Sequence Mixup for Zero-Shot Cross-Lingual Part-Of-Speech Tagging

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Abstract

There have been efforts in cross-lingual transfer learning for various tasks. We present an approach utilizing an interpolative data augmentation method, Mixup, to improve the generalizability of models for part-of-speech tagging trained on a source language, improving its performance on unseen target languages. Through experiments on ten languages with diverse structures and language roots, we put forward its applicability for downstream zero-shot cross-lingual tasks.

1 Introduction

Recently, neural network models have obtained state-of-the-art results in part-of-speech (POS) tagging tasks across multiple languages. Since n merous languages lack suitable corpora annotated with POS labels, there have been efforts to design models for cross-lingual transfer learning. lingual learning enables us to utilize un corpora of a source language to ran mo are effective over a different et languag terpolative data augmentation med ds have been proposed to mitigate of erritting in in absence of enough the sing lata. Sequence-based mixup (Chen et al., 2021s an illerpolative data entity recognition. augmentation d for it. However, the markeds have not been explored for cross-lingu cansic aoility.

Interpolative augmentation methods are aimed at increasing the diversity of the training distribution and, as a result, improving the generalizability of underlying models. We leverage this capability of sequence Mixup (Seq. Mixup) to capture rich linguistic information for cross-lingual transferability of POS tagging tasks for ten languages with different structures and language roots. To this end, we first measure the dataset level cosine similarity across languages, defined as the average of sentence-level embedding of dataset samples. This gives an overview of the syntactical

and semantical relationship among the different languages. We then finetune multilingual models over a source language using sequence Mixup and evaluate it across a target language for varying language similarities, prolang sequence-based interpolative data augment con. We are evaluate sequence Mixup on combinating of smilar and dissimilar languages and verify to transferability on various target and various.

2 Metho logy

Mixup (2) ang etc. 2018) is a data augmentation tech inque that gene des virtual training samples from convex combinations of individual inputs and labor. For a pair of data points (x,y) and (x',y'), Mixup the same and a new sample $(\widetilde{x},\widetilde{y})$ by interpolating that a points using a ratio λ , sampled from a Beta astribution, where $\widetilde{x} = \lambda \cdot x + (1 - \lambda) \cdot x'$ and corresponding mixed label $\widetilde{y} = \lambda \cdot y + (1 - \lambda) \cdot y'$.

We perform Mixup over the latent space representations for interpolating sequences. Pair of sentences (x, y) and (x', y') are randomly sampled and interpolated in the hidden space using a L-layer encoder $f(:, \theta)$. The hidden layer representations for x and x' upto the k^{th} layer are given as,

$$h_l = f_l(h_{l-1}; \theta), \quad l \in [1, k]$$

 $h'_l = f_l(h'_{l-1}; \theta), \quad l \in [1, k]$ (1)

At the k^{th} layer, the hidden representations of each token in x are linearly interpolated with each token in x'. After this, \widetilde{h}_k is fed to the upper layers,

$$\widetilde{h}_k = \lambda h_k + (1 - \lambda) h'_k$$

$$\widetilde{h}_l = f_l(\widetilde{h}_{l-1}; \theta), \quad l \in [k+1, L]$$
(2)

We evaluate the performance of zero-shot learning on sequence Mixup, where the model is trained on one source language or a set of source languages and evaluated on a target language. To choose the source and target, for each language we average sentence level embeddings of dataset instances and use the average embeddings as language representation. Using these representations, we find the cosine similarity among the languages as shown in

Figure 1. This approach can be extended for tasks on under-resourced languages, where models can be trained on a similar high-resourced language or a set of languages.

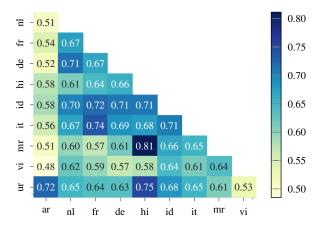


Figure 1: Cosine Similarity of the ten languages.

3 Experiments

We evaluate our approach on POS tagging with datasets from the Universal Dependencies (UD) dataset ¹ for ten different languages - Arabic (ar), Dutch (nl), French (fr), German (de), Hindi (hi), Indonesian (id), Italian (it), Marathi (mr), Vietnamese (vi) and Urdu (ur). For each experiment, we use 800 sentences for each source language for training, 100 sentences for validation and test each from the target language for evaluation. By the basemultilingual-cased (mBERT) has been used as an encoder in sequence Mixup and for obtaining the embeddings to evaluate cosine smilarity.

Training Setup: The learning is 5e-5 with Adam optimizer and bath size 16. Il hyperparameters are selected fased on validation F1-score.

3.1 Single Language nsfer

We train the godel in a single source language and a different taget and dataset to evaluate its performance, as bown in Table 1. As sequence Mixup trains on in erpolated sequences, it regularizes the model and prevents overfitting, outperforming mBERT. For the target language Italian, we observe higher F1 when the source language is French and lower scores for source languages Hindi and Arabic. This is in line with the trend observed in Fig 1, where the cosine similarity for the language pair (French, Italian) is highest, lower for (Hindi, Italian) and lowest for (Arabic, Italian). We observe large improvements when sequence

Mixup is applied over dissimilar languages, validating that Mixup is able to generate more diverse input samples which intersect with the target language structure and semantics.

Source	Target	mBERT	Seq. Mixup		
High Similarity					
French	Italian	94.52	94.75		
Indonesian	Vietnamese	56.08	56.34		
German	Dutch	85.32	85.48		
Hindi	Marathi	64.41	64.97		
Urdu	Arabic	44.61	47.38		
Low Similarity					
Hindi	Italian	58.63	63.71		
French	Arabic	39.63	40.55		
Arabic	Italian	25.41	28.42		

Table 1: F1-scores for POS tag ang on Mixup and mBERT (mean of 10 runs). To rovement are shown with blue (↑) over mBF/T.

3.2 Multi Language Thansfer

To extend our experiments, we choose a pair of languages on yearsh the mount's trained and present the result in Trale 2. This helps to infer in what manner additional anguage data impacts the performance. Languages Dutch, German and French has shigh cost e similarity, leading to larger improvement for the Dutch language compared to single language transfer. For target language Italian, I That e decreases when trained on both Arabic and French data; this can be reasoned by the low osine similarity of Arabic and Italian language.

Source	Target	Single Source	Dual Source
German+French	Italian	94.75	94.85
French+German	Dutch	85.48	86.11
Arabic+French	Italian	94.75	28.00
Arabic+Hindi	Marathi	64.97	30.07

Table 2: F1-scores for POS tagging on Seq. Mixup and mBERT (mean of 10 runs) when trained on two source languages (New+Original). Improvements are shown with blue (↑) and poorer performance with red (↓).

4 Conclusion

We analyze interpolative regularization based data augmentation over tokens for zero-shot cross-lingual transfer of part-of-speech tagging across ten languages. Through extensive experiments over languages with varying syntactic and semantic structures on single and pair of languages, we pave the way for using interpolative data augmentation to improve the generalizability of neural networks for zero-shot transfer learning on downstream tasks.

https://universaldependencies.org/

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