\$).

The emphatic use of article reduplication (*a ganz a abschließends Rautzeichen*) is unnatural and non-idiomatic in this technical context. As a result, it was evaluated as pragmatically inappropriate, even though the grammatical structure is correct.

The resulting outputs were evaluated by two native speakers. The evaluation regarding pragmatic appropriateness was conducted on the 70 sentences where reduplication was applied. The overall inter-annotator agreement was 100%, indicating high reliability of the judgments.

m-aug failed to apply article reduplication where grammatically possible in only 12 cases, and in just 19 cases the translation of m-base was assessed as more grammatically correct and idiomatic. However, regarding pragmatic appropriateness, there is a higher number of questionable cases. This is primarily due to the fact that the augmented training data was not filtered for pragmatic appropriateness,

Category	Count	Percentage
Reduplication correctly applied	70	49.65%
Not applicable (grammatically)	59	41.84%
Reduplication missed (applicable)	12	8.51%
Total	141	100.00%

Table 3: Sentence-level evaluation: Article reduplication accuracy.

Comparison Result	Count	Percentage
m-aug sentence is better	103	73.05%
Sentences are equivalent	19	13.48%
m-aug sentence is worse	19	13.48%
Total	141	100.00%

Table 4: Sentence-level evaluation: Idiomatic and grammatical correctness comparison (m-base vs m-aug).

potentially including instances where article reduplication is not suitable. As such, m-aug provides a baseline that could be further improved with more appropriate training data.

Evaluation Result	Count	Percentage
Reduplication is pragmatically correct	42	60.00%
Reduplication is questionable	28	40.00%
Total	70	100.00%

Table 5: Sentence-level evaluation: Pragmatic appropriateness of reduplication.

4.2 Noun Phrase-Level Evaluation

Given that article reduplication targets noun phrases, we conducted a focused evaluation. A test set of 200 Standard German NPs in the structure *indefinite article + intensifier + adjective + noun* was generated using random combinations of *adjective + noun* from the Wikipedia corpus. The translations of both models were evaluated by a native speaker. This evaluation focused on whether the article reduplication was applied accurately and whether the idiomatic and grammatical correctness was improved compared to the NPs produced by the original Model A.

Category	Count	Percentage
Reduplication applied	200	100%
Reduplication not applied	0	0%
Total	200	100%

Table 6: NP-level evaluation: Article reduplication accuracy.

Comparison Result	Count	Percentage
NP of Model B is better	189	94.5%
NP of Model B is worse	11	5.5%
Total	200	100%

Table 7: NP-level evaluation: Idiomatic and grammatical correctness (Model A vs. B).

These results indicate that Model B systematically learned the reduplication pattern within the structure *indefinite article + intensifier + adjective + noun*, producing outputs that are both idiomatic and grammatically well formed.

To assess whether the model overgeneralizes article reduplication, we conducted a complementary evaluation using 200 Standard German noun phrases of the form *indefinite article + adjective + noun*, i.e., without an intensifier. This test aimed to determine if the model incorrectly applies reduplication to structures where it is not licensed. Only 4 out of 200 outputs contained article reduplication without an intensifier present. Interestingly, these instances were all triggered by the word *ganz* used adjectivally, as in the Standard German phrase *ein ganzer Ortsteil*, translated in Bavarian as *a ganza a Orstei* (gloss: *a whole subdistrict*). In these cases, *ganz*, previously encountered as an RD-modifier in the training data, was likely misinterpreted by the model as licensing reduplication, even when used adjectivally.

Category	Count	Percentage
Reduplication falsely applied	4	2%
Reduplication not applied	196	98%
Total	200	100%

Table 8: NP-level evaluation: Reduplication overgeneralization in NPs without intensifiers.

These findings suggest that the model applies article reduplication in a targeted and controlled manner, largely avoiding false positives.

5 Conclusion

We propose a method to remedy the problem of translationese when translating to low-resource languages and apply it to Bavarian. Our approach synthetically creates a training set in which the frequency of a construction unique to the low-resource language is artificially inflated. We show that a model trained with this synthetic data produces output with this construction and that it is perceived as being more natural than the baseline.

Limitations

Our pilot study has numerous limitations.

- We know of no linguistic studies that quantify the impact of constructions on the “naturalness” of linguistic production. Other factors may also have to be addressed to produce fully natural output.
- For a given pair of high resource and low resource languages, there may be no constructions that meet our selection criterion: that is, they are relatively frequent in the low-resource language and do not occur at all in the high-resource language.
- The construction we chose is easy to match and to generate. For more complex constructions, there is a risk that the modified low-resource sentences would not be correct, thereby introducing a new source of errors.
- We only implemented a baseline method for changing source and target languages. There are several ways this baseline method can be improved, e.g., by trying to eliminate the pragmatically inappropriate language we detected in the experiments.
- Our evaluation is very basic. Due to the difficulty of finding native speakers of Bavarian, two of the authors (who are native speakers of Bavarian) performed the annotation.

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