

# Readability Annotation: Replacing the Expert by the Crowd

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## Abstract

This paper investigates two strategies for collecting readability assessments, an *Expert Readers* application intended to collect fine-grained readability assessments from language experts and a *Sort by Readability* application designed to be intuitive and open for everyone having internet access. We show that the data sets resulting from both annotation strategies are very similar. We conclude that crowdsourcing is a viable alternative to the opinions of language experts for readability prediction.

## 1 Introduction

The task of automatically determining the readability of texts has a long and rich tradition. This has not only resulted in a large number of readability formulas (Flesch, 1948; Brouwer, 1963; Dale and Chall, 1948; Gunning, 1952; McLaughlin, 1969), but also to the more recent tendency of using insights from NLP for automatic readability prediction (Schwartz and Ostendorf, 2005; Collins-Thompson and Callan, 2004; Pitler and Nenkova, 2008). Potential applications include the selection of reading material for language learners, automatic essay scoring, the selection of online text material for automatic summarization, etc.

One of the well-known bottlenecks in data-driven NLP research is the lack of sufficiently large data sets for which annotators provided labels with sufficient agreement. Also readability research is faced

with the crucial obstacle that very few corpora of generic texts exist of which reliable readability information is available (Tanaka-Ishii et al., 2010). When constructing such a corpus, the inherent subjectivity of the concept of readability cannot be ignored. The ease with which a given reader can correctly identify the message conveyed in a text is, among other things, inextricably related to the reader's background knowledge of the subject at hand (McNamara et al., 1993). The construction of a corpus, which can serve as a gold standard against which new scoring or ranking systems can be tested, thus requires a multifaceted approach taking into account both the properties of the text under evaluation and those of the readers. In recent years, a tendency seems to have arisen to also explicitly address this subjective aspect of readability. Pitler and Nenkova (2008), for example, base their readability prediction method exclusively on the extent to which readers found a text to be "well-written" and Kate et al. (2010) take the assessments supplied by a number of experts as their gold standard, and test their readability prediction method as well as assessments by novices against these expert opinions.

In this paper, we report on two methodologies to construct a corpus of readability assessments, which can serve as a gold standard against which new scoring or ranking systems can be tested. Both methodologies were used for collecting readability assessments of Dutch and English texts. Since these data collection experiments for English only recently started, the focus in this paper will be on

Dutch. By collecting multiple assessments per text, the goal was to level out the reader’s background knowledge and attitude. We will both report on a data collection experiment designed for language experts and a simple crowdsourcing experiment.

We will introduce inter-annotator agreement and calculate  $K$  scores in different settings. We will show that from the two readability assessment applications, two very similar data sets are obtained, with calculations of Pearson correlations of at least 87 %, and conclude that the simple crowdsourcing results are a viable alternative to the assessments resulting from expert labelings.

In section 2, we describe the data from language experts and how those data can be converted to relative assessments. Section 3 outlines a simpler crowdsourcing application and its correspondences with the experts. Finally, in section 4, we draw conclusions and give a short summary of future work.

## 2 Readability assessment by the expert reader

Since readability prediction was initially primarily designed to identify reading material suited to the reading competence of a given individual, most of the existing data sets are drawn from textbooks and other sources intended for different competence levels (François, 2009; Heilman et al., 2008). For Dutch, for example, the only large-scale experimental readability research (Staphorsius and Krom, 1985; Staphorsius, 1994) is limited to texts for elementary school children.<sup>1</sup> For English, the situation is similar as for Dutch, viz. a predominant focus on educational corpora. Recently, an evaluation was designed by LDC in the framework of the DARPA Machine Reading Program (Kate et al., 2010). For this purpose a more general corpus was assembled which was not tailored to a specific audience, genre or domain. Unfortunately, the data are not available for further use. Our research focus is similar and we report on the collection of readability assessments

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<sup>1</sup>Staphorsius (1994), for instance, who conducted the only large-scale experimental readability research in the Dutch-speaking regions, based his research entirely on cloze-testing. A cloze-test is a reading comprehension test introduced by Rankin (1959) in which test subjects are required to fill in automatically deleted words in an unseen text. It is unclear whether such tasks are actually suitable to estimate the readability of a text.

for a corpus of Dutch text, which will be used for training and evaluating a readability prediction system.

### 2.1 Source data

In order to acquire useful data for the construction of a gold standard, we implemented the *Expert Readers* application intended for language experts. The texts for the application were chosen from the Lassy corpus (van Noord, 2009), which is syntactically annotated, and which is currently being enhanced with several layers of semantic annotations (Schuurman et al., 2009). These annotations will allow us in the future to determine the impact of various semantic, syntactic and pragmatic factors on text readability. The small subcorpus consists of 105 texts of between about 100 and 200 words. Most of the texts are extracted from a larger context, but all are meaningful by themselves. All texts are in Dutch and most of them originate from Wikipedia or newspapers. Further, the corpus contains parts of domain-specific and official documents, manuals, patient information leaflets and others. The texts in the subcorpus have no readability levels assigned, but they are carefully selected in order to obtain texts with a multitude of readability levels. Because of the lack of a prior readability assessment, the selection was purely based on careful, yet intuitive judgment.

### 2.2 Application set-up

The *Expert Readers* application<sup>2</sup> is designed to collect readability assessments from language experts. They can express their opinion by ranking texts on a scale of 0 (easy) to 100 (difficult), which allows them to compare the texts with each other while at the same time assigning absolute scores. These fine-grained assessments committed by experts are grouped into *submission batches*, holding a number of texts which have been ranked and to which a score has been assigned. For each submitted text, we know who sent it when, with which score and along with which other texts in the same submission batch. The experts can also make use of a so-called frame of reference, in which texts are kept available over different submission batches. The same

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<sup>2</sup>The Expert Readers application is accessible at the password-protected link <http://lt3.hogent.be/tools/expert-readers-nl/>.

text can occur only once per batch, but can be presented again to the same expert in other batches. Apart from the readability scores and the rankings in the batches, the experts can also enter comments on what makes each text more or less readable. That allows for qualitative analysis. We did not ask more detailed questions about certain aspects of readability, because we wanted to avoid influencing the text properties experts pay attention to. Neither did we inform the experts in any way how they should judge readability. Any presumption about which features are important readability indicators was thus avoided. Our main interest is to design a system that is robust enough to model readability as generally as possible.

In the context of our experiments, we regard people as language experts if they are native readers professionally involved with the Dutch language. Our current pool of active experts consists of 34 teachers, writers and linguists, who have contributed a total of 1862 text scores over 108 submission batches. The experts were all volunteers and were not paid for their work. Their instructions consisted of an explanation of how the application works on paper and an instruction movie of a couple of minutes. The sizes of the submission batches range from 5 to all available texts. Batches with less than 5 texts were omitted from the data.

### 2.3 Text scores converted to text pairs

The Expert Readers application provided a rich, but highly fine-grained output. At first sight, a straightforward and intuitive way to work with the *Expert Readers* data would be to use, for example, the mean readability score assigned to each text. Pitler and Nenkova (2008) and Kate et al. (2010), for example, average out results collected from different readers. However, problems with this approach immediately arise. Results from Anderson and Davison (1986), for example, show for their data set that if the data on which readability formulas are based, were not aggregated on the school grade level but considered at the individual level, their predictive power would drop from around 80% to an estimated 10%.

We observed a similar tendency in the results of the expert readers application: Figure 1 illustrates that different experts employ different standards to assign readability scores to texts. Being given the

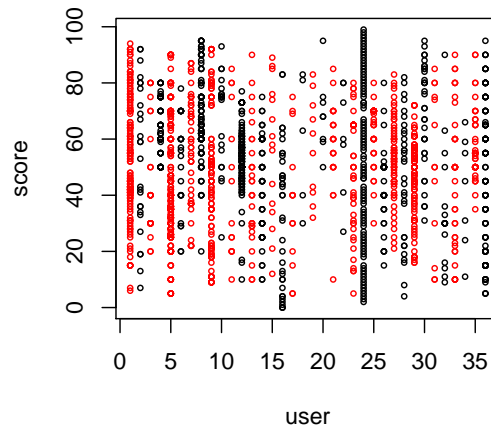


Figure 1: Different scoring strategies for a subset of experts, showing all text scores aggregated across batches

choice to label texts with marks between 0 and 100, some annotators decided to use a more coarse-grained labeling strategy (e.g. by using multiples of 10 or 20), whereas others used a fine-grained scoring (all marks between 0 and 100). Furthermore, some people seem to be reluctant to assign either high or low scores, or both, while some others use the full range of possible scores.

Moreover, the experts delivered their data in several batches. The texts presented in each submission batch were selected randomly, which implies that the annotator could have been confronted with predominantly less readable or predominantly more readable texts, which may have affected his scoring.

Furthermore, since each text being added to a batch makes it increasingly difficult for an annotator to position this text to the already scored texts, we can assume that the greater the number of texts in a batch, the more effort the annotator did to position each text correctly in the batch. We decided to only take into account submission batches in which at least 5 texts were compared to each other. Figure 2 clearly shows the variability in the scores assigned to the texts.

There is by no means a notion of a single statistical distribution that allows for a useful interpretation of the means of the scores. Since it is far from trivial to use the absolute scores assigned by the experts, we transformed their assessments to a relative scale. A resulting text pair then consists

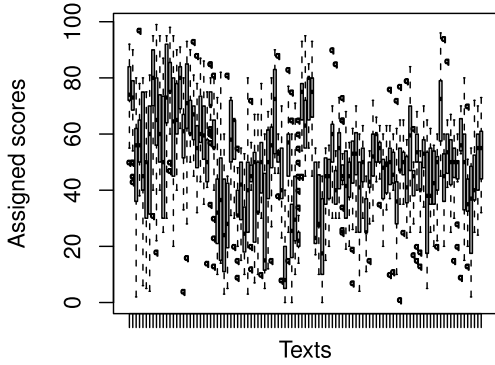


Figure 2: Box plots showing the minimum, first quartile, median, third quartile, the maximum and the outliers for the scores assigned to each text

of two texts, accompanied with an assessment that designates which of the two texts is easier than the other one, and to what degree. The identification of text pairs is straightforward, since in each batch, each pair of distinct texts presents a text pair, leading to  $\frac{n \times (n-1)}{2}$  pairs per batch. For the transformation from the position of the texts in a batch to a relative assessment for each text pair, we need to fit the batch size and number of texts scored in between two texts in the same batch to a measure that indicates the difference in readability between two texts. In order to do so, a possible formula to map the significance of the difference in readability is the following:

$$S = \left(\frac{t}{B}\right)^2 \times \left(1 - \exp\left(-\frac{B}{10}\right)\right)$$

in which  $S$  is the significance of the difference in readability,  $B$  is the batch size and  $t$  is the number of texts scored in between two texts.

The quadratic function  $\left(\frac{t}{B}\right)^2$  in the first factor expresses that, in order to achieve a greater significance, the value of  $t$  must be more than proportionally higher. Because of the quadratic function, more texts must be scored in between two texts in order to get a higher significance estimate. If the quadratic part would be the only factor, the two outer texts in each batch would always get the highest possible significance estimate. However, the second factor,  $1 - \exp\left(-\frac{B}{10}\right)$  ensures that small batches are less

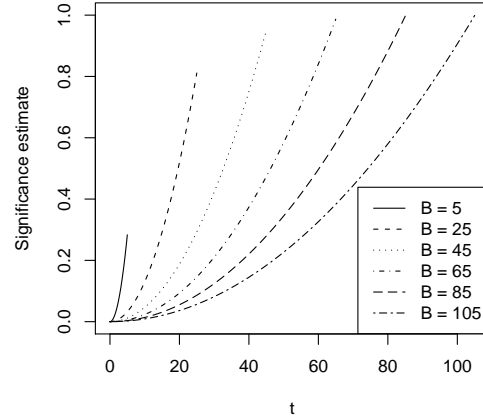


Figure 3:  $S$  as a function of  $t$  for 6 different values of  $B$

likely to result in text pairs with a great difference in readability. Figure 3 illustrates  $S$  as a function of  $t$  for different batch sizes.

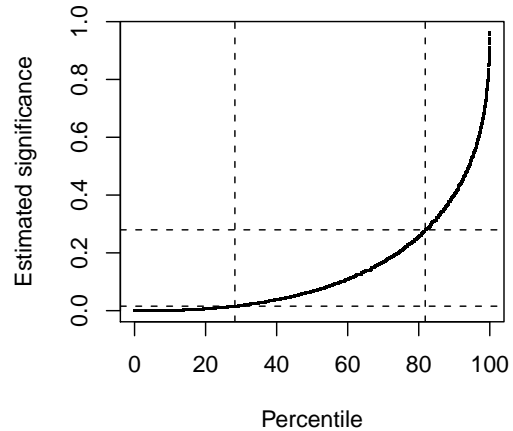


Figure 4: The relative cumulative frequency of the estimated significance scores

A plot of which percentile of the text scores generated from the batches results in which significance of the difference in readability is shown in Figure 4. The text pairs plotted on the lower left of the figure will be regarded as text pairs for which the annotators assess the readability of both texts in the pair as equal. The text pairs plotted in the middle of the figure will be regarded as assessed with a somewhat different readability and those plotted in the upper

right part will be interpreted as text pairs with much difference in readability.

### 3 From the expert to the crowd

Based on the assumption that the readability of a text can be conceptualized as the extent to which the text is perceived to be readable by the community of language users, we also investigated whether a crowdsourcing approach could be a viable alternative to expert labeling. Crowdsourcing has already been used with success for NLP applications such as WSD (Snow et al., 2008) or anaphora resolution<sup>3</sup>. By redesigning readability assessment as a crowdsourcing application, we hypothesize that no background in linguistics is required to judge the readability of a given text. The *Sort by Readability* application<sup>4</sup> is designed as a simple crowdsourcing application to be used by as many users as possible. The site is accessible to anyone having internet access and very intuitive; the users are not required to provide personal data. A screenshot of the crowdsourcing application is shown in Figure 5.

Two texts are displayed simultaneously and the user is asked to tick one of the following statements “Left: much more difficult – Right: much easier”, “Left: somewhat more difficult – Right: somewhat easier”, “Both equally difficult”, “Left: somewhat easier – Right: somewhat more difficult”, “Left: much easier Right: much more difficult”. The assessments were performed on the same data set that was used for the Expert readers application. The respondents were not paid for their work and initially recruited among friends and students. The only instructions they were given were the following two sentences on the landing page of the application:

Using this tool, you can help us compose a readability corpus. You are shown two texts of which you can decide which is the more difficult and which is the easier one.

We assume that most respondents are native speakers of the Dutch language.

At the time of writing, 8568 comparisons were performed.

<sup>3</sup><http://www.phrasedetectives.org>

<sup>4</sup>The Sort by Readability application can be accessed through the following link: <http://lt3.hogent.be/tools/sort-by-readability-nl/>.

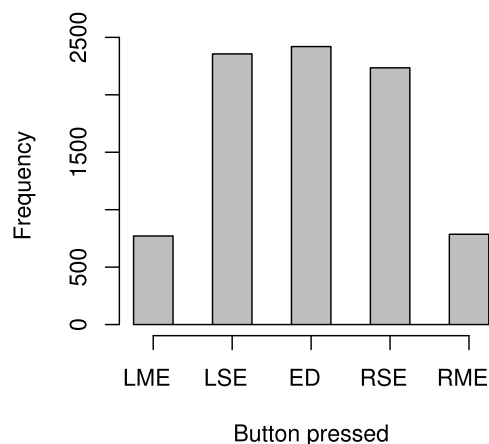


Figure 6: The number of times each button is pressed in the Sort by Readability application. The buttons from left to right are LME (“Left: much easier – Right: much more difficult”), LSE (“Left: somewhat easier – Right: somewhat more difficult”), ED (“Both equally difficult”), RSE (“Left: somewhat more difficult – Right: somewhat easier”) and RME (“Left: much more difficult – Right: much easier”).

The number of times each button in the crowdsourcing application was pressed is displayed in Figure 6. The number of times the text on the left was found easier is almost exactly the same as the number of times for the right one. That means that users of the crowdsourcing application are generally not biased towards finding texts on one side easier than on the other side. Most of the times two texts were compared, people found that there was a difference in readability. Only in 28.2% of the cases, people assessed both texts as equally difficult. In 53.6% of the cases, the crowd assigned a slight difference in readability and in 18.2%, the readability was assessed as very different. Note that not everyone evaluated the same text pairs. Moreover, nobody evaluated all the possible text pairs.

Figure 7 shows for both the *Expert readers* and *Sort by Readability* application the relationship between the proportions with which each text is assessed as easier (both much and somewhat easier), equally readable or more difficult (both much and somewhat more difficult) than any other text. In all scatter plots, the texts occur in a sickle-shaped form. The plots for both data sets look very similar, but there is less variability for the Expert Read-



Figure 5: A screenshot of the *Sort by Readability* application.

ers data. That may indicate that the Expert Readers application actually helps people to provide assessments more consistently than the Sort by Readability application. Despite these small variations, we can conclude that from the two readability assessment applications, two very similar data sets are obtained.

### 3.1 Inter-annotator agreement

For most NLP tasks, there is a tradition to calculate some measure of inter-annotator agreement (IAA). If this measure is high enough, the data are deemed acceptable to serve as a gold standard. If not, the underlying annotation guidelines can be adapted or further specified in order to improve the future agreement between annotators. In readability research, however, this practice does not seem to have gained much ground. Given that many readability prediction methods (e.g. (Flesch, 1948; Staphorsius, 1994)) were developed before it became commonplace, it is not surprising that inter-annotator agreement played no great part in the development of those readability formulas. However, also in the more recent classification-based work on readability

prediction, we are not aware of such efforts. Determining inter-annotator agreement for both our annotation tasks is far from trivial. In both applications, not all texts received an equal number of assessments, as shown in Figures 8 and 9. Since this evidently leads to a varying number of assessments per text pair (ranging from 1 to 25 for Expert Readers and from 1 to 8 for Sort by Readability), we took this into account in the calculation of the inter-annotator agreement. Further, our definition of readability does not allow annotation guidelines. We explicitly avoided to influence people on what their view on readability should be, because we assume that their collective view is what defines the readability of a given text. Annotation guidelines would make the definition recursive. Inter-annotator agreement is therefore implemented as a descriptive statistic. It is not used to further guide the annotation process.

We calculated the IAA both for the text pairs from the Sort by Readability application and the mapped text pairs resulting from the Expert Readers data. To convert the significance levels of the Expert Read-

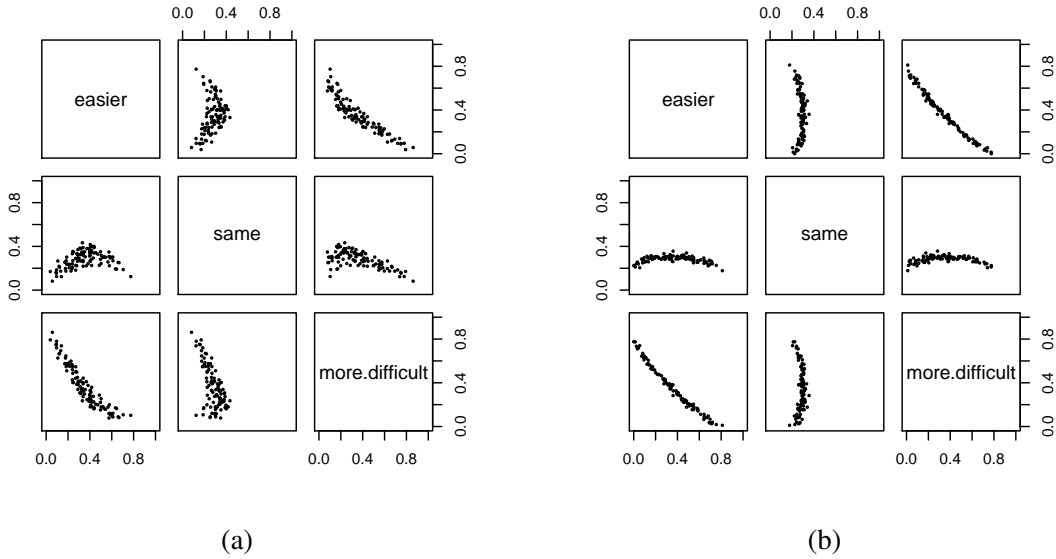


Figure 7: Proportion of times each text was assessed as easier, equally difficult or more difficult than any other text: (a) for the Sort by Readability data and (b) for the Expert Readers data.

Data set	# text pairs	Setup	$K$
Experts	1 – 10	standard	30 %
Experts	11 – 25	standard	31 %
Experts	1 – 25	standard	30 %
Experts	1 – 10	no same	56 %
Experts	11 – 25	no same	75 %
Experts	1 – 25	no same	60 %
Experts	1 – 10	much difference	95 %
Experts	11 – 25	much difference	98 %
Experts	1 – 25	much difference	96 %
Experts	1 – 10	adjacent	50 %
Experts	11 – 25	adjacent	65 %
Experts	1 – 25	adjacent	54 %
Experts	1 – 10	merged	35 %
Experts	11 – 25	merged	41 %
Experts	1 – 25	merged	37 %
Crowd	1 – 8	standard	44 %
Crowd	1 – 8	no same	66 %
Crowd	1 – 8	much difference	88 %
Crowd	1 – 8	adjacent	59 %
Crowd	1 – 8	merged	50 %

Table 1: Kappa statistics for all the different setups. The second column shows the number of times a text pair must have been labeled in order to be taken into account.

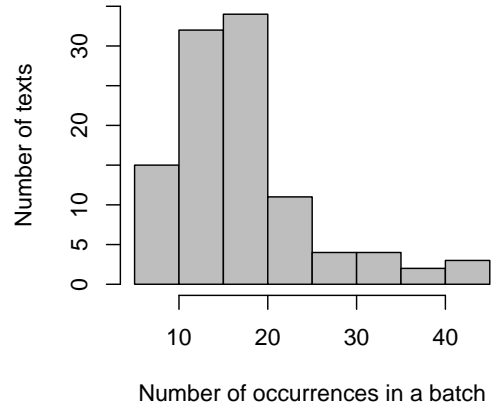


Figure 8: The distribution of the texts, according to the number of submission batches in which they occurred. Only batches with  $>5$  texts were taken into account.

ers text pairs as shown in Figure 4 to classes of text pairs like in the Sort by Readability data, we can choose boundary values for the classes. As boundary values, we chose the significance estimates leading to equal proportions of equally difficult, somewhat different or much different text pairs for both data sets. The only possible alternative would be to choose ad hoc boundaries. Projection of the number of times each button is pressed in the Sort by

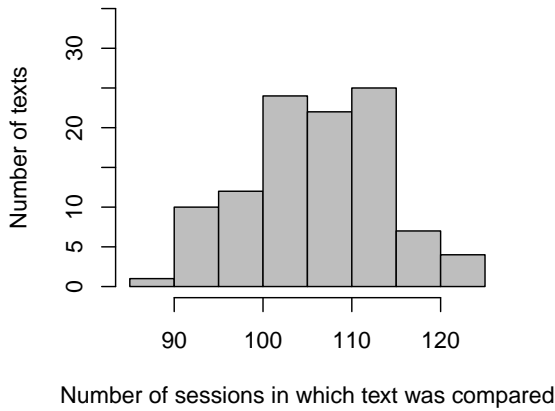


Figure 9: Distribution of the number of sessions each text was seen in for the Sort by Readability application

Readability application<sup>5</sup> on the Expert Readers data set, leads to the boundary values displayed as dashed lines in Figure 4. 28 % of the text pairs in both applications are thus labeled as equally readable, while 18 % of the pairs are labeled with much difference in difficulty. Those partitions correspond with boundary values of 0.016 and 0.29 for  $S$ , respectively.

We used  $K$  as proposed by Carletta (1996) as a measure for the agreement between annotators.  $K$  is given by the following formula:

$$K = \frac{P(A) - P(E)}{1 - P(E)}$$

in which  $P(A)$  is the probability that two annotators make the same decision and  $P(E)$  is the probability that the same decision is made coincidentally. For  $P(A)$ , we take into account the number of times two annotators agree about a text pair and the number of times they disagree. The trivial case, when there is total agreement, simply because a text pair is annotated only once, was not taken into account for the calculation of the kappa statistic.  $P(E)$  is empirically estimated in the standard way.

We calculate  $K$  in 5 different settings. In the *standard* setting, each of the five possible assessments for a text in a text pair is regarded as a separate class, without ordering of the classes.

In a second calculation of inter-annotator agreement, we considered a click on an adjacent button

<sup>5</sup>See Figure 6

for the same text pair as agreement. By doing so, we took into account that the choice between “easier” and “much easier” and between “more difficult” “much more difficult”, respectively, is less straightforward than the distinction between “easier” and “more difficult”. Furthermore, the boundary between “both equally difficult” and “somewhat easier/more difficult” could also be considered less transparent.

In a third calculation, named *merged*, the classes “easier” and “much easier” on one hand, and “more difficult” and “much more difficult” on the other hand are merged, resulting in three different classes.

Finally, we examine two cases in which a part of the text pairs are omitted, viz. *no same* and *much difference*. In both cases, a binary classification is performed.  $P(E)$  now equals 0.5 for both classes, because there are two possible outcomes, with equal probability. For *no same*, the button in the middle was discarded. The “easier” and “much easier” classes were merged, as well as the “more difficult” and “much more difficult” classes. In the *much difference* setting, only the texts labeled as much easier or much more difficult were taken into account.

The results of all these calculations are shown in Table 1. The second column indicates a range of a number of text pairs, which determines how many times a text pair must have been labeled in order to be taken into account for the calculation of  $K$ . The results are variable, depending on how  $K$  was calculated. For the Expert Readers, we consistently observe higher  $K$  values when more labelings are required per text pair.

One possibility to get an idea of how similar the two data sets are is by calculating correlation metrics, such as the Pearson correlation coefficient. In order to calculate that, a numerical value acquired from both data sets must be attached to each text. For each text, we attached two values per data set, viz. the proportions of times the text was assessed either as easier or as more difficult than any other text. The correlations between the 4 resulting values per text are shown in Table 2. From those results, it is clear that the data sets are very similar.

There are different viable alternatives to construct a gold standard from the data sets. The type of gold standard that is needed depends on the learning task to be performed. For regression, for example, the



	Crowd easier	Crowd more difficult	Experts easier	Experts more difficult
Crowd – easier	100 %	-93 %	88 %	-87 %
Crowd – more difficult	-93 %	100 %	-87 %	89 %
Experts – easier	88 %	-87 %	100 %	-99 %
Experts – more difficult	-87 %	89 %	-99 %	100 %

Table 2: Pearson correlations between 4 different metrics calculated based on the assessments by experts or the crowd. The metrics are the proportions of times a text is assessed either as easier or as more difficult than any other text.

most suitable gold standard consists of an assignment of a readability score to each individual text. Those readability scores can for example be the proportion of times each text was assessed as easier than any other text. Other possibilities to assign scores can also lead to a gold standard for regression. Binary classification is an example of a different learning task, for which the data set doesn't need to be transformed. For two texts, a binary classifier attempts to determine which is the easiest and which the most difficult one. Further research will focus on how the data sets resulting from both annotation strategies can be transformed into gold standards.

#### 4 Concluding remarks

We have implemented two web applications to collect assessments about the readability of texts in a selected corpus: an application intended for language experts and a crowdsourcing tool. Although both English and Dutch are targeted, we focused on the results that were obtained for Dutch. In order to compare the resulting readability assessments, we viewed the data as text pairs, for which a relative assessment is given. A comparison of both data sets revealed that they are very similar, a similarity which was numerically confirmed by an analysis with Pearson's correlation coefficient. Finally, we gave examples of how gold standards for different learning tasks can be constructed from the data sets.

We introduced the problem of inter-annotator agreement into the field of readability prediction and calculated inter-annotator agreement for both data sets in five different ways. We show that for the text pairs which were assessed  $> 10$  times, higher  $K$  scores are obtained in each of the different settings, which strengthens our confidence that readability can be learned from our data sets.

We conclude that both data sets are valuable and

that crowdsourcing is a viable alternative to readability assessments by language experts.

Future work includes a further extension and analysis of the data sets. Further analysis could also reveal the ideal way to extract a gold standard from the data sets. We will also continue to investigate the impact of different linguistic features on automatic readability prediction (van Oosten et al., 2010).

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