Investigating the Potential of Task Arithmetic for Cross-Lingual Transfer

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Abstract

Cross-lingual transfer has recently been tackled through modular, parameter-efficient finetuning methods which allow arbitrary combinations of language and task modules for transfer of any task to any language. Concurrently, task arithmetic has emerged as a powerful and modular tool for editing pretrained models using multiple full fine-tunings. In this work, we connect the paradigms of task arithmetic and crosslingual transfer, demonstrating that modularity for cross-lingual transfer can be achieved even with full model fine-tuning. Our approach displays strong performance on a range of multilingual benchmarks encompassing both highresource and low-resource languages.

1 Introduction

Massively multilingual Transformer-based models (MMTs) (Devlin et al., 2019; Conneau et al., 2020; Xue et al., 2021, 2022; He et al., 2023) have shown impressive performance in cross-lingual transfer due to their ability to learn representations which have a degree of cross-lingual alignment, despite being trained using purely unsupervised objectives (e.g., masked language modeling). This allows an MMT to perform a task in a *target* language having seen labeled data only in a *source* language: the so-called zero-shot cross-lingual transfer (ZS-XLT).

The adaptation of MMTs to low-resource languages has been an attractive research area lately, stemming from a need to extend such models to under-represented and unseen languages (Wang et al., 2020; Muller et al., 2021; Ebrahimi and Kann, 2021). A particularly popular approach is based on modular and parameter-efficient (PEFT) adaptation of MMTs to particular languages and tasks, generally leading to improved ZS-XLT (Pfeiffer et al., 2020; Üstün et al., 2020; Parović et al., 2022; Ansell et al., 2022; Parovic et al., 2023).

While the PEFT methods are typically designed to facilitate modularity and module (re)combination, full fine-tuning appears to exhibit less flexibility in this regard. This has led to the development of techniques for merging multiple fine-tuned models (Wortsman et al., 2022; Matena and Raffel, 2022; Schmidt et al., 2023). One prominent approach to model merging is based on the so-called *task arithmetic*: Ilharco et al. (2023) have proposed editing monolingual and vision models using task vectors derived by subtracting the weights of the pretrained model from those of the *fully fine-tuned* model. Several such vectors can then be applied to the model through arithmetic operations such as addition and subtraction to steer its behaviour in a controlled manner (Daheim et al., 2023a,b).

In this work, we shed new light on the ability to maintain modularity even for fully fine-tuned MMTs in the context of ZS-XLT: we delve into the potential of full fine-tuning and task arithmetic for ZS-XLT. More precisely, starting from a pretrained MMT, we independently acquire language and task vectors, by fine-tuning the MMT on the language and task data, respectively. These vectors are subsequently combined with MMT through addition or subtraction to obtain the resulting, adapted model tailored for a specific language-task pair in a fully modular fashion. We extensively evaluate several promising variants of combining task and language vectors across a spectrum of multilingual benchmarks, encompassing both highresource and low-resource languages. Our findings underscore the potency of task arithmetic for crosslingual transfer and language adaptation, yielding notable performance gains over fully fine-tuned MMTs without task arithmetic and other strong ZS-XLT baselines, particularly prominent on benchmarks featuring low-resource languages. Our code is available at https://github.com/parovicm/ task-arithmetic.

2 Methodology

Background and Motivation. Prior work demonstrated that models which share a portion of the optimization path, typically through a common initialization, can be merged into a single model using weight interpolation while maintaining task accuracy (Ilharco et al., 2022; Wortsman et al., 2022; Choshen et al., 2022). Gueta et al. (2023) find that models trained on the same data or on different datasets of the same task tend to cluster together in the weight space. Daheim et al. (2023a) leverage the task arithmetic to address the challenges of hallucination within dialogue systems. They additionally employ Fisher information to weigh the importance of the parameters (Sung et al., 2021; Matena and Raffel, 2022) participating in the arithmetic. Inspired by the previous work on model merging in general and task arithmetic in particular, here we investigate its potential and benefits for modular ZS-XLT.

Task Arithmetic: Preliminaries. Given a pretrained model with the parameters $\theta_0 \in \mathbb{R}^d$ and the designated task T, the task-specific parameters $\theta_T \in \mathbb{R}^d$ can be derived by fine-tuning the pretrained model on T's task data. The task vector of T, denoted by $\tau^T \in \mathbb{R}^d$, is defined as the difference in parameters before and after fine-tuning: $\tau^T = \theta_T - \theta_0$. This vector characterizes the direction in the model's weight space, such that adjusting the parameters in this direction enhances task performance.

The acquired task vector can be integrated into the model by a simple addition and an optional scaling factor $\lambda \in \mathbb{R}$ governing its influence, yielding a new model with the following parameters:

$$\theta' = \theta_0 + \lambda \cdot \boldsymbol{\tau}^T. \tag{1}$$

Note that when $\lambda = 1$, then $\theta' = \theta_T$. Adding a task vector $(\lambda > 0)$ has the effect of promoting a certain 'model behaviour', while subtracting it $(\lambda < 0)$ 'suppresses' it. In a more general scenario, given n task vectors $\boldsymbol{\tau}^{T_1}, ..., \boldsymbol{\tau}^{T_n} \in \mathbb{R}^d$ along with their corresponding scaling coefficients $\lambda_{T_1}, ..., \lambda_{T_n} \in \mathbb{R}$, their application to the model yields the following:

$$\theta' = \theta_0 + \sum_{i=1}^n \lambda_{T_i} \cdot \boldsymbol{\tau}^{T_i}.$$
 (2)

2.1 Task Arithmetic for ZS-XLT

Given a source language L_s and a target language L_t , the 'task' vectors associated with these languages (i.e., *language vectors*), τ^{L_s} and τ^{L_t} , can

be obtained by fine-tuning a pretrained MMT on the respective unlabeled data. Furthermore, when presented with a specific task T and its corresponding dataset in the source language L_s , we can derive the task vector τ^T by fine-tuning the model for task T. Then, the core idea is that the model designed to address the task T in the target language L_t can be formed through the arithmetic of the task vector τ^T and the language vectors τ^{L_s} and τ^{L_t} . There are multiple possible configurations based on addition and subtraction of the vectors; we motivate and describe those configurations in what follows.

First, inspired by the task analogy (Ilharco et al., 2023) which is applicable to tasks linked by the relation of the form "A is to B as C is to D", we can define the model for the task T in language L_t as:

$$\theta' = \theta_0 + \lambda_T \cdot \boldsymbol{\tau}^T + \lambda_{L_t} \cdot \boldsymbol{\tau}^{L_t} - \lambda_{L_s} \cdot \boldsymbol{\tau}^{L_s}.$$
 (3)

We denote this variant as –SRC+TGT.

Further, target language adaptation (without any intervention on the source language) is known to exhibit strong performance in cross-lingual transfer, particularly for low-resource languages (Pfeiffer et al., 2020; Ansell et al., 2022; Ebrahimi et al., 2022; Ansell et al., 2023). Inspired by this, we introduce +TGT variant, where alongside the task vector we only add the target language vector τ^{L_t} . Similarly, +SRC variant is obtained by adding the source language vector τ^{L_s} only. This variant could be an insufficient adaptation method for low-resource languages, which necessitate target language-informed modelling.

Finally, we propose a variant which adds both τ^{L_s} and τ^{L_t} (+SRC+TGT). This variant hinges on the observation that knowledge of the source language is beneficial for a specific source-target transfer direction (Ansell et al., 2022), and subtraction of the source language vector done by the task analogy variant (-SRC+TGT) might suppress this valuable knowledge.

3 Experiments and Results

Tasks and Languages. We extensively evaluate our method on two classification tasks and four different datasets: 1) natural language inference (NLI) with (a) XNLI (Conneau et al., 2018) covering 14 high-resource and mid-resource languages, and (b) AmericasNLI (Ebrahimi et al., 2022) spanning 10 low-resource languages from the Americas; 2) sentiment classification (SA) with MARC (Keung et al., 2020) containing 5 high-resource languages

	MultiNLI	MARC	NusaX
Batch Size	32	32	16
Epochs	5	5	10
Learning Rate	$2 \cdot 10^{-5}$	$2 \cdot 10^{-5}$	$2 \cdot 10^{-5}$
Eval Freq. (steps)	625	625	250
Eval Metric	Acc	Acc	F1

Table 1: Hyperparameters with XLM-R_{BASE}.

and NusaX (Winata et al., 2023) consisting of 10 low-resource Indonesian languages. This totals 34 typologically diverse languages with different degrees of available resources.¹

Pretrained MMT Models. Our primary MMT is XLM- R_{BASE} (Conneau et al., 2020), and we also run a subset of experiments with XLM- R_{LARGE} .

Language Vectors are trained on unlabelled data of each language, primarily following the hyperparameters outlined in Pfeiffer et al. (2020). Details regarding the used monolingual corpora are provided in Appendix A. We train for 50,000 steps (20,000 steps with XLM-R_{LARGE}), a batch size is 64, a learning rate is $5 \cdot 10^{-5}$ and a maximum sequence length is set to 256. We select the checkpoint that yields the lowest validation perplexity as the final language vector.

Task Vectors are trained on the corresponding task dataset in the source language (English for XNLI, AmericasNLI, and MARC; Indonesian for NusaX). The dataset used for obtaining the task vector for both XNLI and AmericasNLI is MultiNLI (Williams et al., 2018). Further details about the datasets and tasks are given in Appendix B. The hyperparameters are in Table 1 and Appendix G.²

Task-Arithmetic Variants. Our starting point, denoted as MODEL, is the pretrained model *fully fine-tuned* on the data of a particular task *T*. MODEL is subsequently applied to make predictions on data in different target languages, as in standard ZS-XLT. Further, it is then augmented with different task arithmetic variants discussed in §2.1. For example, +TGT variant outputs language-task specialized models in a modular fashion, by adding the corresponding target language vectors. For all the variants, we evaluate the configurations with different

ent scaling factors for source and target language vectors (λ_{L_s} , λ_{L_t}). Task scaling factor λ_T is always set to 1. In the -SRC+TGT and +SRC+TGT variants, we use $\lambda_{L_s} = \lambda_{L_t}$. Following Ilharco et al. (2023), we consider scaling factors from the set {0.1, 0.2, ..., 1.0} and choose the one with the highest average performance on the corresponding validation data. The scaling coefficients reaching the best performance are summarized in Appendix E.

Baselines. Beyond comparing to the fully finetuned MODEL in all tasks, we compare our models against two strong ZS-XLT methods: 1) sparse fine-tuning (SFT) for cross-lingual transfer (Ansell et al., 2022) on AmericasNLI and NusaX, and 2) target language-ready (TLR) adapters (Parovic et al., 2023) on AmericasNLI, which both showed superiority over other established ZS-XLT variants with language adaptation such as MAD-X (Pfeiffer et al., 2020) in those tasks.³ Note that these methods were created with the specific goal of enhancing ZS-XLT performance. Our primary goal, however, is to gain insight into the interaction between the task arithmetic and cross-lingual transfer. The scores of these baselines are inherited from prior work (Parovic et al., 2023; Ansell et al., 2023). We refrained from conducting experiments with these baselines on the XNLI and MARC datasets mainly for the following reasons: 1) these methods are tailored to low-resource languages, and exhibit the highest performance in such contexts, while XNLI and MARC feature high-resource languages; 2) the contributions of this paper do not hinge on direct comparisons with them. Instead, we position the task fine-tuned model as our principal baseline, and our goal lies in highlighting the effectiveness of language and task vector compositions relative to a simple task fine-tuning; 3) it is computationally expensive to train language modules for many languages which is necessary in these baselines.

3.1 Results and Discussion

Main Results. The main results for all tasks, languages, and configurations with XLM- R_{BASE} are presented in Table 2. We find that task arithmetic can be very effective in improving ZS-XLT performance. For instance, our methods yield per-

¹We exclude NIJ from our NusaX results since it does not have any unlabelled data available, and thus no language vector was trained for it.

²The hyperparameters for NusaX are different due to a significantly smaller training set (MultiNLI has 393k training examples, MARC has 160k, and the training set for NusaX (SMSA) has only 11k examples; see Table 6).

³We adhere to their suggested hyperparameters and adopt the strongest, ALL-MULTI variant of the TLR adapters, which is constructed by cycling over the language adapters of 36 languages during task adapter training; see Parovic et al. (2023) for further details.

Method	AR	BG	DE	EL	ES	FR	HI	RU	SW	TH	TR	UR	VI	ZH	avg
MODEL	72.22	77.52	76.55	75.15	78.38	78.08	69.88	75.19	64.45	71.84	72.38	64.91	74.15	73.13	73.13
MODEL + SRC	72.04	78.42	77.31	75.63	79.38	78.80	70.60	76.81	62.81	72.87	72.71	66.45	75.75	74.85	73.89
MODEL + TGT	72.55	78.22	77.41	76.47	79.86	78.76	72.87	76.25	69.74	72.42	74.11	67.88	76.05	74.51	74.79
MODEL + SRC + TGT	73.71	78.90	77.66	76.81	80.02	78.76	72.48	76.61	69.28	73.25	74.03	68.56	76.61	75.57	75.16
MODEL – SRC + TGT	72.24	77.17	76.71	75.11	78.24	78.02	69.90	74.87	66.83	71.78	72.00	65.03	73.99	72.75	73.19
	(a) XNLI: accuracy												_		
Method		AYM	BZ	D (CNI	GN	HCH	NAH	OTO) QI	JY	SHP	TAR	avg	
TLR ADAPTERS SFT Model	5	53.47 58.40 36.93) 44.	67 4'	7.60	57.47 62.27 39.60	41.47 44.40 36.80	49.73 50.81 41.73	40.9 46.3 38.2	9 60	.40 4	50.27 19.47 11.47	40.93 43.07 35.47	48.31 50.75 38.52	
MODEL + SRC		- 36.67				37.87	-35.33-	41.06				0.13	38.27	38.20	-
MODEL + TGT		54.67				59.87	41.87	50.41	43.5			8.27	45.33	50.05	
MODEL + SRC	+ TGT	46.40) 43.	33 40	5.27	56.27	38.67	49.05	40.3	7 62	.53 5	50.53	44.53	47.80	
MODEL – SRC ·	+ TGT	55.60) 41.3	87 40	5.67	60.53	42.27	50.41	42.5	1 62	.67 4	7.87	44.93	49.53	
	(b) AmericasNLI: accuracy													-	

Method BBC BUG ACE BAN BJN JAV MAD MIN SUN avg 79.96 81.26 72.16 82.00 77.95 SFT 65.80 73.49 84.36 63.84 84.27 86.60 70.34 MODEL 70.84 81.01 78.12 47.76 81.54 69.05 76.88 42.83 MODEL + SRC 71.22 74.13 73.57 81.39 77.50 52.68 77.40 51.57 81.31 71.22MODEL + TGT 82.77 74.22 85.21 69.26 87.10 75.46 83.00 81.18 85.66 80.43 MODEL + SRC + TGT 82.68 80.98 77.51 83.24 65.23 74.42 84.72 79.89 79.26 84.64 MODEL - SRC + TGT 80.30 76.24 81.13 73.48 70.20 86.66 76.67 86.38 82.63 79.30

(c) NusaX: F1

Table 2: Results of different methods on XNLI, AmericasNLI, and NusaX datasets with XLM-R_{BASE}. The last column is the average score over all languages. **Bold**: the best performing approach.

SF	XNLI	AmericasNLI	MARC	NusaX
$0.1 \\ 0.2$	73.88 74.51	39.66 40.02	78.93 79.00	74.11 74.86
0.2 0.3 0.4	74.89 74.85	40.42 40.47 42.51	78.95 78.85	76.31
0.5	74.91	44.57	78.55	78.80 79.85
0.6 0.7	74.66 74.07	46.57 48.08	78.15 77.74	80.04 81.10
$\begin{array}{c} 0.8 \\ 0.9 \end{array}$	72.88 70.96	49.21 48.58	77.28 76.64	79.91 79.92
1.0	68.50	47.78	76.10	79.13

Table 3: Effect of different scaling factors on the XLM- R_{BASE} performance with the +SRC+TGT variant. All scores are obtained on the validation sets; SF=Scaling Factor.

Method	AmericasNLI	NusaX
Model	40.25	74.17
Model + SRC	40.38	75.36
Model + TGT	52.46	83.43
Model + SRC + TGT	51.36	80.30
Model - SRC + TGT	51.91	81.06

Table 4: Results with XLM-R_{LARGE}, averaged over languages. Full results are given in Appendix D.

formance gains ranging from 2 points on XNLI, with some gains observed even for high-resource languages such as Spanish and German, up to a substantial increase of 12 points on AmericasNLI

and NusaX over MODEL.⁴

Low-Resource Languages in particular greatly benefit from language adaptation, as established in prior work (Pfeiffer et al., 2020; Ansell et al., 2021; Parovic et al., 2023; Ansell et al., 2023). Our results substantiate these trends. For instance, two of the low-resource languages in XNLI, sw and UR, meet gains of up to 4-5% while the remaining languages experience more moderate increases of \sim 1-2%. This effect is more notably present on the two low-resource benchmarks, Americas-NLI and NusaX. There, the addition of the target language vectors results in an average gain of 12 points with +TGT variant, which outperforms other variants. Conversely, augmenting the model with the source language vectors leads to a performance improvement of 2 points on NusaX, while its impact on AmericasNLI is negligible. Similar trends are also observed with XLM-RLARGE as the underlying model; cf., Table 4. This reaffirms that source language adaptation is insufficient in the context of low-resource languages.

Task Analogies. Our results reveal that the – SRC+TGT variant, which draws inspiration from

⁴The gains on the MARC dataset are relatively modest, which could be attributed to the nature of the task itself coupled with the high-resource nature of its target languages. We thus present the results on MARC in Appendix C.



Figure 1: Averaged scores with different sparsity levels with the +SRC+TGT variant.

task analogies, lags slightly behind the bestperforming variant on all tasks. While the exact reason behind this is unclear, we suspect it might be due to a different nature of language adaptation as opposed to other task or domain fine-tunings. Additionally, and as pointed out in §2.1, the knowledge of the source language is valuable for ZS-XLT (Ansell et al., 2022), while subtraction of the source language vector may suppress it.

Task Arithmetic vs Baselines. Interestingly, the proposed task arithmetic-based approach to ZS-XLT displays very competitive and even improved performance when compared against two state-of-theart ZS-XLT methods: e.g., our most effective variant on AmericasNLI, MODEL + TGT, achieves 0.7% lower performance than SFTs and 1.7% higher than TLR adapters. Moreover, it outperforms SFTs by around 2.5% on the NusaX dataset. While the two techniques have been trained with different hyperparameter configurations, these results hold promise and warrant further in-depth exploration of task arithmetic in this particular context.

Effect of Scaling Factors. Our results reveal that scaling factors associated with language vectors have a significant impact on performance. Table 3 shows the scores on the validation sets of all datasets with different scaling factors attained with the +SRC+TGT variant. The observed variance in these scores could pose challenges in the wider application of task arithmetic for ZS-XLT, necessi-

tating further investigation.

Analysis of Sparsity. In prior work, Ansell et al. (2022) elucidate that the right level of sparsity serves as a pivotal factor enabling both performance gains and modularity of SFTs. This is attributed to sparsity minimizing the parameter overlap between different fine-tunings; their analysis reveals a strong performance drop when the density level exceeds 30%, possibly due to interference during composition. Yadav et al. (2023) propose strategies to improve task arithmetic in the multitask learning context, aiming to mitigate interference between different task vectors. They find that retaining only the top 20% of parameters with the highest magnitudes within a task vector does not result in performance degradation. Drawing inspiration from these works, we assess the effect of sparsity on the language vectors. Focusing on the +TGT and +SRC+TGT variants, we vary the proportion of kept parameters k from 5% to 90%, where we keep the parameters with largest magnitudes within the task vectors (top-k). As an ablation, we also present the scores obtained by keeping the k%parameters with the lowest magnitudes (bottom-k).

The plots on XNLI and AmericasNLI with +SRC+TGT are provided in Figure 1, with more results for other tasks and variants available in Appendix F. A general trend suggests that imposing higher degrees of sparsity is somewhat more detrimental for AmericasNLI. Retaining even 90% of parameters incurs a substantial drop of around $\sim 6\%$ on this dataset, as evident in both top-*k* and bottom-*k* variants. Notably, the top-*k* plots for both tasks suggest that the intermediate sparsity levels yield inferior performance, with some degree of recovery observed towards the higher sparsity end. This observation prompts further investigation on the interaction of sparsity levels and modularity of task arithmetic in cross-lingual transfer scenarios.

4 Conclusion

We proposed the adoption of task arithmetic in the context of zero-shot cross-lingual transfer, investigating its potential for these transfer scenarios. Our approach involves independently creating and combining language and task vectors to attain models customized for specific language-task pairings. We empirically demonstrated the effectiveness of this technique across various multilingual benchmarks.

Limitations

As a short paper, this work is organically constrained by its content page constraints, which substantially impacts the extent and depth of the experiments and analysis. Keeping that in mind, we list some limitations of this work and outline several promising directions which could be explored as part of future work, but are out of scope of this particular project.

Due to a large number of languages and methods, we report all our results based on a single run. However, the large number of target languages and tasks we average over and the replication of the core findings with two MMTs enhances the confidence in the their correctness.

While in this work we consider encoder-only language models, our methodology can be readily applied for cross-lingual transfer with different model types, e.g., encoder-decoder models fine-tuned in a text-to-text fashion or through instruction tuning (Xue et al., 2021, 2022; Chung et al., 2022). Moreover, the proposed approach could also be applied to and evaluated in few-shot cross-lingual transfer scenarios (Lauscher et al., 2020; Ansell et al., 2023), which assume access to a small amount of supervised data in the target language. Ruder et al. (2023) introduce a benchmark XTREME-UP for few-shot learning and experiment with multilingual fine-tuning and in-language in-context learning to showcase the potency of large language models in understanding under-represented languages. Additionally, Asai et al. (2023) introduce BUFFET, another benchmark for few-shot learning in the cross-lingual transfer with all tasks cast into a textto-text format. Future work could use our approach in synergy with these methods and benchmarks. Our core findings should hold regardless of the chosen model and cross-lingual transfer protocol.

We currently apply equal weighting to all parameters within the task and language vectors. However, the importance of individual parameters could vary depending on a task or language. Developing methods for more nuanced, per-parameter weighting is a potential avenue for future work. Prior work has proposed the Fisher information matrix to select (Sung et al., 2021) or weigh (Matena and Raffel, 2022; Daheim et al., 2023a) parameters effectively. Our preliminary results did not show significant gains with Fisher weighting, but this aspect could benefit from further exploration.

Finally, off-the-shelf application of sparsity on

the language vectors has not been particularly effective. In order for it to outperform full language vectors, a more refined approach might be necessary. This could involve some form of re-training which would result in an approach akin to sparse fine-tuning (SFTs) (Ansell et al., 2022, 2024), or implementing a more sophisticated parameter selection mechanism beyond magnitude-based methods.

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A Languages

The complete overview of languages, their codes and families, together with the monolingual data sizes and resources is provided in Table 5.

B Tasks and Datasets

The details of tasks, languages and datasets are given in Table 6.

Following prior work (Keung et al., 2020; Asai et al., 2023), we consider a binarized version of the MARC dataset, which is obtained by discarding the neutral class (the reviews with a score of 3) and assigning reviews with scores of 4 and 5 to the positive class and reviews with scores of 1 and 2 to the negative class. We use the review body and title as input features since that yielded the best source language performance.

In addition, NusaX dataset is created through human translation of a subset of the SMSA dataset. We thus carefully remove every example from SMSA which appears in its original or modified form in the NusaX test set to avoid data leakage.

C Results on MARC Dataset

The results with XLM- R_{BASE} on MARC are provided in Table 7.

D Per-Language Results with XLM-R_{LARGE}

The full per-language results with XLM-R_{LARGE} on AmericasNLI and NusaX are provided in Table 8.

E Scaling Factors

The best-performing scaling factors used for all the reported results with XLM- R_{BASE} and XLM- R_{LARGE} are given in Table 9.

F Additional Sparsity Results

The sparsity results not covered in the main paper, with variants +SRC+TGT and +TGT are presented in Figures 2 and 3. We evaluate the top-k and bottom-k selections for all tasks, with k ranging between 5% and 90%.

G Hyperparameters Details

All experiments were executed on a single RTX 3090 or RTX 600 Ada GPU. Training language



Figure 2: The average scores with different sparsity levels ranging from 5% to 90% with the MODEL + SRC + TGT variant.

vectors with both XLM-R models takes approximately 24 hours, while training of the task vectors takes several hours, depending on the task. As outlined in the limitations, all reported results are from a single run.

In addition to the hyperparameters summarized in Table 1 of the main paper, when training XLM- R_{LARGE} model on the MultiNLI we introduce linear warmup for 6,000 steps to stabilize the training (this is approximately 10% of total training iterations). For training the XLM- R_{LARGE} on the SMSA (source dataset of NusaX), we use a batch size of 32, and a learning rate of 10^{-5} . We train for 10 epochs and perform evaluation every 250 steps. We also introduce the linear warmup for 300 steps (roughly 10% of training) and an early stopping with a patience of 3 (i.e., we stop training when the F1 score does not increase for the three consecutive evaluation cycles).

Task	Language	Code	Family	Corpus size (MB)	Corpus source(s)				
Source	Source English Indonesian		Indo-European, Germanic Austronesian, Malayo-Sumbawan	13,860 600	Wikipedia				
	Aymara	aym	Aymaran	2.3	Tiedemann (2012); Wikipedia				
	Asháninka	cni	Arawakan	1.4	Ortega et al. (2020); Cushimariano Romano and Sebastián Q. (2008); Mihas (2011); Bustamante et al. (2020)				
	Bribri	bzd	Chibchan, Talamanca	0.3	Feldman and Coto-Solano (2020)				
NLI	Guarani	gn	Tupian, Tupi-Guarani	6.9	Chiruzzo et al. (2020); Wikipedia				
	Náhuatl	nah	Uto-Aztecan, Aztecan	8.1	Gutierrez-Vasques et al. (2016); Wikipedia				
	Otomí	oto	Oto-Manguean, Otomian	0.4	Hñähñu Online Corpus				
	Quechua	quy	Quechuan	17	Agić and Vulić (2019); Wikipedia				
	Rarámuri	tar	Uto-Aztecan, Tarahumaran	0.6	Brambila (1976)				
	Shipibo-Konibo	shp	Panoan	2.1	Galarreta et al. (2017); Bustamante et al. (2020)				
	Wixarika	hch	Uto-Aztecan, Corachol	0.5	Mager et al. (2018)				
	Acehnese	ace	Austronesian, Malayo-Sumbawan	90	KoPI-NLLB (Cahyawijaya et al., 2022); LibriVox-Indonesia (Wirawan, 2022); NLLB-Seed (NLLB Team et al., 2022); Wikipedia INDspeech NEWS EthnicSR (Sakti and Nakamura, 2013), KoPI-NLLB				
	Balinese	ban	Austronesian, Malayo-Sumbawan	42	INDSpeech_INEWS_EIMINGSK (Sakti and Nakamura, 2013), KOPI-NLLB (Cahyawijaya et al., 2022); Libri Vox-Indonesia (Wirawan, 2022); NLLB- Seed (NLLB Team et al., 2022); Wikipedia				
SA	Banjarese	bjn	Austronesian, Malayo-Sumbawan	28	KoPI-NLLB (Cahyawijaya et al., 2022); Korpus Nusantara (Sujaini, 2020); NLLB-Seed (NLLB Team et al., 2022); Wikipedia				
	Buginese	bug	Austronesian, South Sulawesi	4.3	Korpus Nusantara (Sujaini, 2020); LibriVox-Indonesia (Wirawan, 2022); NLLB-Seed (NLLB Team et al., 2022); Wikipedia				
	Javanese	jav	Austronesian, Javanese	49	Wikipedia				
	Madurese	mad	Austronesian, Malayo-Sumbawan	0.8	Korpus Nusantara (Sujaini, 2020); Wikipedia Indo Wiki Parallel Corpora (Trisedya and Inastra, 2014); KoPI-NLLB				
	Minangkabau	min	Austronesian, Malayo-Sumbawan	93	(Cahyawijaya et al., 2022); Korpus Nusantara (Sujaini, 2020); LibriVox- Indonesia (Wirawan, 2022); MinangNLP MT (Koto and Koto, 2020); Wikipedia				
	Ngaju	nij	Austronesian, Barito	-	-				
	Sundanese	sun	Austronesian, Malayo-Sumbawan	33	Wikipedia				
	Toba Batak	bbc	Austronesian, Northwest Sumatra- Barrier Islands	0.4	Korpus Nusantara (Sujaini, 2020)				

Table 5: Details of the languages and monolingual data used for training and evaluation of language vectors. The corpora of Bustamante et al. (2020) are available at https://github.com/iapucp/multilingual-data-peru; all other NLI corpora mentioned are available at https://github.com/AmericasNLP/americasnlp2021; all the SA corpora (Cahyawijaya et al., 2022) are available through https://indonlp.github.io/nusa-catalogue/. The remaining languages (those from XNLI and MARC datasets) utilize only the Wikipedia corpora.

Task	Source Dataset	Target Dataset	Target Languages
Natural Language Inference (NLI)	MultiNLI (tr: 393k / dev: 10k) (Williams et al., 2018)	AmericasNLI (test: 750) (Ebrahimi et al., 2022)	Aymara (AYM), Bribri (BZD), Asháninka (CNI), Guarani (GN), Wixarika (HCH), Náhuatl (NAH), Otomí (OTO), Quechua (QUY), Shipibo-Konibo (SHP), Rarámuri (TAR)
	MultiNLI (tr: 393k / dev: 10k) (Williams et al., 2018)	XNLI (test: 5k) (Conneau et al., 2018)	Arabic $(AR)^{\dagger}$, Bulgarian $(BG)^{\dagger}$, German $(DE)^{\dagger}$, Greek $(EL)^{\dagger}$, Spanish $(ES)^{\dagger}$, French $(FR)^{\dagger}$, Hindi $(HI)^{\dagger}$, Russian $(RU)^{\dagger}$, Swahili $(SW)^{\dagger}$, Thai $(TH)^{\dagger}$, Turkish $(TR)^{\dagger}$, Urdu $(UR)^{\dagger}$, Vietnamese $(VI)^{\dagger}$, Chinese $(ZH)^{\dagger}$
Sentiment Analy- sis (SA)	MARC (tr: 160k / dev: 4k) (Keung et al., 2020)	MARC (test: 4k) (Keung et al., 2020)	German $(DE)^{\dagger}$, Spanish $(ES)^{\dagger}$, French $(FR)^{\dagger}$, Japanese $(JA)^{\dagger}$, Chinese $(ZH)^{\dagger}$
	SMSA (tr: 11k / dev: 1.3k) (Purwarianti and Crisdayanti, 2019; Wilie et al., 2020)	NusaX-senti (test: 400) (Winata et al., 2023)	Acehnese (ACE), Balinese (BAN), Toba Batak (BBC), Banjarese (BJN), Buginese (BUG), Javanese (JAV) ^{\dagger} , Madurese (MAD), Minangkabau (MIN), Sundanese (SUN) ^{\dagger}

Table 6: Details of the tasks, datasets, and languages involved in our cross-lingual transfer experiments. [†]denotes languages seen during MMT pretraining; The source language is English for XNLI, AmericasNLI, and MARC, and Indonesian for the NusaX dataset.

Method	DE	ES	FR	JA	ZH	avg
MODEL	82.83	79.17	79.77	77.00	75.22	78.80
$\overline{MODEL} + \overline{SRC}$	82.75	79.50	79.73	77.60	75.30	78.98
Model + TGT	82.53	79.20	79.40	77.32	75.55	78.80
MODEL + SRC + TGT	82.73	79.40	79.25	77.55	75.62	78.91
Model – SRC + TGT	82.85	79.57	78.75	78.55	75.38	79.02

Table 7: Results on MARC dataset in accuracy with XLM-R_{BASE}.

Method	AYM	BZD	CNI	GN	HCH	NAH	OTO	QUY	SHP	TAR	avg
Model	38.00	39.60	41.20	40.80	36.40	42.28	40.51	40.67	44.67	38.40	40.25
MODEL + SRC	38.27	- 39.60	$-4\overline{0}.\overline{8}0^{-}$	41.07	36.53	44.04	- 39.97	-40.00^{-1}	$-4\overline{5}.\overline{2}0^{-}$	38.27	40.38
Model + TGT	63.47	43.33	47.60	64.93	44.00	52.57	45.19	66.53	51.07	45.87	52.46
MODEL + SRC + TGT	59.20	42.27	46.00	64.80	43.60	51.22	46.39	64.53	50.40	45.20	51.36
MODEL - SRC + TGT	60.80	43.47	48.80	63.07	43.73	54.61	44.92	65.33	50.53	43.87	51.91

	(a) AmericasNLI: accuracy												
Method	ACE	BAN	BBC	BJN	BUG	JAV	MAD	MIN	SUN	avg			
Model	69.89	77.67	55.78	84.56	55.46	86.54	71.83	79.60	86.16	74.17			
MODEL + SRC	71.67	78.30	56.84	85.10	54.55	88.48	74.25	~81.83	87.18	75.36			
Model + TGT	86.13	83.40	75.27	86.48	71.03	89.75	81.58	87.66	89.56	83.43			
MODEL + SRC + TGT	77.87	81.61	69.67	85.62	62.63	90.15	80.89	86.04	88.22	80.30			
MODEL – SRC + TGT	80.08	80.35	74.38	82.57	70.01	89.05	81.10	84.06	87.97	81.06			

(b) NusaX: F1

Table 8: Full per-language results with XLM-R_{LARGE} on AmericasNLI and NusaX.

Method/Task	XNLI	AmericasNLI	MARC	NusaX
MODEL + SRC	0.5	0.7	0.2	0.3
Model + TGT	0.8	0.9	0.4	0.9
MODEL + SRC + TGT	0.5	0.8	0.2	0.7
Model – SRC + TGT	0.2	0.7	0.3	0.6
Method/Task	(a) XLN	AmericasNLI	NusaX	
Model + SRC Model + TGT Model + SRC Model – SRC	+ TGT	0.1 0.8 0.9 0.8	0.2 0.6 0.3 0.5	

(b) XLM-R_{LARGE}

Table 9: Best scaling factors associated with the language vectors for different tasks with XLM-R_{BASE} and XLM-R_{LARGE}. They were chosen from the set $\{0.1, 0.2, ..., 1.0\}$ based on the best average performance on the validation sets.



Figure 3: The average scores with different sparsity levels ranging from 5% to 90% with the MODEL + TGT variant.