

Scaling Graph-Based Dependency Parsing with Arc Vectorization and Attention-Based Refinement

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Abstract

We propose a novel architecture for graph-based dependency parsing that explicitly constructs vectors, from which both arcs and labels are scored. Our method addresses key limitations of the standard two-pipeline approach by unifying arc scoring and labeling into a single network, reducing scalability issues caused by the information bottleneck and lack of parameter sharing. Arc vectors encapsulate richer information, improving the capabilities of scoring functions, additionally, our architecture overcomes limited arc interactions with transformer layers to efficiently simulate higher-order dependencies. Experiments on PTB and UD show that our model outperforms state-of-the-art parsers in both accuracy and efficiency.

1 Introduction

Recent graph-based dependency parsers have adopted a standard architecture (Kiperwasser and Goldberg, 2016; Dozat and Manning, 2017) extended by Zhang et al. (2020). These models consist of two pipelines: one pipeline scores arcs while the other scores their labels. Each pipeline uses independent models to generate specialized head and dependent representations from word embeddings, followed by a biaffine scoring model.

We investigate the *scalability* of this widely-used architecture. Our motivation stems from the observation that not all model architectures scale efficiently with increased parameters. For example, transformer-based language models exhibit predictable scaling laws, where performance consistently improves with more parameters (Kaplan et al., 2020). In contrast, other architectures, e.g. CNNs, require careful scaling across multiple dimensions (Tan and Le, 2019). Similar observations have been made in computer vision (Dosovitskiy et al., 2021). Our empirical results show that simply increasing the number of parameters in the stan-

dard parsing model does not improve performance. We hypothesize that the core issue lies in the indirect representation of arcs. The model encodes the entire space of possible arcs through word vectors and biaffine scoring, which limits its ability to handle increased complexity. Furthermore, using two scoring networks restricts information flow between arc selection and labeling tasks.

We propose a novel architecture¹ that explicitly constructs vector representations for each arc. By unifying arc scoring and labeling tasks within a single network, our approach allows more parameter sharing and enhances scalability. Finally, we add transformer layers over a selection of arc representations to promote interactions, inspired by higher-order models. The selection is performed by a differential filtering mechanism. This design captures dependencies between arcs while maintaining computational and memory efficiency.

2 Model

We review the standard biaffine parser (Figure 1, left) and then highlight the key differences of our arc-centric approach (Figure 1, right). Prior to parsing, from an input sentence $x_0x_1 \dots x_n$, where x_0 is the dummy root and $\forall 1 \leq i \leq n$, x_i corresponds to the i^{th} token of the sentence, models start by computing contextual embeddings e_0, e_1, \dots, e_n . This can be implemented in various ways, e.g. with averaged layers from pretrained dynamic word embeddings. These contextual embeddings are further specialized for head and modifier roles using two feed-forward (FFN) transformations. This results in two sets of word representations, h_0, h_1, \dots, h_n for heads and m_1, \dots, m_n for modifiers.

¹Our code is available at <https://github.com/NicolasFlo/ArcLoc>

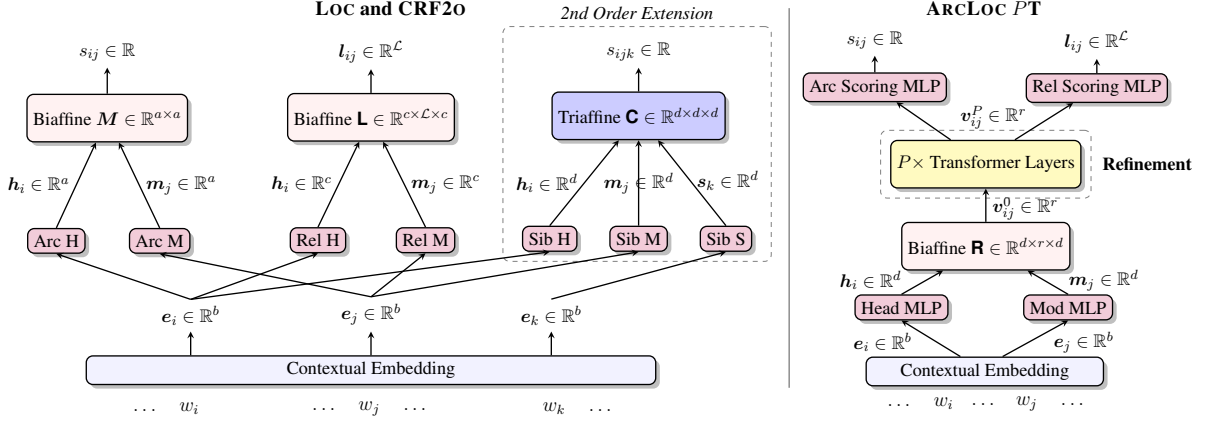


Figure 1: Illustration of both models. LEFT: standard model with 2 (resp. 3) pipelines for LOC (resp. CRF2O) with shared word embeddings. RIGHT: our proposal with a single pipeline and optionally P transformers.

2.1 Standard Model

We present the local and first-order models as introduced in (Dozat and Manning, 2017) and refer readers to (Zhang et al., 2020) for higher-order extensions. The first-order scoring function decomposes the score of a parse as the sum of the scores of its arcs, if they form a valid tree, rooted in x_0 , connected and acyclic, and can be implemented as a CRF where arc variables are independently scored but connected to a global factor asserting well-formedness constraints. This CRF can be trained efficiently and inference is performed with polynomial-time algorithms. Still, learning imposes to compute for each sentence *its partition*, the sum of the (exponentiated) scores of all parse candidates, *i.e.* valid trees. While being tractable, this is an overhead compared to computing arc scores independently without tree-shape constraints. Hence, several recent parsers, *e.g.* (Dozat and Manning, 2017) which called this model *local*, simplify learning by casting it as a head-selection task for each word, *i.e.* arc score predictors are trained without tree constraints. In all cases, tree CRF or head selection, evaluation is performed by computing the optimal parse (Eisner, 1997; Tarjan, 1977).

Arc Scores are computed by a biaffine function:² for arc $x_i \rightarrow x_j$, Dozat and Manning (2017) set arc score to $s_{ij} = h_i^\top M m_j$ with trainable M . For embeddings of size d , M has dimensions $d \times d$.

Arc Labeling is considered a distinct task: at training time arc labeling has its own loss and at prediction time most systems use a pipeline approach where first a tree is predicted, and second

each predicted arc is labeled.³ Labeling is also implemented with a biaffine: for arc $x_i \rightarrow x_j$, the label logit vector is $l_{ij} = h_i^\top L m_j$, with trainable L . For word vectors of size d and for a system with arc label set \mathcal{L} , L has dimension $d \times |\mathcal{L}| \times d$. While we noted them h and m , these specialized word embeddings are given by FFNs different from the ones used for arc scores. This model relies on two biaffine functions, one for arc scores returning a scalar per arc, and one for labelings returning for each arc a vector of label scores. Parameter sharing between them is limited to word embeddings e .

2.2 Single Pipeline Model

Our models differ architecturally in two ways: (i) an intermediate vector representation is computed for each arc and (ii) both arc and labeling scores are derived from this single arc representation.

For arc $x_i \rightarrow x_j$ we compute vector representation v_{ij} . Again, we use a biaffine function outputting a vector similarly to arc labeling in standard models: $v_{ij} = h_i^\top R m_j$ for a trainable tensor R with dimensions $d \times r \times d$, where r is the size of the arc vector representation v_{ij} , and is a hyperparameter as is the word embedding size. We recover arc score s_{ij} and arc labeling l_{ij} from v_{ij} by FFNs: $s_{ij} = F_s(v_{ij})$ and $l_{ij} = F_l(v_{ij})$. Note that there is only one biaffine function, and one specialization for head and modifiers. Finally, remark that this change does not impact the learning objective: parsers are trained the same way.

²We ignore bias for the sake of notation.

³We remark that Zhang et al. (2021) learn the two separately and merge them at prediction time.

2.3 Refining with Attention

Arc vectors obtained as above can read information from sentence tokens via contextual embeddings. But we can go further and use Transformers (Vaswani et al., 2017) to leverage attention in order to make arc representations aware of other arc candidates in the parse forest and adjust accordingly, effectively refining representations and realizing a sort of forest reranking. We call \mathbf{v}_{ij}^0 the vector computed by the biaffine function over word embeddings described above. Then we successively feed vectors of the form \mathbf{v}_{ij}^{p-1} to Transformer encoder layer T^p in order to obtain \mathbf{v}_{ij}^p , and eventually get the final representation \mathbf{v}_{ij}^P . This representation is the one used to compute scores with F_s and F_l . Remark again that this change in the vector representation is compatible with any previously used learning objective.

The main issue with this model is the space complexity. The softmax operation in Transformers requires multiplying all query/key pairs, the result being stored as a $t \times t$ matrix, where t is the number of elements to consider. In our context, the number of arc candidates is quadratic in the number of tokens in the sentence, so we conclude that memory complexity is $O(n^4)$ where n is the number of tokens. To tackle this issue, we could take advantage of efficient architectures proposed recently *e.g.* Linear Transformers (Qin et al., 2022). Preliminary experiments showed training to be unstable so we resort to a filtering mechanism.

Filtered Attention One way to tackle the softmax memory consumption is to filter input elements. If the number of queries and keys fed to the transformer is linear, we recover a quadratic space complexity. To this end we implement a simple filter F_f to retrieve the best k head candidates per word, reminiscent of some higher-order models prior to deep learning, *e.g.* Koo and Collins (2010) which used arc marginal probabilities to perform filtering. We keep the k highest-scoring $F_f(\mathbf{v}_{ij}^0)$ for each position j , where k typically equals 10. Kept vectors \mathbf{v}_{ij}^0 are passed through the transformer as described above, while discarded ones are considered final. This means that the transformer only sees arcs whose filter scores are among the highest-scoring ones, the intuition being that transformers are only needed on cases where more context is required to further refine arc or label scores.

Our approach is inspired by the straight-through estimator (Bengio et al., 2013) and is implemented

as follows. For each token m we compute the filter scores of all arcs $h \rightarrow m$, from their vector representations v_{hm} . Then we add some Gumbel noise (at training time only) and normalize scores via softmax: we obtain probabilities $p(h \rightarrow m)$ that we use to sort arcs from most to least probable: $h_1 \rightarrow m \dots h_n \rightarrow m$.

Finally the k^{th} arc vector returned by the filter for modifier m is computed as:

$$v_k(m) = \text{argsort}(v_{h_1 m} \dots v_{h_n m})[k] - \text{detach}(\mathbb{E}_{p(\cdot \rightarrow m)}[v_{hm}]) + \mathbb{E}_{p(\cdot \rightarrow m)}[v_{hm}]$$

During the forward pass the two last terms cancel each other out and $v_k(m)$ is the vector of the k^{th} most probable arc for m , $h_k \rightarrow m$. During the backward pass, the first two terms have zero gradient, and the third one amounts to a weighted average of the vectors of arcs $h_1 \rightarrow m \dots h_n \rightarrow m$, with weights given by their probabilities.

Table 1 compares parsing UAS and the filter’s oracle UAS (percentage of correct heads in the set returned by the filter). We keep 10 potential heads per word to get the highest oracle score with a reasonably small sequence of arcs.⁴

#Heads	1	2	3	5	10
Oracle	37.65	75.88	92.48	99.10	99.88
Parser	48.79	78.06	89.69	94.74	96.88

Table 1: PTB Dev UAS scores for ARCLoC 1T and its filter’s Oracle with different filter sizes (number of kept heads per word).

3 Experiments

Data We conduct experiments on the English Penn Treebank (PTB) with Stanford dependencies (de Marneffe and Manning, 2008), as well as Universal Dependencies 2.2 Treebanks (UD; Nivre et al. 2018), from which we select 12 languages, optionally pseudo-projectivized following (Nivre and Nilsson, 2005) for projective parsers. We use the standard split on all datasets. Contextual word embeddings are obtained from RoBERTa_{large} (Liu et al., 2019) for the PTB and XLM-RoBERTa_{large} (Conneau et al., 2020) for UD.

⁴Note that there is no discrepancy in the first or second column, we can have a UAS score higher than filter’s oracle, as an arc can be filtered out and still end up in the parse, our filter only chooses arcs to be processed by the transformer.

	Speed	Dev		Test	
		UAS	LAS	UAS	LAS
Wang and Tu (2020)*	-	-	-	96.94	95.37
Gan et al. (2022) Proj*	-	-	-	97.24	95.49
Yang and Tu (2022a)**	-	-	-	97.4	95.8
Amini et al. (2023) **	-	-	-	97.4	95.8
<i>4 million parameters</i>					
LOC	353	96.85	95.16	97.36	95.90
CRF2O	144	96.87	95.18	97.33	95.89
ARCLOC 0T	356	96.85	95.16	97.37	95.86
ARCLOC 1T	337	96.84	95.13	97.36	95.81
ARCLOC 2T	329	96.81	95.12	97.35	95.82
<i>50 million parameters</i>					
LOC	333	96.83	95.16	97.36	95.91
CRF2O	140	96.89	95.19	97.31	95.88
ARCLOC 0T	333	96.91	95.26	97.37	95.90
ARCLOC 1T	316	96.90	95.22	97.36	95.87
ARCLOC 2T	308	96.87	95.20	97.37	95.91
<i>100 million parameters</i>					
LOC	301	96.79	95.12	97.35	95.87
CRF2O	135	96.88	95.18	97.34	95.88
ARCLOC 0T	319	96.92	95.29	97.38	95.92
ARCLOC 1T	292	96.91	95.23	97.35	95.86
ARCLOC 2T	283	96.90	95.22	97.34	95.85

Table 2: Results on PTB test with RoBERTa, except for **, *: from (Gan et al., 2022). **: from (Amini et al., 2023), using XLNet and no POS tags.

Evaluation We report unlabeled and labeled attachment scores (UAS/LAS), with the latter to select best models on validation. Results are averaged over 8 randomly initialized runs. Following Zhang et al. (2020) and others, we omit punctuations when evaluating on PTB but keep them on UD. Finally, we use gold POS on UD but omit them for PTB.

Models LOC is the local model from (Zhang et al., 2020) trained with arc cross-entropy while CRF2O is their second-order CRF. VI is the non-projective second-order CRF implementing mean-field variational inference (Wang and Tu, 2020). ARCLOC is our model with arc vectors trained with arc cross-entropy. All models⁵ are evaluated with the Eisner algorithm (Eisner, 1997) extended to higher-order for CRF2O on PTB. For UD, we use the MST algorithm (McDonald et al., 2005) for all parsers but CRF2O for which we report deprojected results. We tested 3 parameter regimes: small (4M), big (50M) and large (100M). Hyperparameter details are given in Appendix A. We include recently published results for comparison.

Main Results Our results on PTB (Table 2) show that our approach is slightly faster and improves

LAS on the dev set over LOC and other state-of-the-art parsers. Increasing the number of parameters is beneficial for our model, detrimental for LOC, and has no significant effect for CRF2O. We also remark that on PTB, arc interactions through higher-order scoring or transformer layers have no beneficial impact.

For the 12 tested UD languages Table 3 reports results where we can see that on 11 languages out of 12 a configuration of our parser achieves better performance than LOC, VI⁶ and CRF2O. We notice that on UD the use of transformers allows for better results. By increasing the number of parameters in ARCLOC we manage to achieve state-of-the-art performances at little cost in parsing speed.

Detailed results on dev sets are given in Appendix C and an error analysis in Appendix D.

4 Related Work

Our model, assigning vectors to arcs, *i.e.* the objects to be scored, draws inspiration from the autoregressive neural approach to parsing (Dyer et al., 2015), as well as from span-based parsers such as (Stern et al., 2017; Zhou and Zhao, 2019) and arc-hybrid parsing in (Le Roux et al., 2019). Recently (Yang and Tu, 2022b) proposed arc vectorization for semantic higher-order dependency parsing based on GNNs.

Refining initial arc representations has also been explored (Strubell and McCallum, 2017; Mohammadshahi and Henderson, 2021). Our model with transformers bears a resemblance to earlier work on forest reranking for parsing (Collins and Koo, 2005; Le and Zuidema, 2014), as we use transformers to promote or demote arcs before scoring and parsing, and to (Ji et al., 2019) where the parse forest is exploited to recompute vectors for words, as opposed to our work where we recompute arc vectors.

Attention is widely utilized in parsing (Mrini et al., 2020; Tian et al., 2020), possibly with ad-hoc constraints on attention (Kitaev and Klein, 2018). Representing spans has been shown to be beneficial for NLP (Li et al., 2021; Yan et al., 2023; Yang and Tu, 2022a) while in (Zaratiana et al., 2022) transformers have also been used to enhance span representations. Our method uses standard softmax attention with a differentiable filter as opposed to rigid constrained masking (Bergen et al., 2021)

⁵Models are based on <https://github.com/yzhangcs/parser> and will be publicly available upon publication.

⁶We only report 4M for VI since we found training to be unstable otherwise, leading to performance collapse.

Model	#Param (10^6)	Speed	bg	ca	cs	de	en	es	fr	it	nl	no	ro	ru	Avg
(Gan et al., 2022) Proj			93.61	94.04	93.10	84.97	91.92	92.32	91.69	94.86	92.51	94.07	88.76	94.66	92.21
(Gan et al., 2022) NProj			93.76	94.38	93.72	85.23	91.95	92.62	91.76	94.79	92.97	94.50	88.67	95.00	92.45
VI	4	328	94.31	94.33	94.18	84.08	91.65	93.72	91.48	94.63	93.50	95.10	90.24	95.82	92.75
LOC	4	497	94.54	94.60	94.15	85.54	92.36	93.96	91.70	95.18	94.14	95.34	90.27	95.79	93.13
LOC	50	463	94.41	94.53	94.15	85.28	92.19	93.88	91.72	95.11	94.06	95.19	90.16	95.80	93.04
LOC	100	426	94.37	94.49	94.11	85.25	92.21	93.81	91.75	95.09	93.96	95.18	90.21	95.80	93.02
CRF2o	4	161	94.54	94.32	93.62	85.34	92.30	93.71	91.80	95.24	93.67	95.33	90.10	95.40	92.95
CRF2o	50	158	94.28	94.29	92.84	85.24	92.30	93.73	91.78	95.23	93.48	95.21	90.08	95.42	92.82
CRF2o	100	155	94.28	94.27	93.57	85.19	92.17	93.70	91.87	95.26	93.41	95.16	90.18	95.39	92.87
ARCLOC 0T	4	484	94.09	94.22	94.14	84.97	92.10	93.56	91.40	94.87	93.71	94.98	90.01	95.75	92.82
ARCLOC 0T	50	459	94.33	94.50	94.28	85.35	92.35	93.94	91.78	95.06	94.03	95.27	90.32	95.83	93.09
ARCLOC 0T	100	420	94.46	94.61	94.30	85.50	92.38	93.94	91.83	95.20	94.17	95.37	90.28	95.88	93.16
ARCLOC 1T	4	451	94.24	94.41	94.15	85.24	92.20	93.71	91.56	94.99	93.95	95.42	90.18	95.74	92.98
ARCLOC 1T	50	421	94.47	94.72	94.30	85.52	92.43	94.01	91.71	95.30	94.22	95.63	90.34	95.89	93.21
ARCLOC 1T	100	393	94.56	94.76	94.29	85.62	92.44	94.07	91.80	95.29	94.18	95.71	90.38	95.89	93.25
ARCLOC 2T	4	449	94.24	94.41	94.13	85.22	92.19	93.73	91.52	95.09	93.88	95.45	90.05	95.75	92.97
ARCLOC 2T	50	419	94.53	94.72	94.30	85.60	92.41	94.02	91.75	95.34	94.22	95.65	90.32	95.89	93.23
ARCLOC 2T	100	387	94.55	94.79	94.30	85.68	92.46	94.07	91.78	95.26	94.11	95.64	90.32	95.89	93.24

Table 3: Test LAS for 12 languages in UD2.2. *PT* is the number of transformer layers.

and other forms of attention (Wu et al., 2022; Kim et al., 2017; Cai and Lam, 2019; Hellendoorn et al., 2020). Our model is part of the literature on generalizing transformers to relational graph-structured data (Battaglia et al., 2018; Kim et al., 2022; Ying et al., 2021).

5 Conclusion

We presented a change in the main graph-based dependency parsing architecture, where arcs have their own vector representation, from which scores are computed. Our model improves parsing metrics and achieves state-of-the-art results on PTB and 11 UD corpora. We also demonstrated that transformer-based refinement simulates higher-order interactions and enhances parameter scalability. Our model can be extended to many other tasks in NLP, such as constituent parsing or relation extraction.

6 Limitations

Our system with Transformers relies on the attention mechanism which is quadratic in space and time in the number of elements to consider. Since the number of elements (arcs in our context) is itself quadratic in the number of word tokens, this means that naively the proposed transformer extension is of quadratic complexity. In practice we showed that adding a filtering mechanism is sufficient to revert complexity back to $O(n^2)$, but we leave using efficient transformers, with linear attention mechanism, to future work.

Our model requires more parameters than previously proposed architecture to achieve the same level of performance. This might be an issue for memory limited systems.

7 Ethical Considerations

We do not believe the work presented here further amplifies biases already present in the datasets. Therefore, we foresee no ethical concerns in this work.

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A Hyperparameters

We mostly use the same hyperparameter settings as [Zhang et al. \(2020\)](#) which are found in their released code.⁷ Specifically we adopt the approach they use when training models using BERT, using the average of the 4 last layers to compute our word embeddings, and also using a batch size of 5000, the dropout rate for all of our MLPs is 0.33, we train our model for 10 epochs and save the one with the best LAS score on the dev data.

⁷<https://github.com/yzhangcs/parser>

LOC We use arc MLP output sizes of 900, 3750, 5500 and label MLP output sizes of 150, 750, 1100 for the small (4×10^6 parameters), big (50×10^6 parameters) and large (100×10^6 parameters) models respectively.

ARCLOC In the small model, the dimension of the arc MLP is 155 without any attention layers, and 150 when using 1 or 2 layers, the arc sizes are 160 when using 0 or 1 layer of attention and 155 when using 2. In the big model, the arc MLP dimension is 500 and the arc size is 192 no matter the number of attention layers we use and for the large model, we increase these sizes to 625 and 256 respectively.

Transformer Our transformer uses a number of attention heads as close to one sixteenth of the arc size as we can get while following the rule that the arc size must be a multiple of the number of attention heads. The transformer in ARCLOC benefits from its own hyperparameters, while the model warms up for one epoch, the transformer does so for three and has a base learning rate of $2.5e-3$, which becomes $1.35e-4$ when using SWA.

Miscellaneous The learning rates are $8.3e-5$ and $3.7e-5$ for LOC and ARCLOC respectively before the stochastic weight averaging (SWA) and $5e-6$ and $3.7e-6$ also respectively from the fifth epoch onward when we use SWA.

Other Parsers For CRF2O, we start from the parameters as [Zhang et al. \(2020\)](#) with a few changes, the learning rates which are the same as LOC, and we have 3 different MLP sizes for the 3 model sizes, for the small model, the sizes are 560, 112 and 112 for the arc, rel, and sib MLPs respectively, for the big model, they are 1675, 335, 335, respectively and for the large model, 2150, 430, and 430, respectively. For VI, we start with the released code of the implementation by [Zhang et al. \(2020\)](#), and apply the exact same changes we applied to CRF2O.

Parameter Count We use RoBERTa’s and XLM-RoBERTa’s contextual embeddings of size 1024. Single layer MLPs to obtain h, m vectors of size o (ignoring bias term) contain $1024o$ parameters. Biaffine layers (without bias) of input size i and output size o have i^2o parameters.

Accordingly, we use the following formula to determine the parameter count for LOC with 2 arc MLPs, 2 label MLPs, and 2 biaffine modules, one

for the arcs and one for the labels:

$$2 \times 1024x + 2 \times 1024y + x^2 + y^2 \mathcal{L} \\ = 2048(x + y) + x^2 + y^2 \mathcal{L}$$

where x, y are the arc and label MLP output dimensions respectively and \mathcal{L} is the number of labels in the dataset.

For ARCLOC, we use 2 single-layer MLPs for h, m with output size d and one biaffine layer of input size d and output size r .

We also use 2 MLPs with a hidden layer to compute arc scores and labeling scores. These MLPs with input size r , hidden size $\frac{r}{2}$ for arcs and $2\mathcal{L}$ for labels, and output size either 1 for scores and \mathcal{L} for labels respectively contain $r \times \frac{r}{2} + \frac{r}{2}$ and $r \times 2\mathcal{L} + 2\mathcal{L} \times \mathcal{L}$ parameters.

$$2 \times 1024d + d^2r + r\frac{r}{2} + \frac{r}{2} + 2\mathcal{L} \times (r + \mathcal{L}) \\ = 2048d + d^2r + \frac{r}{2}(1 + r) + 2\mathcal{L}(r + \mathcal{L})$$

Additionally, each layer of Transformer adds (attention + MLP with hidden layer):

$$r^2 + r \times (4r) + (4r) \times r = r^2 + 8r^2 = 9r^2$$

CRF2O and VI require to add 3 single-layer MLPs with output size z and a triaffine layer for sibling scores with output size 1, on top of the LOC parameters:

$$3072z + z^3$$

B Stochastic Weight Averaging

We implement stochastic weight averaging (SWA) introduced in [Izmailov et al. \(2018\)](#) after 4 epochs, which we found lead to consistent improvements in all models (LOC, ARCLOC, CRF2O) after fine-tuning.

C UD Development Results

We report UD dev set results using gold POS in Table 4. In this case, we see that ARCLOC struggles to improve over LOC in the 4M regime, and that adding more allows parameters ARCLOC to recover the performance gap, while it has a detrimental effect on LOC. Adding transformer layers for arc representation refinement is useful in this setting, especially in big and large settings.

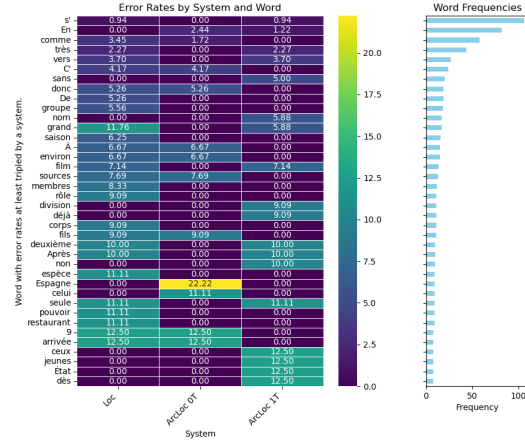


Figure 2: French error rates for words where one system has at least three times the error rate of another.

D Error Analysis: French and English UD Treebanks

This section provides a comparative analysis of the error rates across the French and English Universal Dependencies (UD) treebanks for the three parsing systems: LOC, ARCLOC 0T, and ARCLOC 1T. We analyze errors based on attachment distance, depth in the tree, part-of-speech (POS) tags, specific words, and dependency relations. The error trends and insights are discussed for both languages.

D.1 Error Rates for Words with Different Error Rates Across Systems

In this subsection, we analyze the words where one parsing system has error rates that are at least three times higher than another system. This comparison highlights significant performance differences between the systems when parsing certain words, emphasizing areas where certain models underperform.

Figure 2 shows the error rates for French words where one system has at least three times the error rate of another system. In the French dataset, words such as *Espagne* and *grand* exhibit large disparities between systems. For example, ARCLOC 0T struggles significantly more with the word *Espagne*, recording an error rate of 22.22%, whereas both LOC and ARCLOC 1T make no errors. Similarly, the word *grand* shows high error rates for LOC, with an error rate of 11.76%, while ARCLOC 0T and ARCLOC 1T have much lower error rates.

Figure 3 provides a similar comparison for the English dataset. Words like *form* and *Department*

	# Param (10 ⁶)	bg	ca	cs	de	en	es	fr	it	nl	no	ro	ru	Avg
projective%		99.8	99.6	99.2	97.7	99.6	99.6	99.7	99.8	99.4	99.3	99.4	99.2	99.4
V1	4	92.93	94.09	94.51	88.44	92.43	93.91	92.86	94.04	94.78	95.56	90.19	95.27	93.25
Loc	4	93.10	94.35	94.52	89.61	93.04	94.17	93.04	94.59	95.18	95.83	90.07	95.31	93.57
Loc	50	92.75	94.25	94.51	89.40	92.92	94.10	92.98	94.48	94.94	95.75	89.99	95.26	93.44
Loc	100	92.66	94.23	94.47	89.37	92.92	94.04	93.06	94.45	94.92	95.70	90.03	95.22	93.43
CRF2o	4	93.46	94.07	93.97	89.43	93.03	93.97	93.08	94.72	94.82	95.49	90.19	94.94	93.43
CRF2o	50	93.17	94.05	93.19	89.35	93.06	93.93	93.08	94.67	94.65	95.47	90.13	94.89	93.30
CRF2o	100	93.03	94.00	93.91	89.39	92.92	93.91	93.08	94.63	94.65	95.47	90.13	94.88	93.33
ArcLoc 0T	4	92.64	93.98	94.51	88.66	92.70	93.78	92.98	94.33	94.74	95.60	89.86	95.19	93.25
ArcLoc 0T	50	93.14	94.28	94.62	89.18	92.96	94.11	93.12	94.59	95.03	95.83	90.15	95.34	93.53
ArcLoc 0T	100	93.21	94.34	94.65	89.34	93.03	94.20	93.17	94.61	94.97	95.79	90.20	95.36	93.57
ArcLoc 1T	4	93.19	94.18	94.51	88.82	92.87	93.94	93.11	94.40	94.88	95.72	90.03	95.19	93.40
ArcLoc 1T	50	93.51	94.48	94.63	89.42	93.09	94.23	93.23	94.63	95.13	95.94	90.22	95.34	93.66
ArcLoc 1T	100	93.67	94.51	94.60	89.49	93.15	94.32	93.23	94.79	95.14	95.99	90.30	95.38	93.71
ArcLoc 2T	4	93.06	94.19	94.49	88.86	92.88	93.98	93.05	94.47	94.84	95.82	89.99	95.20	93.40
ArcLoc 2T	50	93.53	94.49	94.62	89.40	93.15	94.28	93.19	94.63	95.06	95.94	90.26	95.35	93.66
ArcLoc 2T	100	93.67	94.51	94.63	89.46	93.14	94.36	93.21	94.72	95.14	95.98	90.27	95.36	93.70

Table 4: Dev LAS for 12 languages in UD2.2 for different numbers of parameters per model and different numbers of layers for ARCLoc

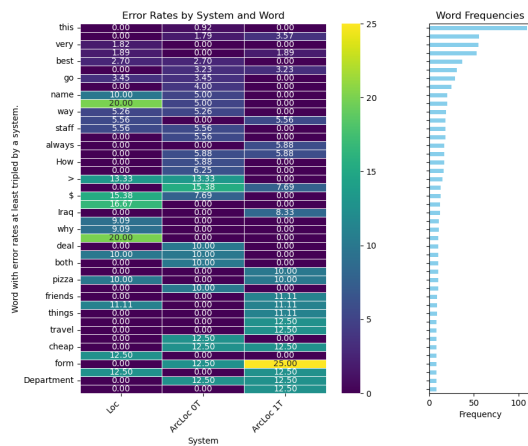


Figure 3: English error rates for words where one system has at least three times the error rate of another.

show stark differences in performance.

These discrepancies are likely due to challenges in handling certain lexical or syntactic constructions.

D.2 Error Rates by Attachment Distance

Figures 4 and 5 show the error rates as a function of attachment distance for French and English, respectively. For both languages, the systems perform well on short attachment distances (below 20), with error rates staying below 20%. However, as the attachment distance increases, the performance diverges. In French, ARCLoc 1T shows a steep increase in error rates beyond distance 30, while in English, ARCLoc 0T exhibits a sharp

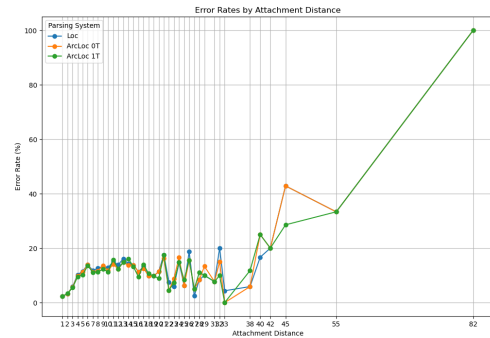


Figure 4: French error rates by attachment distance.

rise at distances above 40. These findings suggest that handling long-distance dependencies remains a challenge for all systems, particularly in French, where the errors rise more rapidly at shorter distances.

D.3 Error Rates by POS Tags

Figures 6 and 7 display the error rates across different POS tags for French and English. Both languages exhibit similar trends, with the highest error rates found for punctuation (PUNCT) and unknown symbols (X). For content words like nouns (NOUN) and verbs (VERB), the systems show relatively low error rates (below 10%). However, function words like pronouns (PRON), symbols (SYM), and conjunctions (CCONJ) are prone to higher error rates. The systems show higher sensitivity to these categories in English, particularly for SYM

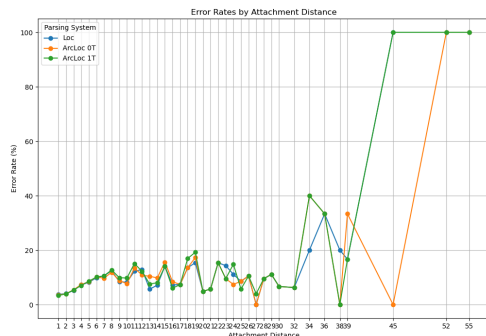


Figure 5: English error rates by attachment distance.

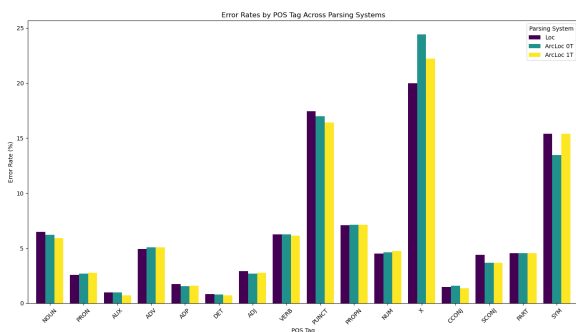


Figure 6: French error rates by POS tags.

and INTJ, where errors exceed 20%.

D.4 Error Rates by Depth in the Tree

Figures 8 and 9 present the error rates by depth of the dependent in the tree. For both languages, error rates are relatively low for shallow dependencies (depths 0 to 4). However, as depth increases, so do the error rates. In both French and English, LOC performs slightly worse at deeper levels, with error rates reaching up to 13.79% for depth 9 in French, and around 16% for depth 7 in English. In general, the deeper the dependency, the harder it is for all systems to maintain accuracy, with ARCLC OT performing somewhat better at deeper levels in

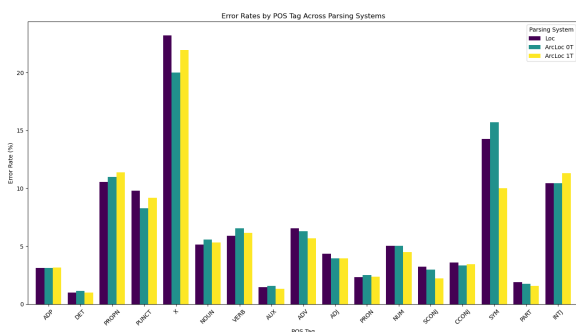


Figure 7: English error rates by POS tags.

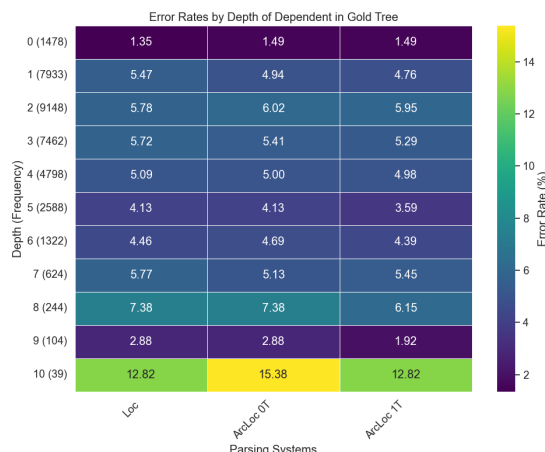


Figure 8: French error rates by depth of dependent in the tree.

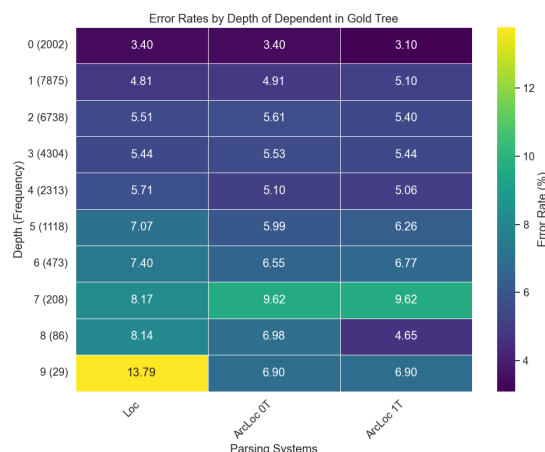


Figure 9: English error rates by depth of dependent in the tree.

English compared to French.

D.5 Error Rates by Dependency Relations

Figures 10 and 11 present heatmaps of error rates across different dependency relations for French and English. In both languages, complex relations like parataxis-root and nmod:obl exhibit the highest error rates. While ARCLC OT shows higher errors for French in these challenging relations, it performs better on average for English, especially in long-distance relations such as flat:foreign-compound and fixed-case. This indicates that while certain syntactic structures are universally challenging, language-specific factors also contribute to system performance differences.

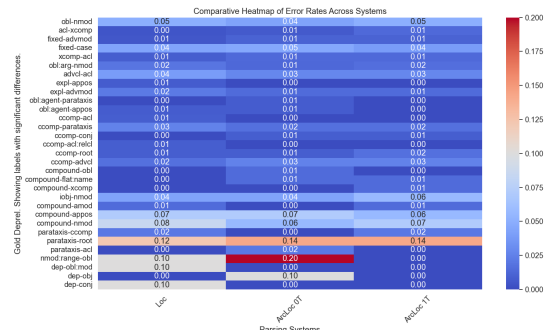


Figure 10: French heatmap of error rates by dependency relations.

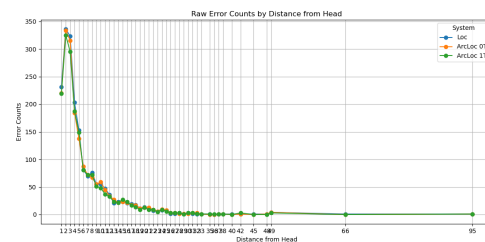


Figure 12: French raw error counts by distance from head.

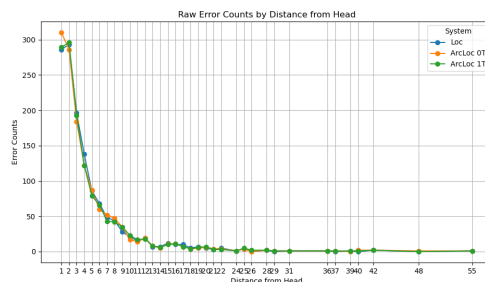


Figure 13: English raw error counts by distance from head.

D.6 Raw Error Counts by Distance from Head

Figures 12 and 13 present the raw error counts as a function of distance from the head. For both languages, the majority of errors occur at short distances (1 to 5 words), where dependency relations are the most frequent. The error count decreases as the distance increases, but significant spikes in errors occur beyond distance 30, particularly in French. This confirms that handling long-range dependencies remains a common challenge across both languages and all parsing systems.

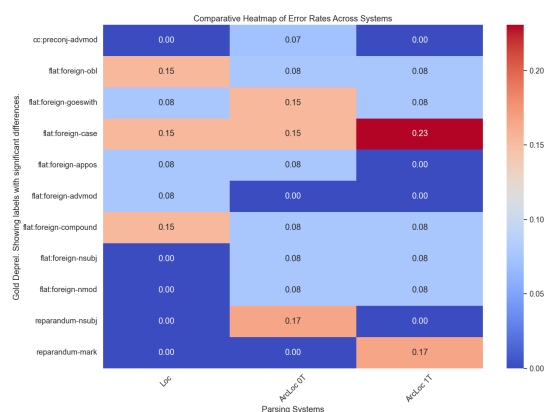


Figure 11: English heatmap of error rates by dependency relations.